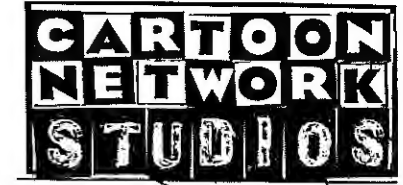




“Is That You?” 1025-182 Record Board



Date 02/06/13

- ☒ Board Team Final
- ☒ Network Approval Board 02/06/13
- ☒ Record Board
- ☐ Animatic Scan Board
- ☐ Conformed Board
- ☐ Design Board
- ☐ Final Board

Adventure Time Created by
Pendleton Ward

Supervising Director
Andres Salaff

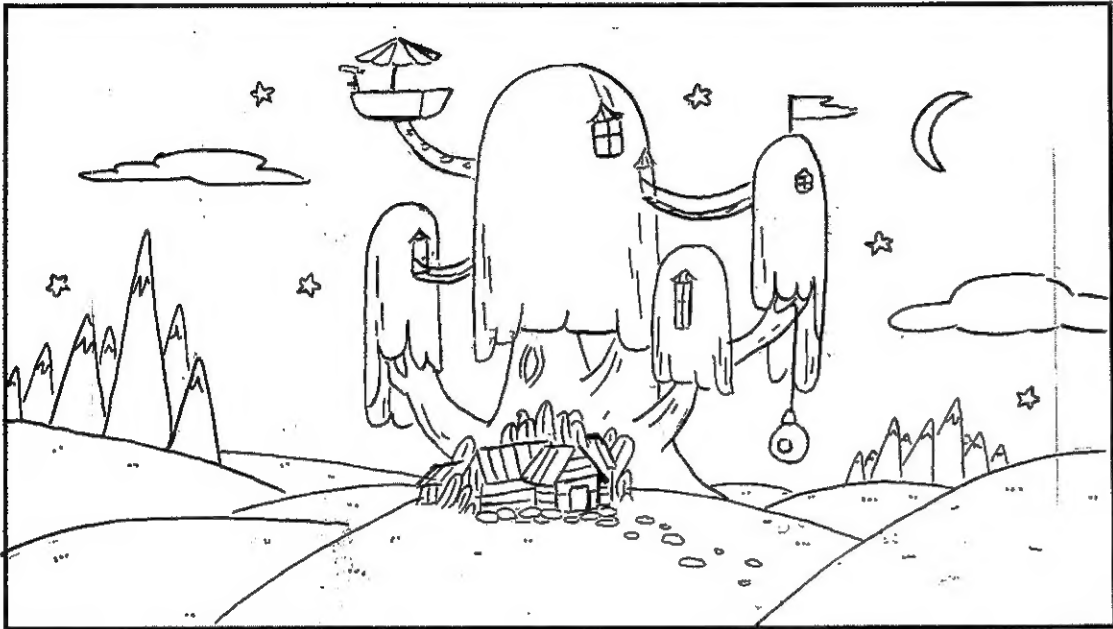
Storyboard by
Jesse Moynihan

ADVENTURE TIME

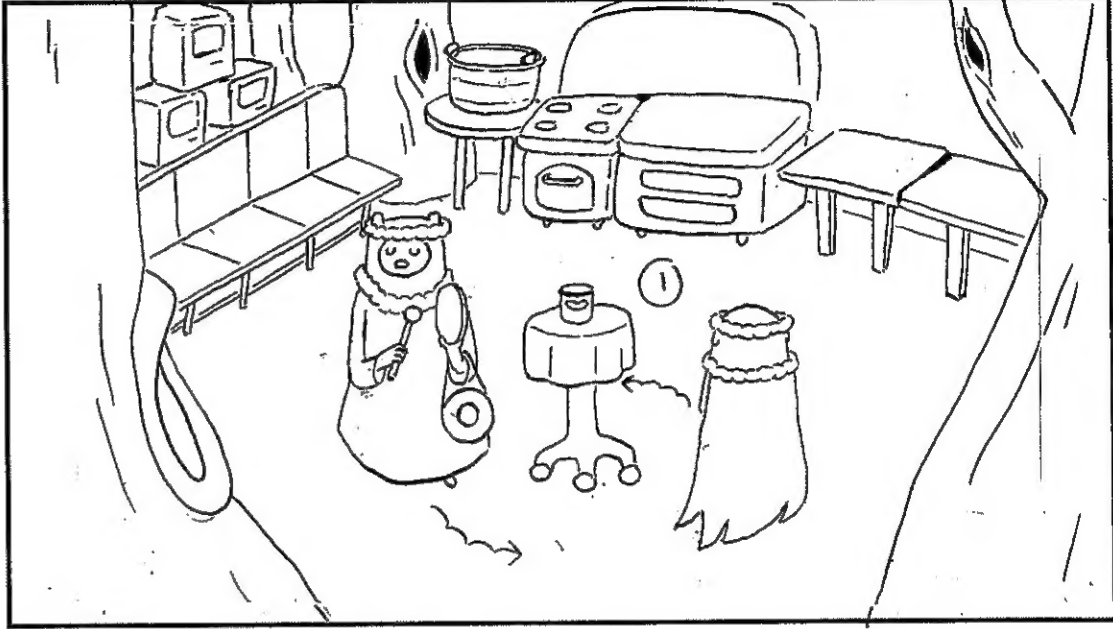


Page 01

Sc. 01 Pnl. A Bg. day night



Sc. 02 Pnl. A Bg. day night



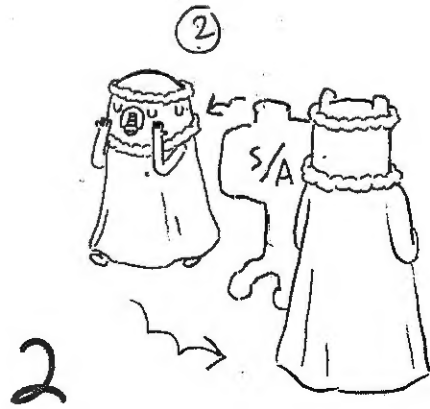
Dialog: F & J: ♪ Fallen ally
Fallen ally ♪

F & J: You're HOME NOW IN THE SKY ♪

Action: EXT. TREE HOUSE

-F+J CIRCLE JAR W/ A
SINGLE PICKLE IN IT.
- F. BEATS DRUM

Timing:



EPISODE # 1025-182

ADVENTURE TIME



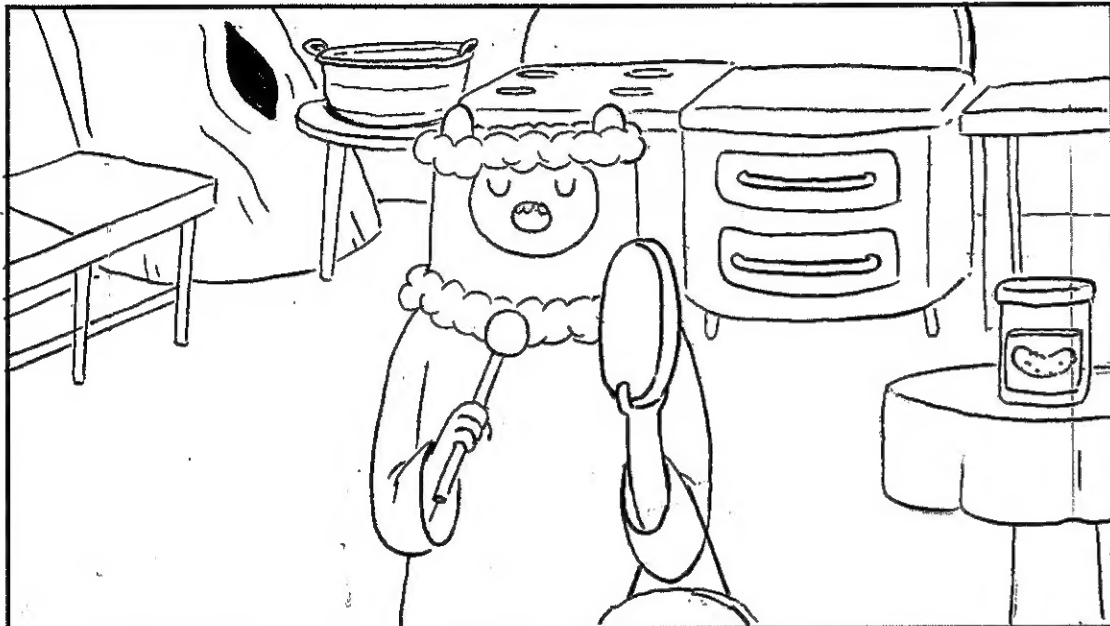
Page 02

Sc. 03

Pnl. A

Bg.

day night

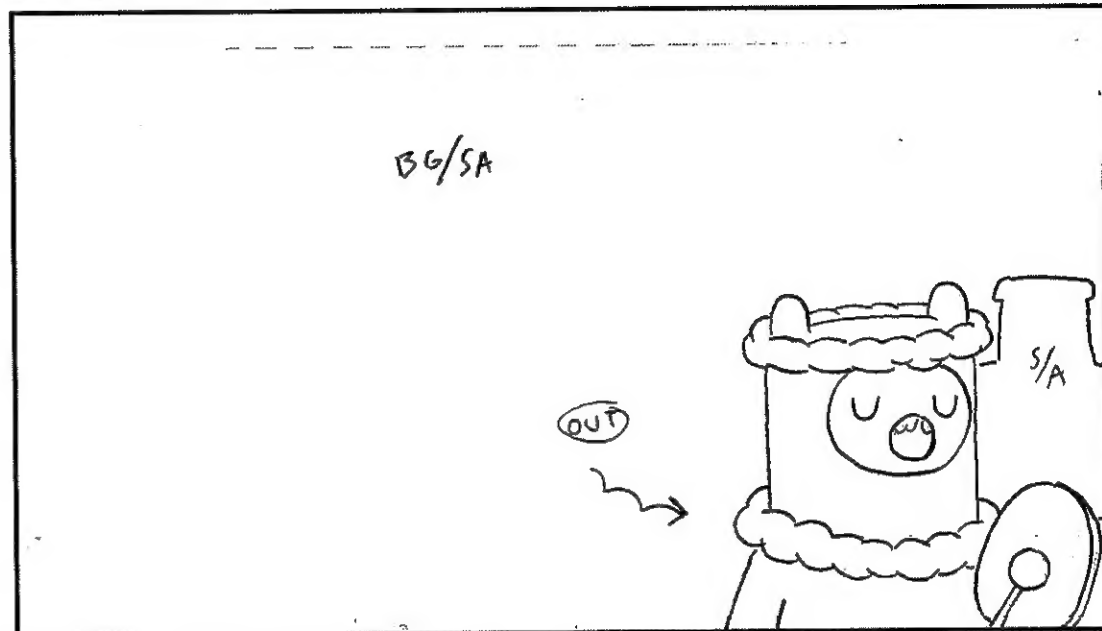


Sc. 03

Pnl. B

Bg.

day night



Dialog:

F&J: FALLEN ALLY
↓
FALLEN ALLY

F&J: A SINGLE TEAR WECRY



Action:

- F. BEATS DRUM.

- F. WALKS OFF/S

Timing:

3

4

EPISODE # 1025-182

Production:

ADVENTURE TIME



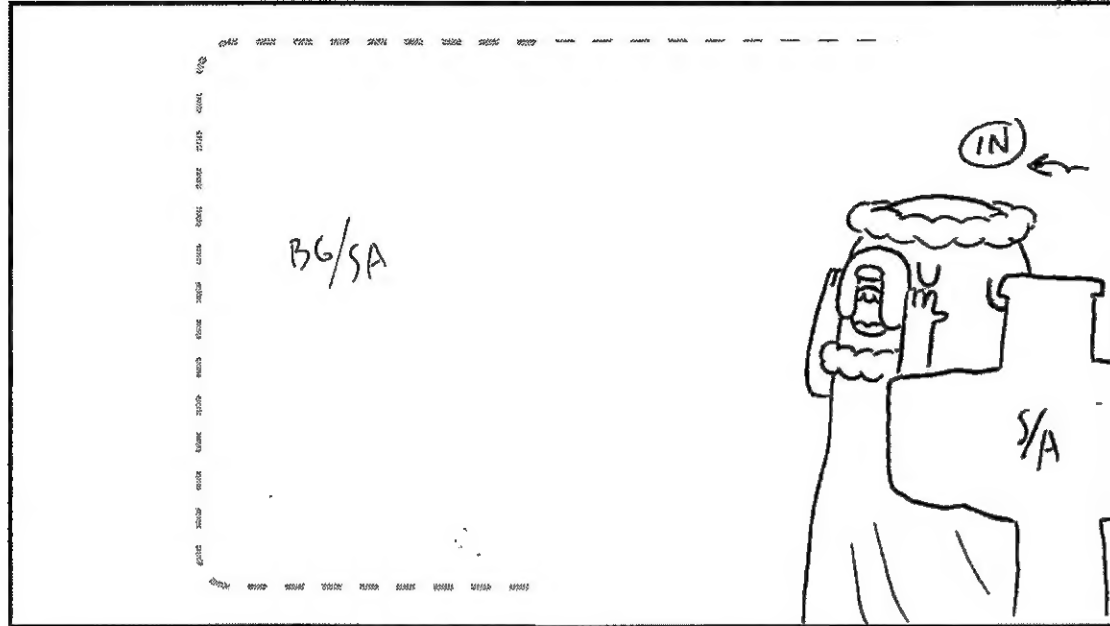
Page 03

Sc. 03

Pnl. C

Bg.

day night

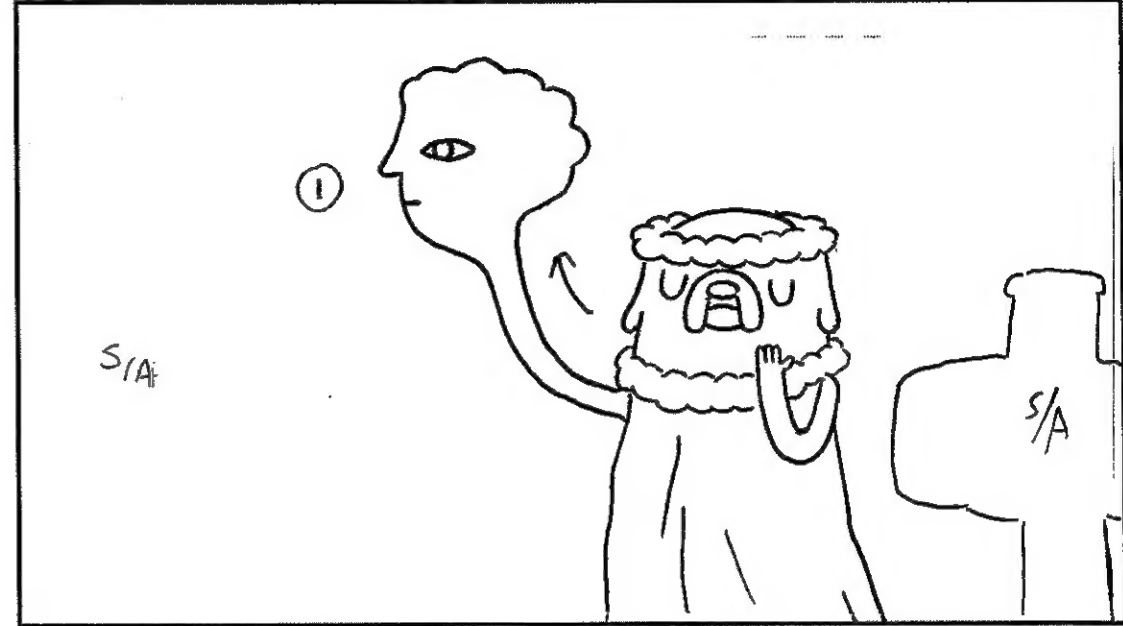


Sc. 03

Pnl. D

Bg.

day night



Dialog:

F: A truer friend there was none ♪

F & J: ① and Prismo ② was his name

Action:

- JAKE WALKS ON/S,

- J. STRETCHES HAND INTO PRISMO SHAPE,

Timing:

5



EPISODE # 1025-182

Production:

ADVENTURE TIME



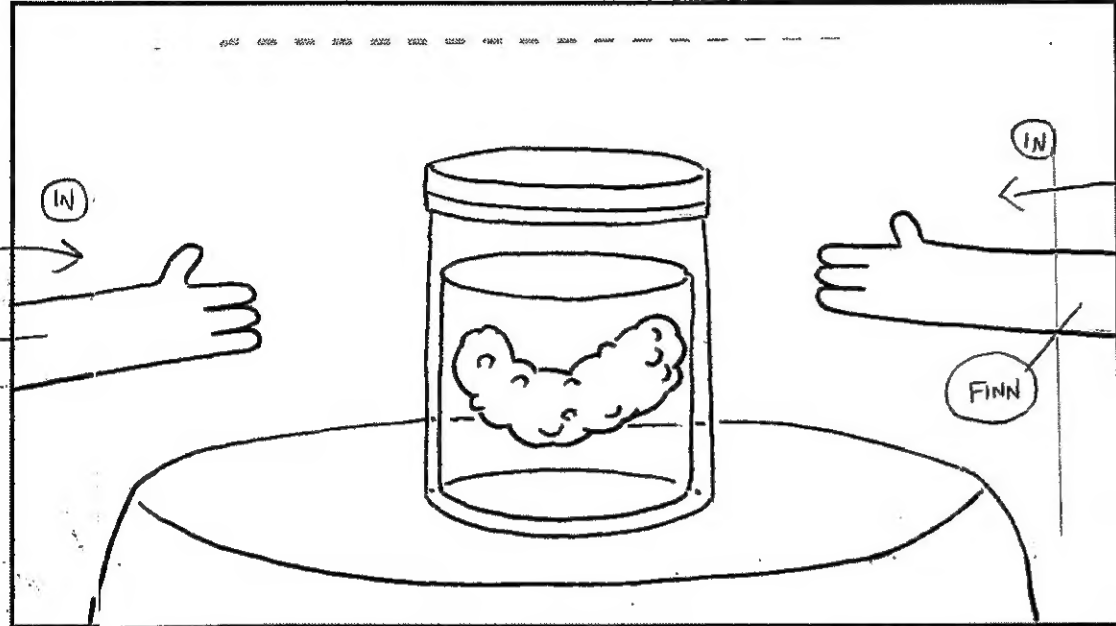
Page 04

Sc. 04

Pnl. A

Bg.

day night

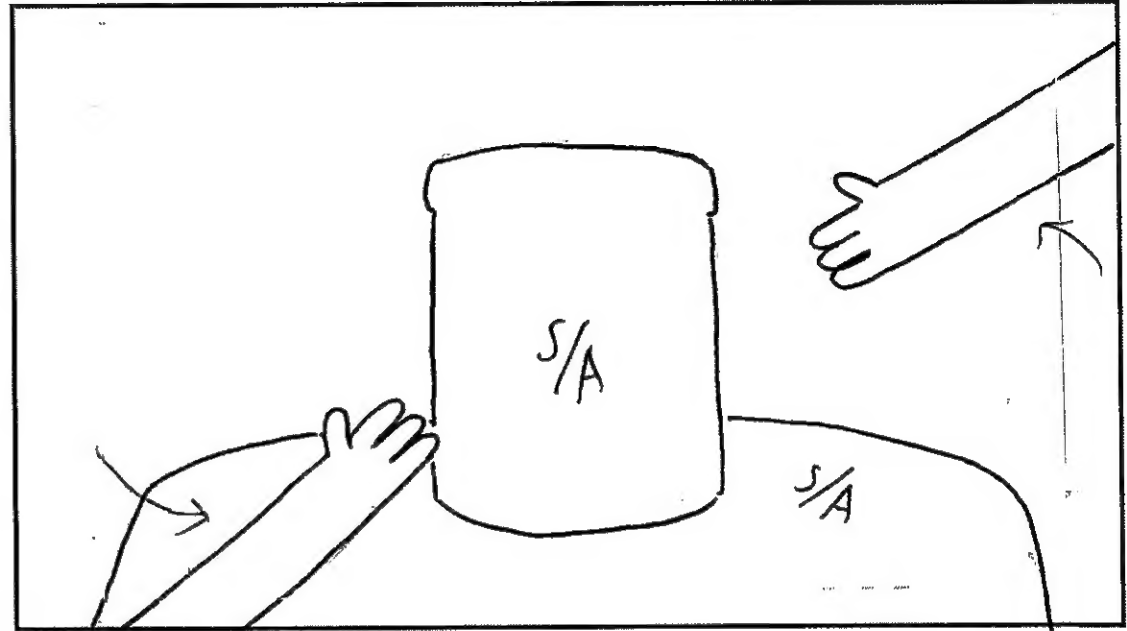


Sc. 04

Pnl. B

Bg.

day night



Dialog: J: an artisan of pickling

J: and now just one remains ♪

Action: -F+J'S HANDS COME ON/S.

-F+J KEEP CIRCLING.

Timing:

7

8

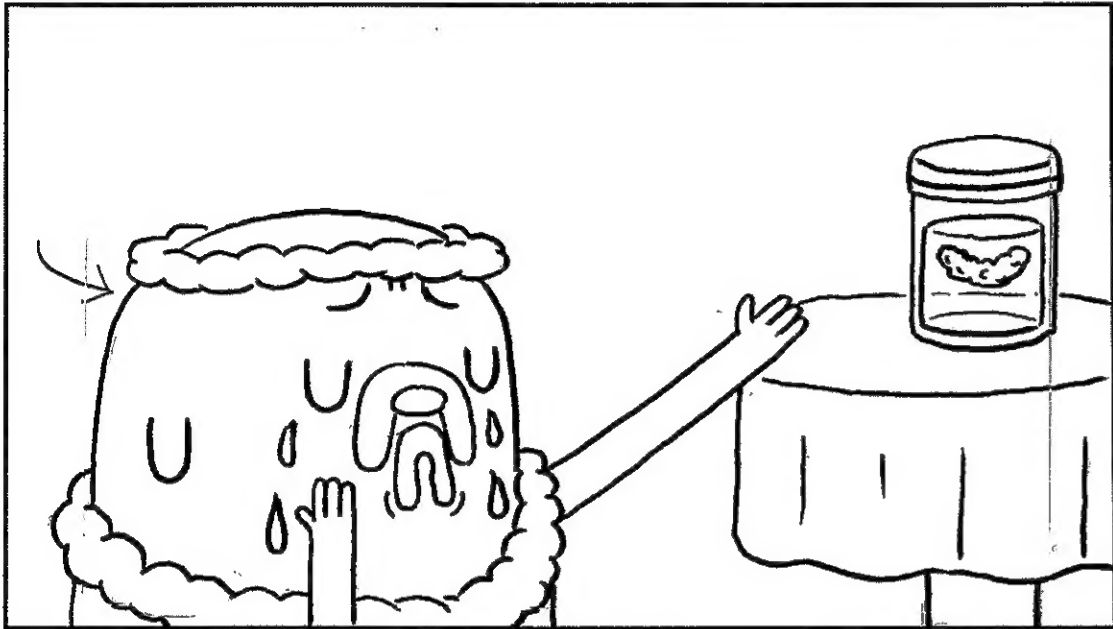
EPISODE # 1025-182

Production:

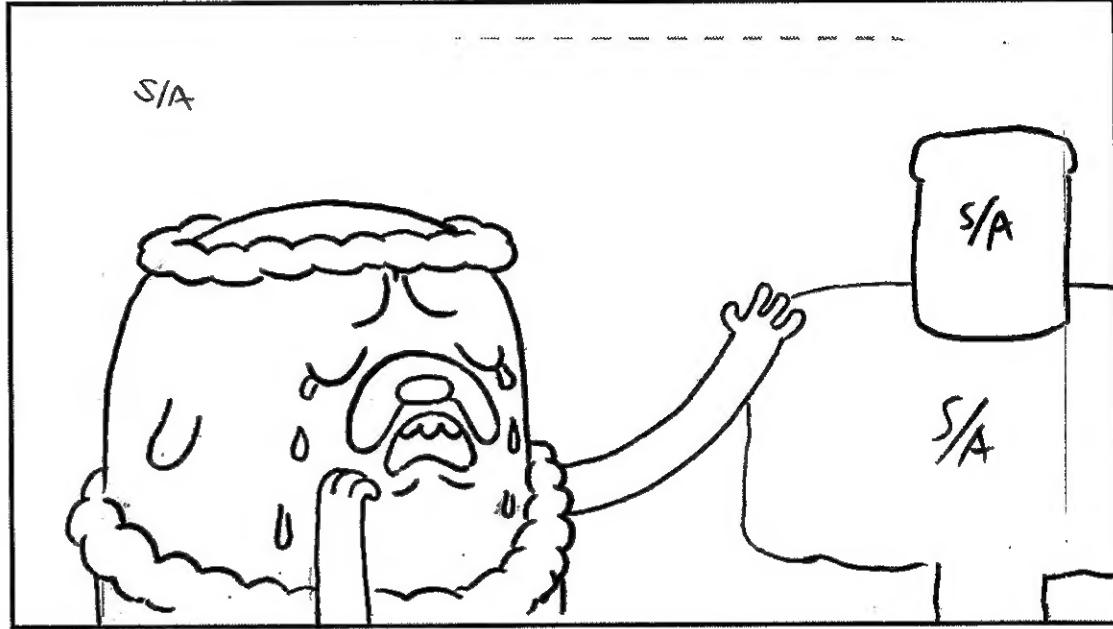
ADVENTURE TIME



Sc. 05 Pnl. A Bg. day night



Sc. 05 Pnl. B Bg. day night



<p>Dialog: J: and now just one... (J crying)</p>	<p>J: I can't do this man!</p>
<p>Action: - J. STARTS TEARING UP.</p>	<p>- J. STOPS WALKING</p>
<p>Timing: 9</p>	<p>10</p>

EPISODE # 1025-182

Production:

ADVENTURE TIME



Page 06

Sc. 06

Pnl. A

Bg.

day night

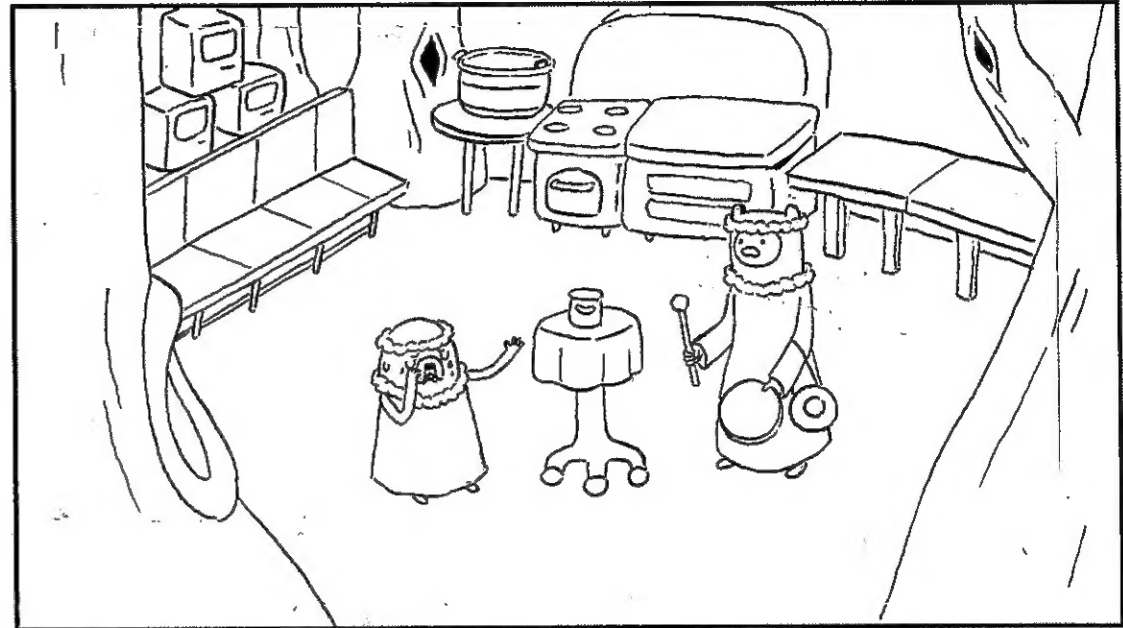


Sc. 07

Pnl. A

Bg.

day night



Dialog:

J: IT JUST CAN'T BE OVER !

A. F: HEY. WE CAN PUT IT BACK IN THE FRIDGE IF YOU WANT.

B. J: (QUIET SOBING)

Action:

Timing:

11

12

EPISODE # 1025-182

Production:

ADVENTURE TIME



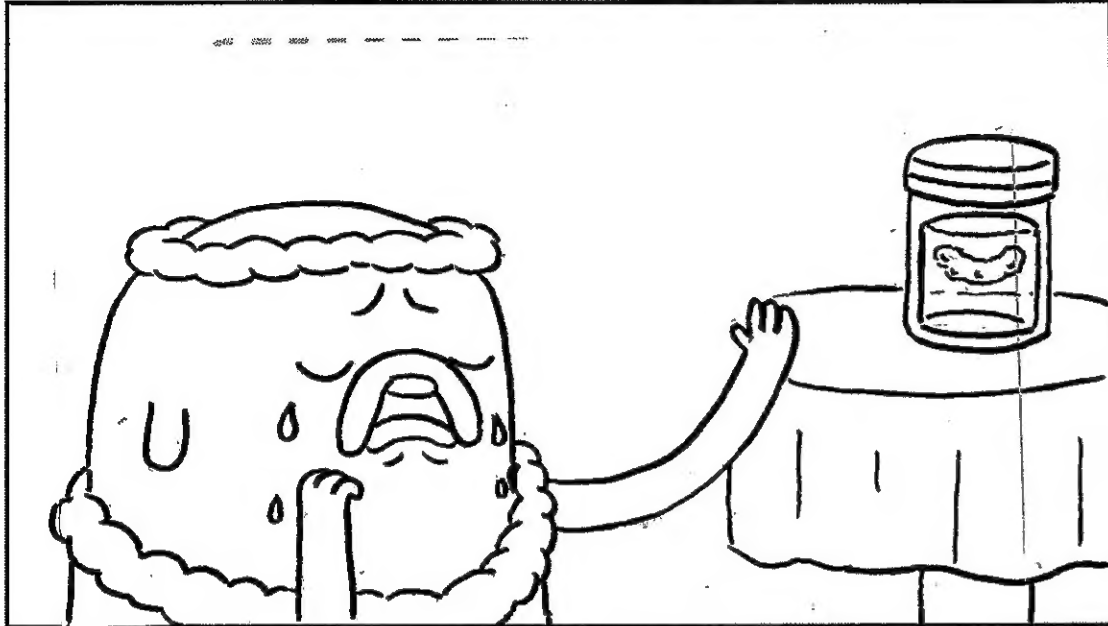
Page 07

Sc. 08

Pnl. A

Bg.

day night

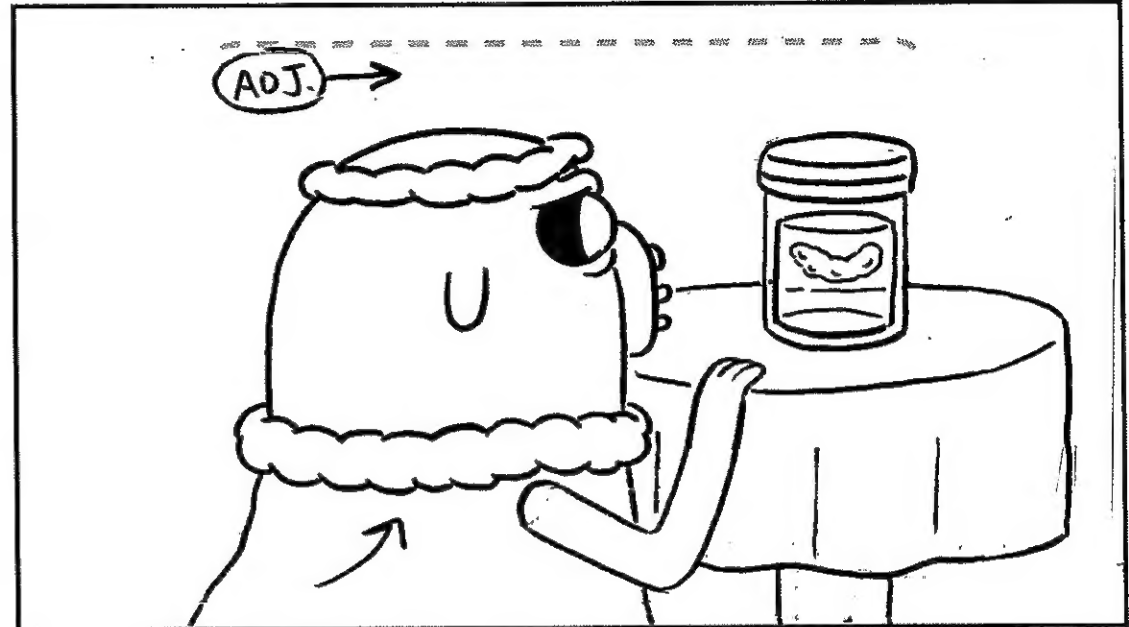


Sc. 08

Pnl. B

Bg.

day night



Dialog: J: no. no. These picks were made by our friend to be mouth loved.
alt: to be tummy loved.

J: we have to honor his memory....

Action:

- J. TURNS TOWARDS TABLE
- ADJ. W/ ACTION

Timing:

13

14

EPISODE # 1025-182

Production:

ADVENTURE TIME



Page 8

Sc. 08

Pnl. C

Bg.

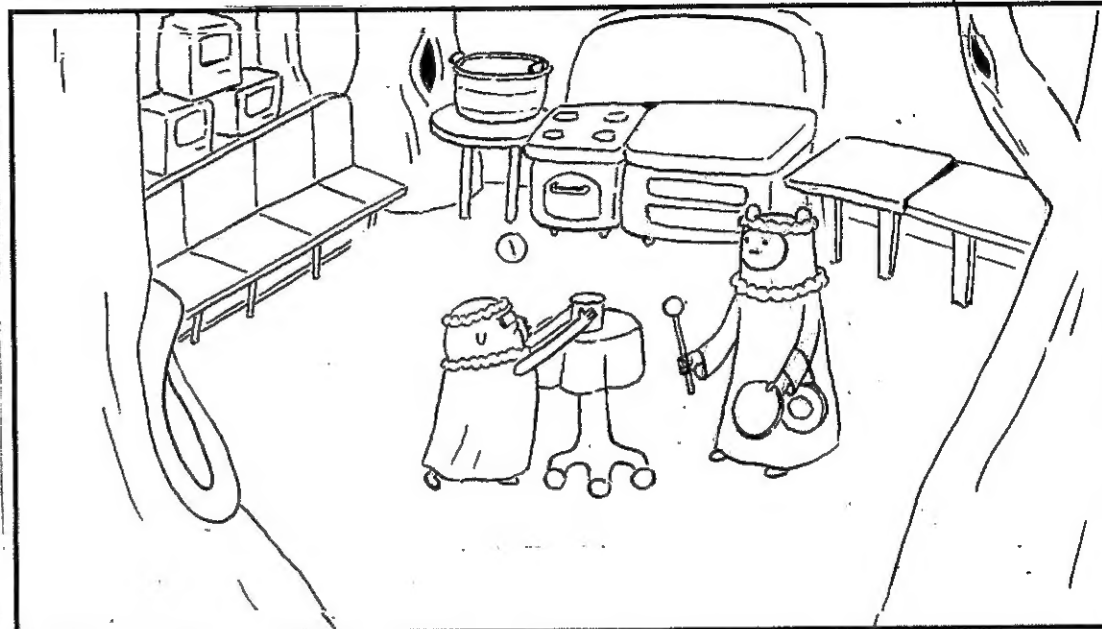
day night

Sc. 09

Pnl. A

Bg.

day night



Dialog:

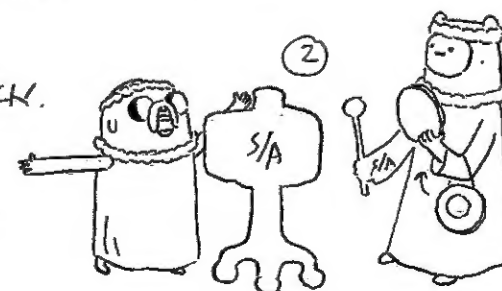
J: WITH A FINAL TASTE OF HIS GENIUS.

J: get ready for the dream ritual

Action:

-J. HOLDS PICKLE JAR.

-J. STEPS BACK.



Timing:

15

16

EPISODE # 1025-182

Production:

ADVENTURE TIME



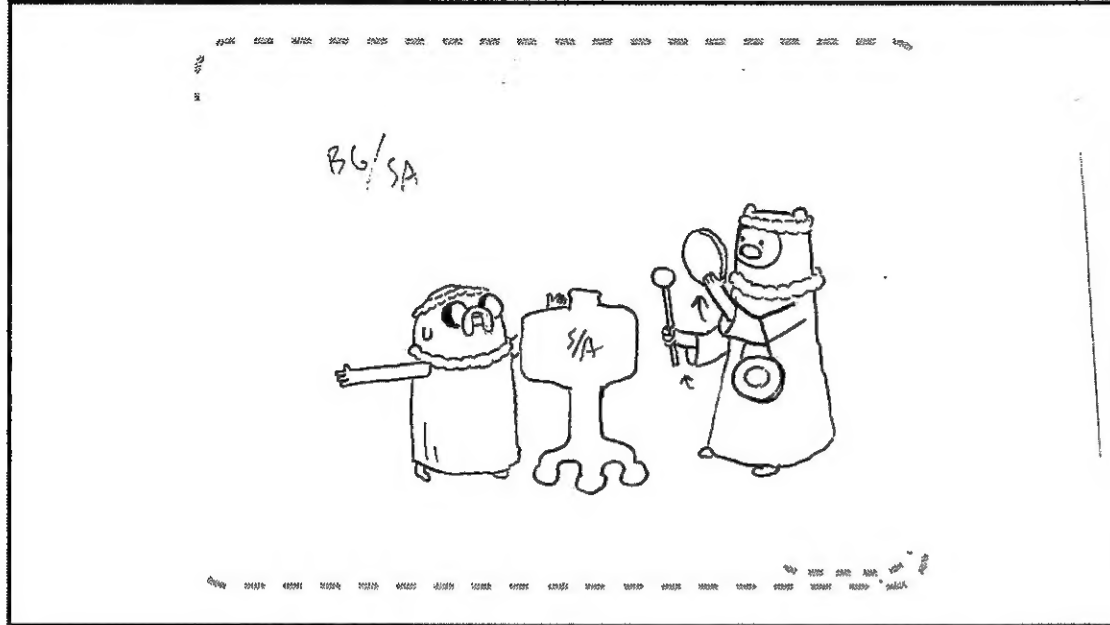
Page 09

Sc. 09

Pnl. B

Bg.

day night

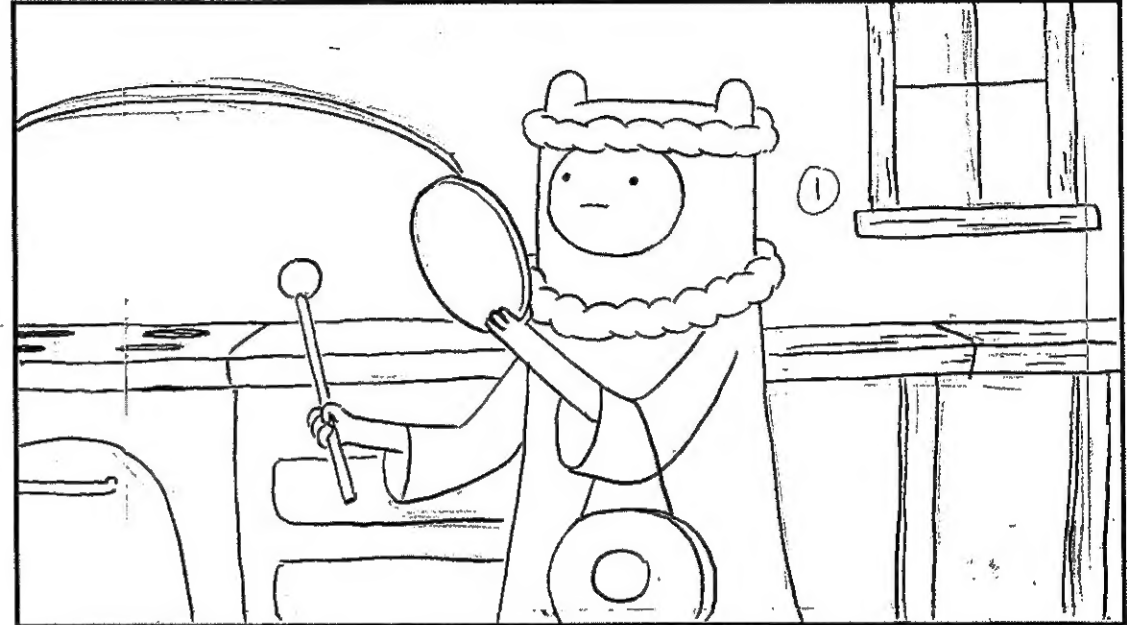


Sc. 10

Pnl. A

Bg.

day night



Dialog:

F: I'm ready

SFX: BONG!!!

Action:

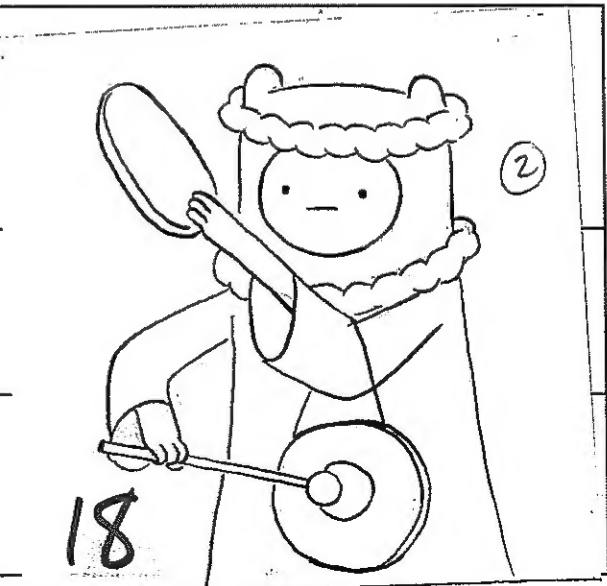
- F. HOLDS UP DRUM,

- F. HITS GONG
HANGING FROM ELBOW,

Timing:

17

18



EPISODE # 1025-182

Production:

ADVENTURE TIME



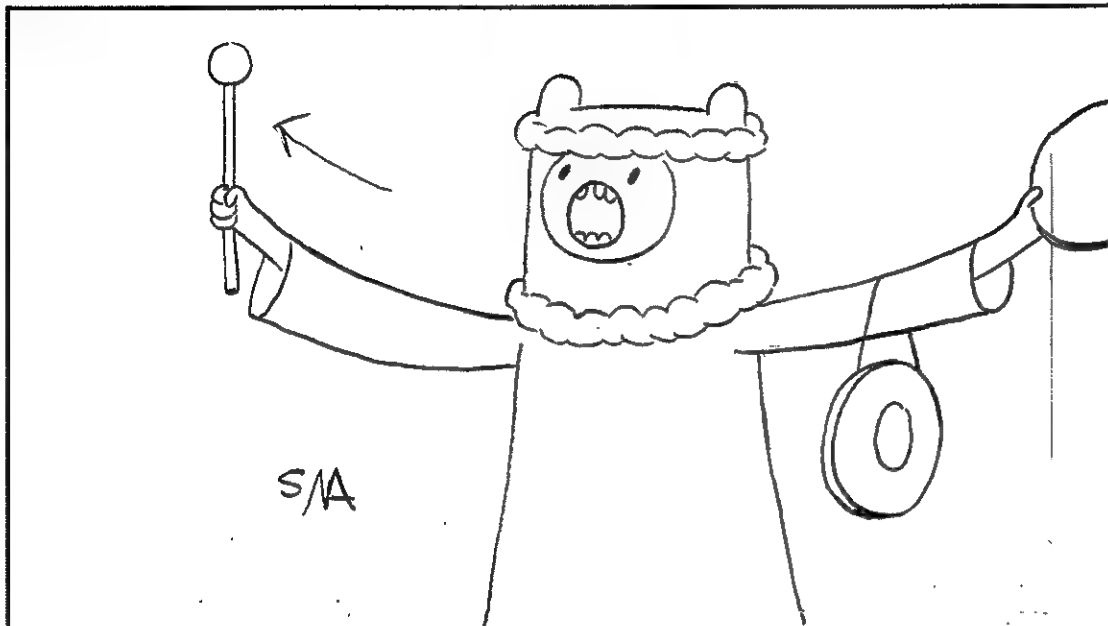
Page 10

Sc. 10

Pnl. B

Bg.

day night

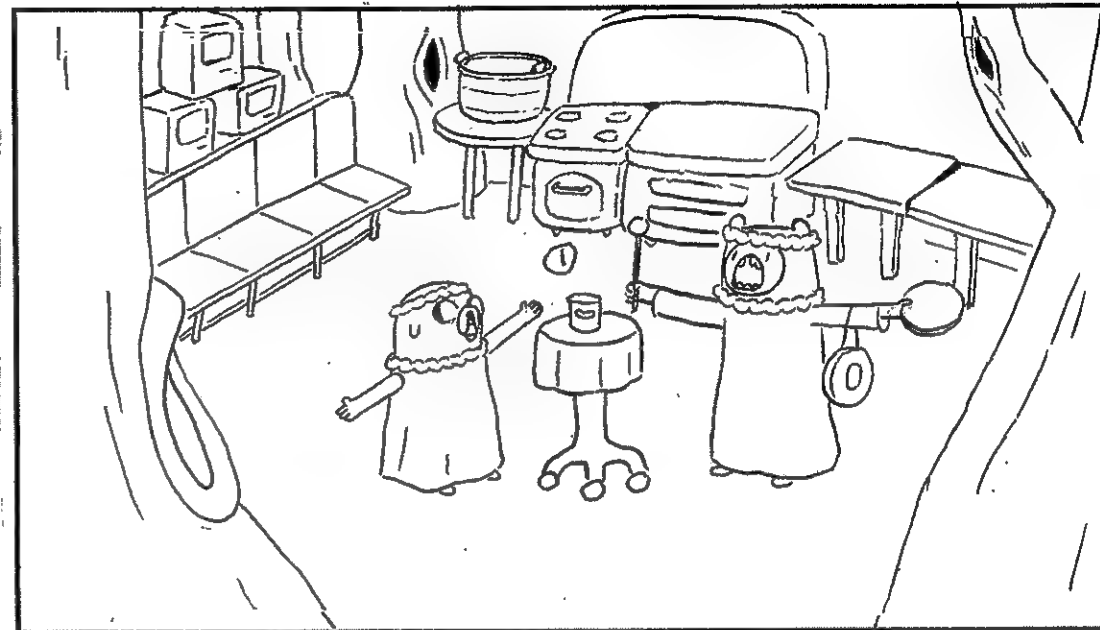


Sc. 11

Pnl. A

Bg.

day night



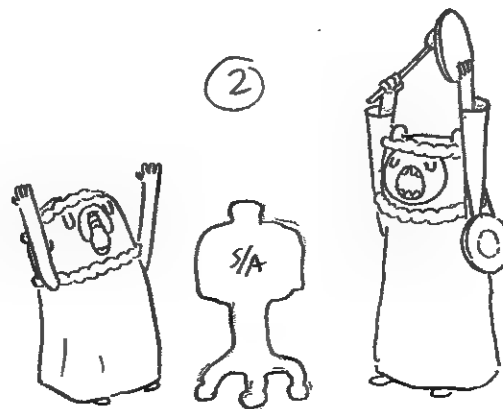
Dialog: F & J: OO MMM

Action:

Timing:

19

F & J: Prismo we love you --



- Finn banging on drum

20

EPISODE # 1025-182

Production:

ADVENTURE TIME

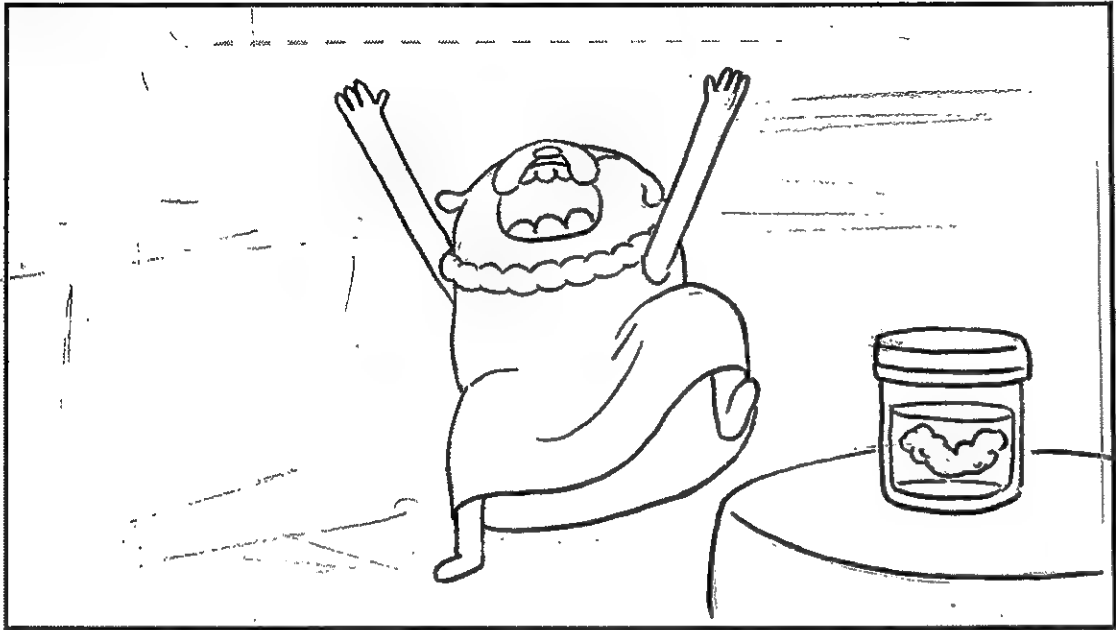


Sc. 12

Pnl. A

Bg.

day night

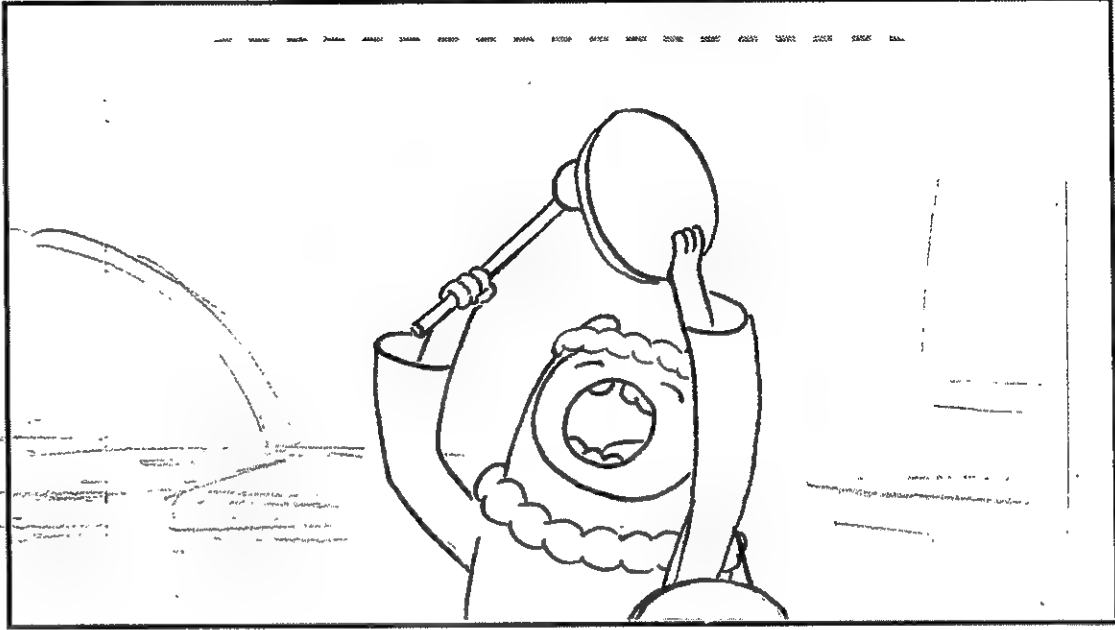


Sc. 13

Pnl. A

Bg.

day night



Dialog: F & J: Forever in our
 ↓ dreams ↓

Action: - J. DANCES

Timing:

21



F & J: Prismo we love
 you
F & J: Forever in our dreams
 X 3

- F. HITS DRUM
- CUT BACK & FORTH
 between Sc. 12 & Sc. 13

22

EPISODE # 1025-182

Production:

ADVENTURE TIME



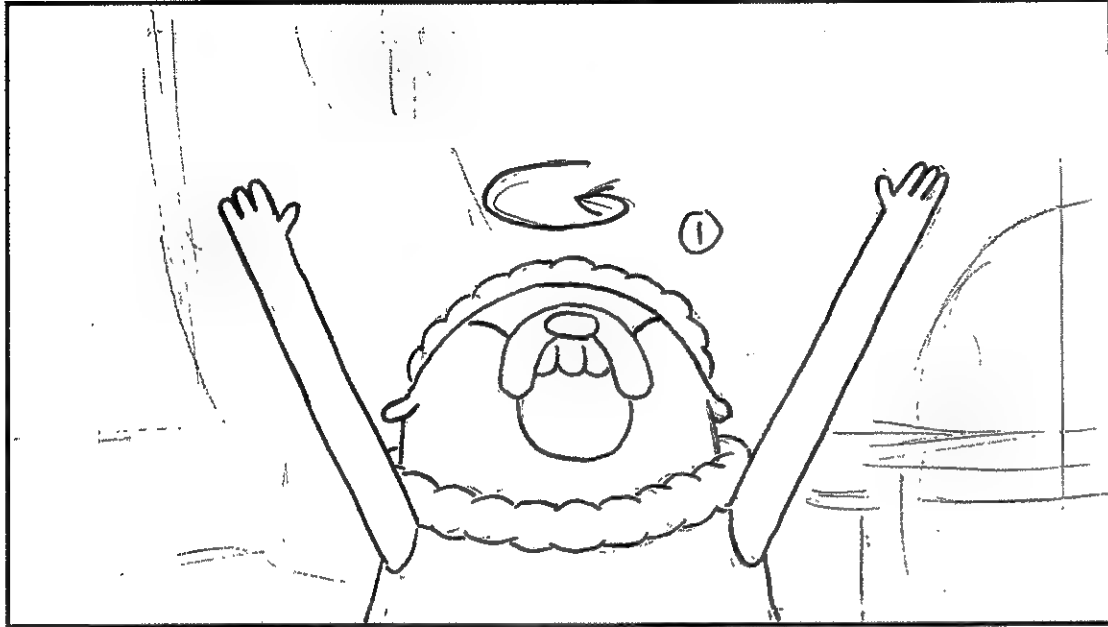
Page 12

Sc. 14

Pnl. A

Bg.

day night

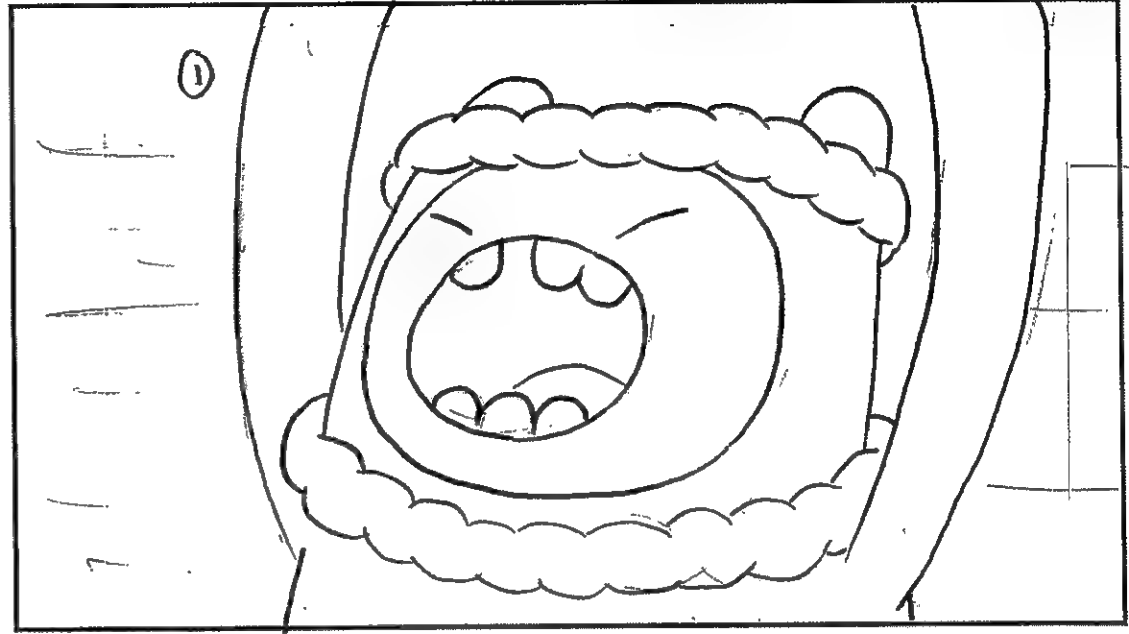


Sc. 15

Pnl. A

Bg.

day night



Dialog:

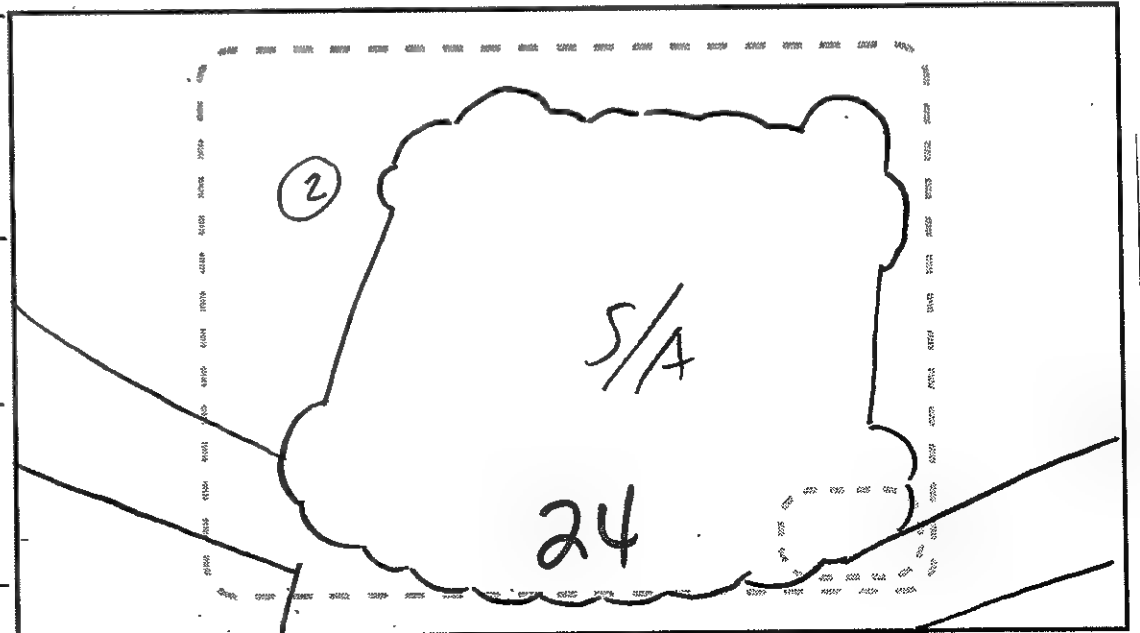
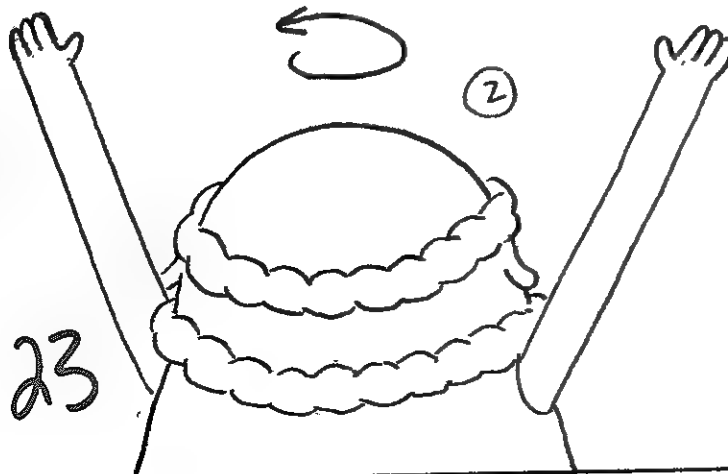
F & J: Pickle rama
Pickle rama

F+J PICKLE!
XS

Action:

-J. SPINS
IN CIRCLES

Timing:



EPISODE # 1025-182

Production:

ADVENTURE TIME



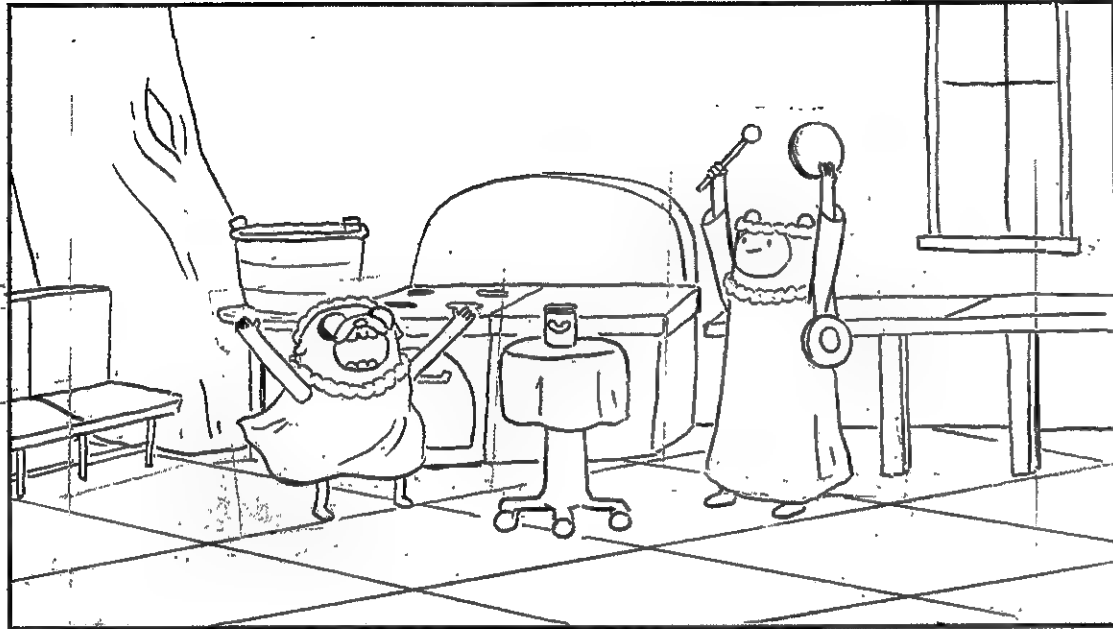
Page 13

Sc. 16

Pnl. A

Bg.

day night

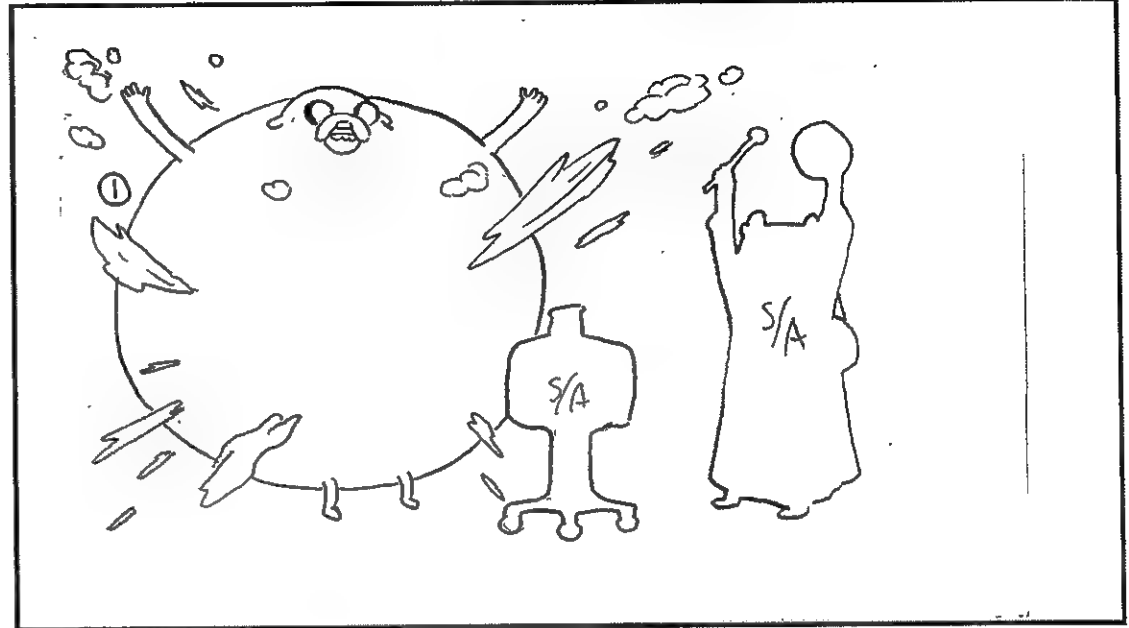


Sc. 16

Pnl. B

Bg.

day night



Dialog:

J: Finalé!

SFX:

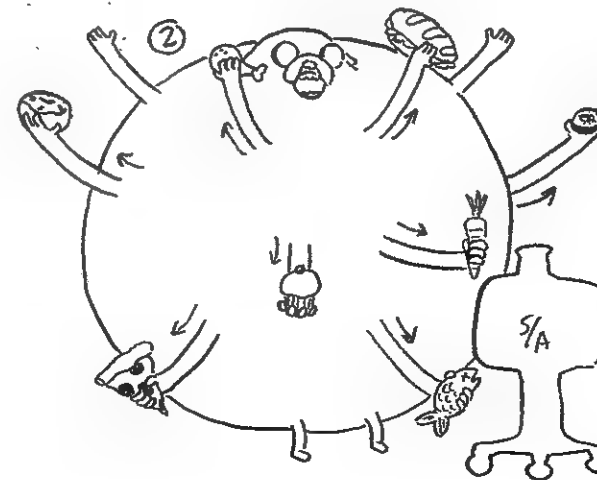
SHRRP/

Action:

- JAKE EXPANDS, ROBE RIPS.
- Jake busts
multiple arms out
holding different foods

Timing:

25



26

EPISODE # 1025-182

Production:

ADVENTURE TIME



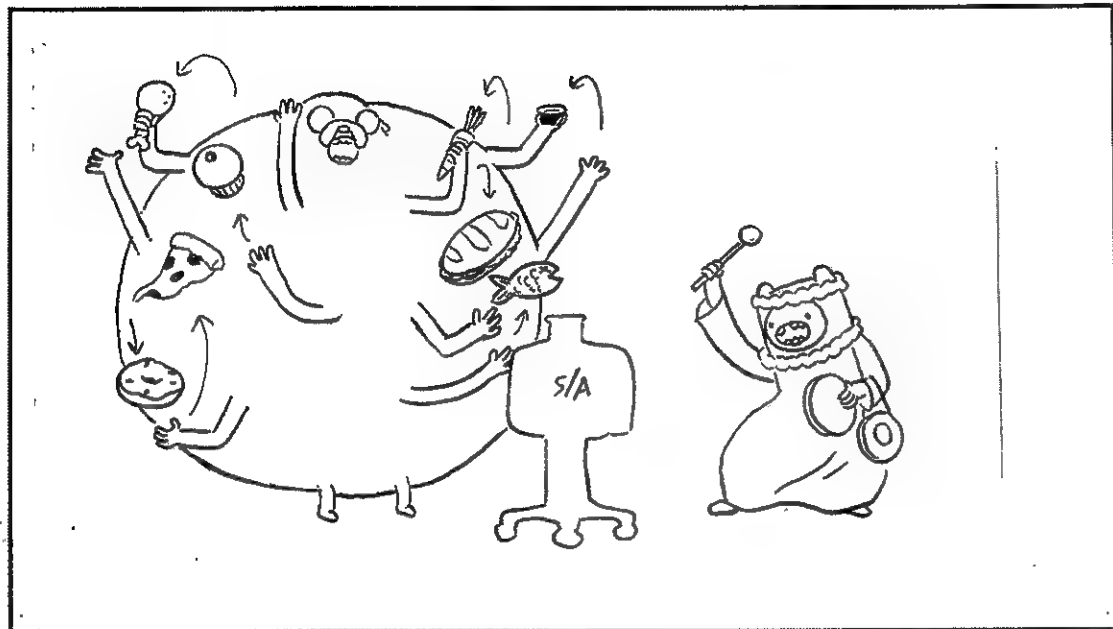
Page 14

Sc. 16

Pnl. C

Bg.

day night

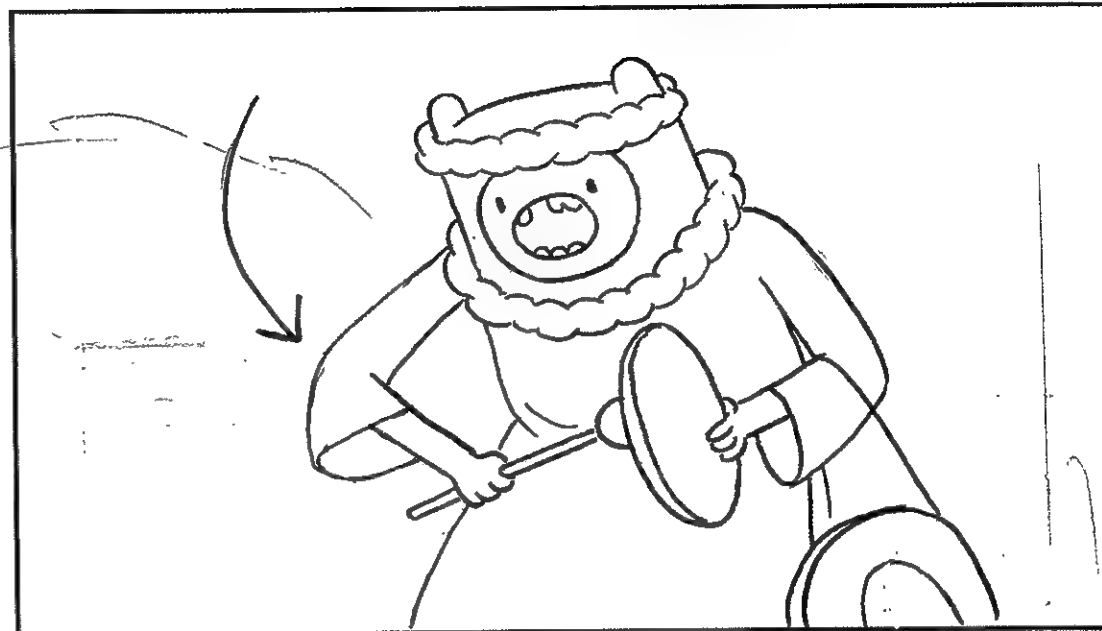


Sc. 17

Pnl. A

Bg.

day night



Dialog:

F & J: OOHMMM

F & J: MMMMM

Action:

- J. juggles food
- F. hits drum faster

- faster & faster

Timing:

27

28

EPISODE # 1025-182

Production:

ADVENTURE TIME



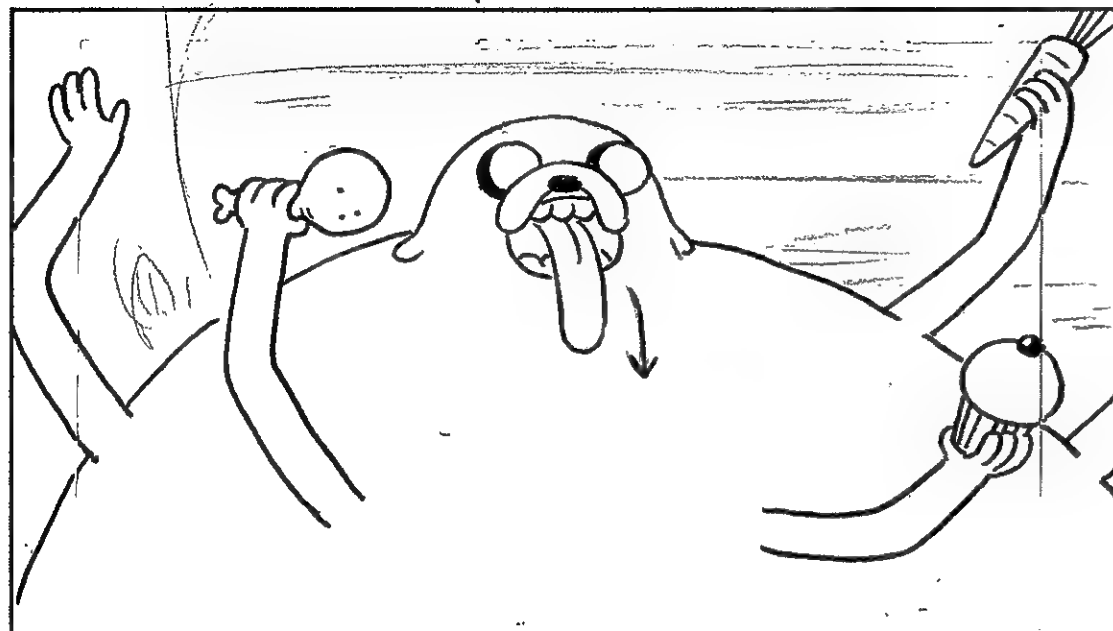
Page 15

Sc. 18

Pnl. A

Bg.

day night



Sc. 18

Pnl. B

Bg.

day night



Dialog: F & J: OHMMM!!

J: Wulp!!

Action: - Jake's tongue descends into pickle jar

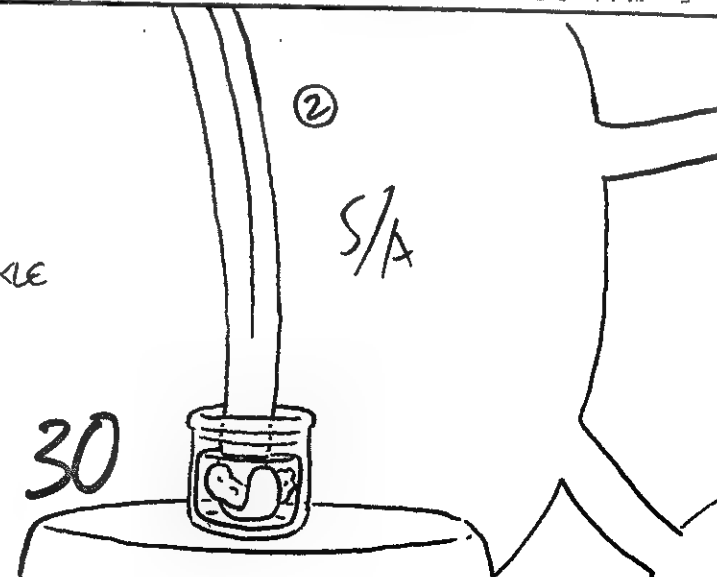
- TONGUE WRAPS AROUND PICKLE

- pan down

Timing:



30



EPISODE # 1025-182

ADVENTURE TIME



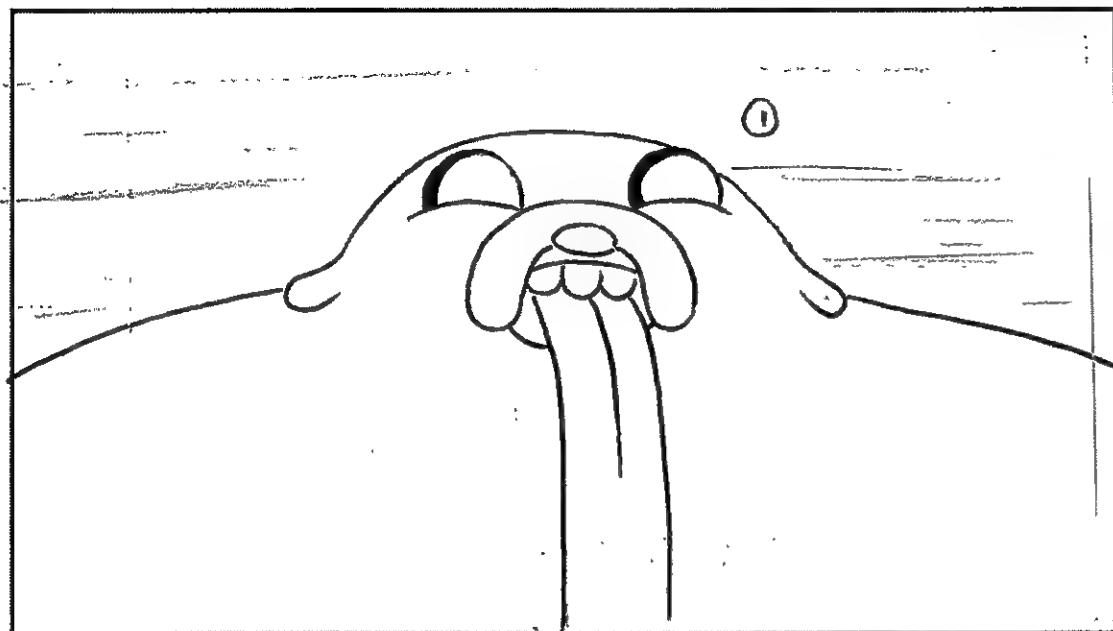
Page 16

Sc. 19

Pnl. A

Bg.

day night

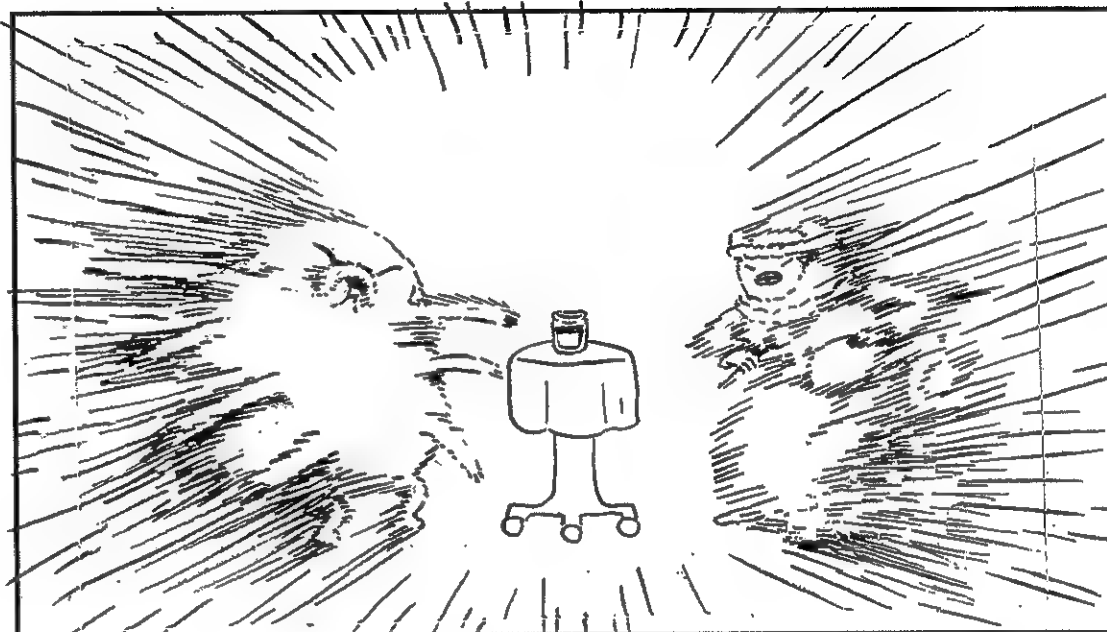


Sc. 20

Pnl. A

Bg.

day night



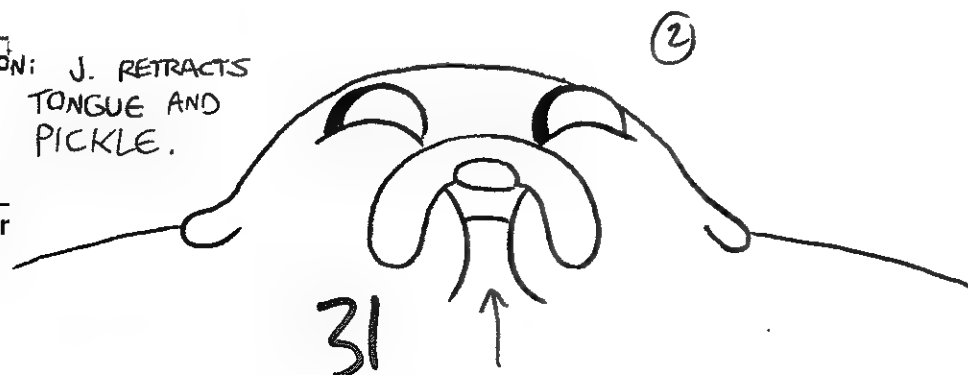
Dialog:

SFX: CRUNCH

SFX: BOOM

Action: J. RETRACTS
TONGUE AND
PICKLE.

Timir



-room explodes with light

32

EPISODE # 1025-182

Production:

ADVENTURE TIME



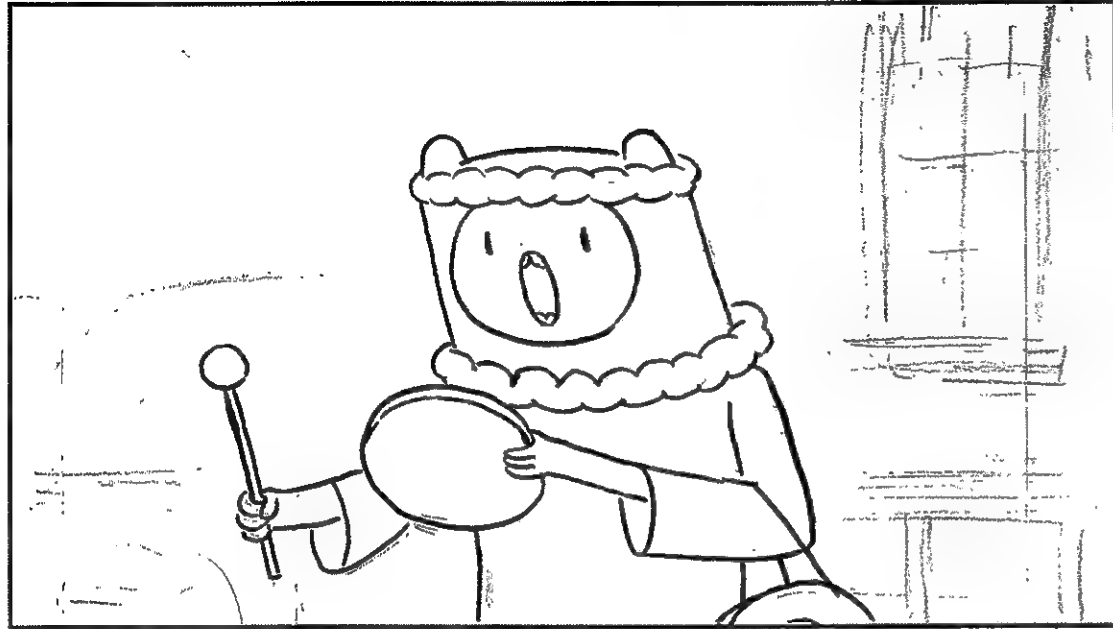
Page 17

Sc. 21

Pnl. A

Bg.

day night

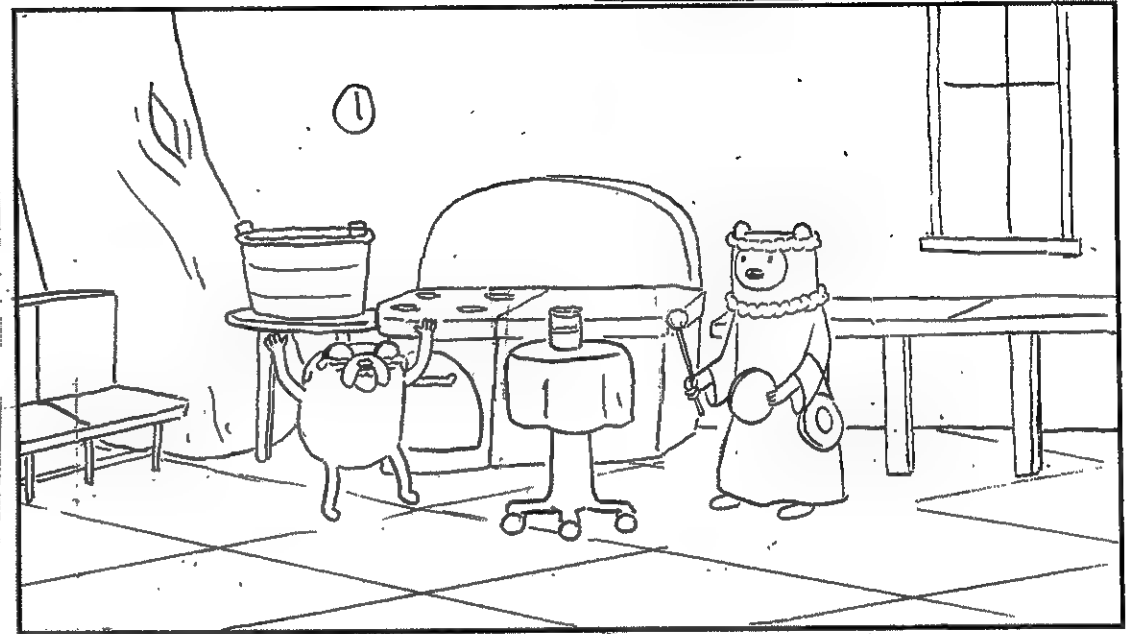


Sc. 22

Pnl. A

Bg.

day night



Dialog:

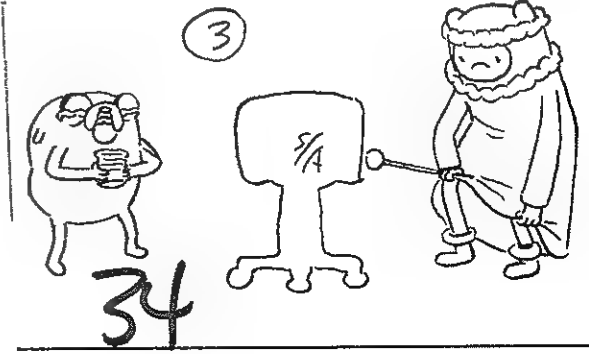
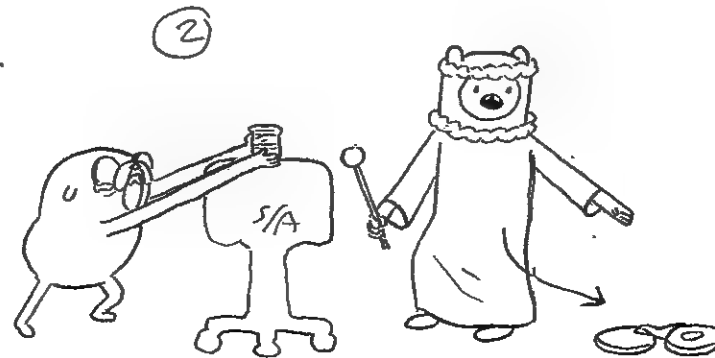
F: WOOF! What was that?

J: (choking back tears)
Quick! To bed! This has to be the --

Action:

Timing:

33



EPISODE # 1025-182

SA SA

ADVENTURE TIME



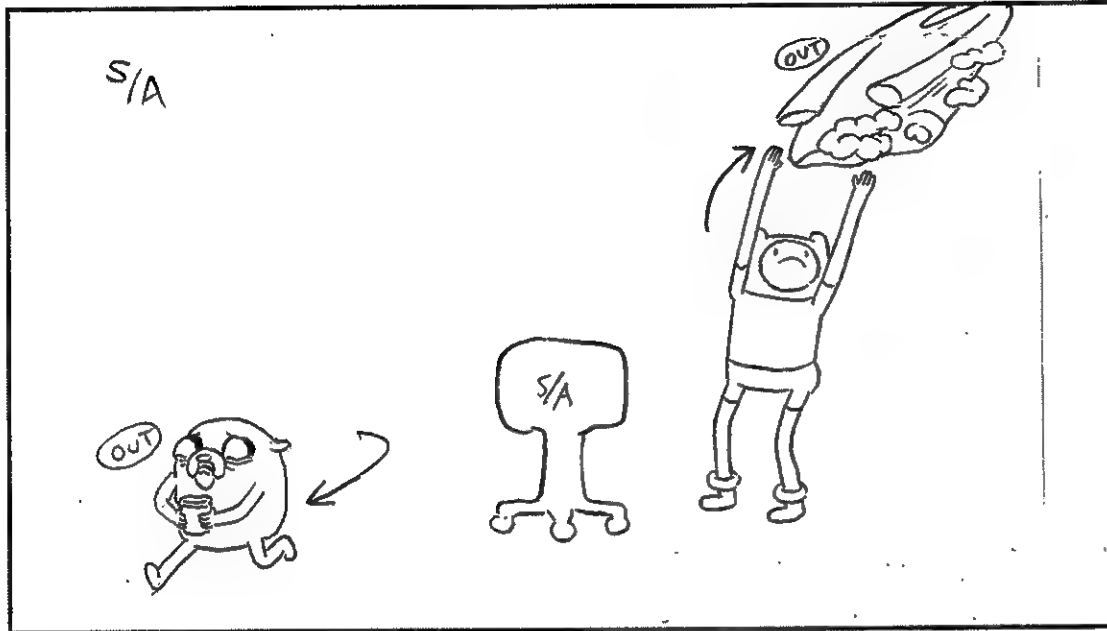
Page 18

Sc. 22

Pnl. B

Bg.

day night

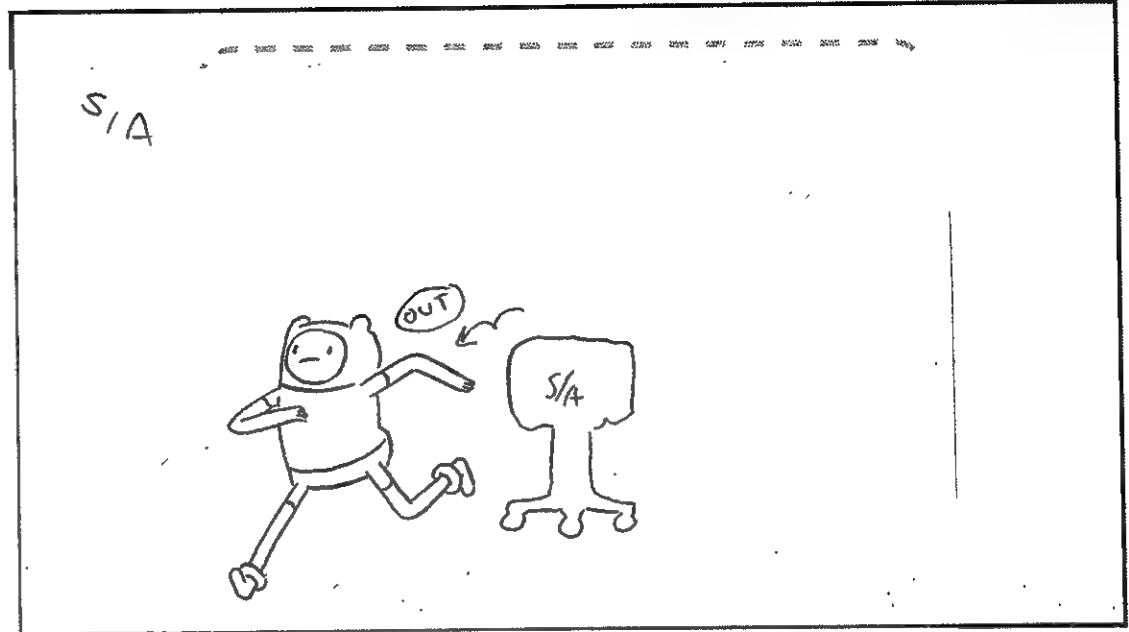


Sc. 22

Pnl. C

Bg.

day night



Dialog: J: last thing we --

J: think about!

Action: - F TOSSES ROBE AND ACCESSORIES OFF/S
- J RUNS OFF/S

-F. RUNS OFF/S.

Timing:

35

36

EPISODE # 1025-182

Production:

ADVENTURE TIME



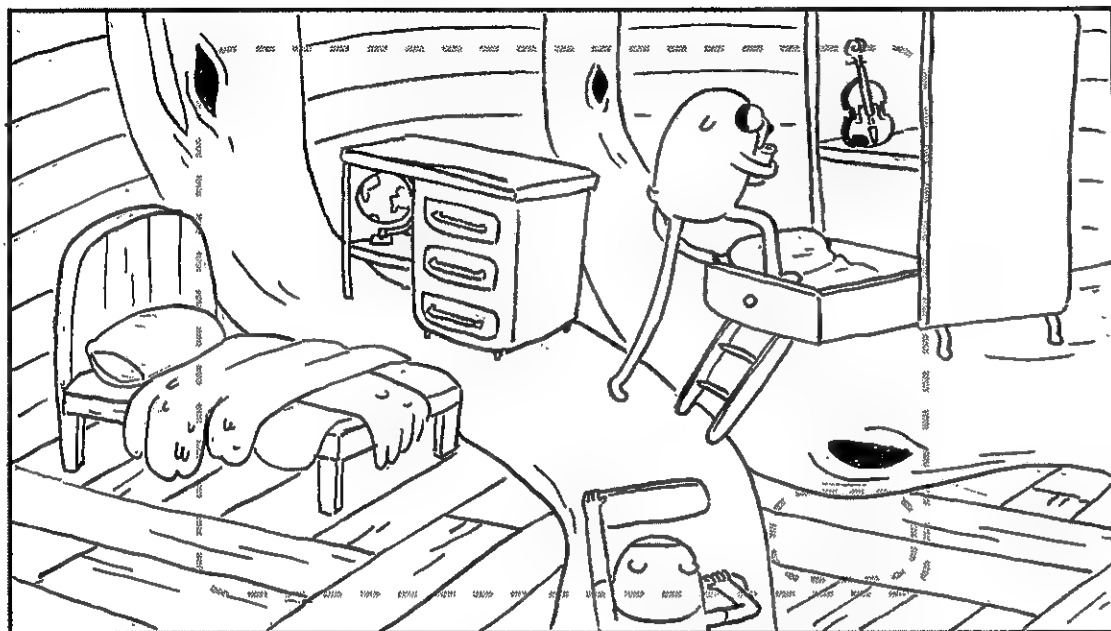
Page 19

Sc. 23

Pnl. A

Bg.

day night

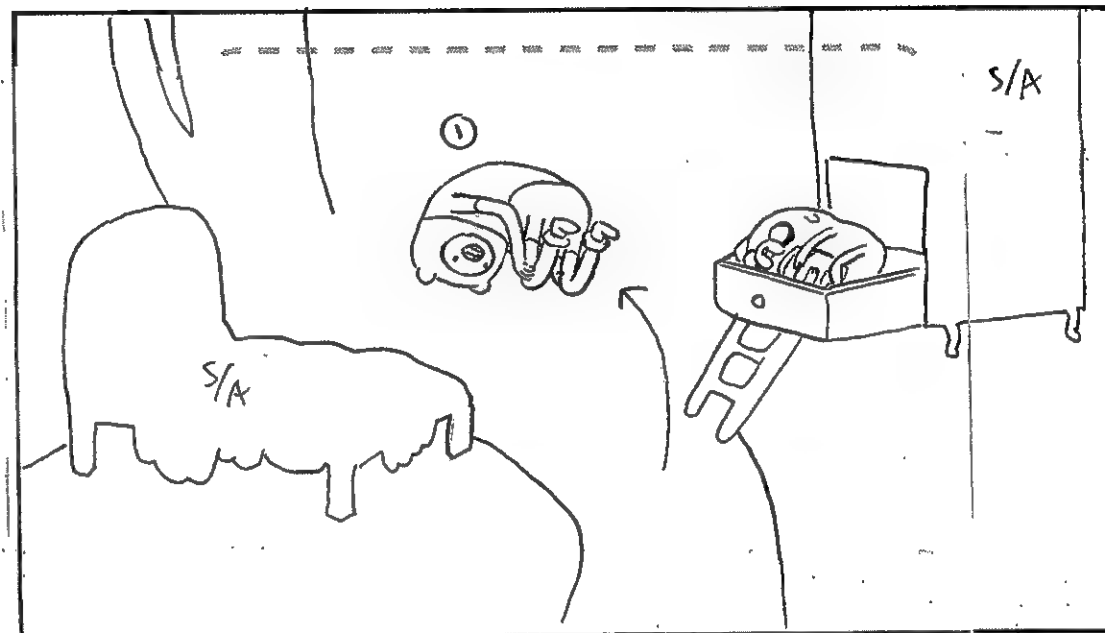


Sc. 23

Pnl. B

Bg.

day night



Dialog:

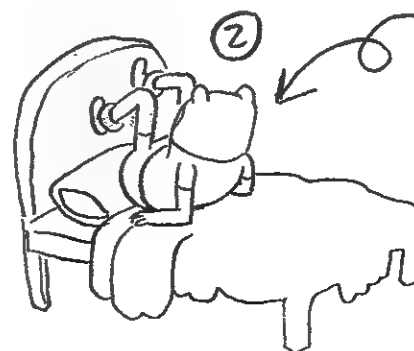
Action:

-J. CUMBS INTO BED

Timing:

37

F: Hyup!



-F. FLIPS ON/S ONTO BED

-J. CURLS UP IN BED
HUGGING PICKLE JAR

38

EPISODE # 1025-182

Production:

ADVENTURE TIME



Page 20

Sc. 24

Pnl. A

Bg.

day night

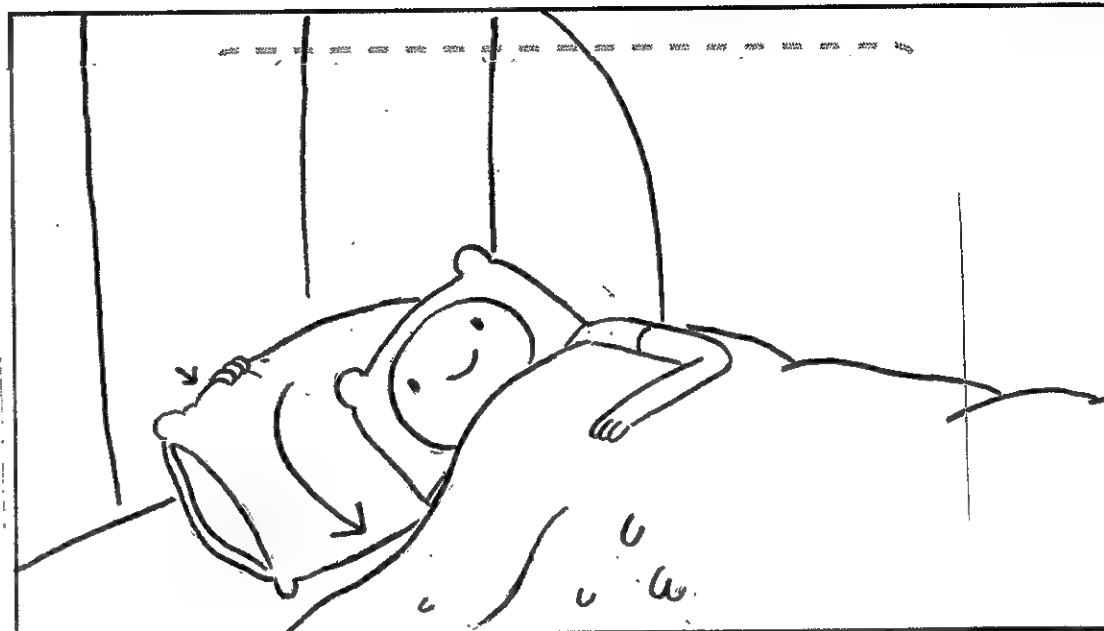


Sc. 24

Pnl. B

Bg.

day night



Dialog:

Action:

- F. CRAWLS UNDER COVERS.

Timing:

39

40

EPISODE # 1025-182

Production:

ADVENTURE TIME



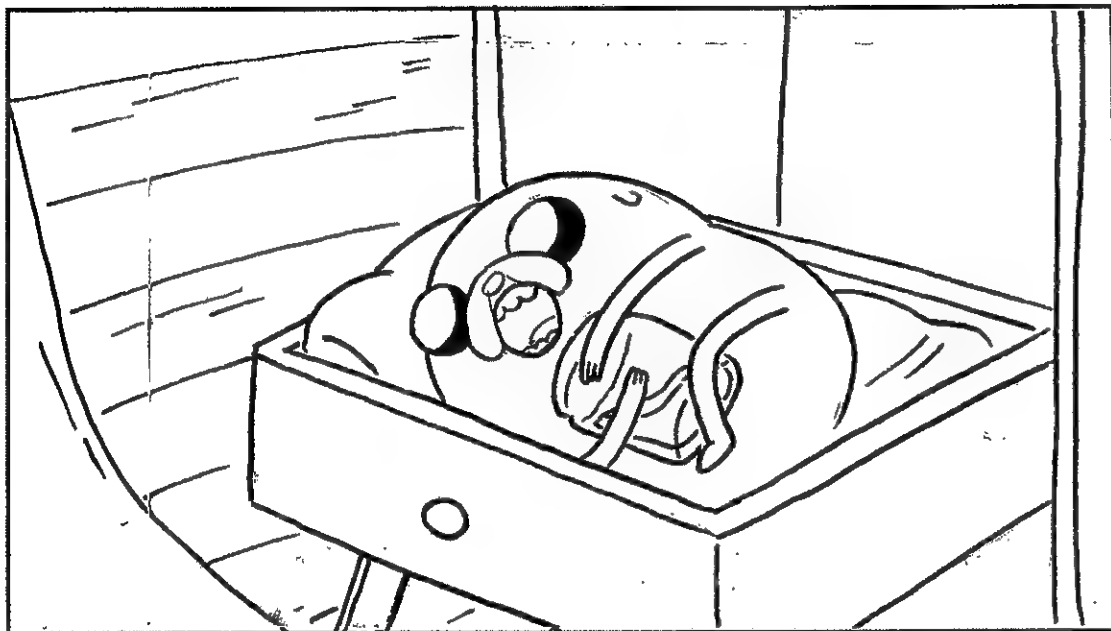
Page 21

Sc. 25

Pnl. A

Bg.

day night

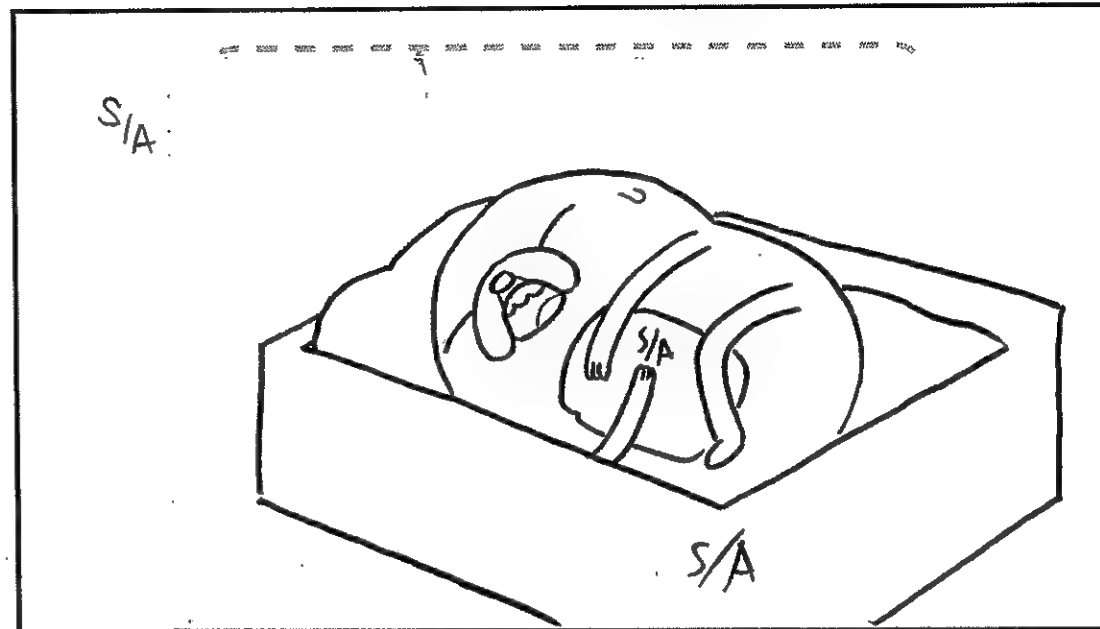


Sc. 25

Pnl. B

Bg.

day night



Dialog:

J: OK

J: DREAM!

Action:

- J.'s EYES SNAP SHUT

Timing:

41

42

EPISODE # 1025-182

Production:

ADVENTURE TIME

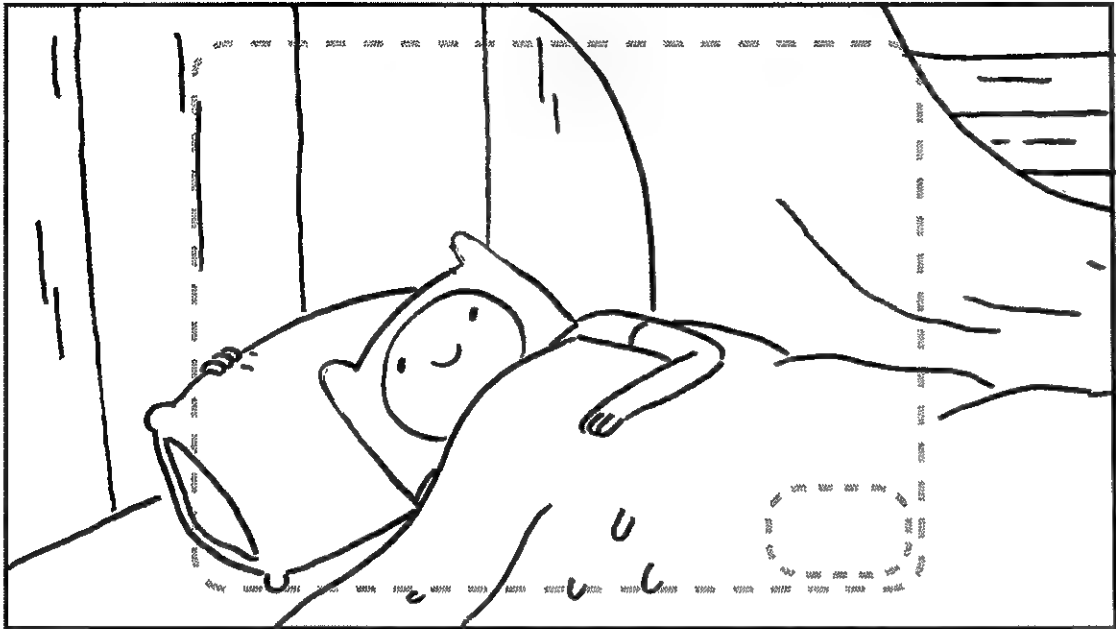


Sc. 26

Pnl. A

Bg.

day night

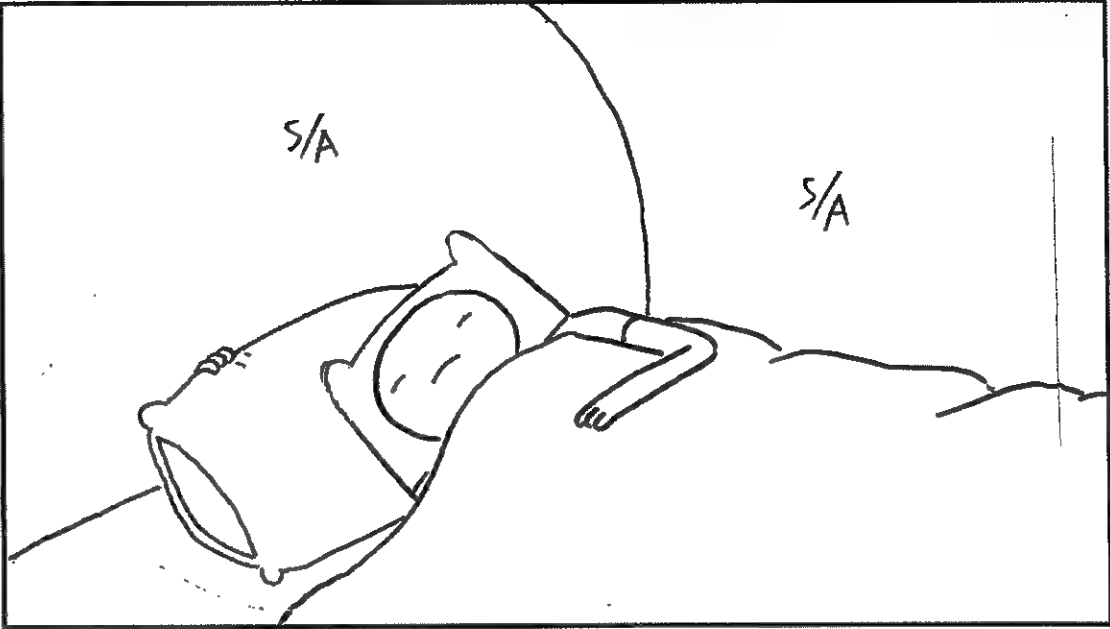


Sc. 26

Pnl. B

Bg.

day night



Dialog:	
Action: -F'S EYES SNAP SHUT.	
Timing: 43	44

EPISODE # 1025-182

Production:

ADVENTURE TIME

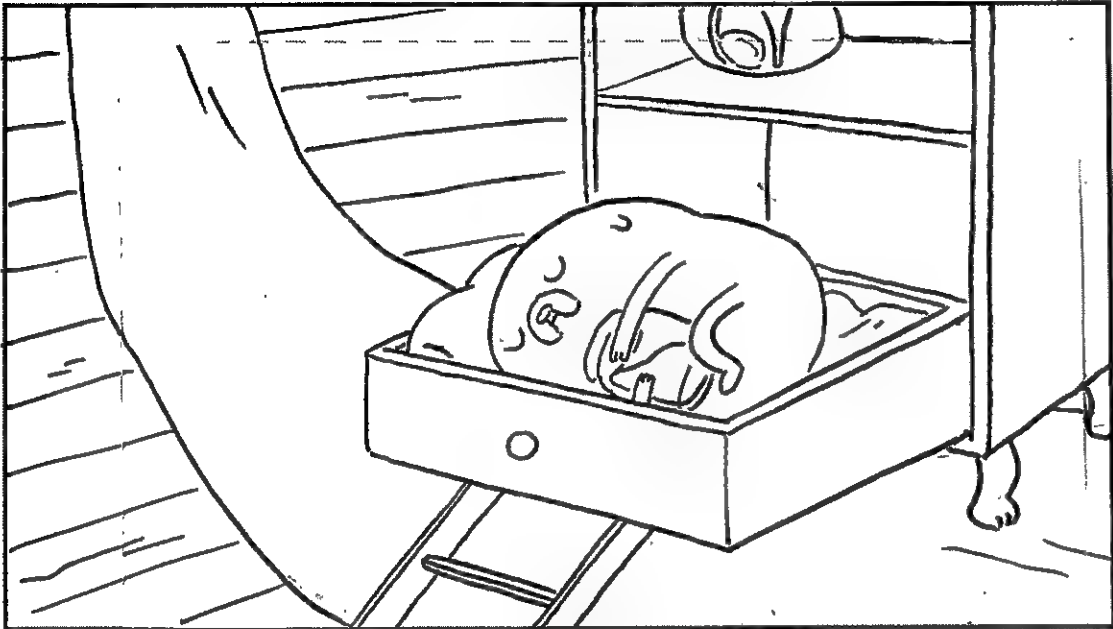


Sc. 27

Pnl. A

Bg.

day night

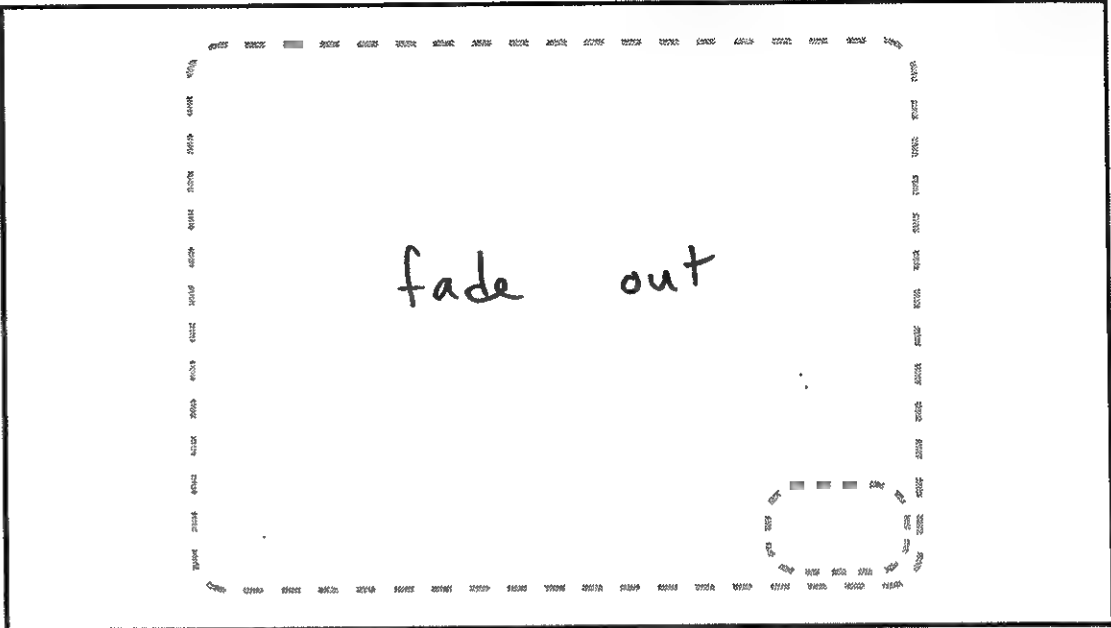


Sc.

Pnl.

Bg.

day night



Dialog:

Action:

-JAKE SLEEPS.

Timing:

45

46

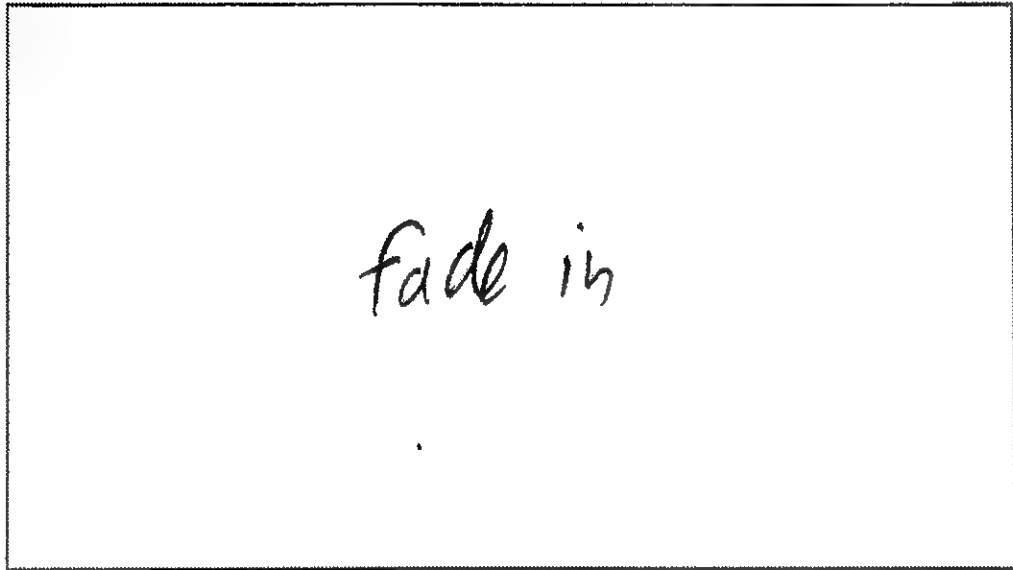
EPISODE # 1025-182

Production:

ADVENTURE TIME

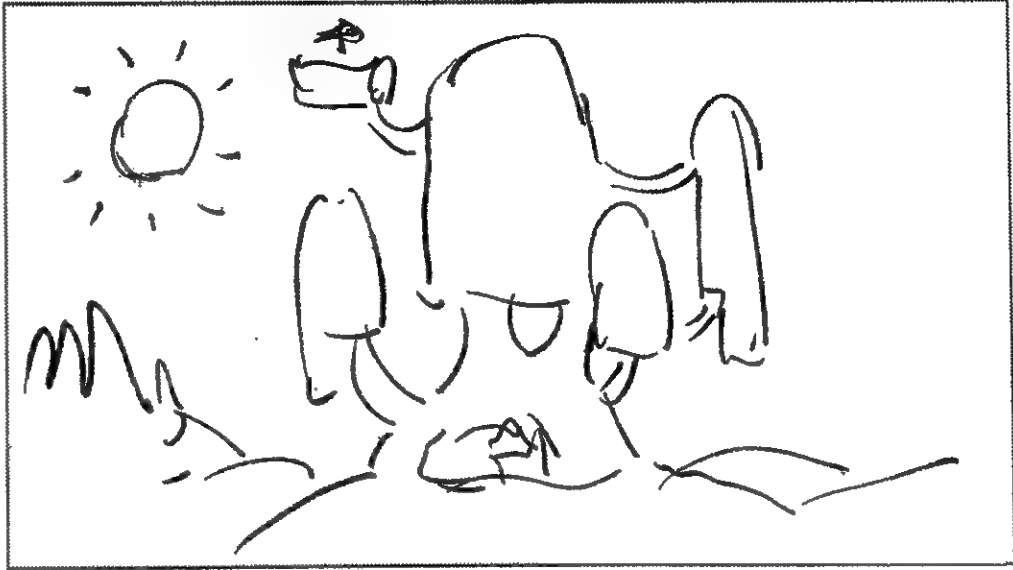


Sc. Pnl. Bg. day night



fade in

Sc. 28 Pnl. A Bg. day night



Dialog:	
Action:	-EXT. TREE HOUSE MORNING
Timing:	

47

48

EPISODE # 1025-182
Production :

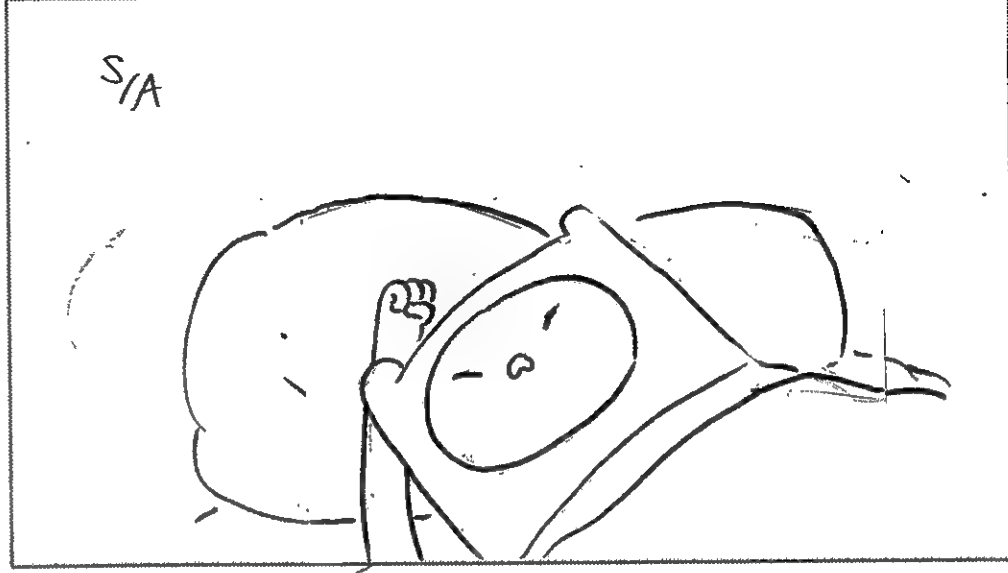
ADVENTURE TIME



Sc. 29 Pnl. A Bg. day night



Sc. 29 Pnl. B Bg. day night



Dialog: <u>Finn</u> : (mumbling)	<u>FINN</u> : (agitated mumbling)
Action:	
Timing: 49	 50

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EPISODE # 1025-182
Production :

ADVENTURE TIME



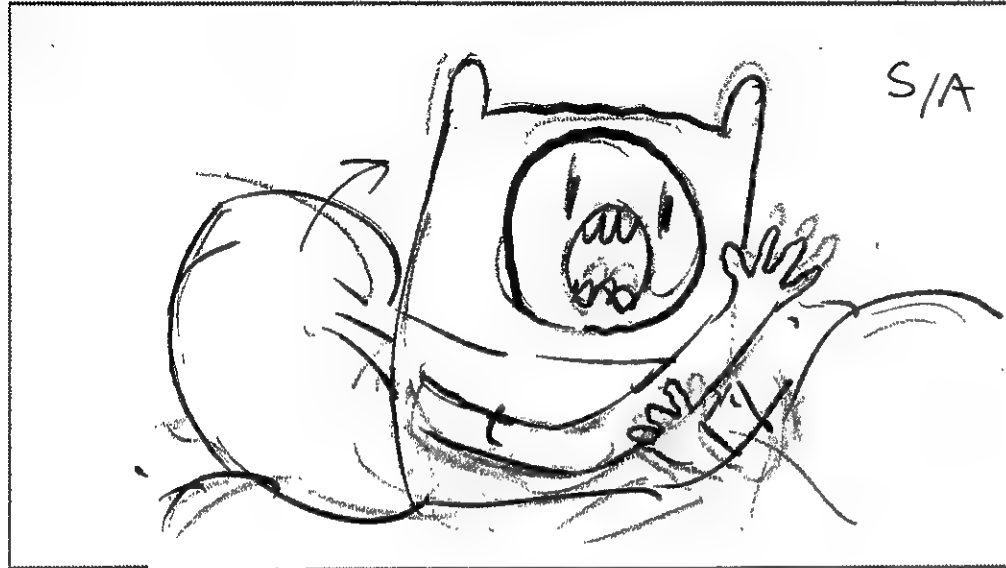
Page 26

Sc. 29

Pnl. C

Bg.

day night

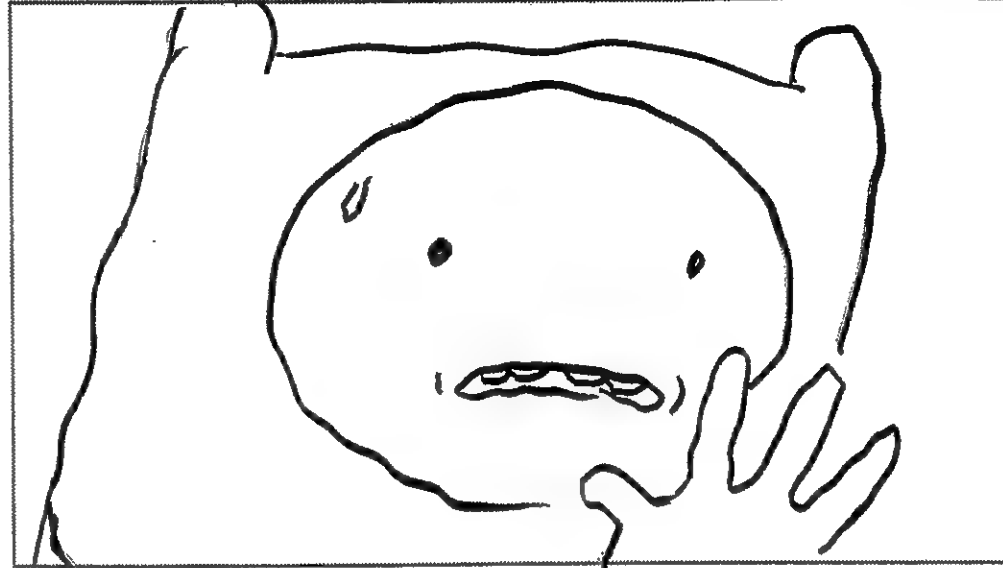


Sc. 30

Pnl. A

Bg.

day night



Dialog:

F AAAA!!

F (heavy breathing)

Action:

- F. WAKES UP W/ A START

- F. STARES AT HAND

Timing:

51

52

EPISODE # 1025-182

Production :

ADVENTURE TIME

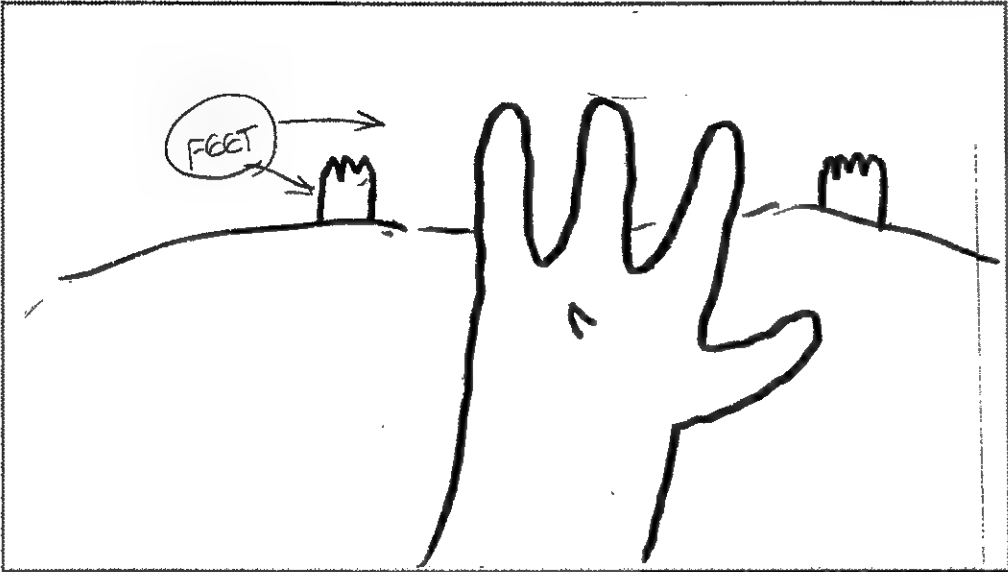


Sc. 31

Pnl. A

Bg.

day night

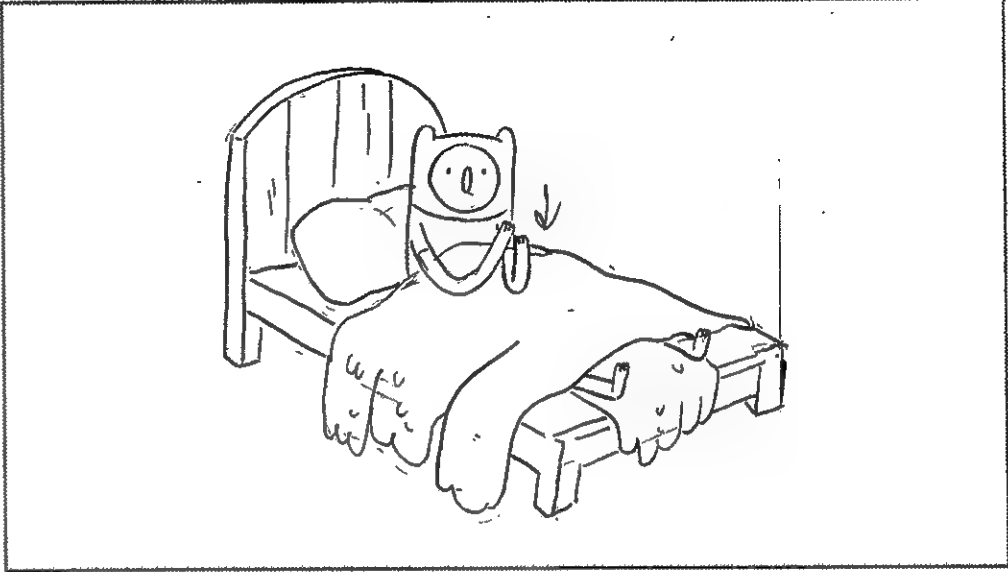


Sc. 32

Pnl. A

Bg.

day night



Dialog:	
F: (heavy breathing)	Finn! = WHOO!! = crazy dream, man.
Action:	
-F STARES AT THORN ON PALM	
Timing:	
53	54

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EPISODE # 1025-182

Production :



ADVENTURE TIME



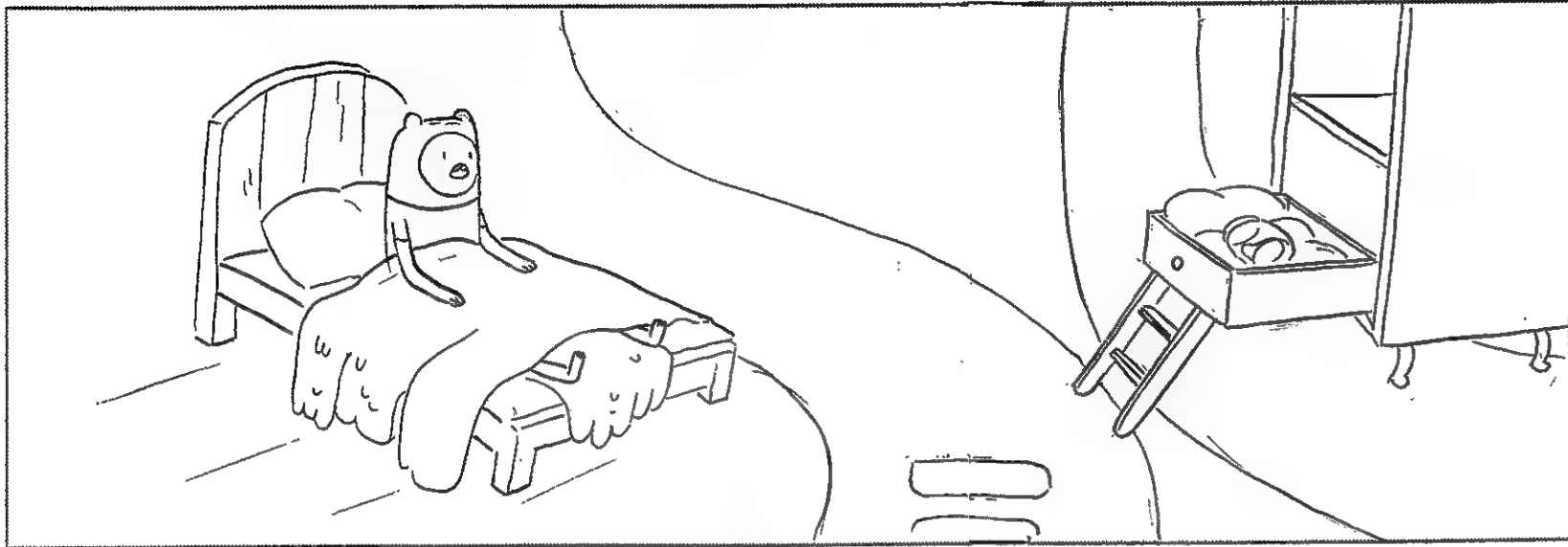
Page 28

Sc. 32

Plt. B

Bg.

day night



STOP

Dialog:

Finn / Prismo was definitely
is it but -

Finn / Jake?

Action:

-PAN OVER TO EMPTY BED.

Timing:

55

56

EPISODE # 1025-182

Production :

ADVENTURE TIME



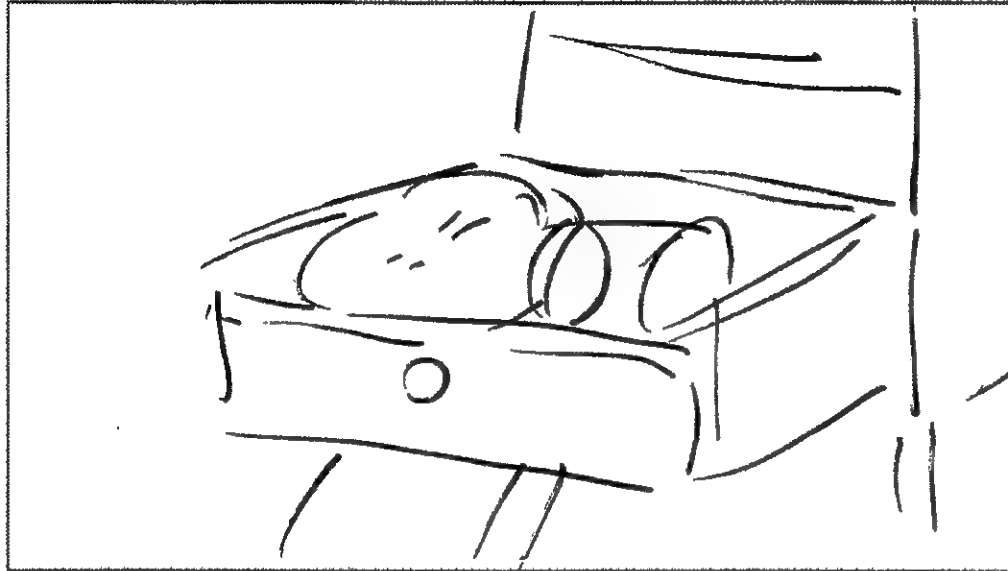
Page 29

Sc. 33

Pnl. A

Bg.

day night

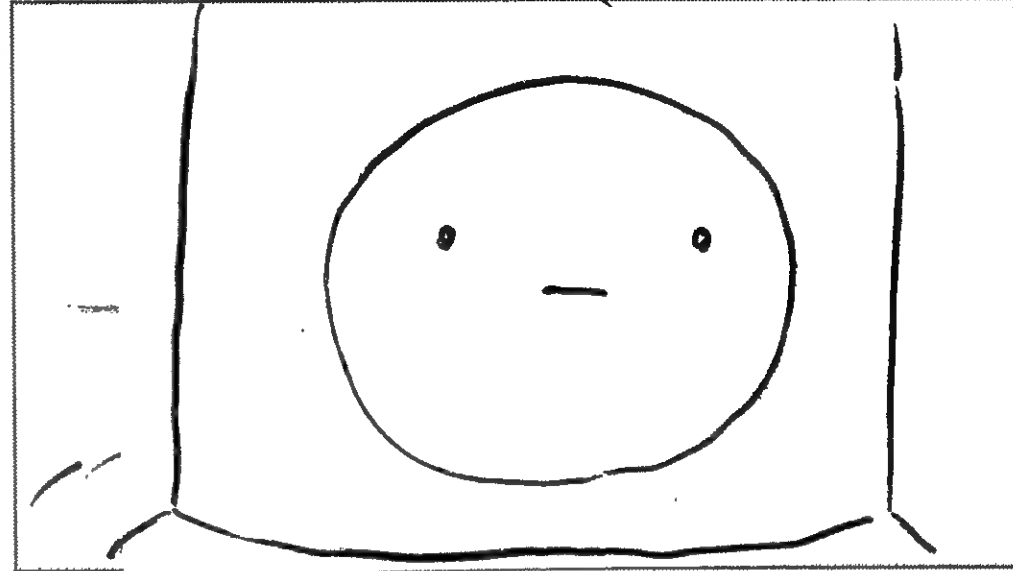


Sc. 34

Pnl. A

Bg.

day night



Dialog:

Finn: You up already?

JAKE: (MUFFLED IN DISTANCE)
UHN... UHN... UHN...

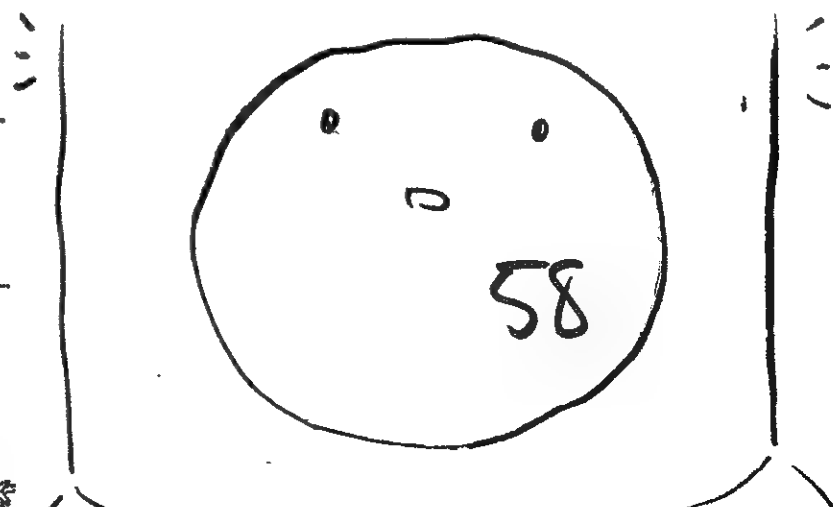
Action:

- PICKLE JAR LAYS IN BED.

- F. LOOKS UP

Timing:

57



EPISODE # 1025-182

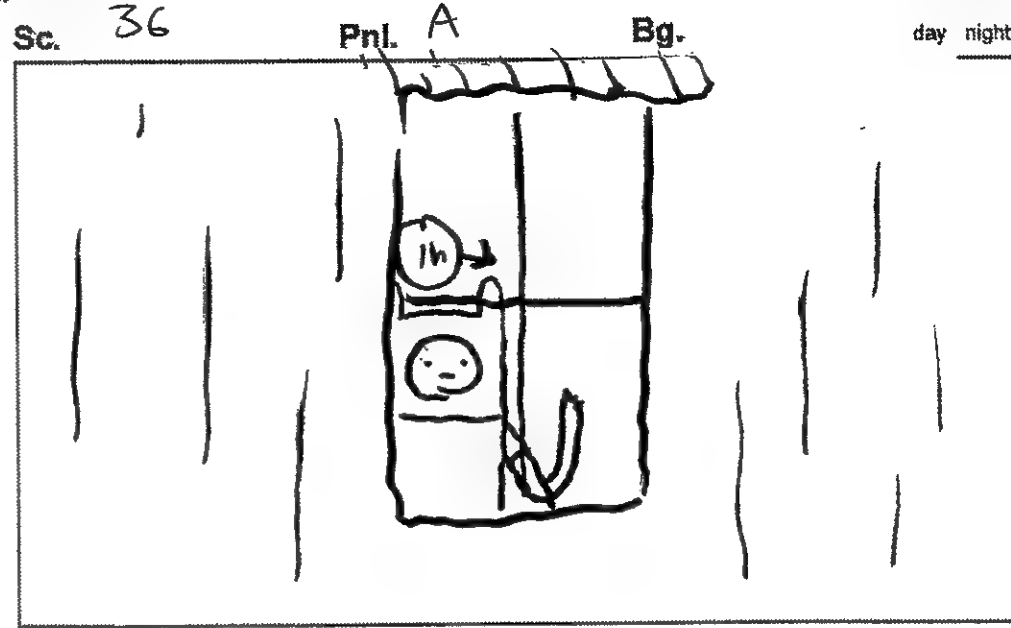
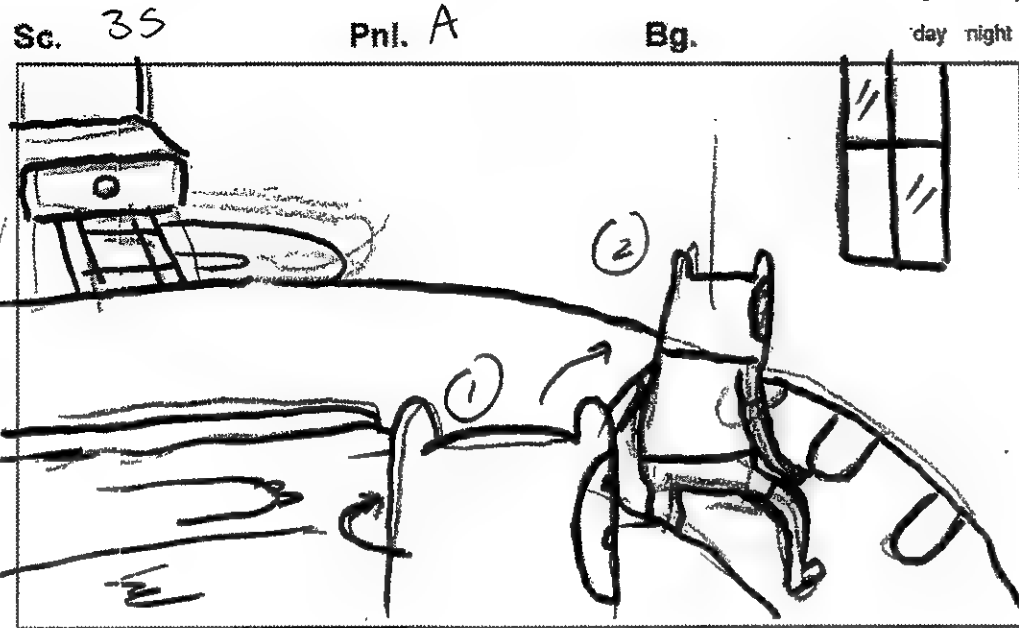
Production :



ADVENTURE TIME



Page 30



Dialog:

Finn! hvh.

Action:

- F. RUNS OVER TO BED

Timing:



- F. WALKS OVER TO WINDOW
- F. Open window



60

59

EPISODE # 1025-182

ADVENTURE TIME



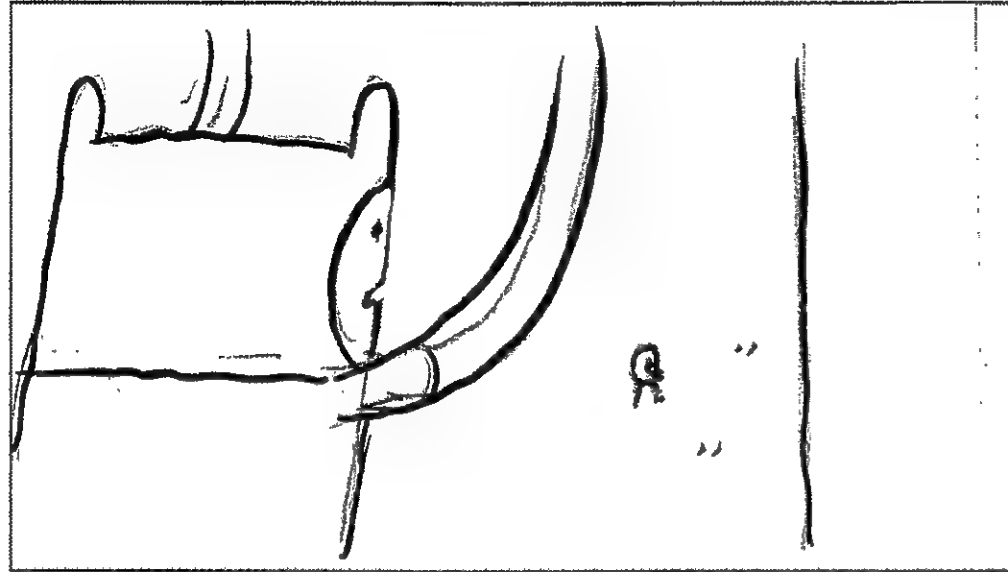
Page 31

Sc. 37

Pnl. A

Bg.

day night

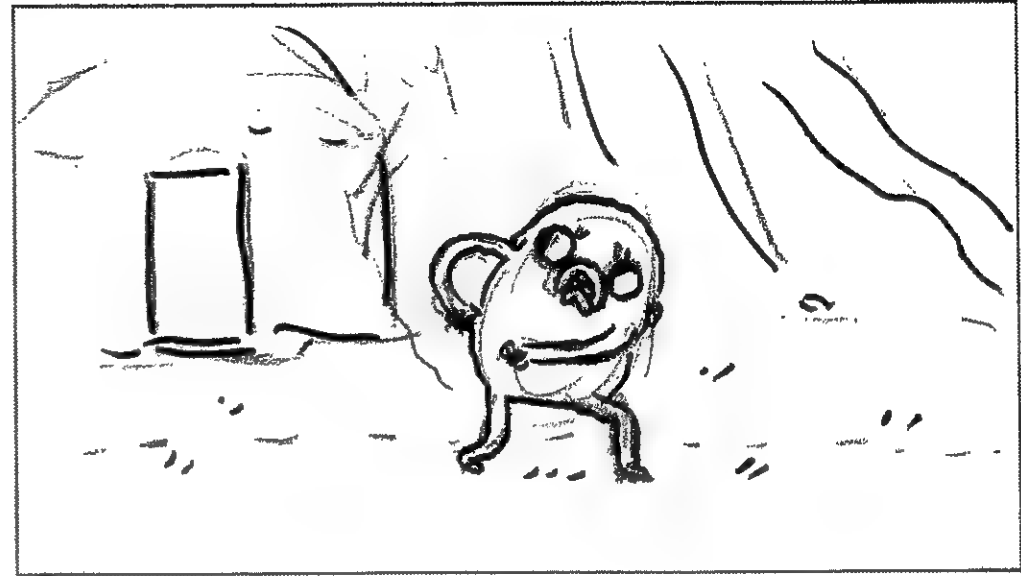


Sc. 38

Pnl. A

Bg.

day night



Dialog:

Finn/what the --

Action:

Timing:

61

Jake/uhn! uhn!

-J digging ACTION
(SCENE FROM CONQUEST
OF CUTENESS)



62

EPISODE # 1025-182

Production :



ADVENTURE TIME



Page 32

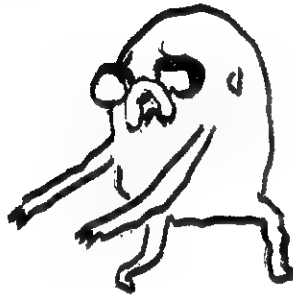
Sc. 38

Pnl. B

Bg.

day night

S/A



Sc. 38

Pnl. C

Bg.

day night

S/A



J/ hup whoof!

-J. MIMES
PICKING UP
BURRITO &
PLACING IT
IN HOLE.



(B1)

63



(B2)

J/ I love you Everything
Burrito.

64

EPISODE # 1025-182

Production :

ADVENTURE TIME



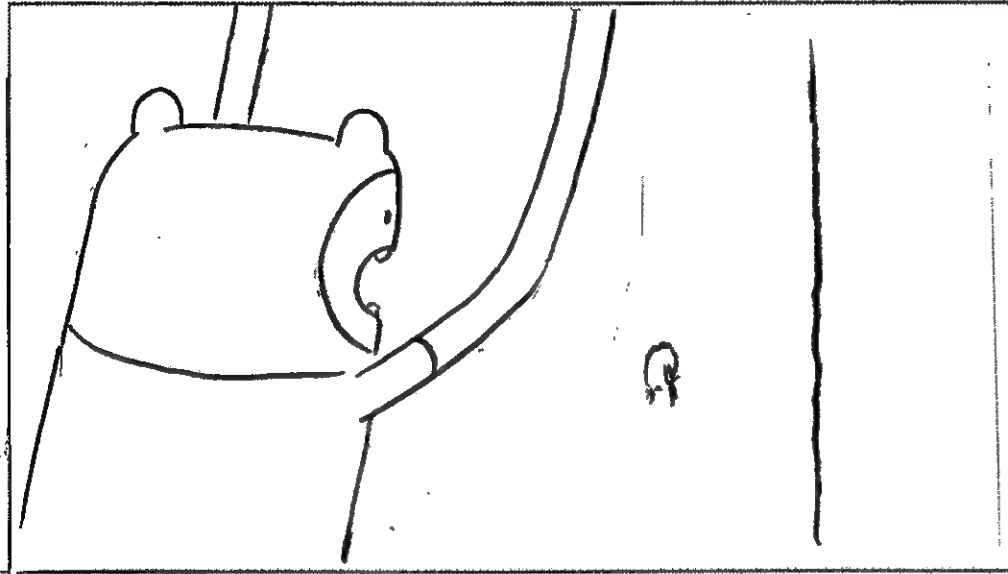
Page 33

Sc. 39

Pnl. A

Bg.

day night

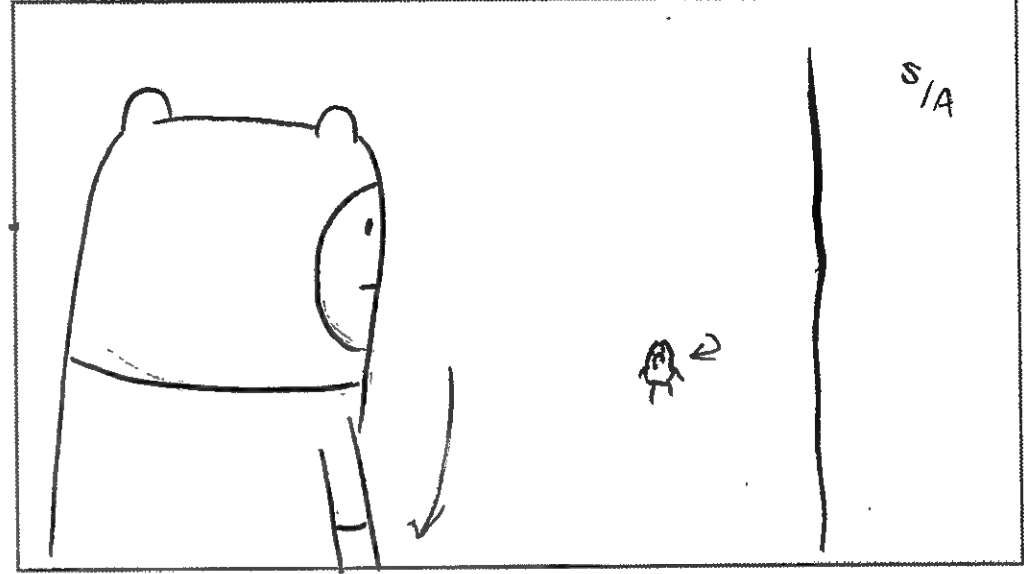


Sc. 39

Pnl. B

Bg.

day night



F/ Jake why are you
pretending to dig up
Everything Burrito?

J/ Hvh? What?

- J. TURNS AROUND

65

66

EPISODE # 1025-182

Production :

ADVENTURE TIME



Page 34

Sc. 439

Pnl. C

Bg.

day night

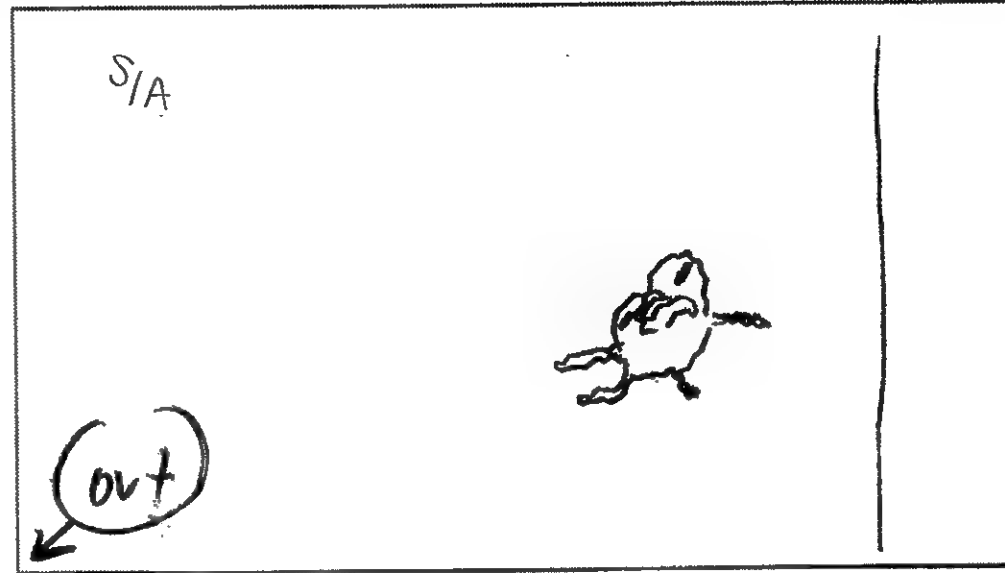


Sc. 39

Pnl. D

Bg.

day night



EPISODE# 1025-182

Dialog:

Finn! hold on,
I'm comin down!

Action:

- F. TURNS AWAY.

- F. RUNS
OFF/S.

- J. "SMEARS" WEIRDLY
- J. EXPLODES

J: W.HUUU--

SFX: = POP=

Timing:



67

68

ADVENTURE TIME



Page 35

Sc. 40

Pnl. A

Bg.

day night

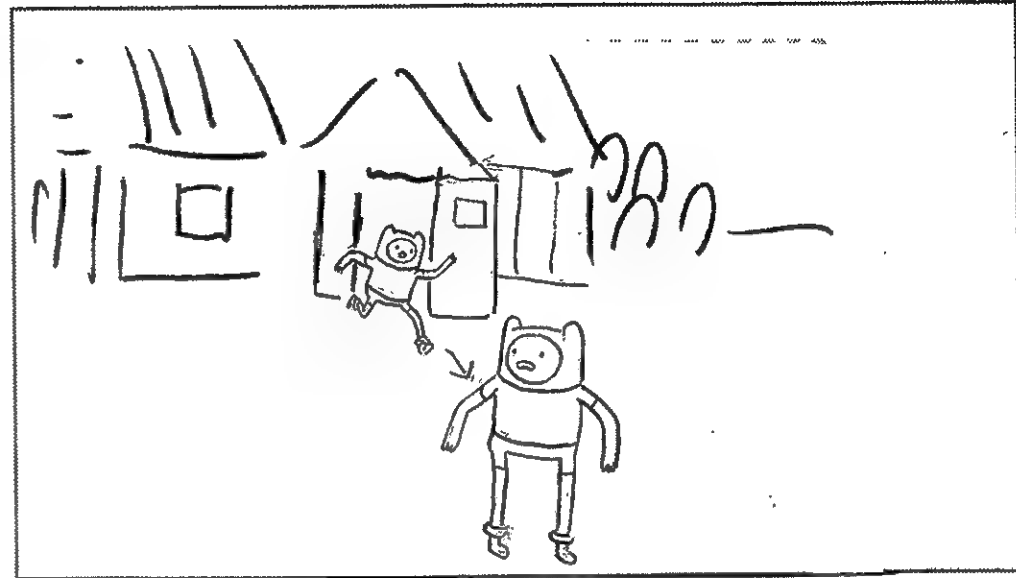


Sc. 40

Pnl. B

Bg.

day night



Dialog:

F/ Jake you gotta hear
my dream... uh.

Action:

- F. RUNS OUT OF HOUSE

Timing:

69

70

ADVENTURE TIME



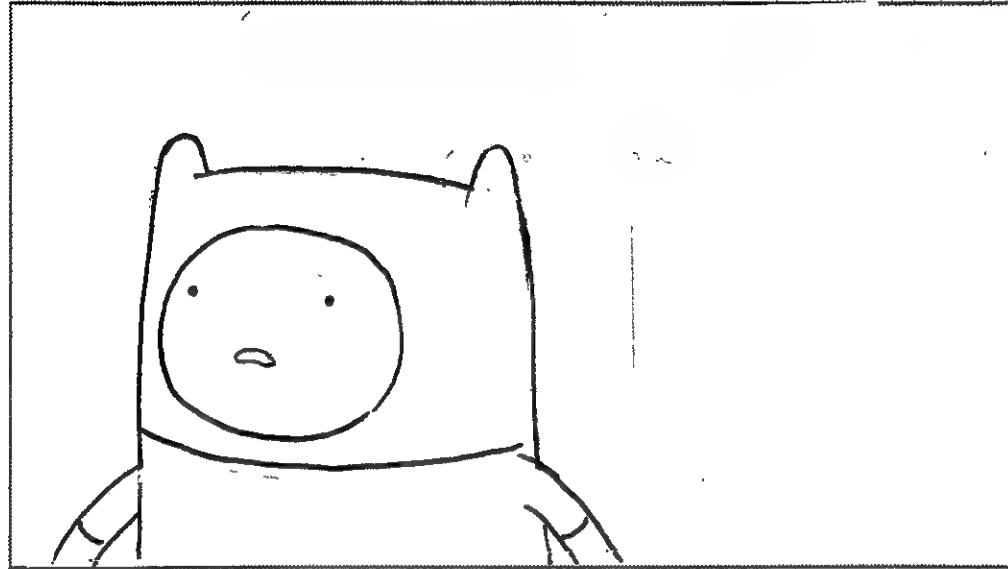
Page 36

Sc. 41

Pnl. A

Bg.

day night

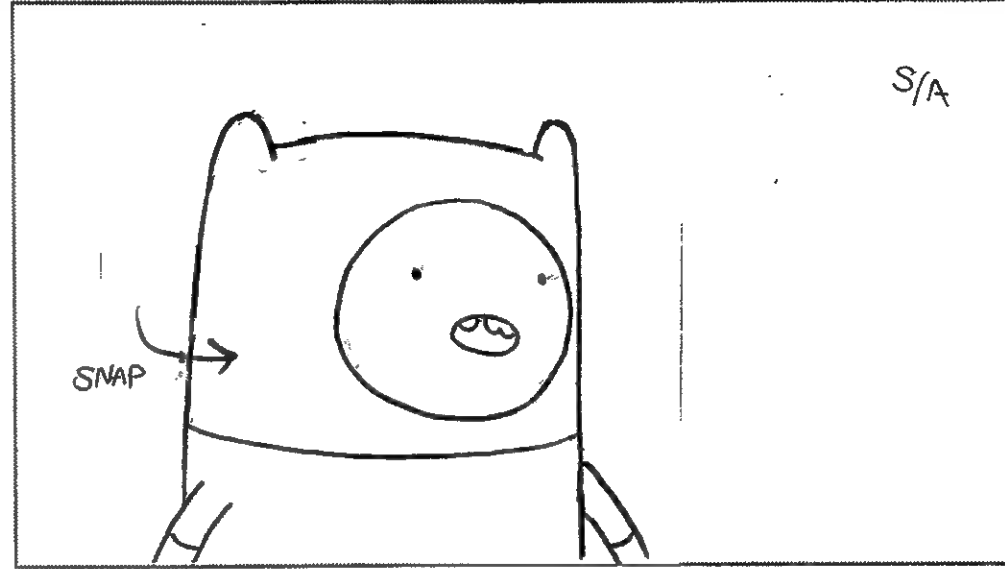


Sc. 41

Pnl. B

Bg.

day night



Dialog:

Finn / Jake?!

Action:

- F. TURNS

Timing:

71

72

EPISODE# 1025-182

Production :

ADVENTURE TIME



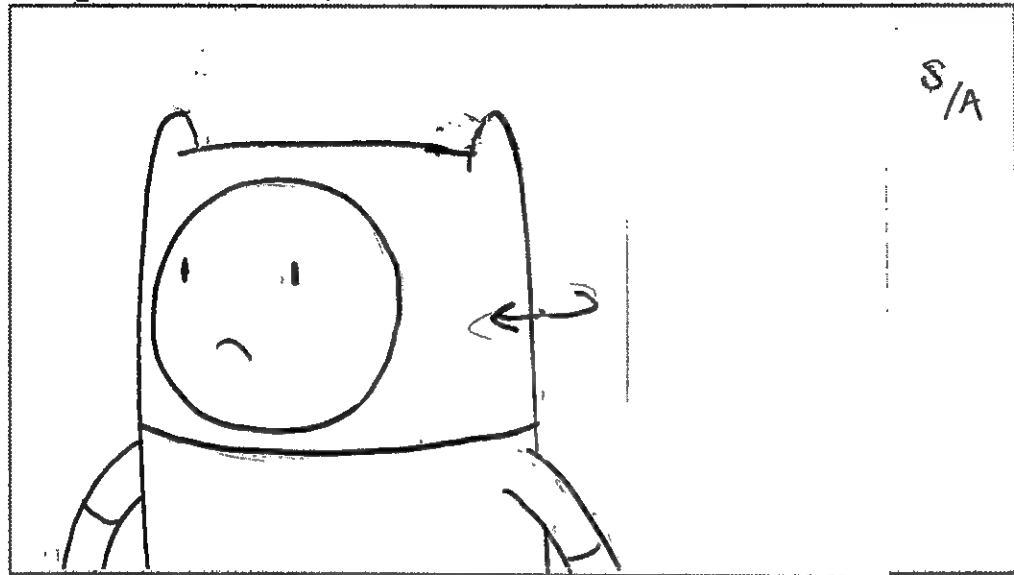
Page 37

Sc. 41

Pnl. C

Bg.

day night

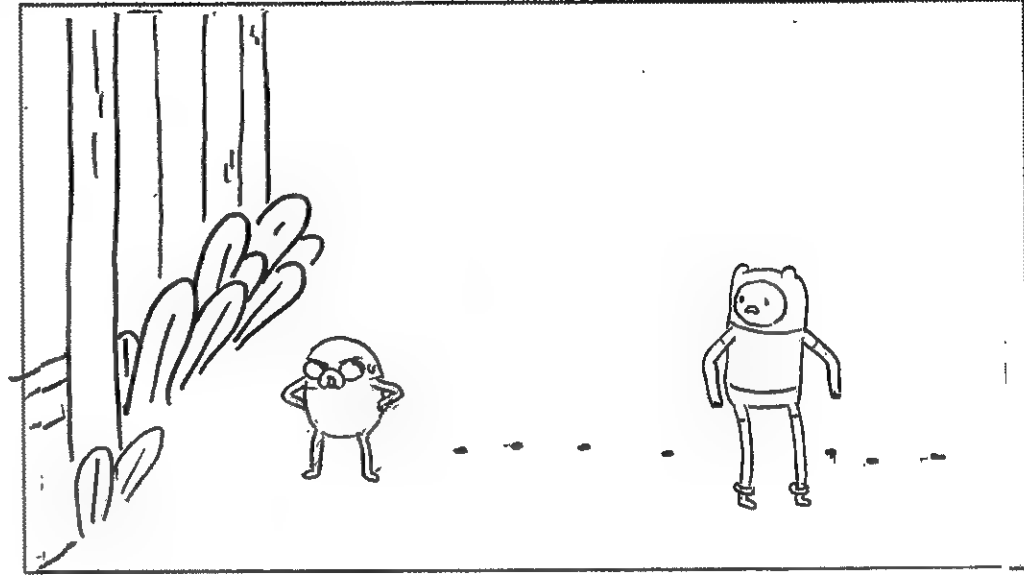


Sc. 42

Pnl. A

Bg.

day night



Dialog:

Jake ^(O/S) Hey man

JAKE: YOU'RE SHAKING IT
ALL WRONG!

Action:

(SCENE FROM
'POWER ANIMAL')

-J. LOOKS DOWN AT DANCING
GUG THAT ISN'T THERE.

Timing:

73

74

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EPISODE# 1025-182

Production :



ADVENTURE TIME



Page 38

Sc. 42

Pnl. B

Bg.

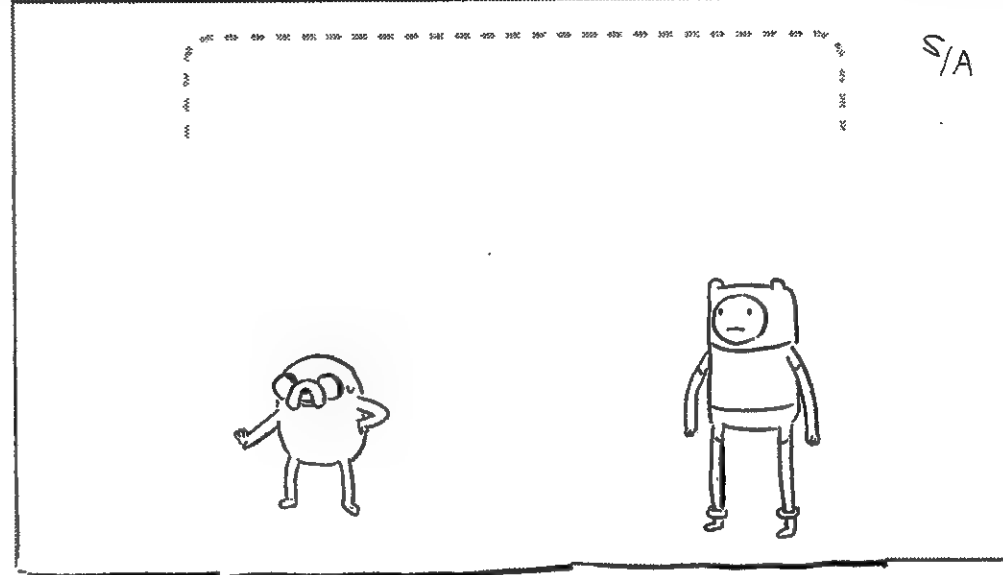
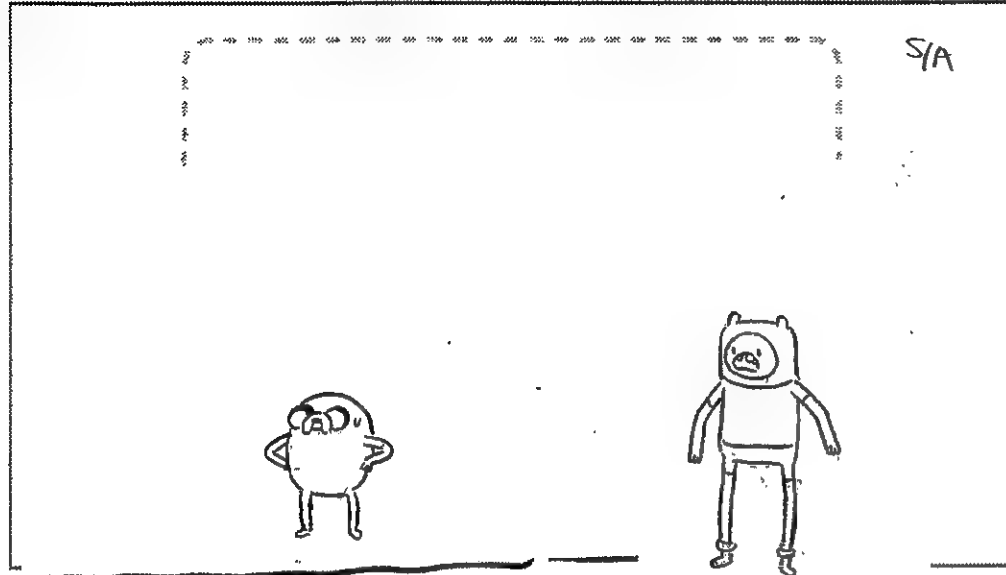
day night

Sc. 42

Pnl. C

Bg.

day night



F: WHAT THE JUMP?

Action:

Timing:

Jake ① shhh
② let me show you

75



76

EPISODE # 1025-182

Production :

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ADVENTURE TIME



Sc. 42 Pnl. D Bg. day night

S/A

Sc. 42 Pnl. E Bg. day night

S/A

↓ / HOW ...

J / it's ...

77

78

Action:

Timing:

EPISODE # 1025-182

Production :



ADVENTURE TIME



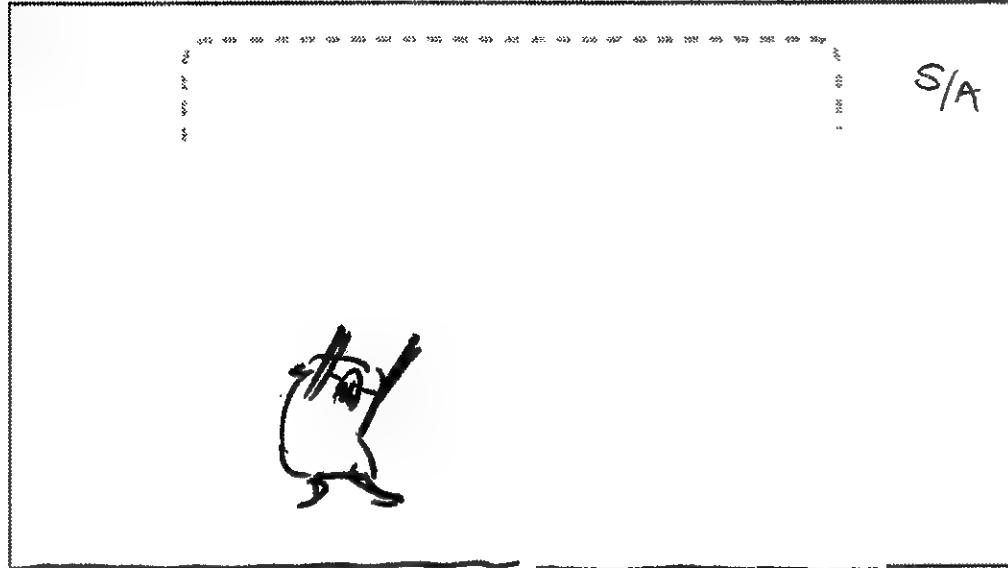
Page 49

Sc. 42

Pnl. F

Bg.

day night

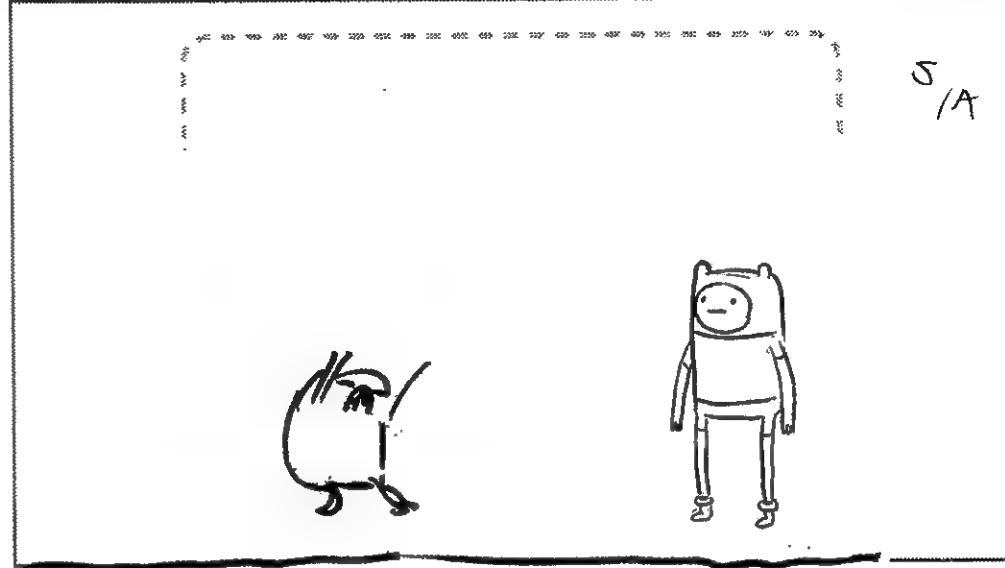


Sc. 42

Pnl. G

Bg.

day night



EPISODE # **1025-182**

J : DONE!

Action:

- J. STARTS DANCING
"DANCING BUG" DANCE.

Timing:

79



cycle x 3

80

Production :

ADVENTURE TIME



Sc. 42

Pnl. H

Bg.

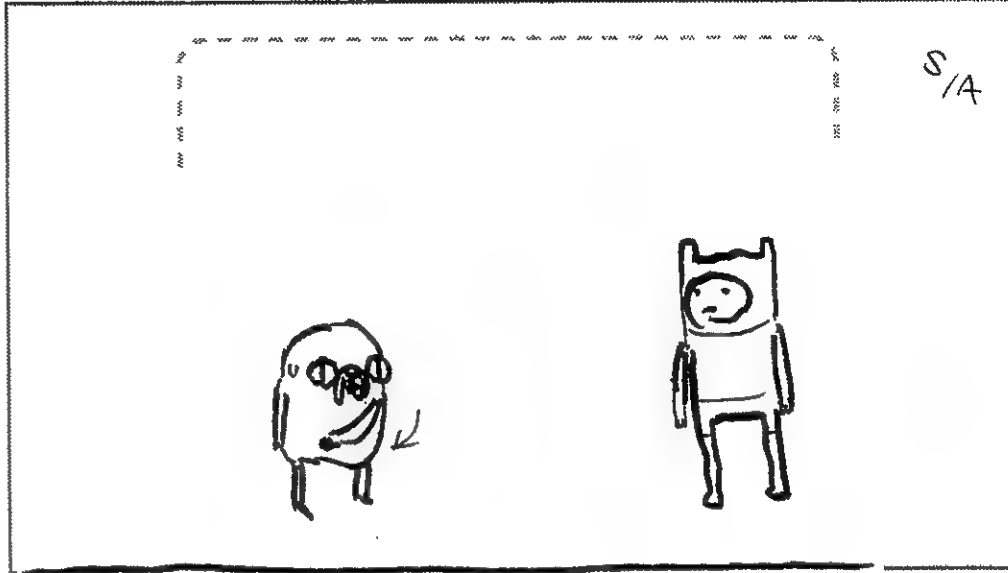
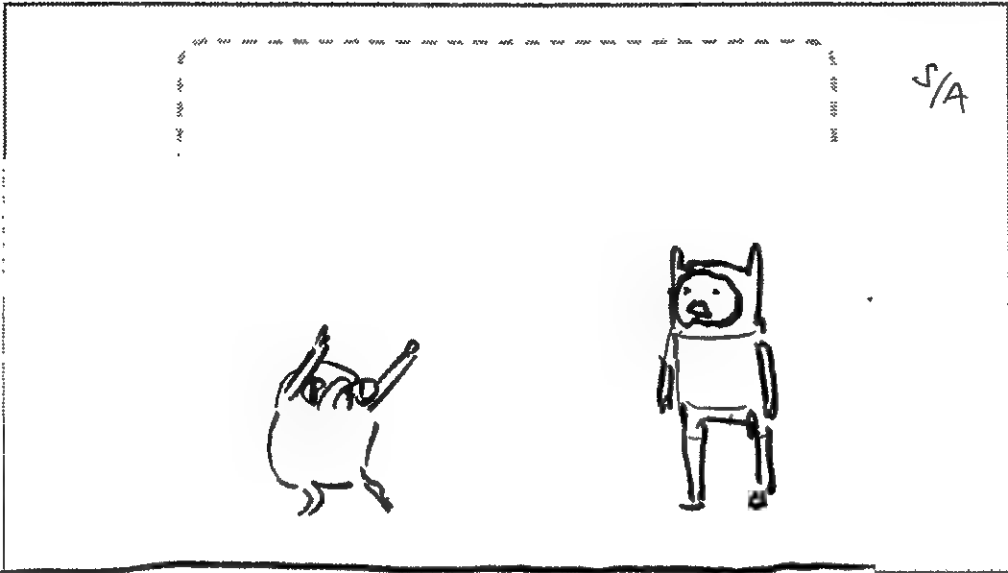
day night

Sc. 42

Pnl. I

Bg.

day night



E: JAKE, ARE YOU SLEEPWALKING?

JAKE: NO I'M SHOWING THIS GUY MY MOVES...

Action:

- J. STOPS DANCING AND POINTS TOWARDS "DANCING BUG"

Timing:

82

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EPISODE # 1025-182

Production :



ADVENTURE TIME



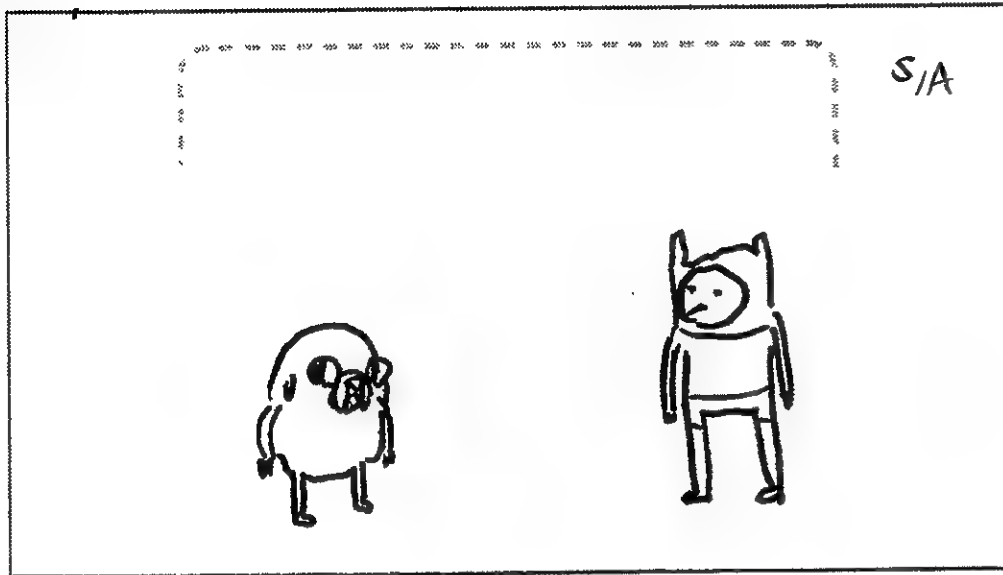
Page 42

Sc. 42

Pnl. J

Bg.

day night



J: WAIT --

Action:

- J. LOOKS CONFUSED.

Timing:

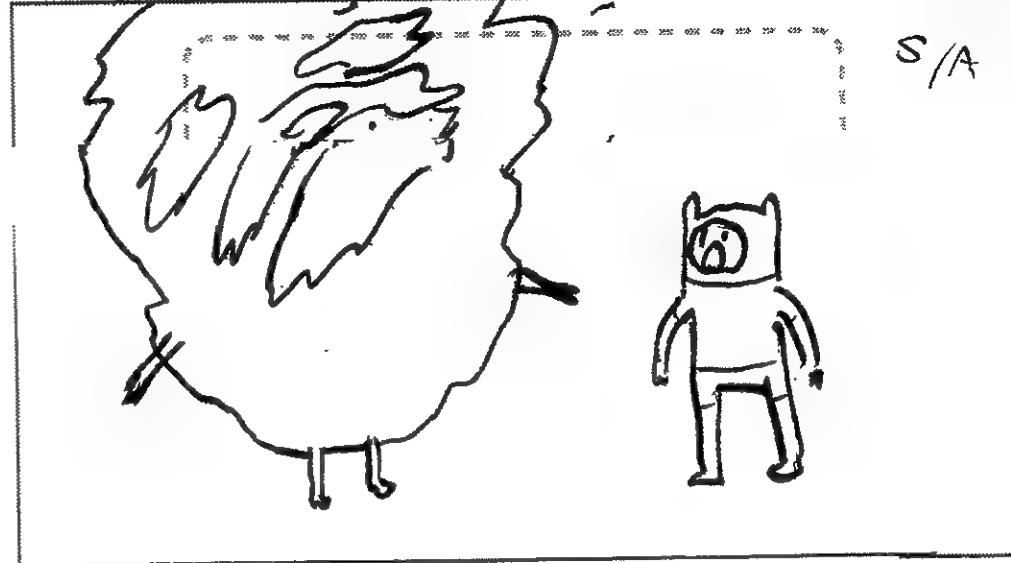
83

Sc. 42

Pnl. K

Bg.

day night



J: WOAAA --

- J. SMEARS AND DISTORTS

84

EPISODE # 1025-182

Production :

ADVENTURE TIME



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Sc. 42 Pnl. L Bg. day night

Sc. 42 Pnl. M Bg. day night

J: AAA --

Action:

Timing:

85

SFX: POOM

-JAKE POPS -F. SHIELDS EYES

86

ADVENTURE TIME



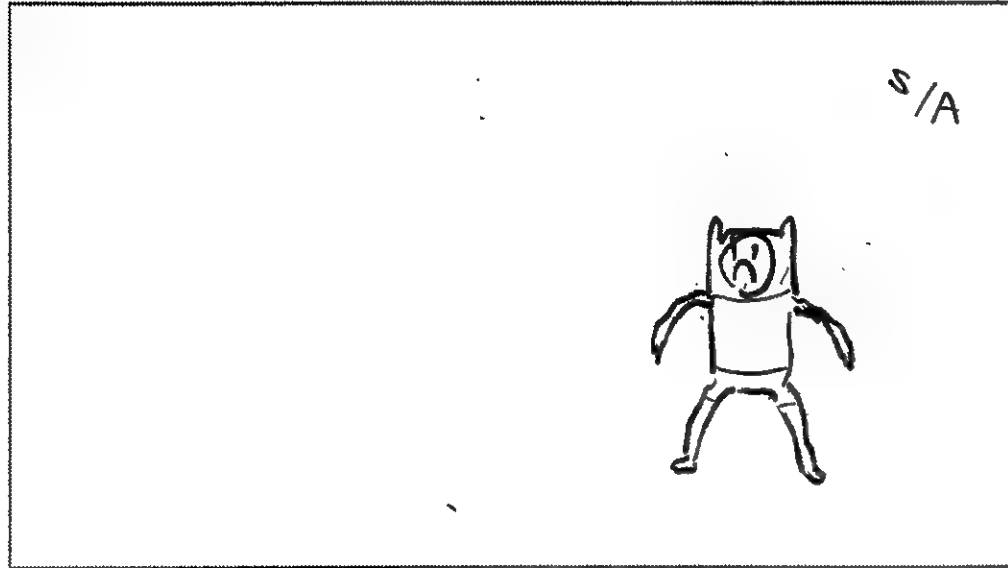
Page 44

Sc. 42

Pnl. N

Bg.

day night

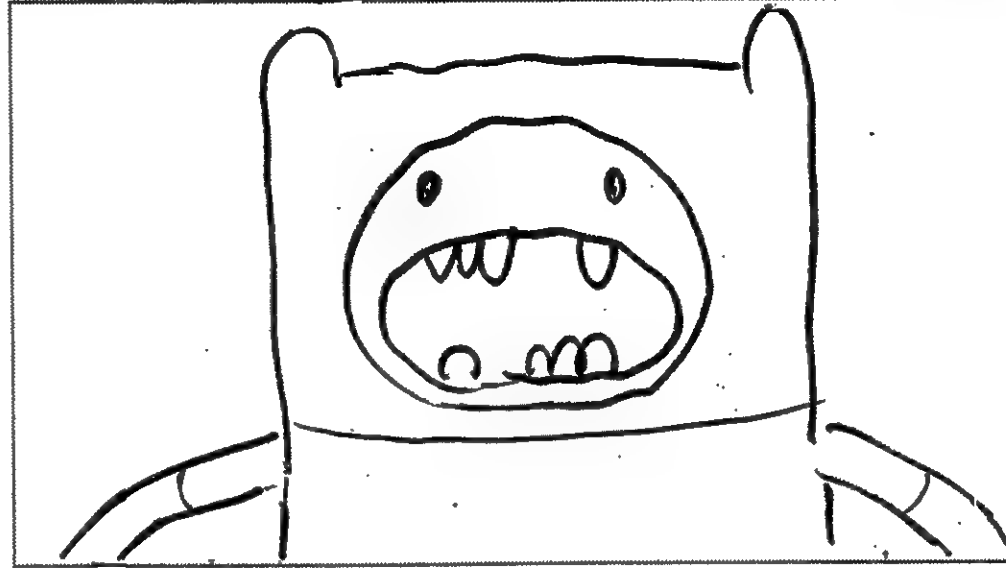


Sc. 43

Pnl. A

Bg.

day night



Dialog:

F/ AAAAH!!!

Action:

- F. LOOKS STUNNED

Timing:

87

88

EPISODE # 1025-182

Production :

ADVENTURE TIME



Page 45

Sc. 43

Pnl. B

Bg.

day night



Sc. 43

Pnl. C

Bg.

day night



Dialog:

F/ WAKE

Action:

-F SLAPS
HIMSELF.

SLAP

Timing:

89

F/ UP!

SLAP

90

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EPISODE # 1025-182

Production :

ADVENTURE TIME



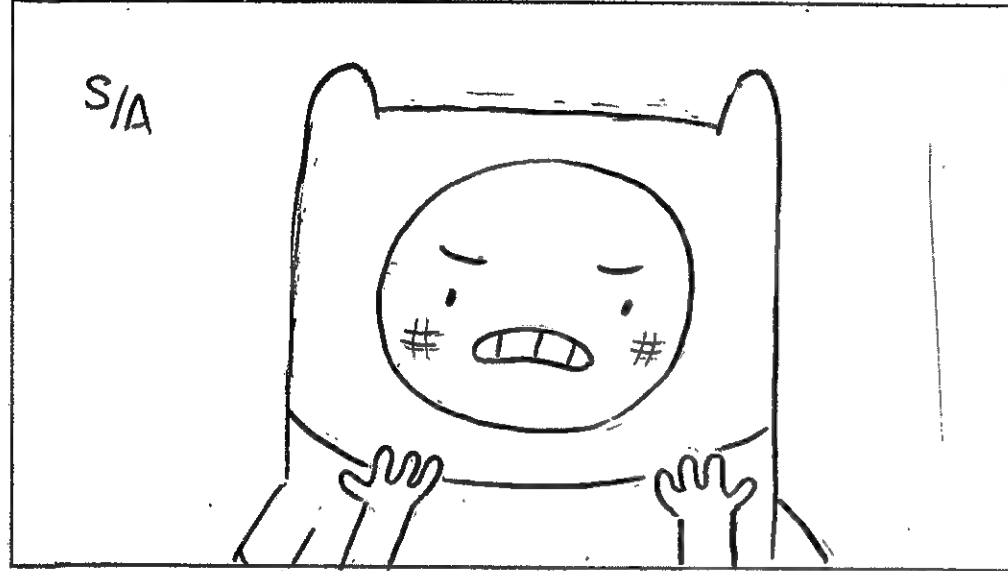
Page 46

Sc. 43

Pnl. D

Bg.

day night

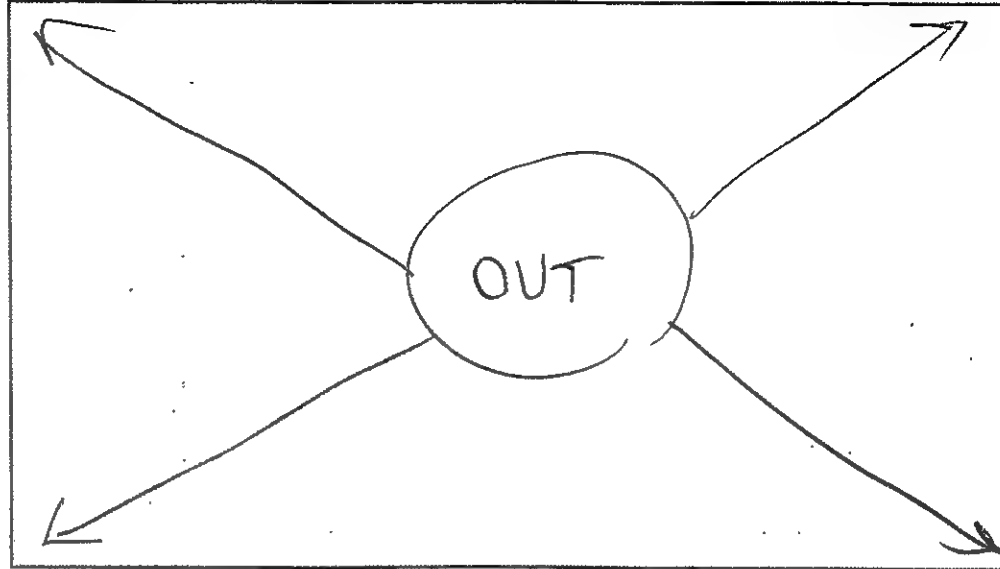


Sc.

Pnl.

Bg.

day night



Dialog:

F/ TUNK, I'm not
dreaming.

Action:

Timing:

91

92

EPISODE # 1025-182

Production :

ADVENTURE TIME



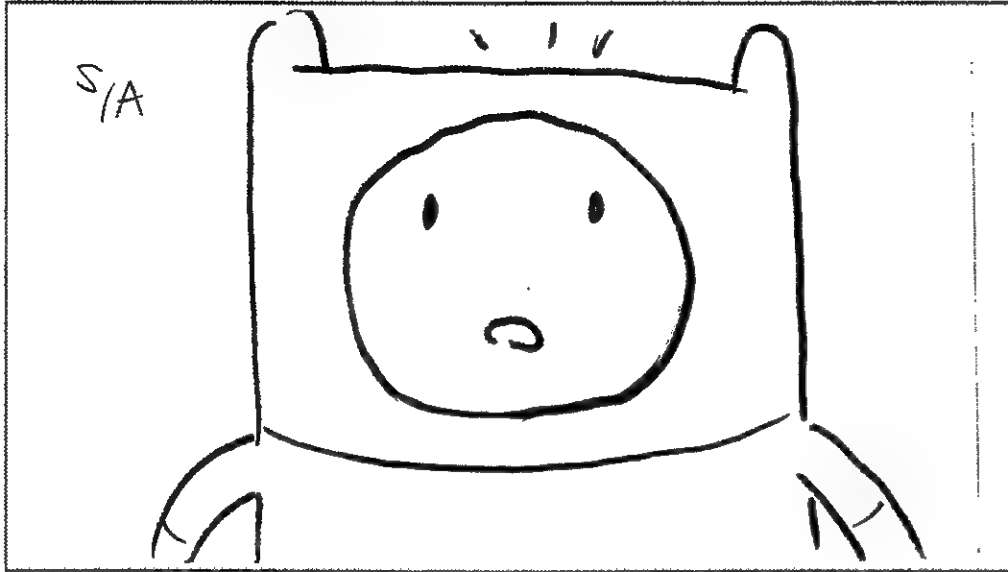
Page 47

Sc. 43

Pnl. E

Bg.

day night

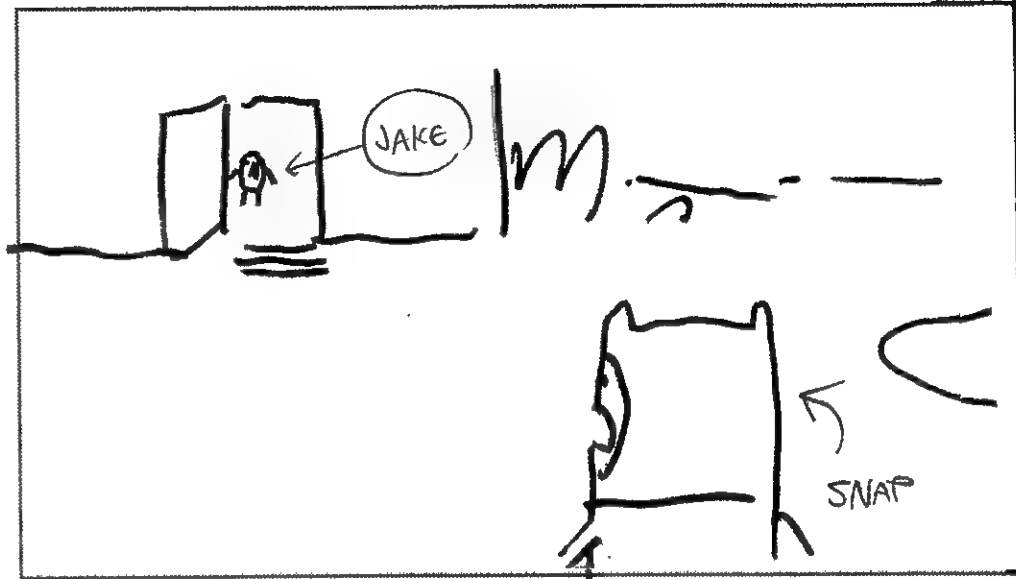


Sc. 44

Pnl. A

Bg.

day r



Dialog:

Jake / ^(o/s) You made an oath, okay...

Action:

- (SCENE FROM "THE PIT")

Timing:

93

Finn / WAA

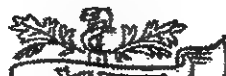
-F. TURNS TOWARDS DOOR

94

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1025-182

Production :



ADVENTURE TIME

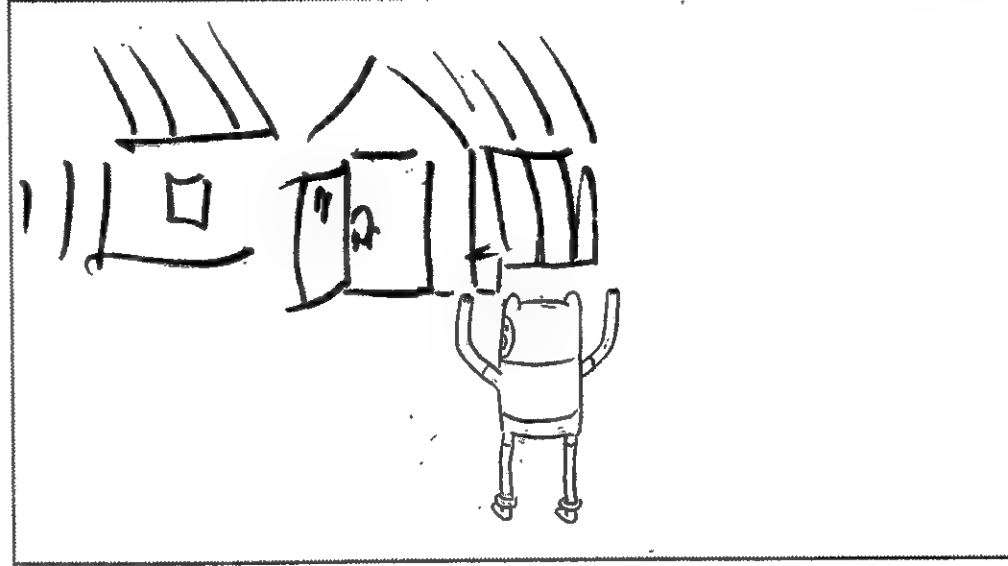


Page 48

Sc. 45 Pnl. A Bg. day night



Sc. 46 Pnl. A Bg. day night



Dialog:

Jake/ nah I'll just
stretch into a tree

Finn/ JAKE!

Action:

Timing:

95

96

EPISODE # 1025-182

Production :

ADVENTURE TIME



Page 49

Sc. 46

Pnl. B

Bg.

day night

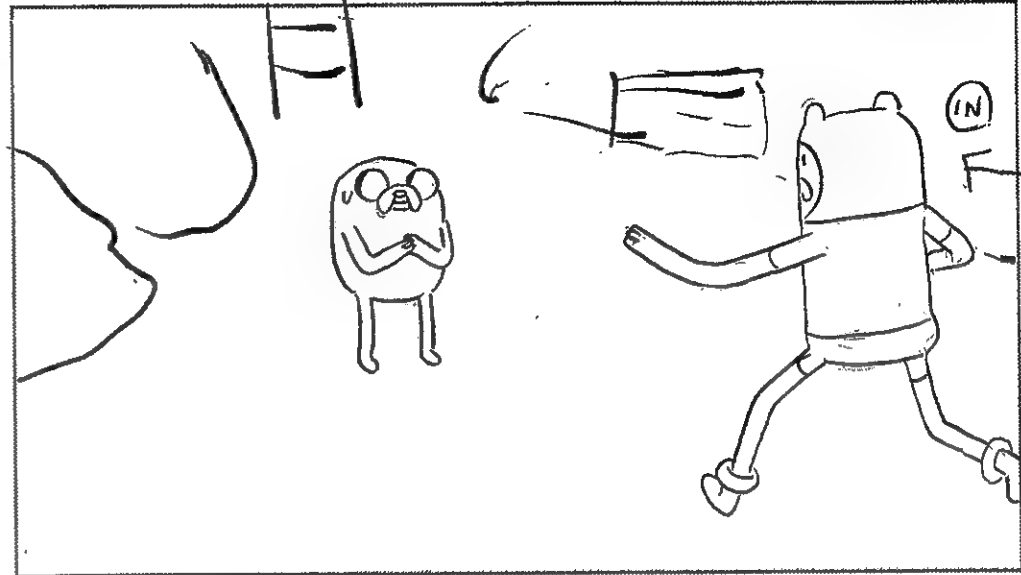


Sc. 47

Pnl. A

Bg.

day night



Dialog:

Finn/ I saw you
explode!

Action:

- F. RUNS TOWARDS DOOR

Finn/ something messed
up is haps brah!

- F. RUNS QN/S

Timing:

97

98

EPISODE # 1025-182

Production :

ADVENTURE TIME



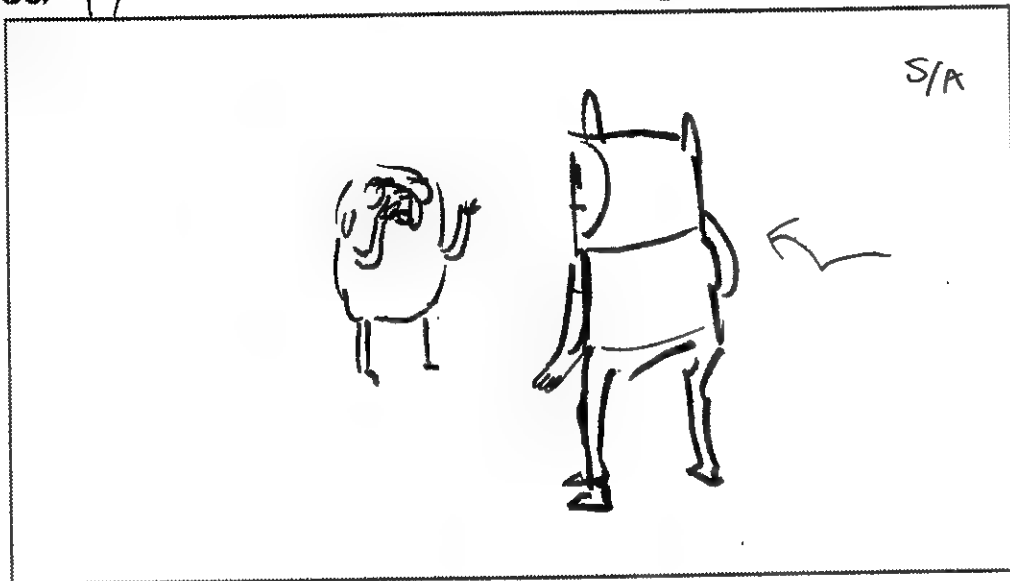
Page 50

Sc. 47

Pnl. B

Bg.

day night

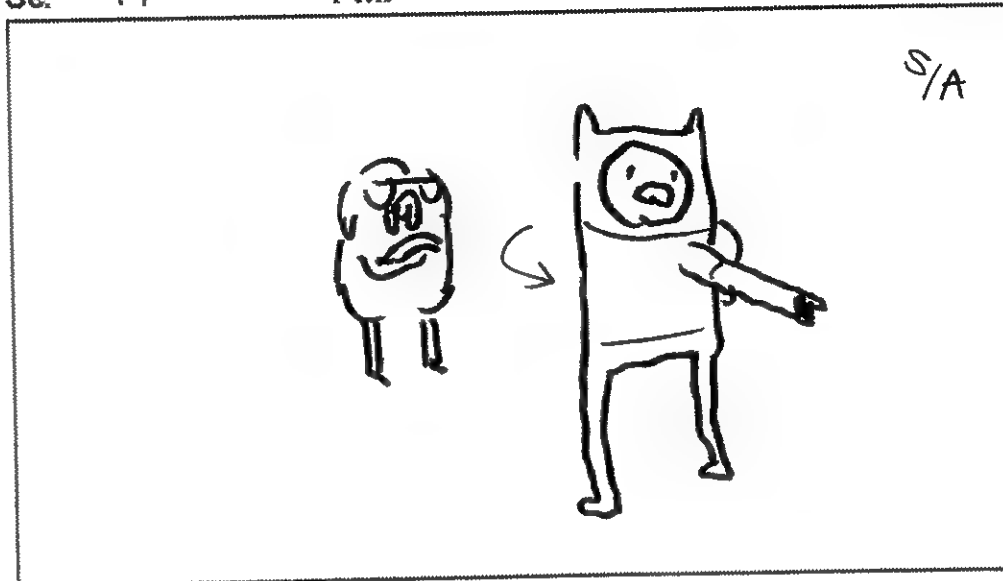


Sc. 47

Pnl. C

Bg.

day night



Dialog:

J/ PSHH please. Not even.

Finn/ no dude you blew into chunks right over there!

Action:

< DIALOG FROM 'THE PIT'

-F. TURNS AND POINTS.

Timing:

99

100

EPISODE # 1025-182

Production :

ADVENTURE TIME



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Sc. 47 Pnl. D Bg. day night

Sc. 47 Pnl. E Bg. day night

Dialog: Jake/ Uh because, Kee-oth was right there!

Action:

Timing: 101

J/ and there were traps! and I didn't have no blood this whole time so I'm totally out of it!

102

EPISODE # 1025-182
Production :

ADVENTURE TIME



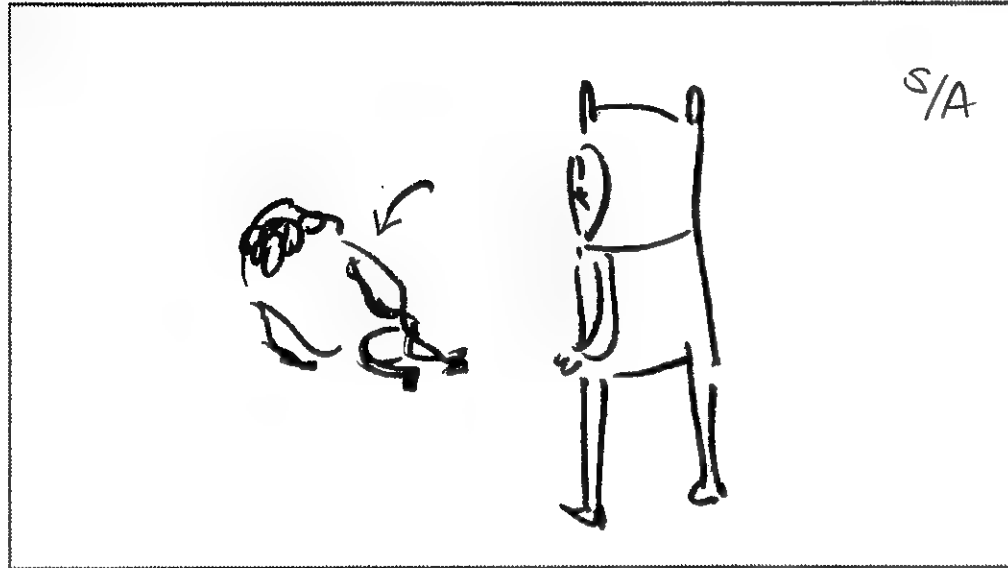
Page 52

Sc. 47

Pnl. F

Bg.

day night

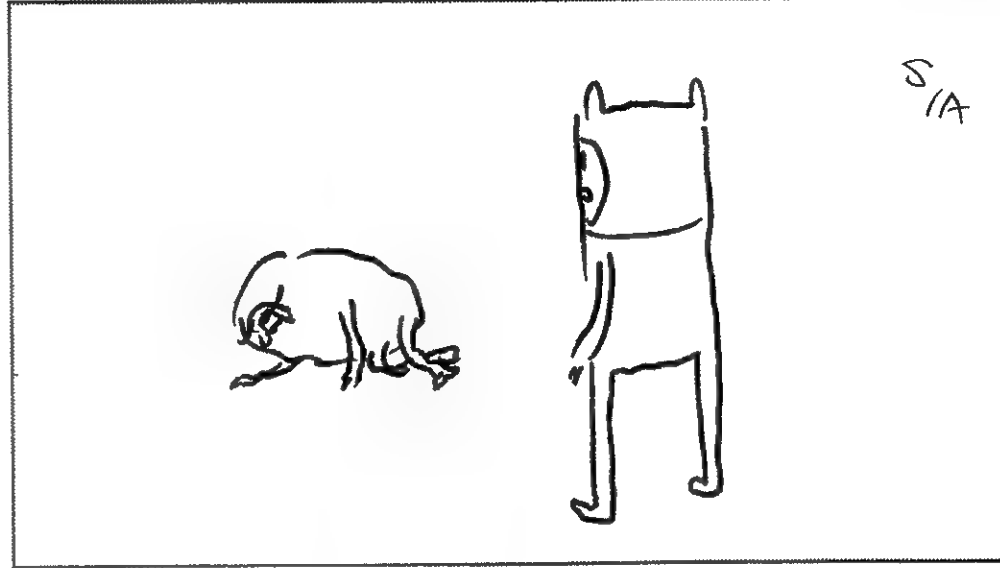


Sc. 47

Pnl. G

Bg.

day night



Dialog:

J / \equiv SWOON \equiv

F / Jake, this already happened.

Action:

- J. FAINTS

Timing:

103

104

EPISODE # 1025-182

Production :

ADVENTURE TIME



Page 53

Sc. 47

Pnl. H

Bg.

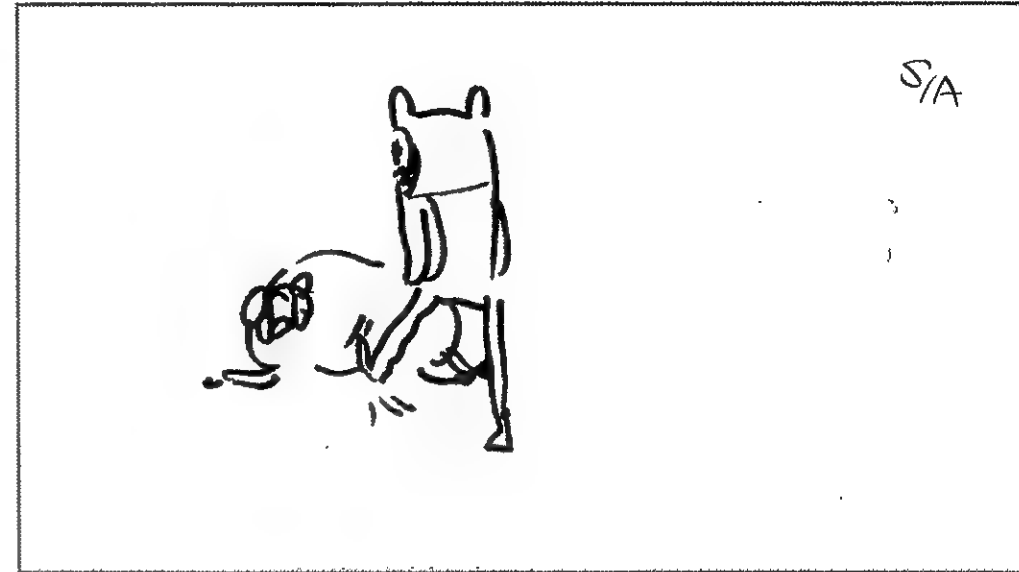
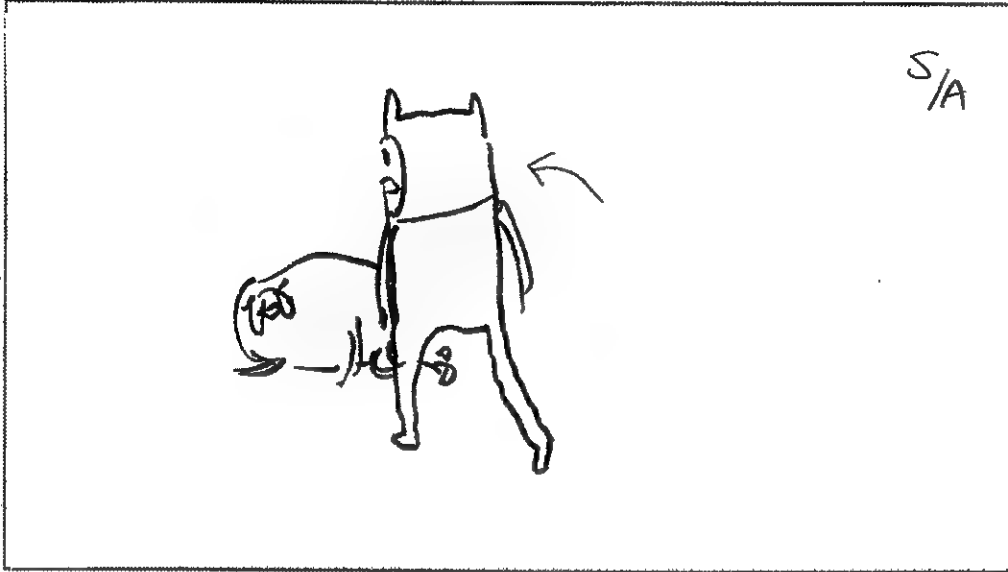
day night

Sc. 47

Pnl. I

Bg.

day night



Dialog:

F/come on, man, stop
freaking me out ...

SFX: KICK.*

Action:

- F. WALKS UP TO J,

- F. LIGHTLY KICKS J.

Timing:

105

106

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EPISODE # 1025-182

Production :

ADVENTURE TIME



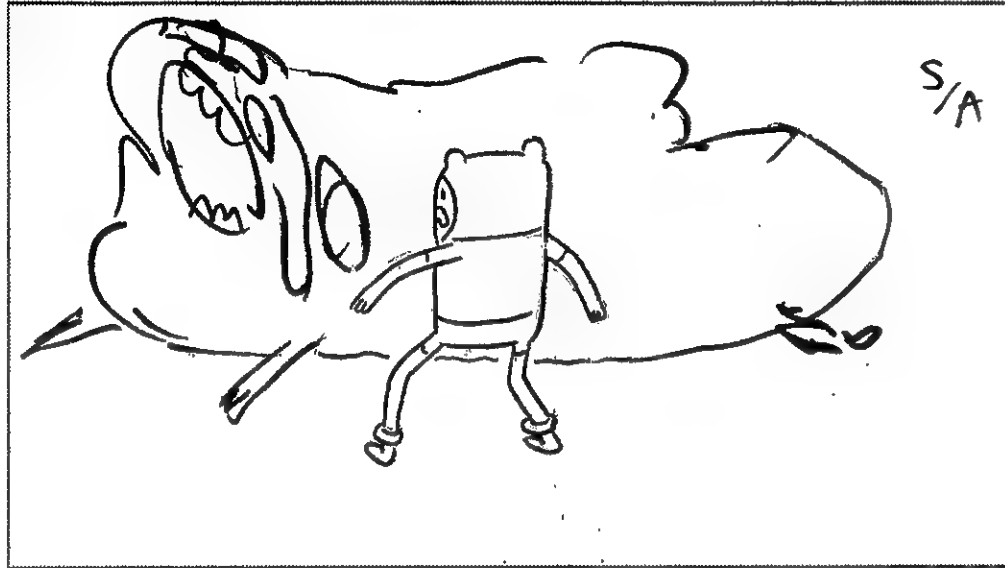
Page 54

Sc. 47

Pnl. J

Bg.

day night

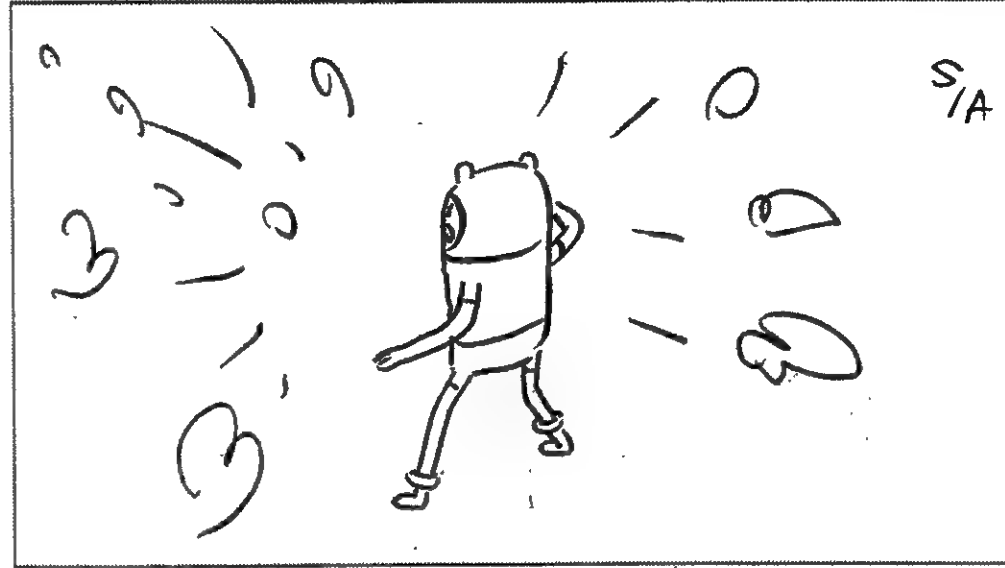


Sc. 47

Pnl. K

Bg.

day night



Dialog:

JAKE/ WLAAGHH -- SFX: POOM!

Action:

- JAKE AGAIN SMEARS + DISTORTS

- JAKE POPS

Timing:

107

108

EPISODE# 1025-182

Production :

ADVENTURE TIME



Page 55

Sc. 47

Pnl. L

Bg.

day night



Sc. 47

Pnl. M

Bg.

day night



Dialog:

F/cough cough:

Finn/ agh Jake dst!

Action:

- F. COUGHS ON JAKE PARTICLES

Timing:

109

110

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EPISODE # 1025-182

Production :

ADVENTURE TIME



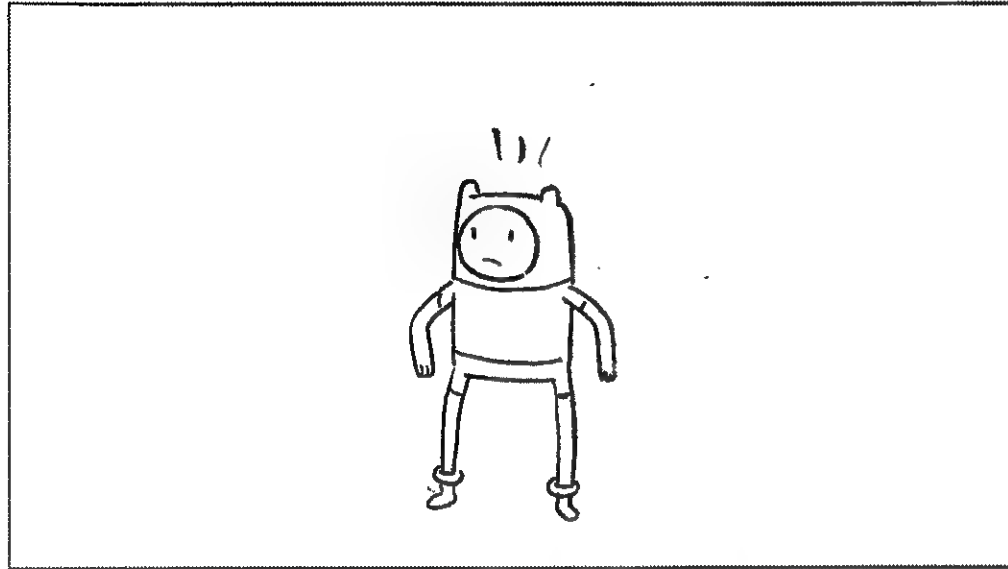
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Sc. 47

Pnl. N

Bg.

day night

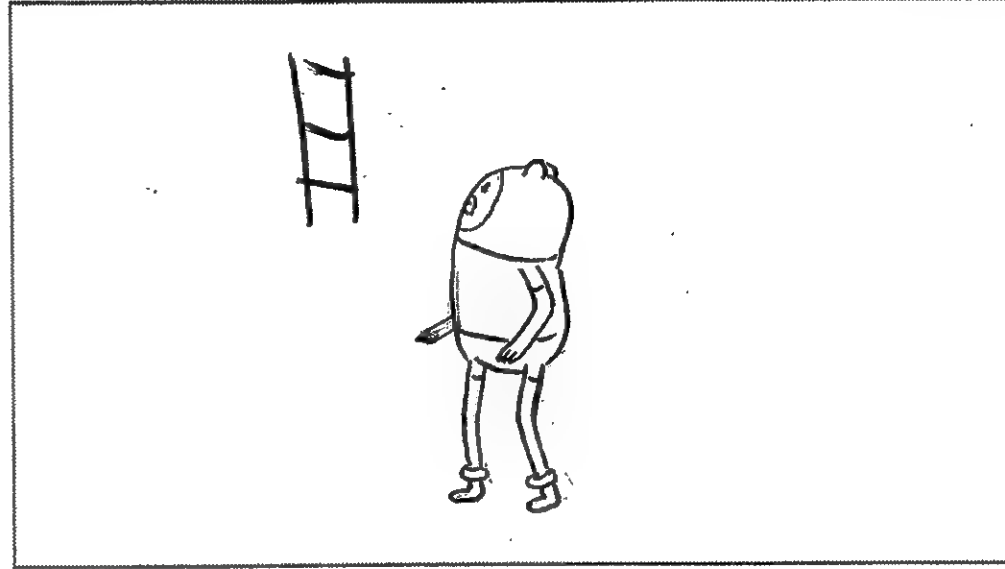


Sc. 47

Pnl. O

Bg.

day night



Dialog:

Jake (distance) / *Bacon pancakes*
makin pancakes

Finn / *dvde.*

Action:

- ACCENT LINES POP OFF
 OF F'S HEAD

- F LOOKS UP.

Timing:

III

II2

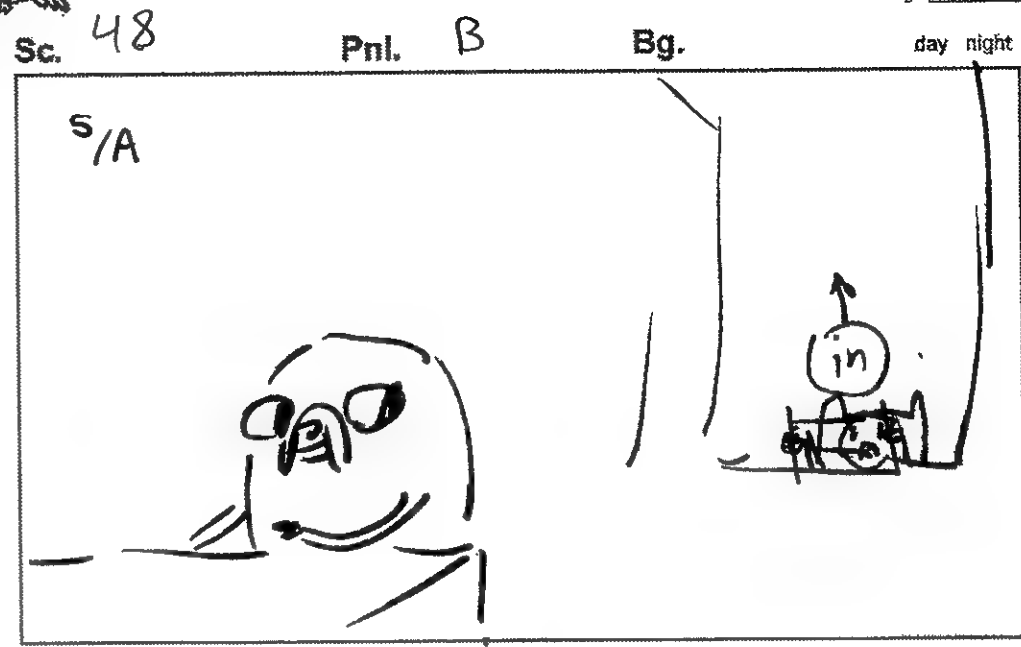
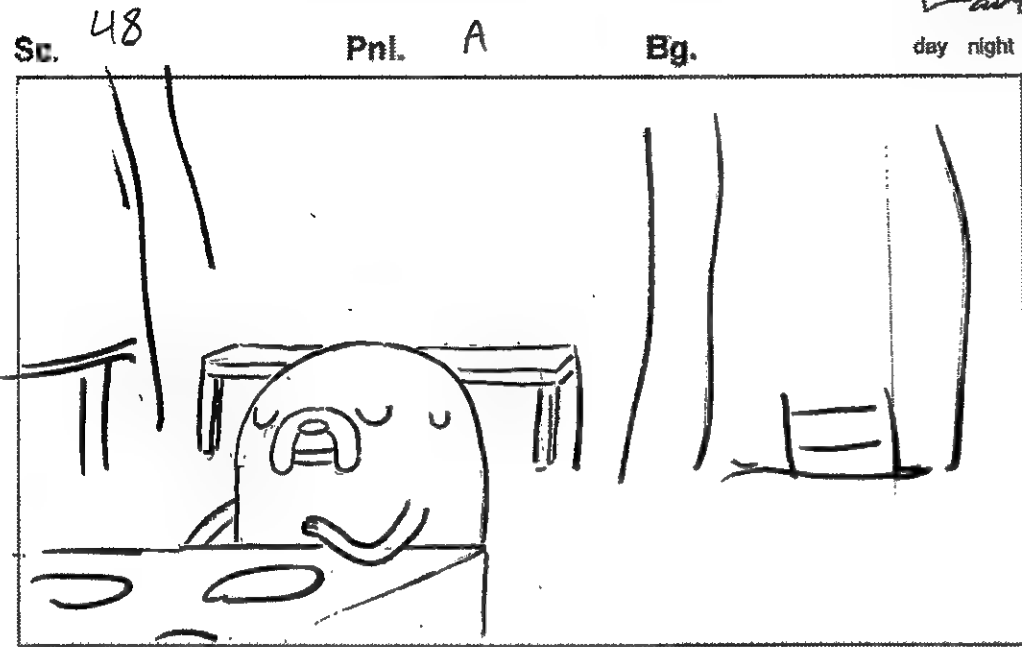
EPISODE # 1025-182

Production :

ADVENTURE TIME



Page 57



Dialog:

J/ makin pancakes ♪

Action:

< SCENE FROM 'BURNING LOW' >

Timing:

113

J/ makin' bacon pancakes
take some bacon -- ♪

- F. CLIMBS ON/S

114

EPISODE# 1025-182

Production :

ADVENTURE TIME



Page 58

Sc. 48 Pnl. C Bg. day night



Sc. 48 Pnl. D Bg. day night



Dialog:

J/ and I put it in
a pancake ... ♪

Action:

J/ bacon pancake
that's what it's gonna ♪
make --

- F LOOKS AROUND

Timing:

115

116

EPISODE# 1025-182

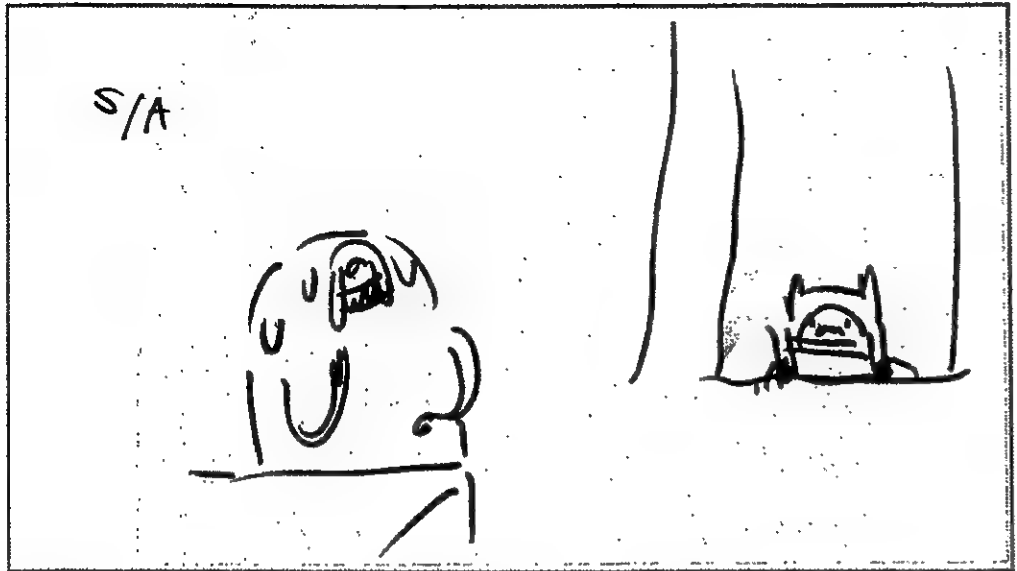
Production :

ADVENTURE TIME

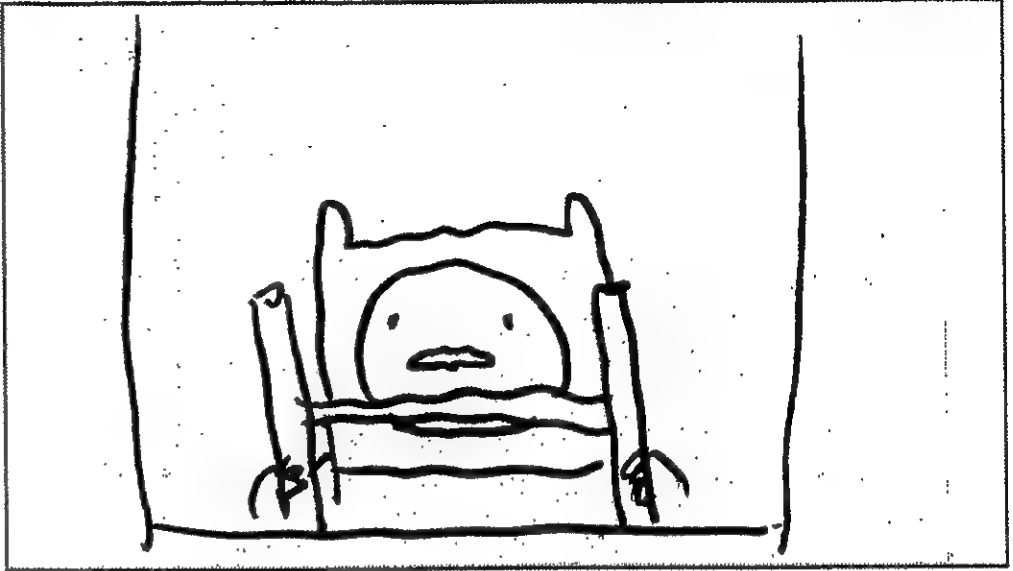


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Sc. 48 Pnl. E Bg. day night



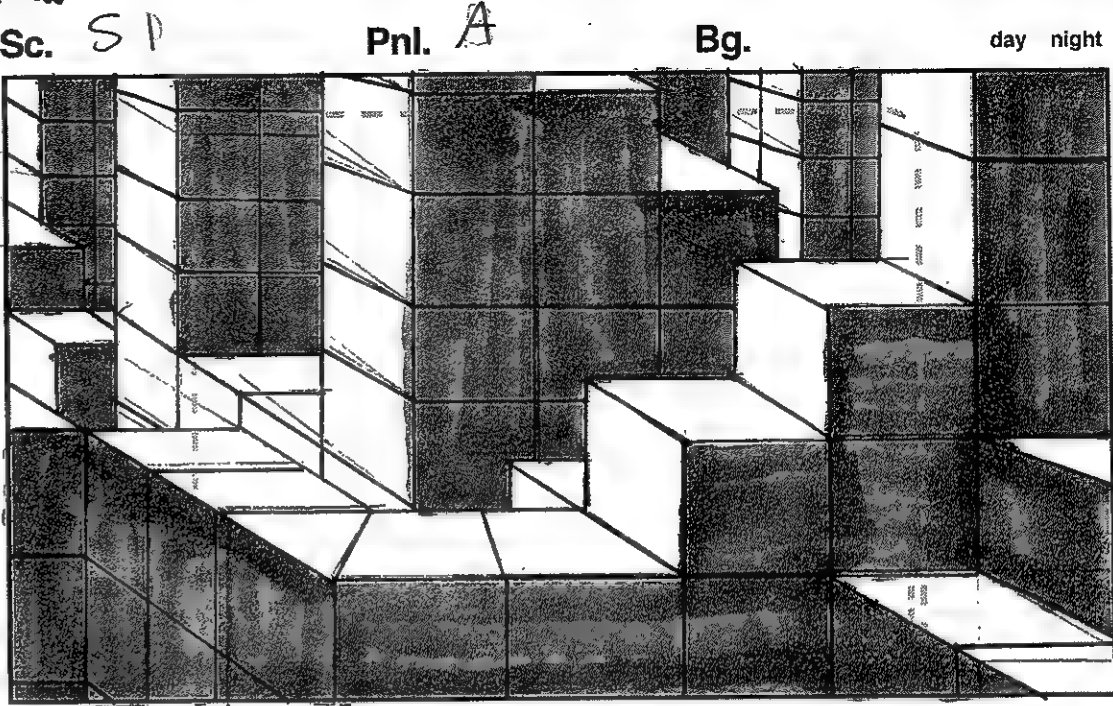
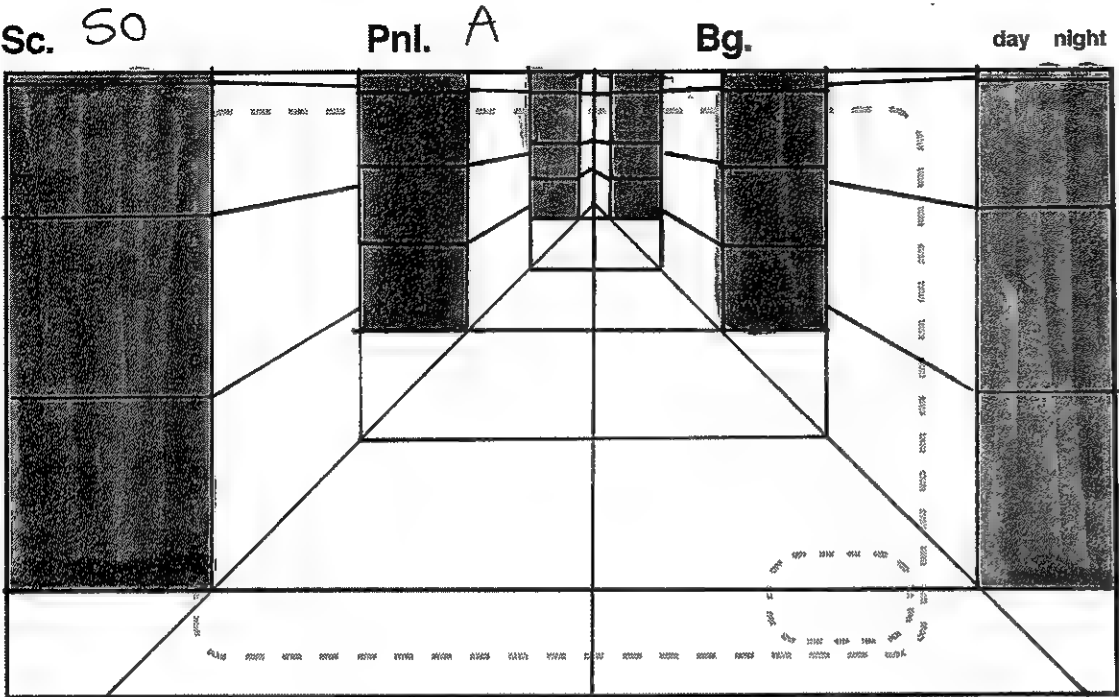
Sc. 49 Pnl. F Bg. day night



Dialog:	<u>Jake</u> 'Bacon pancaakkee!'	<u>Finn</u> dude. what IS THE DEAL
Action:		
Timing:	117	118

EPISODE # 1025-182
Production :

ADVENTURE TIME



Dialog:
Action: -INT. HIDDEN SPACES WITHIN TIME ROOM WALLS.
Timing: <div>119</div> <div>120</div>

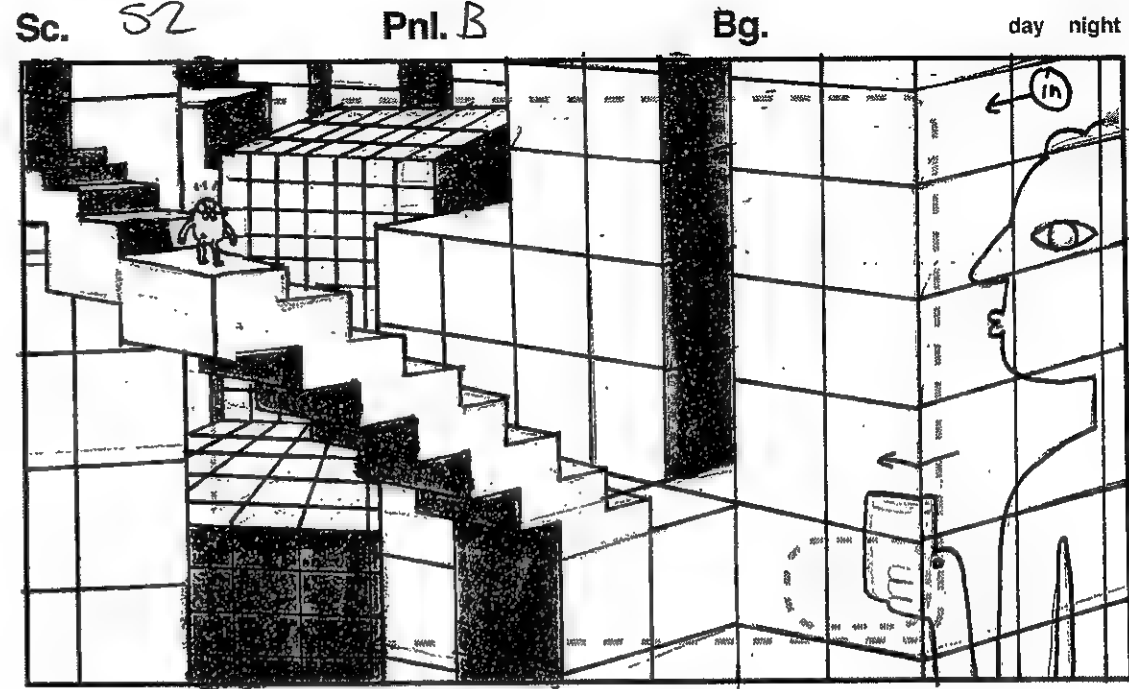
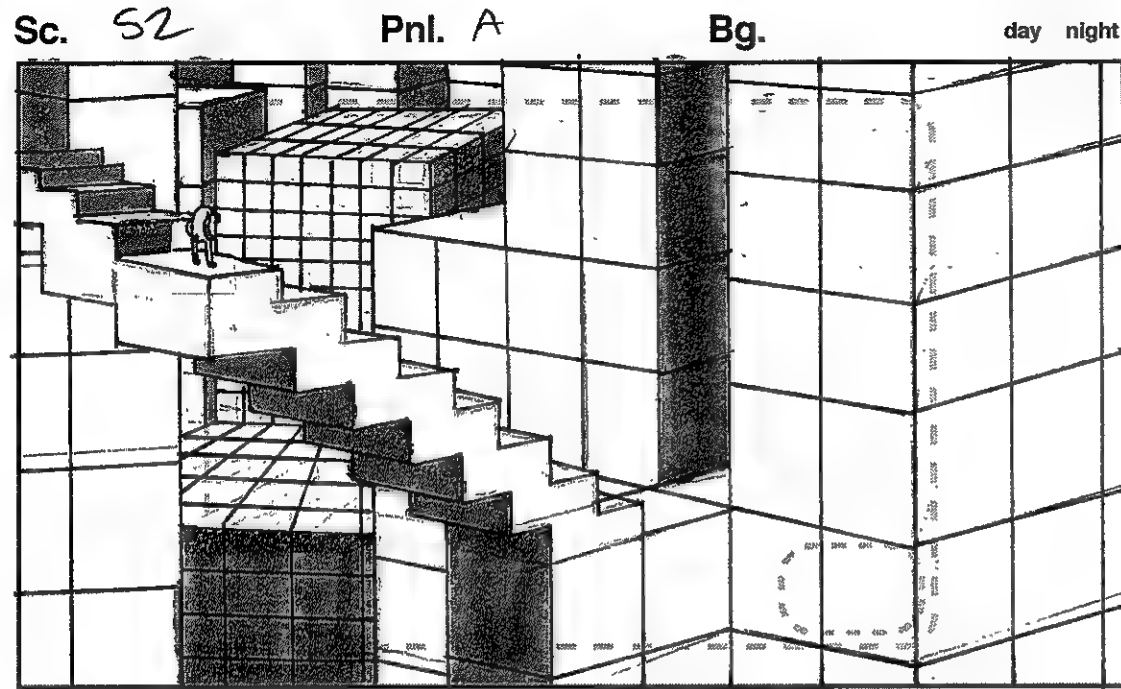
EPISODE # 1025-182

Production:

ADVENTURE TIME



Page B1



Dialog: Jake / ① Dude. ② what is the deal?

prismo / (whistling)

Action: - J. Looks
AROUND.



- PRISMO COMES ON/S, ROUNDS CORNER,
- ACCENT LINES POP OFF JAKE'S HEAD.

Timing:

121

122

EPISODE # 1025-187

Production:

ADVENTURE TIME



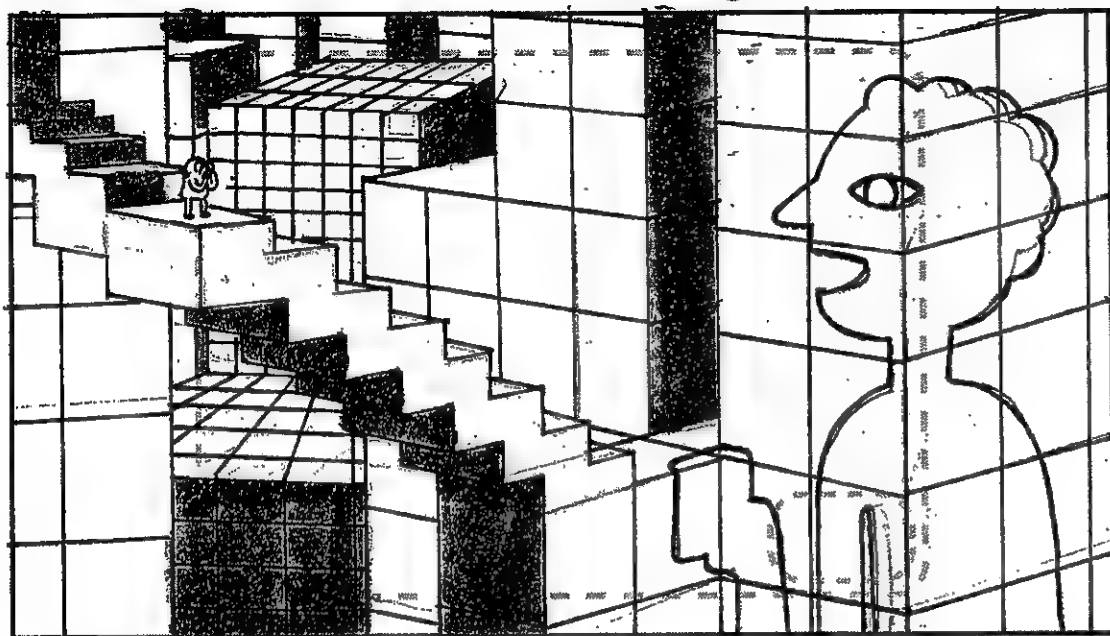
Page 62

Sc. S2

Pnl. C

Bg.

day night

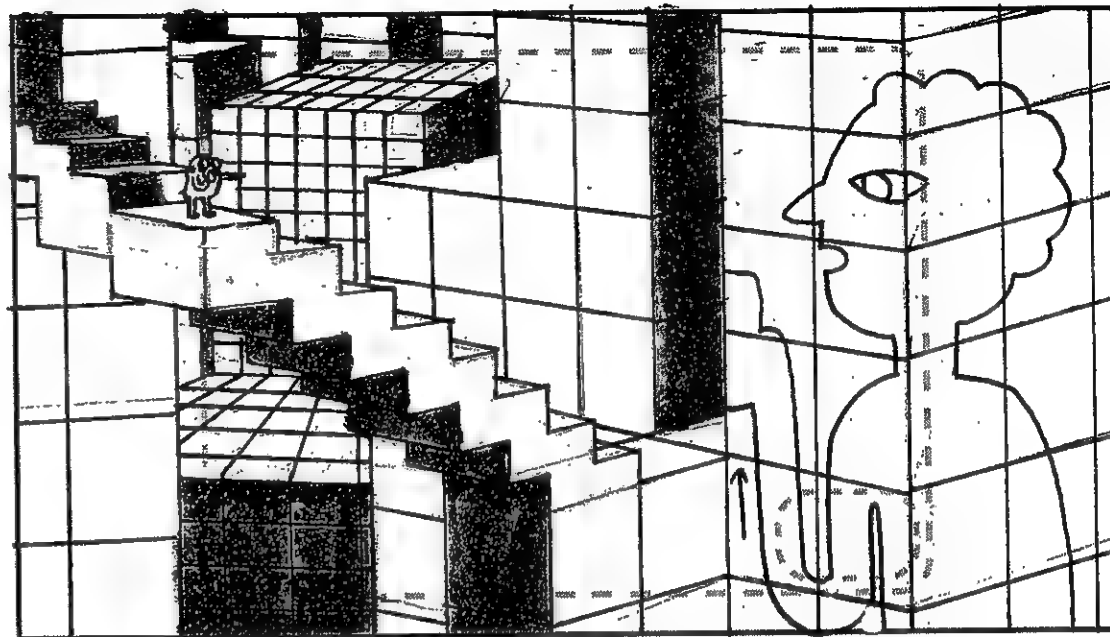


Sc. S2

Pnl. D

Bg.

day night



Dialog: Prismo Dude I cant wait to get this batch of pickles to Jake.

P/① He's totes gonna bust a pipe
② when he gets hit with the cumin
③ and the undertones of sage -

Action: 'MEMORY OF PRISMO PLAYING OUT'

Timing:

123



124

EPISODE # 1025-186

Production:

ADVENTURE TIME



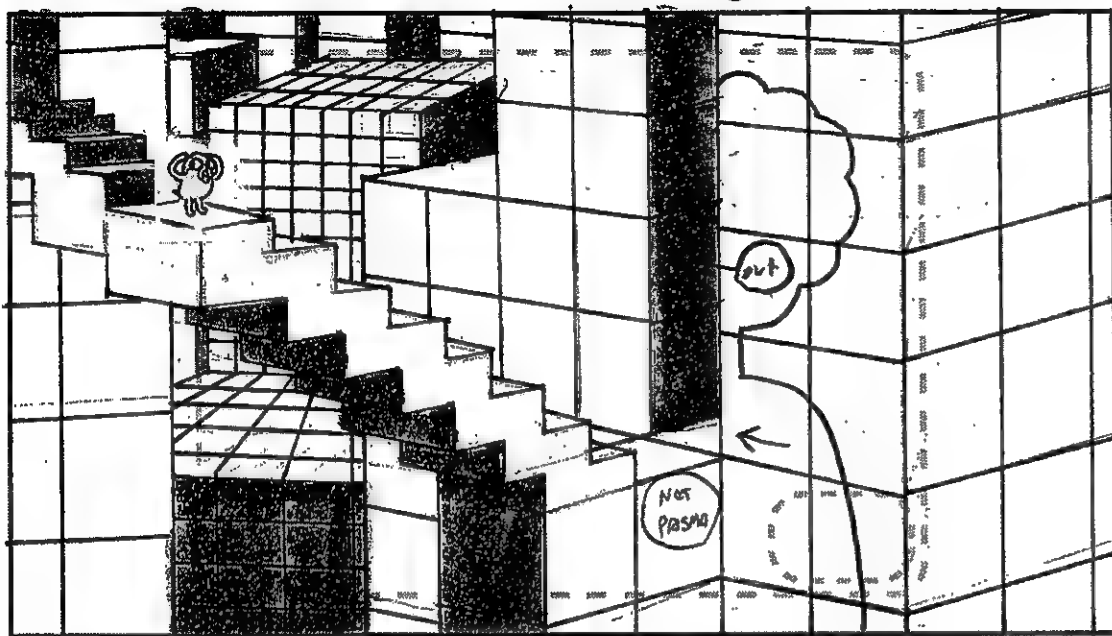
Page 43

Sc. 52

Pnl. E

Bg.

day night

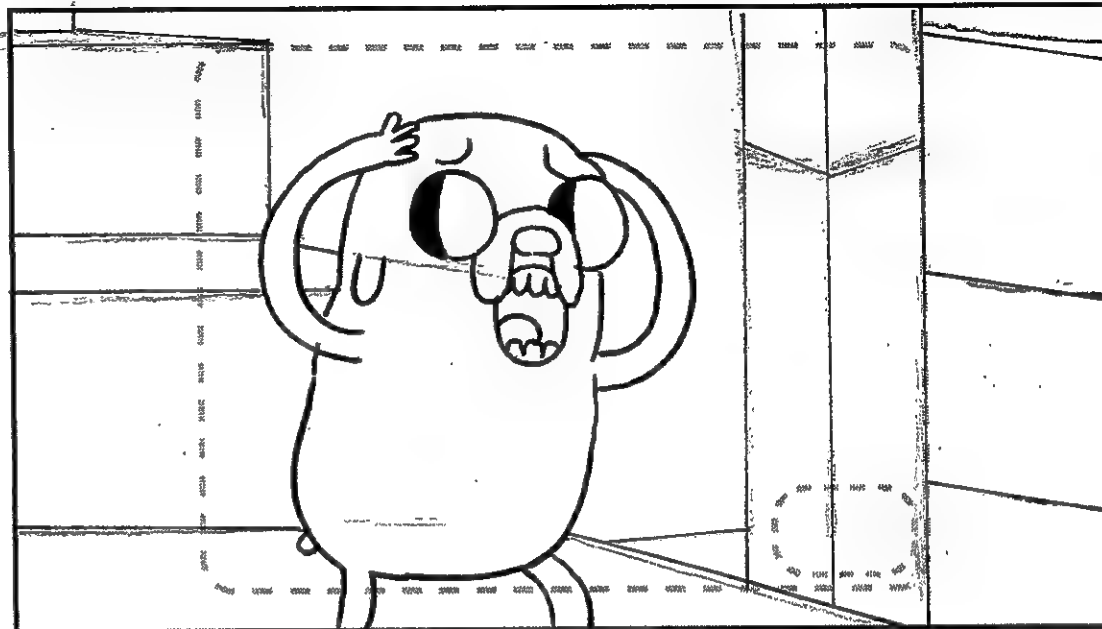


Sc. 53

Pnl. A

Bg.

day night



Dialog:

prismo 1 - that come in later.
it's gonna be sick

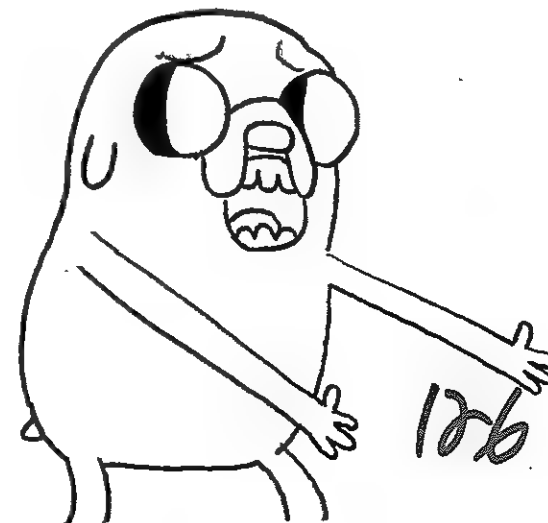
Jake/PRISMO I'M RIGHT HERE!

Action:

-PRISMO SLIDES INTO SLOT OFF/S.

Timing:

125



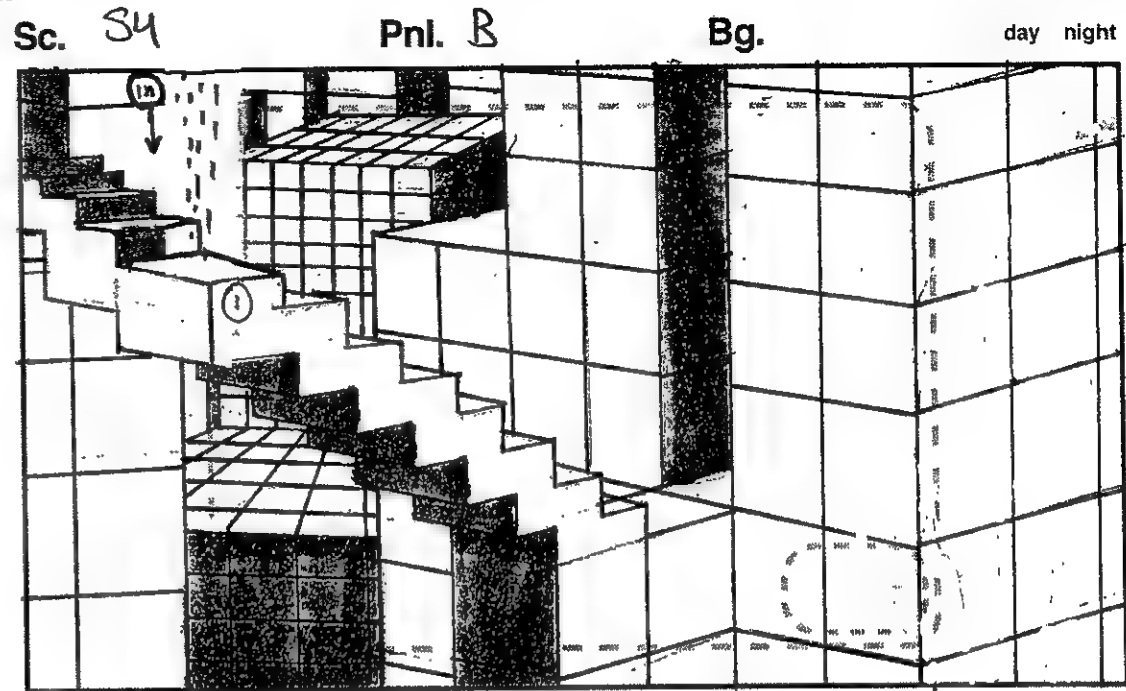
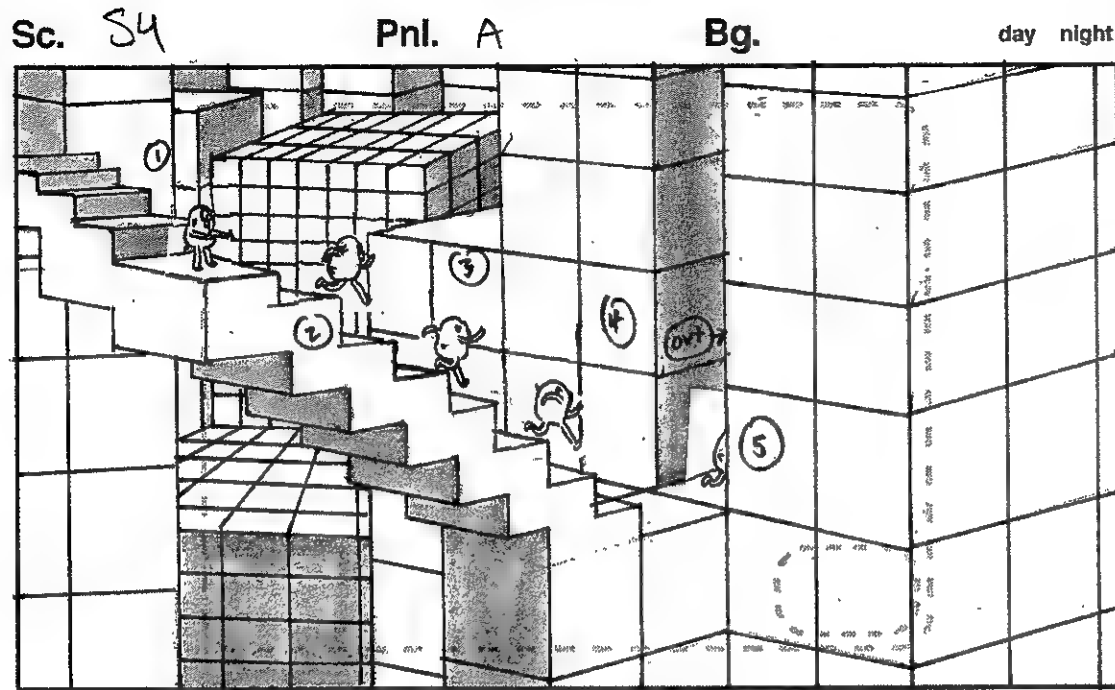
EPISODE # 1025-182

Production:

ADVENTURE TIME



Page 64



Dialog: Jake! Where are you going, bro!?

A. Prismo / (whistling)
B. JAKE ③ WOAH! ④ Where the heck am I?

Action: - J. RUNS DOWN STAIRS AND OFF/S.

- NEW JAKE
MATERIALIZES
VIA LIGHT
BEAMS.



Timing:

127

128

EPISODE #1025-182

Production:

ADVENTURE TIME



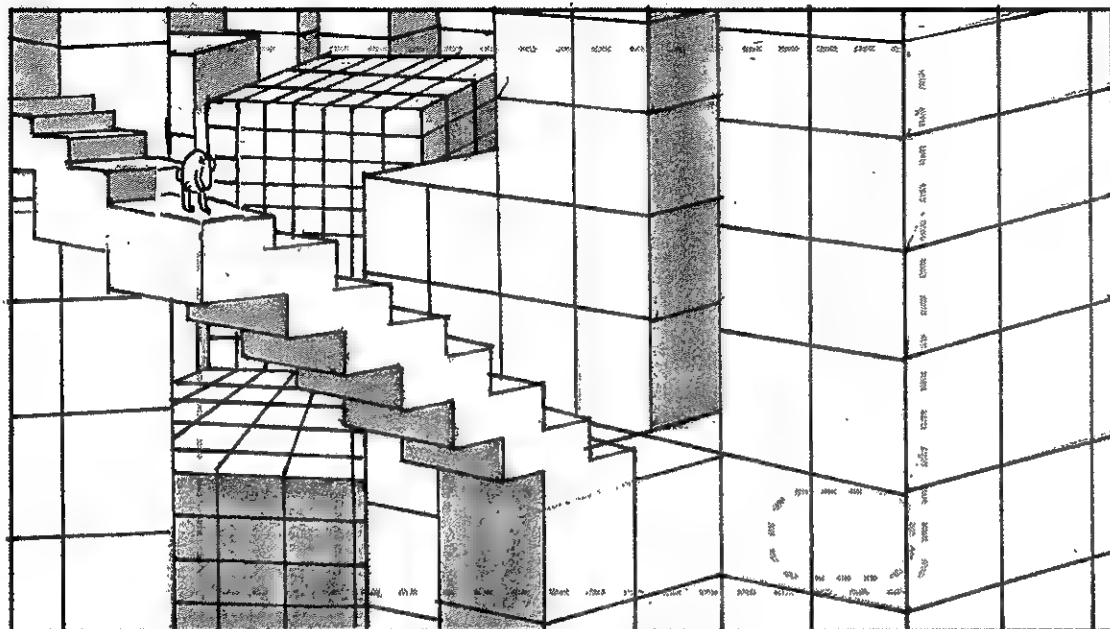
Page 65

Sc. 54

Pnl. C

Bg.

day night

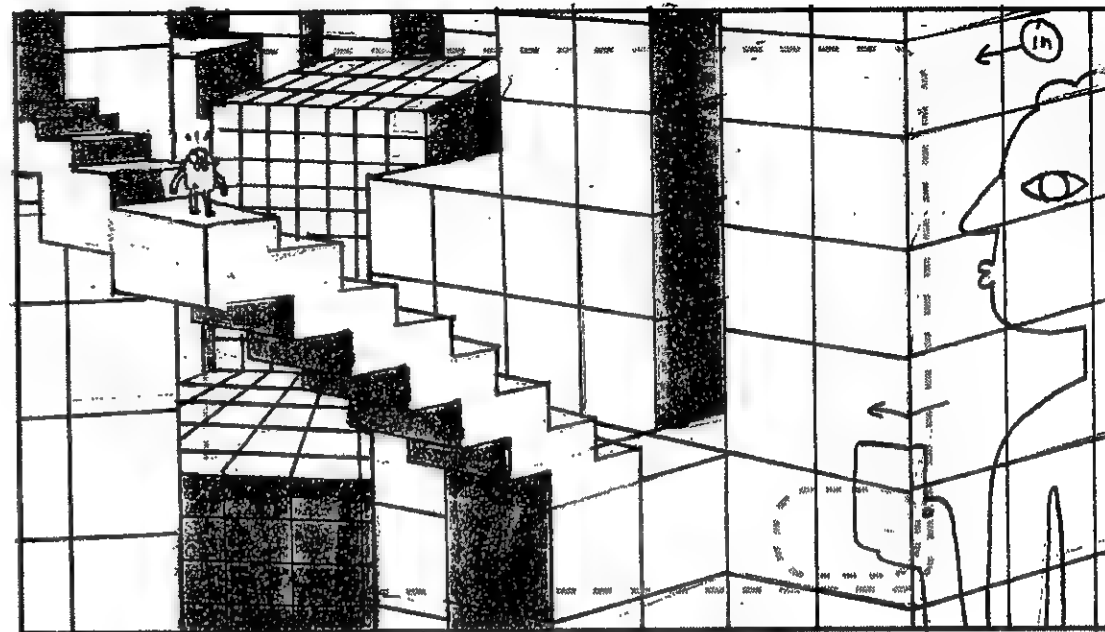


Sc. 54

Pnl. D

Bg.

day night



Dialog: Jake / ① Dude. ② what is the deal?

prismo / (whistling)

Action: -REPEAT ACTIONS
AND DIALOG FROM
SC. 52



- PRISMO COMES ON/S, ROUNDS CORNER
- ACCENT LINES POP OFF J'S HEAD.

Timing:

129

130

EPISODE # 1025-182

Production:

ADVENTURE TIME



Page 66

Sc. 55 Pnl. A Bg. day n' day night

Action: Jake/① wait up man ② how are you ③ alive? ④ Finn and I ⑤ saw your
⑥ old man host body ⑦ get destroyed ⑧ by the -
-CUBE opens to reveal Prismo and then closes again ②b → ③b → ④b → ⑤b

Timing:

131

132

EPISODE # 1025-182

Production:

ADVENTURE TIME



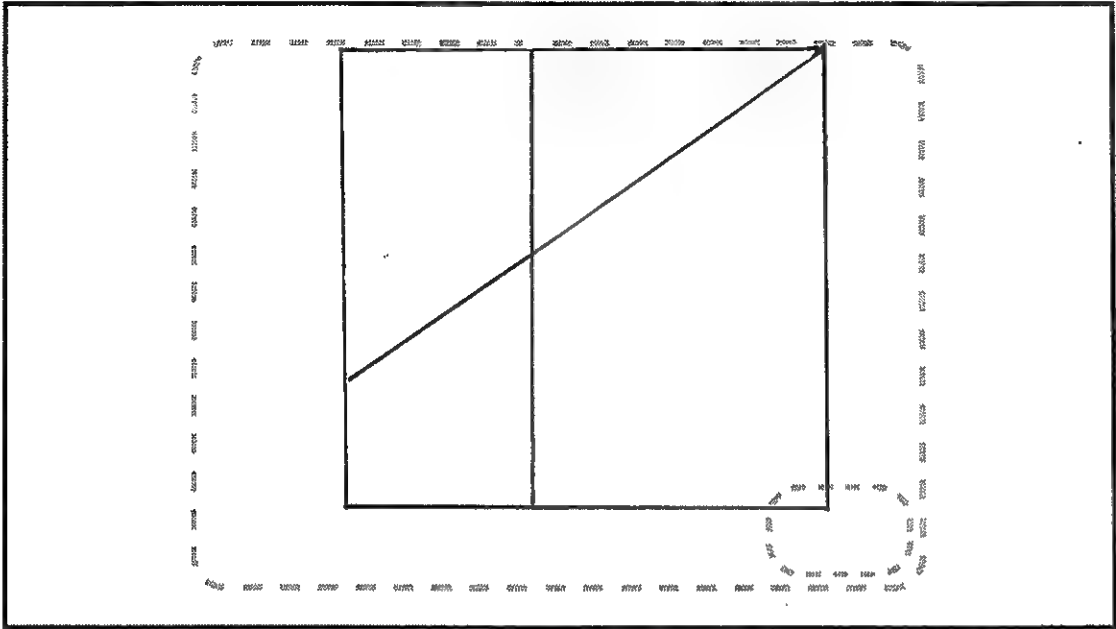
Page 67

Sc. 56

Pnl. A

Bg.

day night

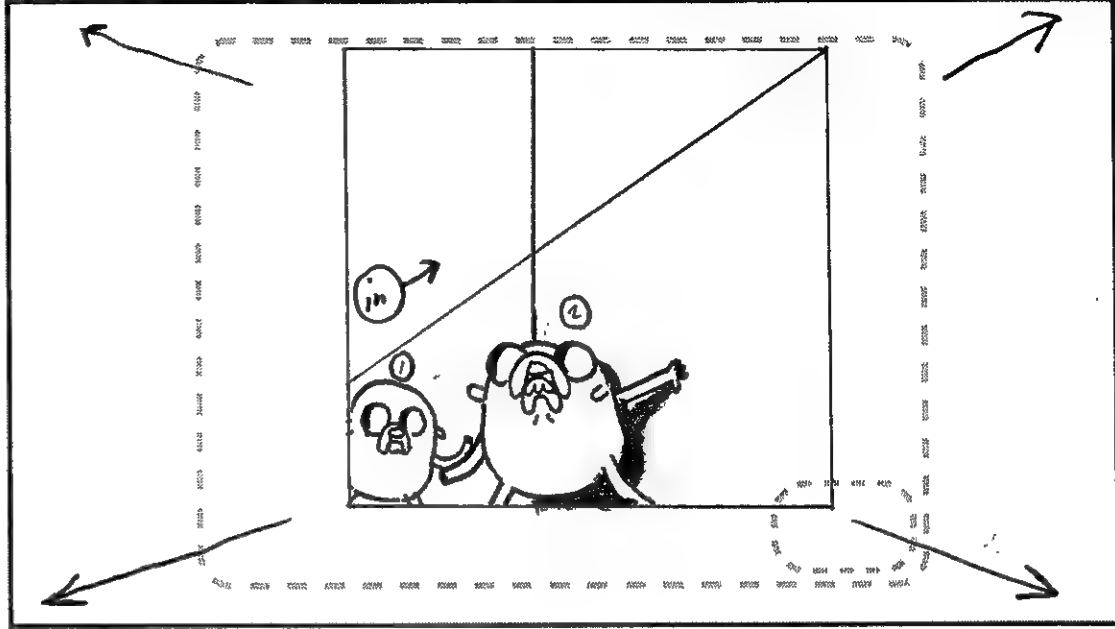


Sc. 56

Pnl. B

Bg.

day night



Dialog:

Jake / : GASP :

Action:

- J. RUNS ON/5.
AND STOPS
SUDDENLY

TRUCK OUT

Timing:

133

134

EPISODE # 1025-182

Production:

ADVENTURE TIME



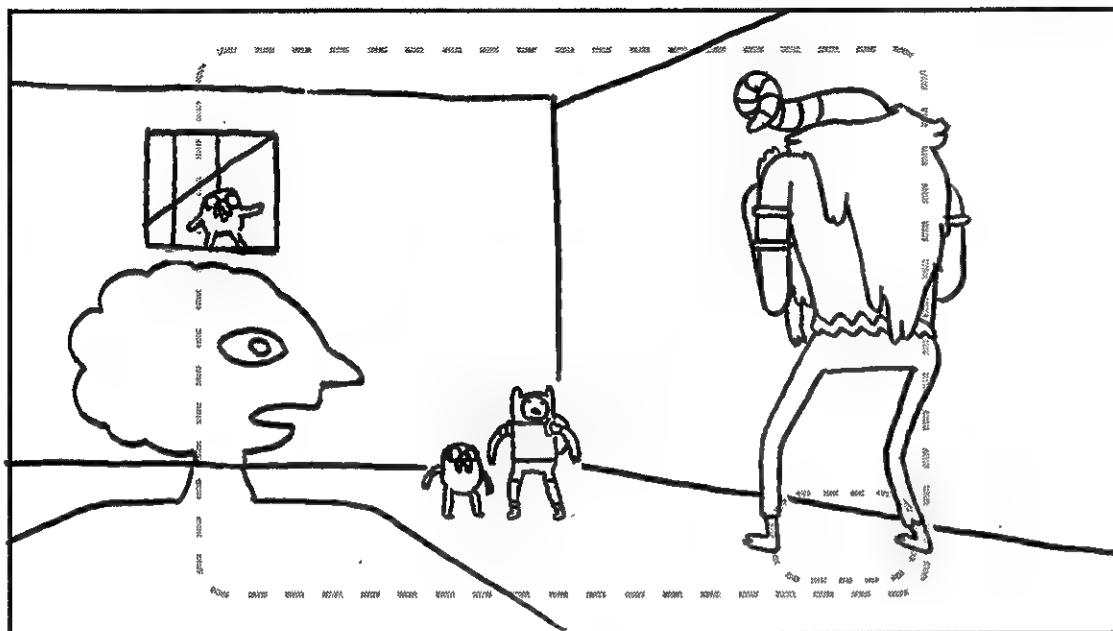
Page 68

Sc. 56

Pnl. C

Bg.

day night

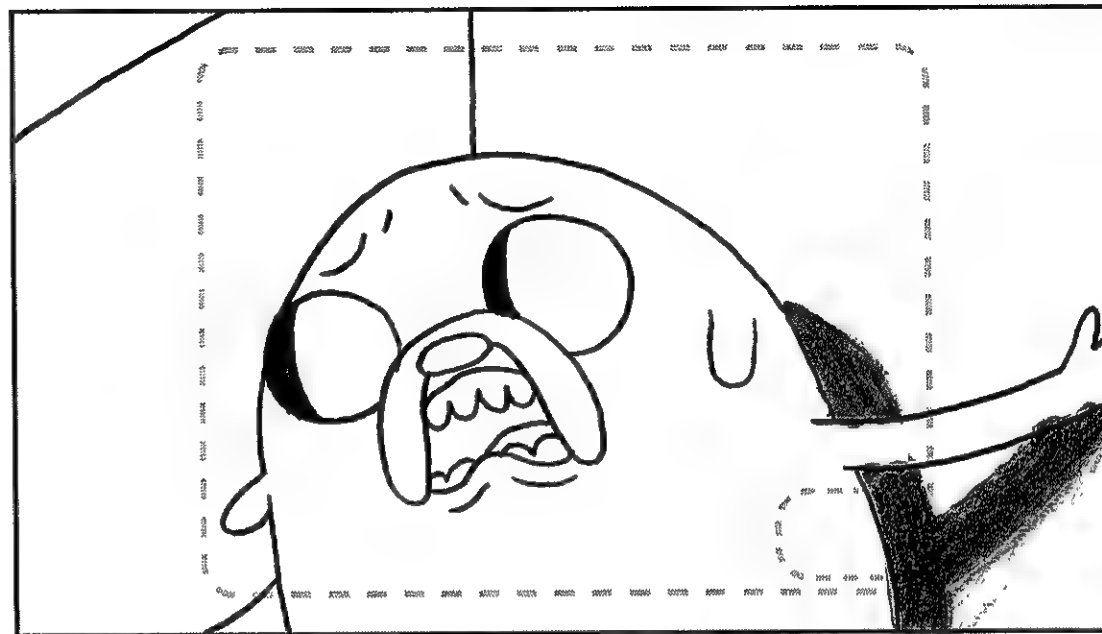


Sc. 57

Pnl. A

Bg.

day night



Dialog:

Jake! THE LICH !?!

Action:

- end truck out
- <SCENE FROM 'WAKE UP'>

Timing:

135

136

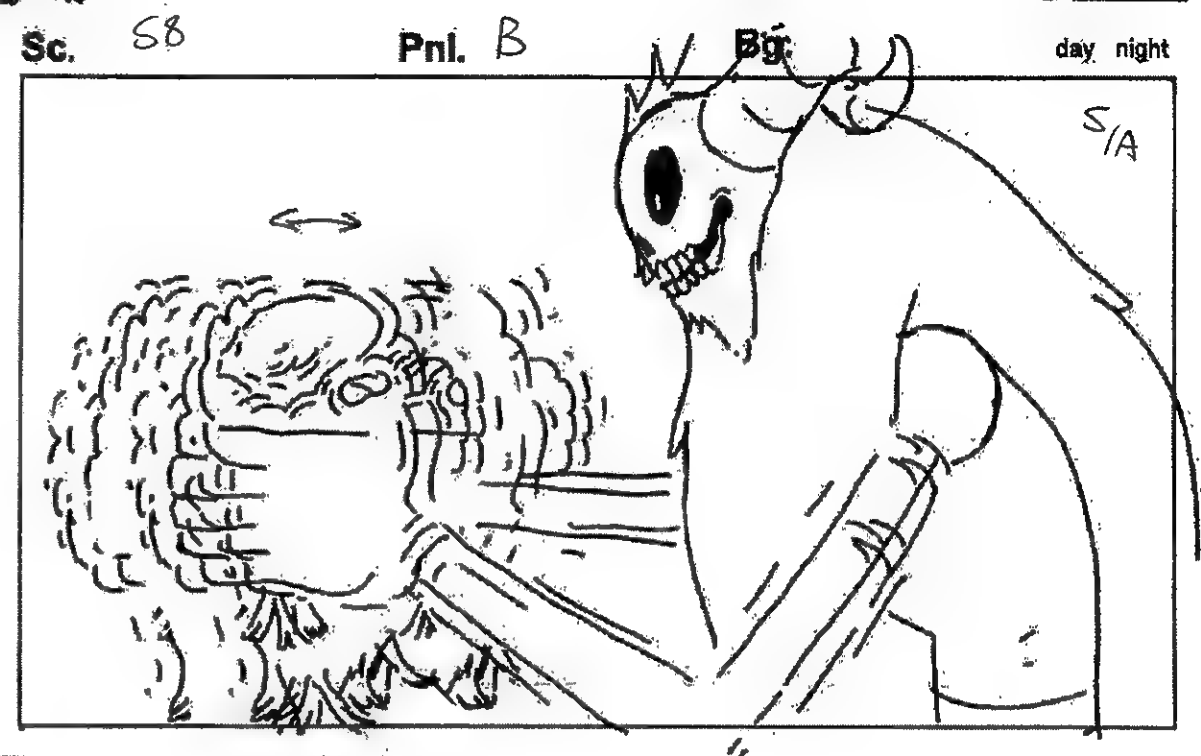
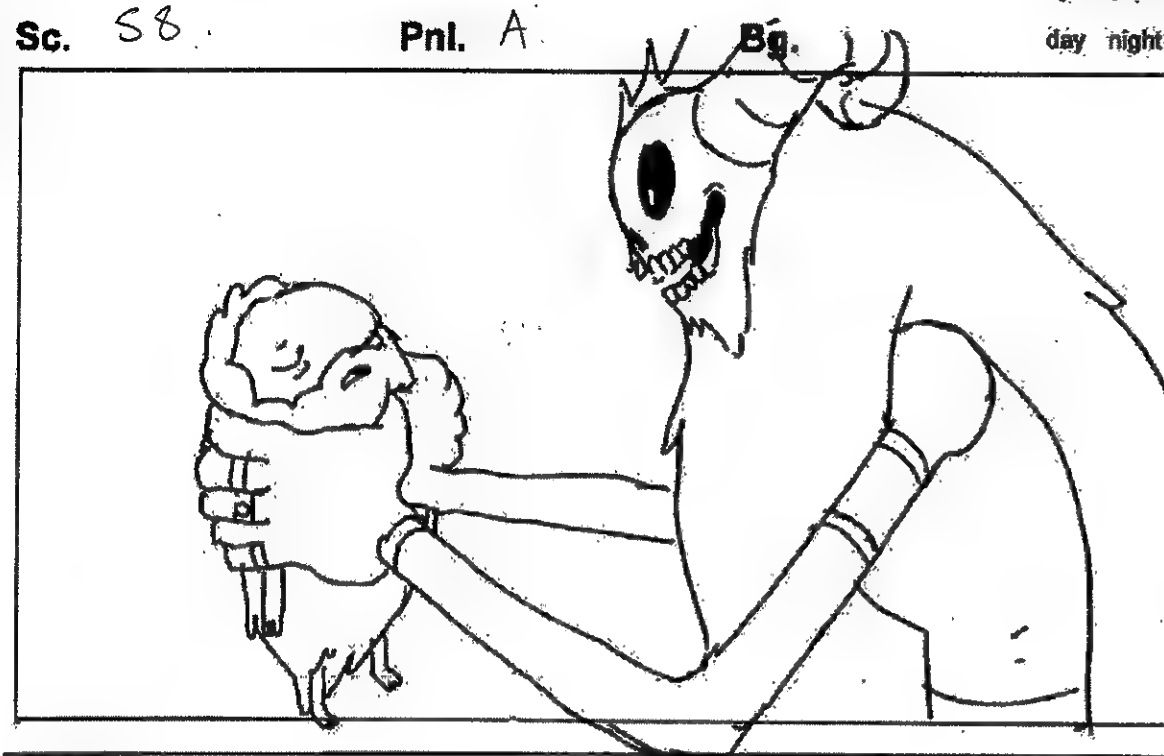
EPISODE # 1025-182

Production:

ADVENTURE TIME



Page 169



Dialog:

Action:

- L HOLDS OLD PRISMO
- REUSE SCENES FROM 'WAKE UP'

Timing:

137

LICH : WAKE UP.

- L starts violently shaking old PRISMO

138

EPISODE # 1025-182

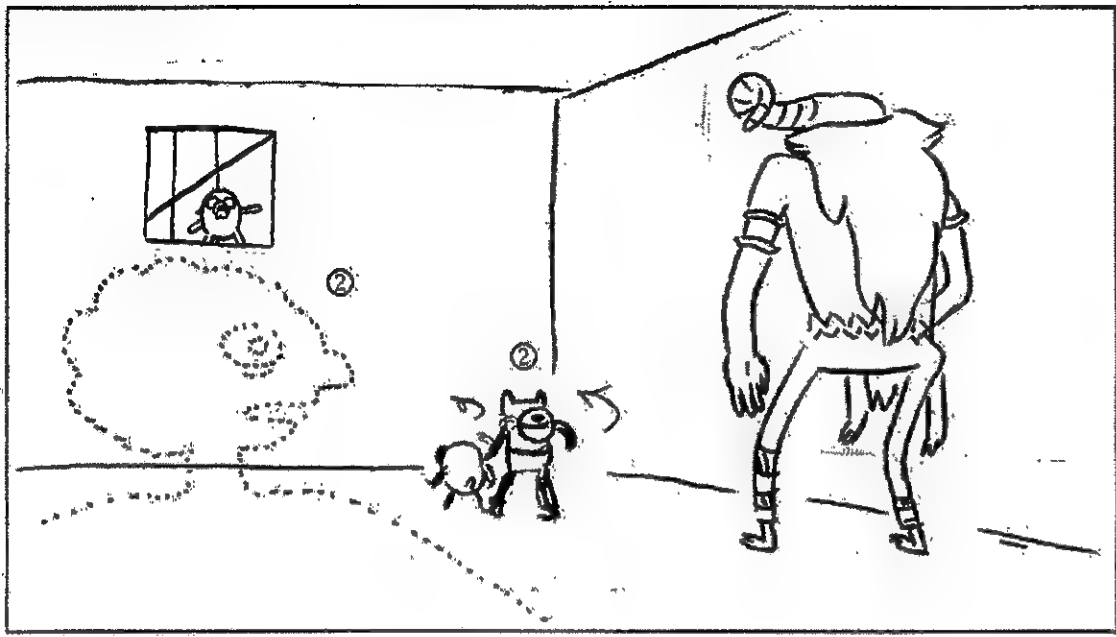
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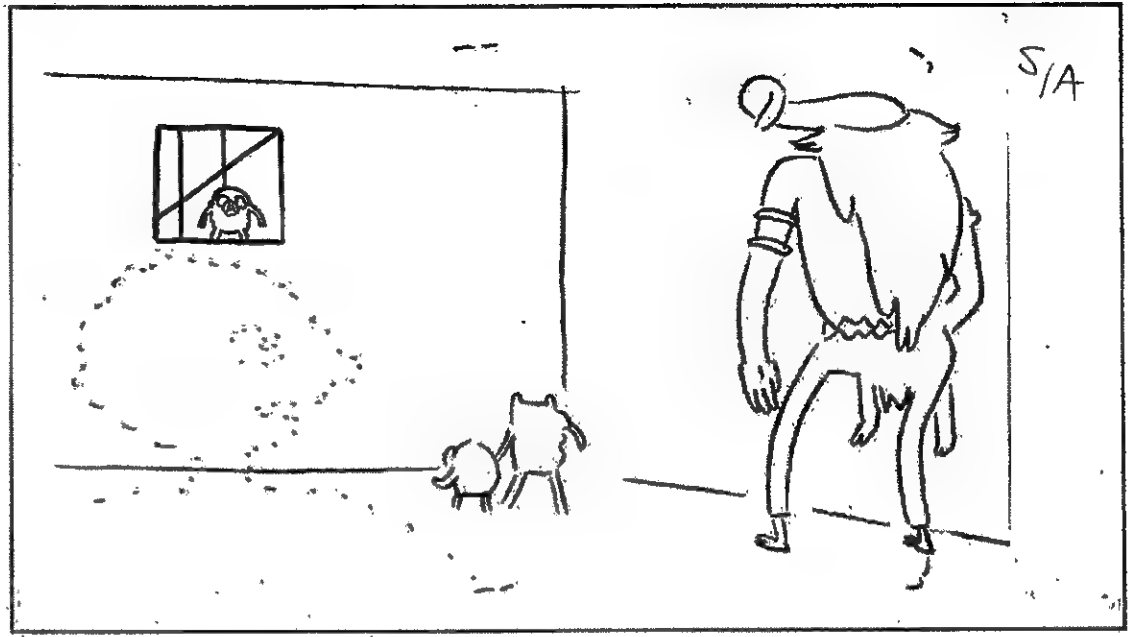
ADVENTURE TIME



Sc. 59 Pnl. A Bg. day night



Sc. 59 Pnl. B Bg. day night



Dialog:	P: WHU-	
Action:	- F+J TURN QUICKLY	(PRISMO FADES AWAY) ~~~~>
Timing:	139	140

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ADVENTURE TIME



Sc. 60 Pnl. A Bg. day night

Sc. 60 Pnl. B Bg. day night

Dialog:	
Ⓟ WAIT, I CHANGED MY—	Ⓟ (GASP)
Action:	
➡ (PRISMO FADES AWAY) ➡	
Timing:	
141	142

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ADVENTURE TIME



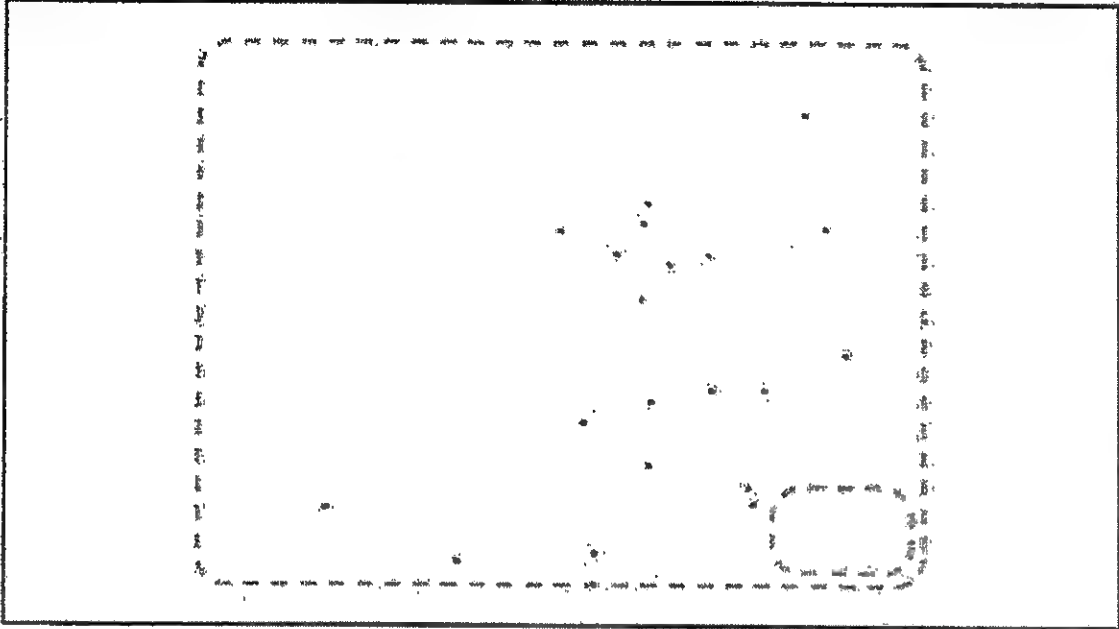
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Sc. 60

Pnl. C.

Bg.

day night

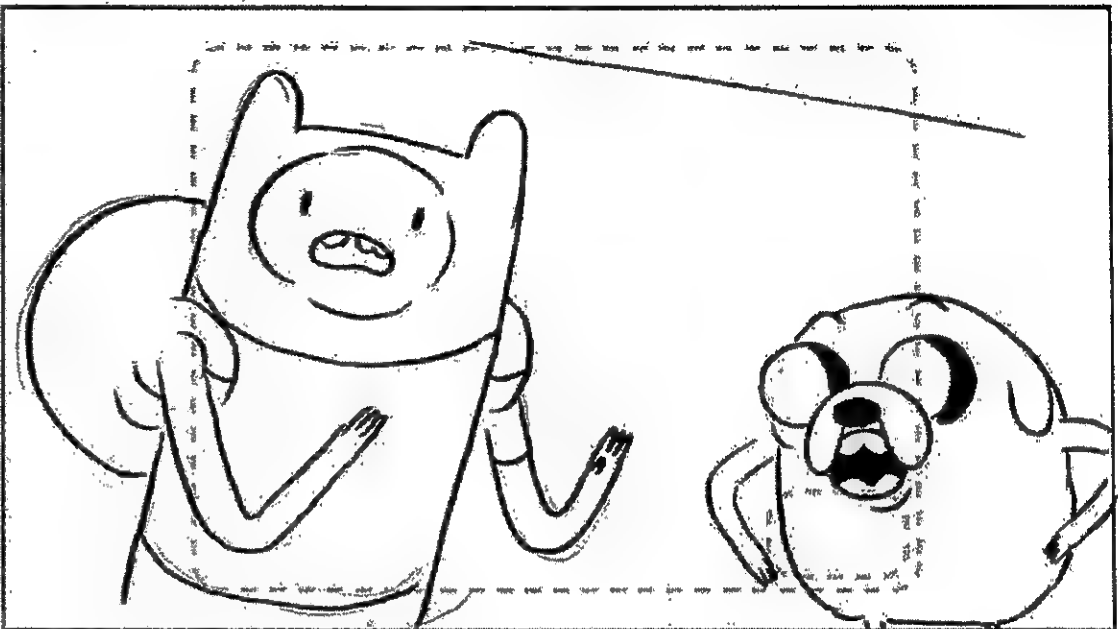


Sc. 61

Pnl. A

Bg.

day night



Dialog:
Action: (FADES TO NOTHING)
Timing: 143

144

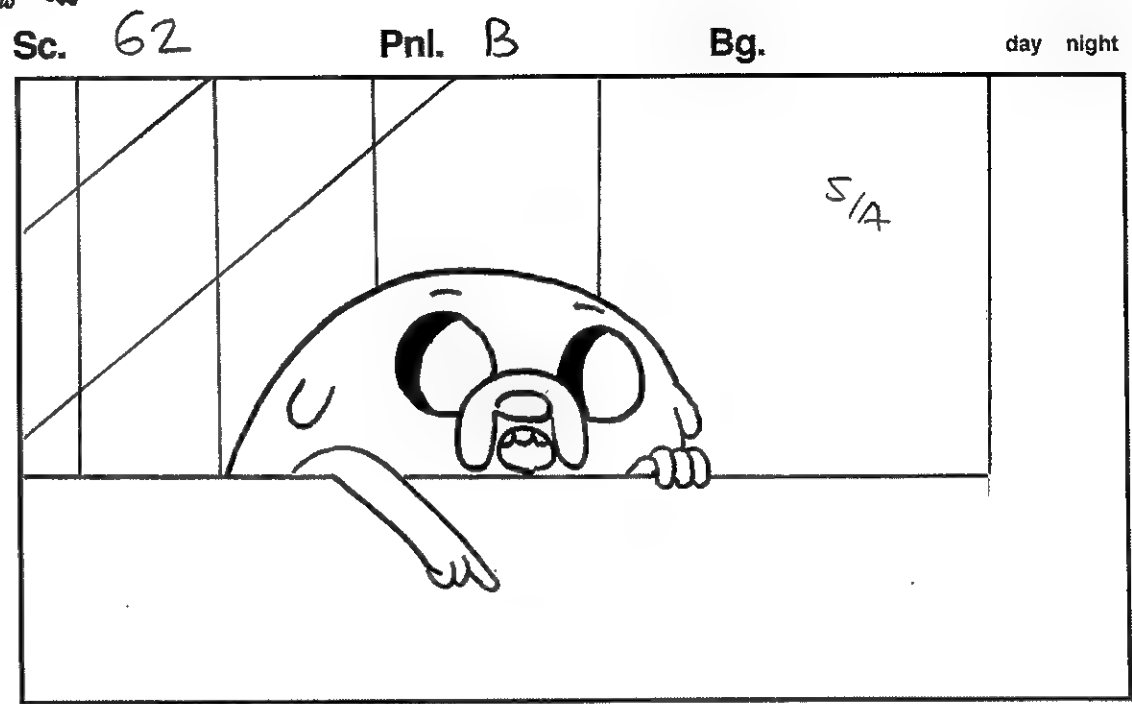
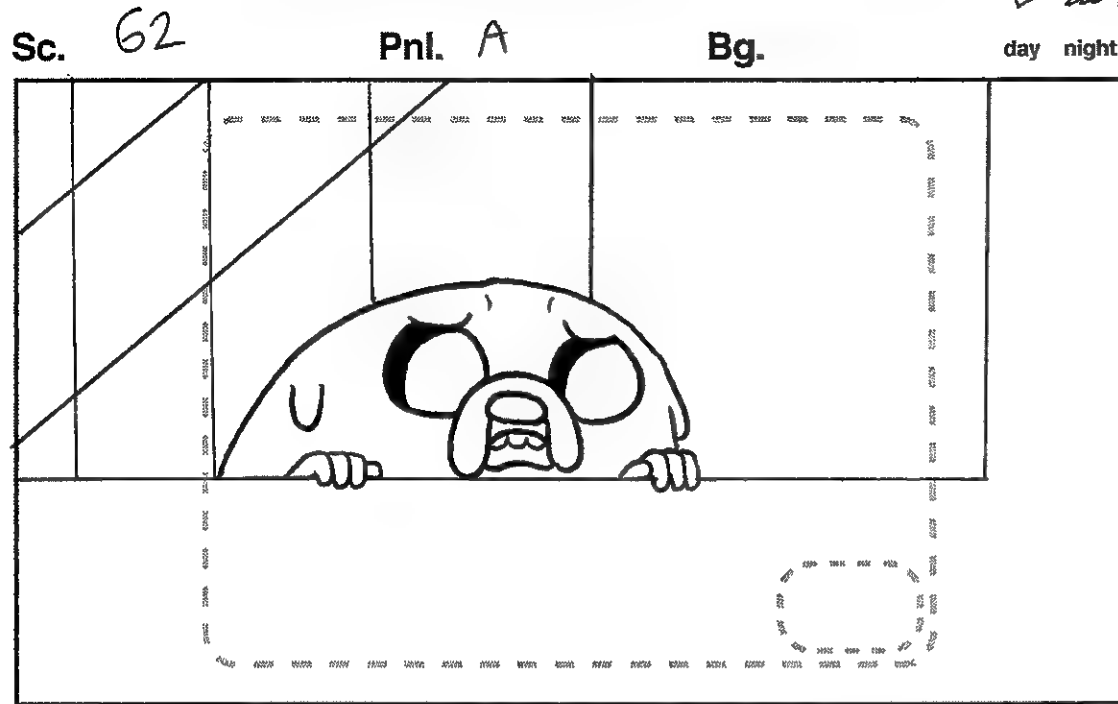
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ADVENTURE TIME



Page 73



Dialog: Jake/ w-wait why is this happening ?

Jake/ ① It's like a re-run of the ② worst junk!

Action:

Timing:

145

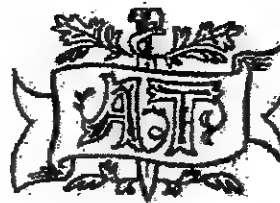


146

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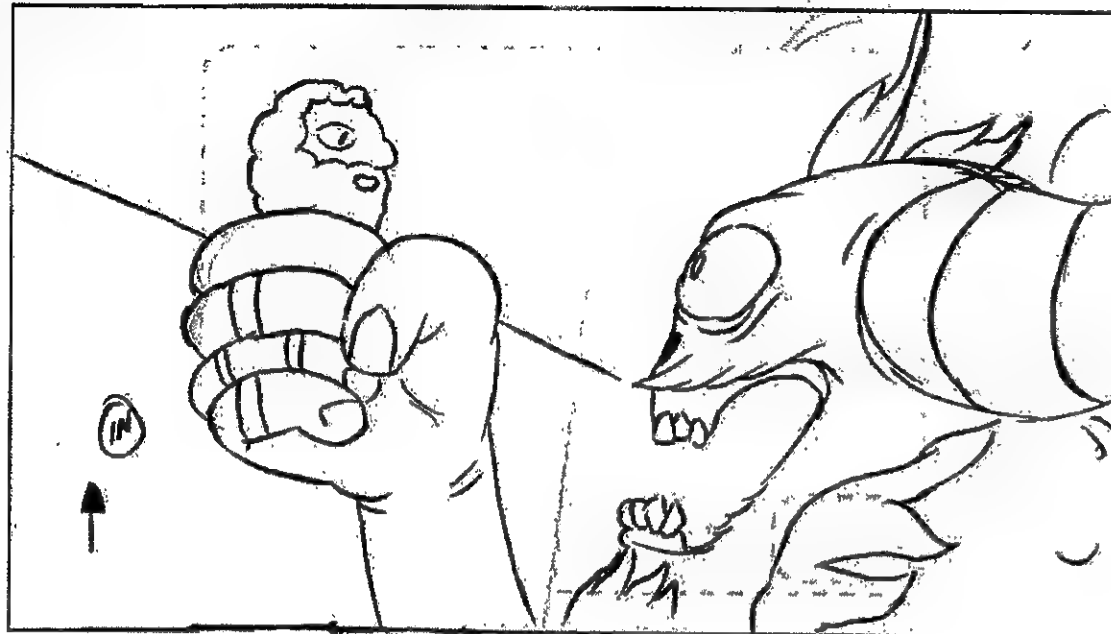
Production:

ADVENTURE TIME

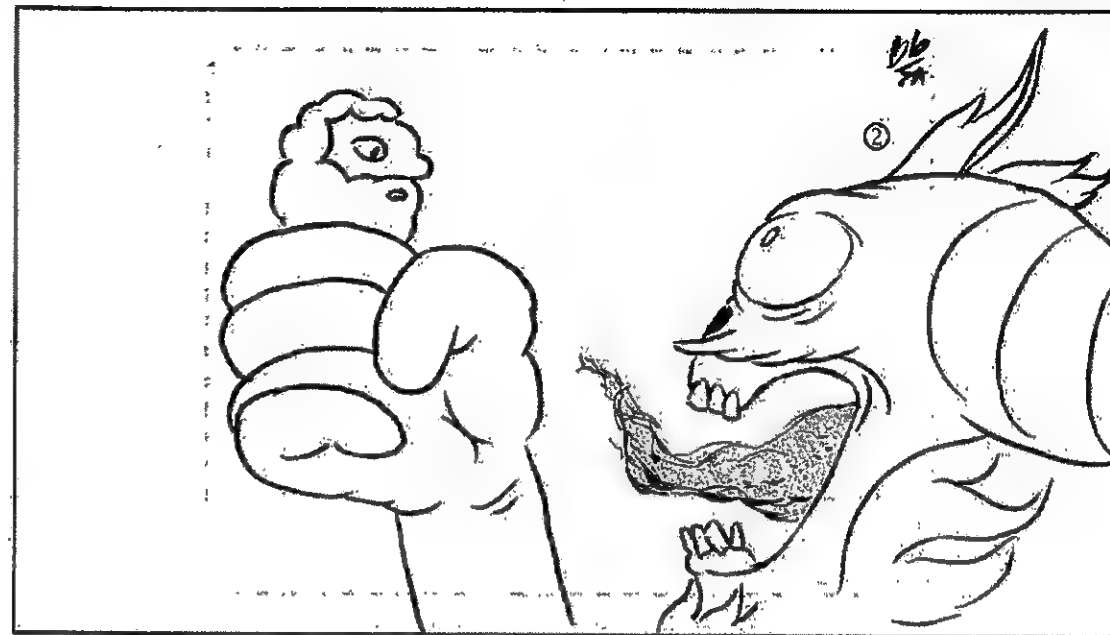


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Sc. 63 Pnl. A Bg. day night



Sc. 63 Pnl. B Bg. day night



Dialog:	THE <u>Jake (OS)</u> / Lich life-sucks Prismo's dream host...	
Action:	(LIFTS prismo up) slowly	(Black smoke comes out)
Timing:	147	148

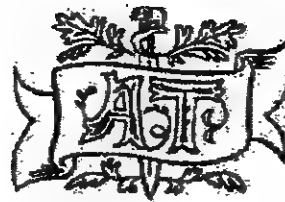


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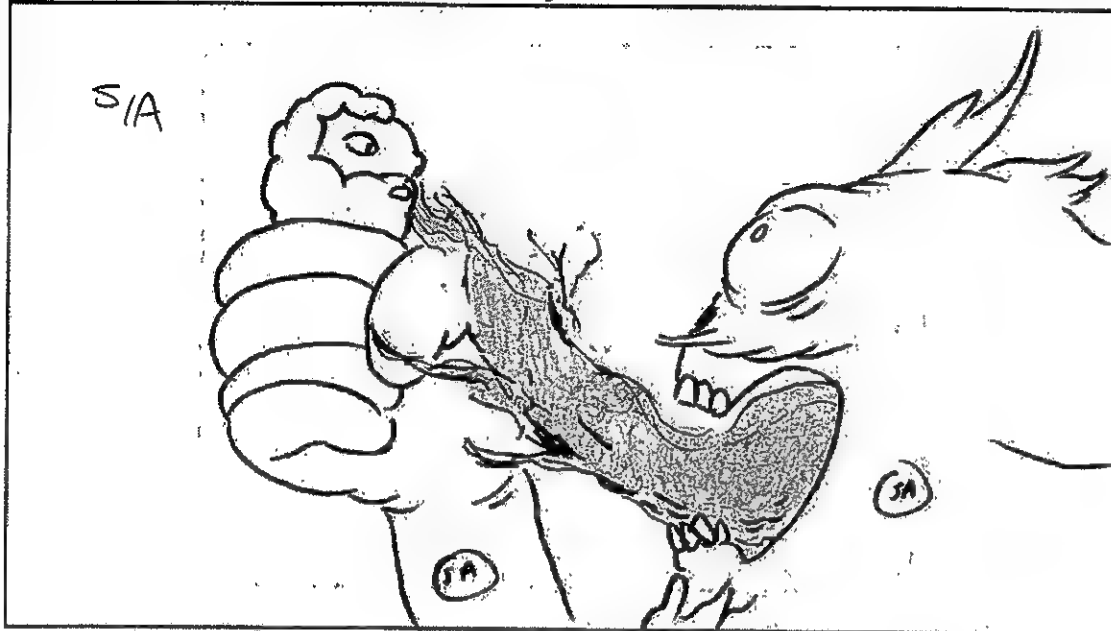
Page 75

Sc. 63

Pnl. C

Bg.

day night



Sc.

Pnl.

Bg.

day night



Dialog:

Take ^(o/s) which elimi -

Action:

Timing:

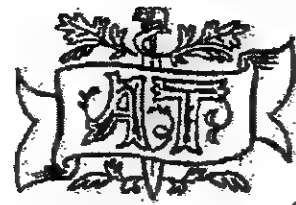
149

150

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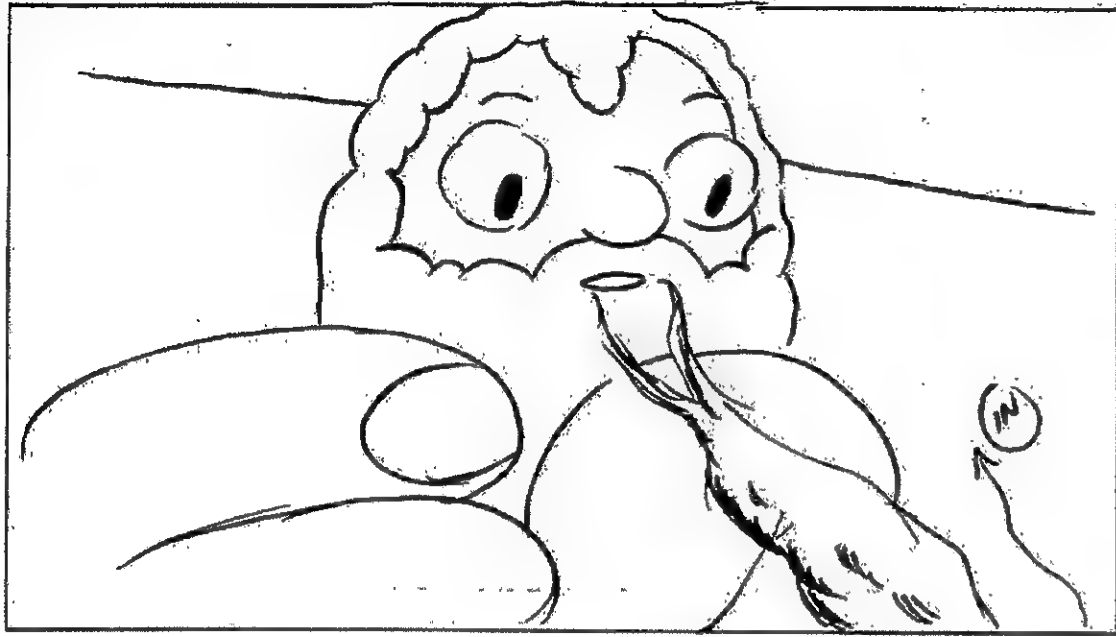
ADVENTURE TIME



Sc. 64

A

day night

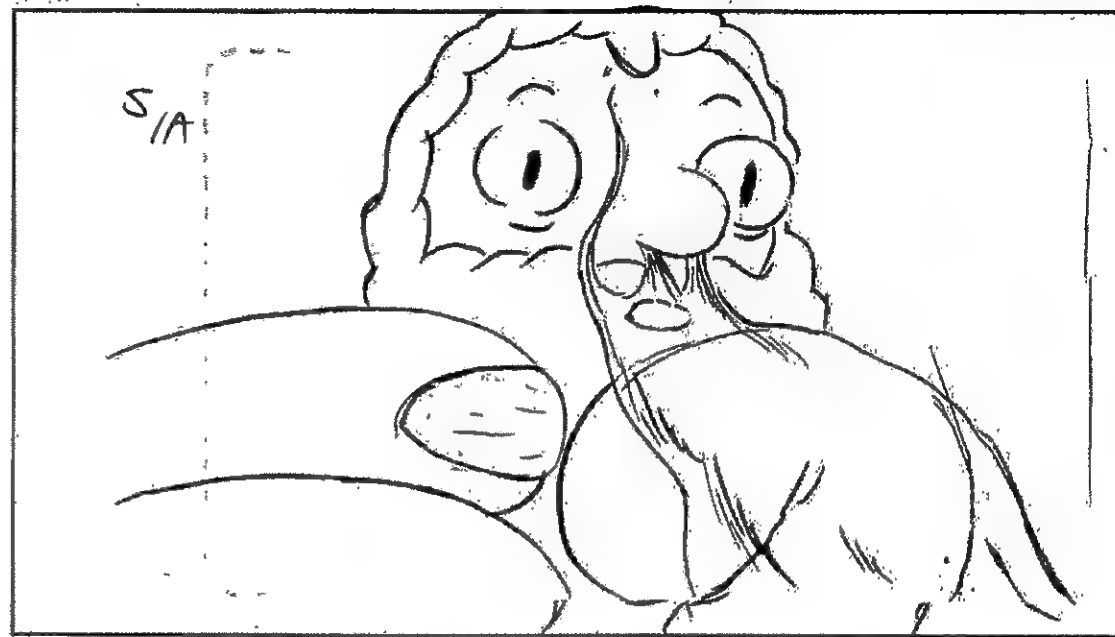


Sc. 64

Pnl. B

Bg.

day night



Dialog:	<u>Jake</u> (cont) ^{o/s} / -nates Prismo for ever ...	
Action:	- DEATH-SMOKE ENTERS SHOT	- SMOKE GOES INTO HIS NOSE
Timing:	151	152

EPISODE # 1025-182

Production :

ADVENTURE TIME



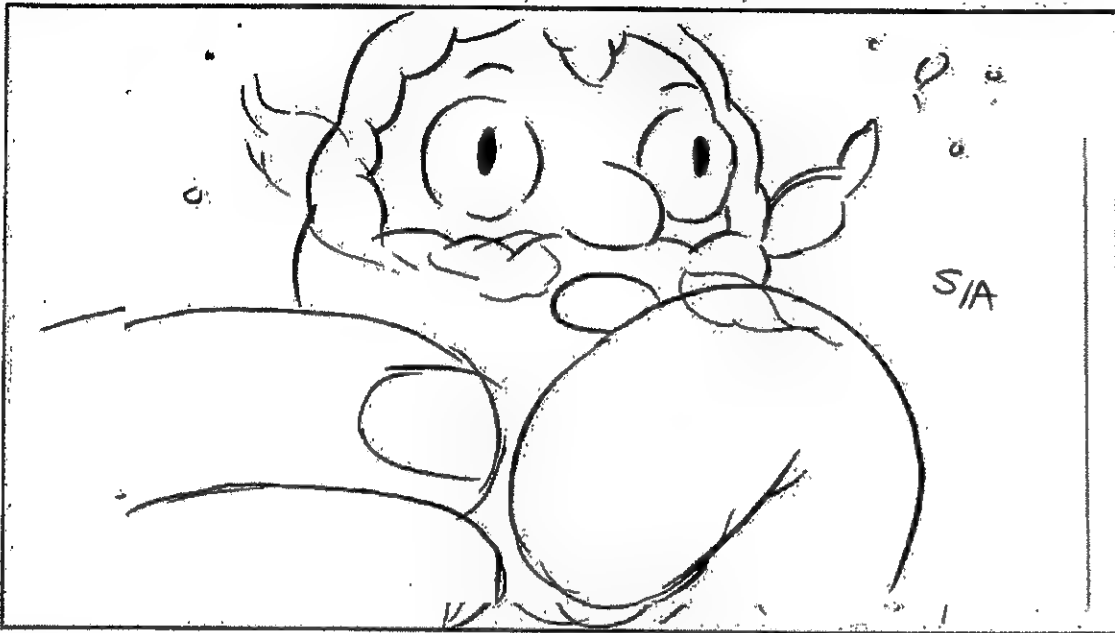
Page 77

Sc. 64

Pnl. C

Bg.

day night



Sc. 64

Pnl. D

Bg.

day night



Dialog:

^{O.S.}
Jake / (cont) / R. I. P. → VGH!

Action:

— SMOKE DISSAPATES

HEAD ROLLS BACK,
STARTS TO SHAKE.

Timing:

153

154

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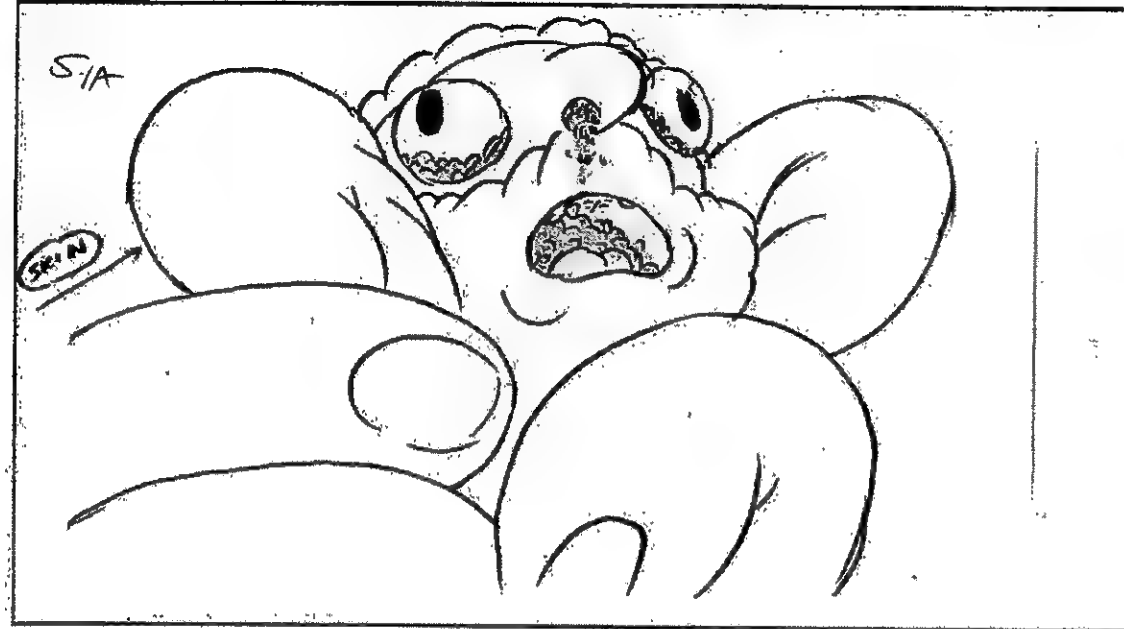
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Sc. 64

Pnl. E

Bg.

day night

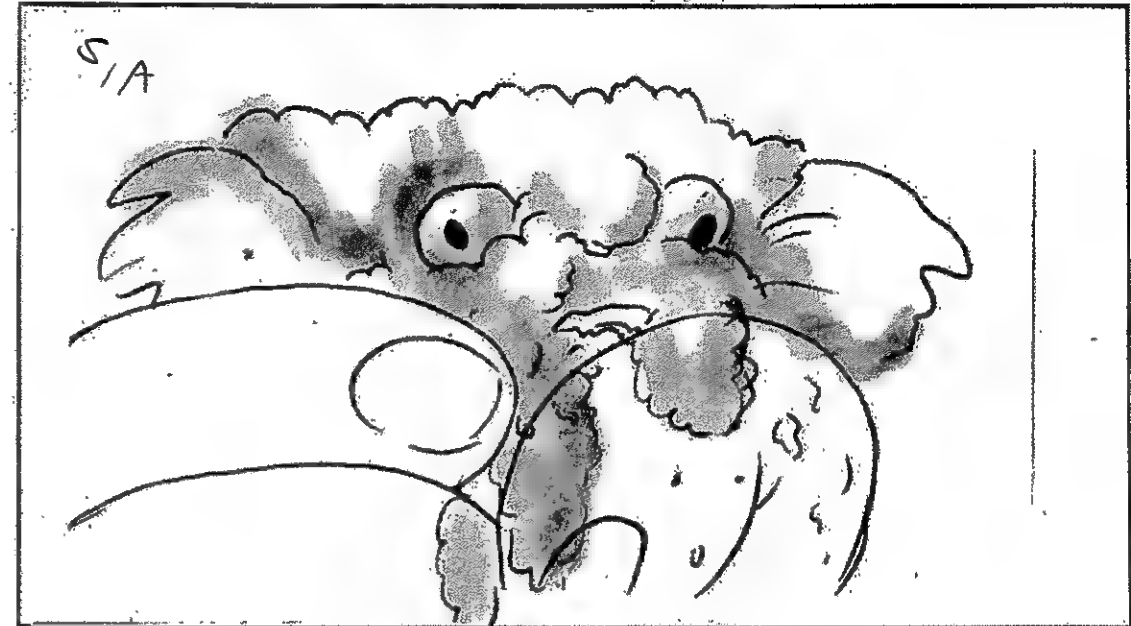


Sc. 64

Pnl. F

Bg.

day night



Dialog:

Jake / ^(O/S) It's mad —————→ GRIZ bro

Action:

ARMS BLOAT UP
DUST FALLS FROM NOSE, MOUTH, EYES

DUST POURS OUT MORE,
- CHARACTER SHAKES FROM BEING
FULL
- DUST CONTINUALLY POURS

Timing:

155

156

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ADVENTURE TIME



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Sc. 64

Pnl.

G

Bg.

day night



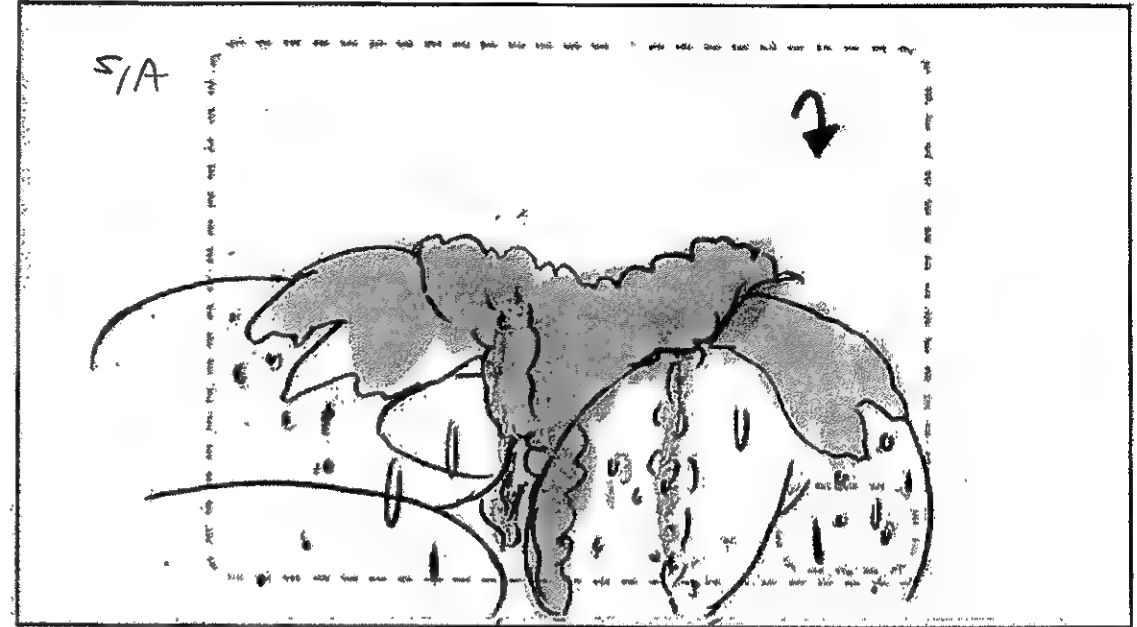
Sc. 64

Pnl.

H

Bg.

day night



Dialog:

Action:

- DUST COLLAPSES.

Timing:

157

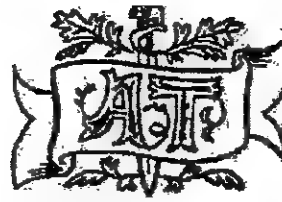
158

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ADVENTURE TIME



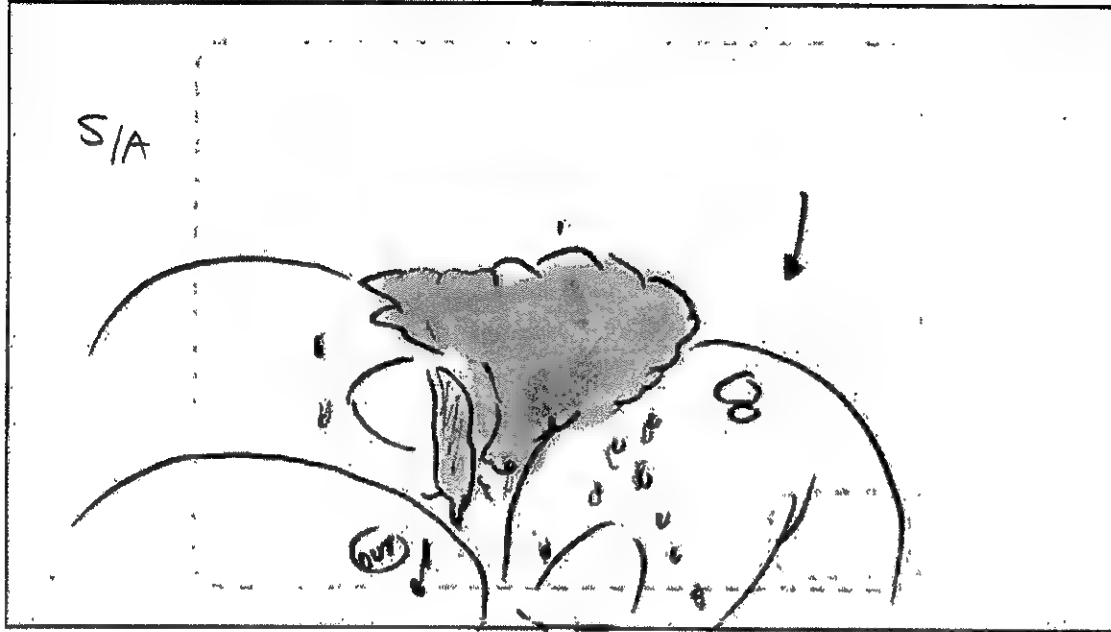
Page: 80

Sc. 64

Pnl. I

Bg.

day night

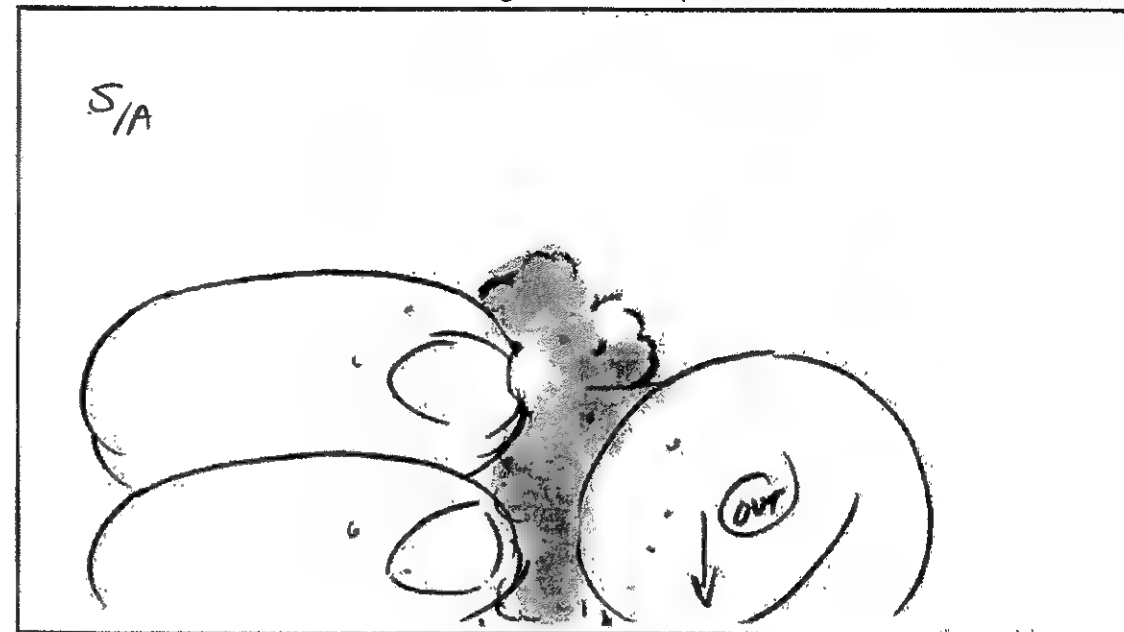


Sc. 64

Pnl. J

Bg.

day night



Dialog:

Jake (os) / Yech!

Action:

Timing:

159

160

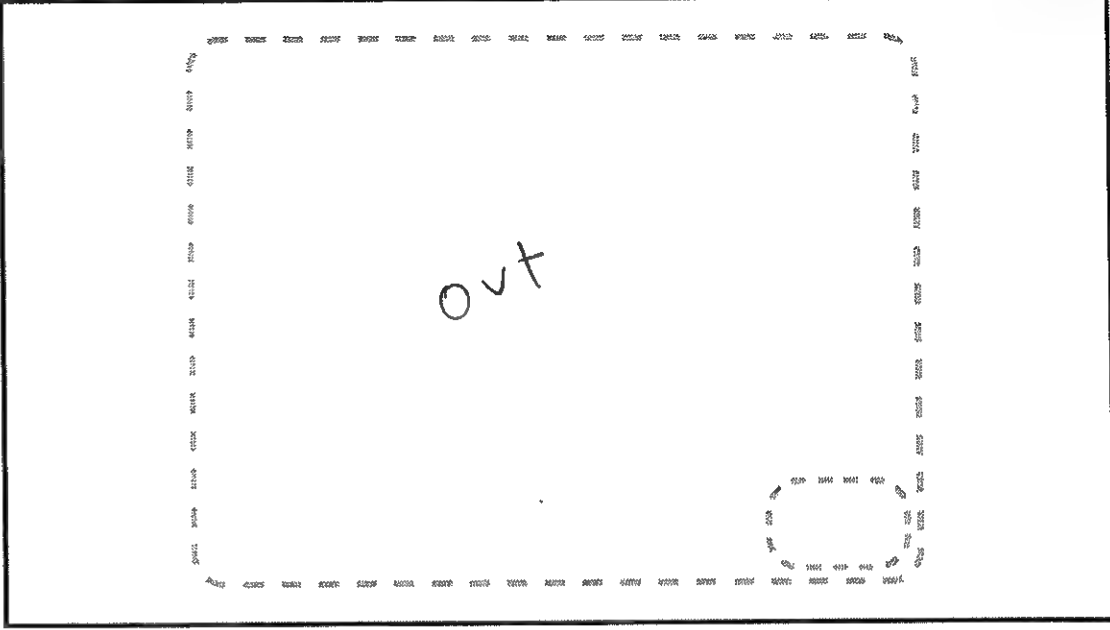
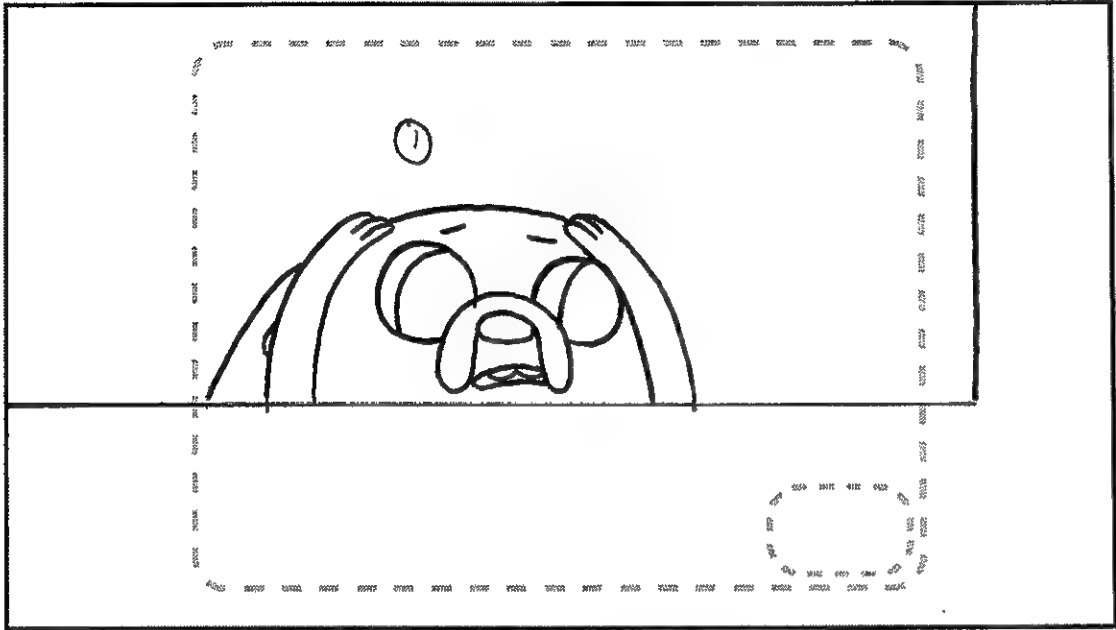
EPISODE # 1025-182

Production :

ADVENTURE TIME



Sc. 65 Pnl. A Bg. day night Sc. Pnl. Bg. day night



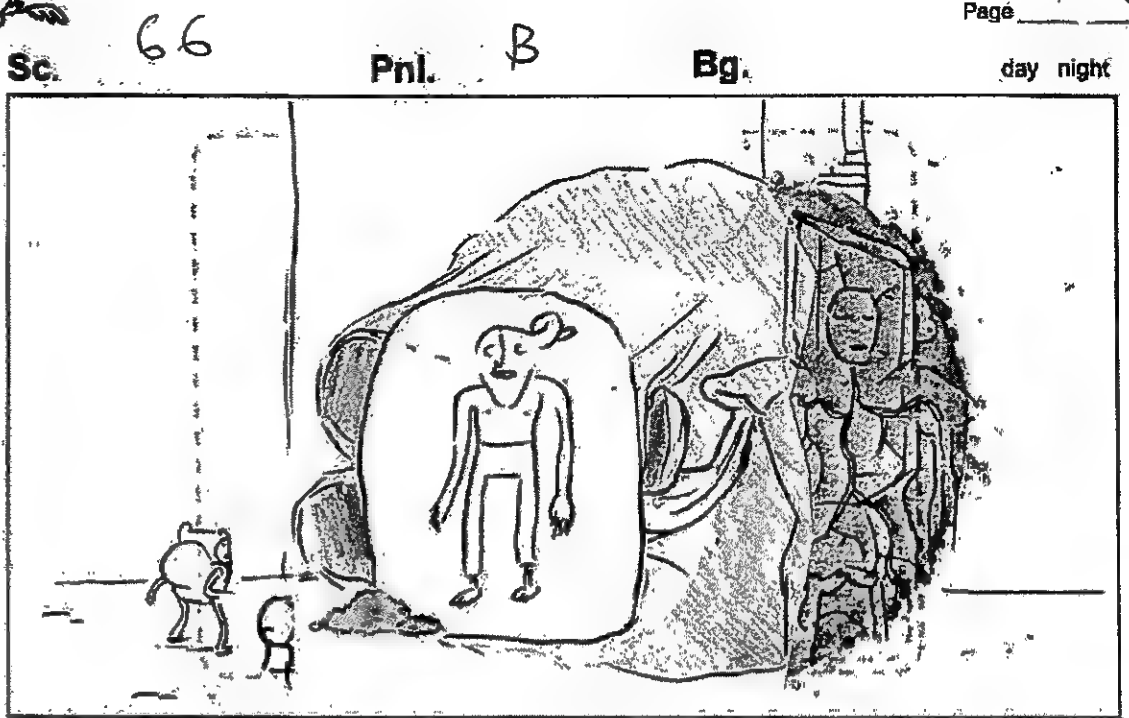
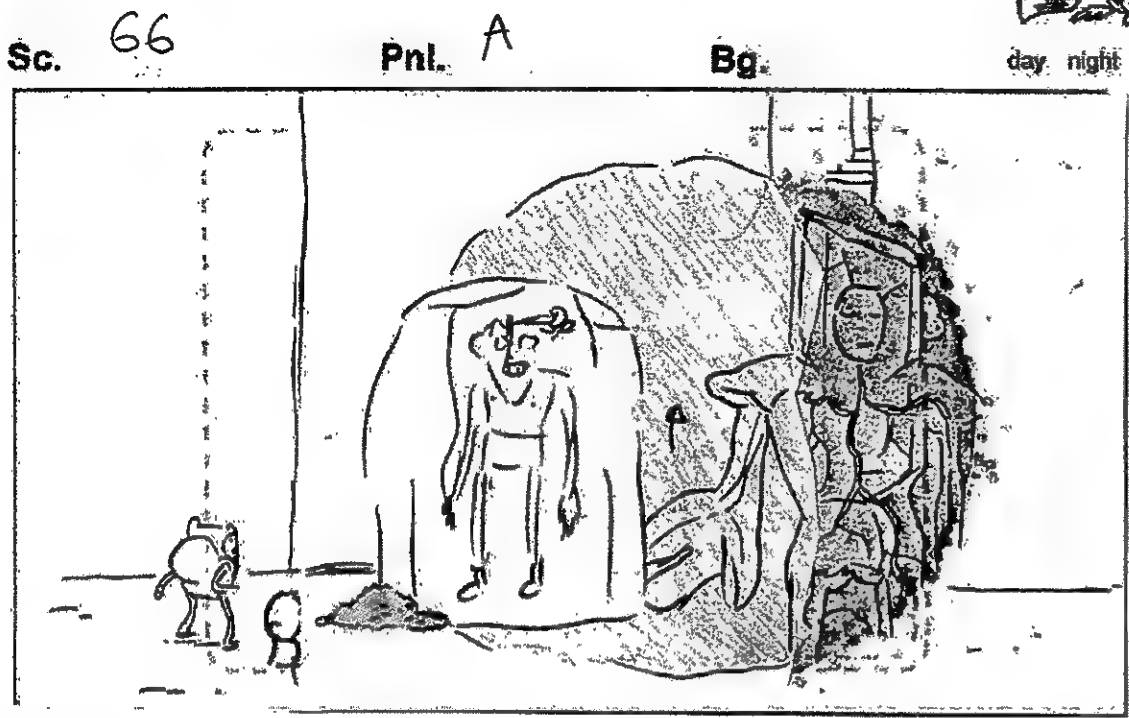
Dialog: Jake ① And then the ② space police or whatever they're ③ called show up ...

Acti	②	③
Timi	161	162

EPISODE # 1025-182
Production:

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ADVENTURE TIME



Dialog:	Jake(0s) Becavse bopping Prismo —————> is a cosmic crime...
Action:	(membrane breaks) I hand grabs on crystal)
Timing:	163 164

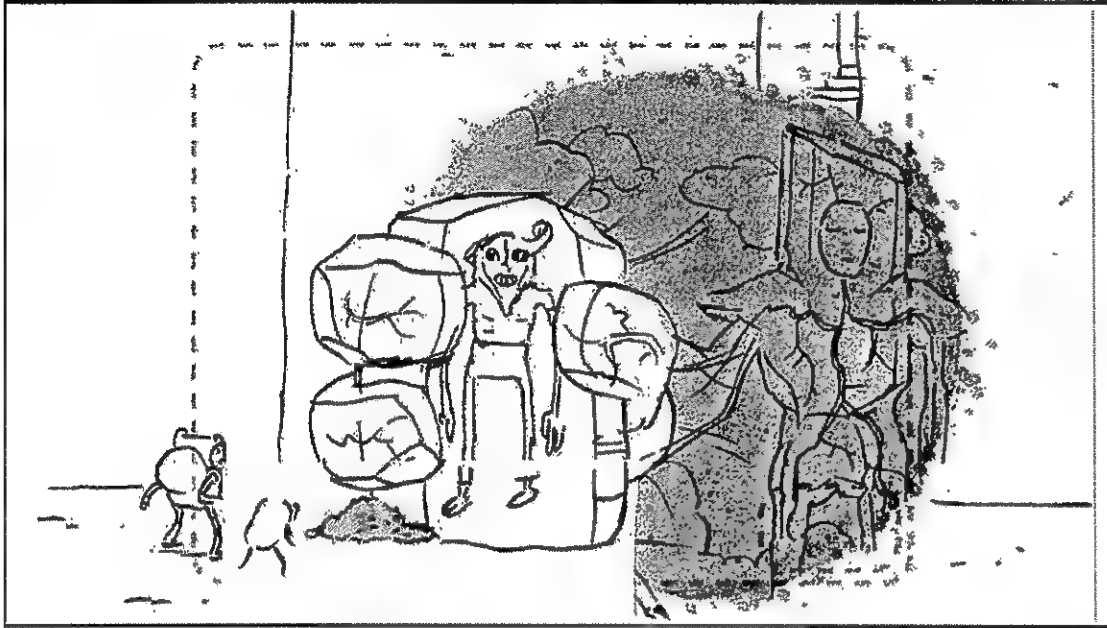
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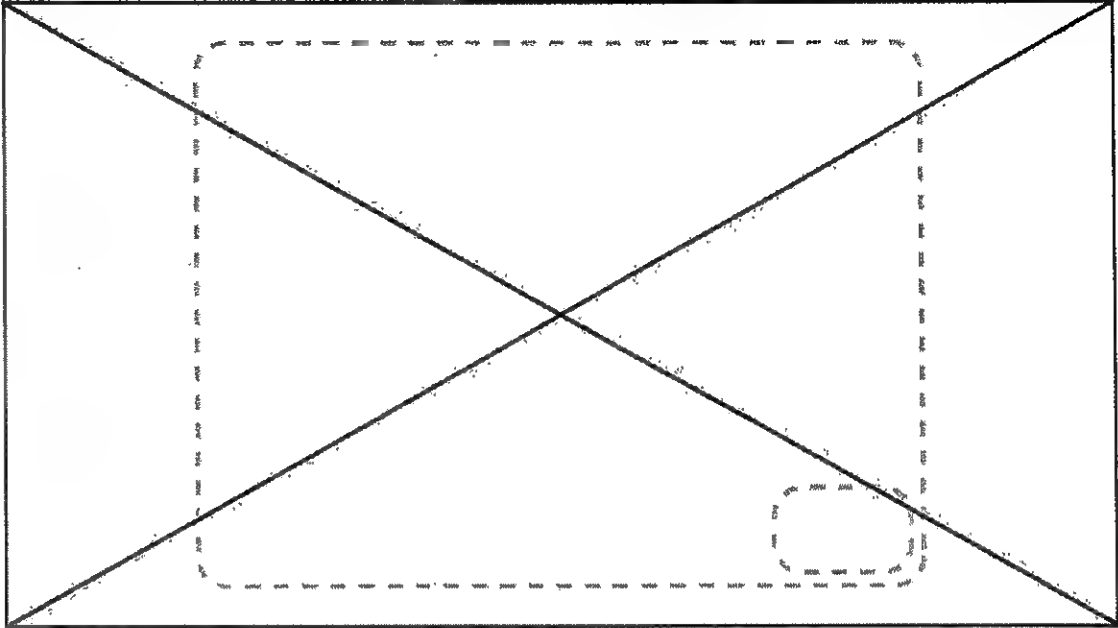
ADVENTURE TIME



Sc. 66 Pnl. C Bg. day night



Sc. Pnl. Bg. day night



Dialog:	Jake(05) / That part was cool.
Action:	
Timing:	165

Timing:	166
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EPISODE # 1025-182

Production :

ADVENTURE TIME



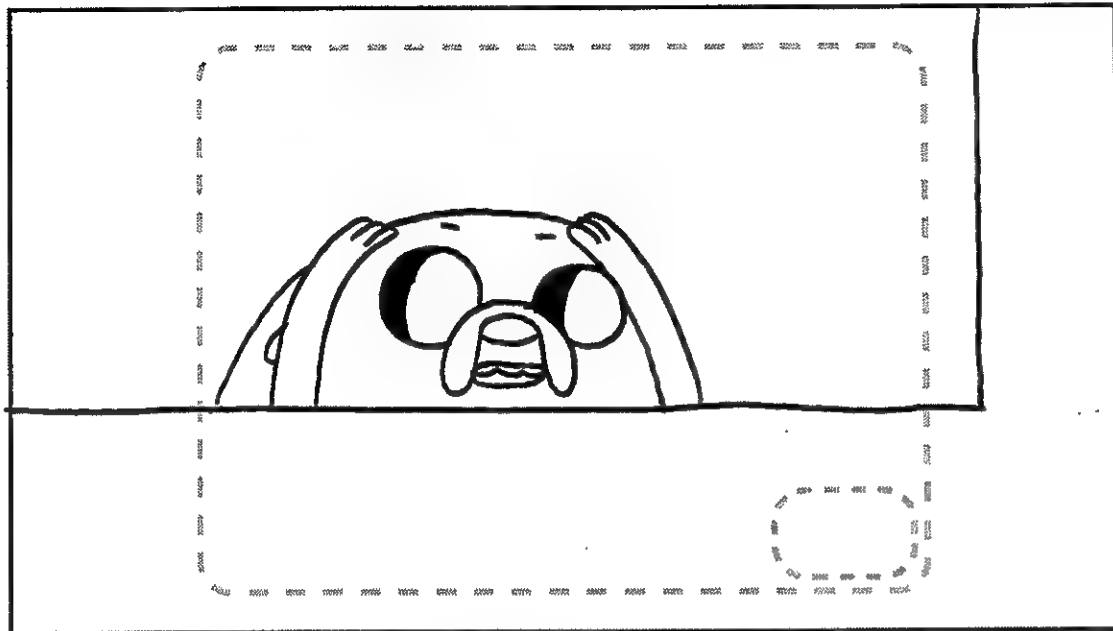
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Sc. 67

Pnl. A

Bg.

day night

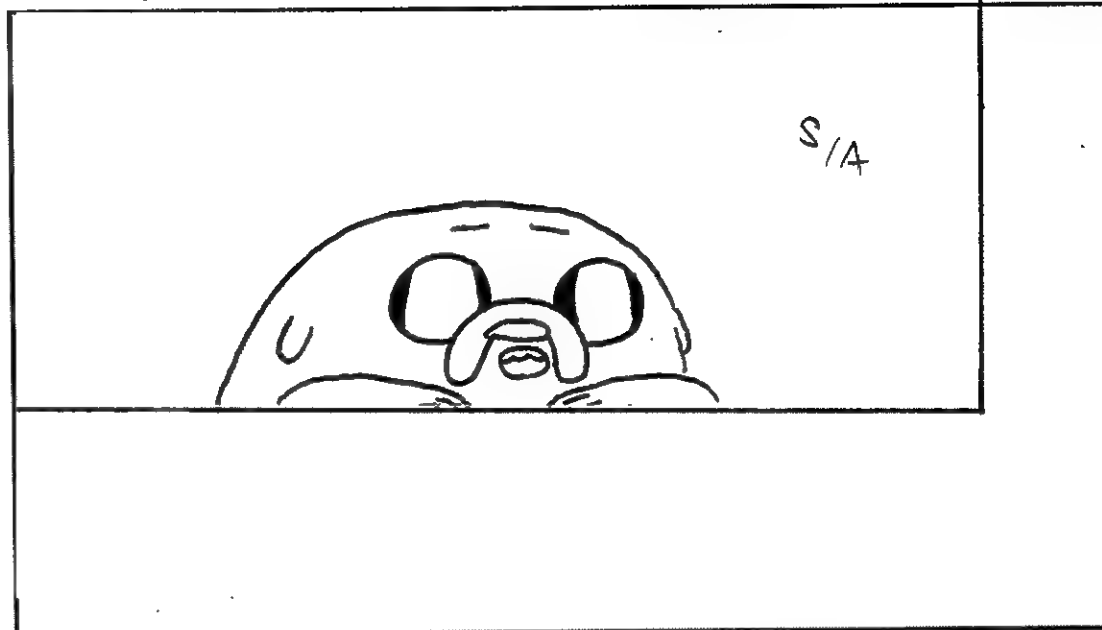


Sc. 67

Pnl. B

Bg.

day night



Dialog:

Jake/① I remember feeling like
② someone had peeled a layer
③ away from my brain --

J/① and my reality was no longer ② anchored
to any point of reference...



EPISODE # 1025-182

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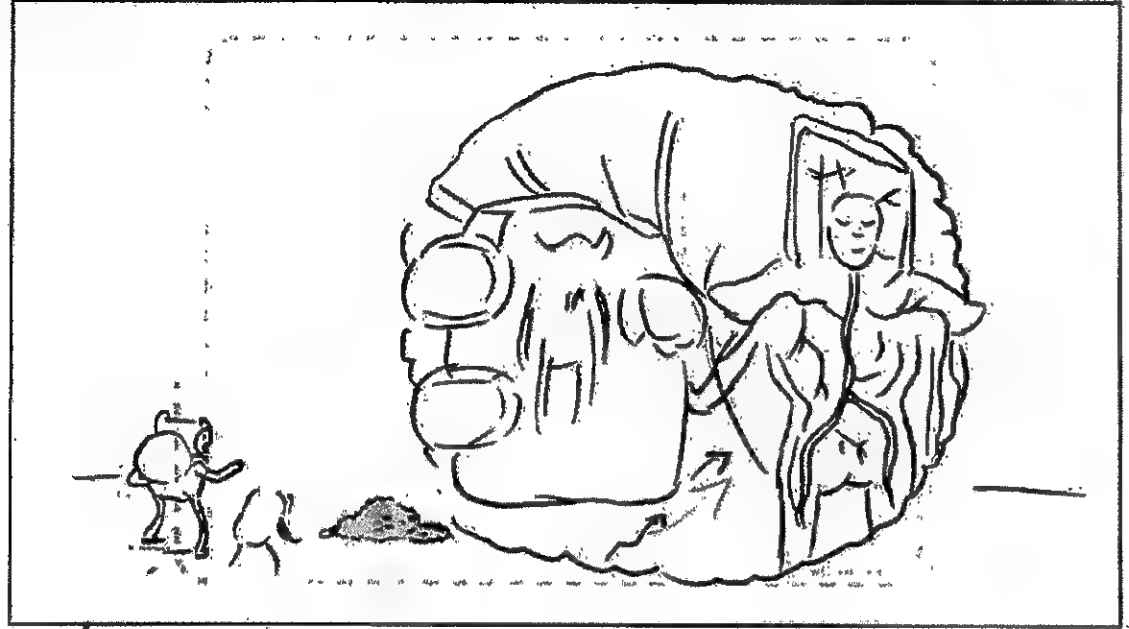


Sc. 68

Pnl. A

Bg.

day night

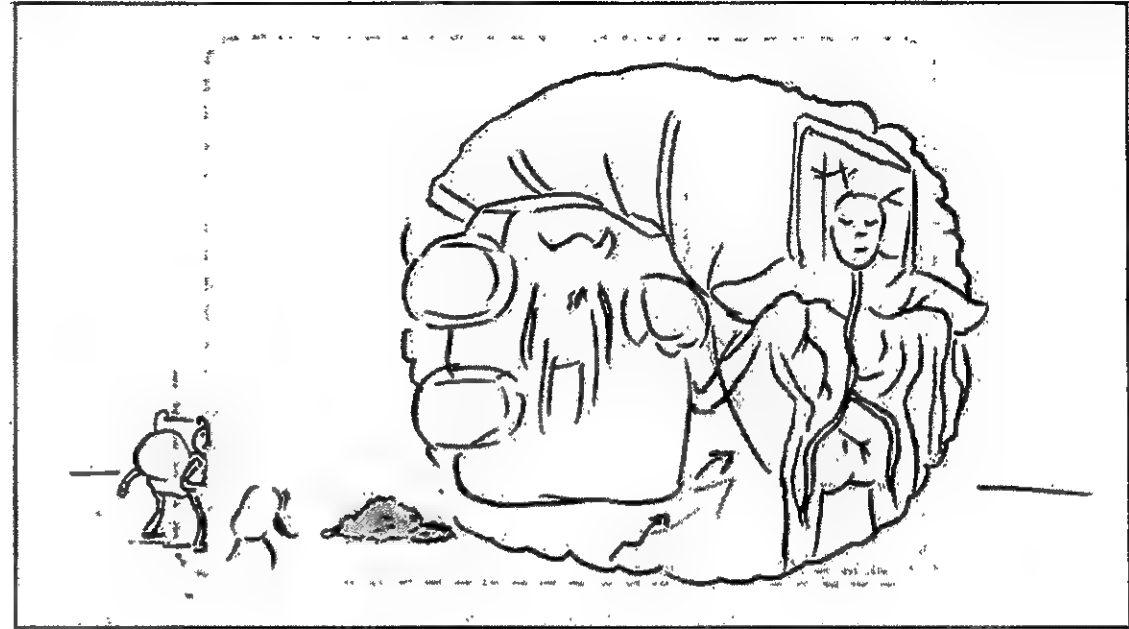


Sc. 68

Pnl. B

Bg.

day night



Dialog: J/Os) and I had to fight —————→ to keep from —	
Action:	< SCENES FROM 'ESCAPE FROM THE CITADEL' > - hand pulls back crystal, FTS RUN after.
Timing:	

169

170

EPISODE# 1025-182

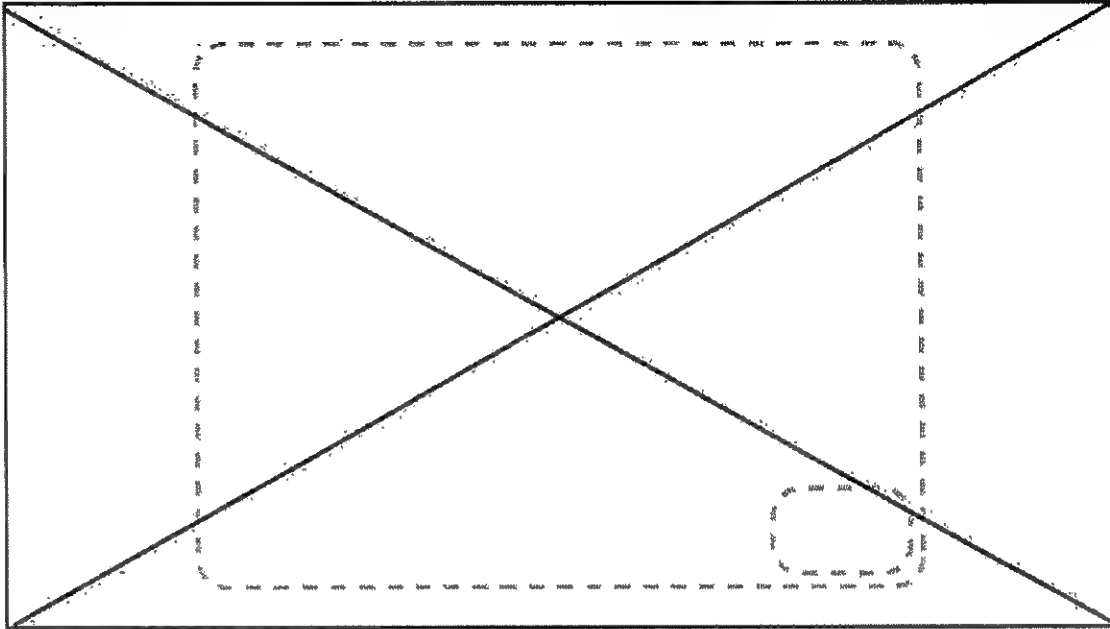
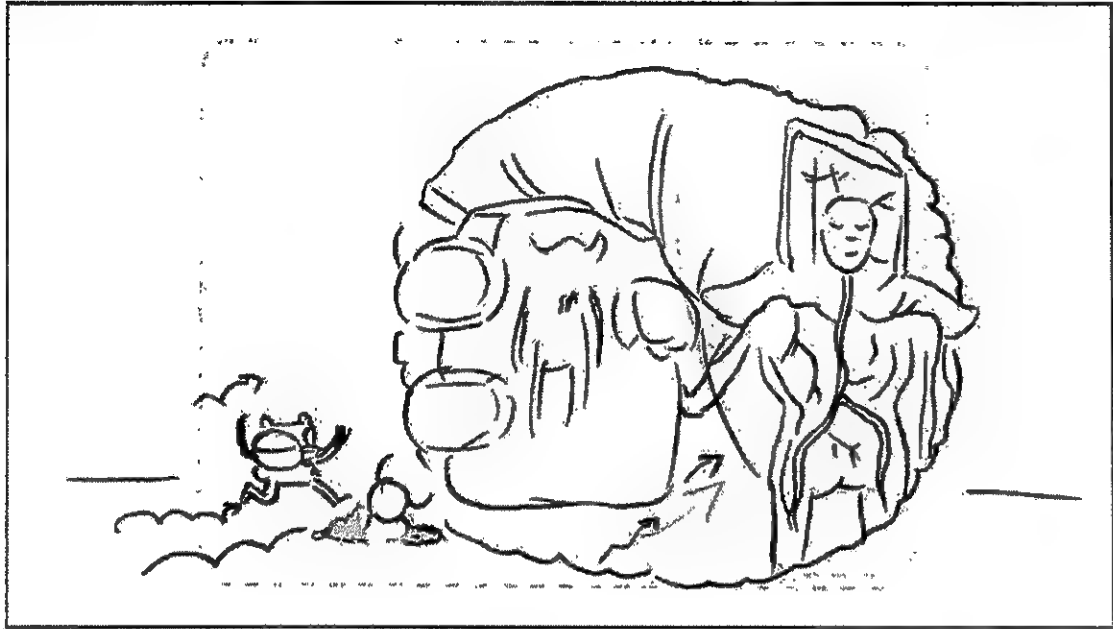
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ADVENTURE TIME



Sc. 68 Pnl. C Bg. day night Sc. Pnl. Bg. day night



Dialog: J (os) (cont) / Being crushed -

Action: - hand pulls back crystal /
F+J run after.

Timing: 171 172

EPISODE #1025-182

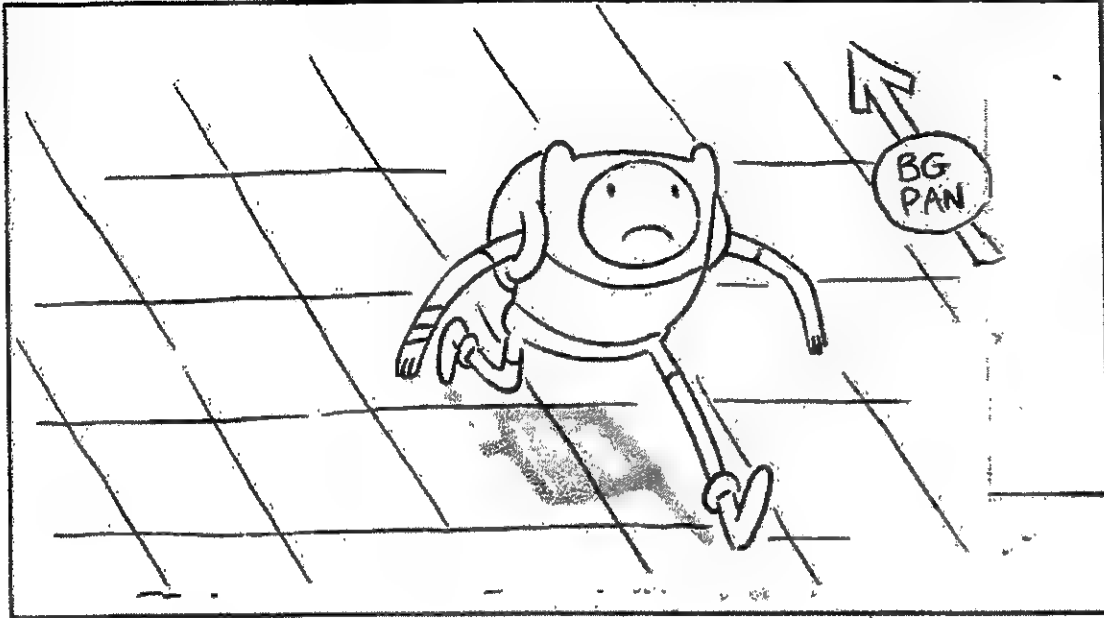
Production :

ADVENTURE TIME

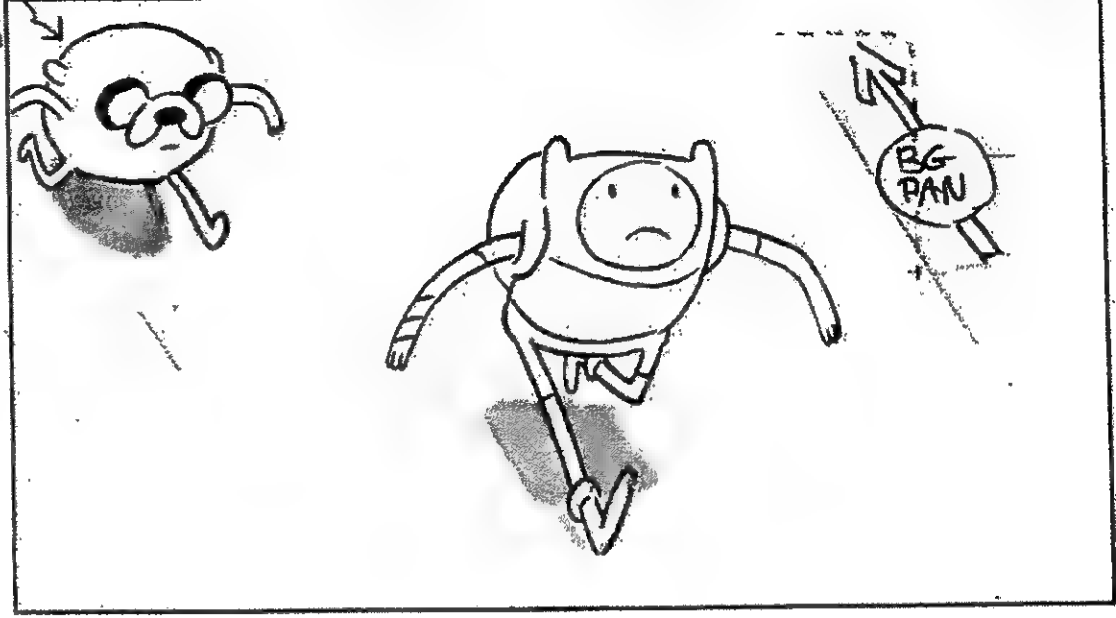


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Sc. 69 Pnl. A Bg. day night



Sc. 69 Pnl. B Bg. day night



Dialog:

J (os cont) / under the weight of an

Action:

Timing:

173

174

EPISODE # 1025-18?

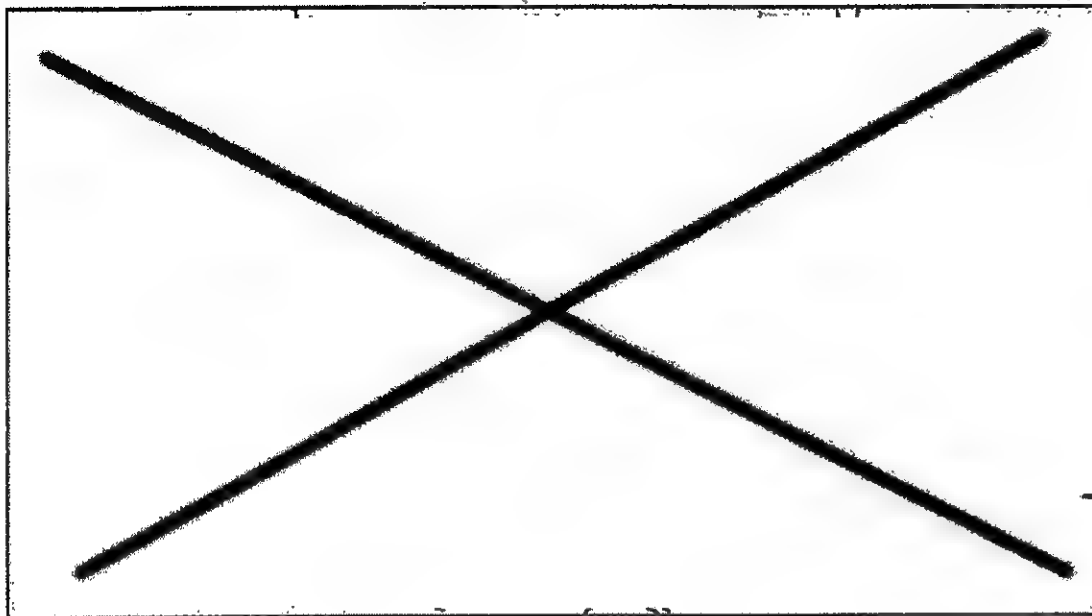
Production :

ADVENTURE TIME

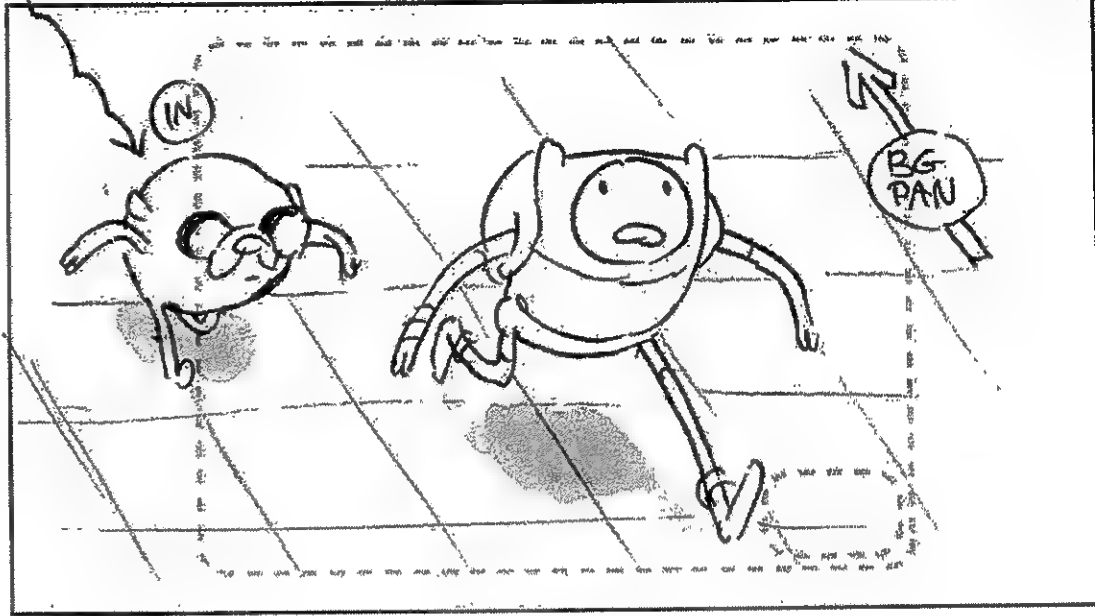


Page 88

Sc. Pnl. Bg. day night



Sc. 69 Pnl. C Bg. day night



Dialog:

(J) (OS) / - unforgiving new

Action:

Timing:

175

176

EPISODE # 1025-182

Production :

Page 89

Pnt. D:

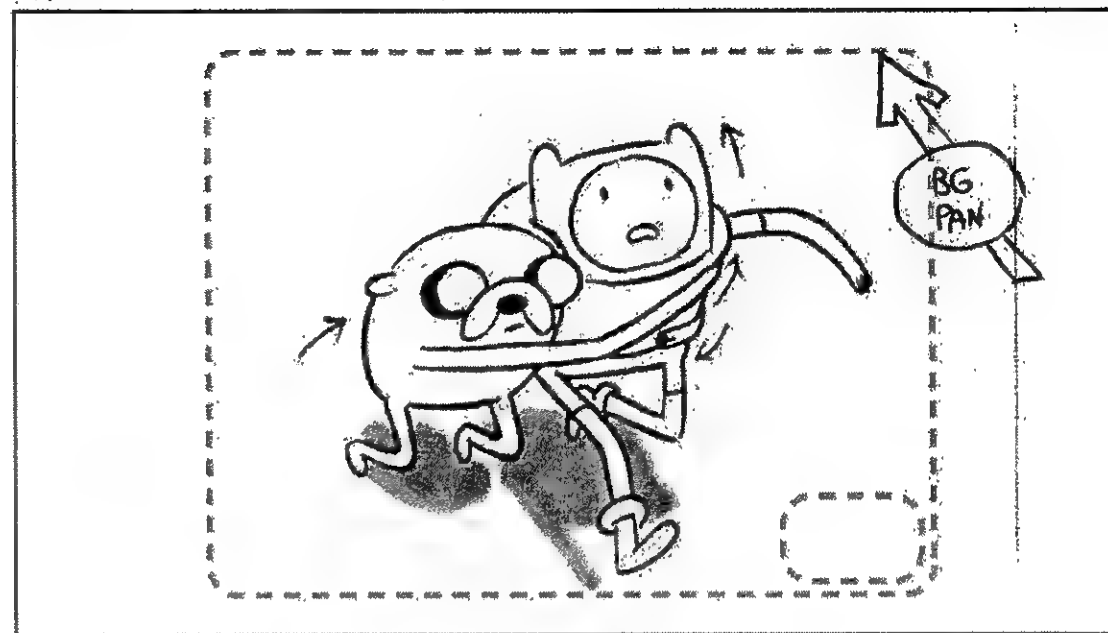
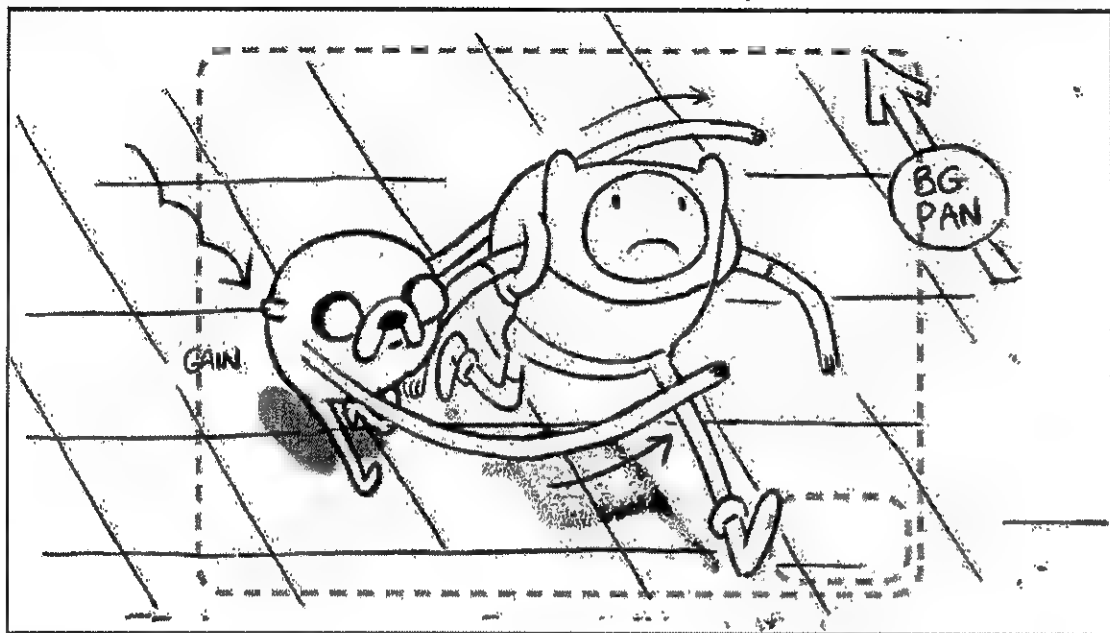
Bq.

day night

Pnl. E

Bq.

day night



Dialog: J (os) / paradigm of \longrightarrow ultimate — —

Action: -Jake gains on Finn and stretches arms

Timing:

177

178

EPISODE# 1025-182

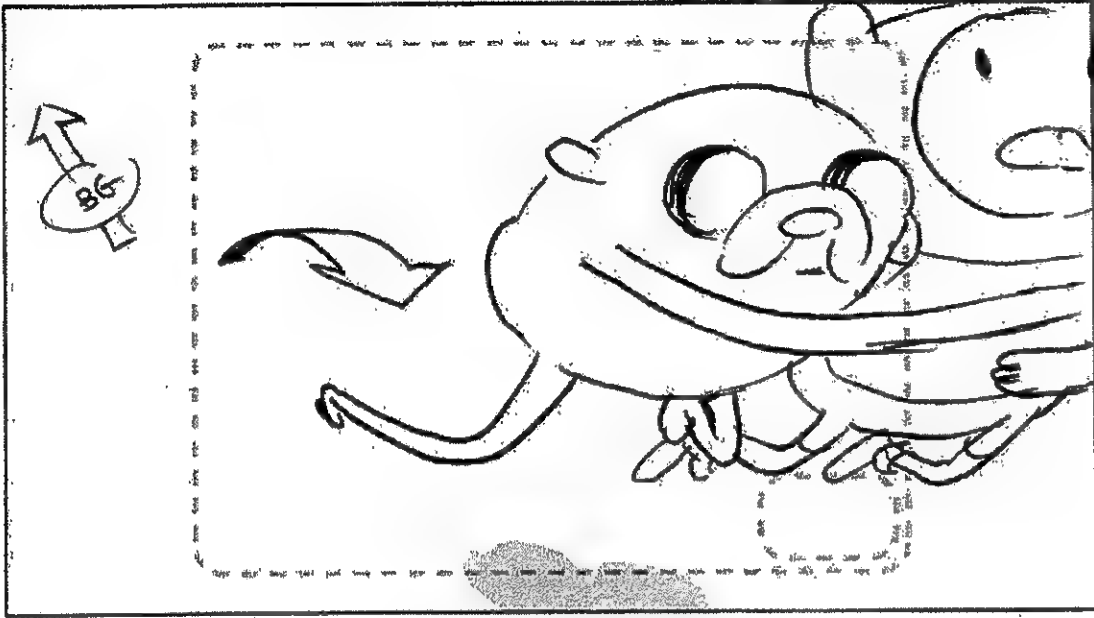
Production :

ADVENTURE TIME

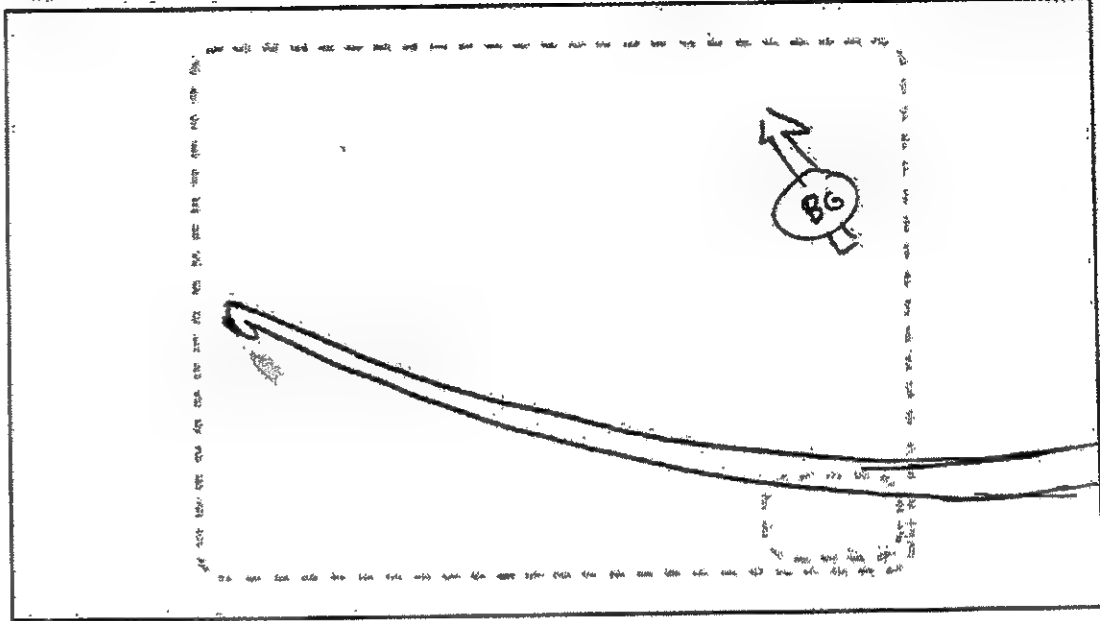


Page 90

Sc. 69 Pnl. F Bg. day night



Sc. 69 Pnl. G Bg. day night

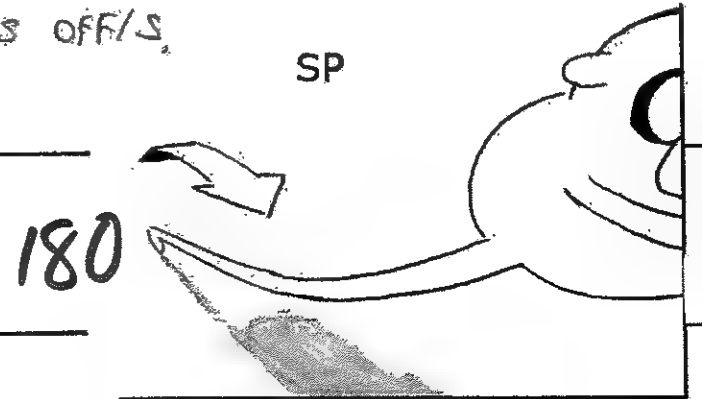


Dialog: J (os) / reality . . .

Action: J. GRABS FINN

J. STRETCHES OFF/S

Timing: 179



EPISODE# 1025-187

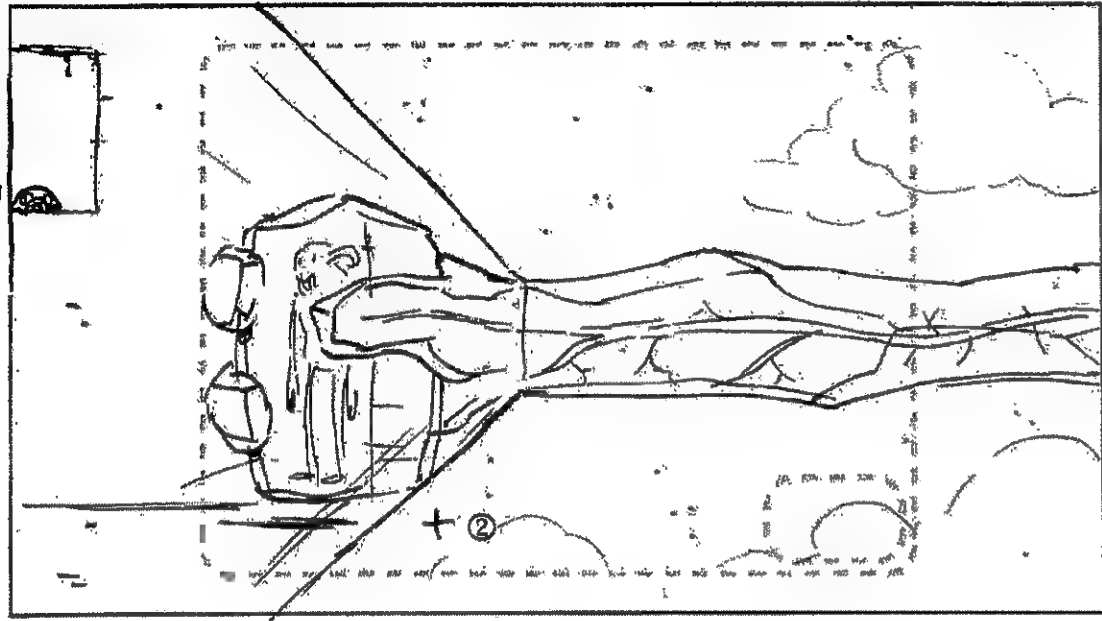
Production :

ADVENTURE TIME

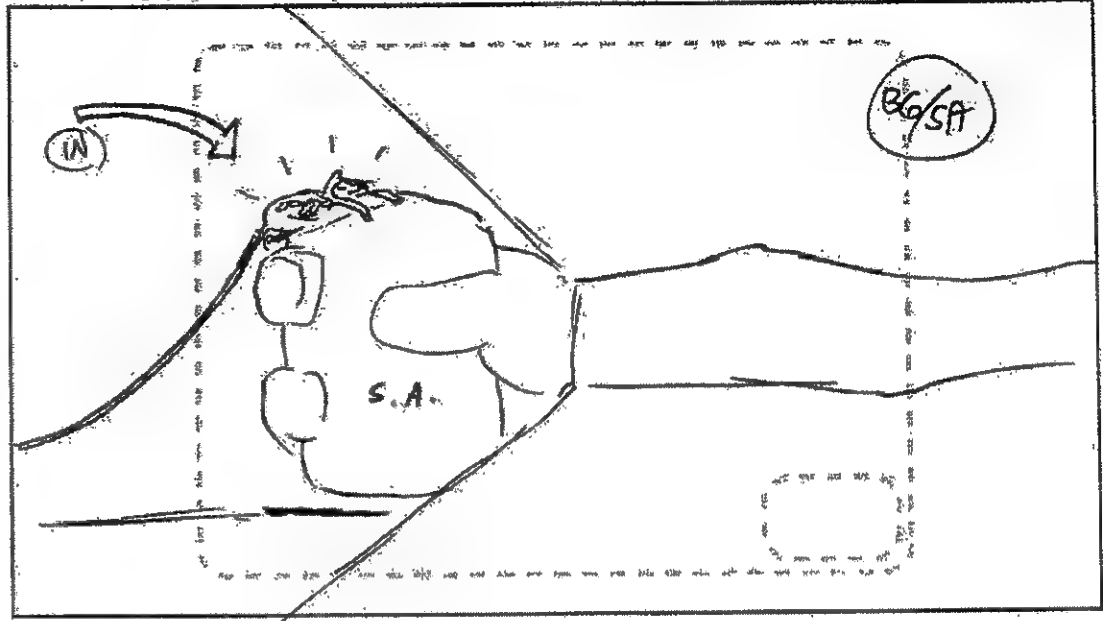


32
Page 91

Sc. 70 Pnl. A Bg. day night

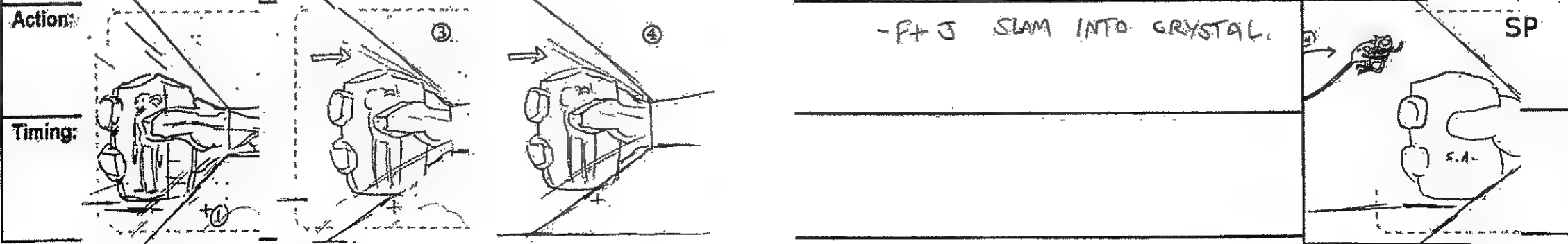


Sc. 70 Pnl. B Bg. day night



Dialog: - hand pulls against rubbery membrane
- trembling on!

J(os) / so cool, man



181

182

EPISODE # 1025-182

Production :

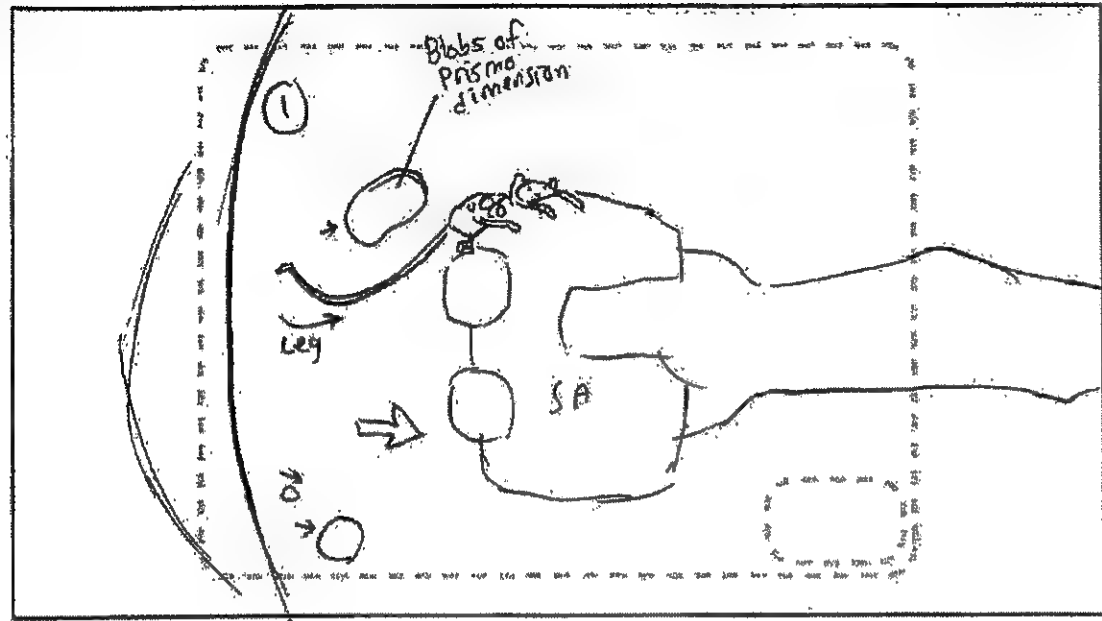
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ADVENTURE TIME

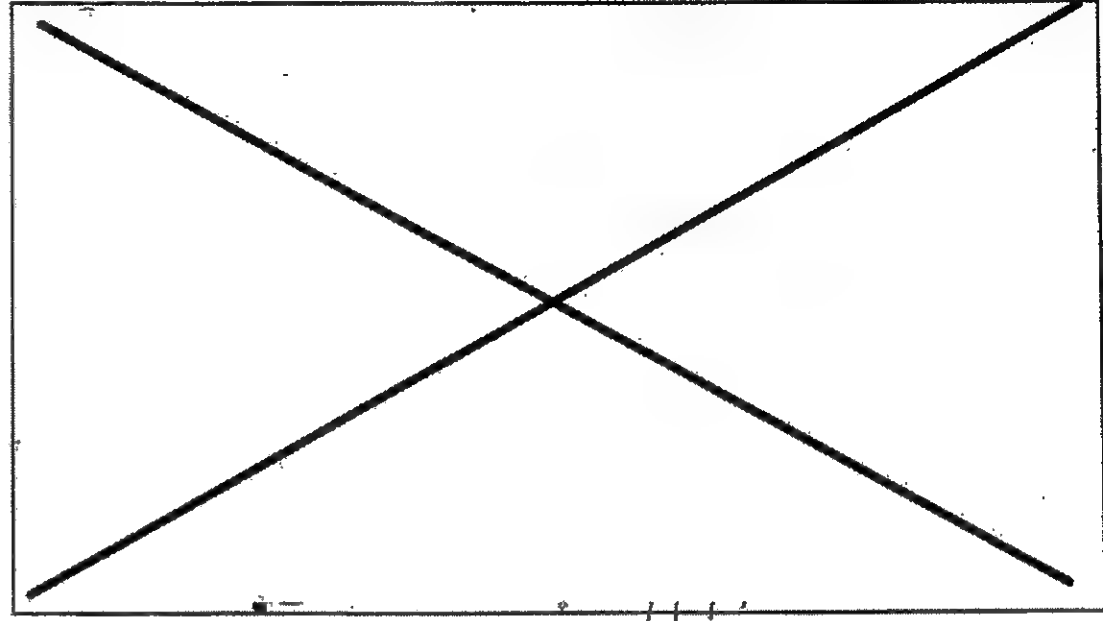


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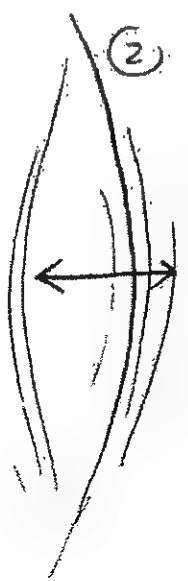
Sc. 70 Pnl. C Bg. day night



Sc. Pnl. Bg. day night



Dialog:	
Action:	membrane vibrates and settles like a rubber band. - BLOBS OF PRISMO'S DIMENSION POP THROUGH WITH THEM.
Timing:	183 184



EPISODE # 1025-182

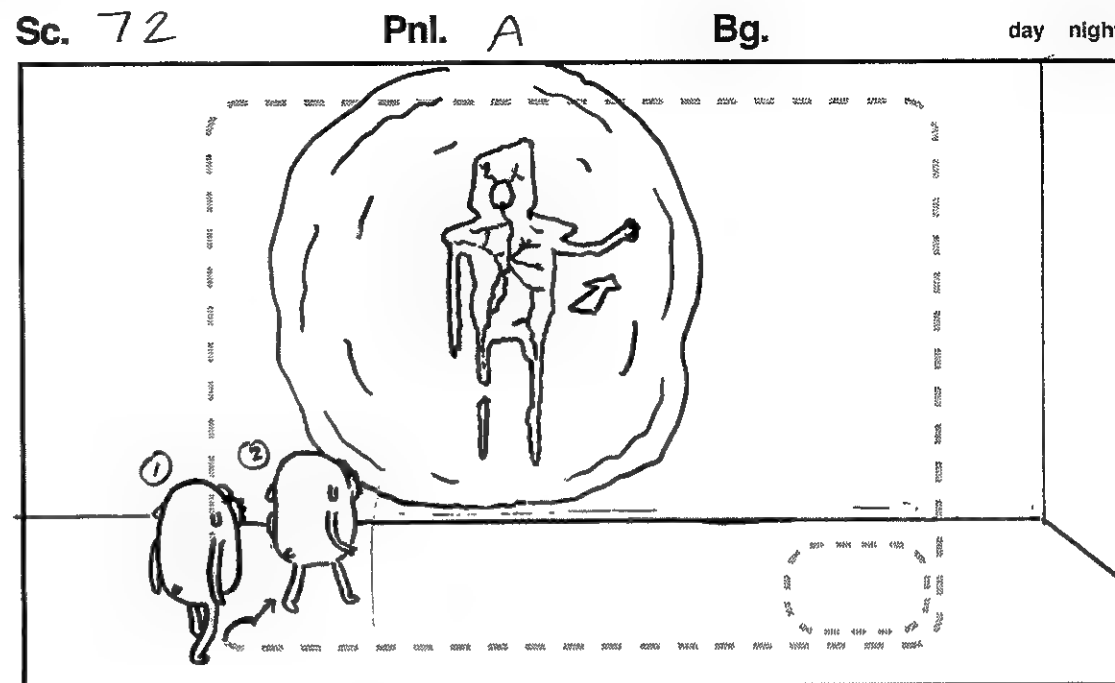
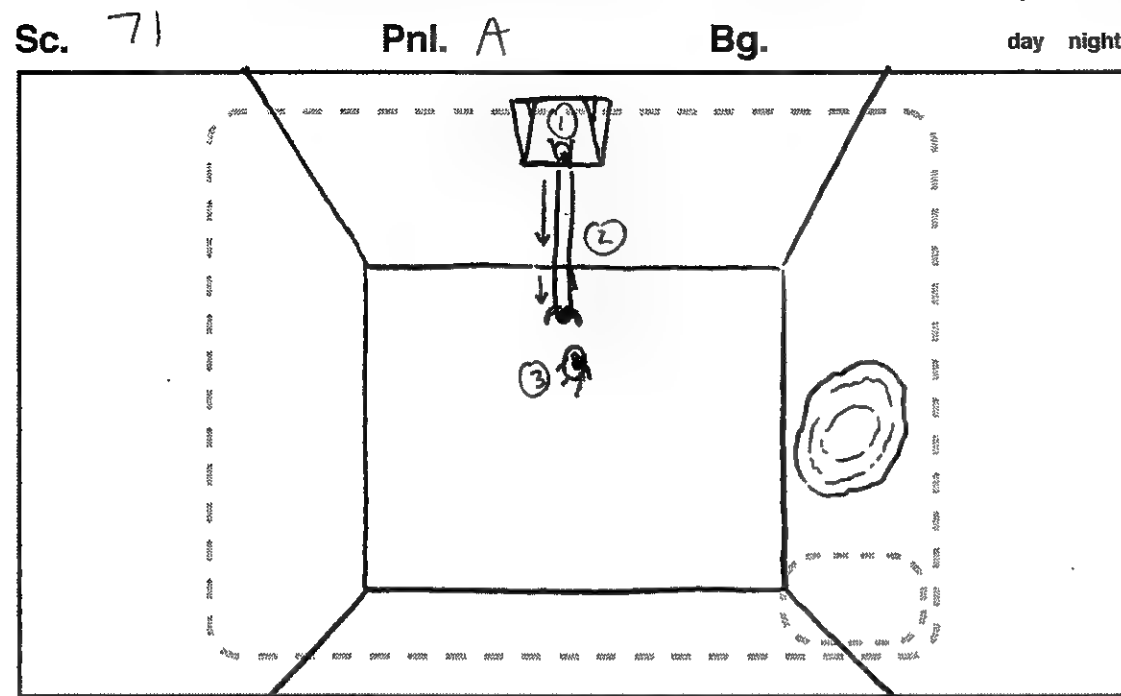
Production :

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ADVENTURE TIME



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Dialog: Jake! So why am I seeing this again?

Jake! maybe this is all uh...
(1) (2)

Action: - Jake stretch down into room

- GUARDIAN FLIES INTO DISTANCE
(SCENE FROM 'ESCAPE FROM THE CITADEL'
FROM A DIFFERENT ANGLE.)

Timing:

185

186

EPISODE # 1025-186

Production:

ADVENTURE TIME



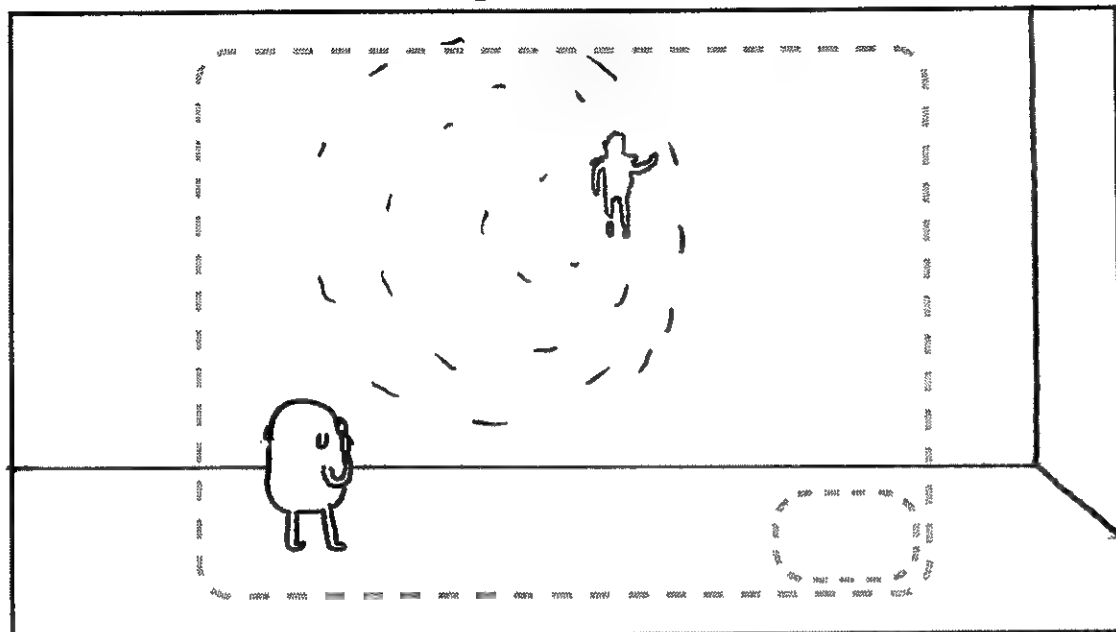
Page 94

Sc. 72

Pnl. B

Bg.

day night

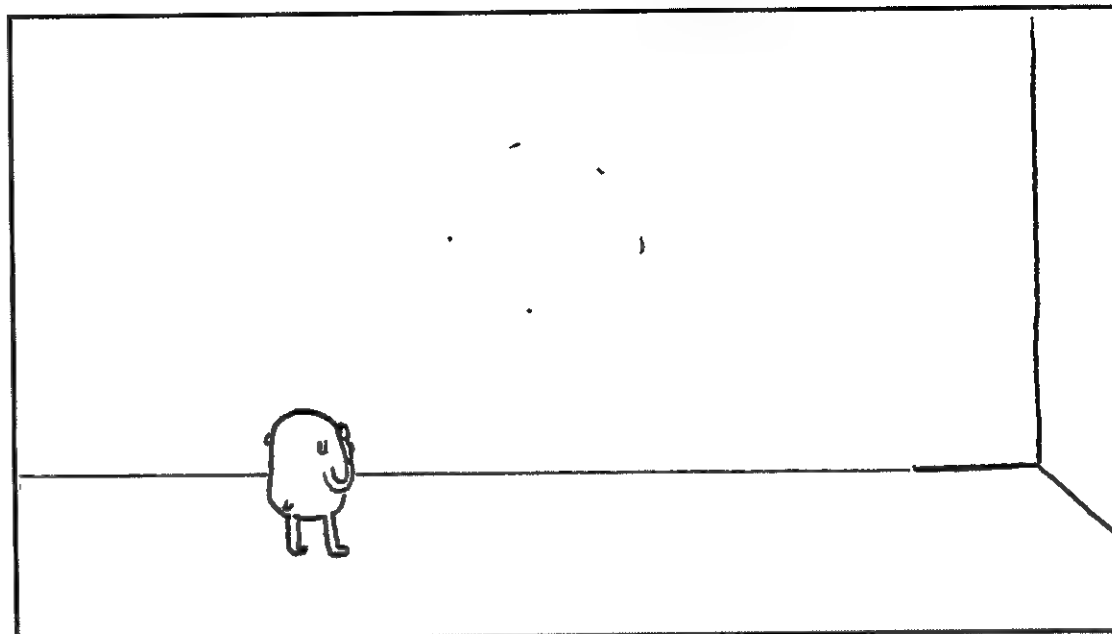


Sc. 72

Pnl. C

Bg.

day night



Dialog: Jake / shoot. —————→

Action: — portal di'sappears —————→

Timing:

187

188

EPISODE # 1025-182

Production:

ADVENTURE TIME

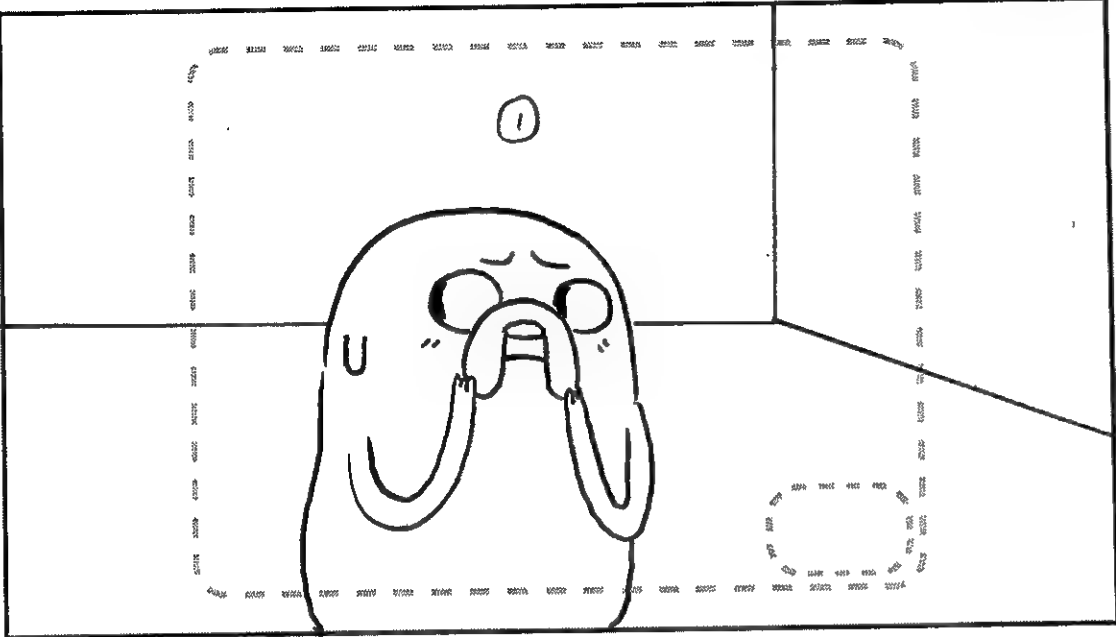


Sc. 73

Pnl. A

Bg.

day night



Dialog: J/ mmm

Action:

Timing:



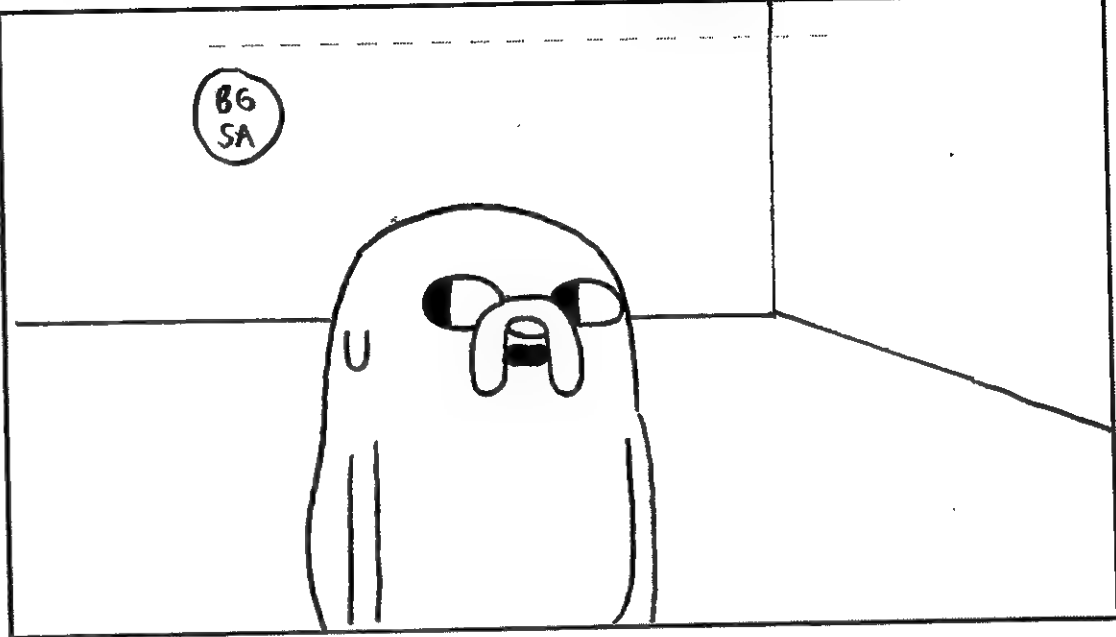
189

Sc. 73

Pnl. B

Bg.

day night



J/ I'm too dumb to understand this.

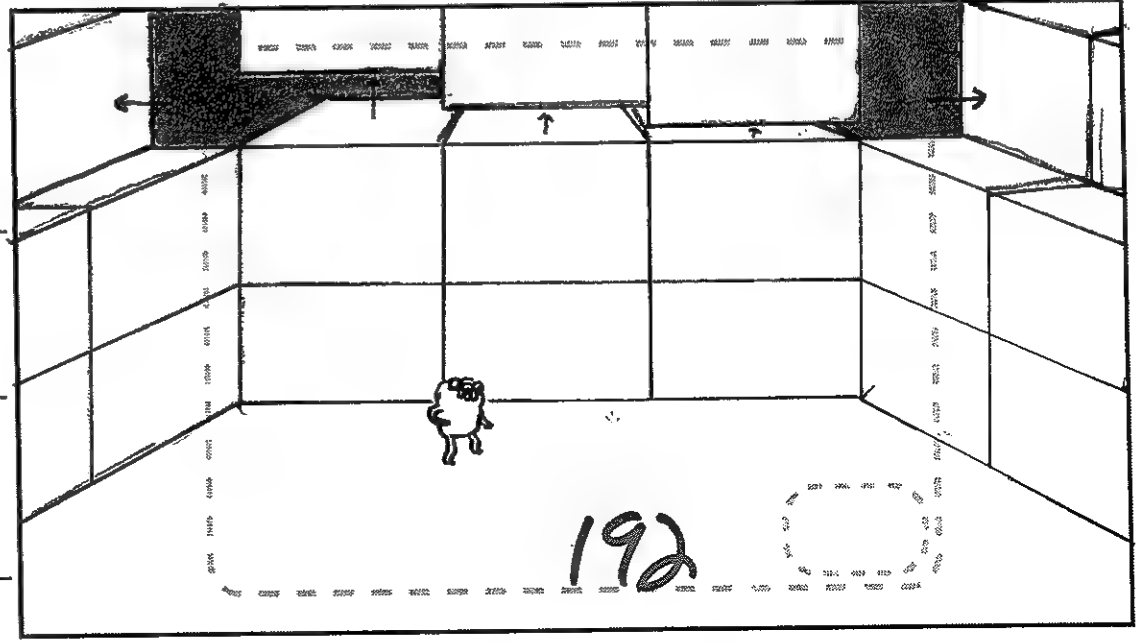
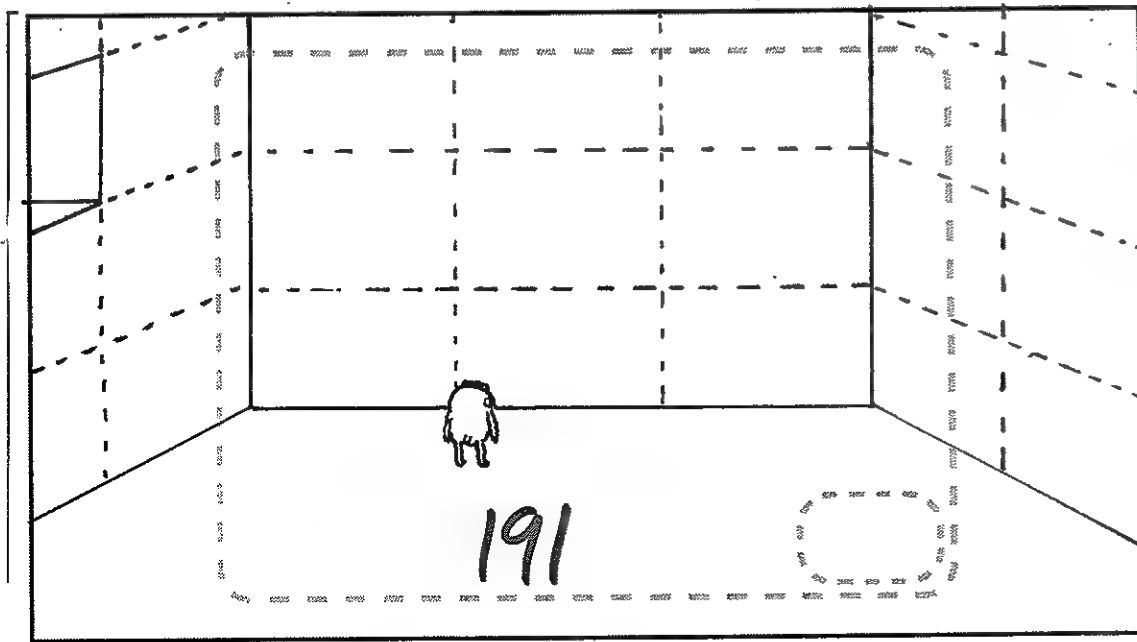
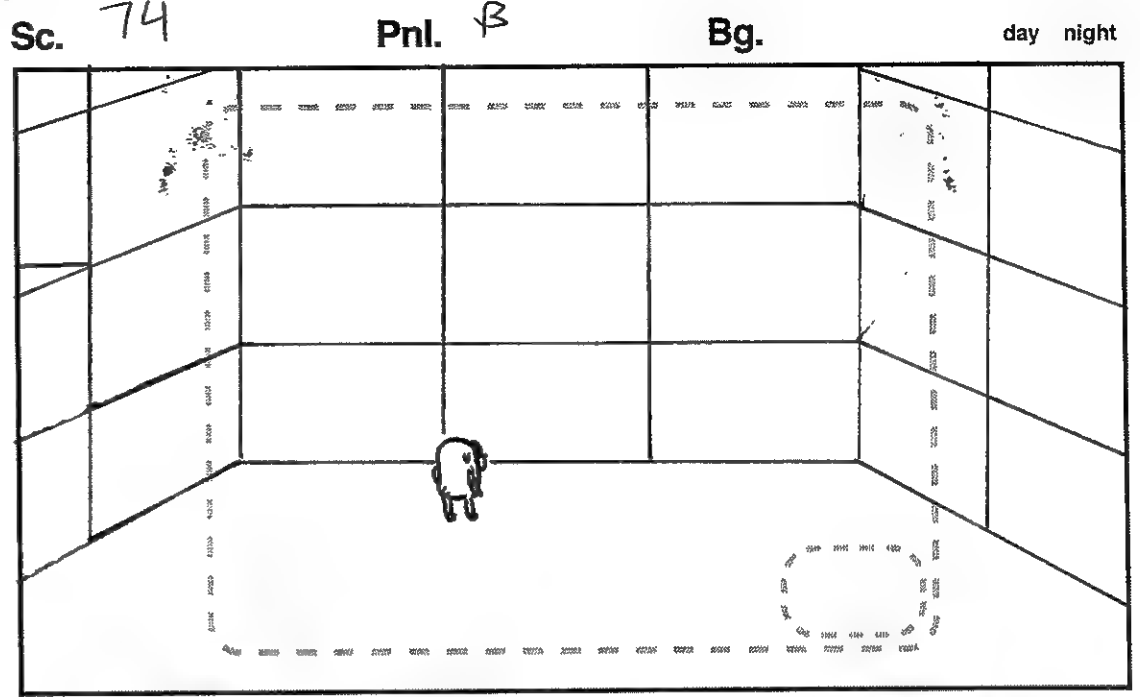
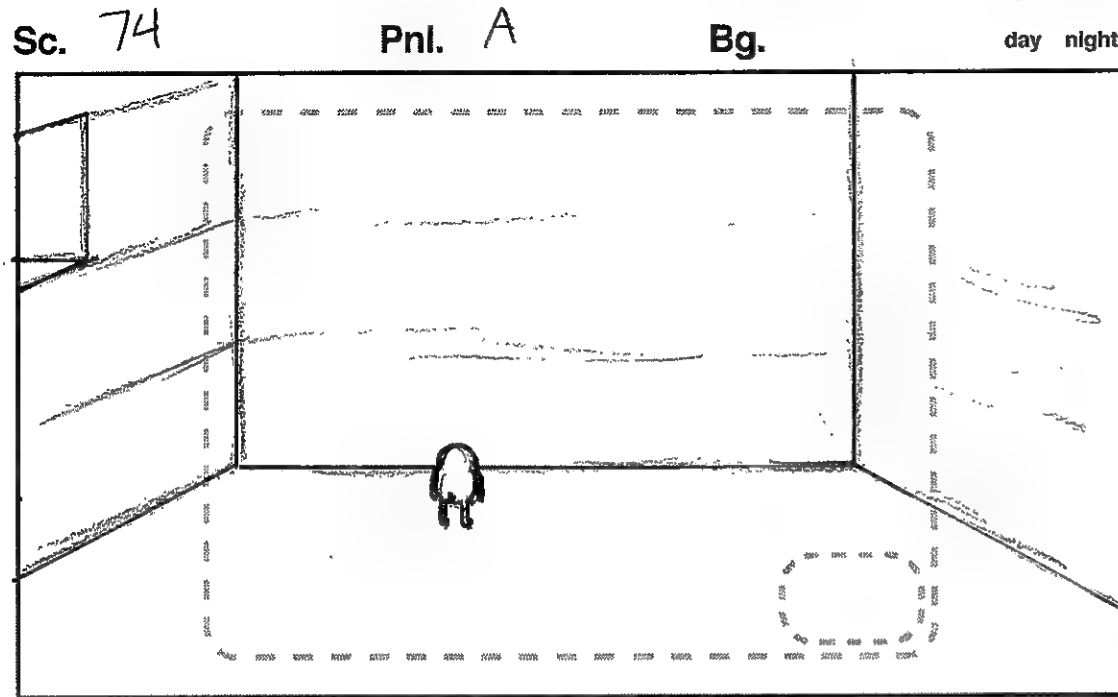
190

EPISODE # 1025-187

Production:

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ADVENTURE TIME



EPISODE # 1025-187

Production:

ADVENTURE TIME



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Sc. 74

Pnl. C

Bg.

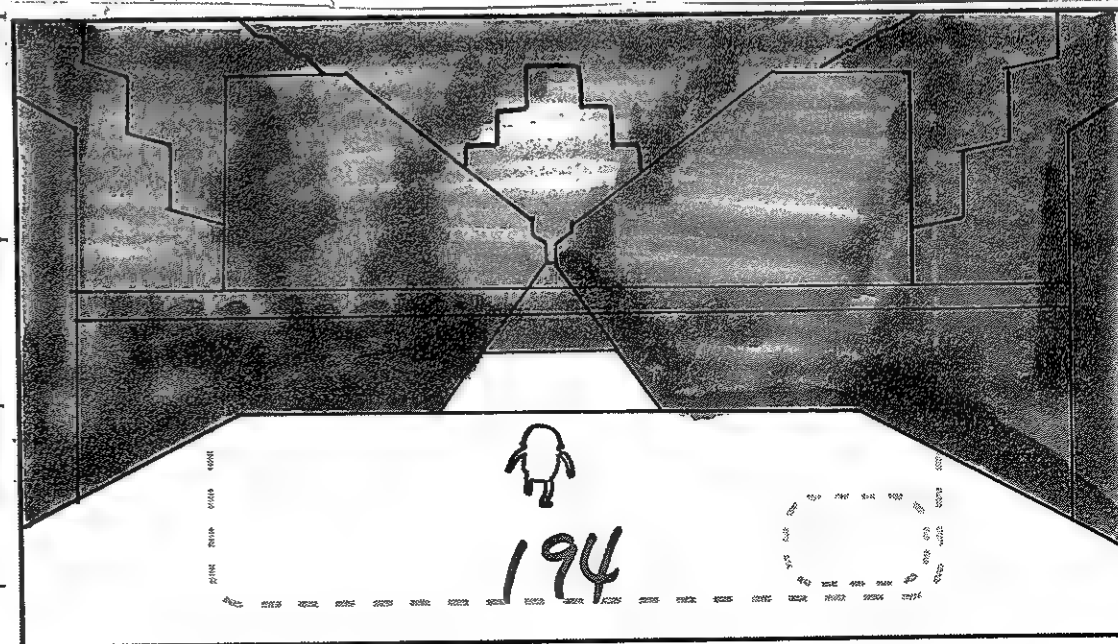
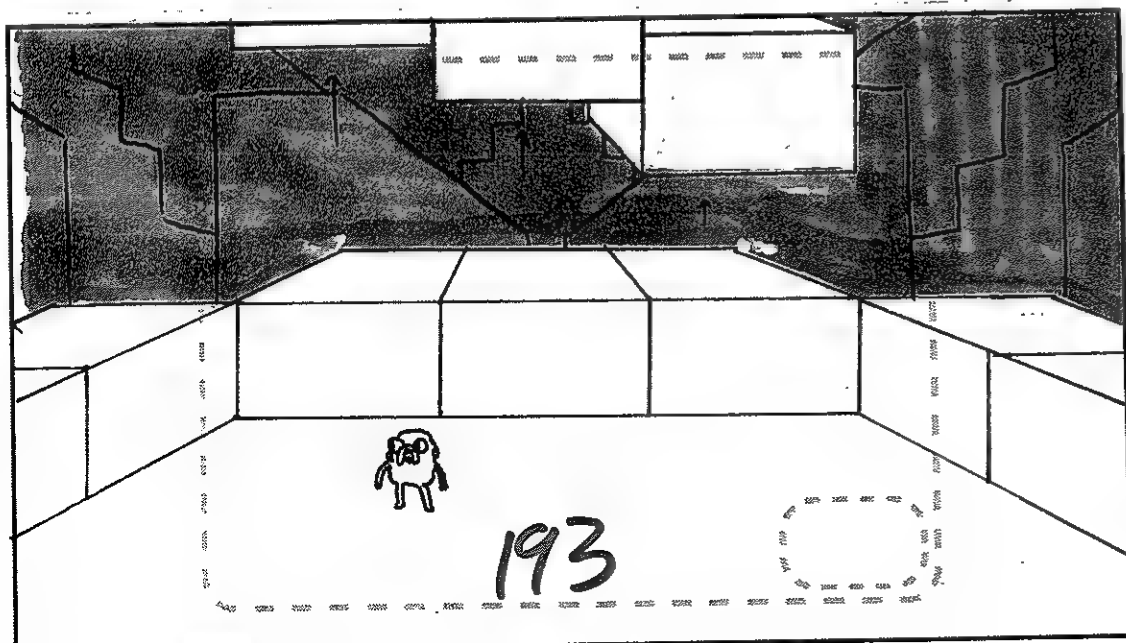
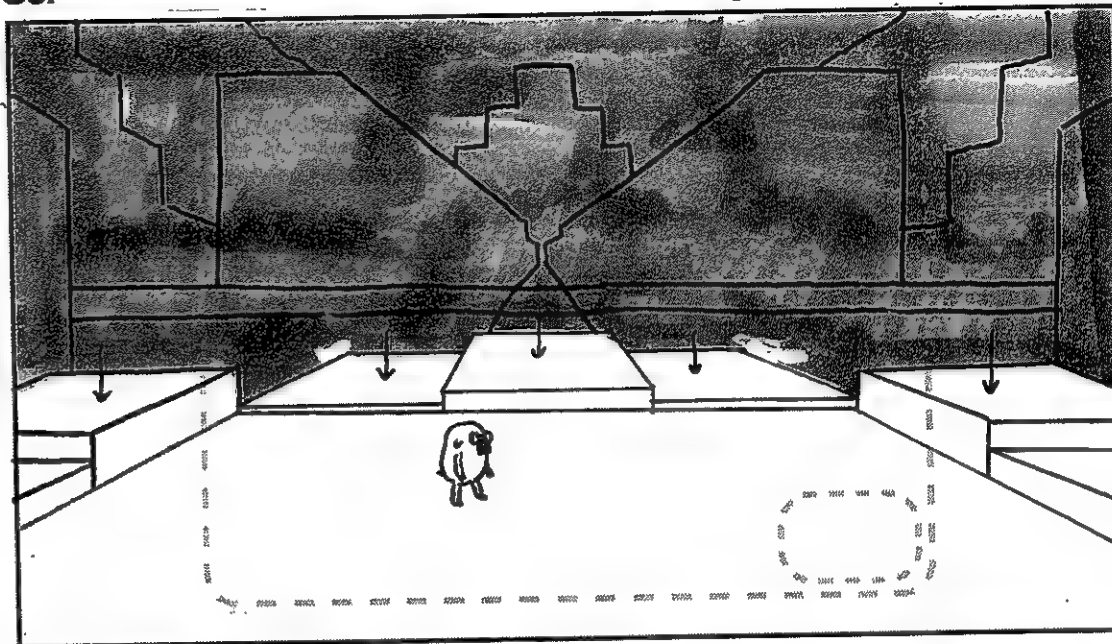
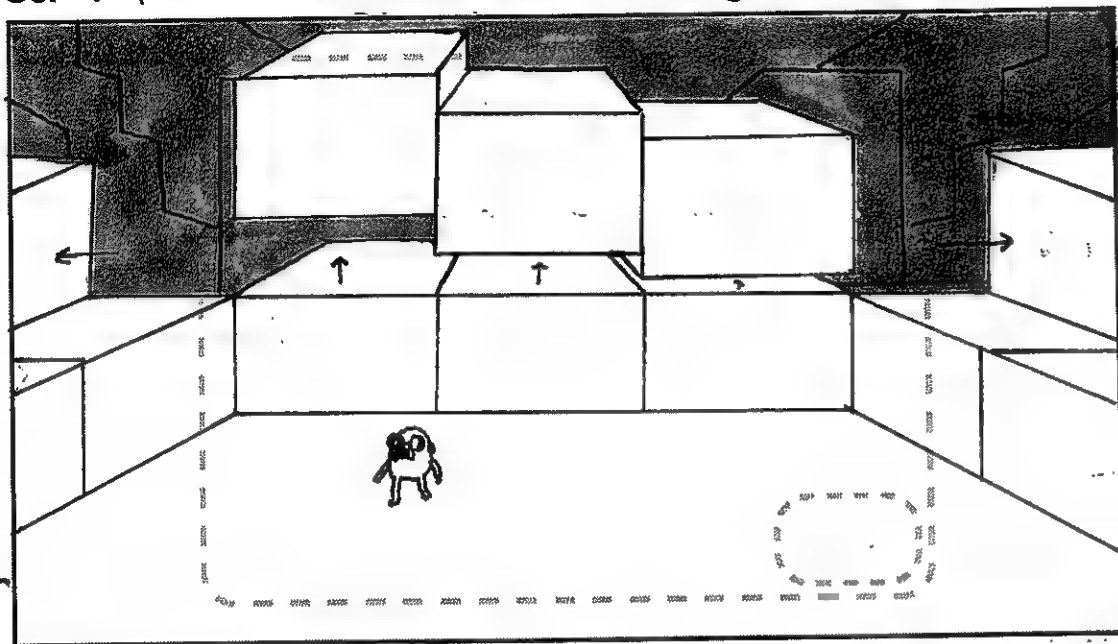
day night

Sc. 74

Pnl. D

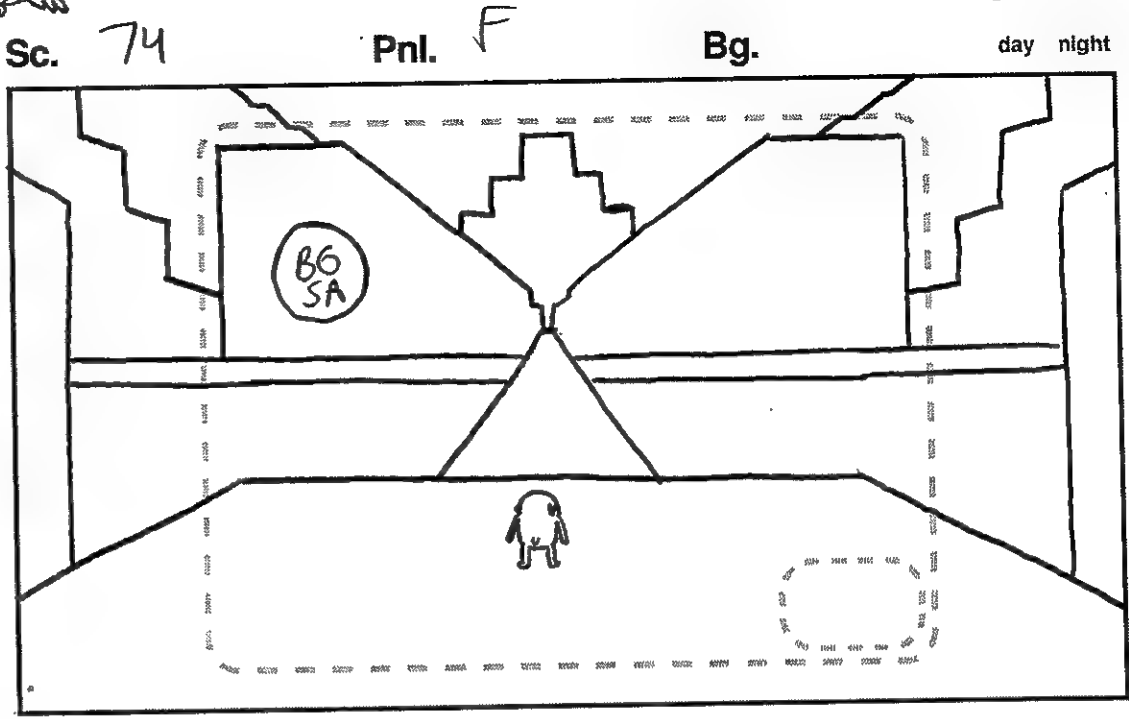
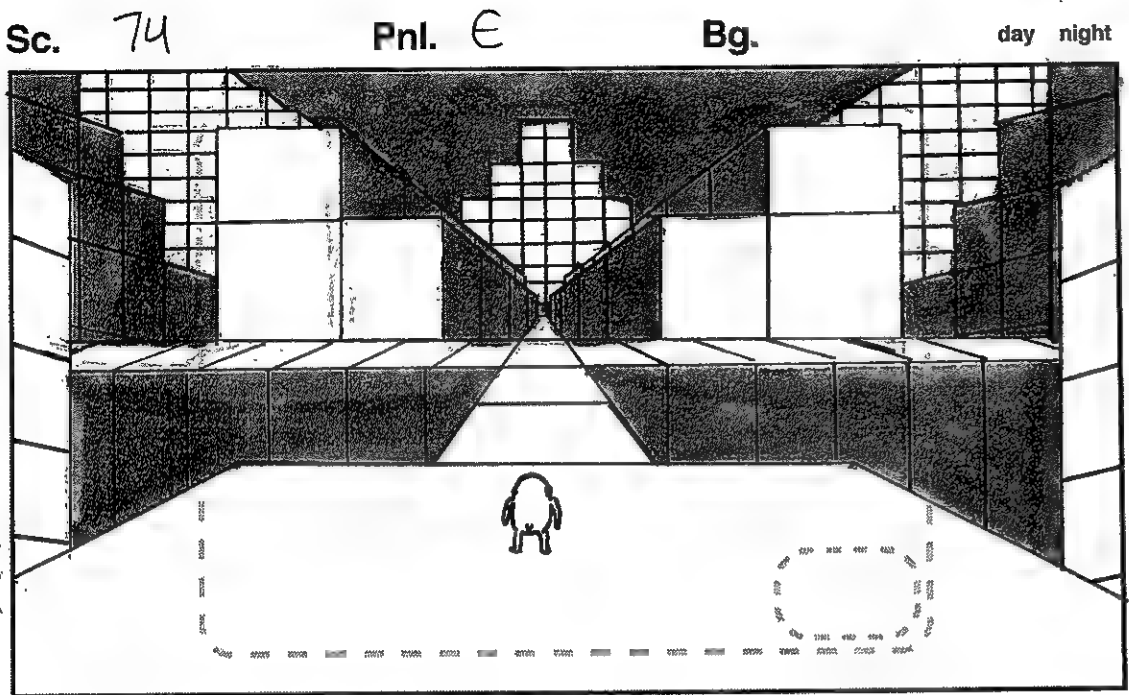
Bg.

day night



EPISODE # 1025-186

ADVENTURE TIME



Dialog:	<u>Jake/</u> uh, that's cool.
Action:	- new area lights vp
Timing:	195 196

EPISODE # 1025-187

Production:

ADVENTURE TIME



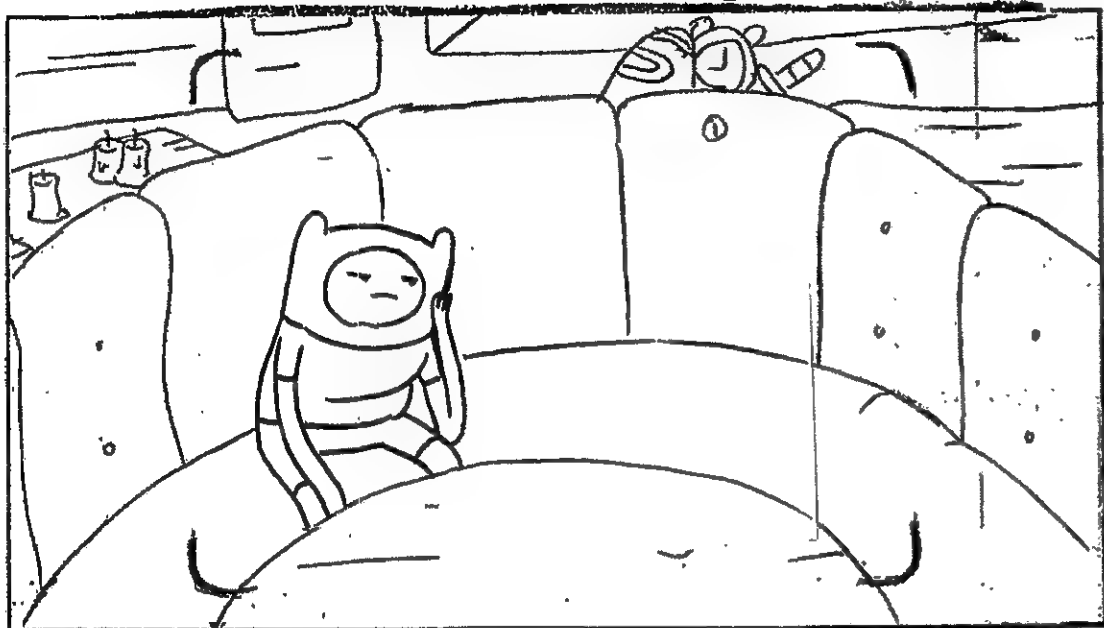
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Sc. 75

Pnl. A

Bg.

day night

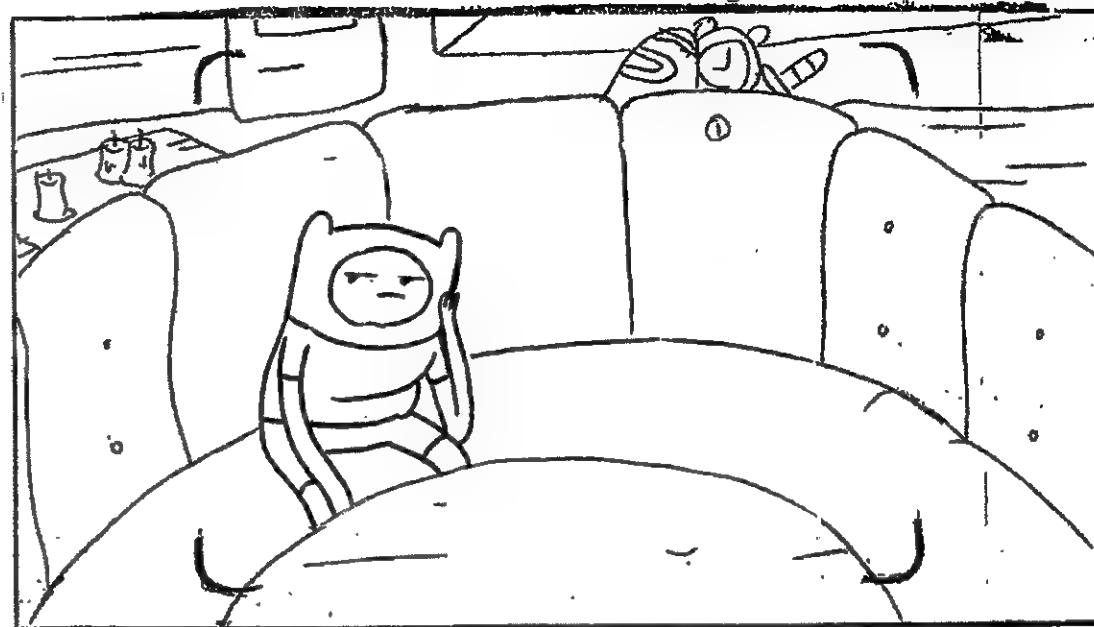


Sc. 75

Pnl. B

Bg.

day night



Dialog:

Jake (OS) / uh that's cool

J: (O/S) BUT YOU KNOW WHAT'S REAL?
REALLY COOL?

Action:

- J. LOOKS LEFT.

Timing:

197

198

EPISODE # 1025-18

Production:

ADVENTURE TIME



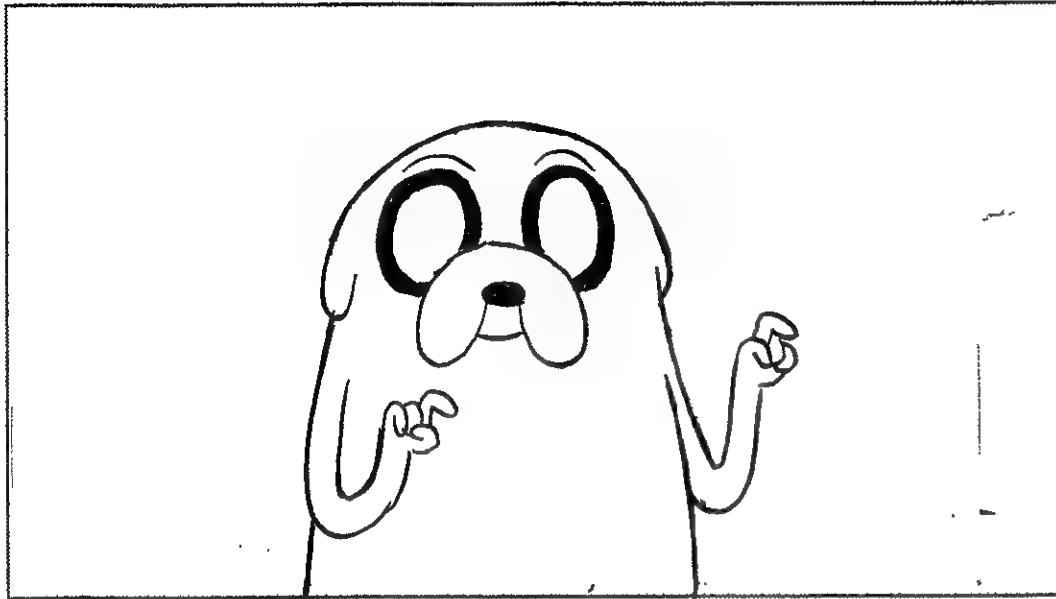
Page 100

Sc. 76

Pnl. A

Bg.

day night

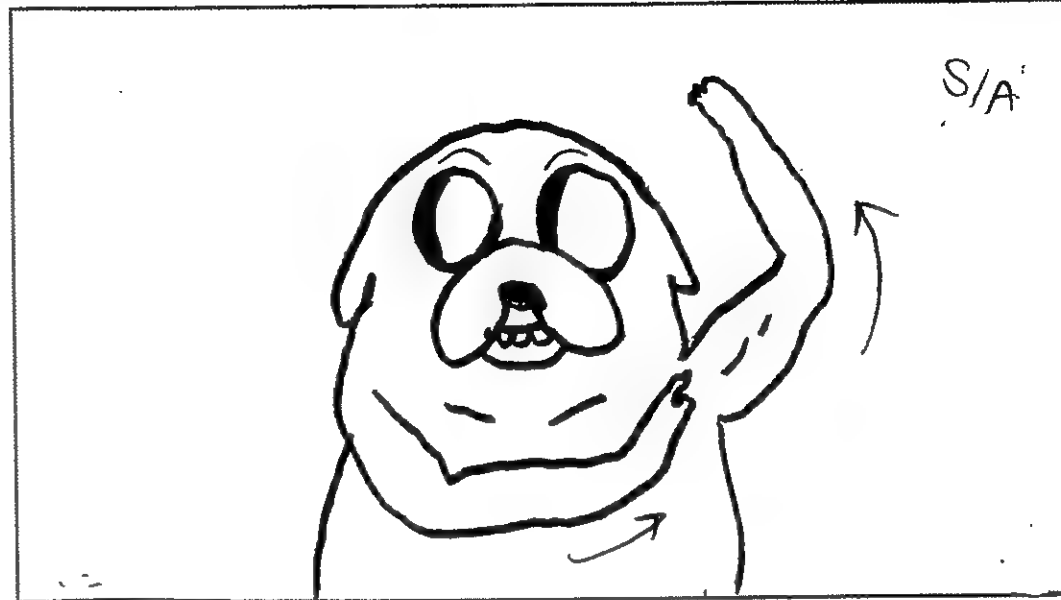


Sc. 76

Pnl. B

Bg.

day night



Dialog:

J/tough guy contests!

Action:

(SCENE FROM 'CRYSTALS HAVE POWER')

Timing:

199

200

EPISODE # 1025-18?

Production :

ADVENTURE TIME

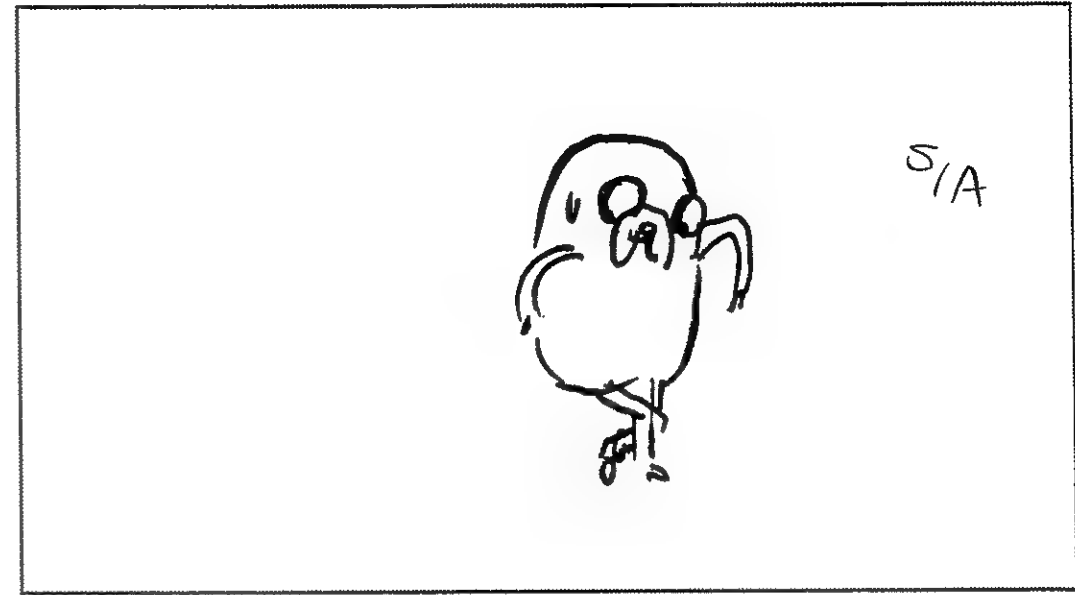


Page 101

Sc. 76 Pnl. C Bg. day night



Sc. 76 Pnl. D Bg. day night



Dialog:

Jake Woo!

Action:

- truck out

Timing:

201

- J TURNS
IN CIRCLES



J: woo!



202

EPISODE # 1025-18?

ADVENTURE TIME



Page _____

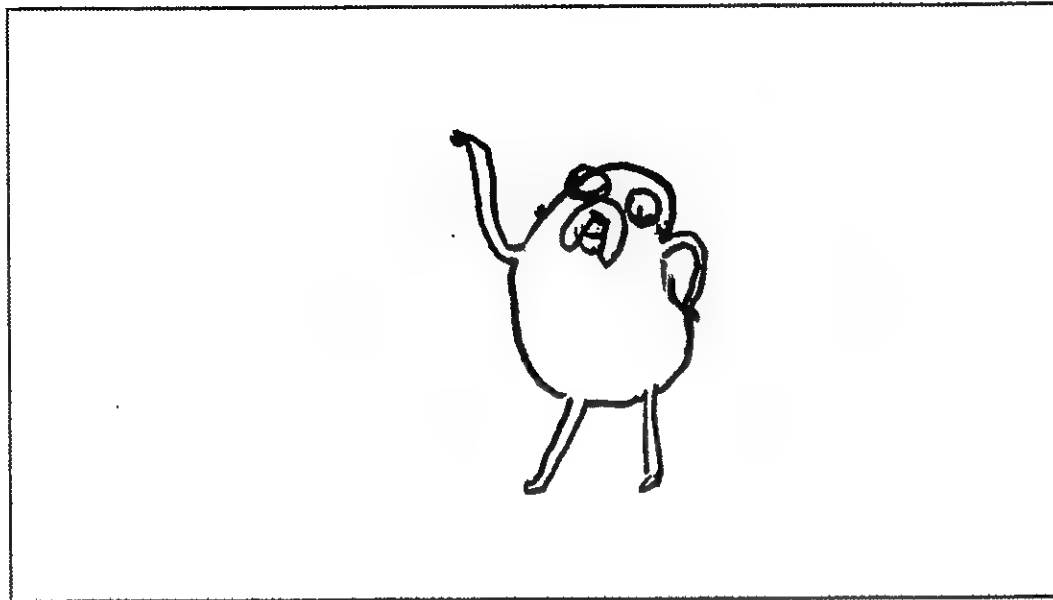
102

Sc. 76

Pnl. E

Bg.

day night

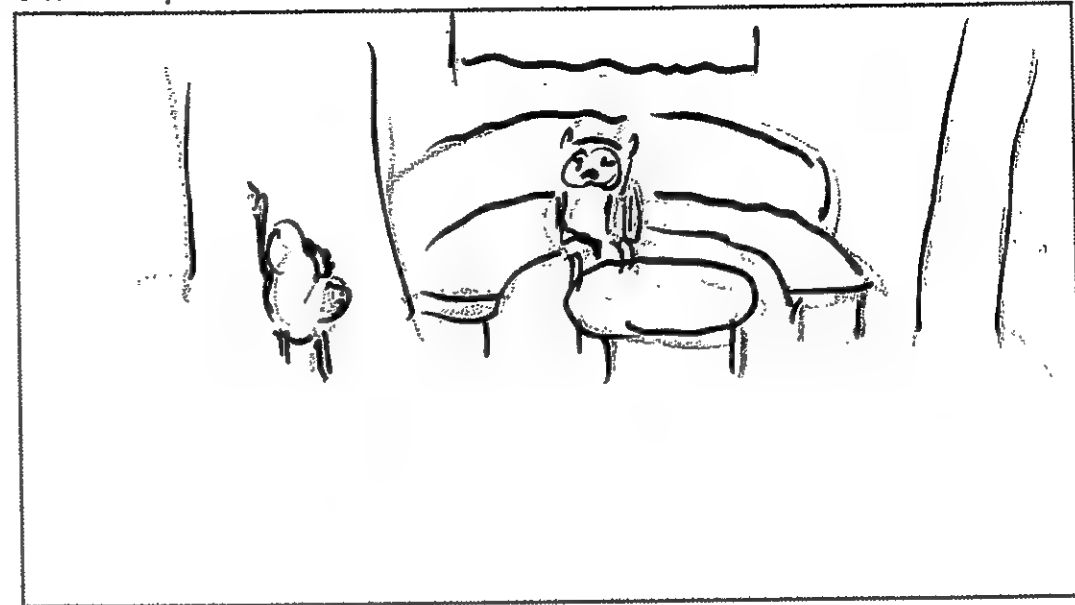


Sc. 77

Pnl. A

Bg.

day night



Dialog:

J/ TOUGH BOYYYYZ!

Final sigh

Action:

Timing:

203

204

EPISODE # 1025-182

Production :

ADVENTURE TIME



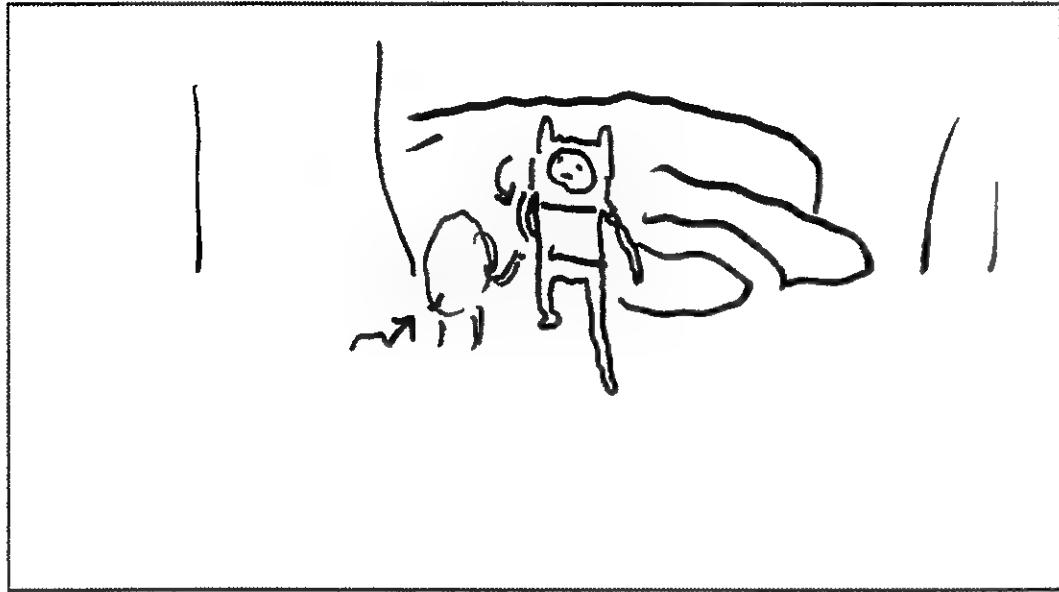
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Sc. 77

Pnl. B

Bg.

day night

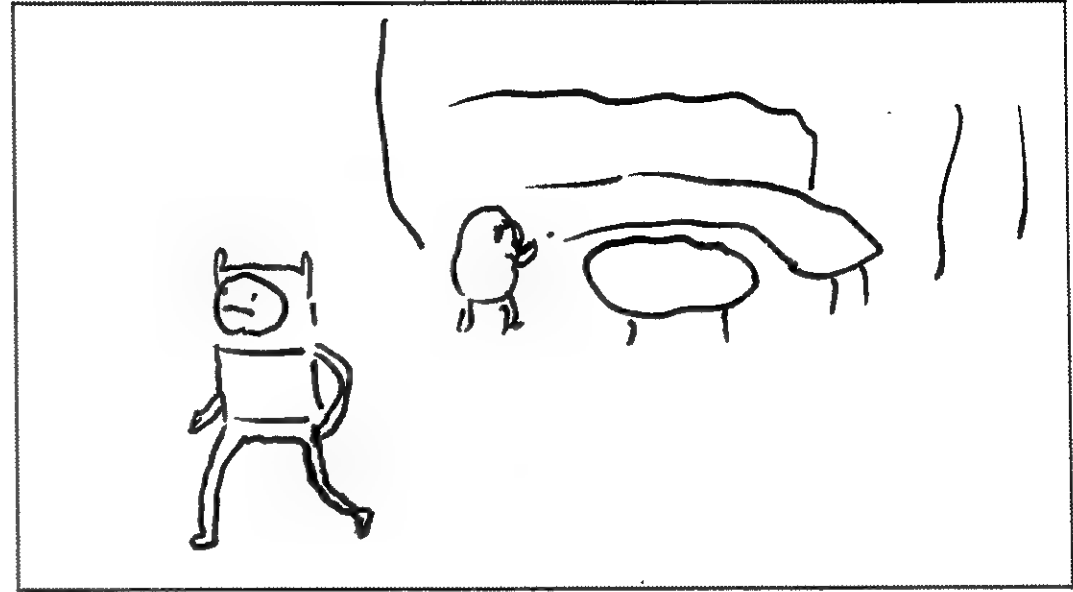


Sc. 77

Pnl. C

Bg.

day night



Dialog:

J/ come on man

J/ Tough guy
contest me

Action:

(SCENE FROM 'CRYSTALS HAVE POWER'
VIEWED FROM ANOTHER ANGLE)

-F. WALKS PAST J.

Timing:

205

206

EPISODE # 1025-18

Production :

ADVENTURE TIME



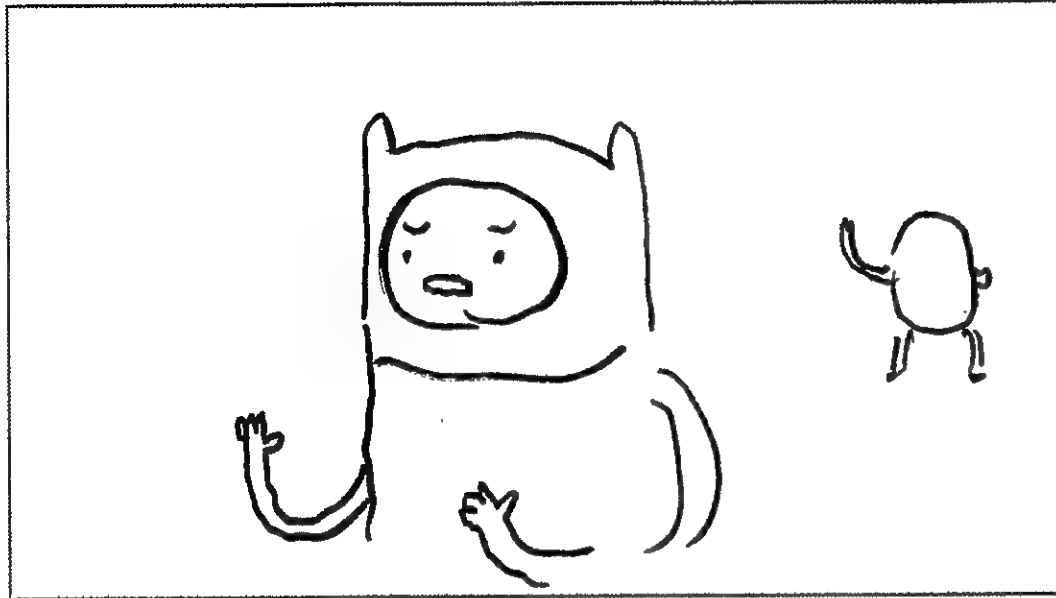
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Sc. 78

Pnl. A

Bg.

day night

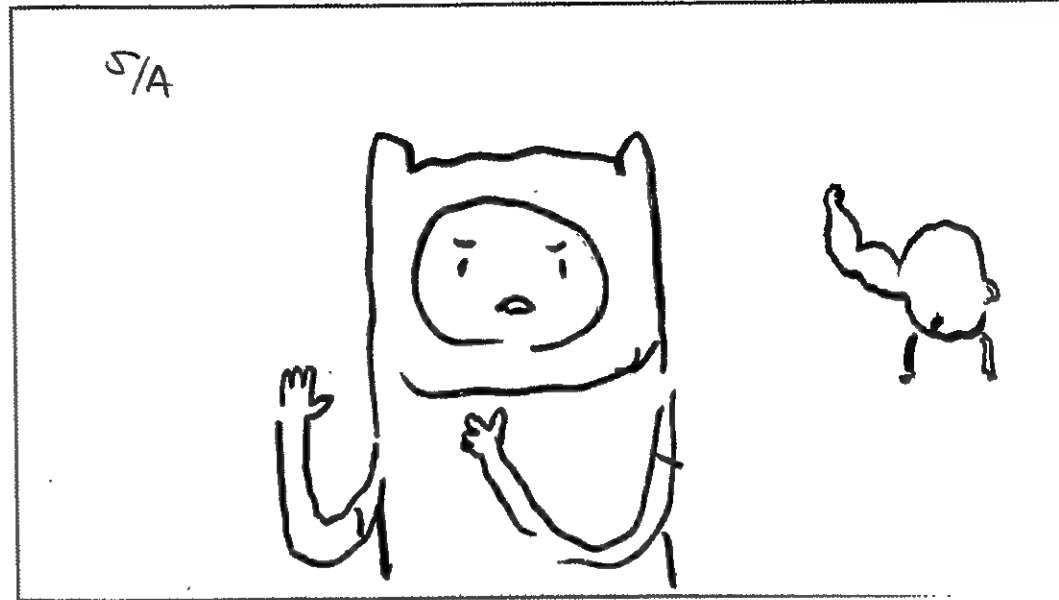


Sc. 78

Pnl. B

Bg.

day night



Dialog:

F: OK, IT SEEMS LIKE ALL OF JAKE'S MEMORIES ARE RE-MANIFESTING THEMSELVES.

F/ BUT AS SOON AS I BREAK THEIR HISTORY, IT CREATES A PARADOX AND JAKE EXPLODES.

Action:

Timing:

207

(RE-USE FROM CRYSTALS HAVE POWER)
Jake/ heh... you got what it takes to rip it?

208

EPISODE # 1025-18?

Production

ADVENTURE TIME



Page 105

Sc. 78

Pnl. C

Bg.

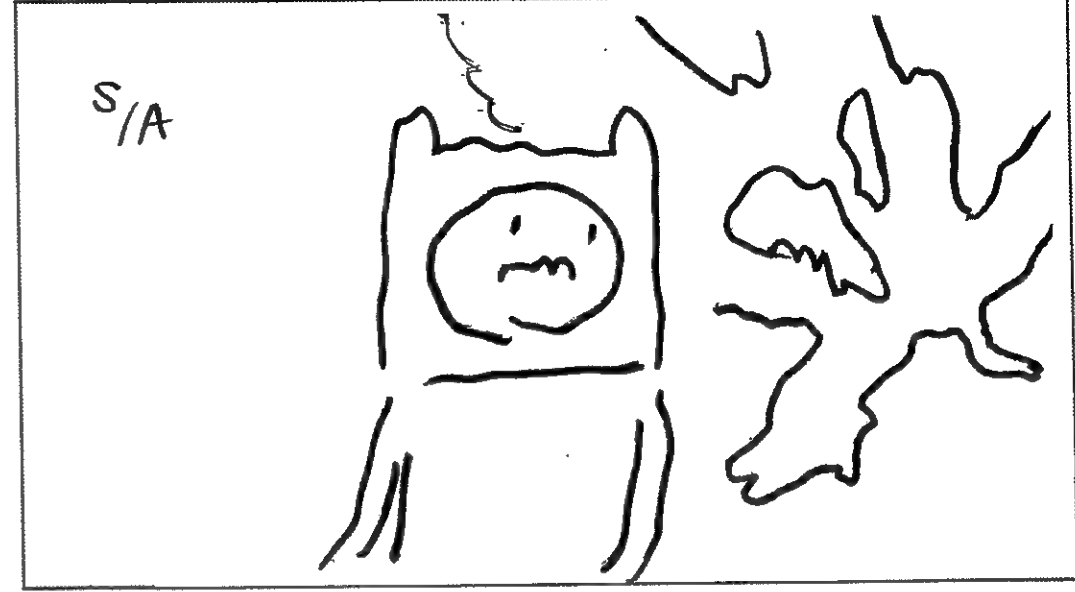
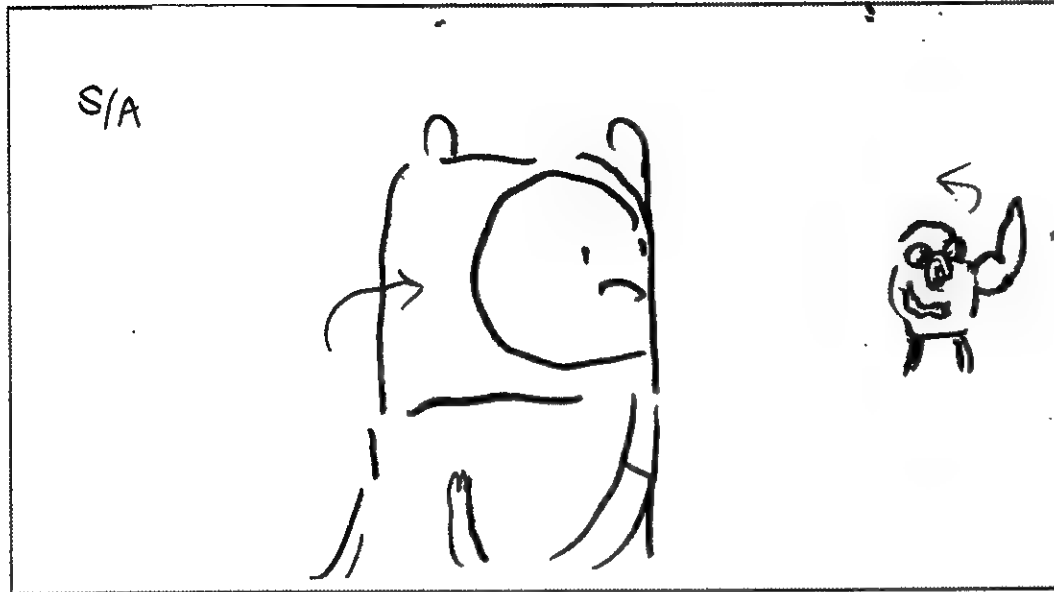
day night

Sc. 78

Pnl. D

Bg.

day night



Dialog:

J/ Woah Finn how'd
yor get over there?

Action:

- JAKE TURNS AROUND AND NOTICES FINN
- F. TURNS BACK TOWARDS JAKE

Timing:

209

J/ WUAAGH

- JAKE SMEARS AND DISTORTS

210

EPISODE # 1025-182

Production :

ADVENTURE TIME



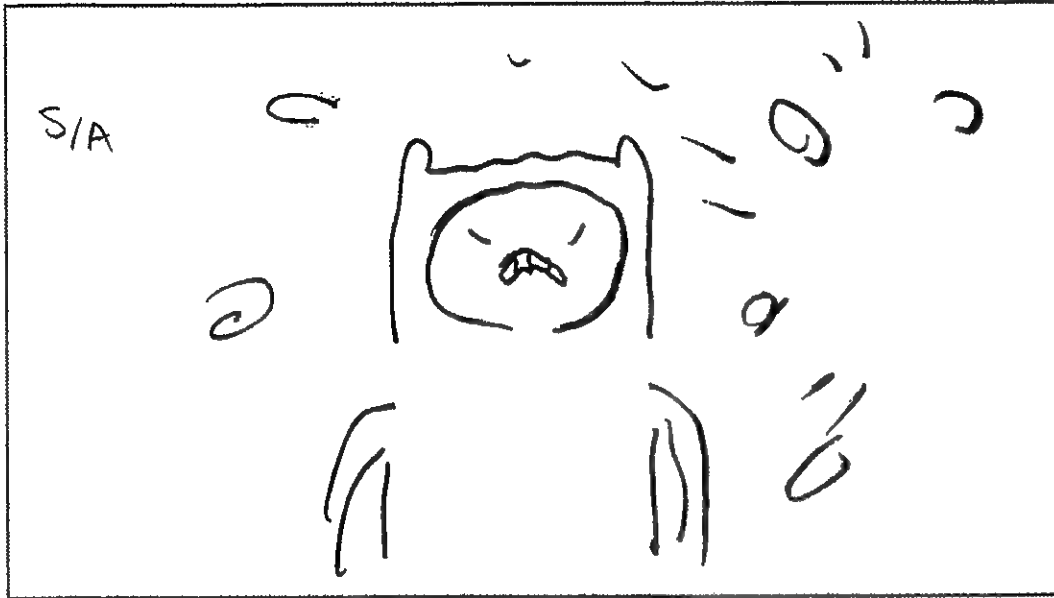
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Sc. 78

Pnl. E

Bg.

day night

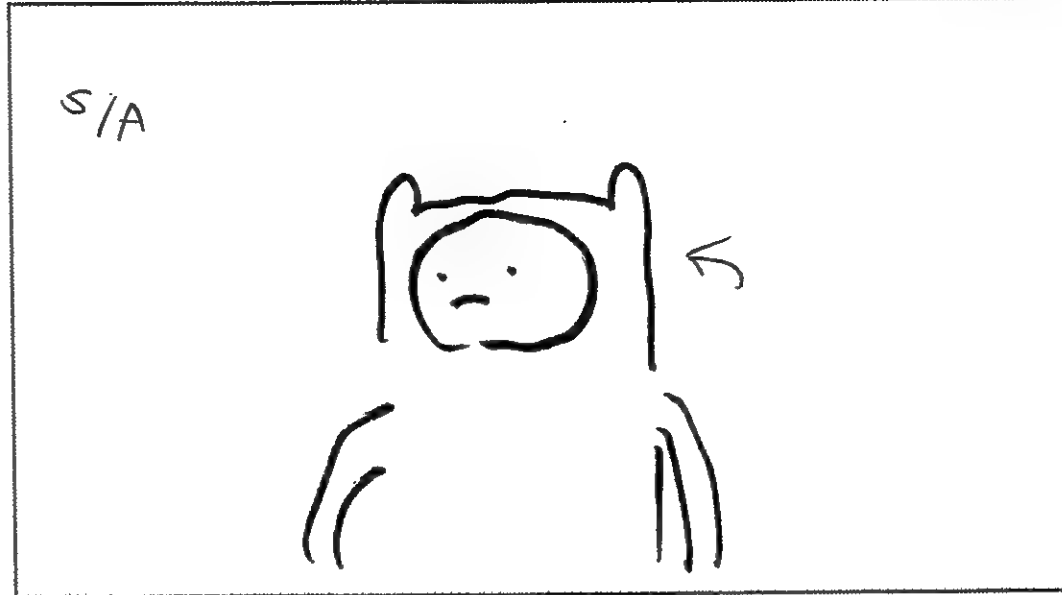


Sc. 78

Pnl. F

Bg.

day night



Dialog:

SFX: P O O M

Jake(05)/ Finn...

Action:

- JAKE EXPLODES

- F. TURNS

Timing:

211

212

EPISODE # 1025-18?

Production :

ADVENTURE TIME



Page 107

Sc. 79

Pl. A

Bg.

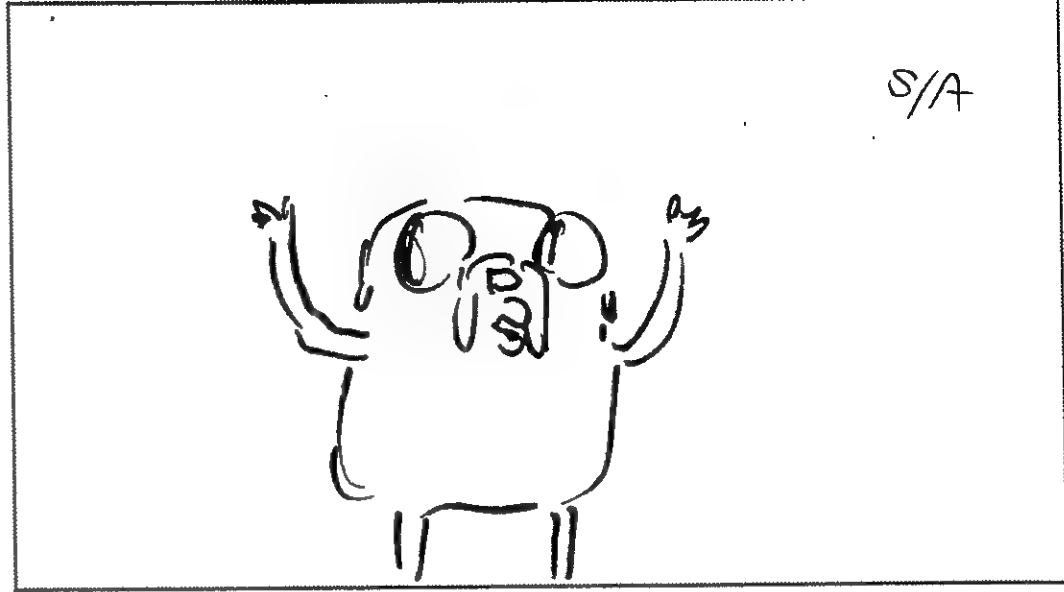
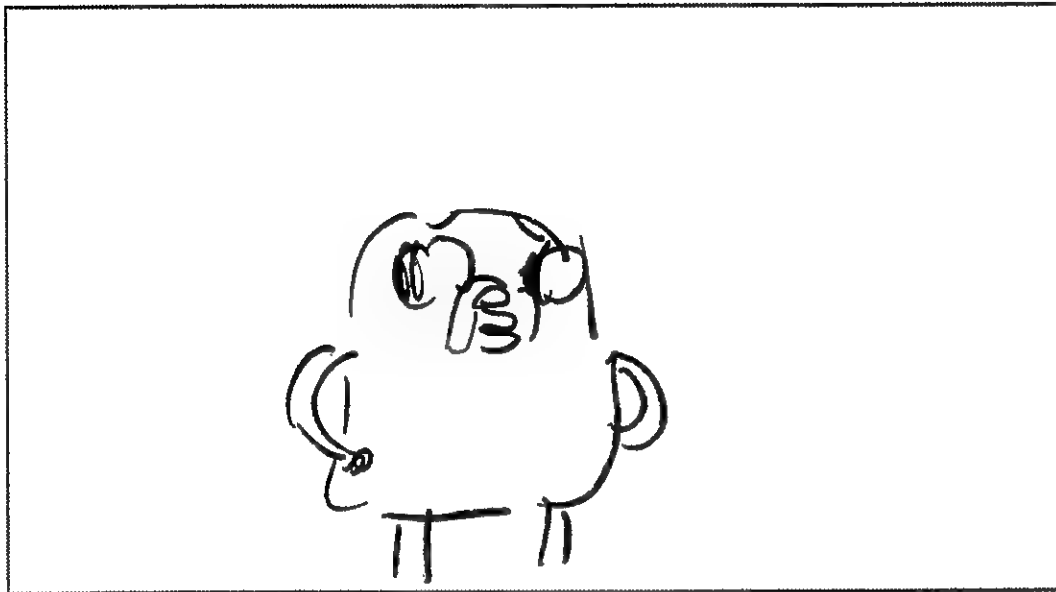
day night

Sc. 79

Pl. B

Bg.

day night



Dialog:

J/ when I die, my
individual earth
consciousness...

J/ is gonna go all
over everywhere while...

Action:

(SCENE FROM 'THE NEW FRONTIER')

Timing:

213

214

1025-187

EPISODE #

Production :

ADVENTURE TIME



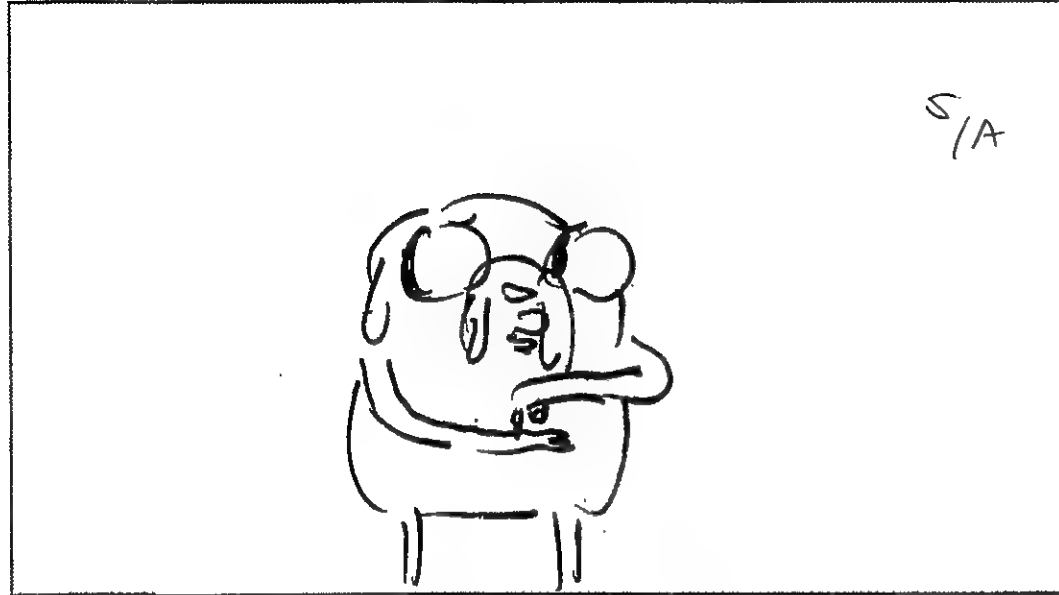
Page 10.8

Sc. 79

Pnl. C

Bg.

day night

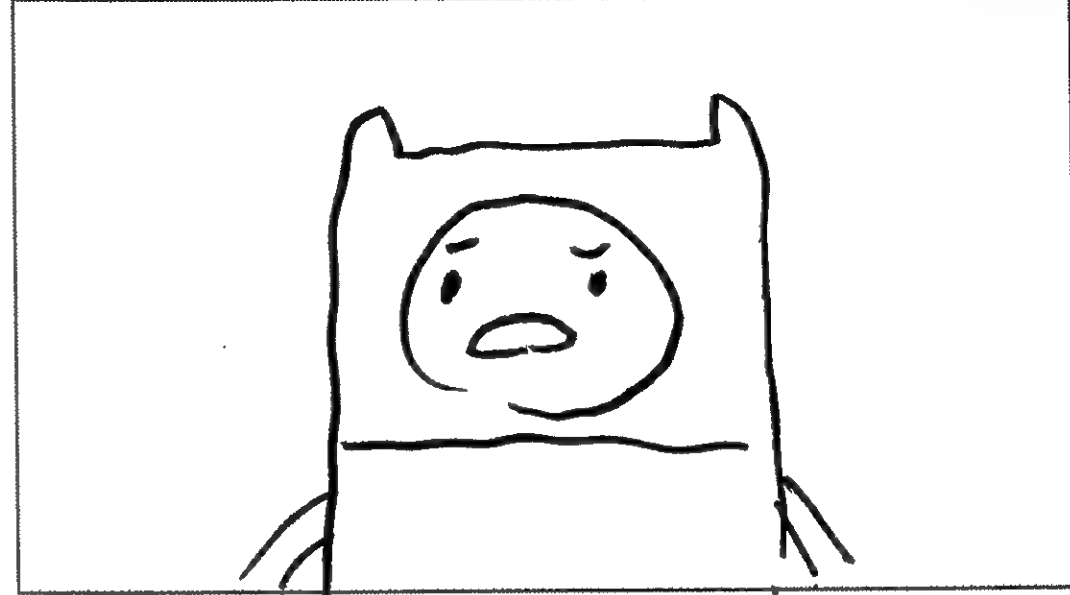


Sc. 80

Pnl. A

Bg.

day night



Dialog:

J/ Glob tallies my
deeds.

Finn/ what?

Action:

Timing:

215

216

EPISODE # 1025-18?

Production :

ADVENTURE TIME



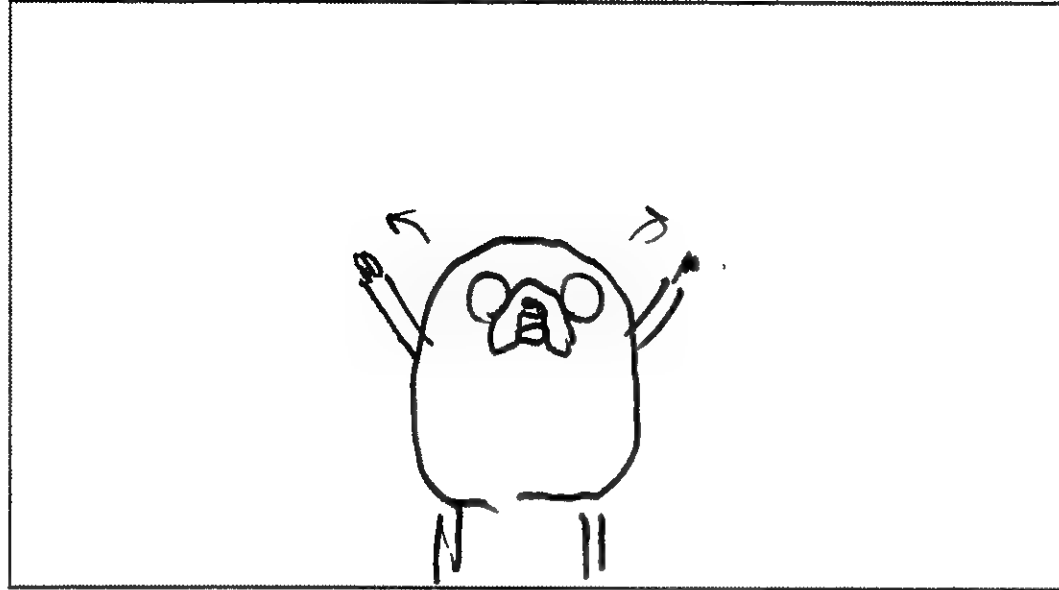
Page 109

Sc. 81

Pnl. A

Bg.

day night

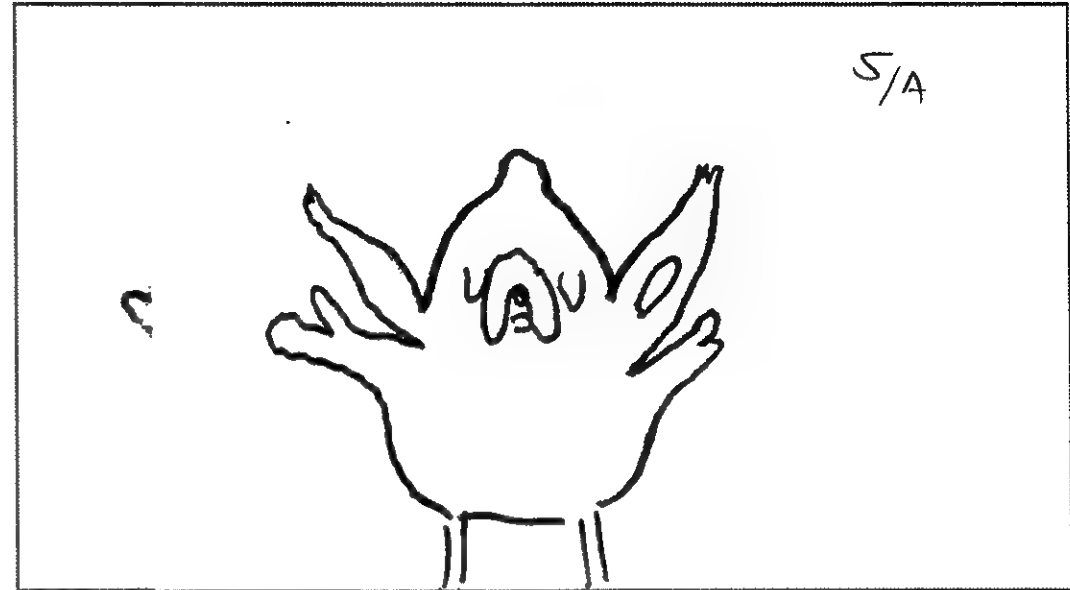


Sc. 81

Pnl. B

Bg.

day night



Dialog:

J/ I'm gonna be all around
you!

J/ in your nose...

Action:

-J. STRETCHES OUT

Timing:

217

218

1025-187

EPISODE #

Production :

ADVENTURE TIME



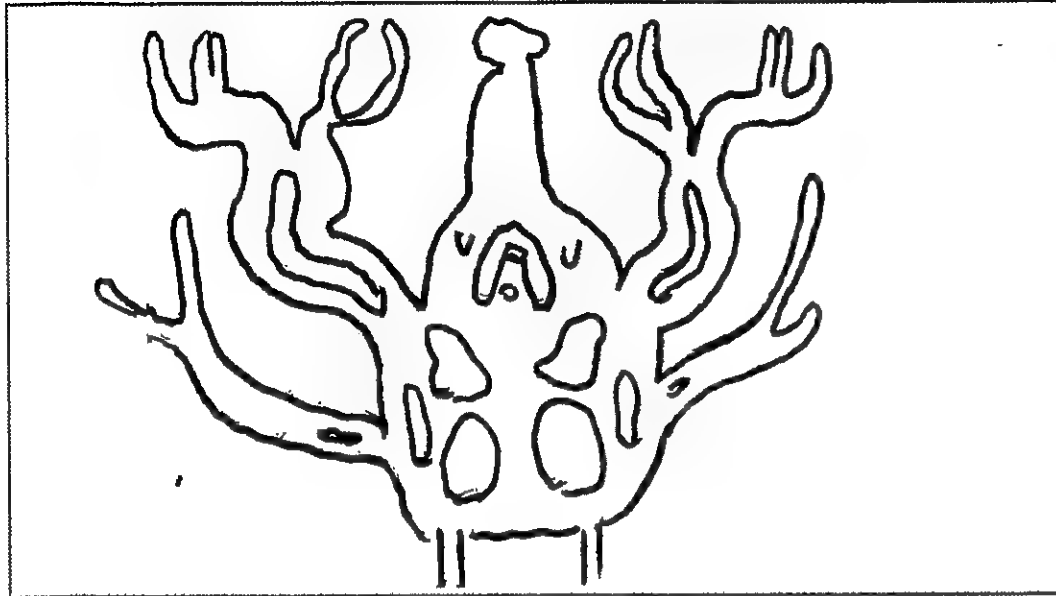
Page 110

Sc. 81

Pnl. C

Bg.

day night

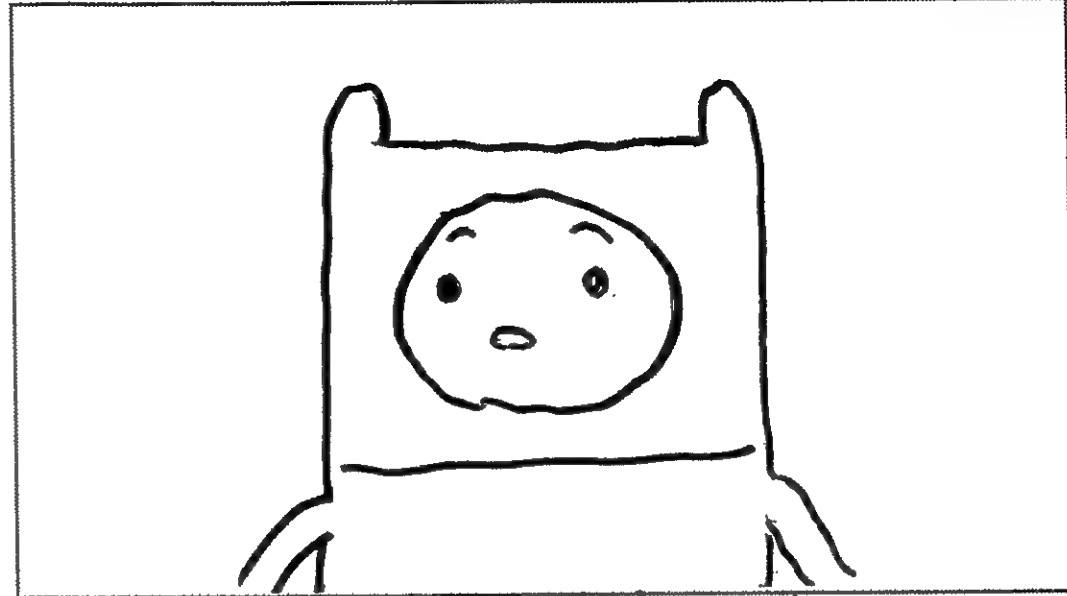


Sc. 82

Pnl. A

Bg.

day night



Dialog:

J/and your dreams...
and socks!

Finn In your dreams?

Action:

Timing:

219

220

EPISODE # 1025-182

Production :

ADVENTURE TIME



Page 111

Sc. 83

Pl. A

Bg.

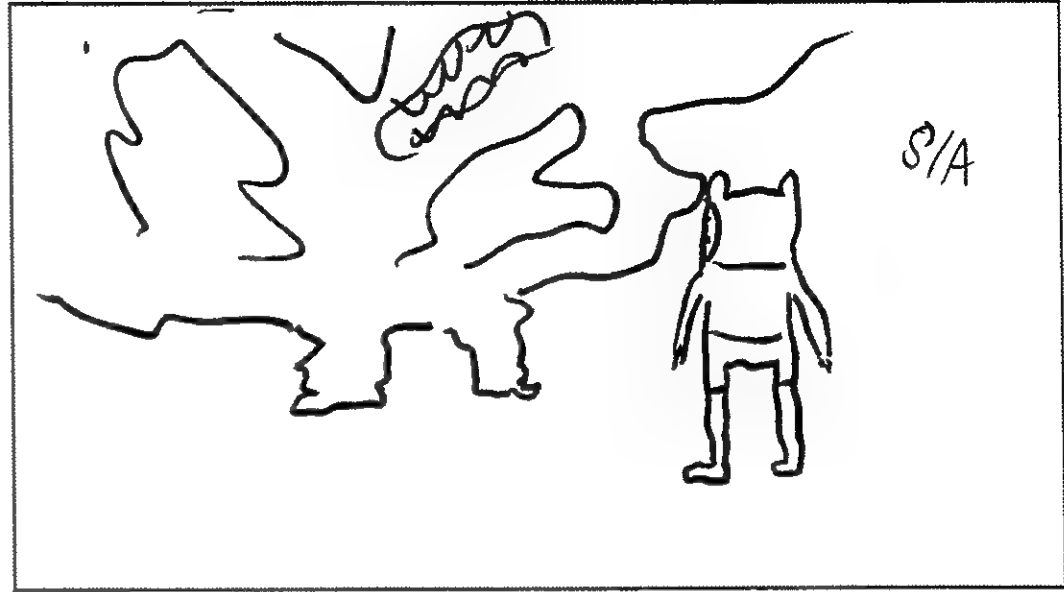
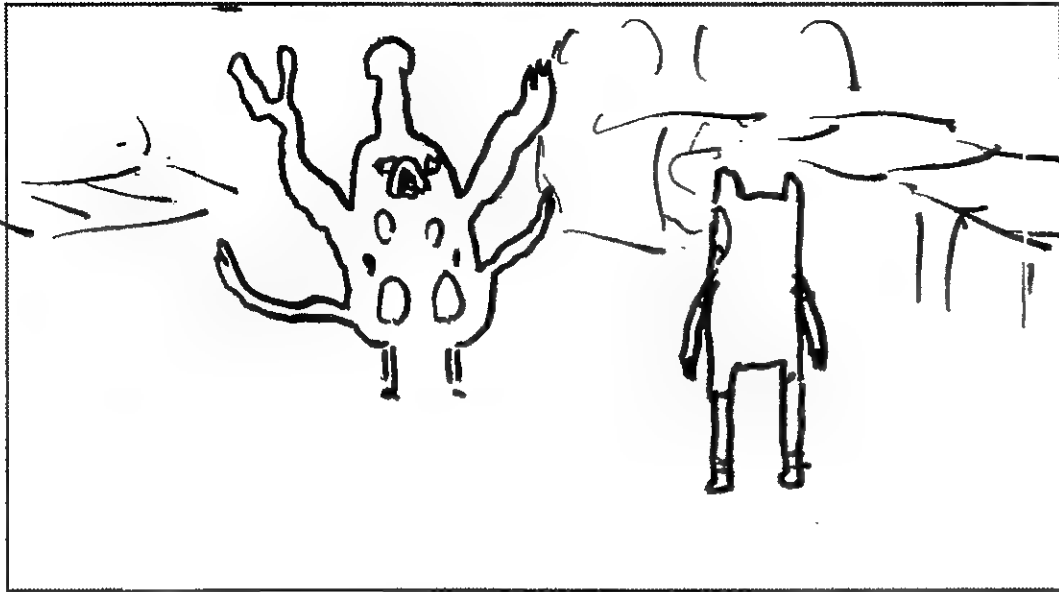
day night

Sc. 83

Pl. B

Bg.

day night



Dialog:

Jake! Yeah that's what
I said "In your dream a a g h h --"

Action:

- JAKE SMEARS + DISTORTS

Timing:

221

222

EPISODE # 1025-187

Production :

ADVENTURE TIME



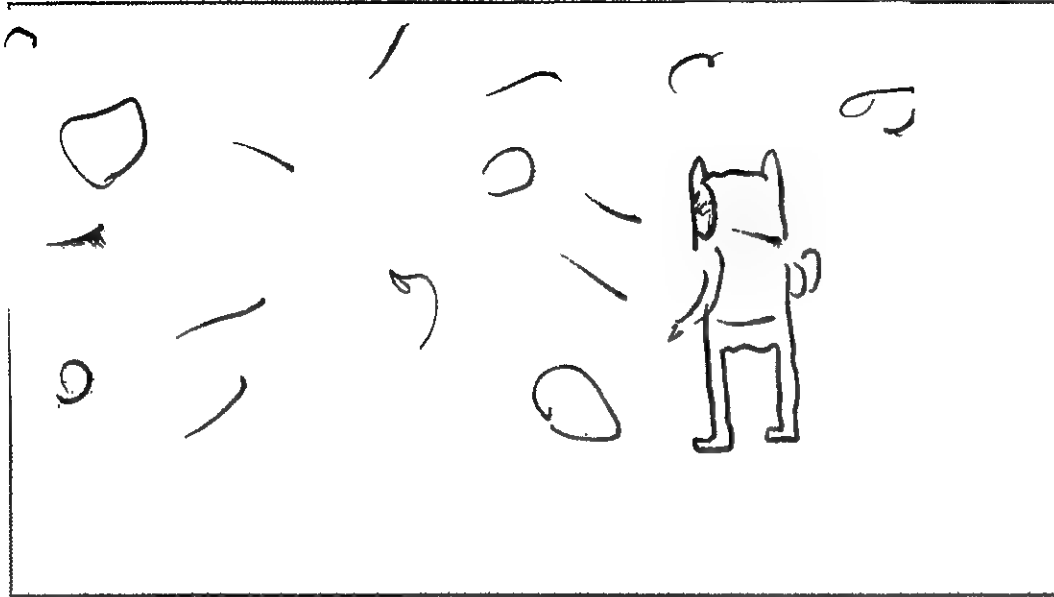
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Sc. 83

Pnl. C

Bg.

day night

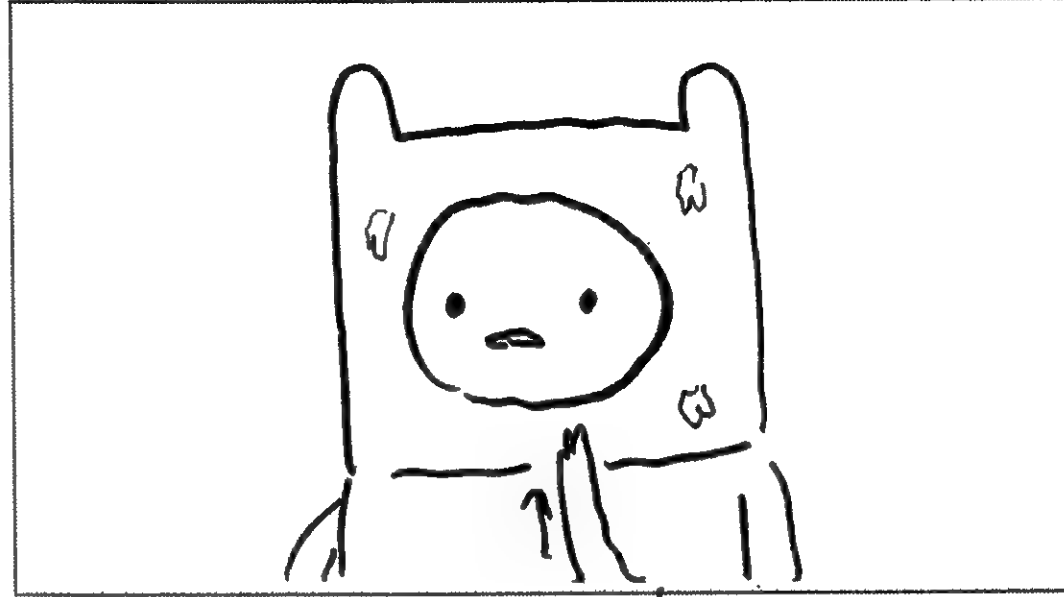


Sc. 84

Pnl. A

Bg.

day night



Dialog:

SFX: POOM

FINN/ ALL THIS STRIZ HAPPENED
WHEN JAKE AND I TRIED
TO PRESERVE PRISMO'S PICKLES
IN OUR DREAMS.

Action:

- JAKE EXPLODES

Timing:

223

224

EPISODE # 1025-182

Production :

ADVENTURE TIME



Page 113

Sc. 84

Pnl. B

Bg.

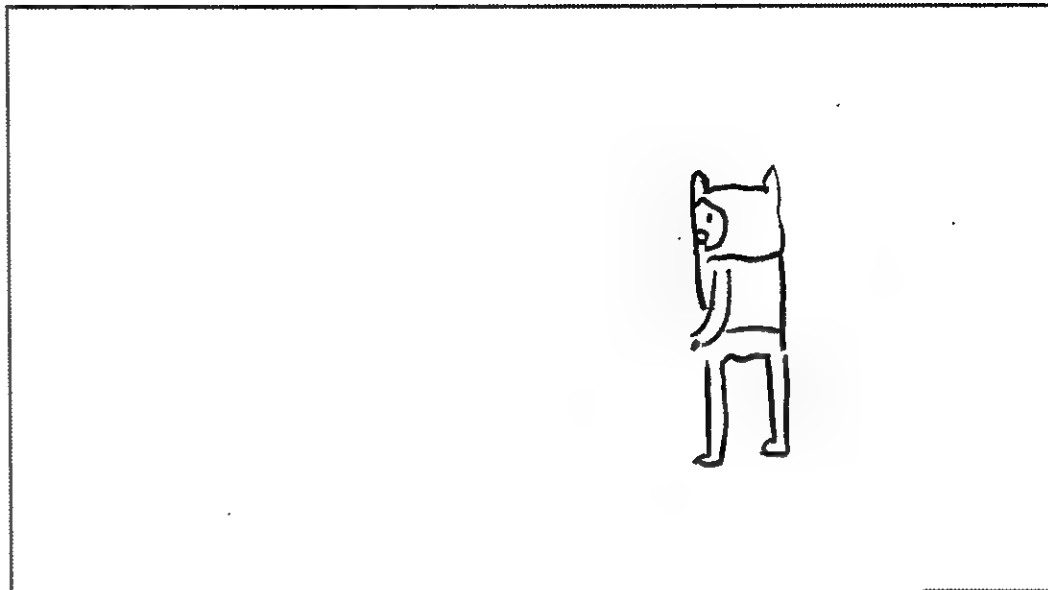
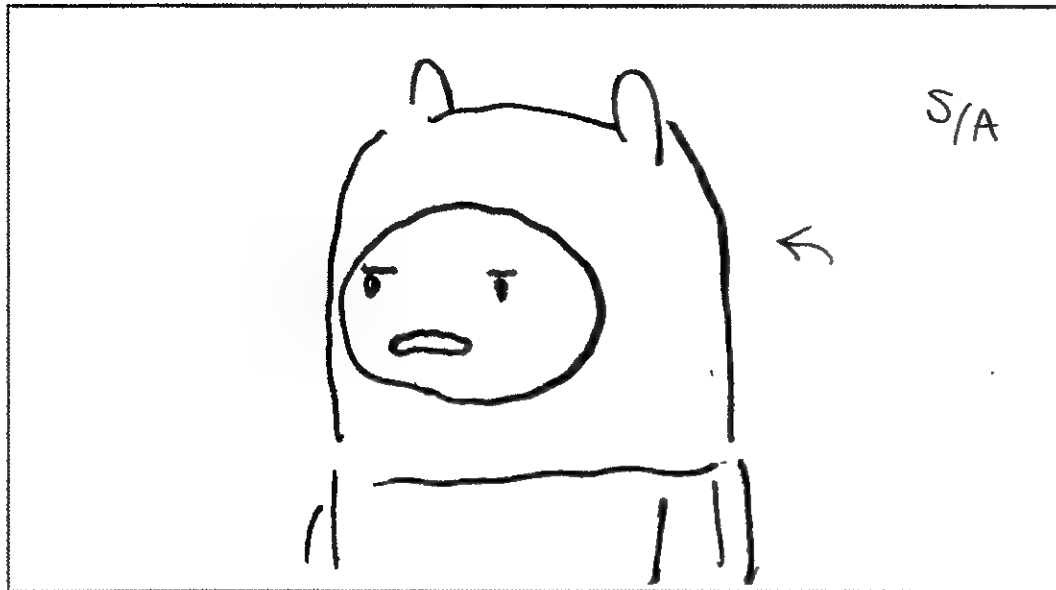
day night

Sc. 85

Pnl. A

Bg.

day night



Dialog:

F/ SOMETHING. MUST HAVE CHANGED
WHEN WE WENT TO SLEEP!

F/ so uh... I just gotta
hope that--

Action:

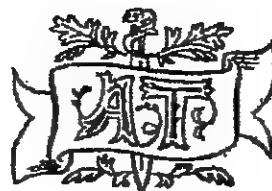
Timing:

225

226

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ADVENTURE TIME



Sc. 85

Prn. B

Bg.

day night

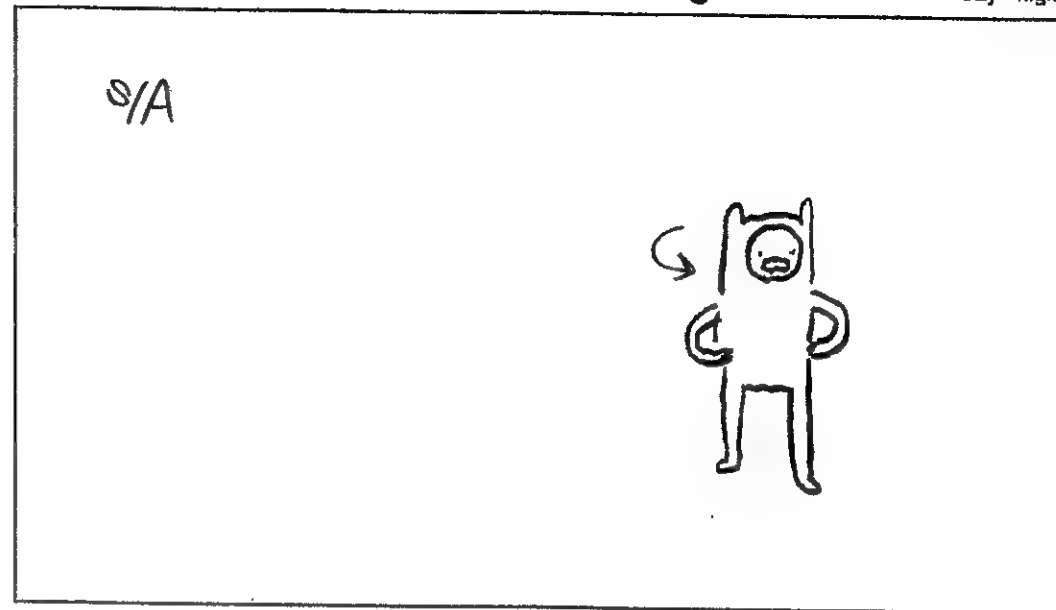
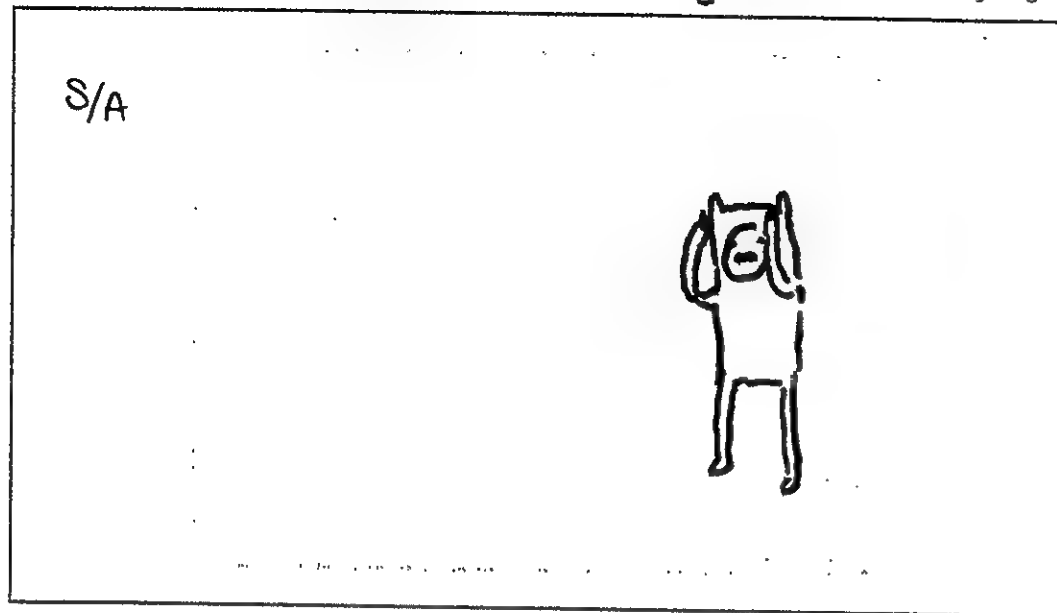
Sc. 85

Prn. C

Bg.

Page 114

day night



Dialog:

F/ Jake tries to do the
PICKLE RITUAL AGAIN...

F/ SO I CAN RE-ENACT IT
WITH HIM ...

Action:

- F. GRABS HIS HEAD.

Timing:

227

228

1025-187

EPISODE #

Production :

ADVENTURE TIME



Page 115

Sc. 85

Pnl. D

Bg.

day night

S/A



Sc. 85

Pnl. E

Bg.

day night

S/A



Dialog:

F/ exactly the way it
happened?

F/ MAYBE! JEEZ!

Action:

- F. THROWS HIS ARMS UP

Timing:

229

230

ADVENTURE TIME



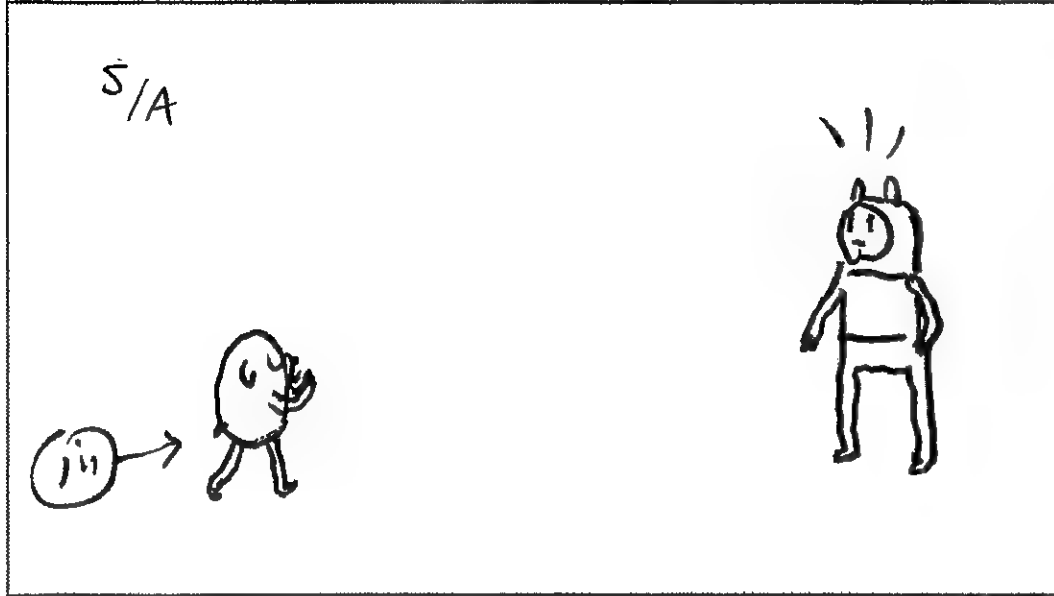
Page 116

Sc. 85

Pnl. F

Bg.

day night

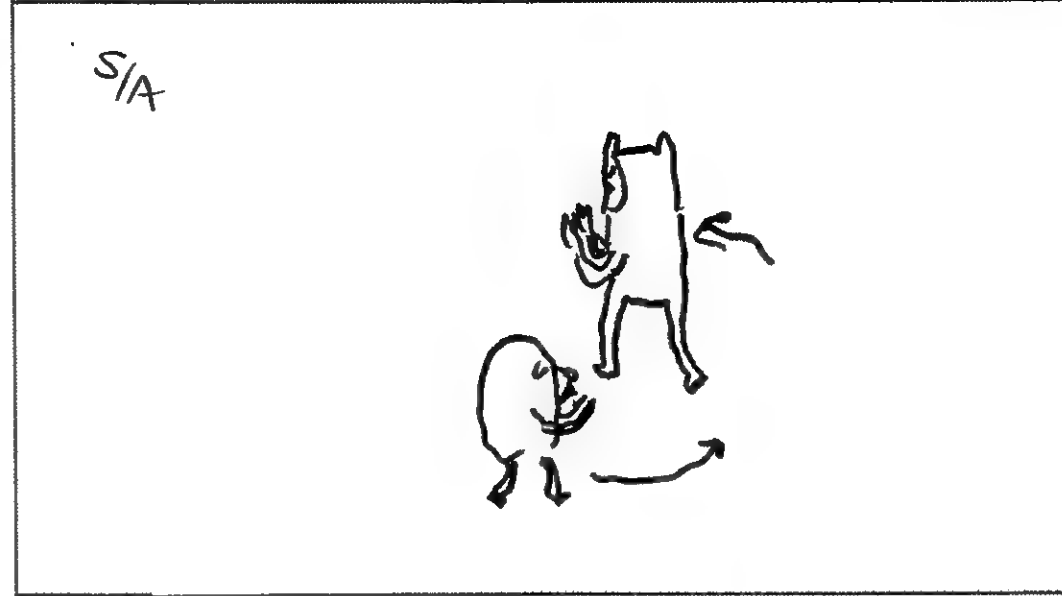


Sc. 85

Pnl. G

Bg.

day night



Dialog:

Jake / ♪ Fallen ally
fallen ally ♪

F+J / You're home now
in the sky ♪

Action:

- JAKE
- FINN IS SURPRISED

- FINN RE-ENACTS CEREMONY
FROM THE PREVIOUS NIGHT.

Timing:

231

232

EPISODE # 1025-182

Production :

ADVENTURE TIME



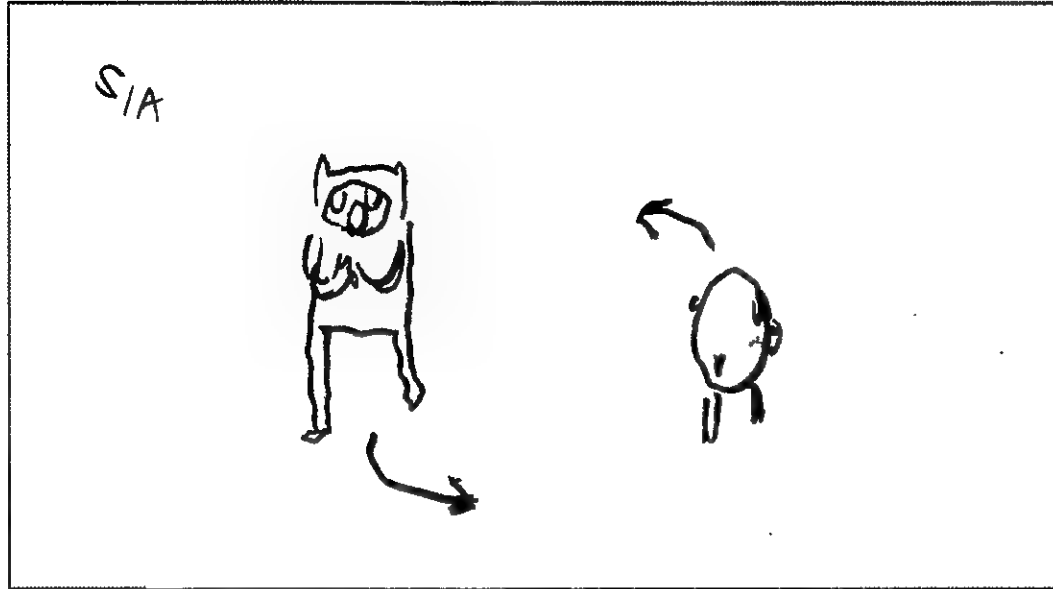
Page 117

Sc. 85

Pril. H

Bg.

day night

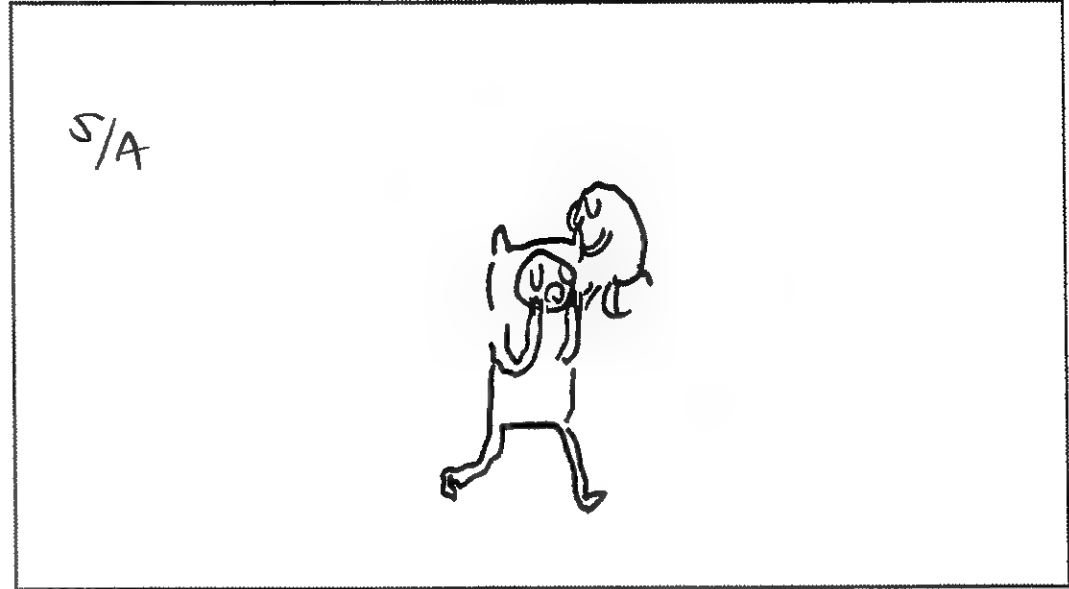


Sc. 85

Pril. I

Bg.

day night



Dialog:

Finn/ Fallen ally
+ Jake/ Fallen ally

Action:

-F+J CIRCLE AND CHANT.

Timing:

233

F+J/ a single tear
we cry

234

EPISODE # 1025-187

Production :

ADVENTURE TIME



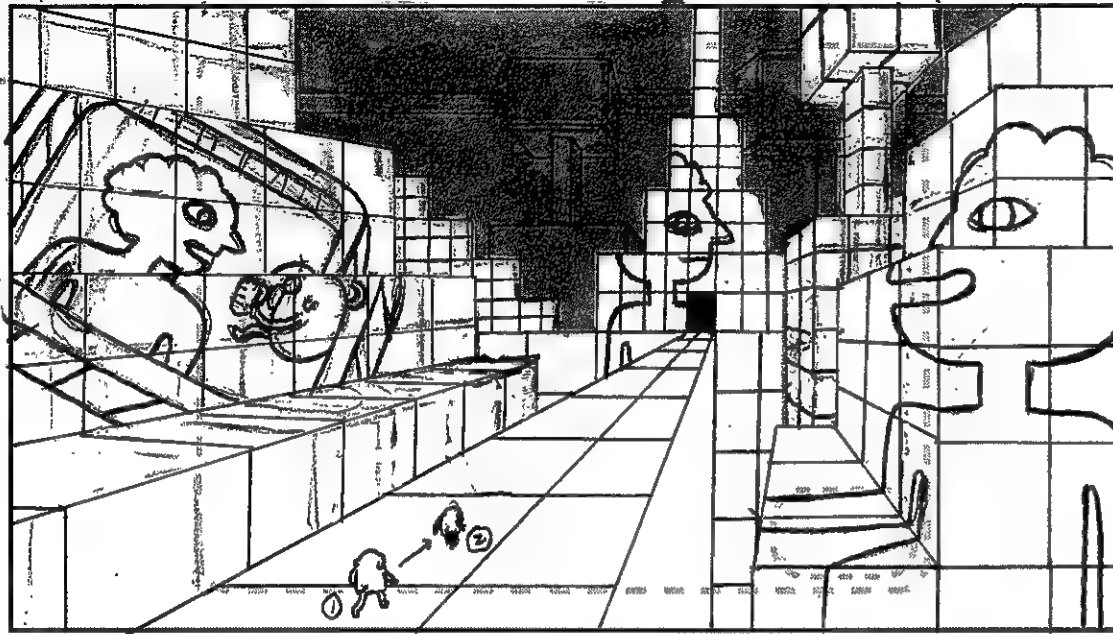
Page 148

Sc. 86

Pnl. A

Bg.

day night

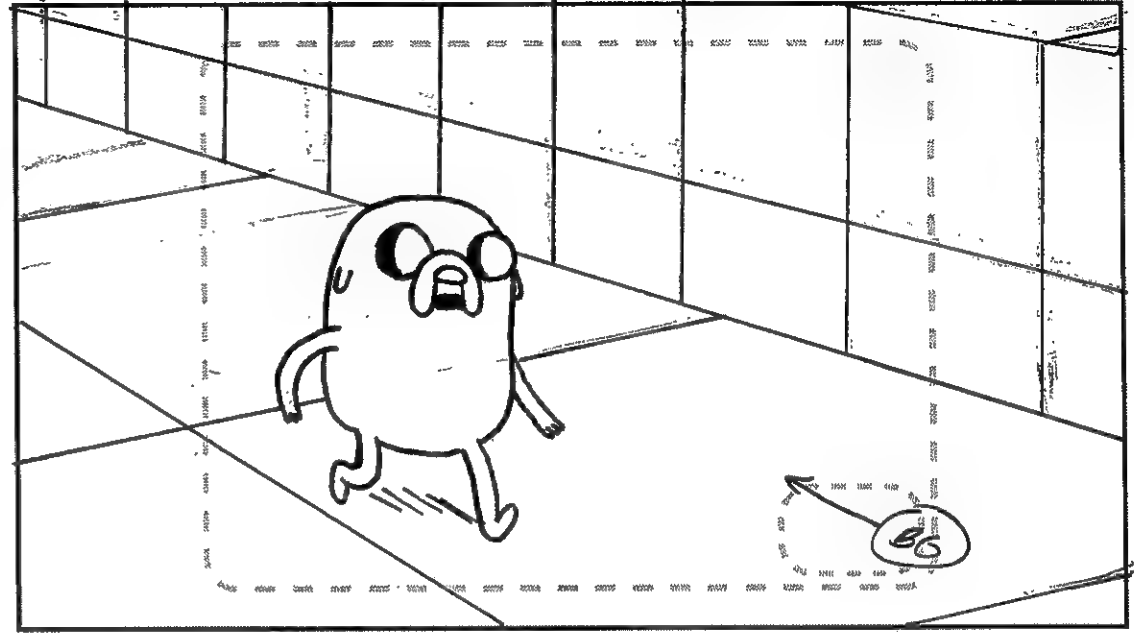


Sc. 87

Pnl. A

Bg.

day night



Dialog: Jake/ ① man this place ② JUST KEEPS GOING!... Jake/ I guess I'm headed towards that door.

Action:
- J WALKS DOWN HALL
- MEMORIES

Timing:

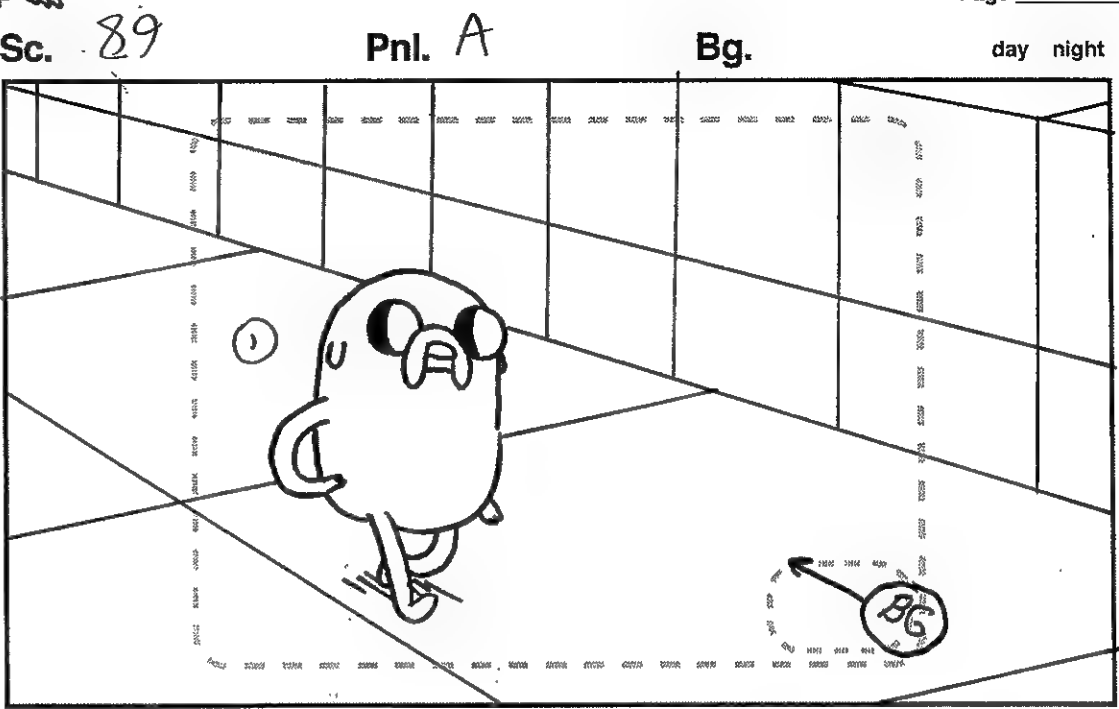
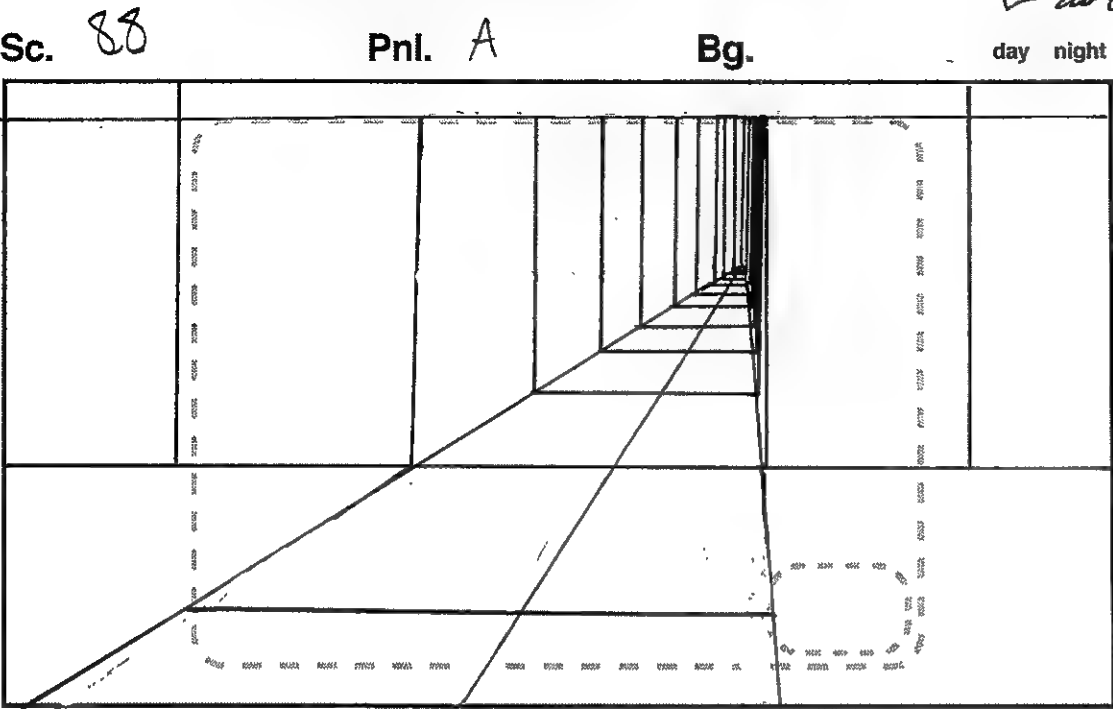
235

236

EPISODE # 1025-187

Production:

ADVENTURE TIME



Dialog: Jake ^(c/s) wherever that goes.

Prismo (os) ① Dude I get out of relationships
② because I don't wanna HAVE A DISCUSSION ABOUT
③ what we're gonna have for dinner -

Action: ~J LOOKS UP.

Timing: 237

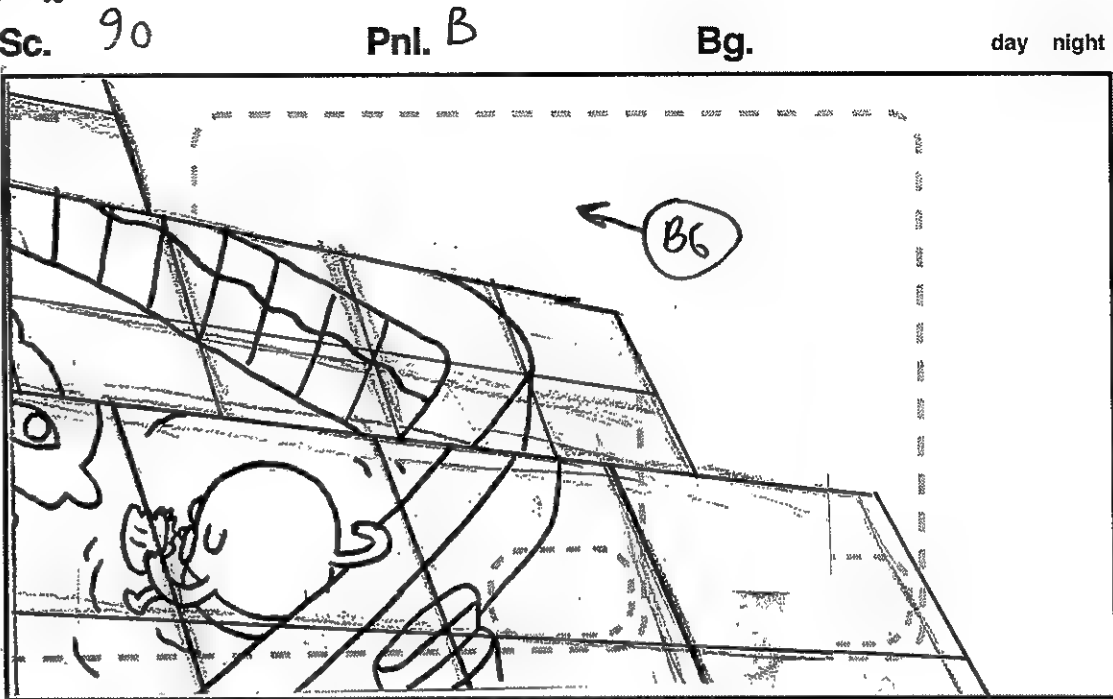
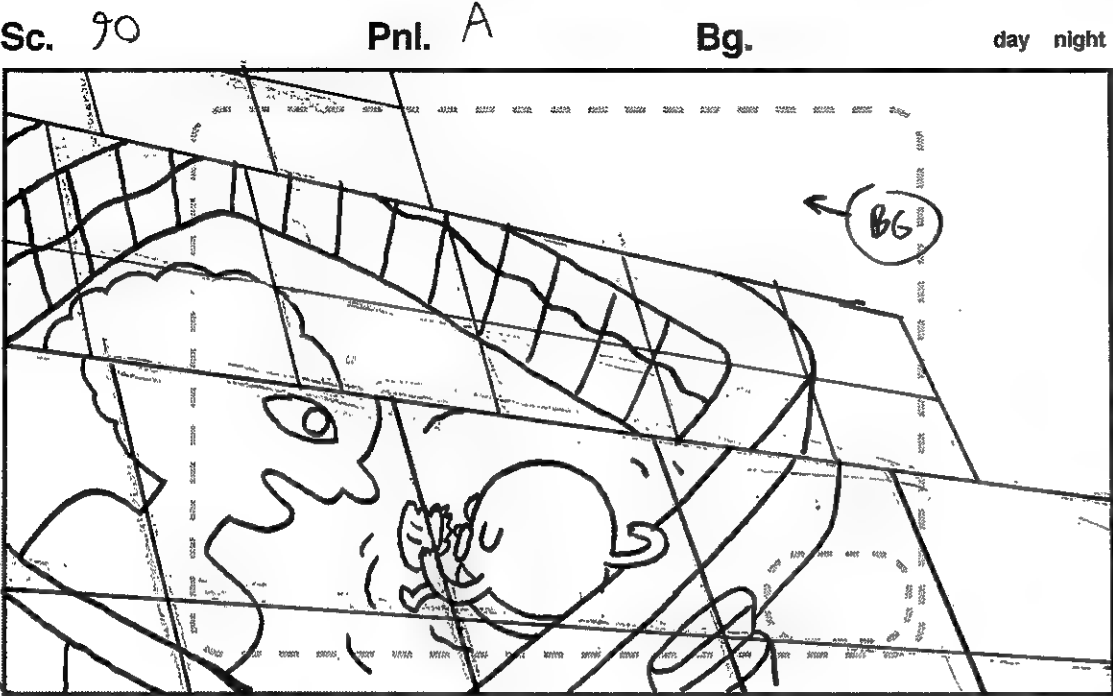


- DIALOG FROM
'JAKE THE DOG'
238

EPISODE # 1025-18?

Production:

ADVENTURE TIME



Dialog: Prismo/ Every night because when I'm alone I can →

P: (cont) just sit on the couch till I'm hungry and eat whatever I want --

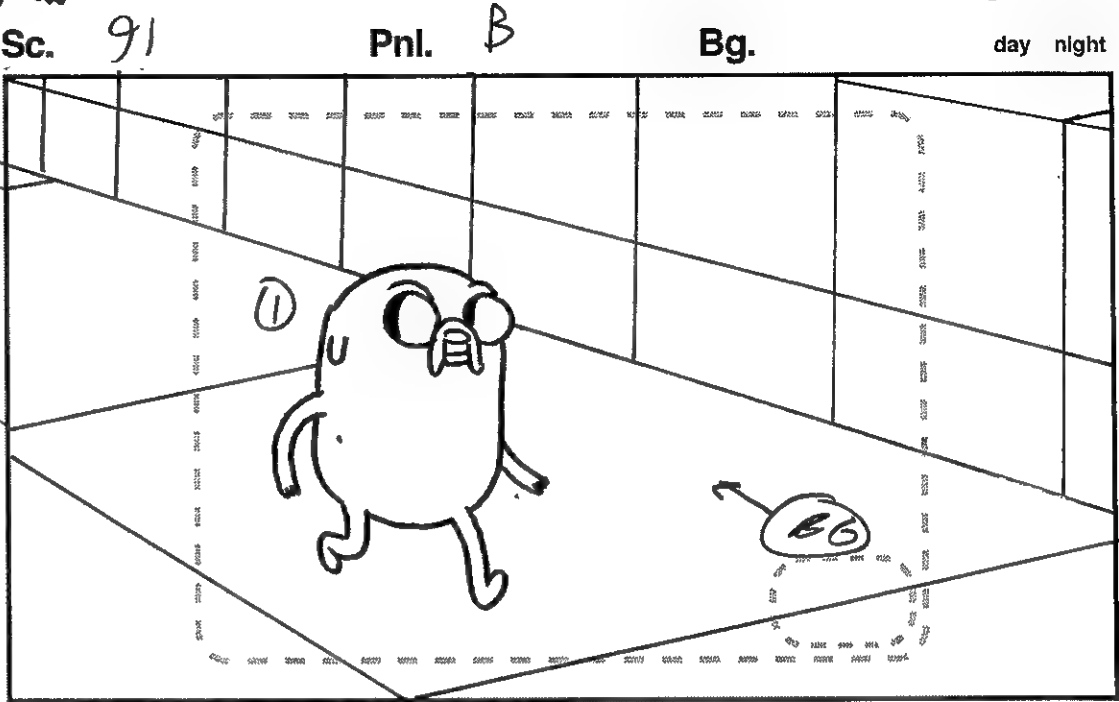
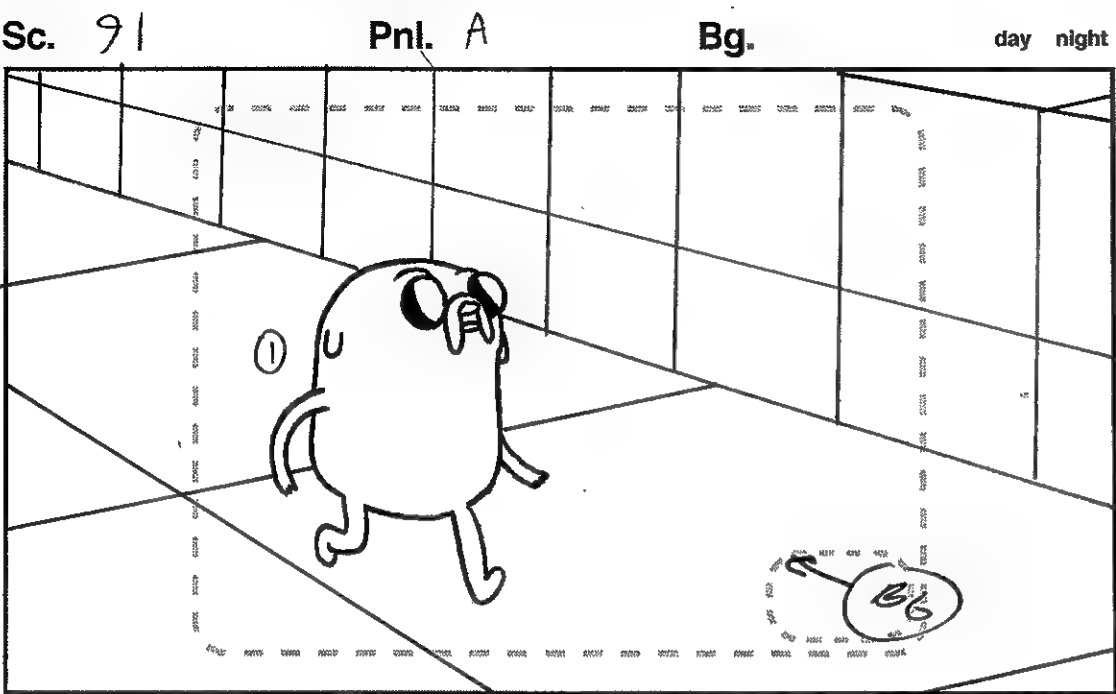
Action: (SCENE FROM 'JAKE THE DOG' PLAYS ON WALL.)

Timing:

239 240

EPISODE # 1025-182
Production:

ADVENTURE TIME



Dialog: Jake! heheh.

Action:

Timing: 241



5 / all these dudes and their lady problems...

Timing: 242

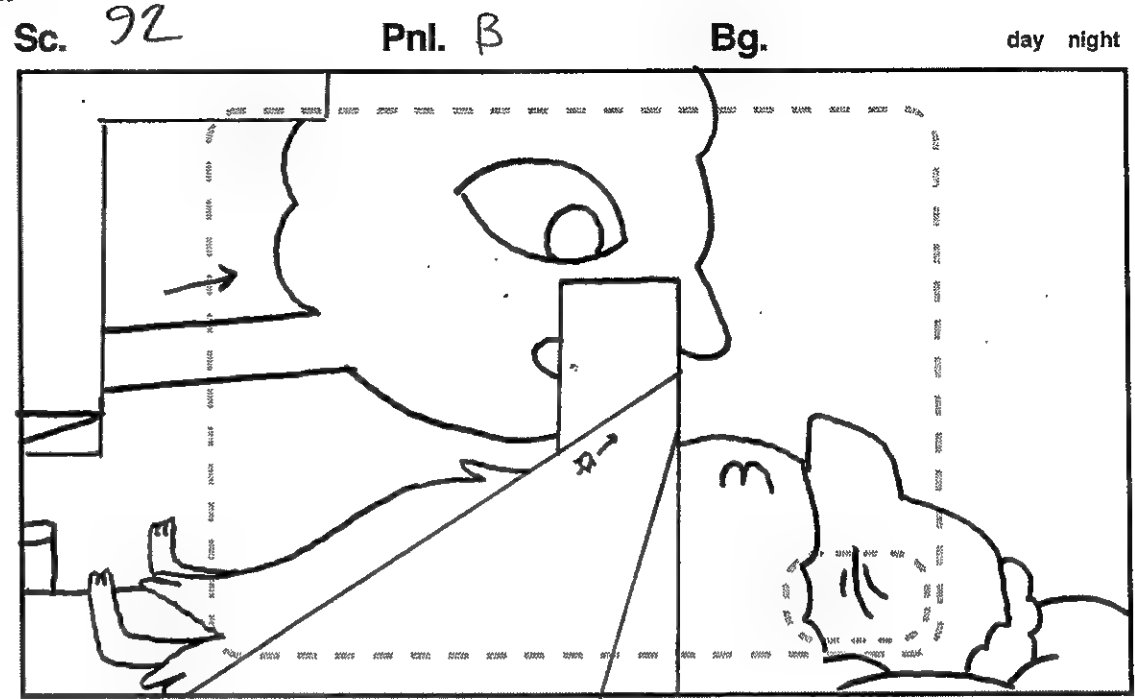
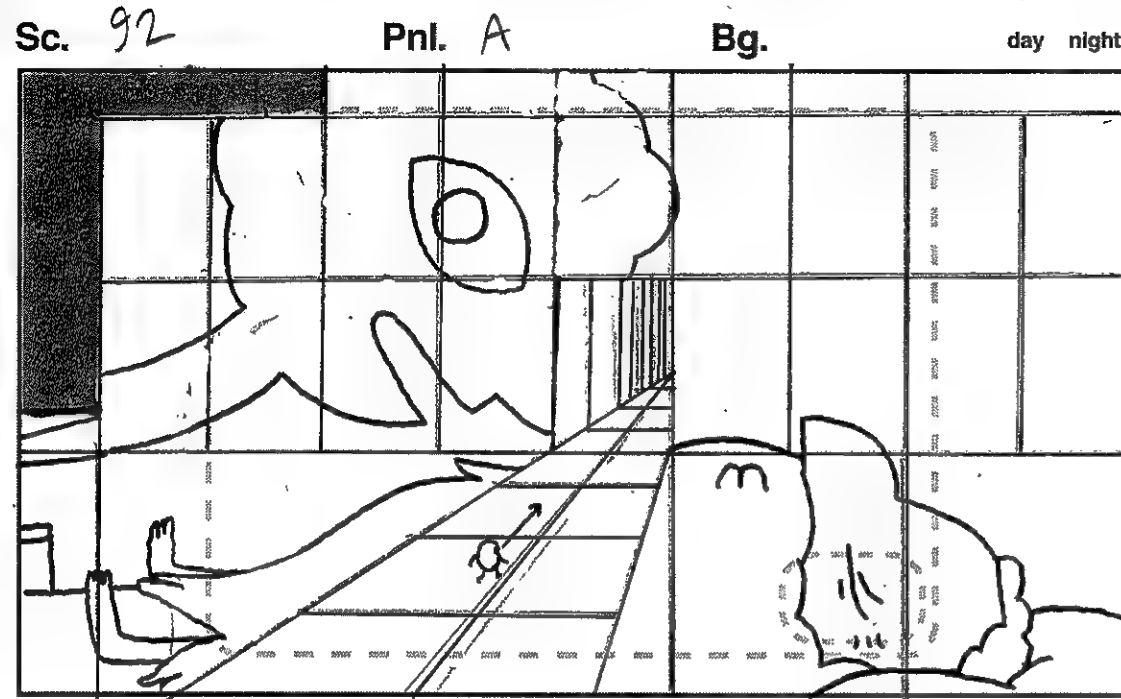


EPISODE # 1025-182

Production:

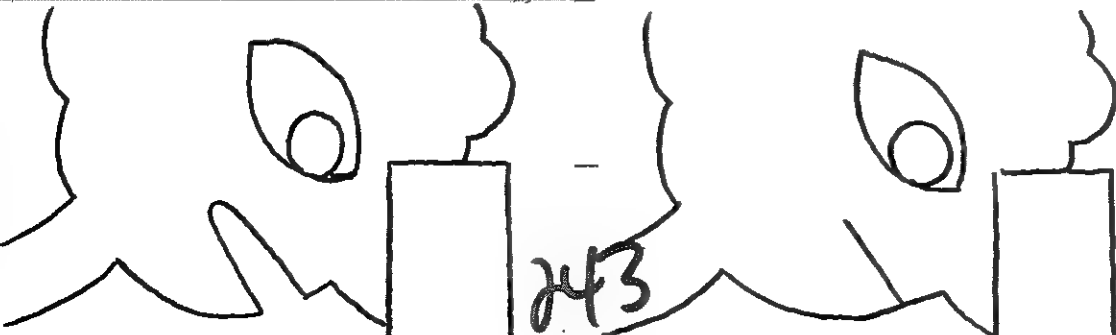
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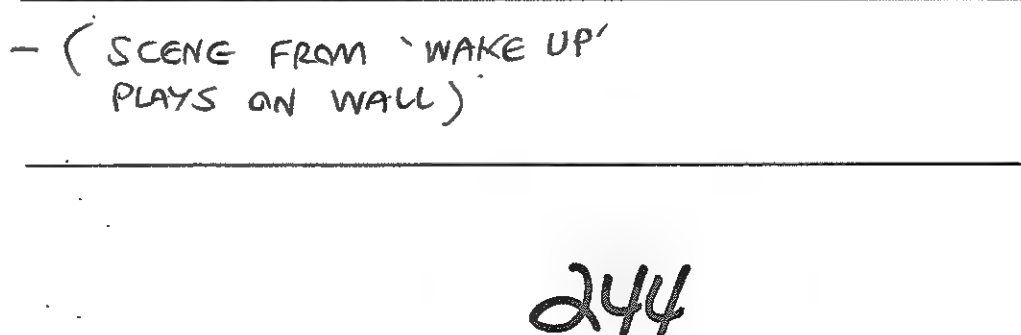
ADVENTURE TIME



Dialog: Prismo / That's right. Prismo is nothing but the dream of a wrinkly little old man...

P / man, I've gotten a lot hairier...

Action: 

Timing: 

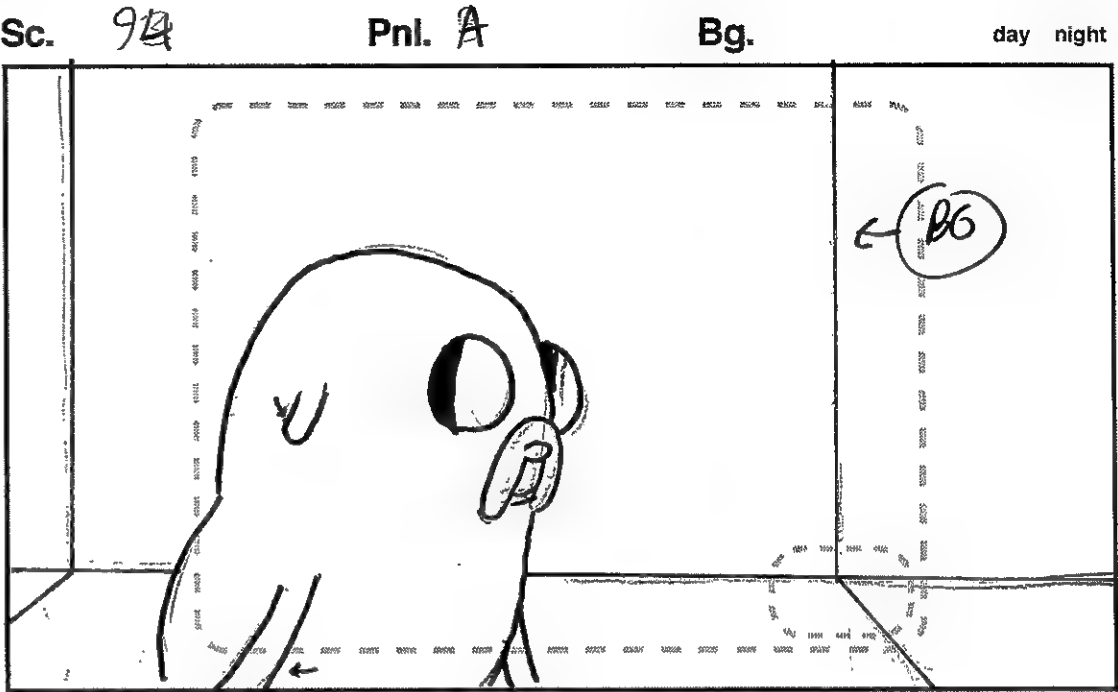
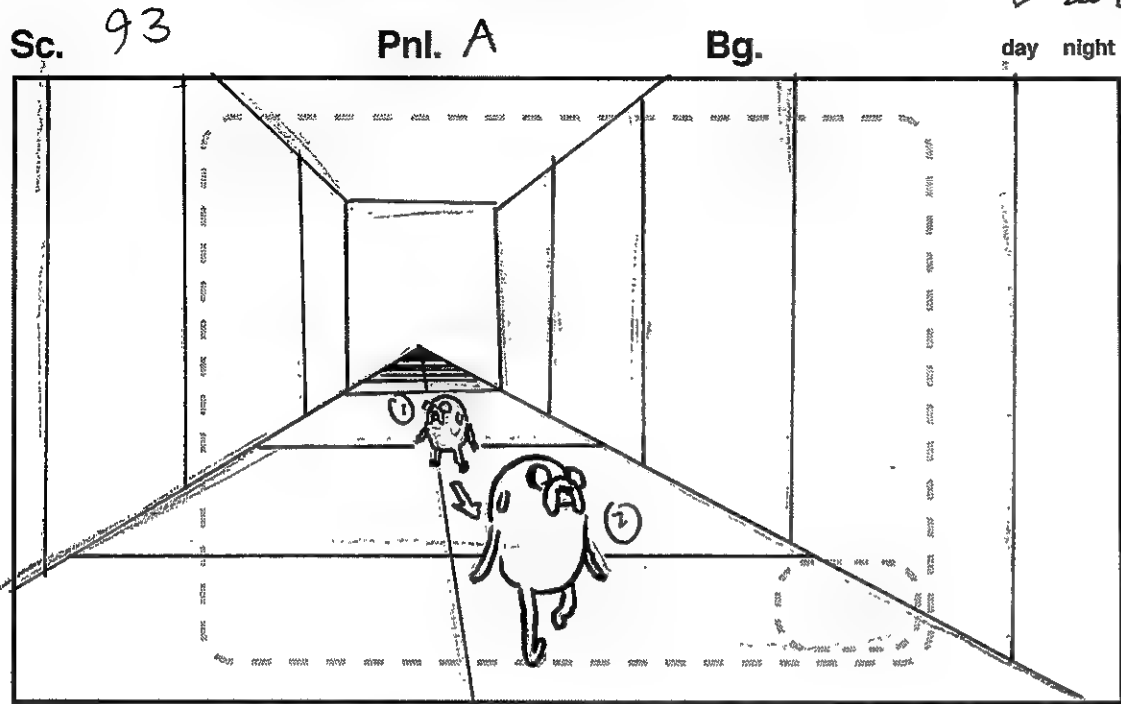
243 244

EPISODE # 025-187

Production:

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ADVENTURE TIME



Dialog: Prismo (OS) (distance) / ... but also balder?

Action: -J WALKS DOWN HALLWAY

Timing: 245

J/ what IF the whole world was just some goof's dream?

246

EPISODE # 1025-182

Production:

ADVENTURE TIME



Sc. 94 Pnl. B Bg. day night

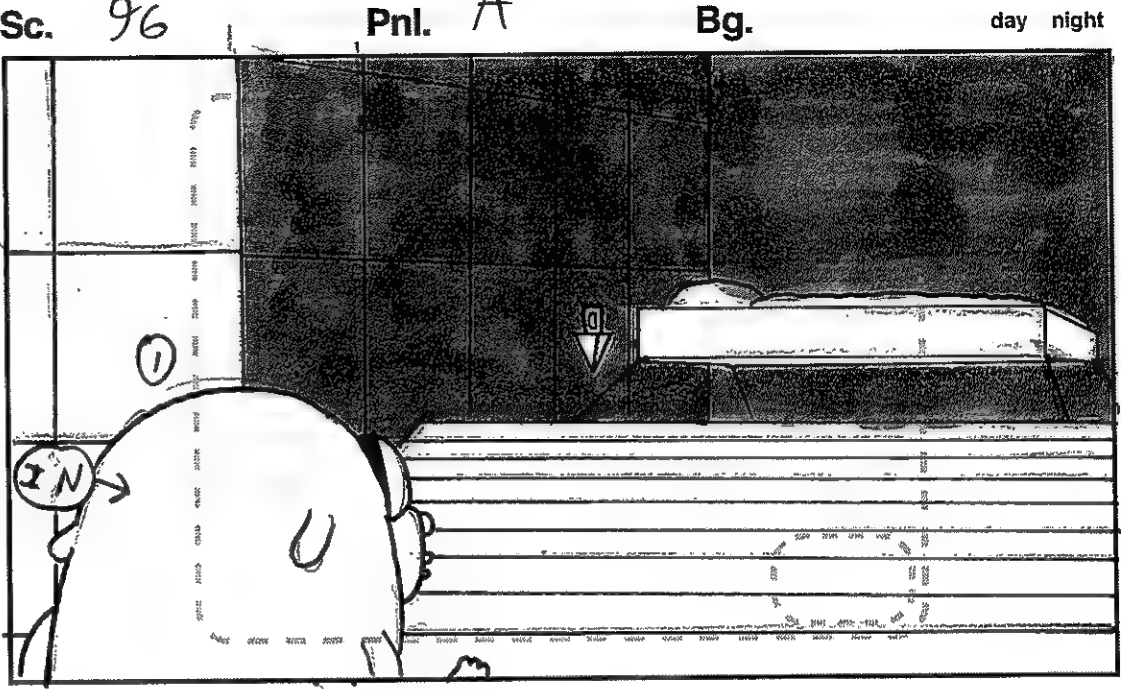
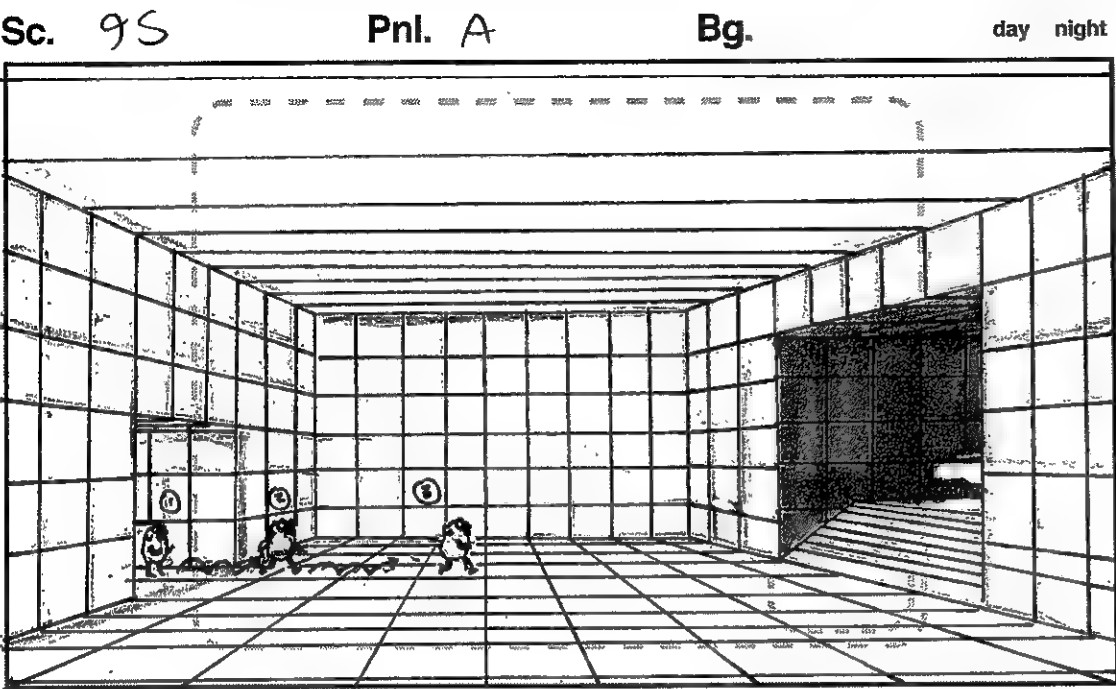
Sc. 94 Pnl. C Bg. day night

Dialog:	J/ man, that would be stupid.	J/ Woa!
Action:		- J. STOPS SUDDENLY.
Timing:	247	248

EPISODE # 1025-187

Production:

ADVENTURE TIME



Dialog: Jake/② uh... ② wait a ④ minute...

Action: - J. WALKS INTO BED CHAMBER.

Timing: 249

EPISODE # 1025-182

Production:

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ADVENTURE TIME



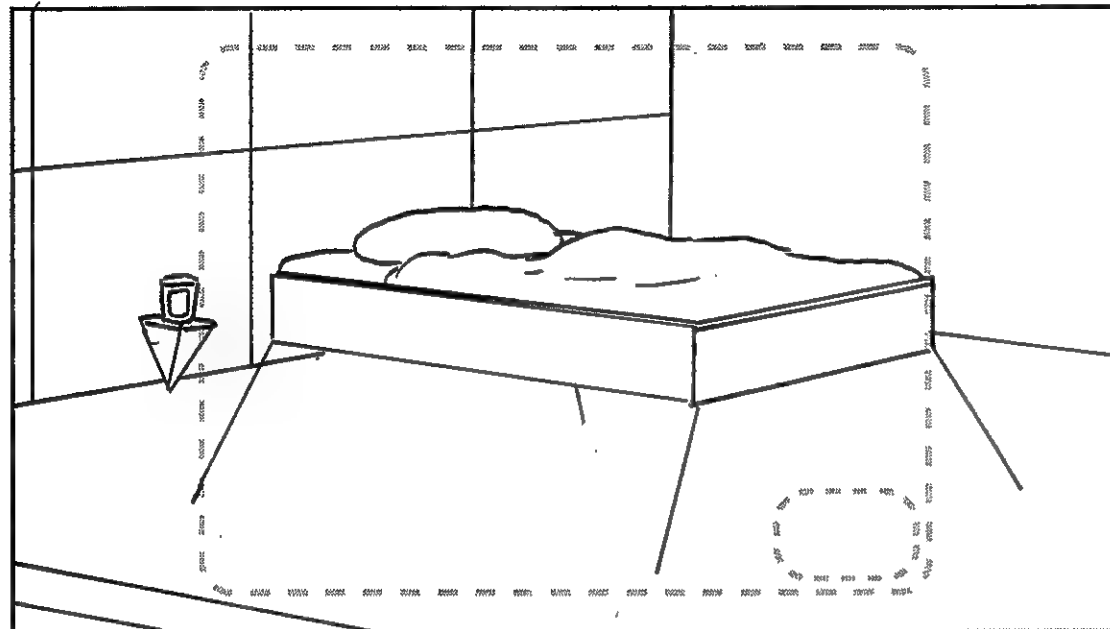
Page 126

Sc. 97

Pnl. A

Bg.

day night

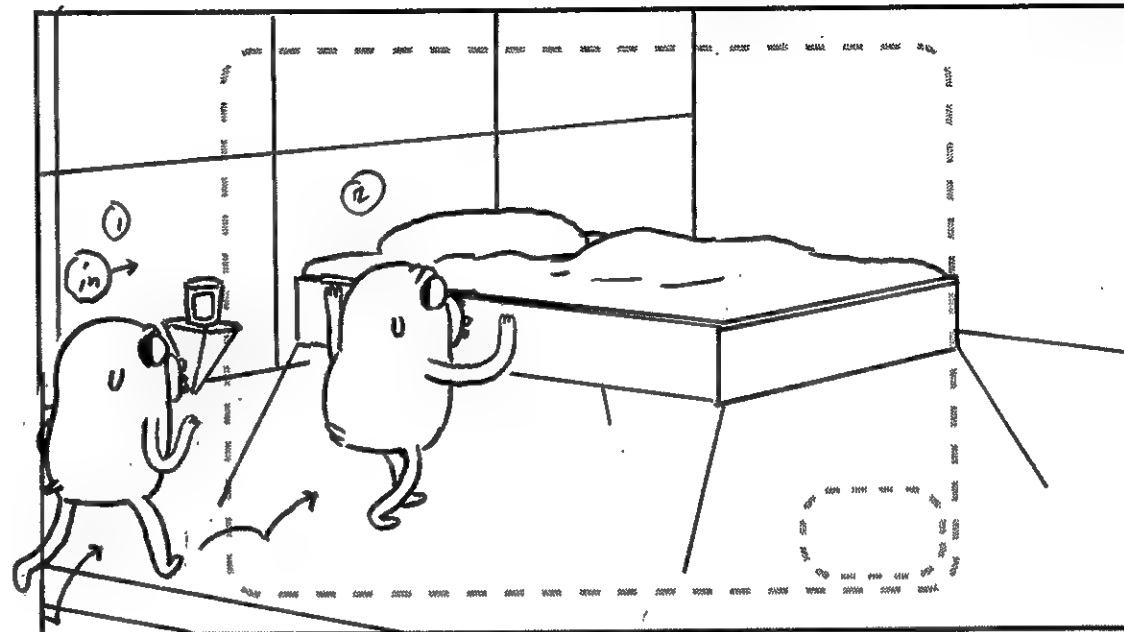


Sc. 98

Pnl. A

Bg.

day night



Dialog:

Jake (os) what is this?

Jake This couldn't be a...

Action:

-J. WALKS UP STAIRS TOWARDS BED

Timing:

251

252

EPISODE # 1025-18'

Production:

ADVENTURE TIME



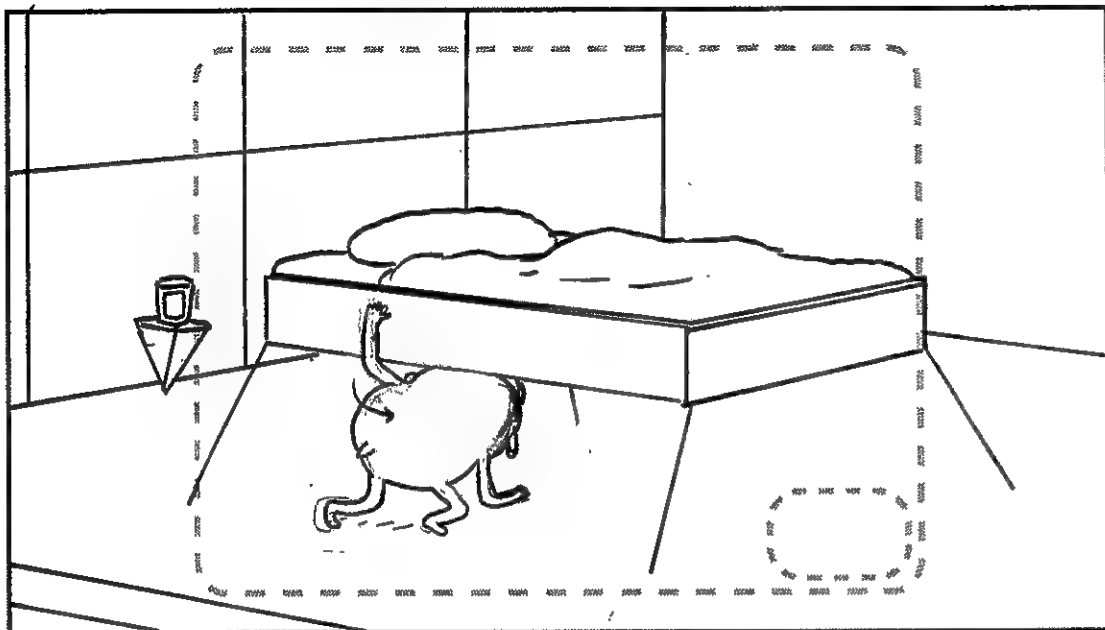
Page 127

Sc. 98

Pnl. B

Bg.

day night

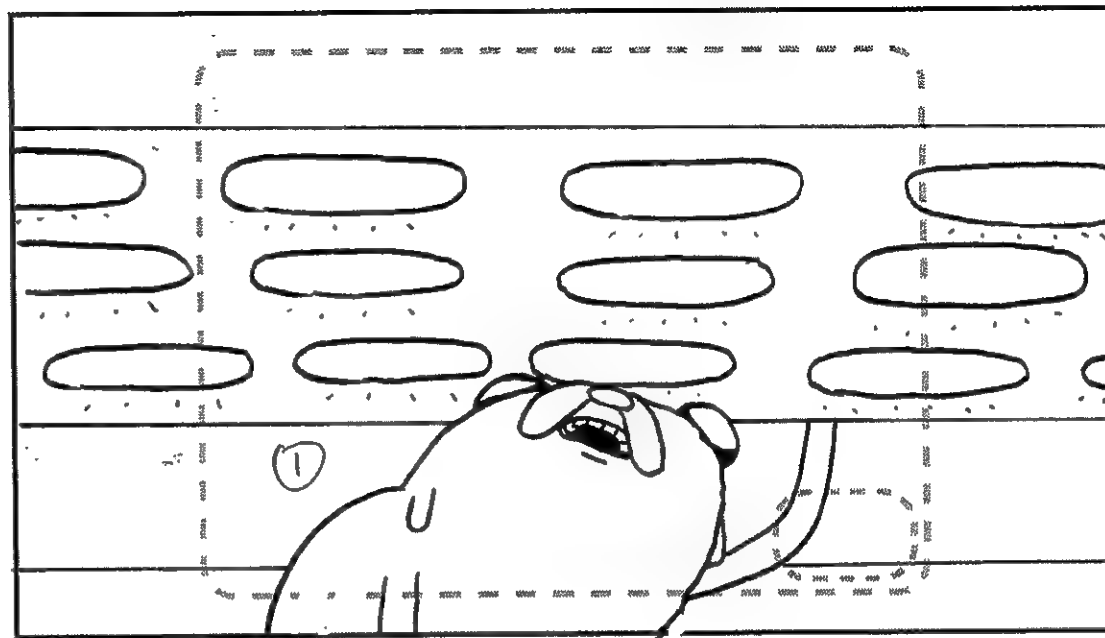


Sc. 99

Pnl. A

Bg.

day night



Dialog:

Jake Oh lord...

J/ permanent opposing industrial-strength
MAGNETIC BED...

sfx (magnets humming)

Action:

-J. PEEKS UNDER BED.

Timing:

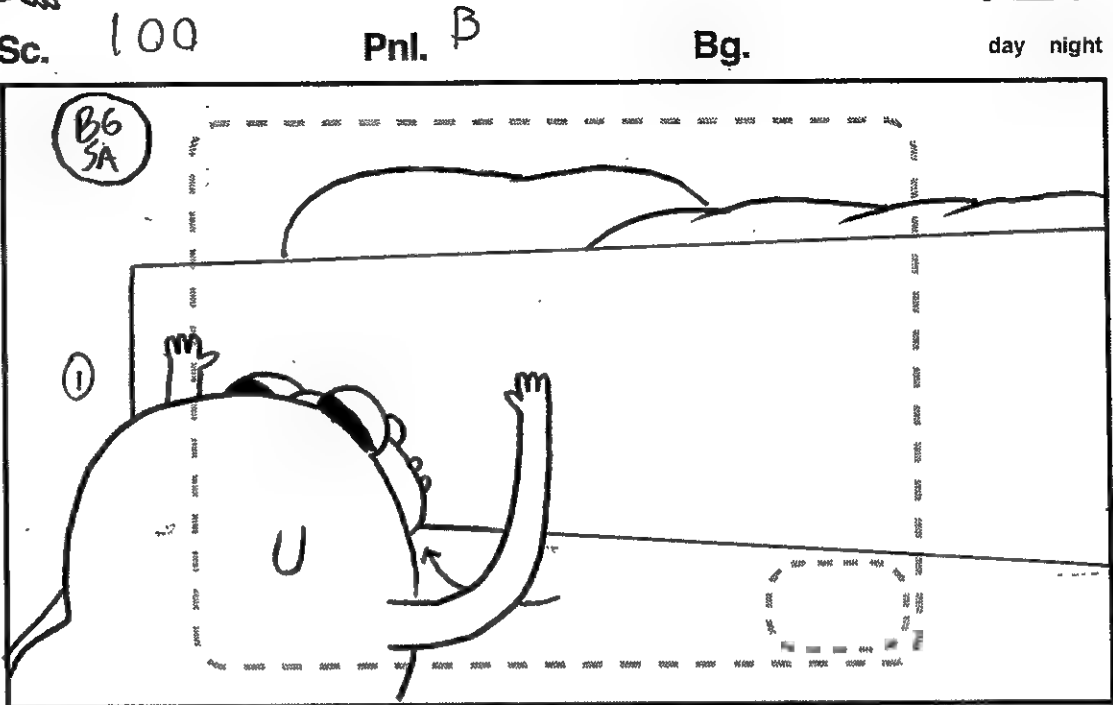
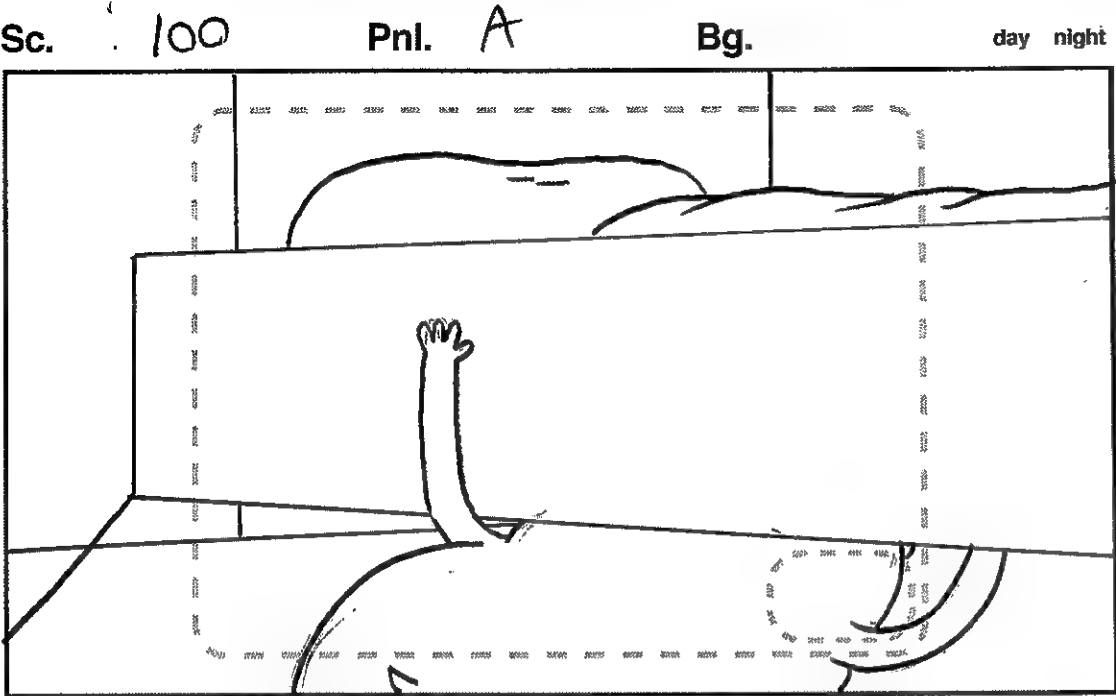
253



EPISODE # 1025-187

Production:

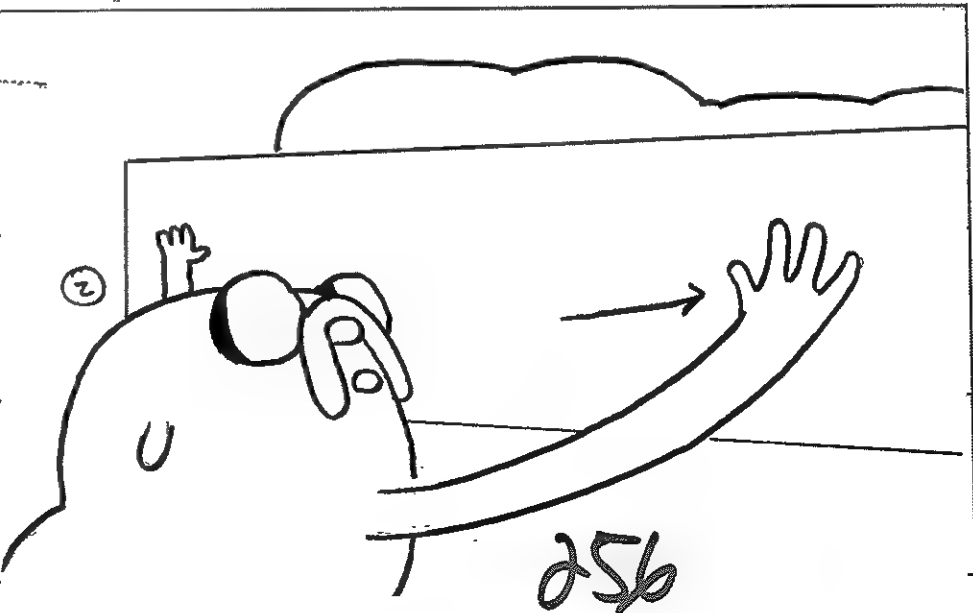
ADVENTURE TIME



Dialog: Take/ Hand-hewn from a single tree

Action:

Timing: 255



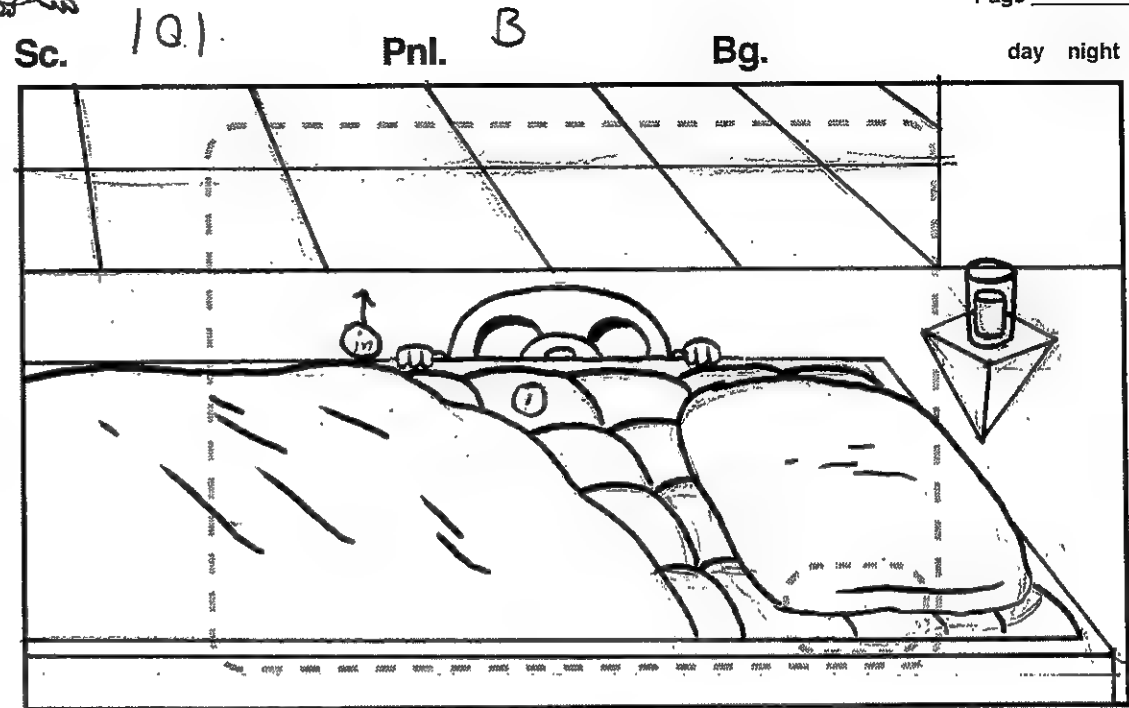
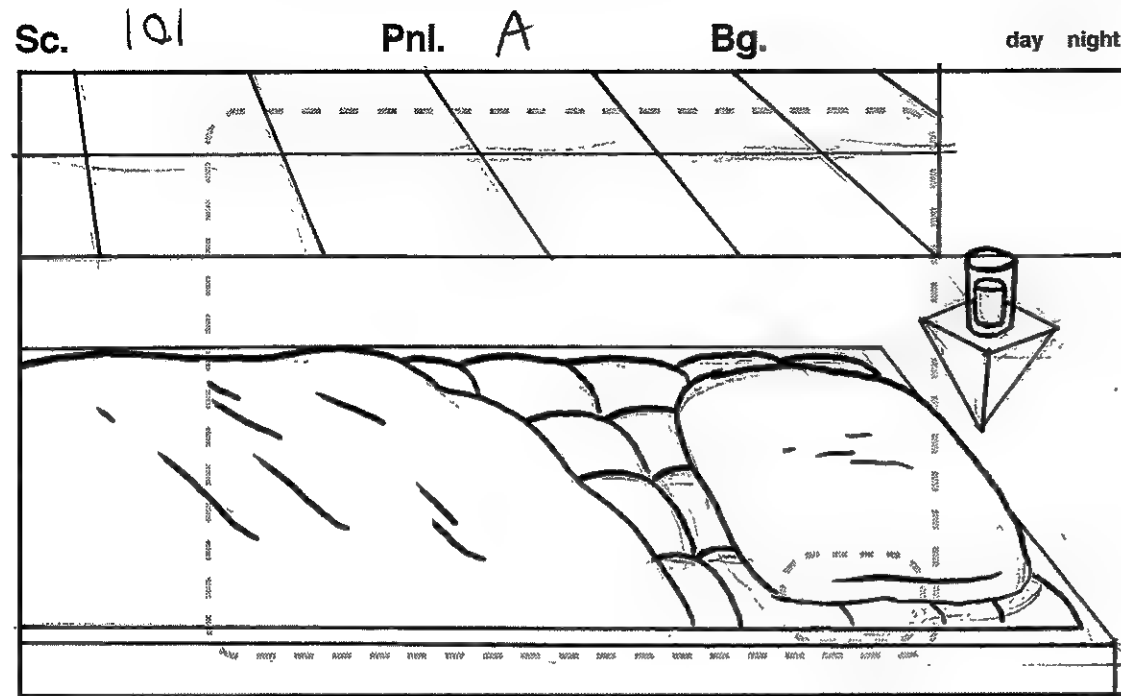
EPISODE # 1025-182

Production:

ADVENTURE TIME



Page 129



Dialog:

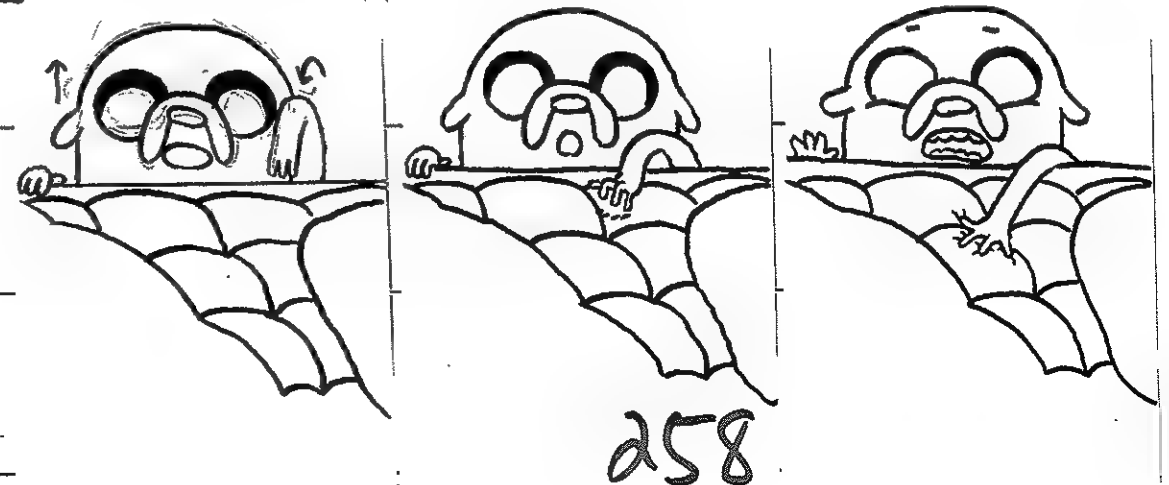
Jake! ① Oh man ② look at ③ this mattress ④ GASP!

Action:

- J. FEELS
MATTRESS.

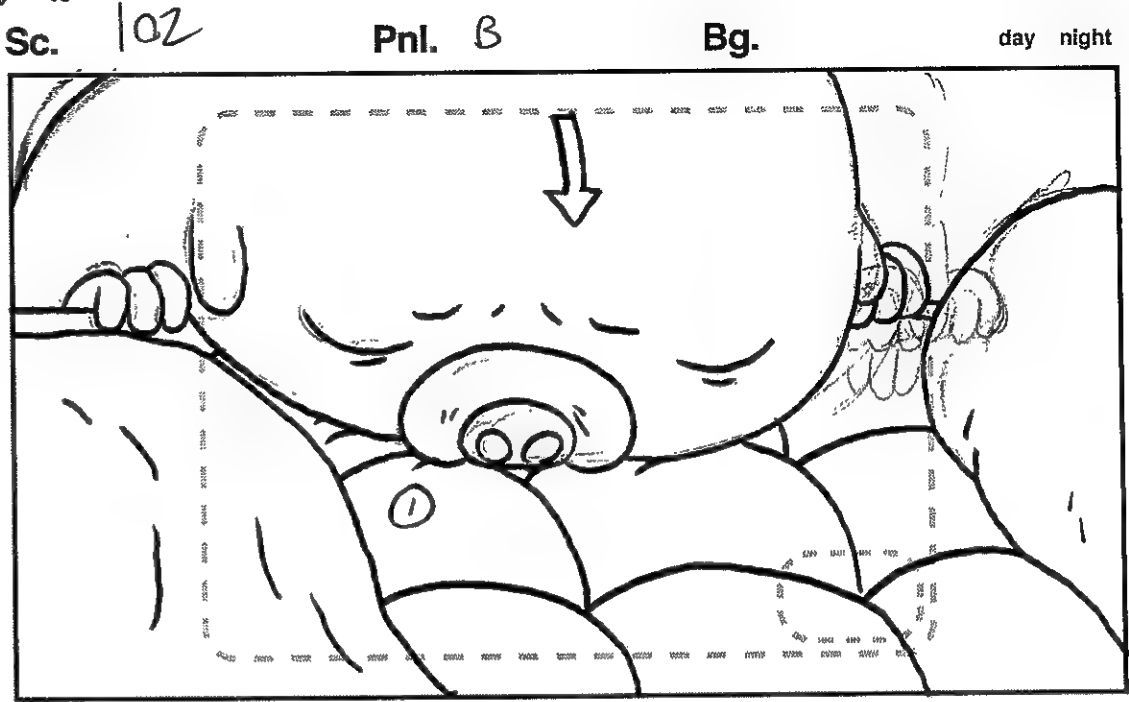
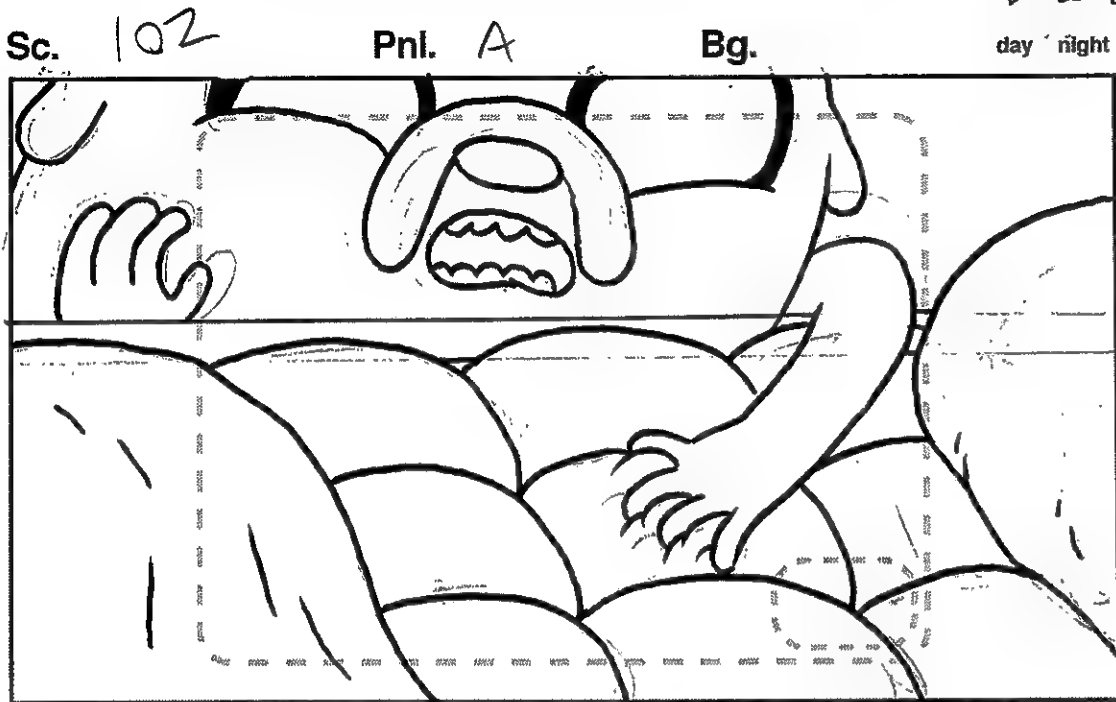
Timing:

257



EPISODE # 1025-187

ADVENTURE TIME



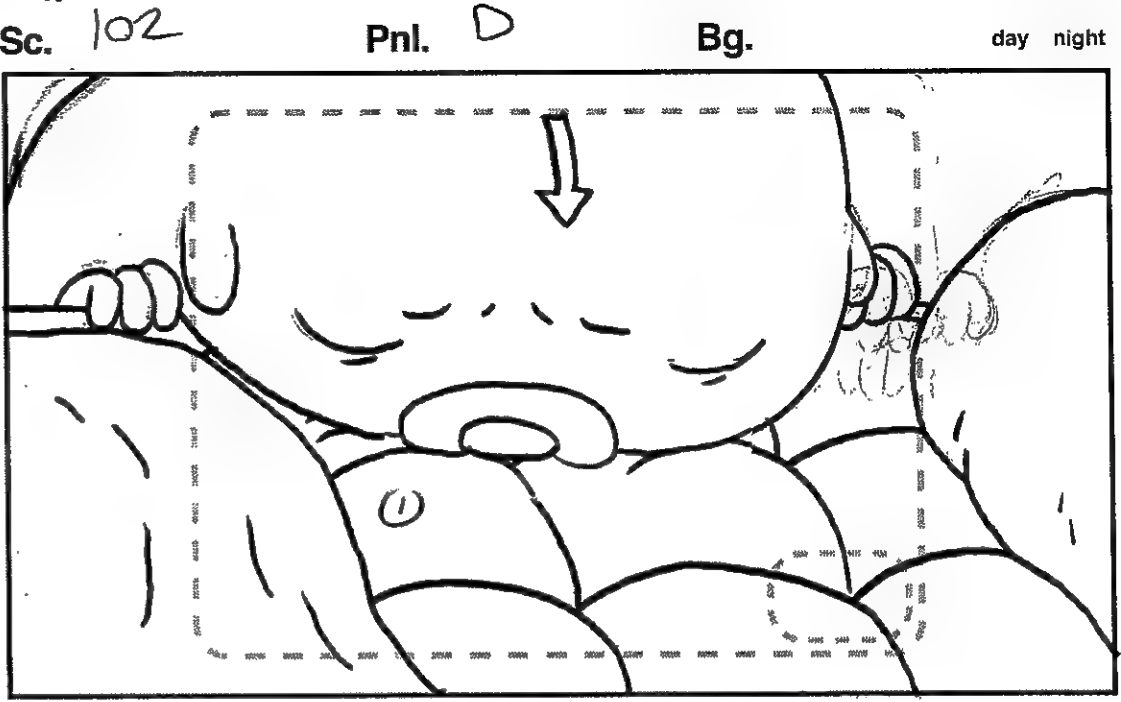
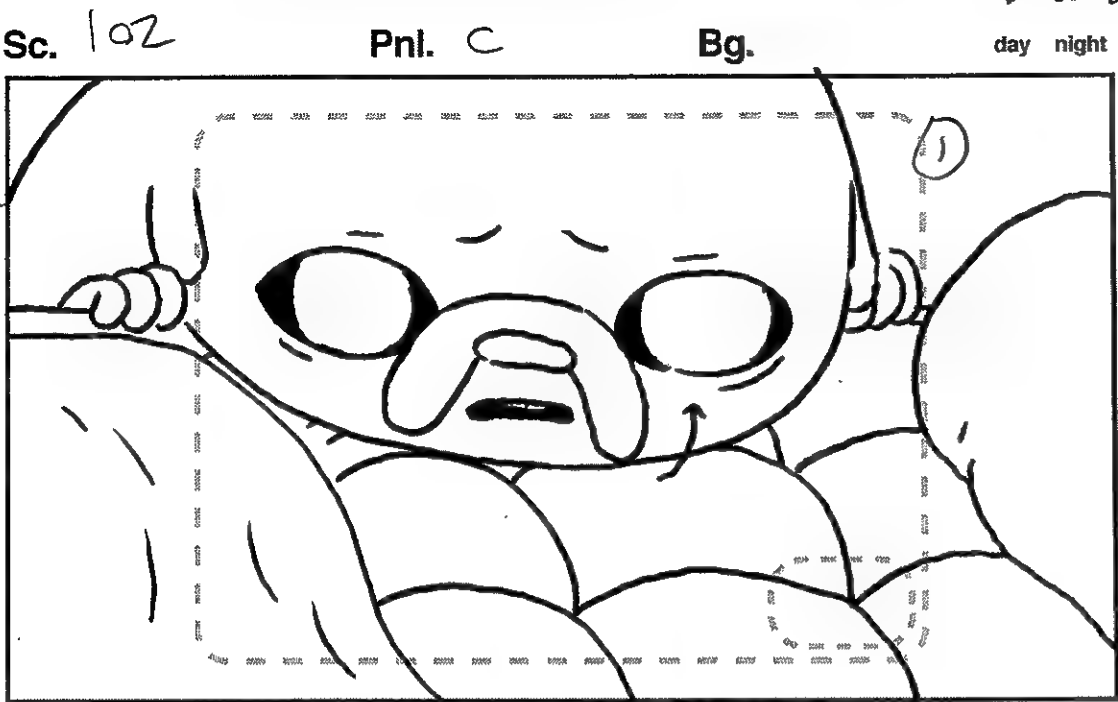
Dialog:	Jake/ what <u>is</u> it?
Action:	↓ = SNIFF SNIFF = ①→②→①→② nose sniffing
Timing:	259 260




EPISODE # 1025-187

Production:

ADVENTURE TIME



Dialog: J/① smell 5 like ② a blend of ③ cashmere → (one sniff)

Action: 

Timing: 261

262

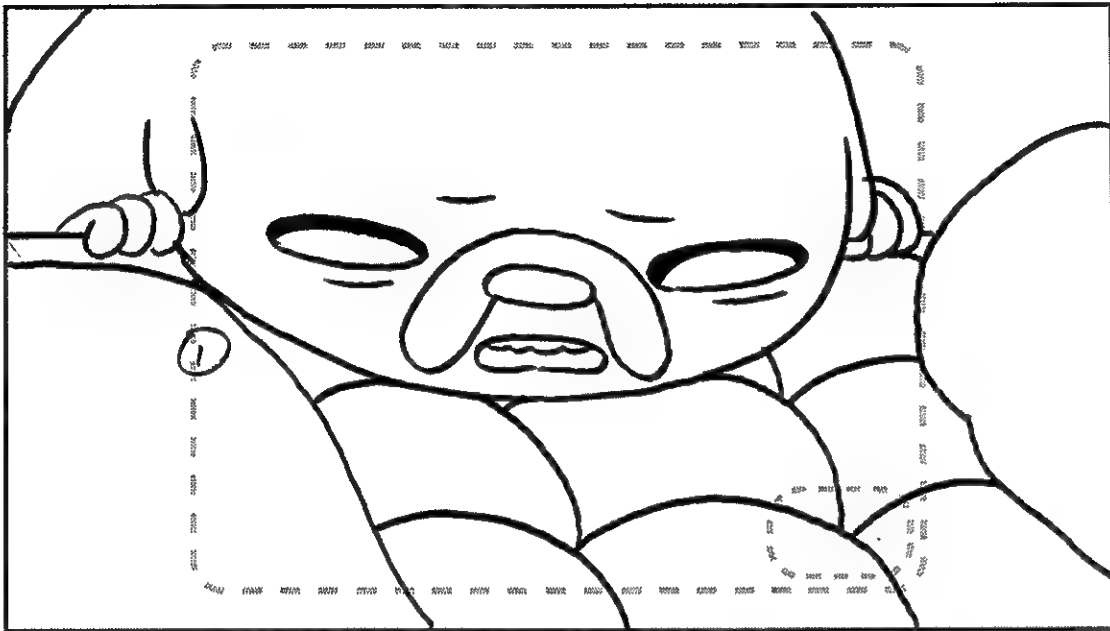
EPISODE # 1025-187

Production:

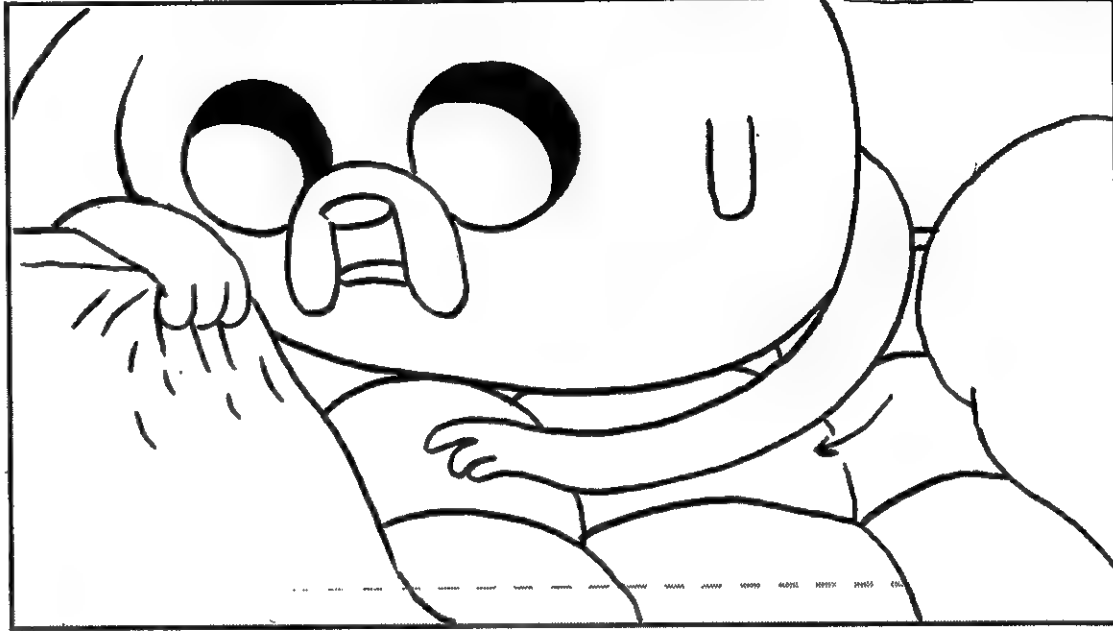
ADVENTURE TIME



Sc. 102 Pnl. E Bg. day night



Sc. 102 Pnl. F Bg. day night



Dialog: J / ① mohair ② silk and ③ wool maybe?

Jake / Lemme see this...

Action:



Timing:

- J. GRABS DUVET.

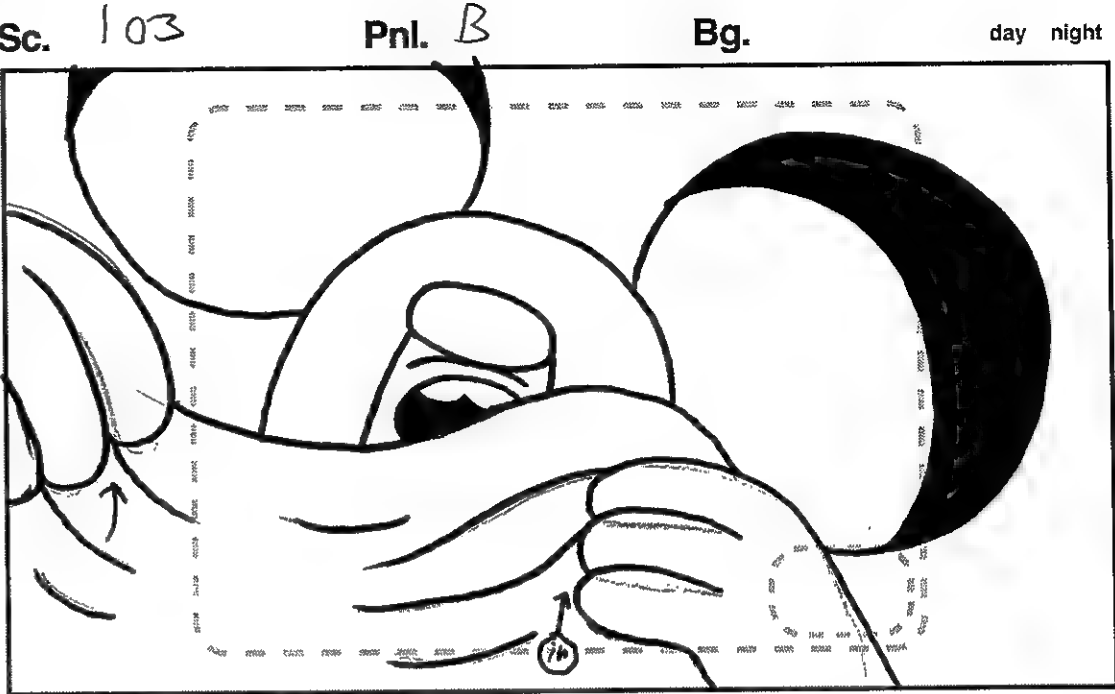
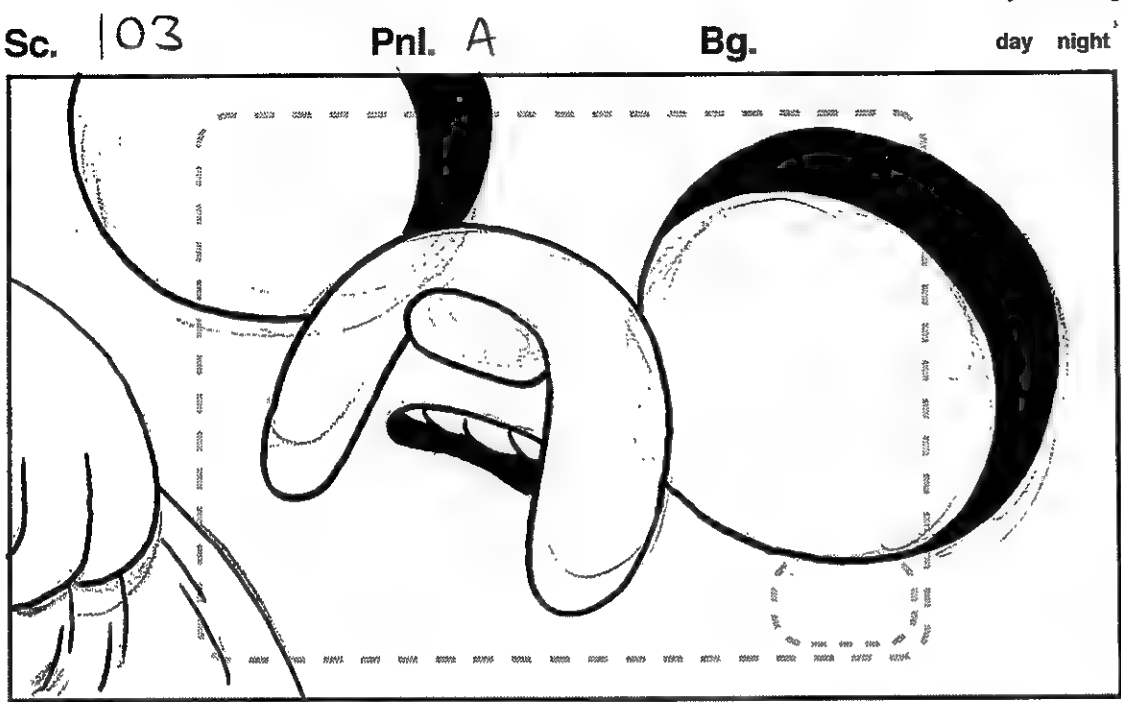
263

264

EPISODE # 1025-187

Production:

ADVENTURE TIME



Dialog: Jake The threadcount on this —————→ is in the 1000's... AND IT'S FILLED WITH--

Action:

Timing:

265 266

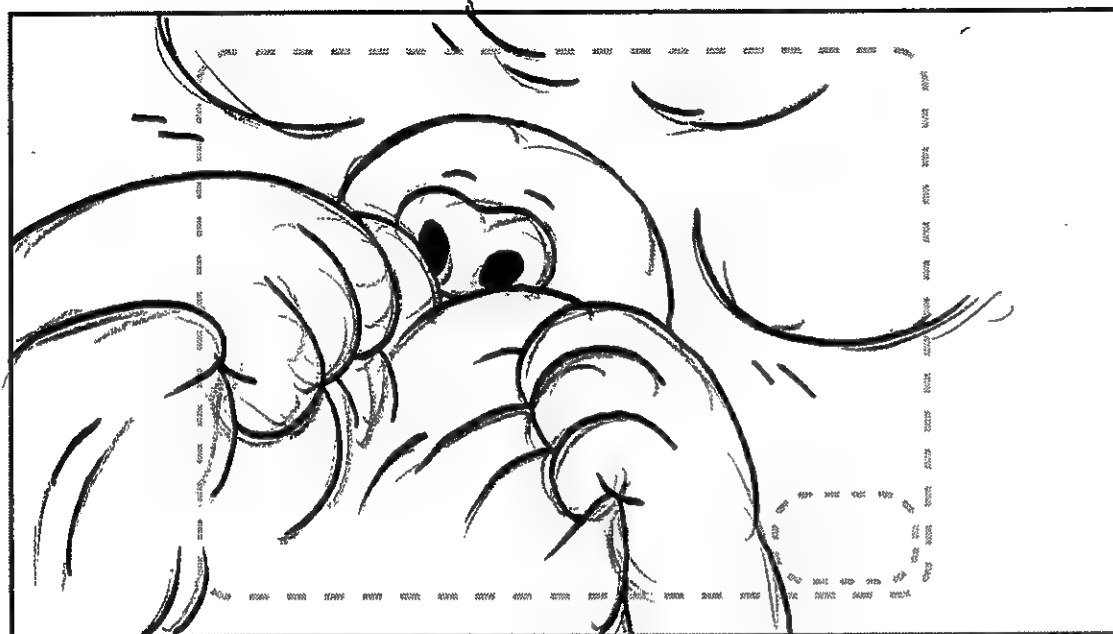
EPISODE # 1025-187
Production:

ADVENTURE TIME

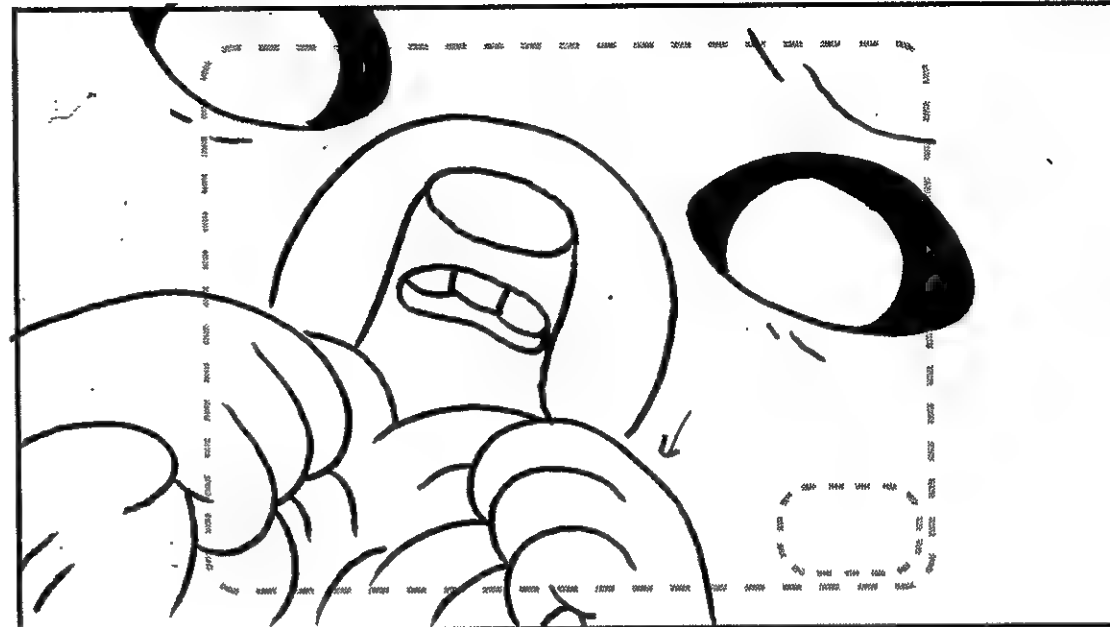


Page 934

Sc. 103 Pnl. C Bg. day night



Sc. 103 Pnl. D Bg. day night



Dialog: Jake / ≡ SNIFF ≡

J/ down feathers of a baby gryphon.

Action:

Timing:

267

268

EPISODE # 1025-187

Production:

ADVENTURE TIME



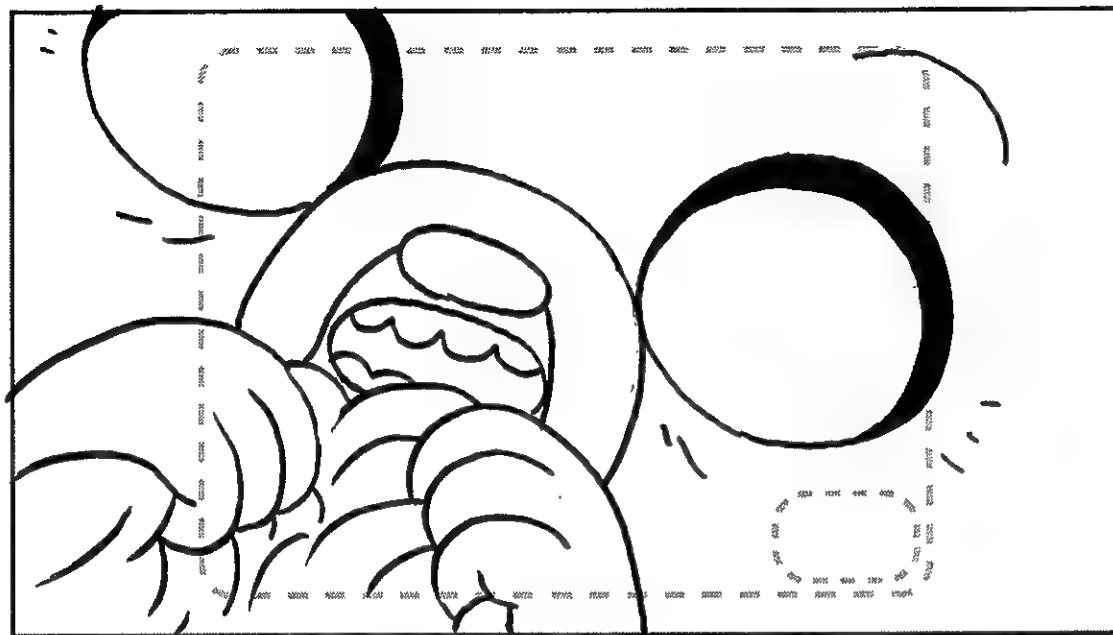
Page 3835

Sc. 103

Pnl. E

Bg.

day night

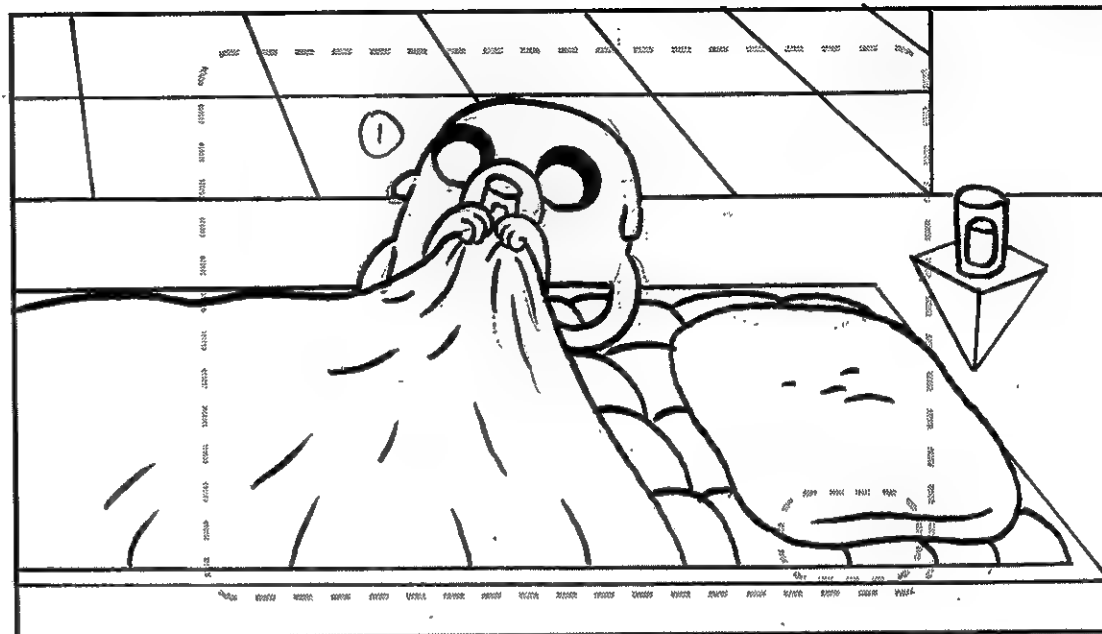


Sc. 104

Pnl. A

Bg.

day night



Dialog:

Jake / That's illegal!

Action:

- J. Looks
AROUND

Timing:

269

Jake / (2) (beat) (3) Glass of milk. (4) (beat)



270

EPISODE # 1025-18

Production:

ADVENTURE TIME



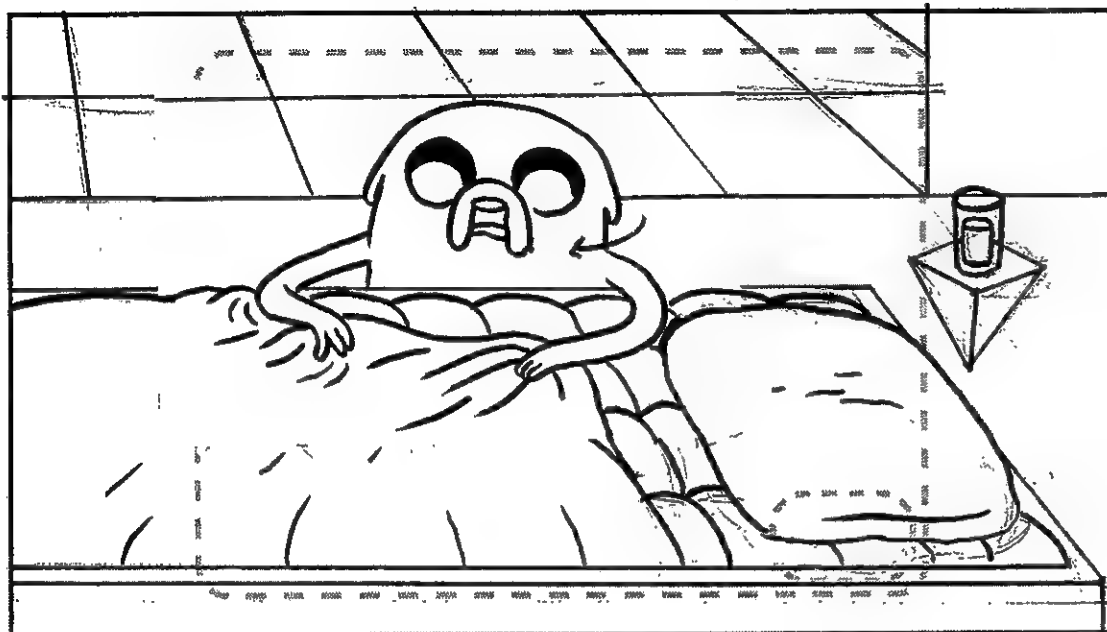
Page 136

Sc. 104

Pnl. B

Bg.

day night

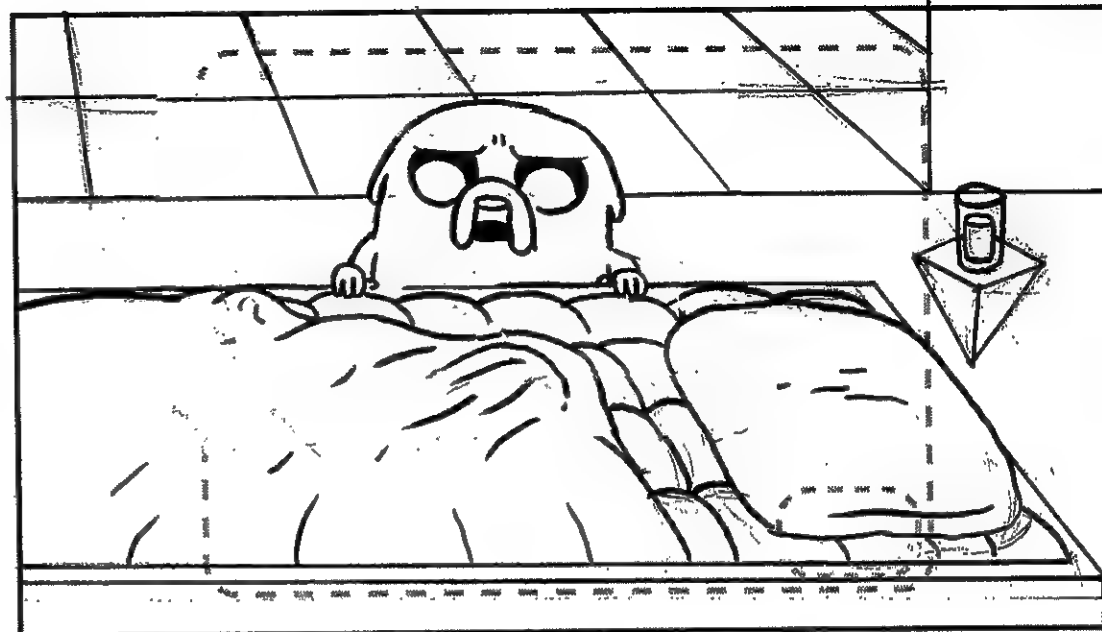


Sc. 104

Pnl. C

Bg.

day night



Dialog: Jake / This feels like a trap —————→ designed by some kind of sick weirdo.
ALT: genius^T

Action:

Timing:

271

272

EPISODE # 1025-187

Production:

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ADVENTURE TIME



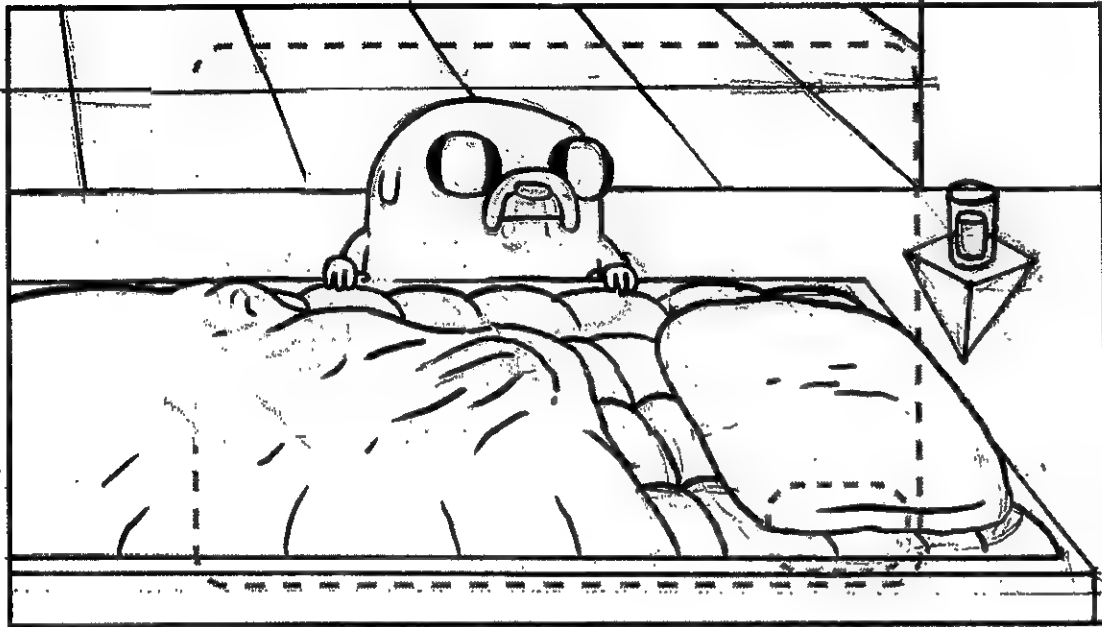
Page 937

Sc. 104

Pnl. D

Bg.

day night

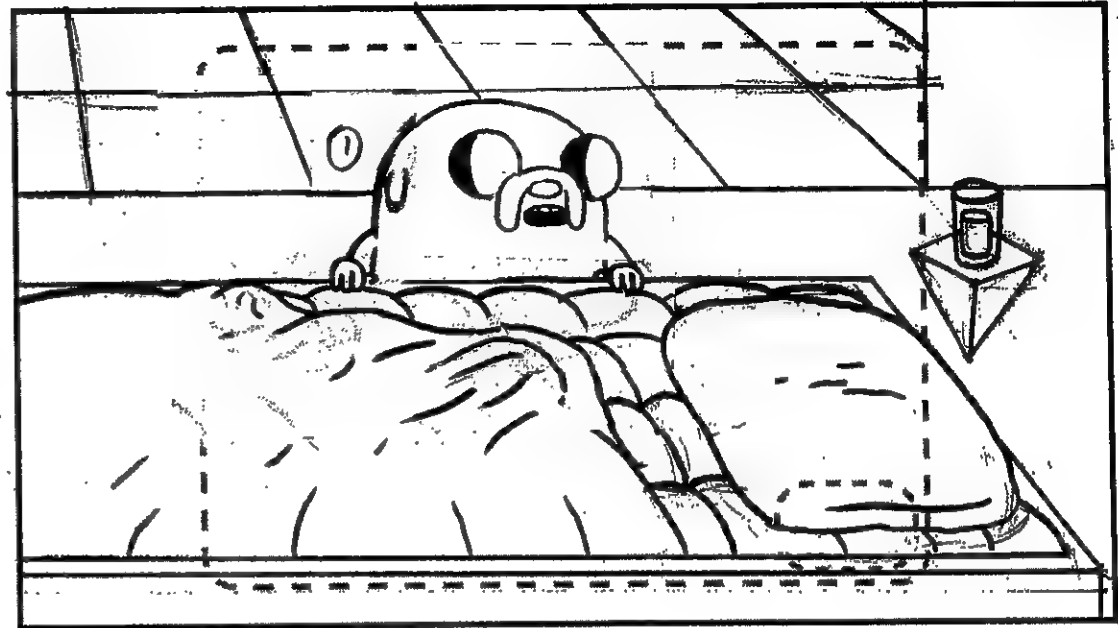


Sc. 104

Pnl. E

Bg.

day night



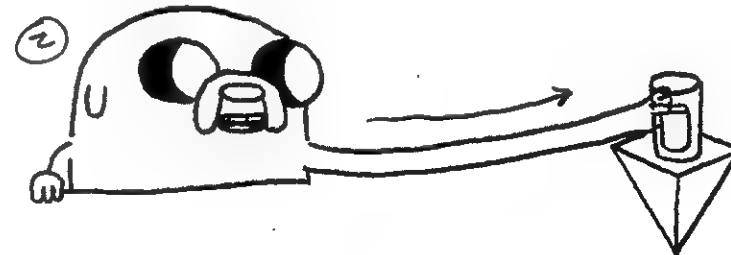
Dialog:

Jake / (beat)

J / well...

Action:

-J REACHES
FOR MILK



Timing:

273

274

1025-182

EPISODE #

Production:

ADVENTURE TIME



Page 138

Sc. 104

Pnl. F

Bg.

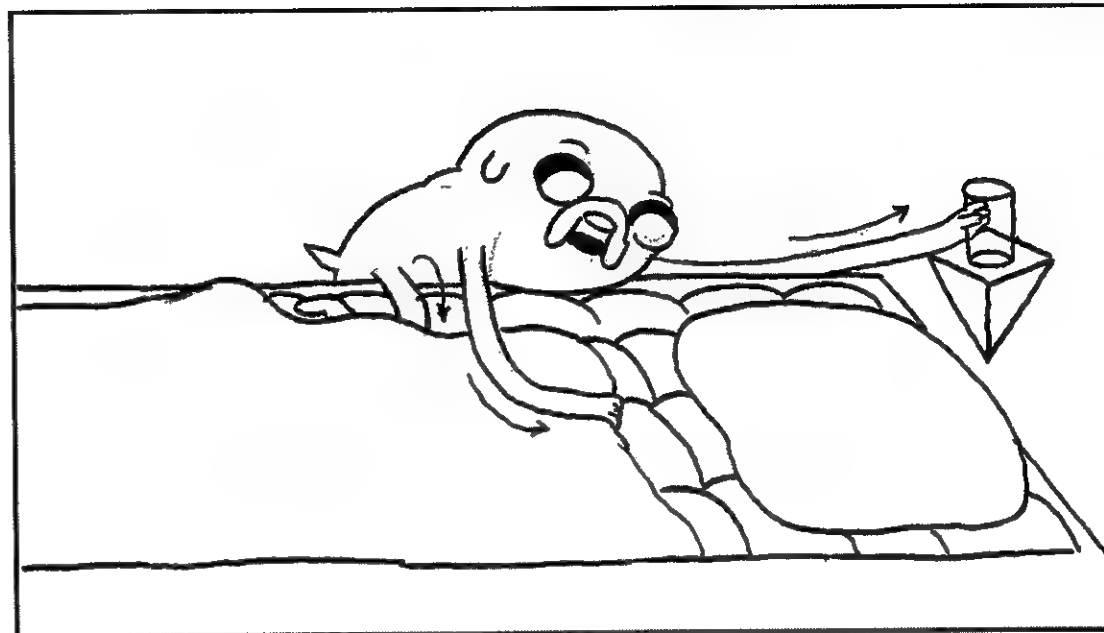
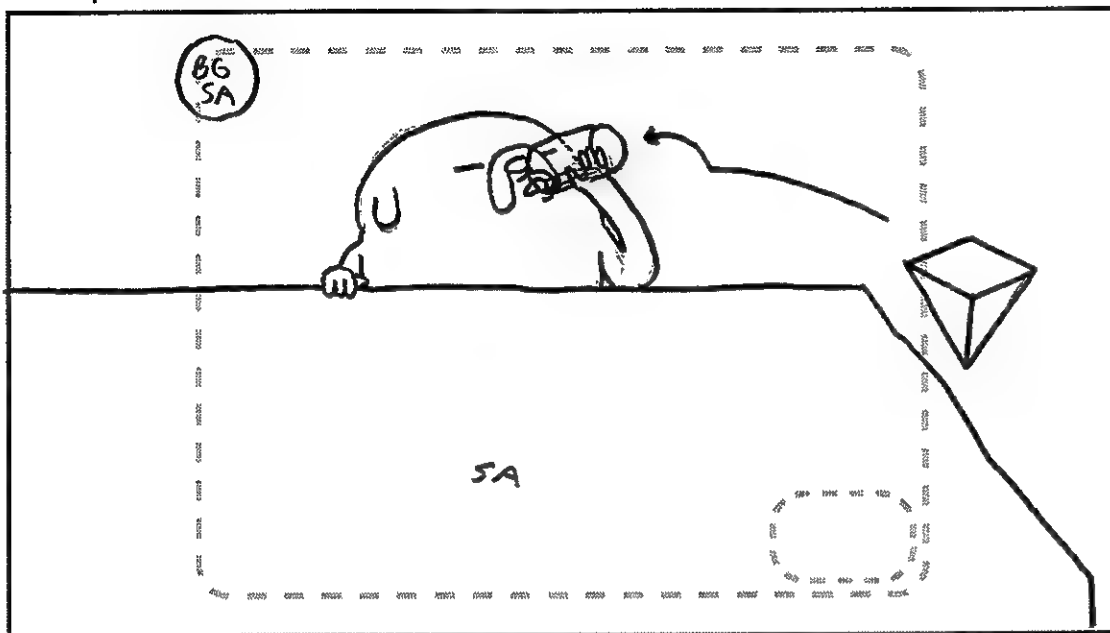
day night

Sc. 104

Pnl. G

Bg.

day night



Dialog:

Jake : GULP :

J / Hats off to you --

Action:

- J. DRINKS ENTIRE GLASS OF MILK.

- J. CLIMBS INTO BED.

Timing:

275

276

EPISODE # 1025-187

Production:

ADVENTURE TIME



Page 2139

Sc. 104

Pnl. H

Bg.

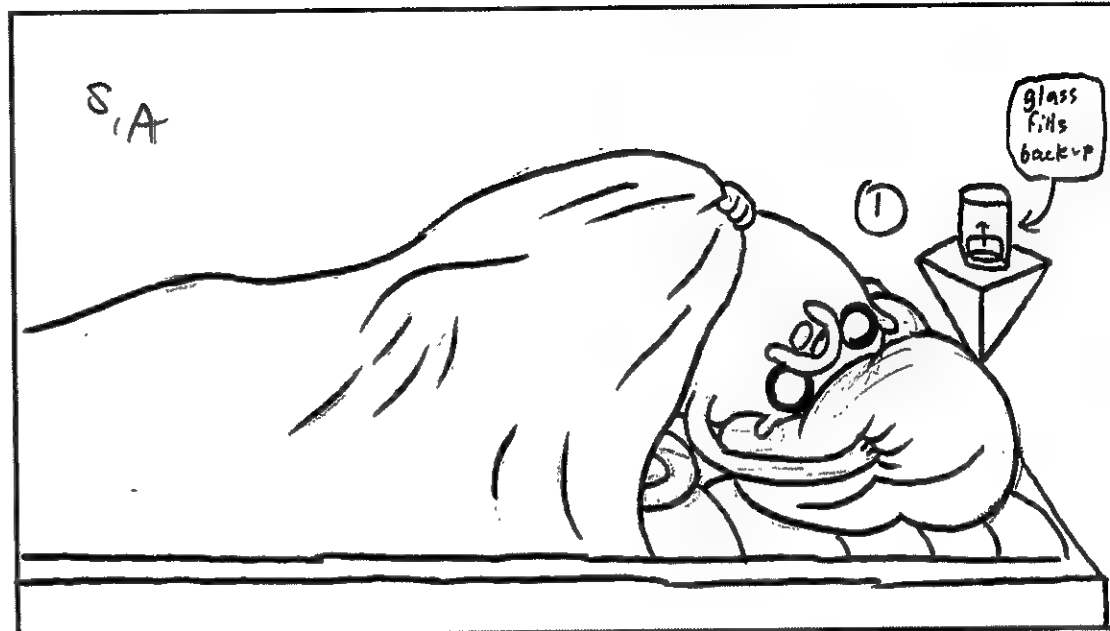
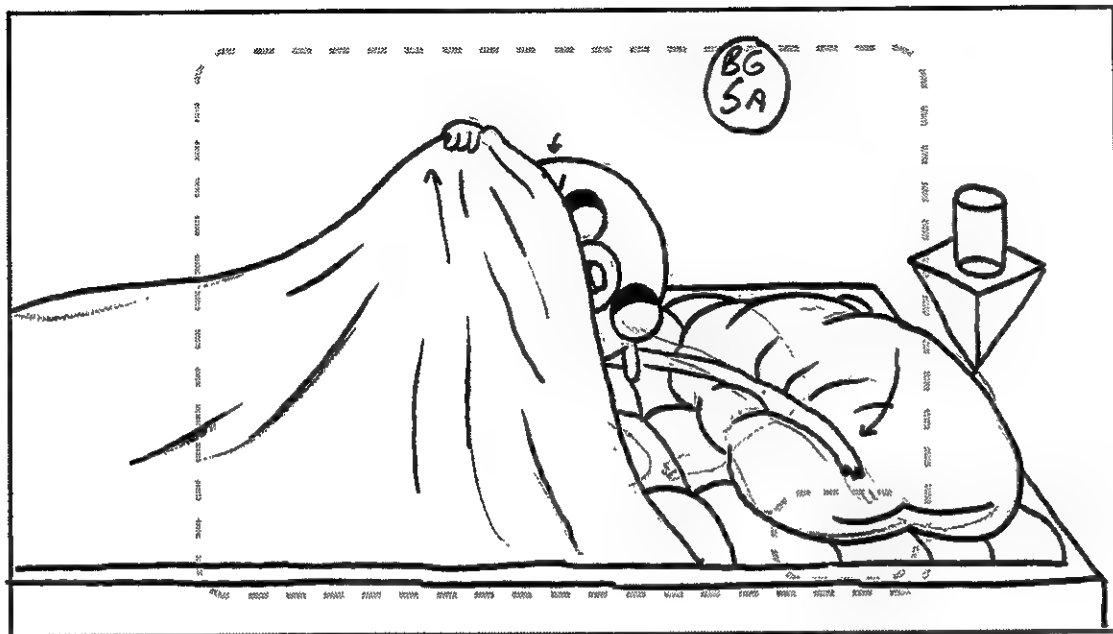
day night

Sc. 104

Pnl. I

Bg.

day night



Dialog: J/ - sir or madame.

J/ ① your trap was ② a success.

Action: (Jake scoot into bed)

Timing: 277

Glass of milk fills back up)



278

EPISODE # 1025-187

Production:

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. 105 Pnl. A Bg. day night

Dialog:

Action:

Timing:

279

I ate : unf :

EPISODE # 1025-18

Production:

ADVENTURE TIME



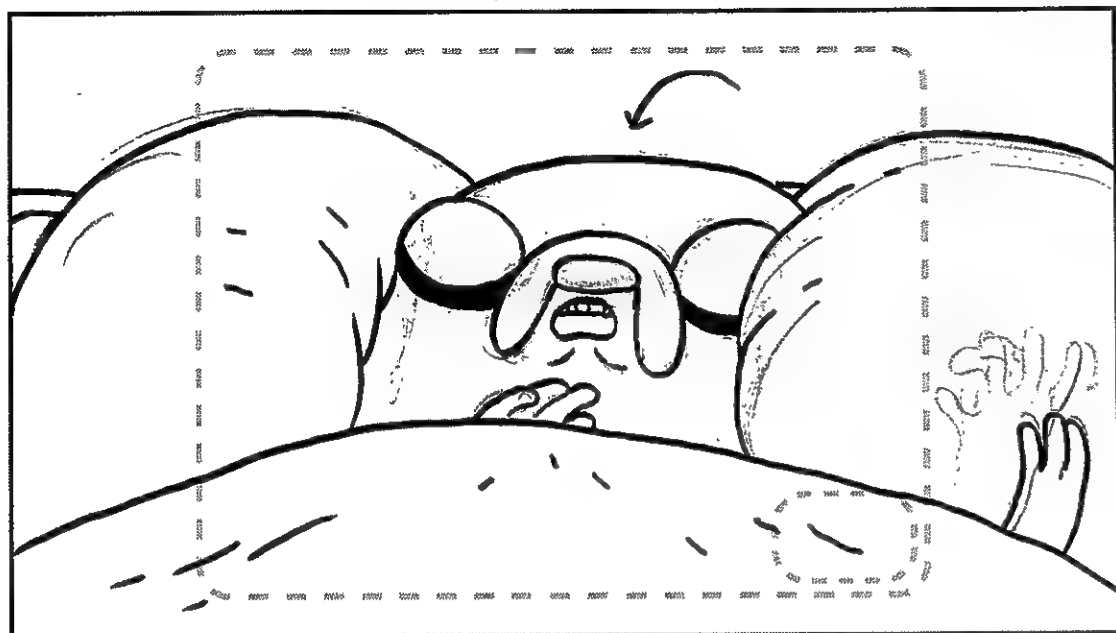
Page 141

Sc. 105

Pnl. B

Bg.

day night

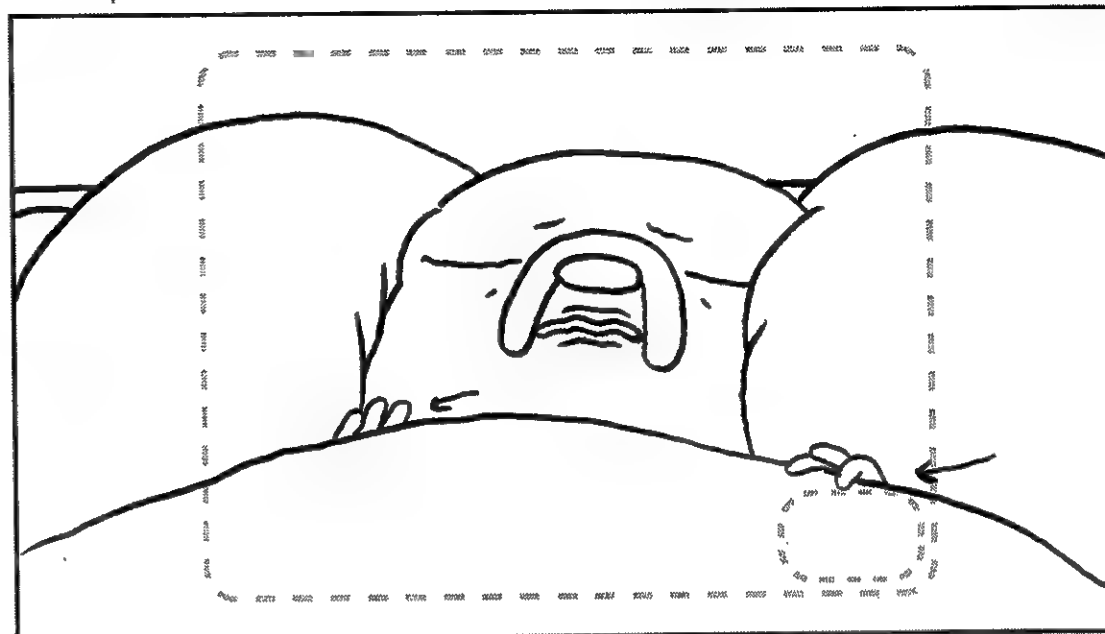


Sc. 105

Pnl. C

Bg.

day night



Dialog:

J/ oh ...

J/ my blahs

Action:

(roll on to back)

Timing:

281

282

EPISODE # 1025-182

Production:

ADVENTURE TIME



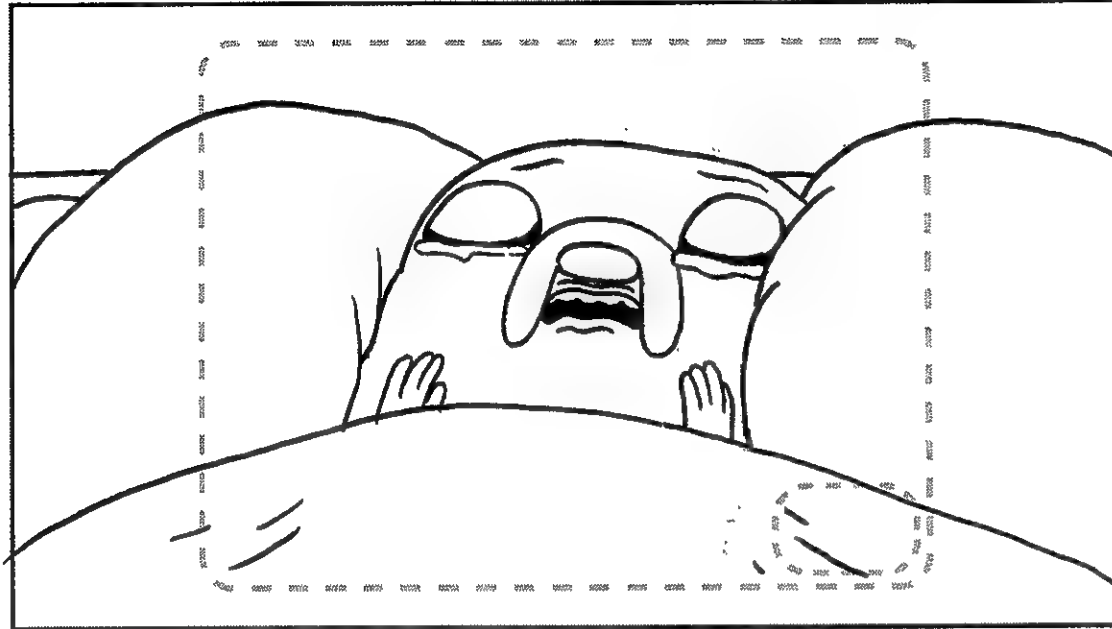
Page 42

Sc. 105

Pnl. D

Bg.

day night

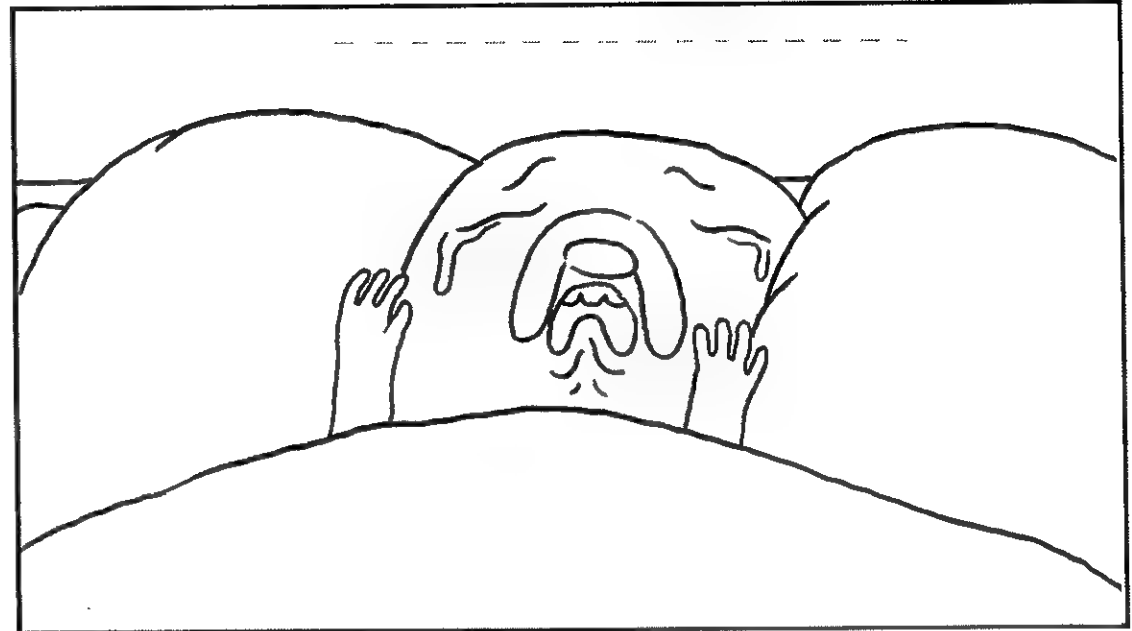


Sc. 105

Pnl. E

Bg.

day night



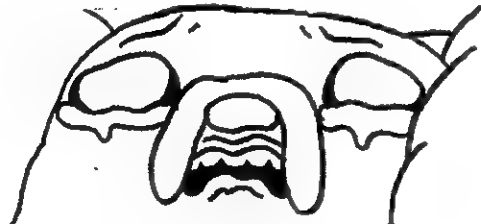
Dialog:

J / ① it's like I'm getting
② eskimo kisses from -

J / - an army of angels

Action:

- J. TEARS UP.



Timing:

283

284

EPISODE # 1025-182

Production:

ADVENTURE TIME



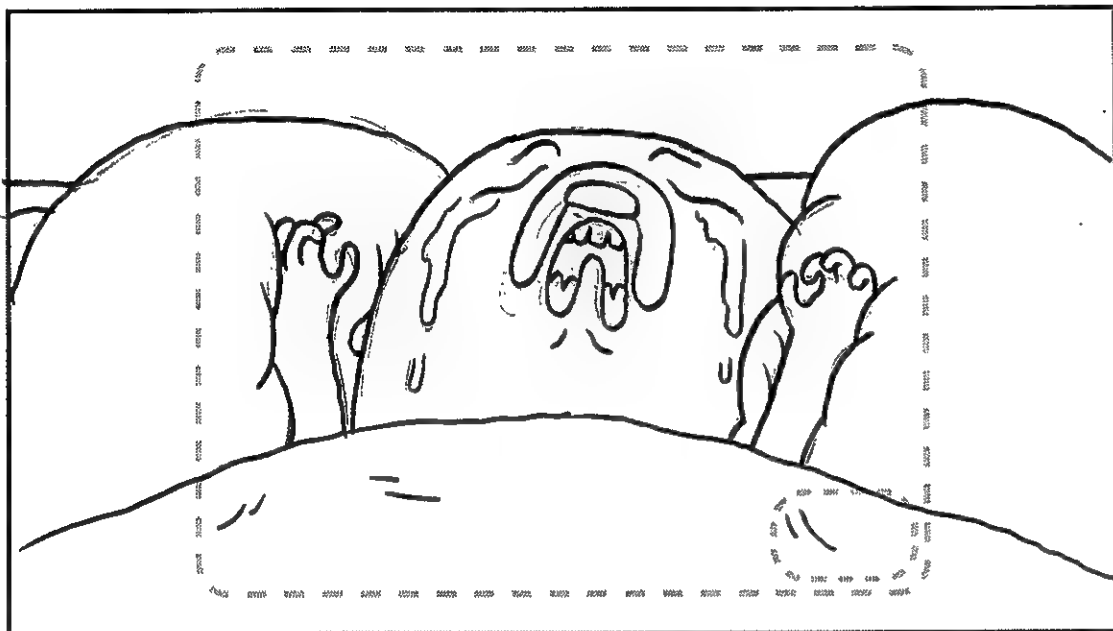
Page 143

Sc. 105

Pnl. F

Bg.

day night

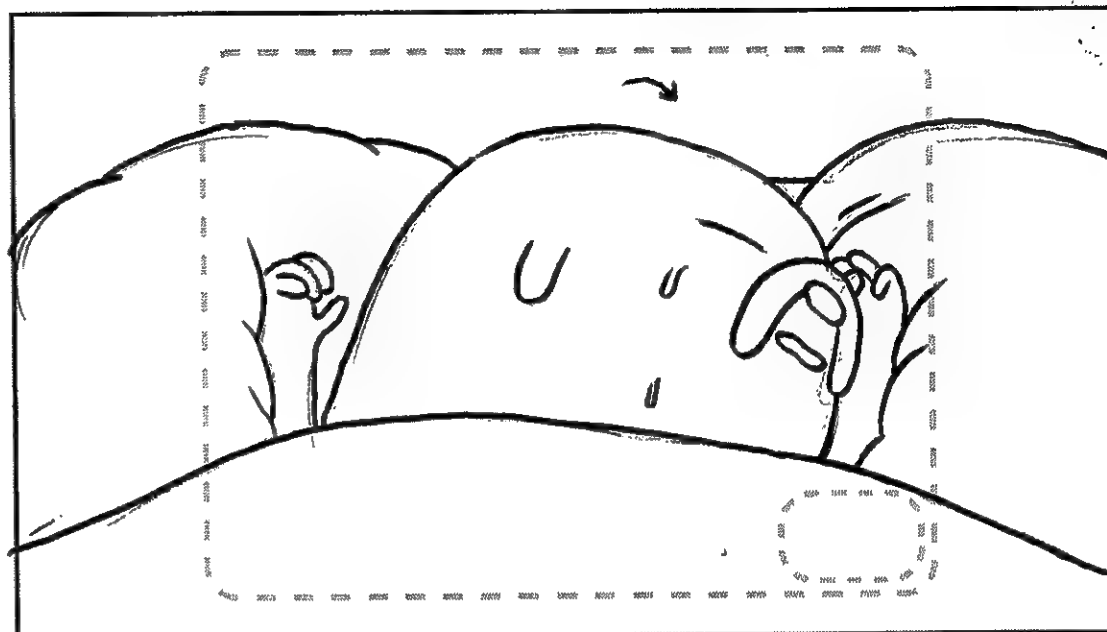


Sc. 105

Pnl. G

Bg.

day night



Dialog:

Jake / (cries uncontrollably)

Jake / zzz

Action:

- J. FALLS ASLEEP SUDDENLY.

Timing:

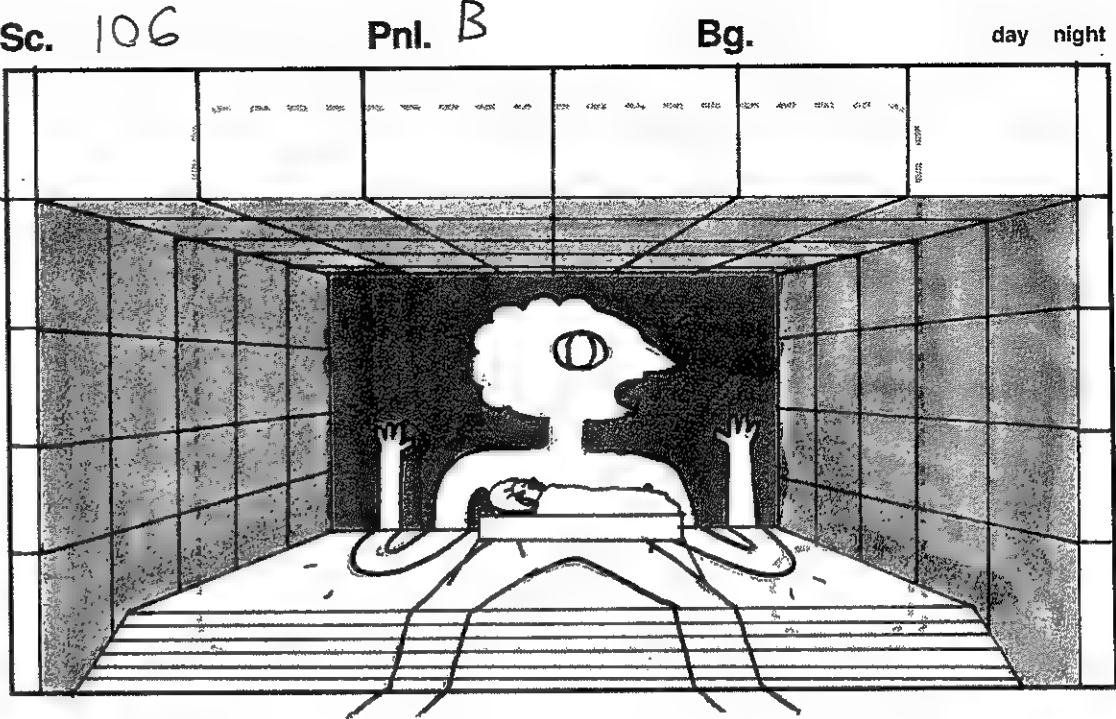
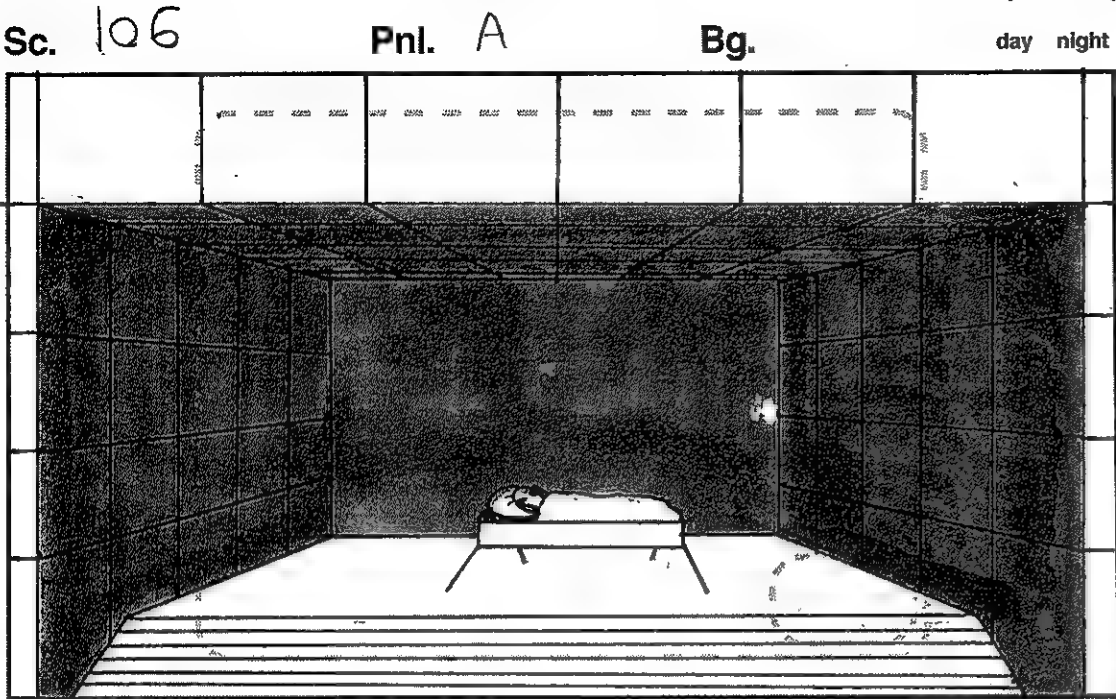
285

286

EPISODE # 1025-187

Production:

ADVENTURE TIME



Dialog: -	<i>Prismo/ Woah dang! I'm back!</i>
Action:	<i>- Prismo appears</i>
Timing:	
287	288

EPISODE # 1025-181
Production:

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ADVENTURE TIME

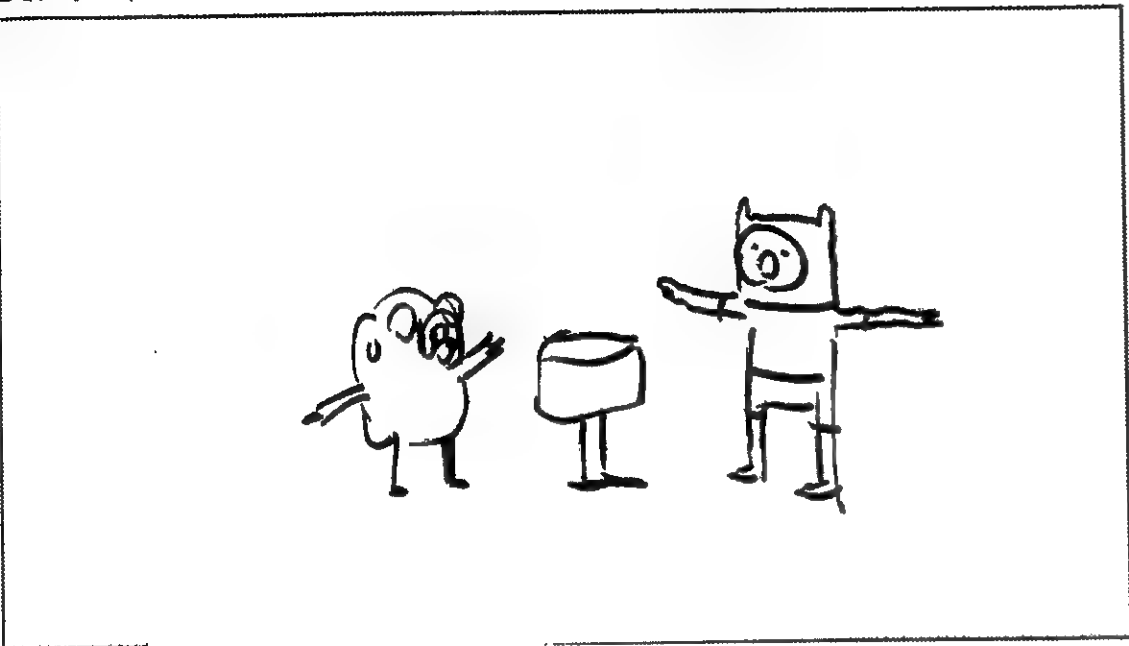


Sc. 107

Pnl. A

Bg.

day night



Sc. 108

Pnl. A

Bg.

day night



Dialog:

F+J / ♪ prismo we love you --

F&J : ♪ FOREVER IN OUR DREAMS ♪

Action:

(ACTION FROM SC. 11
ONWARD. NO COSTUMES,
PROPS, PICKLE
JAR THIS
TIME.)

Timing

289



- J. DANCES



290

EPISODE # 1025-187

Production :

Sc. 109

Pnl. A

Bg.

day night



Sc. 110

Pnl. A



Dialog:

F+J ↓ PRISMO WE LOVE YOU,
FOREVER IN OUR DREAMS ↓
X3

F+J / PICKLE RAMA
PICKLE RAMA

Action:

- F. HITS IMAGINARY DRUM.
- CUTS BACK AND FORTH BETWEEN SC. 108 + SC. 109

Timing:

291

292

P. 146

EPISODE # 1025-187

Production :

ADVENTURE TIME



Page 147

Sc. 111

Pnl. A

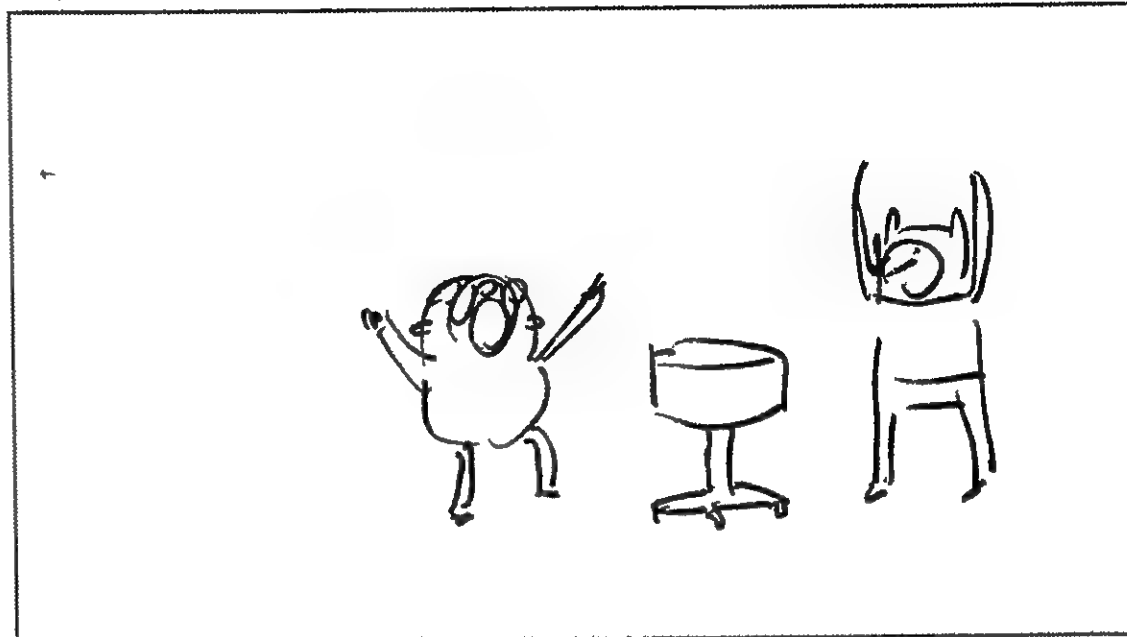


Sc. 112

Pnl. A

Bg.

day night



Dialog:

F+J / pickle x5
XS

J / Finalé !

Action:

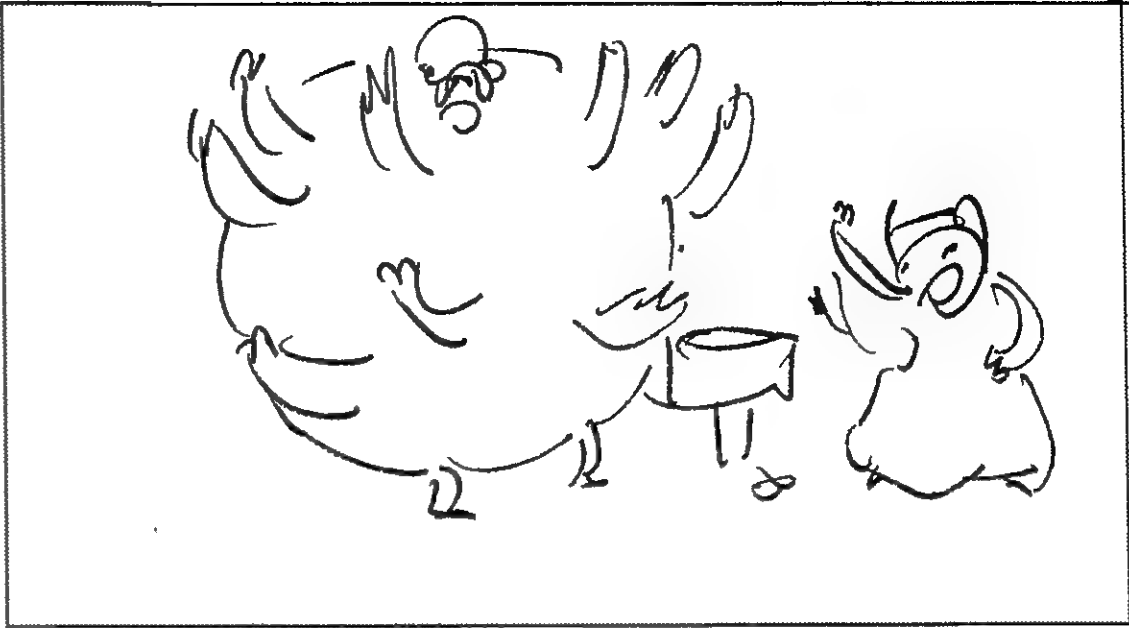
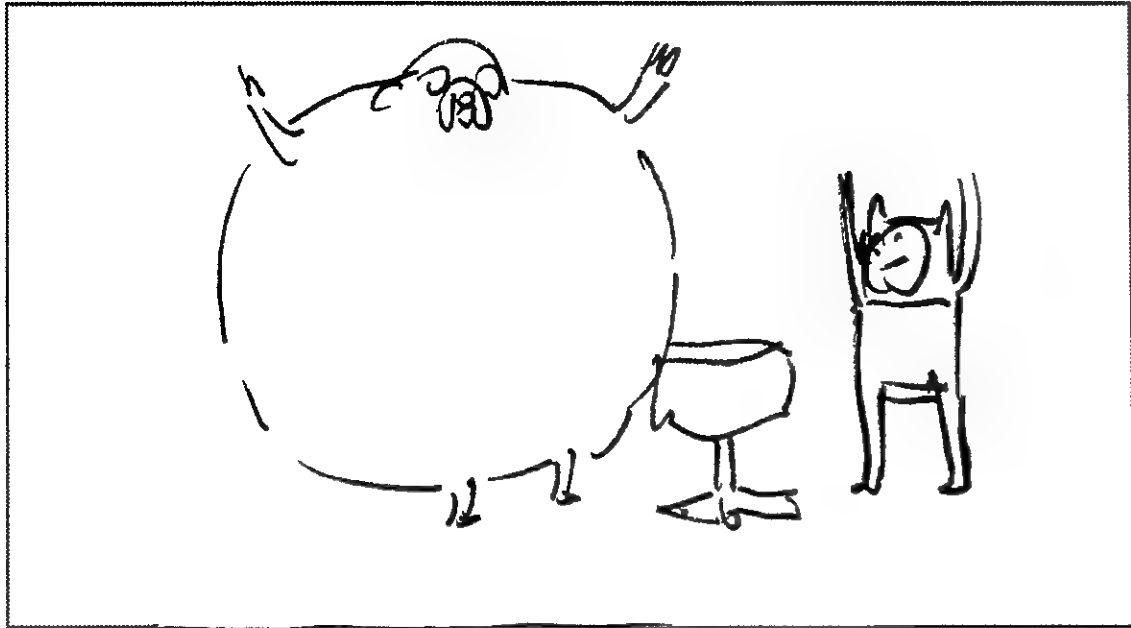
Timing:

293

294

EPISODE # 1025-182

Production :



Dialog:

Action:

Timing:

F+J / 00Hmmm

- Jake best multiple empty hands

- J. JUGGLES imaginary food
- Finn hitting fake drum



Production :

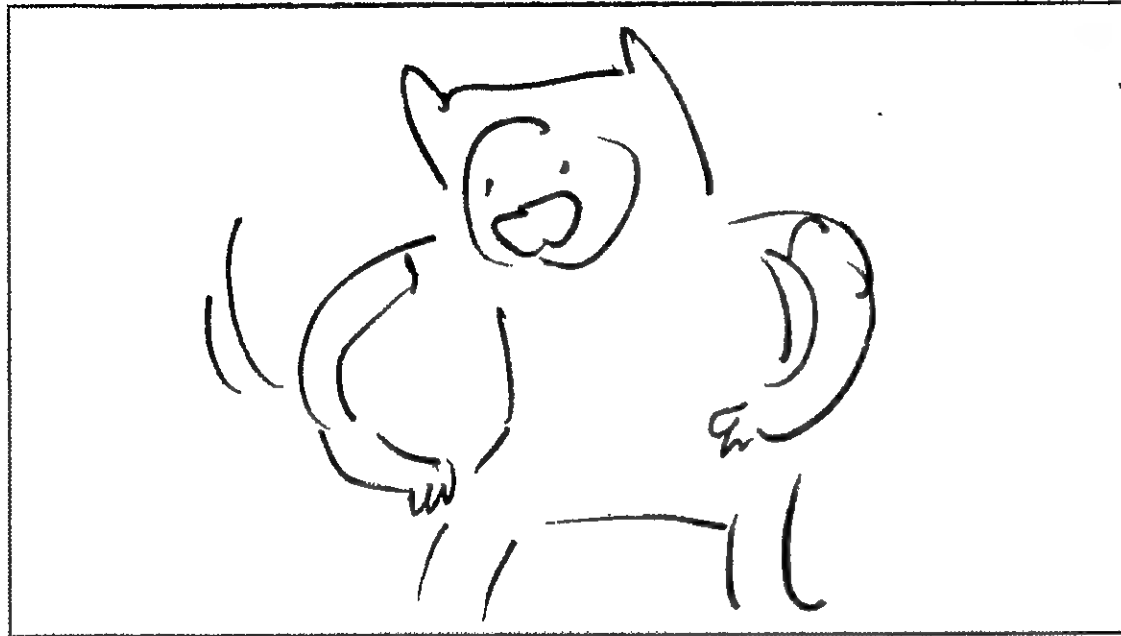
ADVENTURE TIME



Page 149

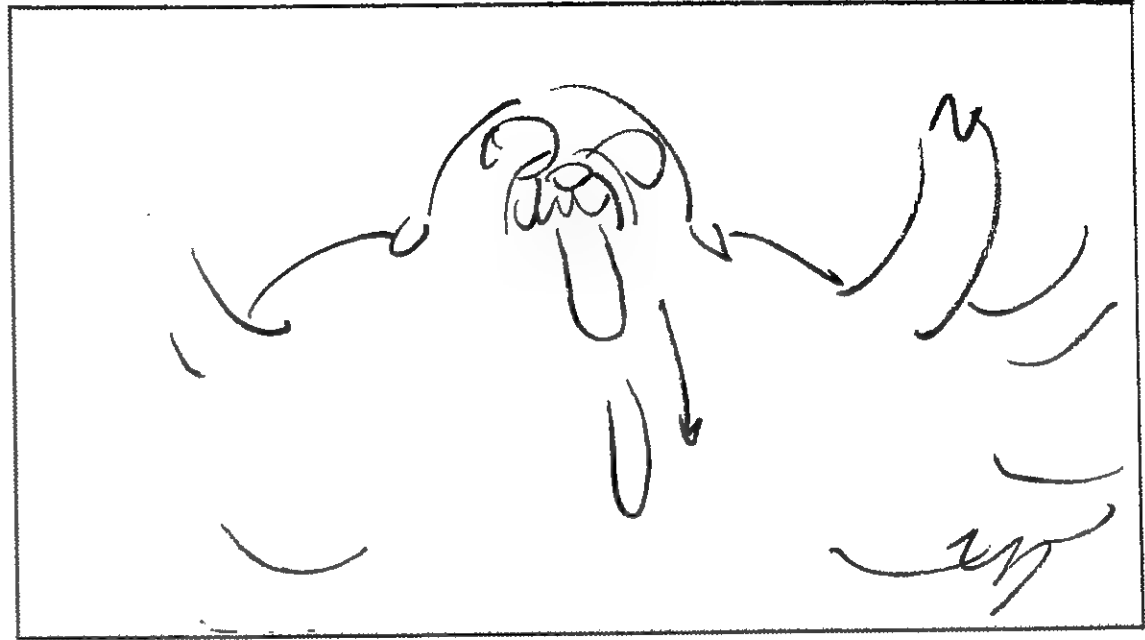
Sc. 113

Pnt. A



Sc. 114

Pnt. A



Dialog:

F+J (cont) / mmmmm

Action:

- F. HITS IMAGINARY DRUM FASTER AND FASTER.

Timing:

297

F+J / Ohmmm !

- jakes tongue descends into imaginary pickle jar

298

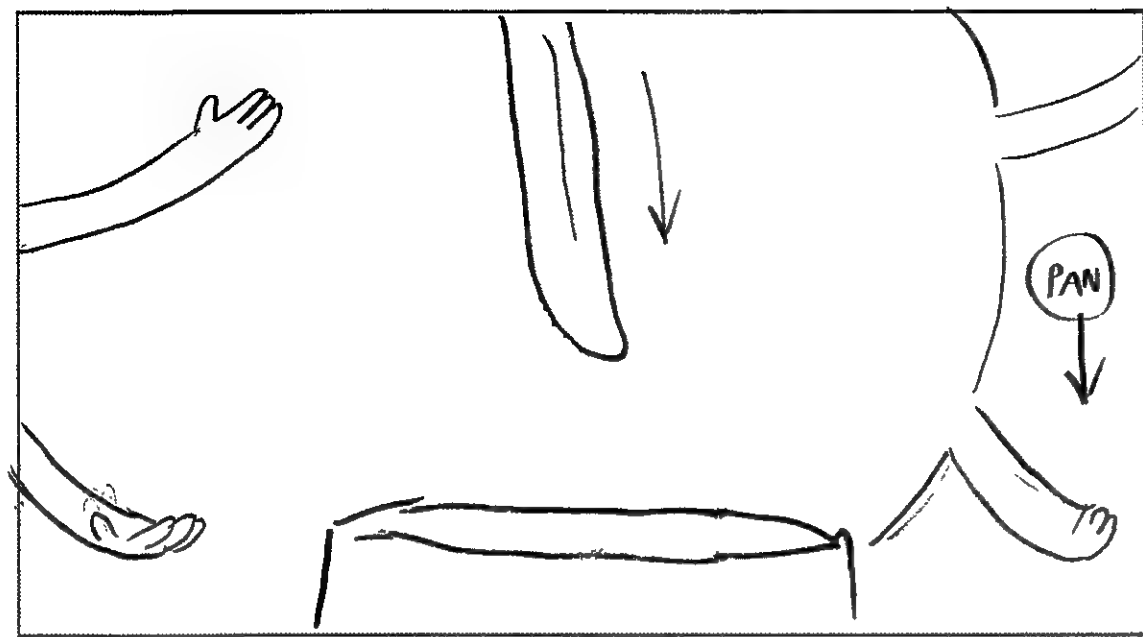
1025-182

EPISODE #

Production :

Sc. 114

Pnl. B



Sc. 115

Pnl. A

Bg.

day night

P. ISO

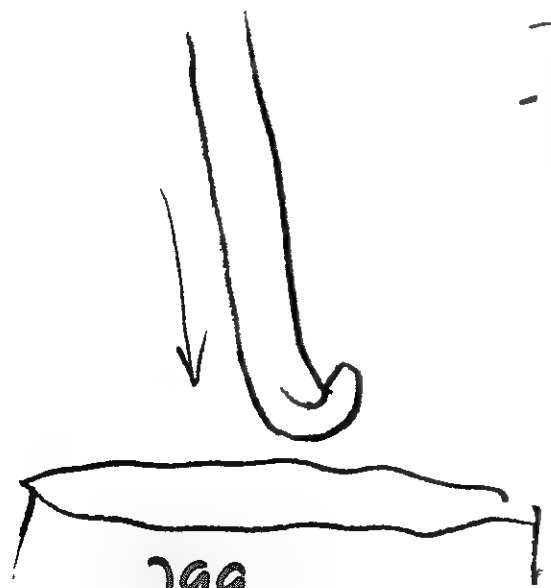


Dialog:

J/ = wv/p = !

Action:

Timing:



299

- PAN DOWN
- TONGUE WRAPS AROUND IMAGINARY PICKLE

SFX = Crunch =

- J. RETRACTS TONGUE WITH IMAGINARY PICKLE.



300

EPISODE #

1025-182

Production :

ADVENTURE TIME



Page 151

Sc. 116

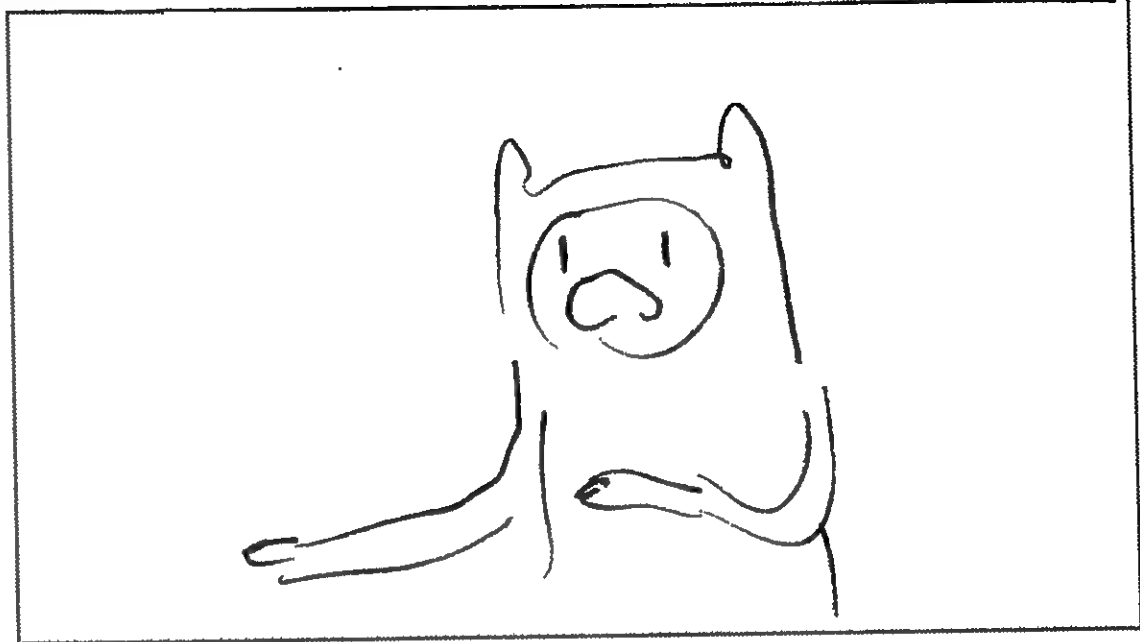
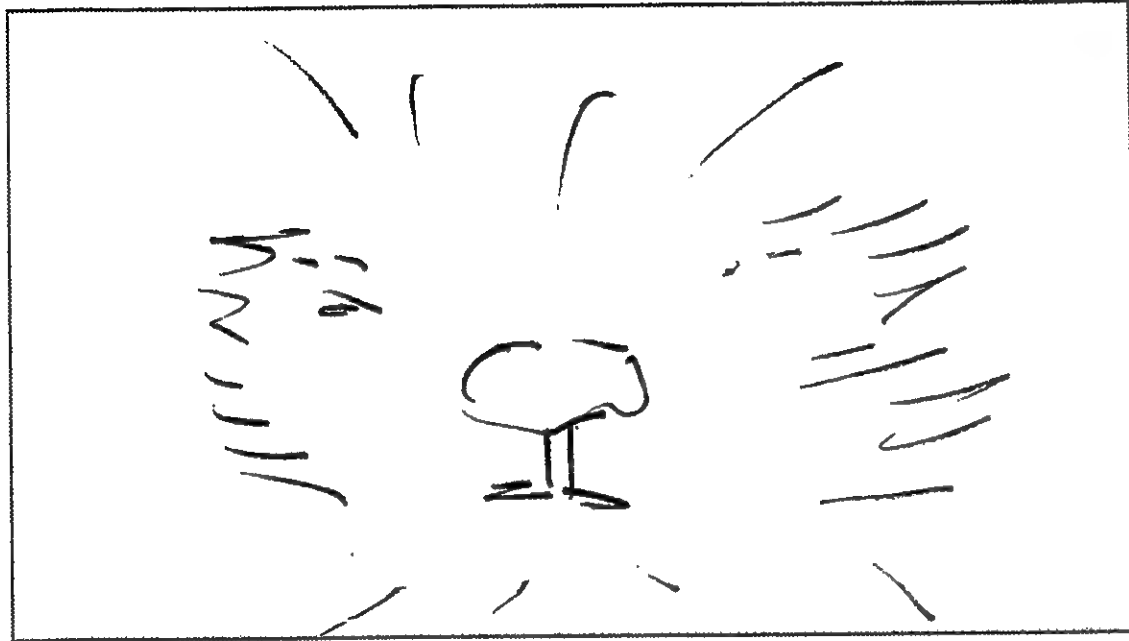
Pnl. A

Bg.

day night

Sc. 117

-- A --



Dialog:

SFX: **BOOM**

F/ WOOF! WHAT WAS THAT?

Action:

- room explodes with light

Timing:

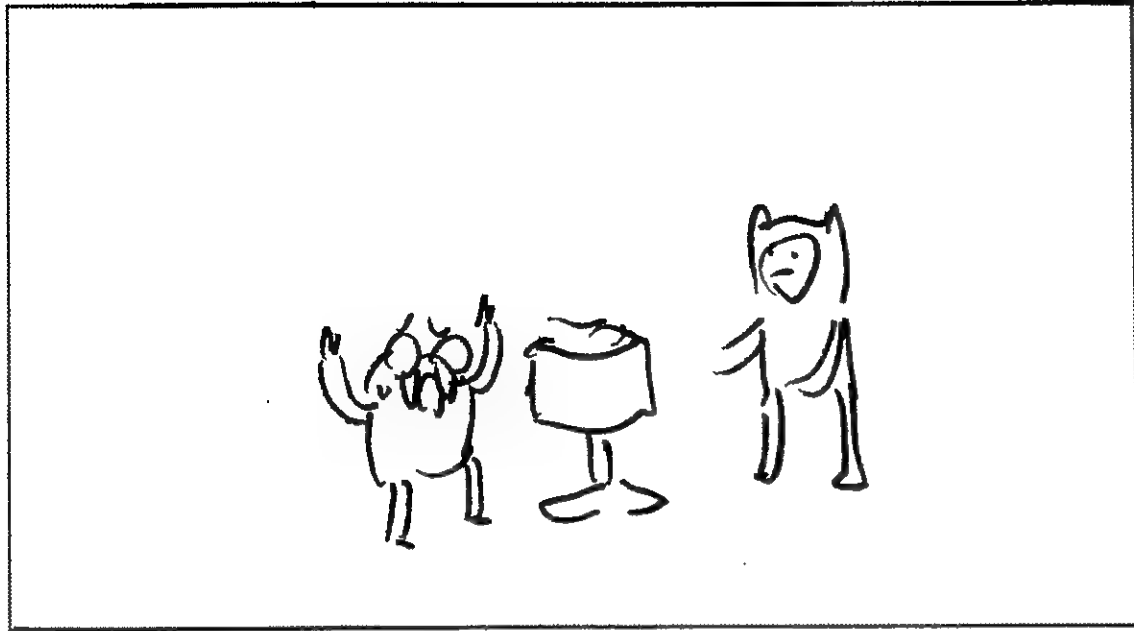
301

302

EPISODE # 1025-182

Production :

Sc. 118 Pnt. A



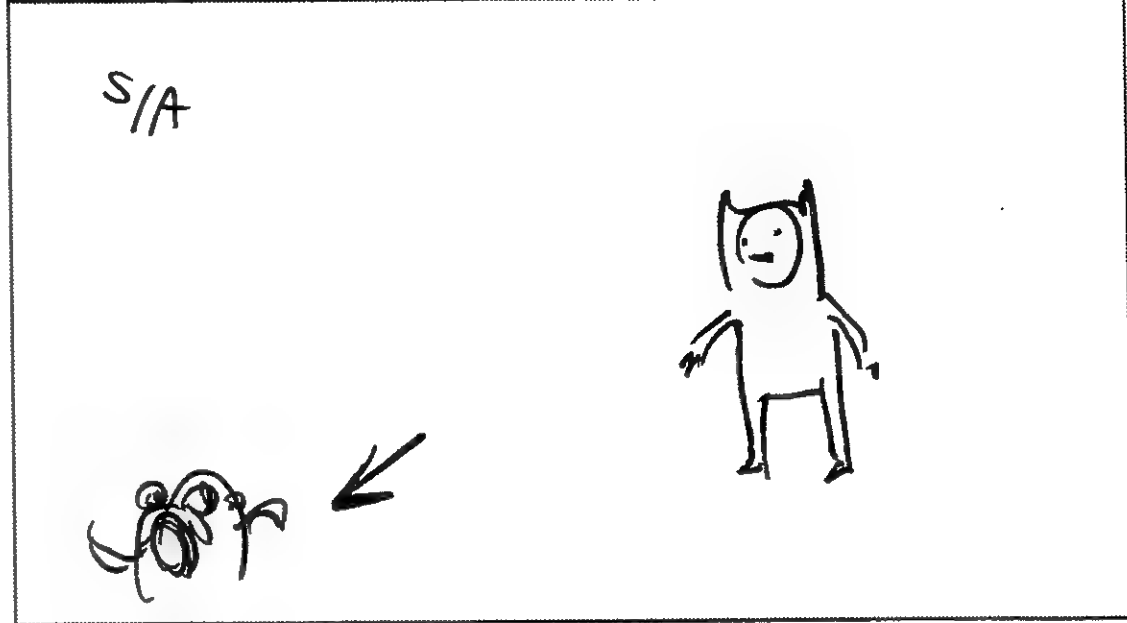
Sc. 118

Pnt. B

Bg.

day night

P. 152



Dialog:

Action:

Timing:

J/ (choking back tears)
Quick! To bed!
This has to be the last
thing we think about!

- J RUNS OFF/S

303

304

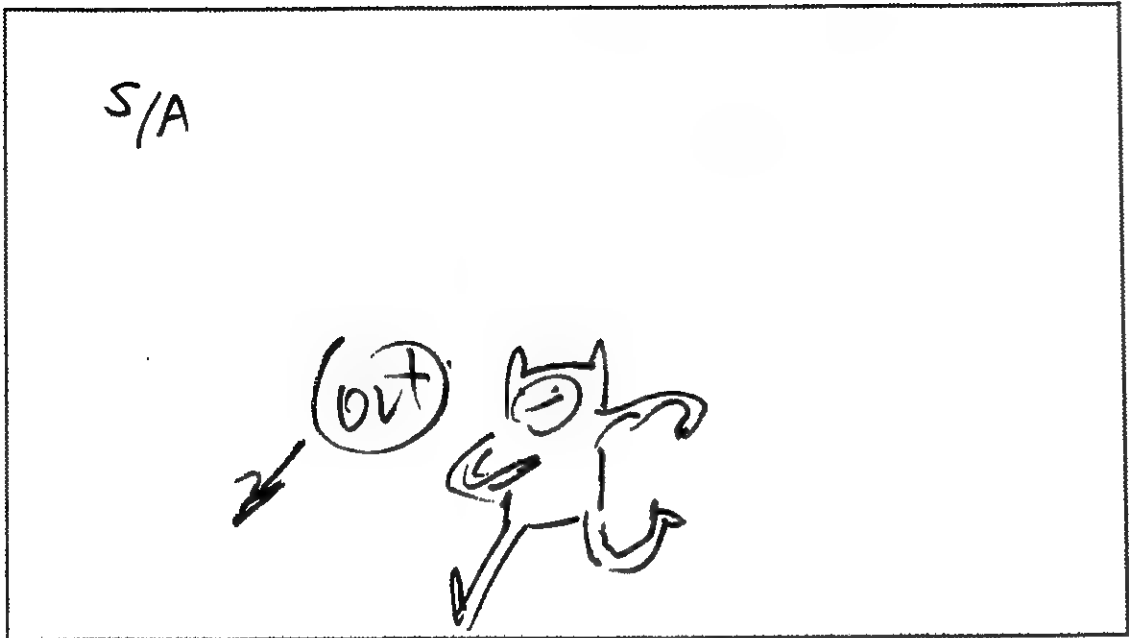
EPISODE # 1025-182

Production :

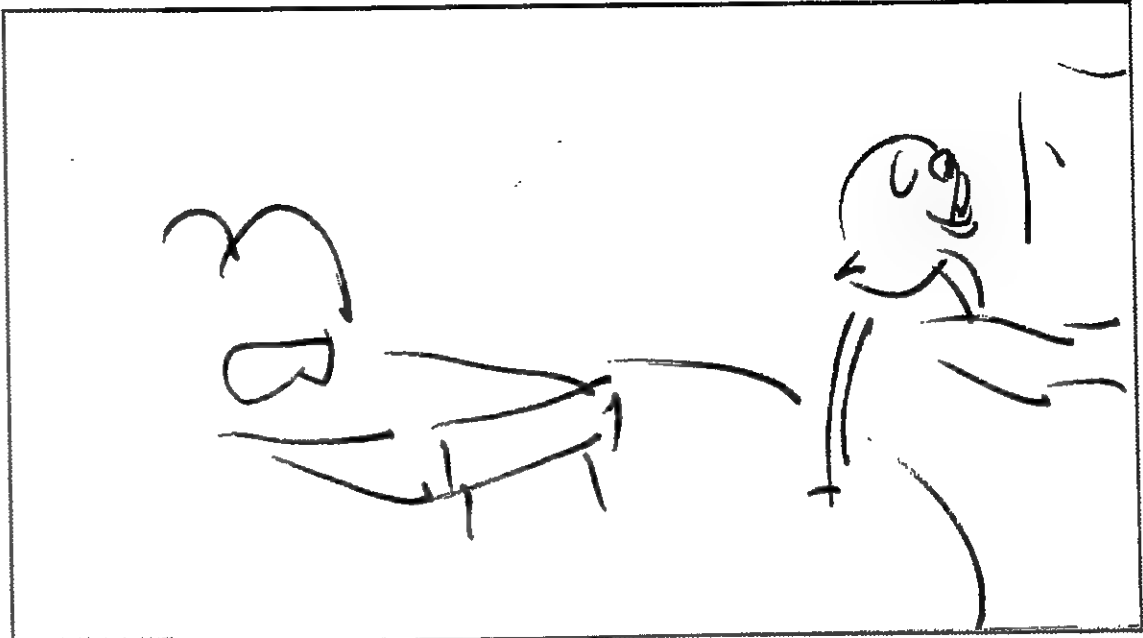
ADVENTURE TIME



Sc. 118 Pnl. C Bg. day night



Sc. 119 Pnl. A



Dialog:

Action: - F. RUNS OFF/S

Timing: 305

- J. CLIMBS INTO BED

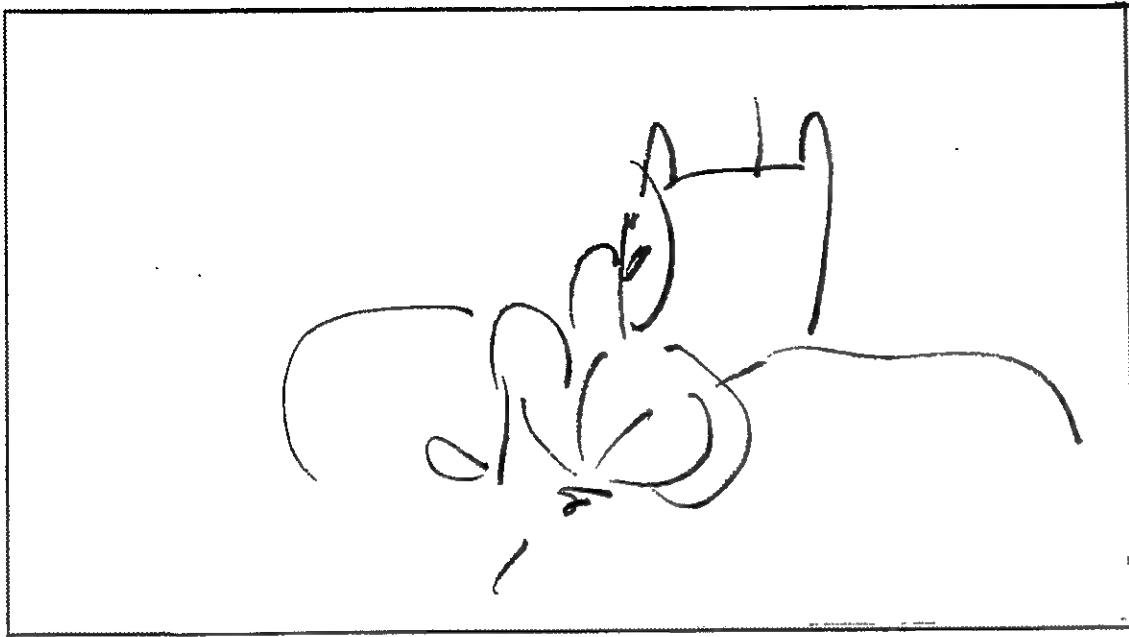
- F. FLIPS ON/S

306

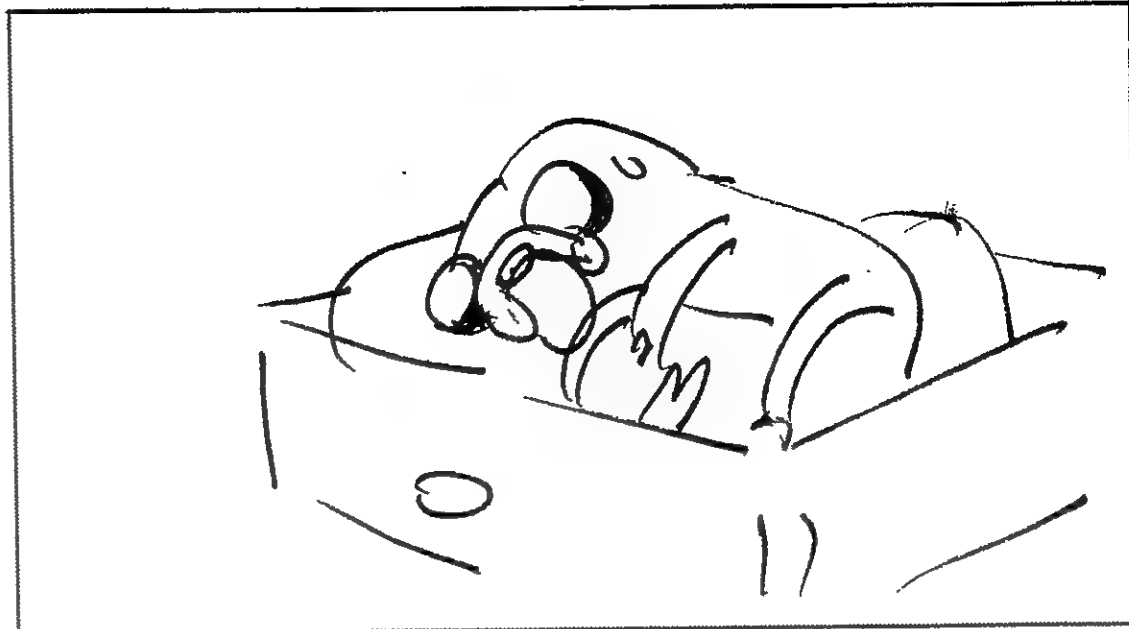
EPISODE # 1025-187

Production :

Sc. 120 Pn1. A



Sc. 121 Pn1. A



Dialog:

Action:

Timing:

-F. CRAWLS UNDER COVERS.

J/ OK dream!

-J's EYES SNAP SHUT.



308

P. 154

EPISODE# 1025-182

Production :

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ADVENTURE TIME



Page 55

Sc. 122

Pnl. A

Bg.

day night

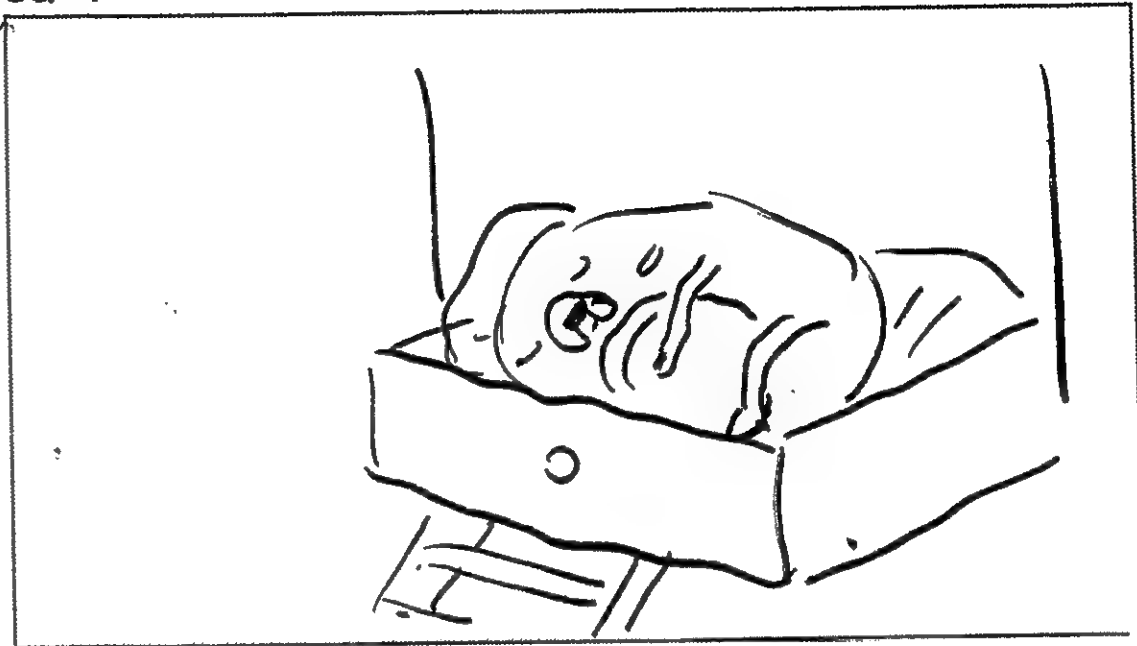


Sc. 123

Pnl. A

Bg.

day night



Dialog:
Action:
Timing:



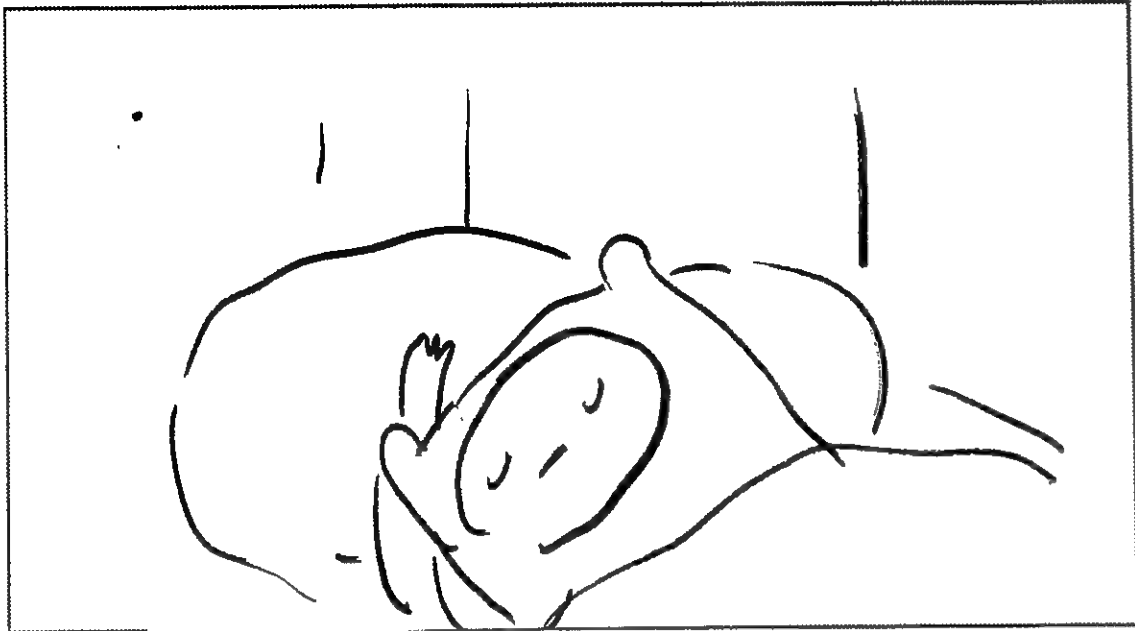
- F. 'S EYES
SNAP SHUT

309

310

EPISODE # 1025-187

Production :



Dialog:

Action:

Timing:



~ F. OPENS
HIS EYES

J/ zzz

311

312

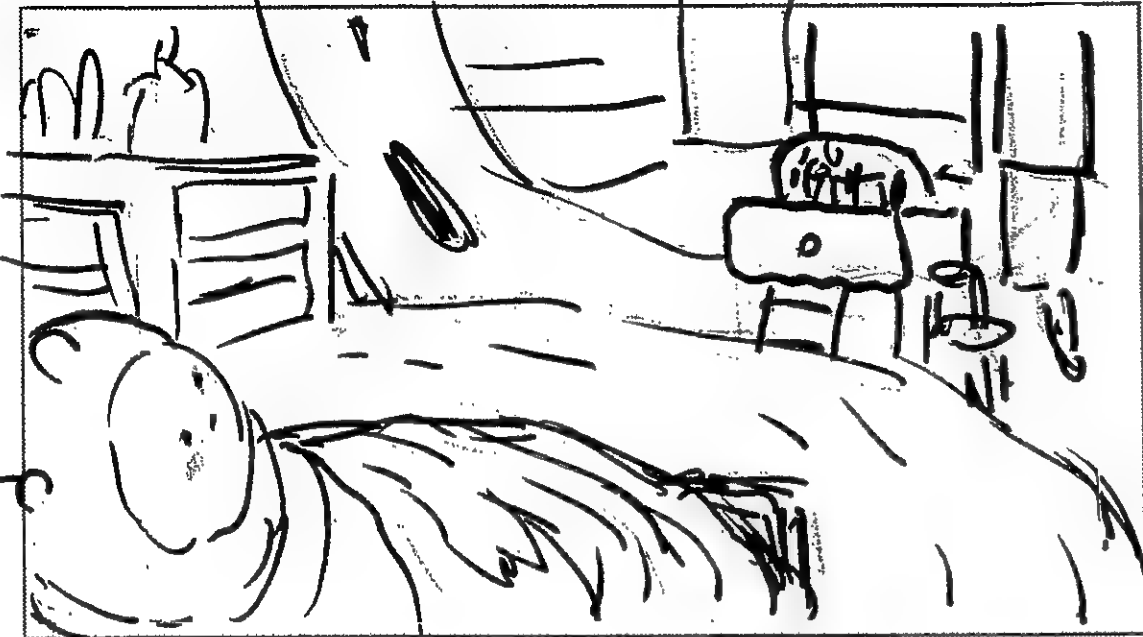
EPISODE # 1025-187

Production :

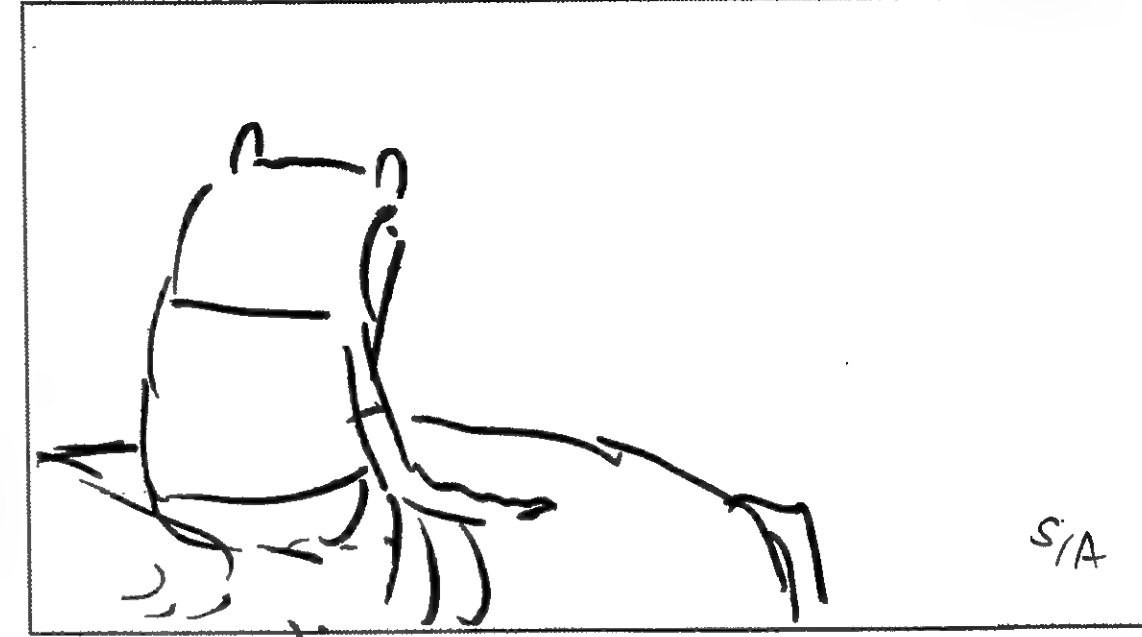
ADVENTURE TIME



Sc. 125 Pnl. A Bg. day night



Sc. 125 Pnl. B Bg. day night



Dialog:

Action:

Timing:

313

- F. SITS UP
AND CRAWLS
OUT FROM
COVERS.

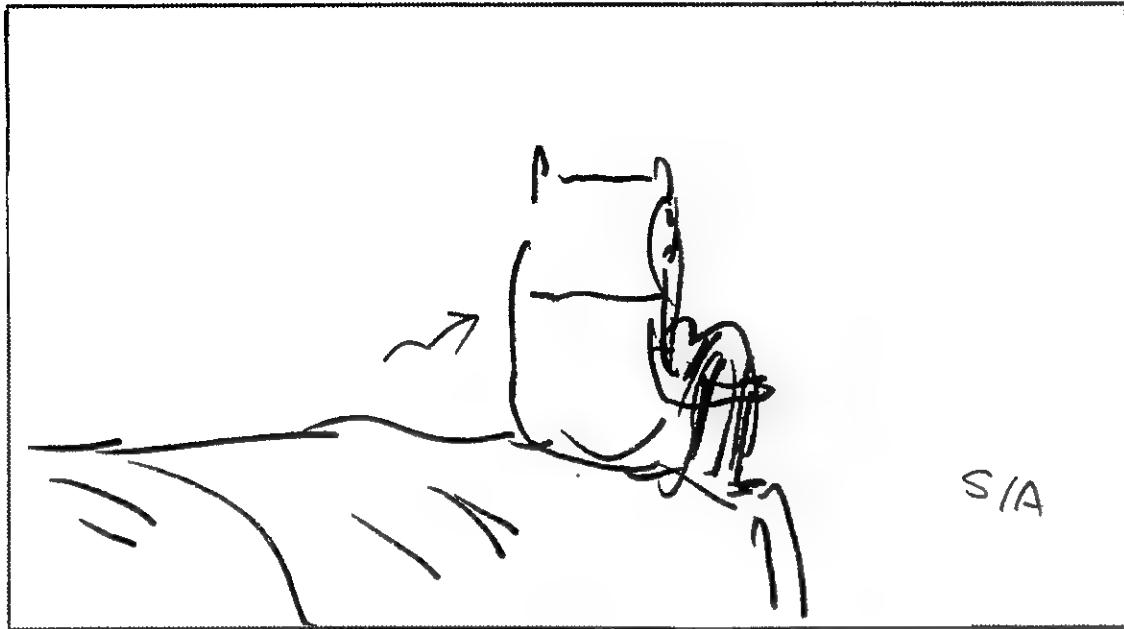


EPISODE# 1025-187

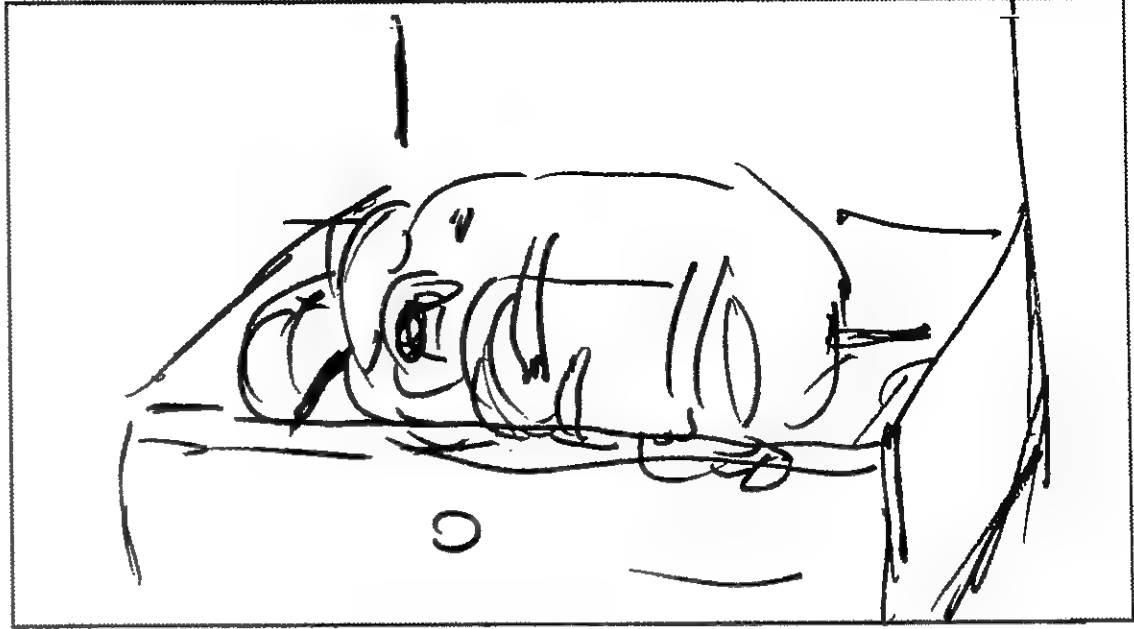
Production :

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Sc. 125 Pnl. C Bg. day night



Sc. 126 Pnl. A Bg. day night



Dialog:

Action:

- F. SITS AT EDGE OF BED.

Timing:

5/222

315

316

EPISODE # 1025-187

Production :

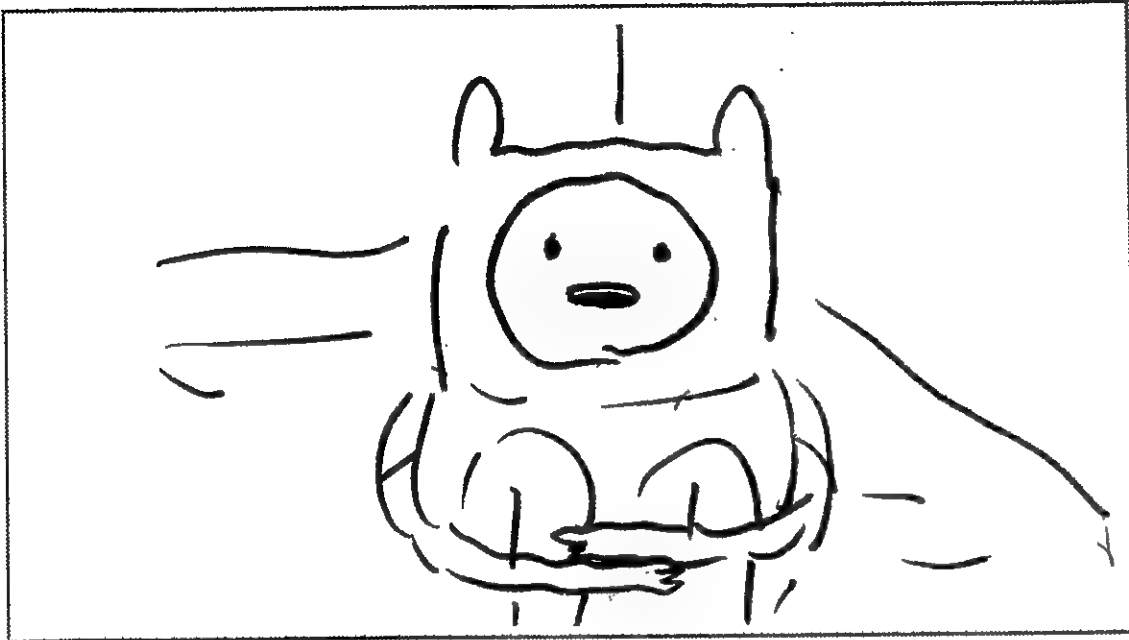
p. 158

ADVENTURE TIME

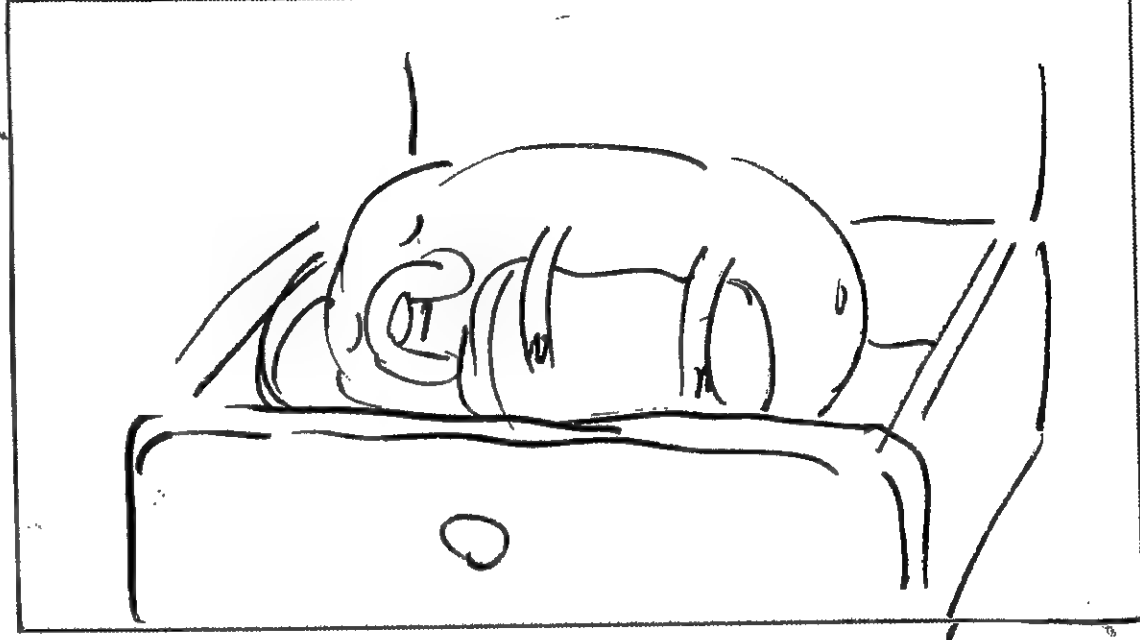


Page 159

Sc. 127 Pnl. A Bg. day night



Sc. 128 Pnl. A Bg. day night



Dialog: F/ ^(QUIET) man. you really like → those pickles.

Action:

Timing:

317

318

EPISODE # 1025-18

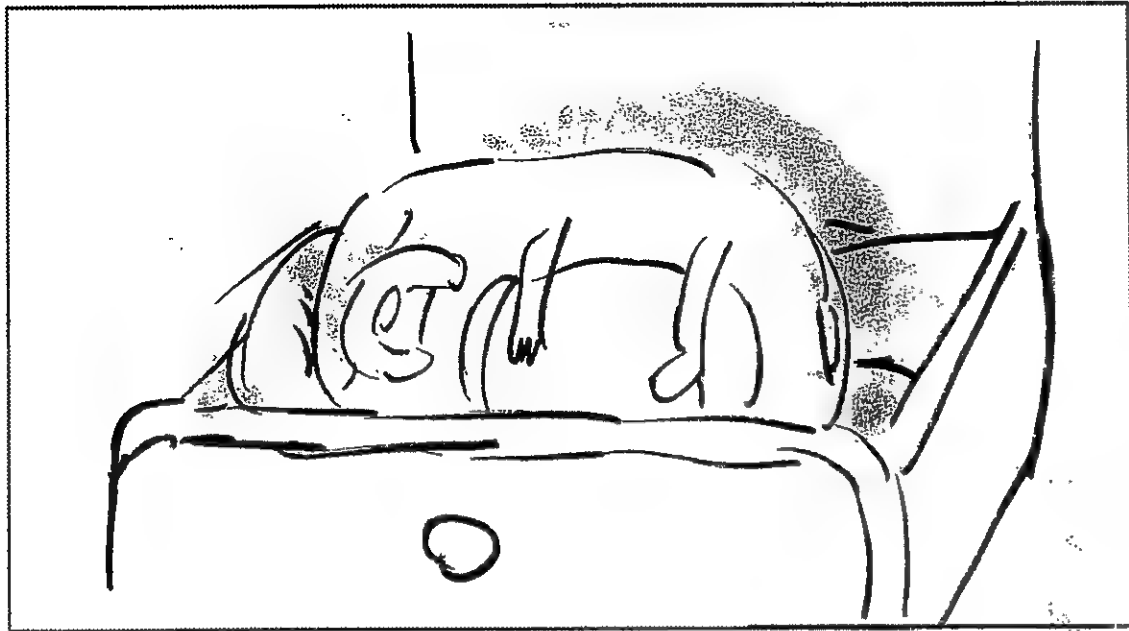
Production :

Sc. 128

Pnl. B

Bg.

day night

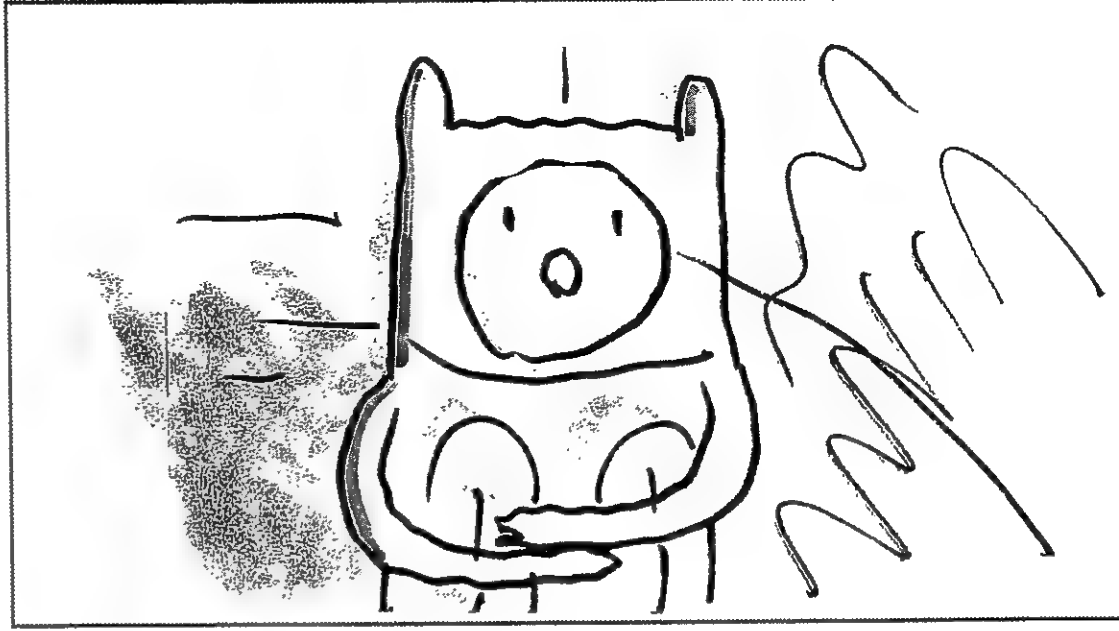


Sc. 129

Pnl. A

Bg.

day night



Dialog:

F/woahh

Action:

- PICKLE JAR STARTS TO GLOW.

Timing:

319

320

EPISODE # 1025-182

Production :

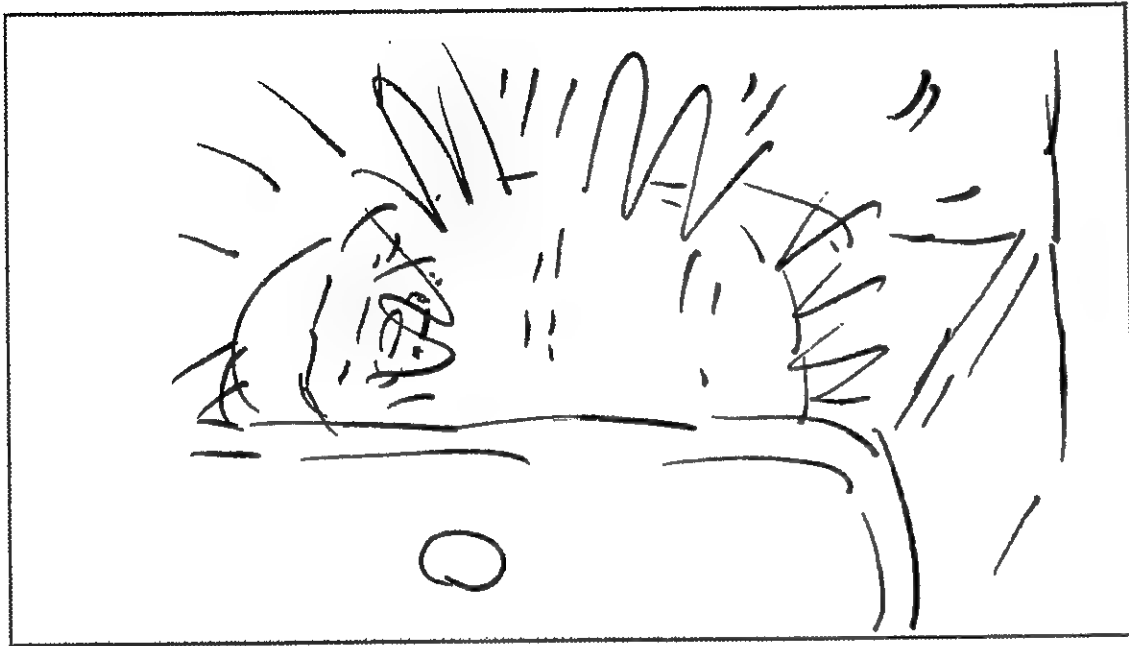
P.160

ADVENTURE TIME

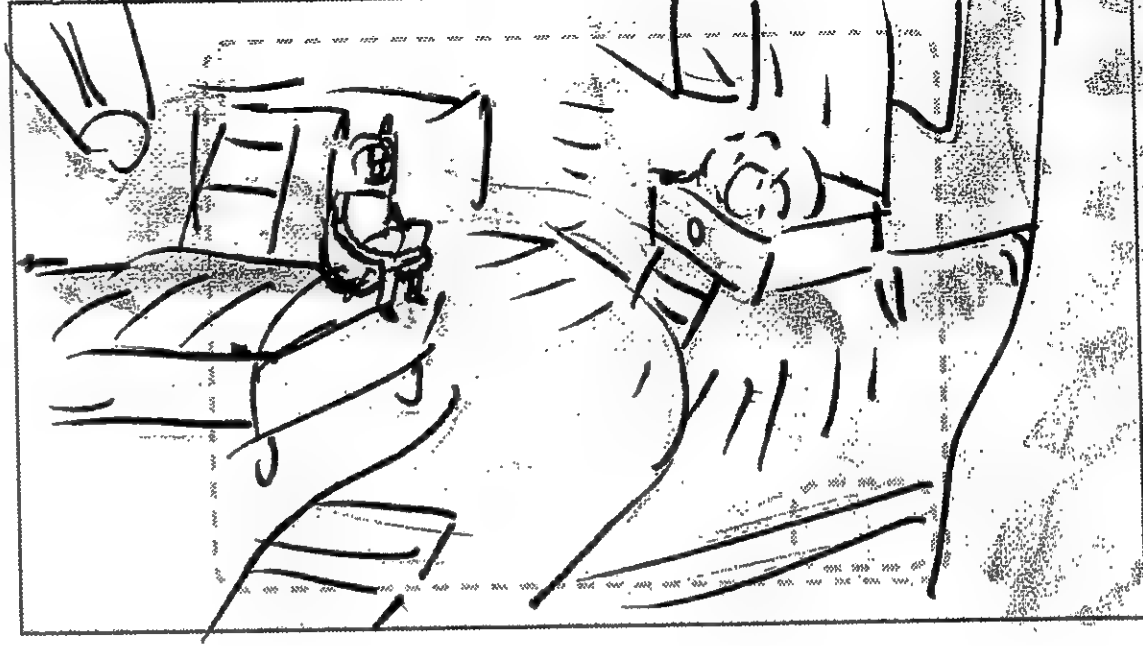


Page 161

Sc. 130 Pnl. A Bg. day night



Sc. 131 Pnl. A Bg. day night



Dialog:	(0/5) F/ the pickle jar!
Action:	- PICKLE JAR GLOWS BRIGHTER AND ENVELOPES JAKE IN LIGHT
Timing:	

321

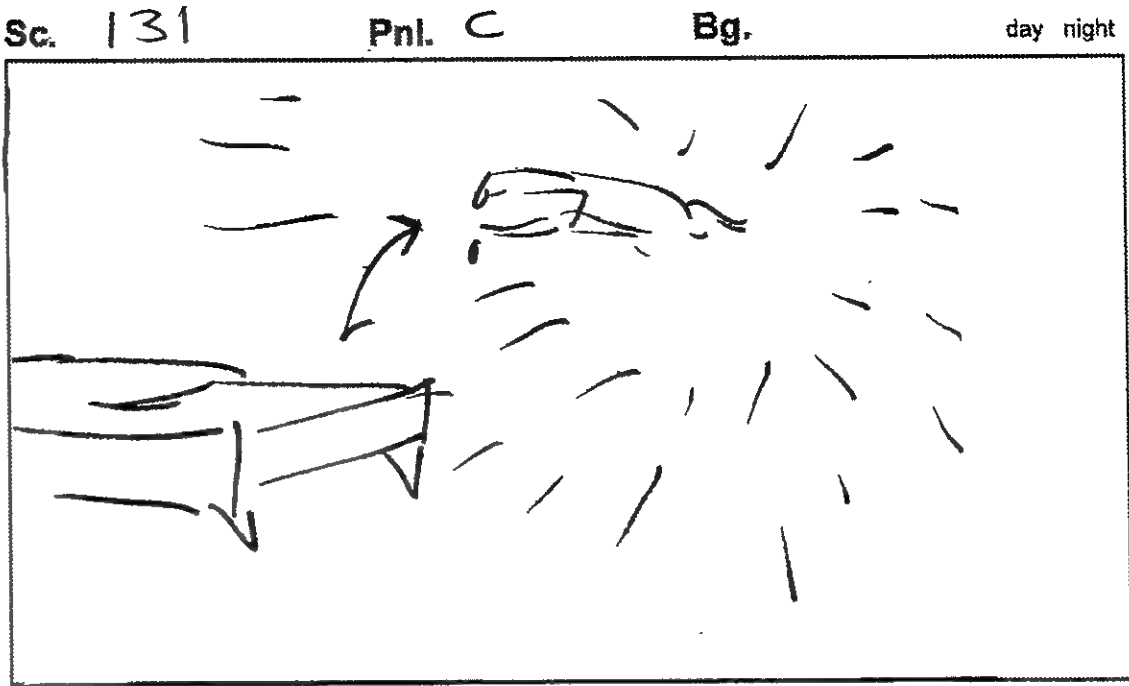
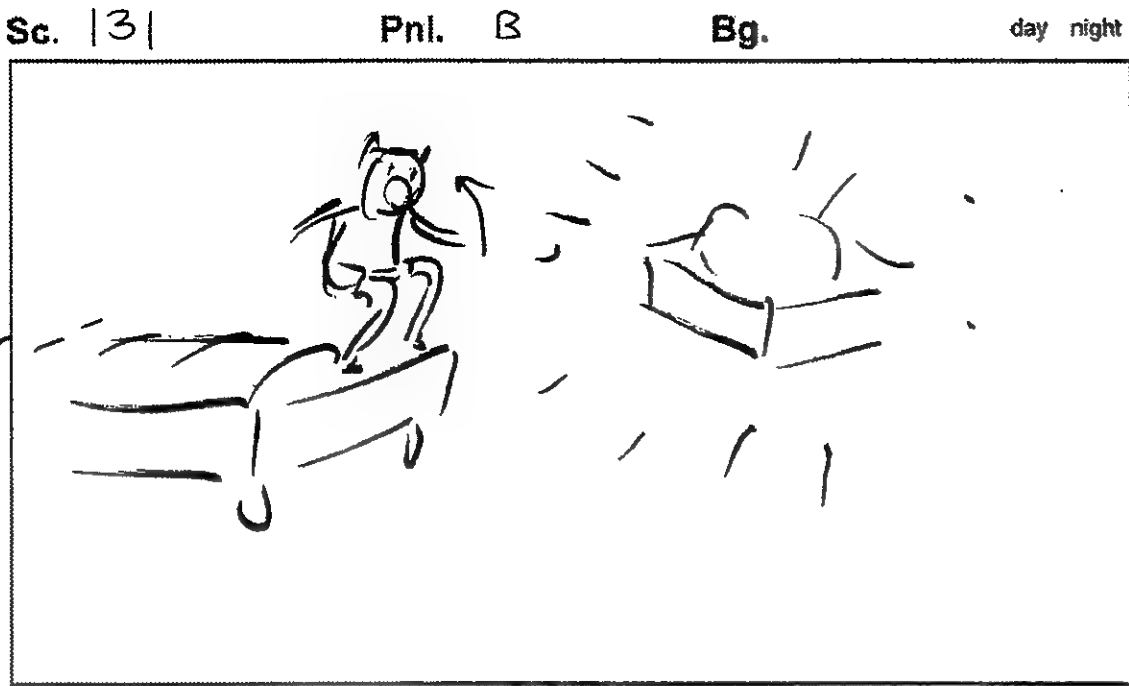
322

EPISODE # 1025-187

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Dialog:	<u>F/I'm coming</u> <u>Jake!</u>	<u>SFX:</u> *SHYUUU!*
Action:	- J. TELEPORTS	- F. JUMPS TOWARDS LIGHT
Timing:	323	324

P. 162

EPISODE# 1025-182

Production :

ADVENTURE TIME

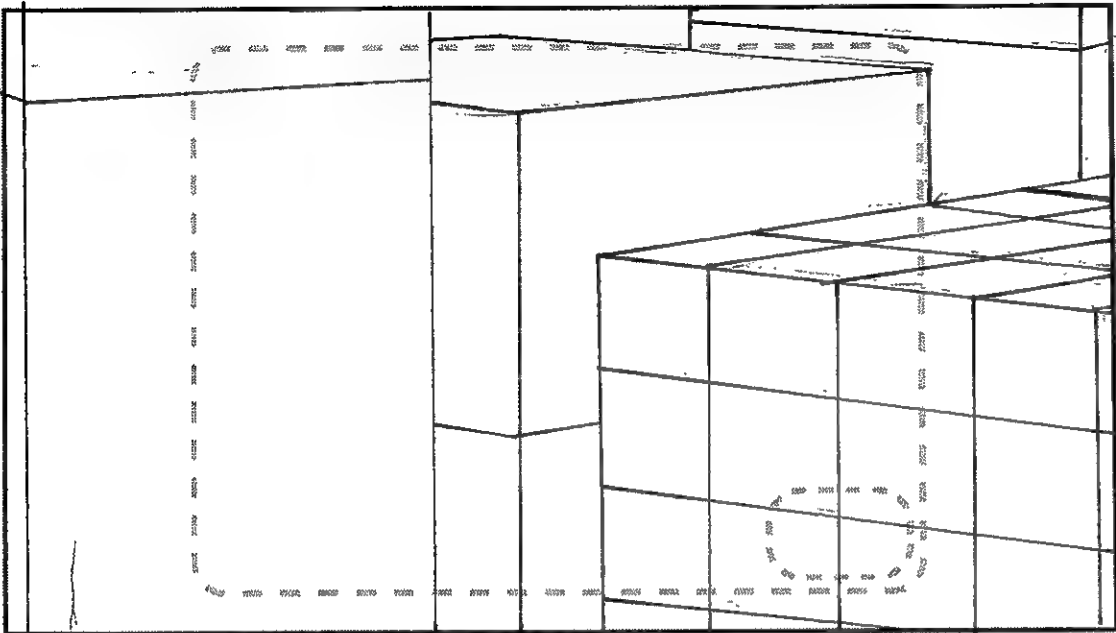


Sc. 132

Pnl. A

Bg.

day night



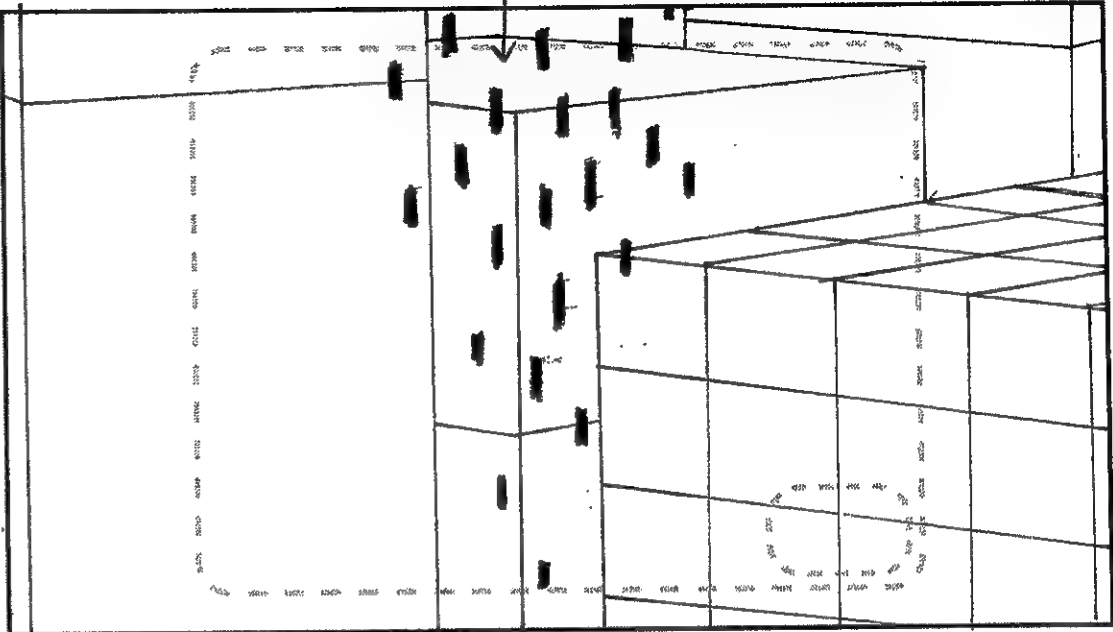
Sc. 132

Pnl. B

(IN)

Bg.

day night



Dialog:

Action:

~LIGHTS BEAMS TO COME ON/5.

Timing:

305

306

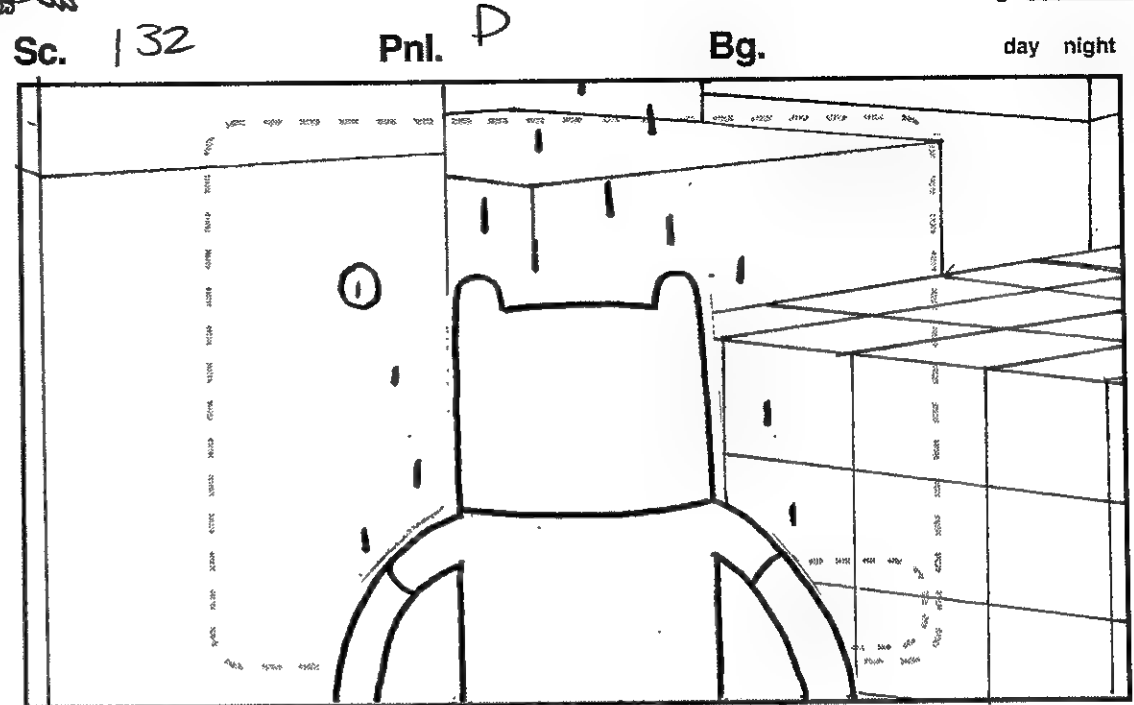
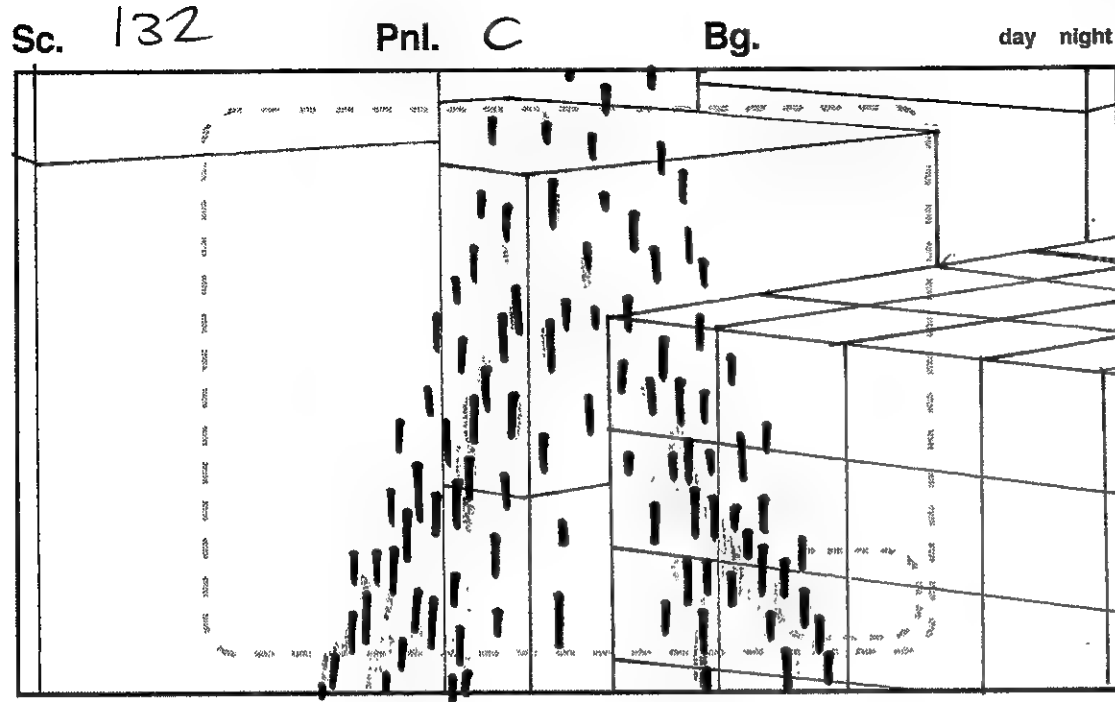
EPISODE # 1025-18

Production:

ADVENTURE TIME



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Dialog:

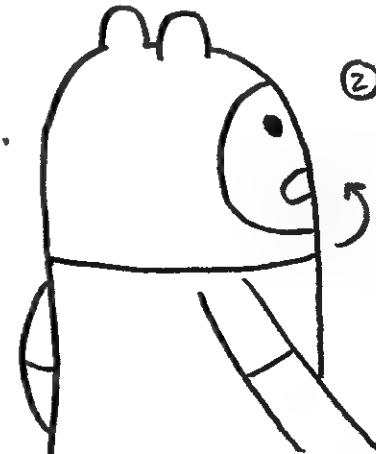
Finn Woahh

Action:

- FINN MATERIALIZES.

Timing:

327



328

EPISODE # 1025-187

Production:

ADVENTURE TIME

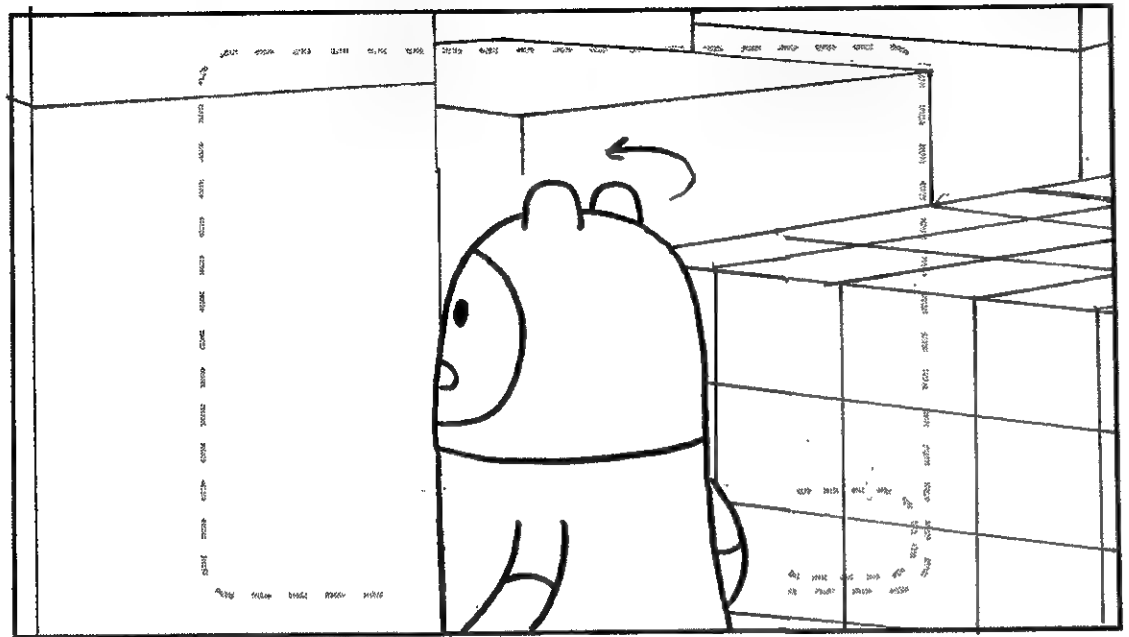


Sc. 132

Pnl. E

Bg.

day night

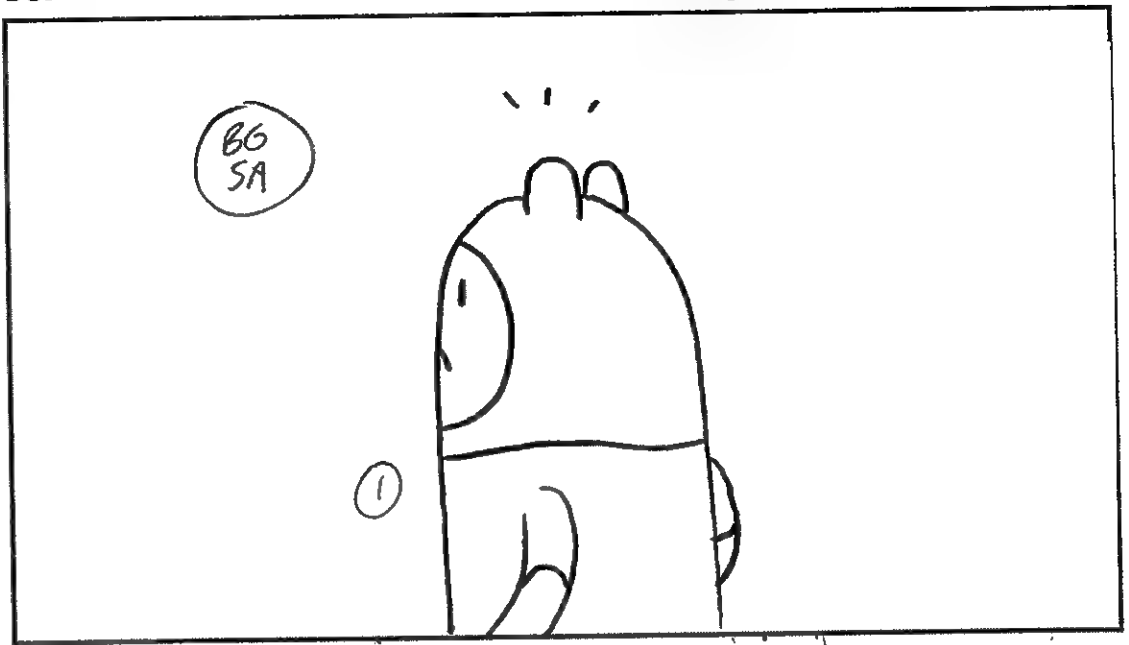


Sc. 132

Pnl. F

Bg.

day night



Dialog:

Finn where the heck am I?

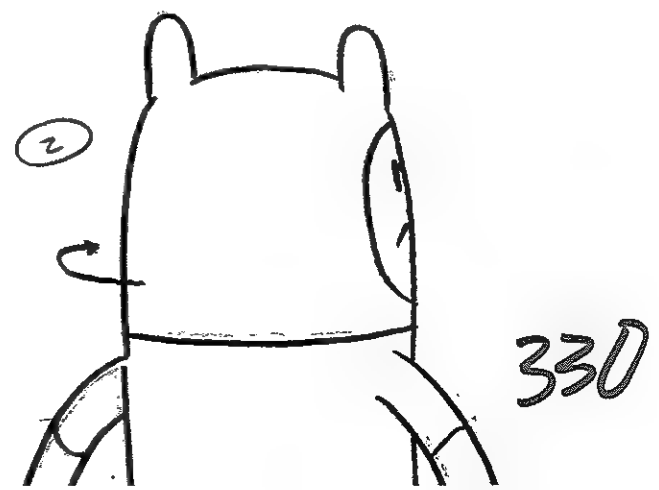
Action:

-J. DIALOG FROM
Sc. 55.

Timing:

329

Jake (os distance) / ① Wait up man! ② How are you alive?!



EPISODE # 1025-18

Production:

ADVENTURE TIME



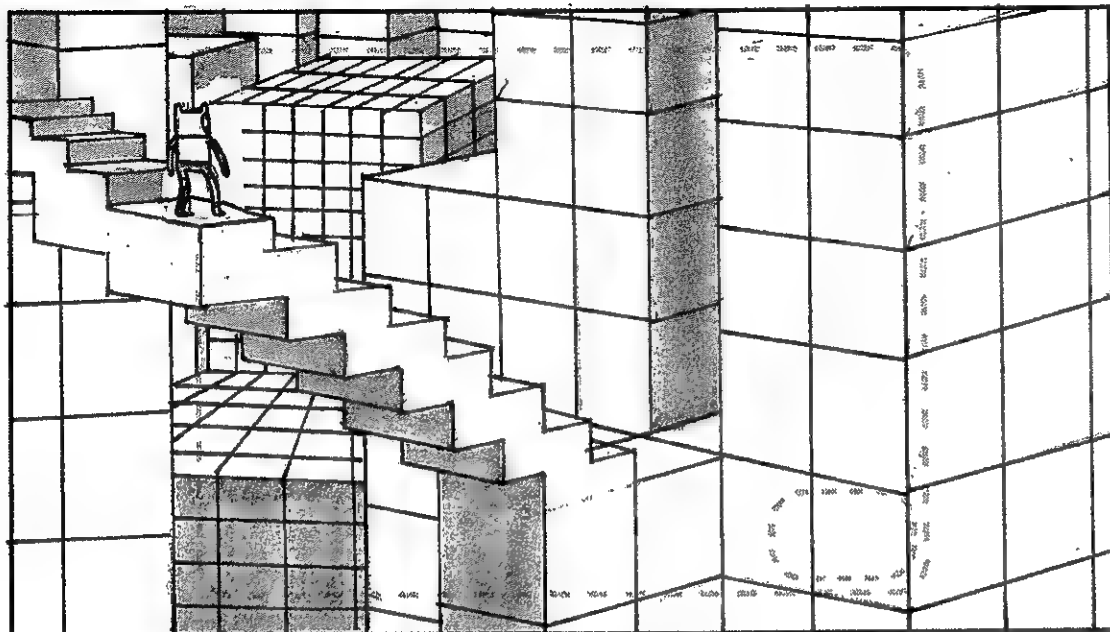
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Sc. 133

Pnl. A

Bg.

day night

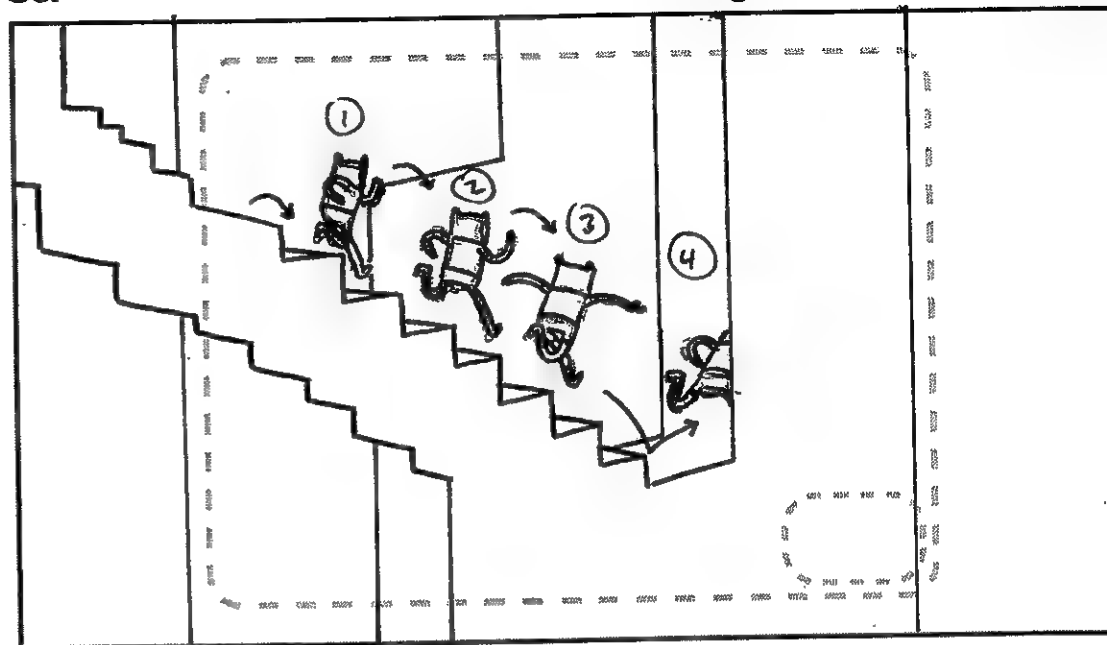


Sc. 133

Pnl. B

Bg.

day night



Dialog:

Finn! Jake?!

F! I'm comin' man!

Action:

- F. RUNS DOWN STAIRS AND OFF/S

Timing:

331

332

EPISODE # 1025-187

Production:

STOP

ADVENTURE TIME



Page 767

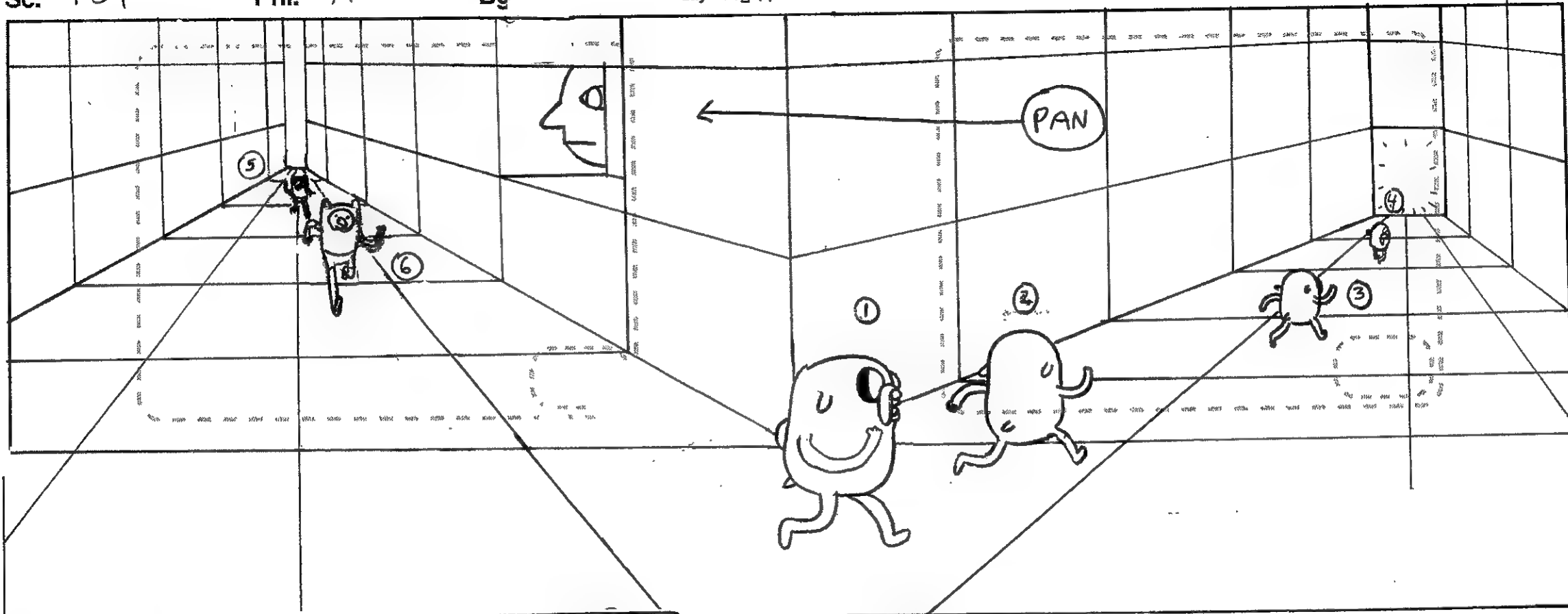
Sc. 134

Pnl. A

Bg

day night

day night



(Action from sc. 55)

A. Jake / (1) Finn and I (2) saw your (3) old man host body (4) get destroyed by the (Jake voice fade out as camera pans to Finn)

Timing:

B. Finn / (5) Jake! (6) Don't explode!

333

334

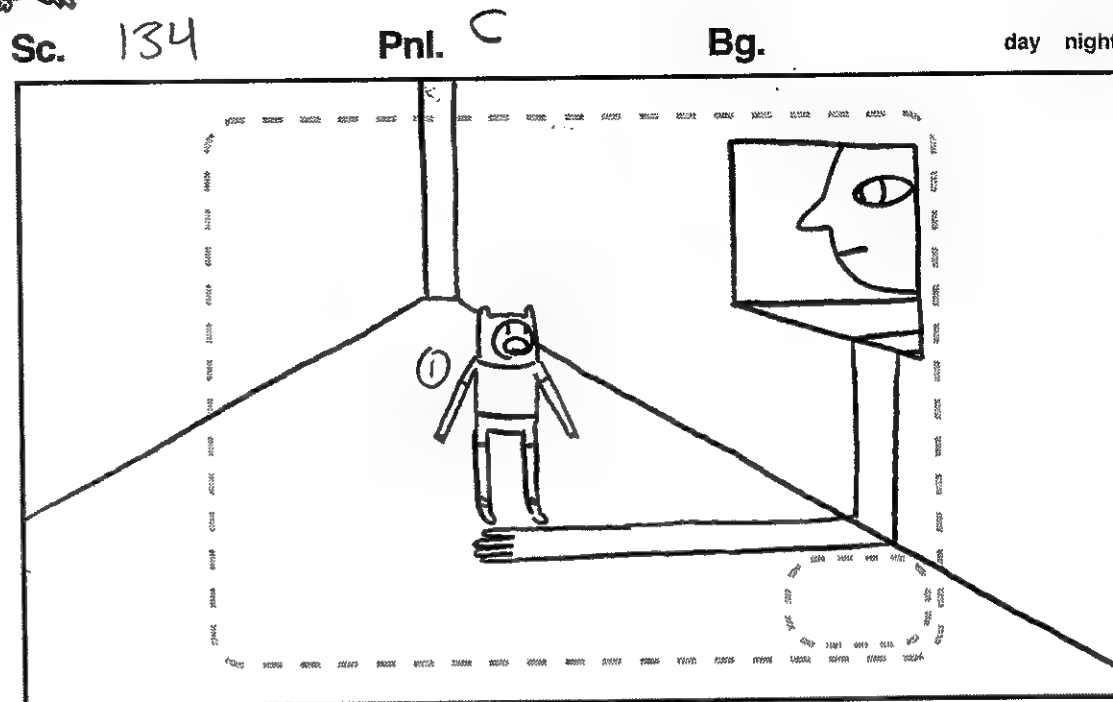
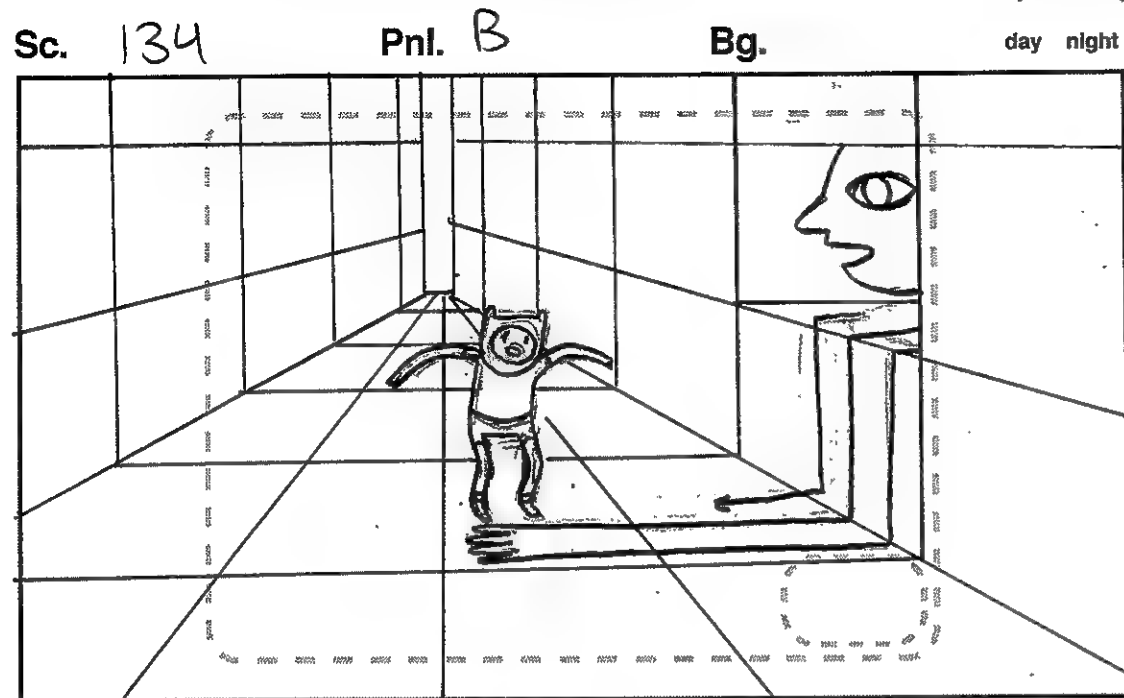
START

EPISODE #

1025-18

Production:

ADVENTURE TIME



Dialog: Prismo / Finn, hold up.

Finn / ① wait ② wha a t ! ?

Action: - PRISMO STICKS ARM OUT IN FRONT OF F,
- F STOPS ABRUPTLY,



Timing:

335

336

EPISODE # 1025-187

Production:

ADVENTURE TIME

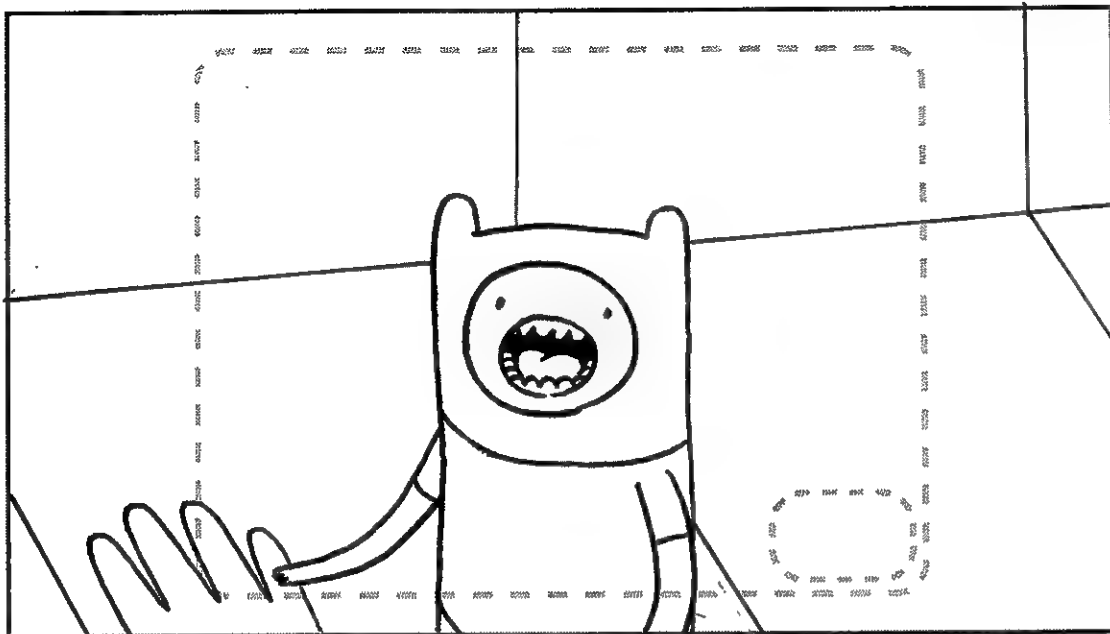


Sc. 135

Pnl. A

Bg.

day night

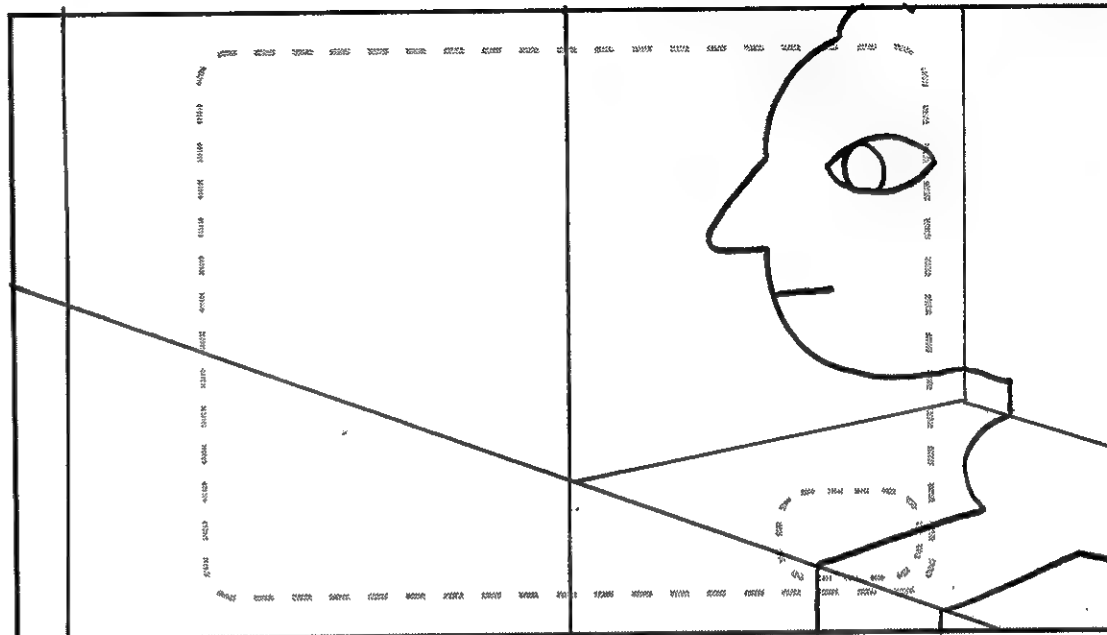


Sc. 136

Pnl. A

Bg.

day night



Dialog:

Finn/ PRISMO!?!

Finn(os)/ I saw you die, dude!

Action:

Timing:

337

338

EPISODE # 1025-18

Production:

ADVENTURE TIME

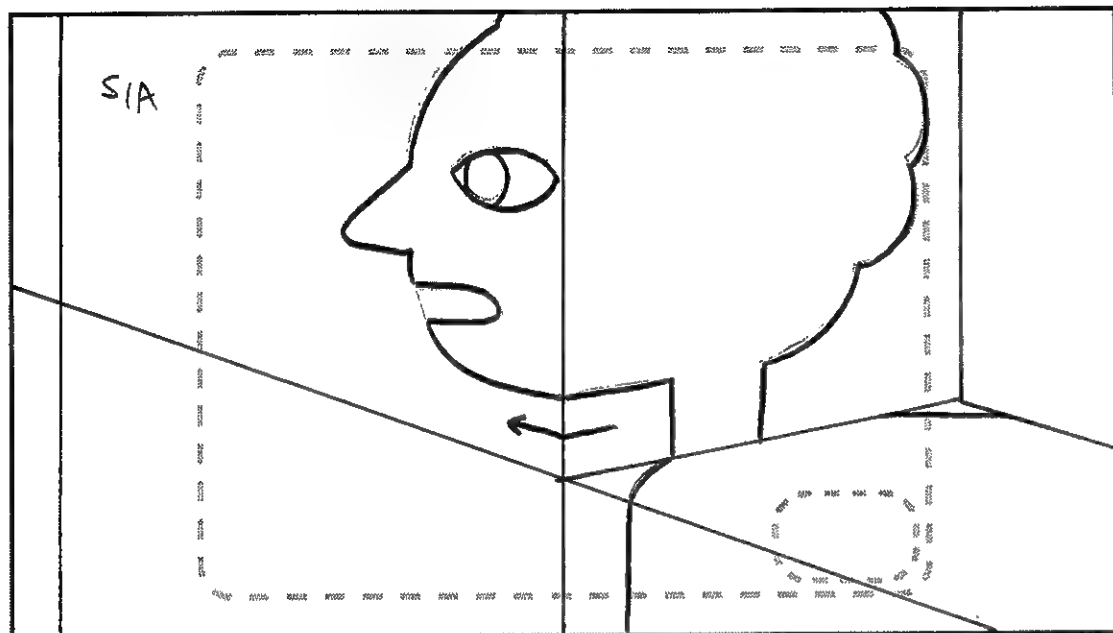
Page 170

Sc. 136

Pnl. B

Bg.

day night

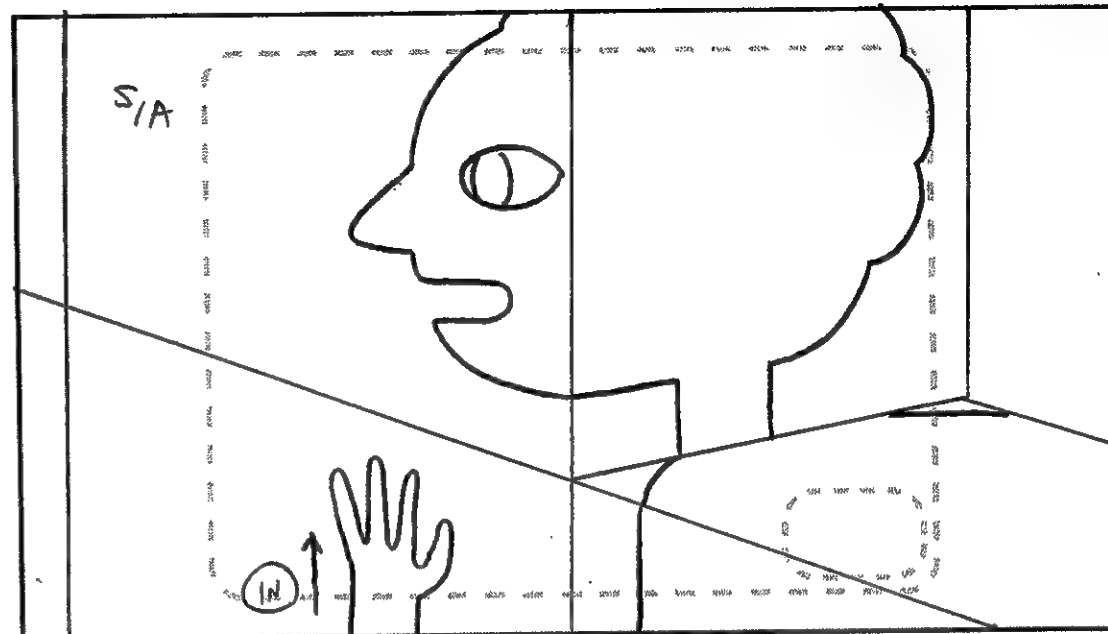


Sc. 136

Pnl. C

Bg.

day night



Dialog: Prismo Yeah I'm still dead.

P/ I'm actually talking to you from the past?

Action: - PRISMO SLIDES FORWARD AROUND CORNER.

Timing:

339

340

EPISODE # 1025-186

Production:

ADVENTURE TIME



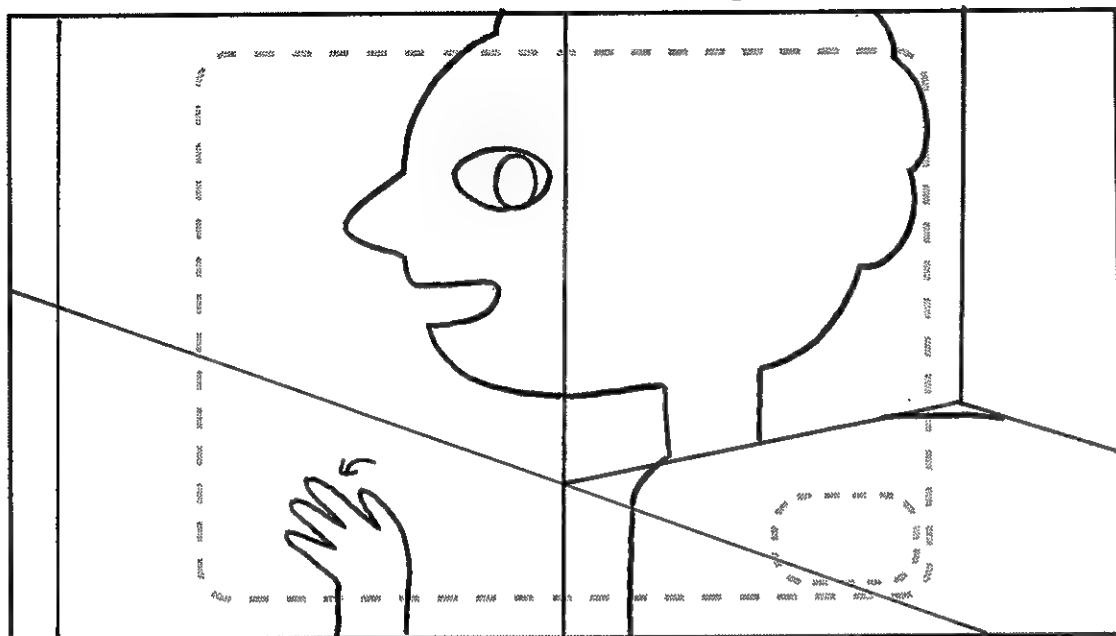
Page 171

Sc. 136

Pnl. D

Bg.

day night

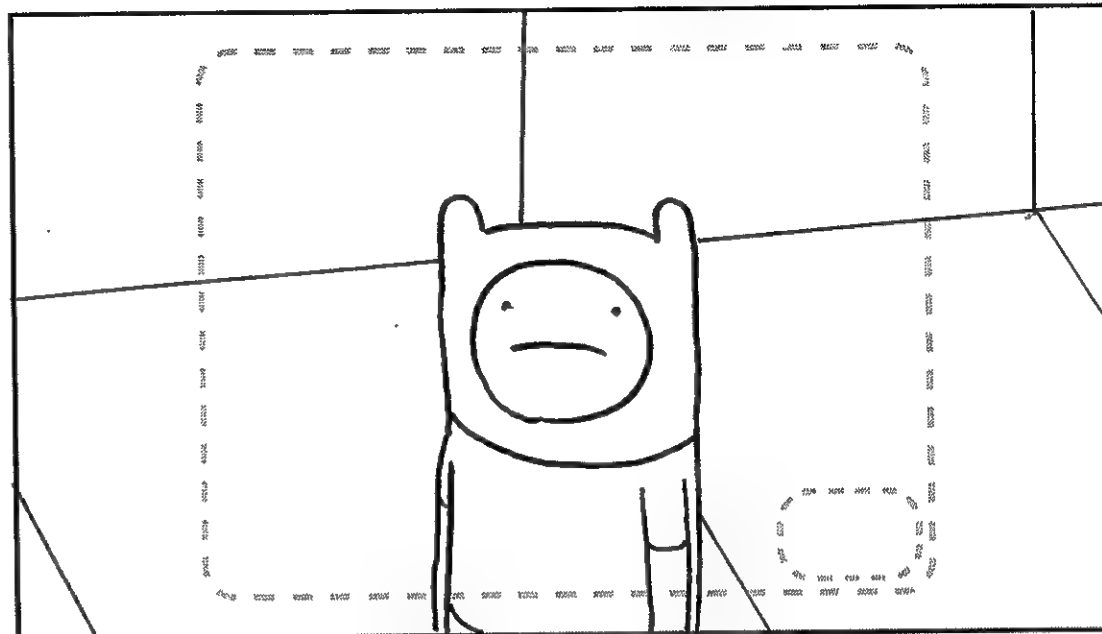


Sc. 137

Pnl. A

Bg.

day night



Dialog: p/ I set up this Plan B scenario
in case I ever got croaked for reals.

p/ ^(or is) So if this is happening I guess
I got croaked and my pickles ran out.

Action:

Timing:

341

342

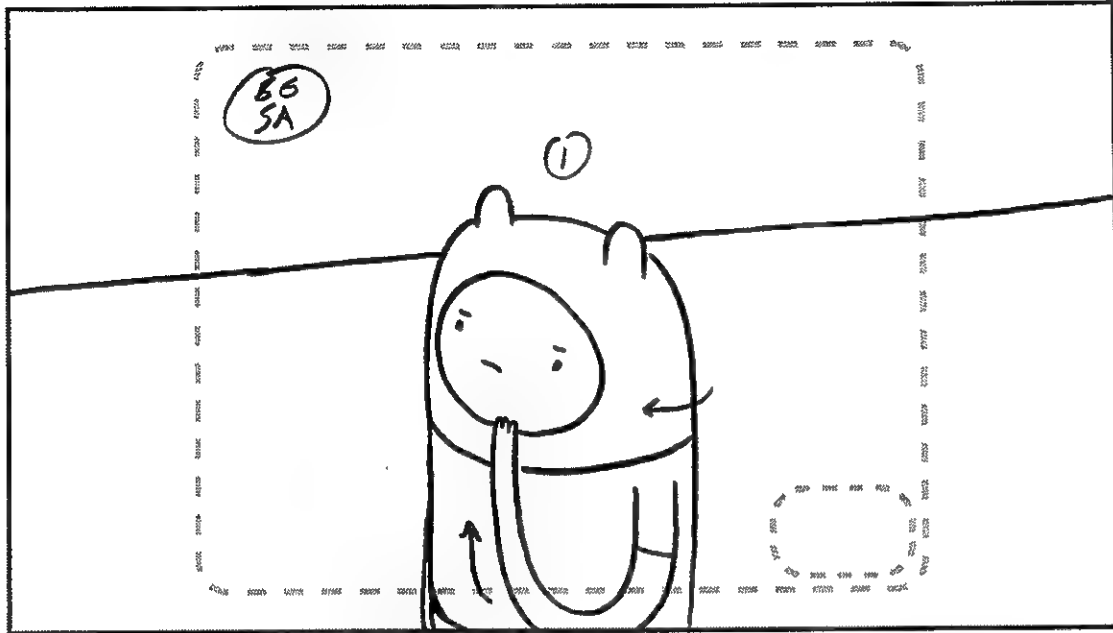
EPISODE # 1025-181

Production:

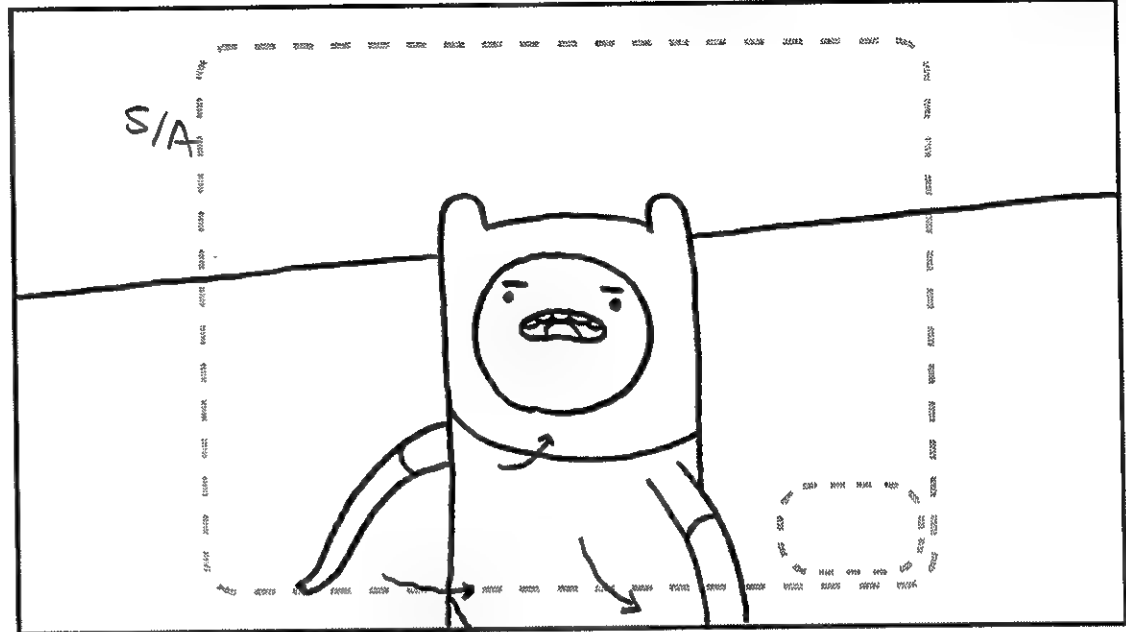
ADVENTURE TIME



Sc. 137 Pnl. B Bg. day night



Sc. 137 Pnl. B Bg. day night



Dialog: Prismo (os) ① But Jake and I established
② a bond that could ③ bring
me back ④ through his dreams.

F: (Finn clicks his tongue)



344

EPISODE # 1025-18

Production:

ADVENTURE TIME



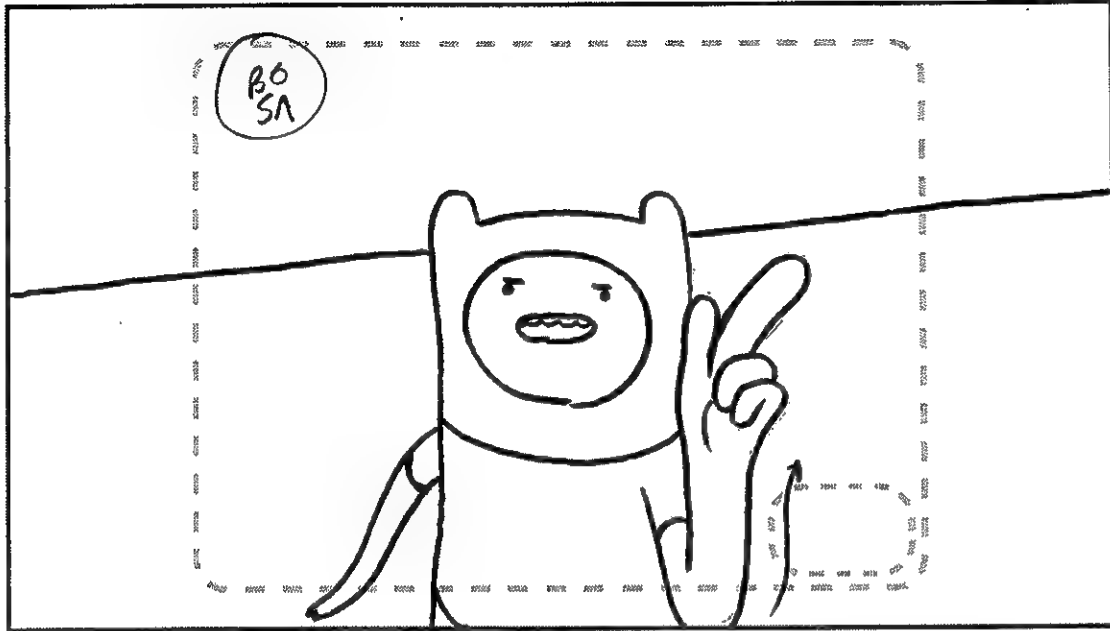
Page 173

Sc. 137

Pnl. D

Bg.

day night

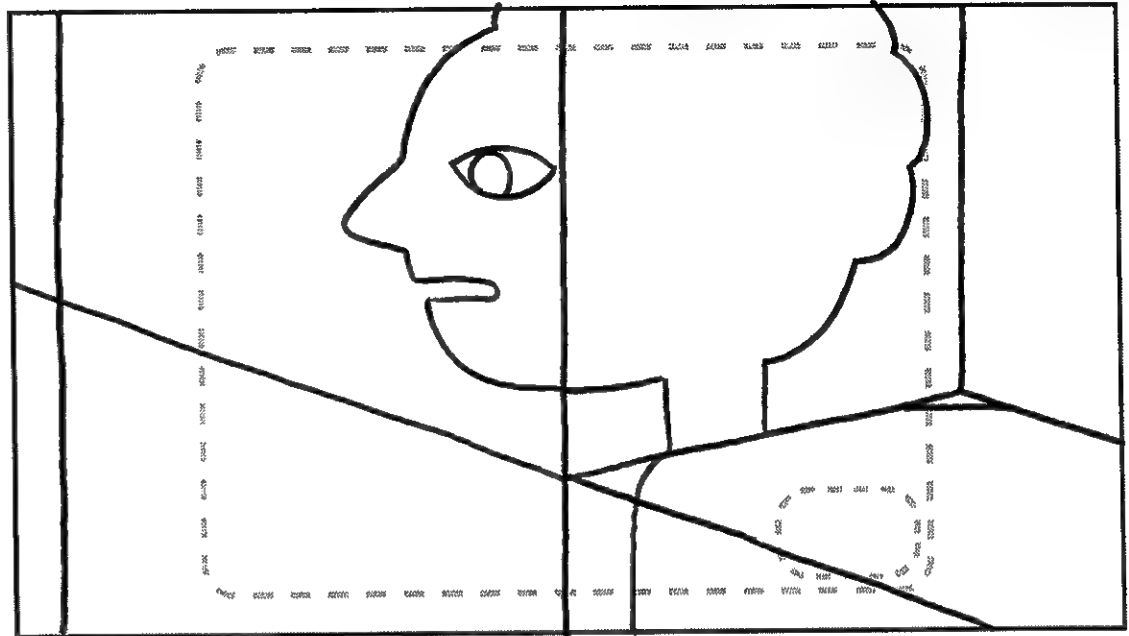


Sc. 138

Pnl. A

Bg.

day night



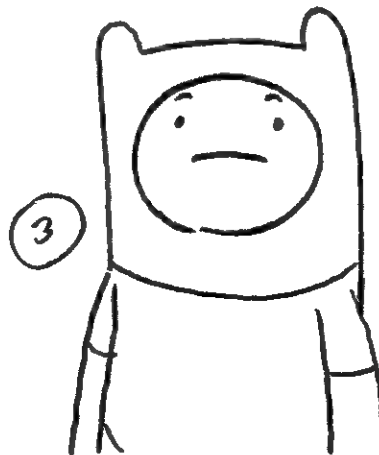
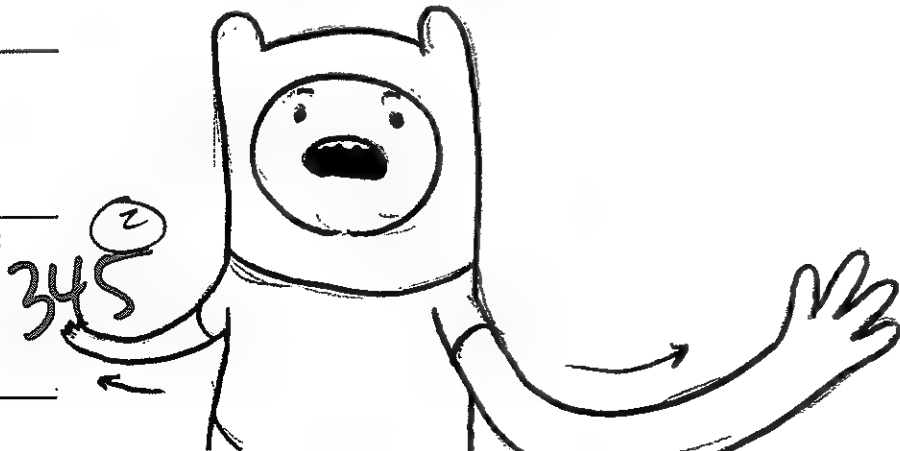
Dialog:

Finn/① So are you actually talking to
me right now?② or are you pretending to in
an empty room?③

P/ I was pretending but now I can
see you?

Action:

Timing:



346

EPISODE # 1025-18

Production:

ADVENTURE TIME



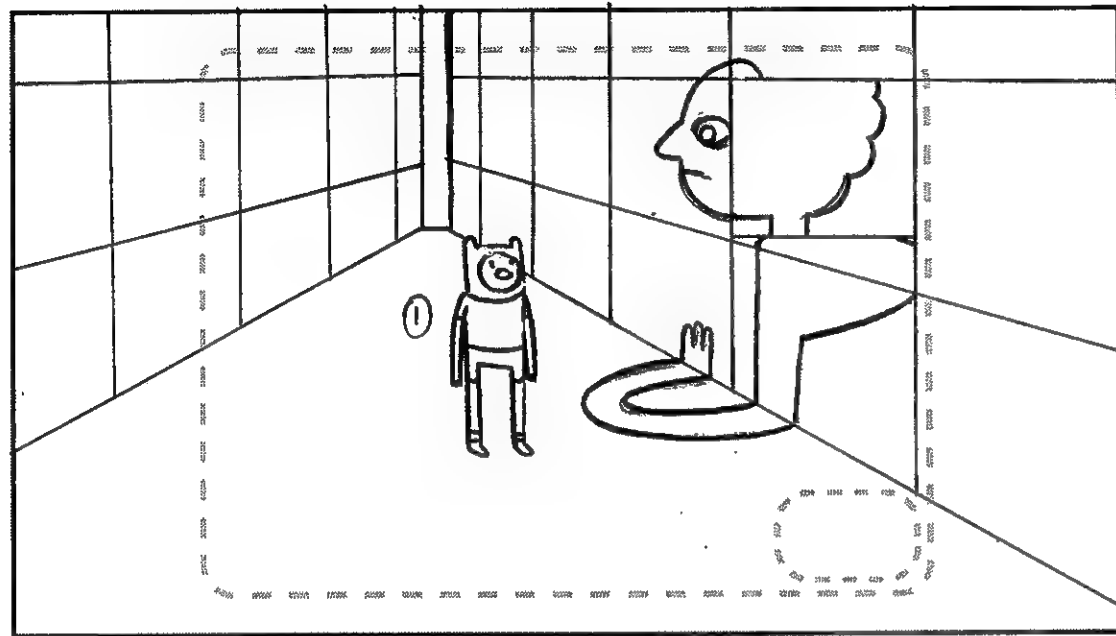
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Sc. 139

Pnl. A

Bg.

day night

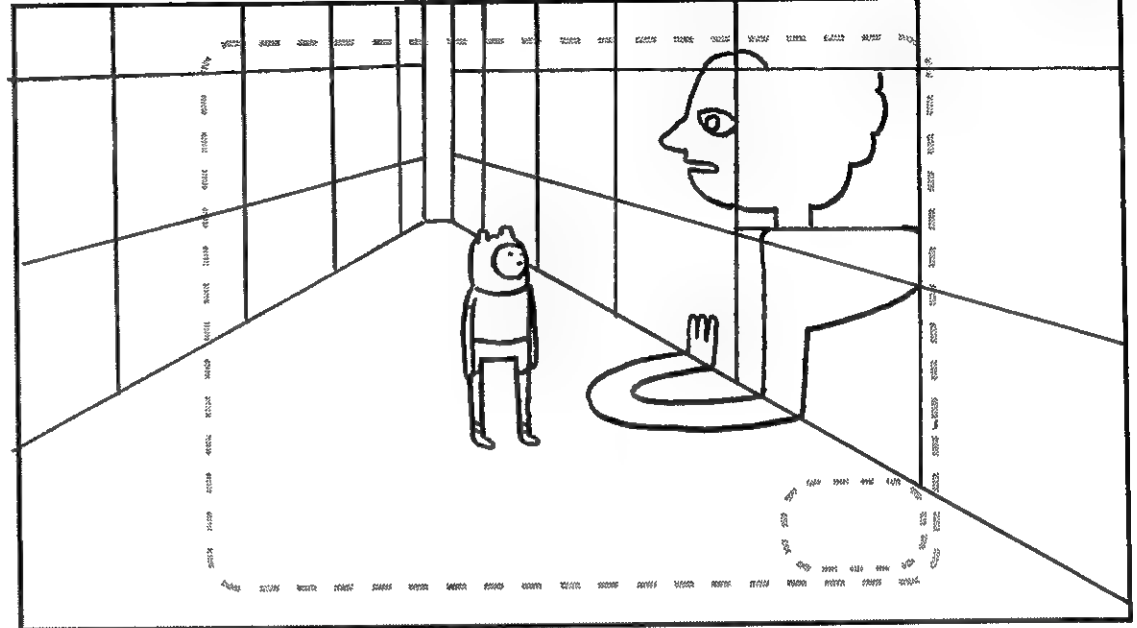


Sc. 139

Pnl. B

Bg.

day night



Dialog: Finn/ ① But what does ② "NOW" mean to you?

Prismo/ Uhh...

Action: Finn makes "air quotes"



Timing:

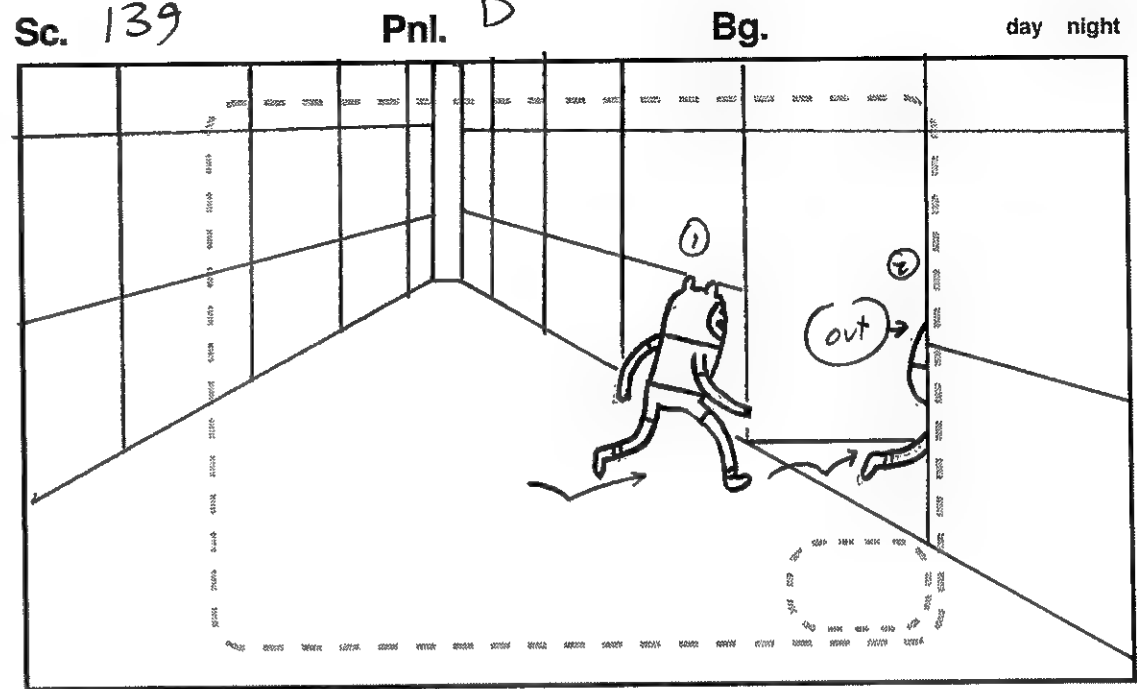
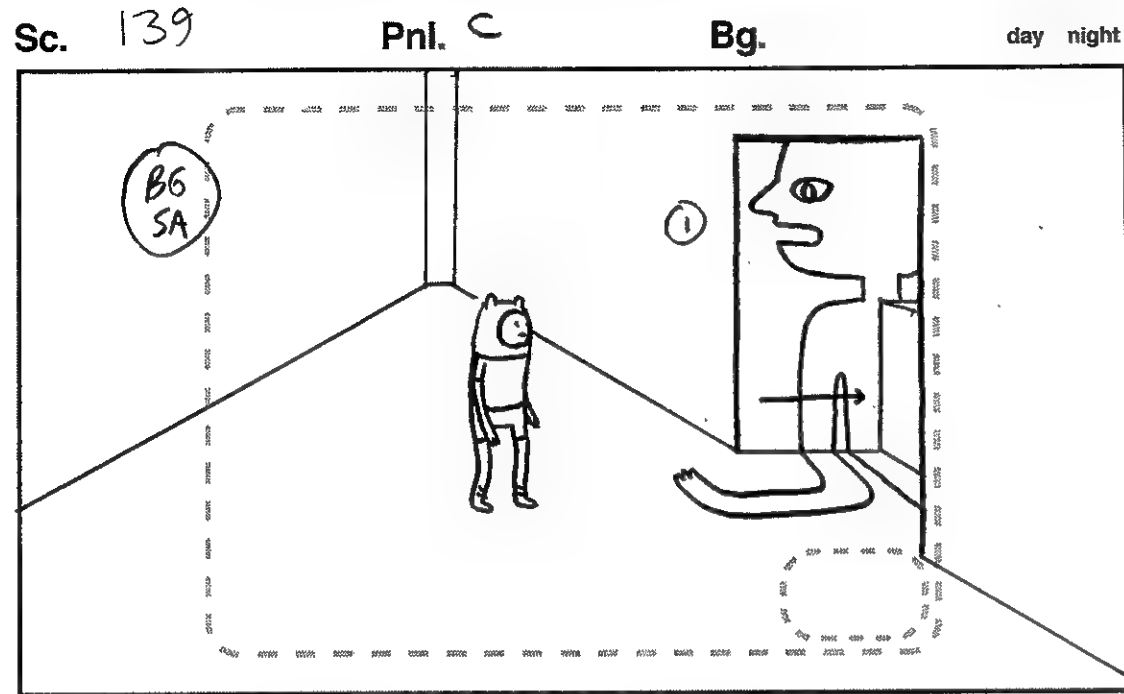
347

348

EPISODE # 1025-187

Production:

ADVENTURE TIME

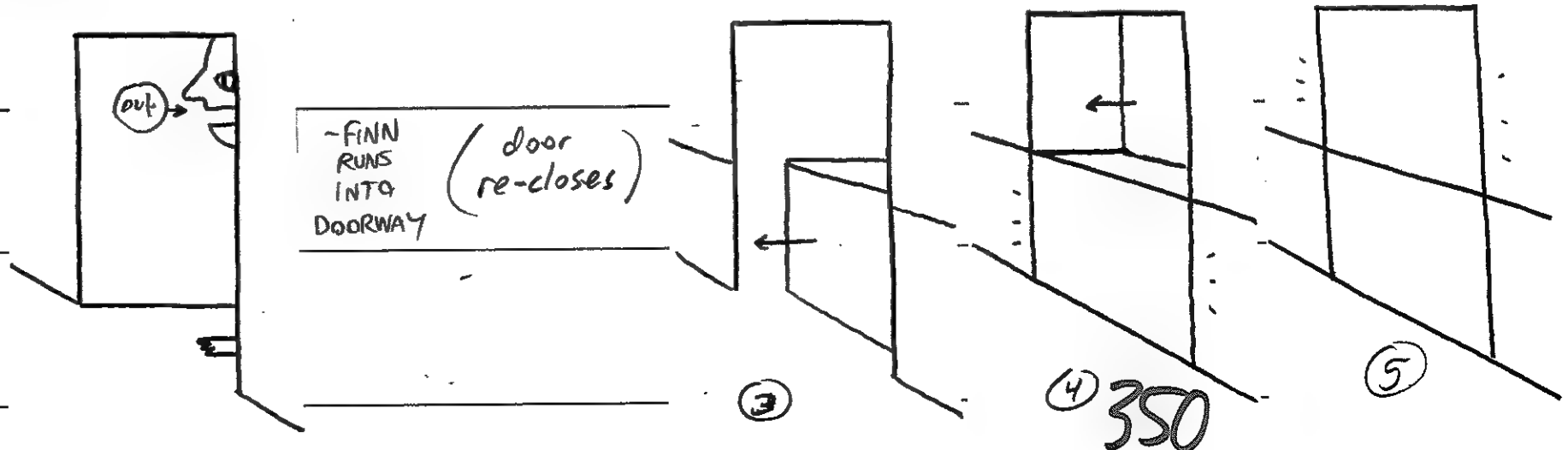


Dialog: Prismo ① Hurry up I need ② your help.

Finn Okay man!

Action: -door way opens

Timing: 349



ADVENTURE TIME



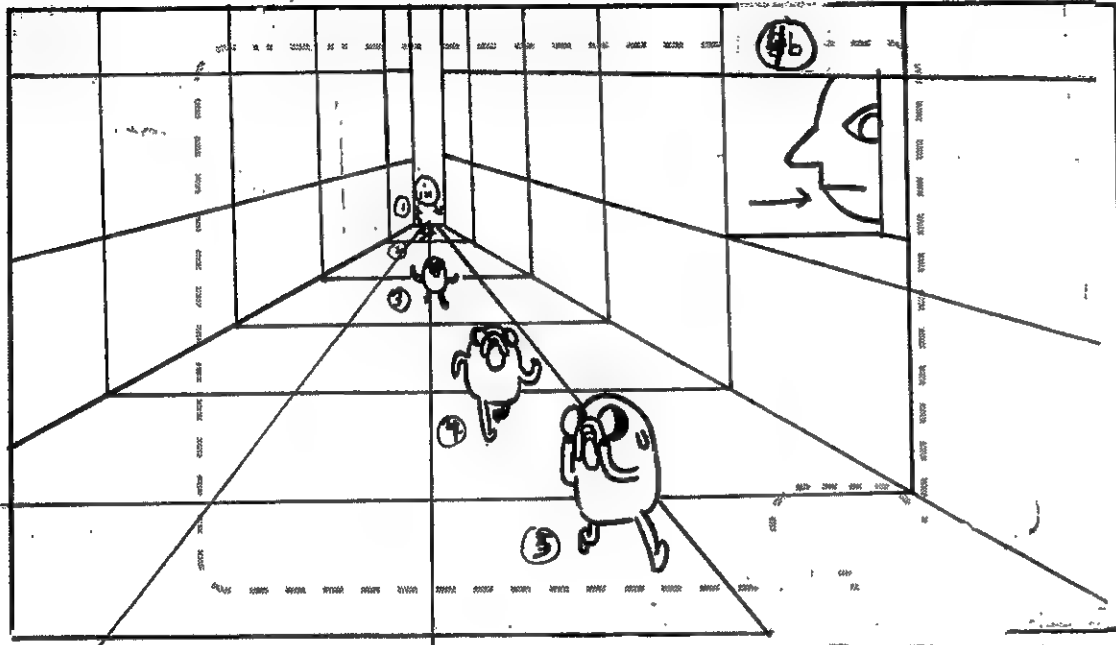
Page 176

Sc. 139

Pnl. E

Bg.

day night

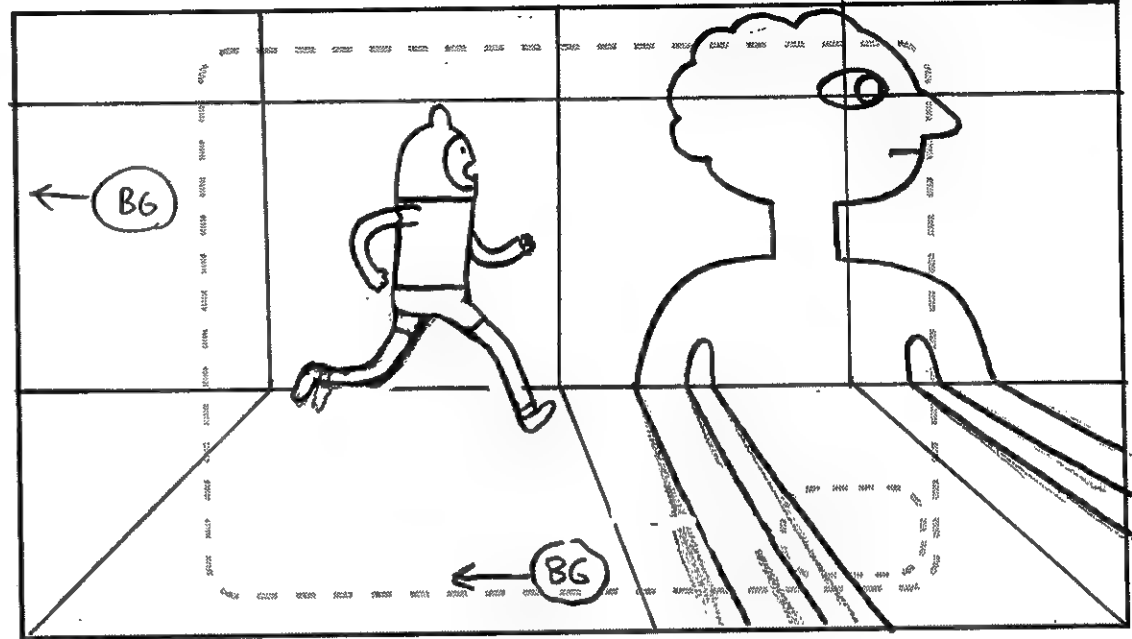


Sc. 140

Pnl. A

Bg.

day night



Dialog: Jake / ① = ~~huff~~ huff huff = ③ wait up
man ④ how are you ⑤ alive?

Finn / So where are we going?

Action: - Show Jake actually running
in to the scene

- F. RUNS. DOWN SECRET PASSAGE.

Timing:

351

352

EPISODE # 1025-187

Production:

ADVENTURE TIME

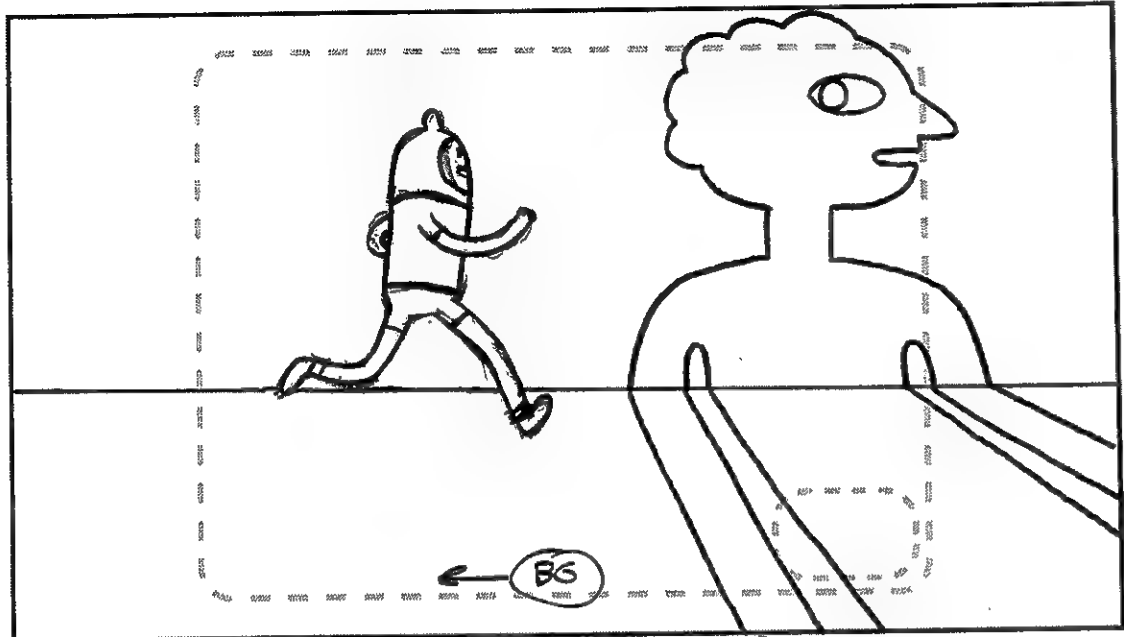


Sc. 140

Pnl. B

Bg.

day night

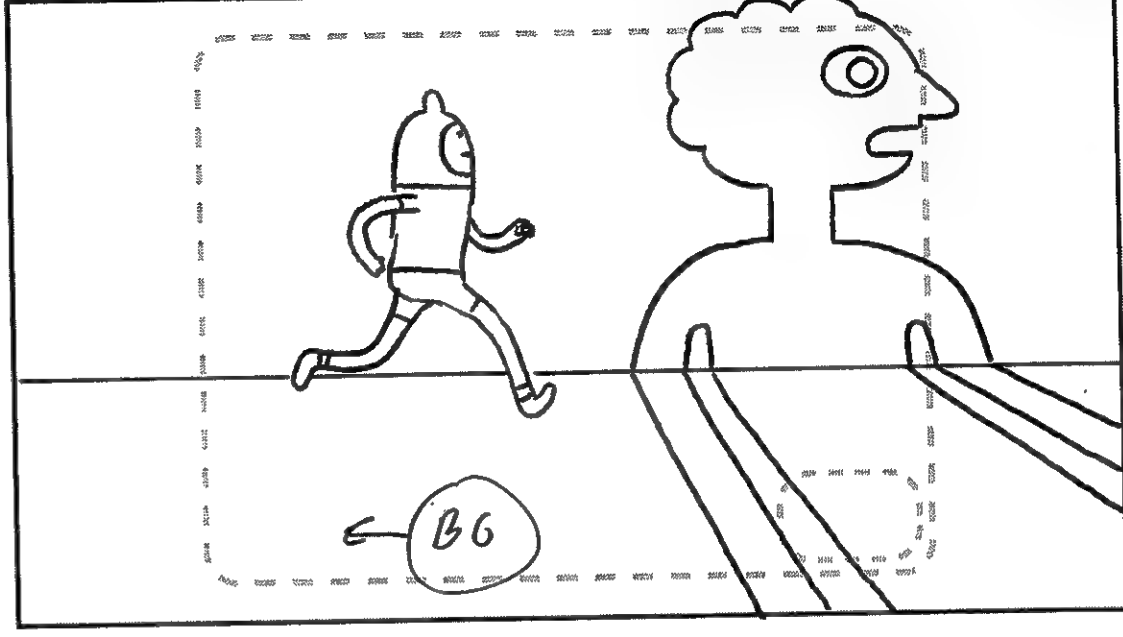


Sc. 140

Pnl. C

Bg.

day night



Dialog:	<u>Prismo</u> / you gotta wake up Jake.	<u>Prismo</u> / And then uh...
Action:		
Timing:	<u>353</u>	<u>354</u>

EPISODE # 1025-18

Production:

ADVENTURE TIME



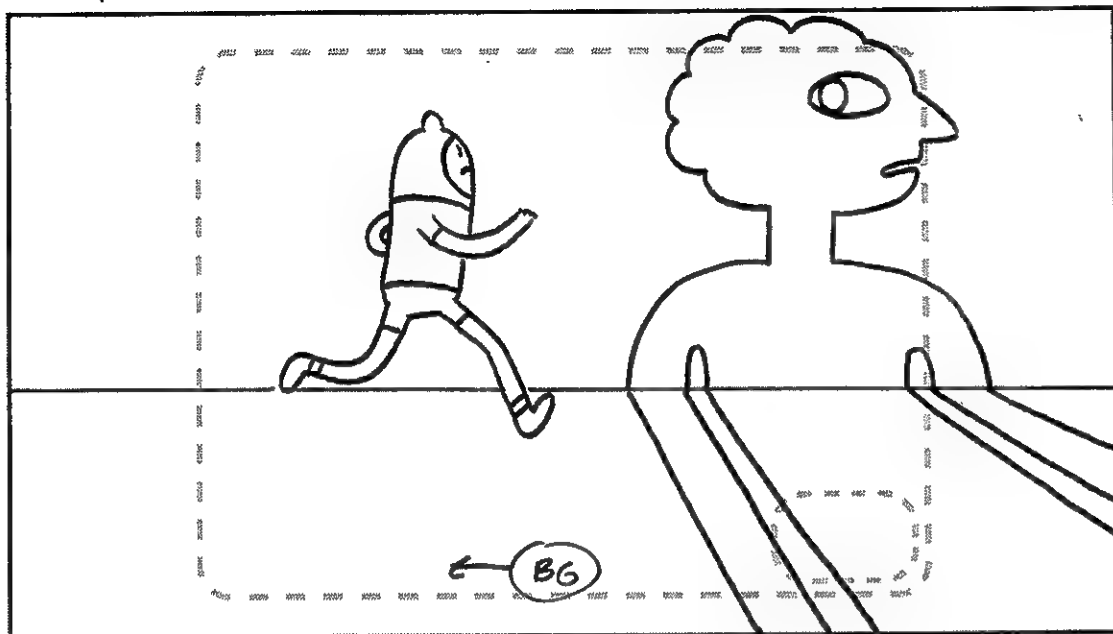
Page 178

Sc. 140

Pnl. D

Bg.

day night

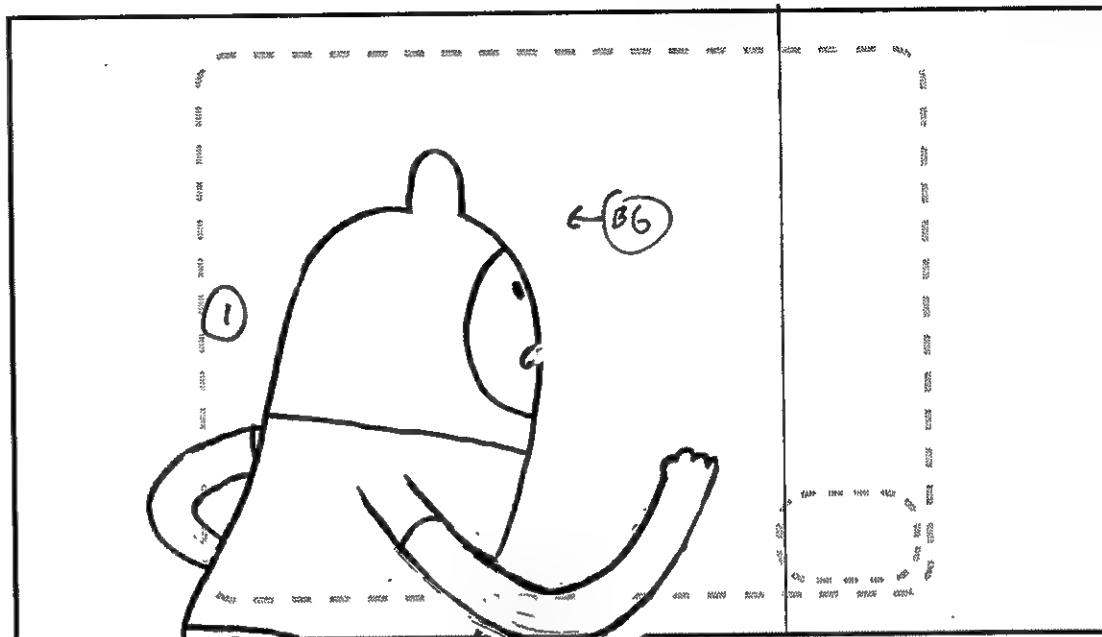


Sc. 141

Pnl. A

Bg.

day night



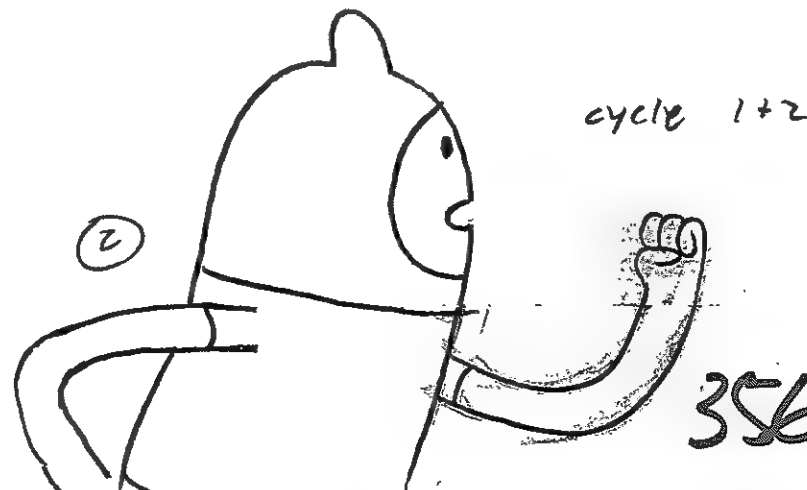
Dialog: Prismo! ... yov' ll see.

Finn! I'll see what, Prismo?

Action:

Timing:

355



EPISODE # 1025-187

Production:

ADVENTURE TIME



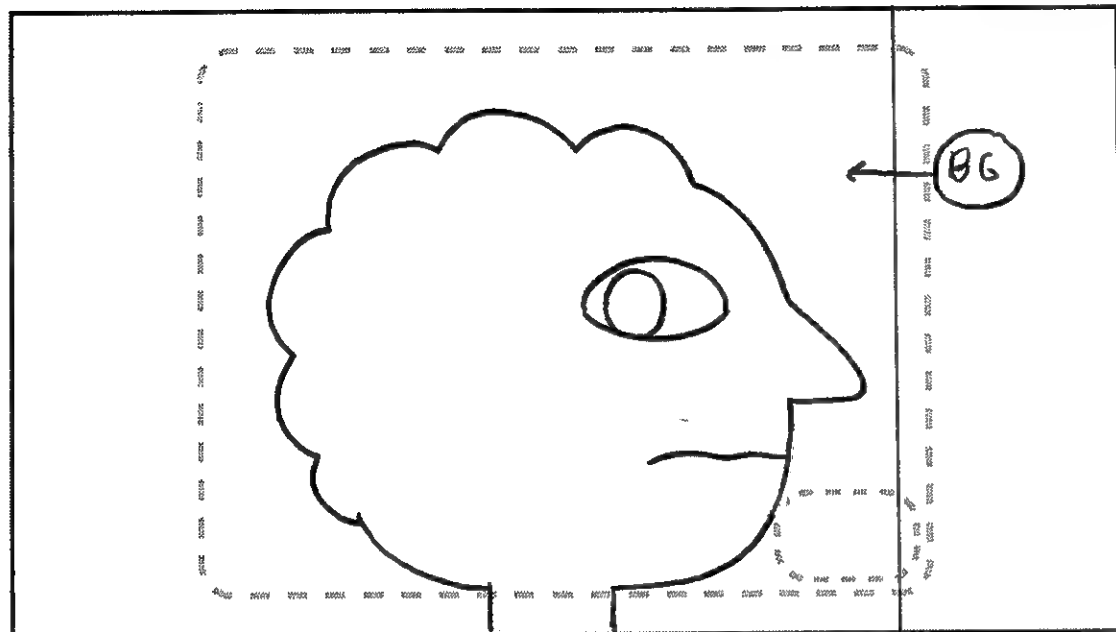
Page 179

Sc. 142

Pnl. A

Bg.

day night

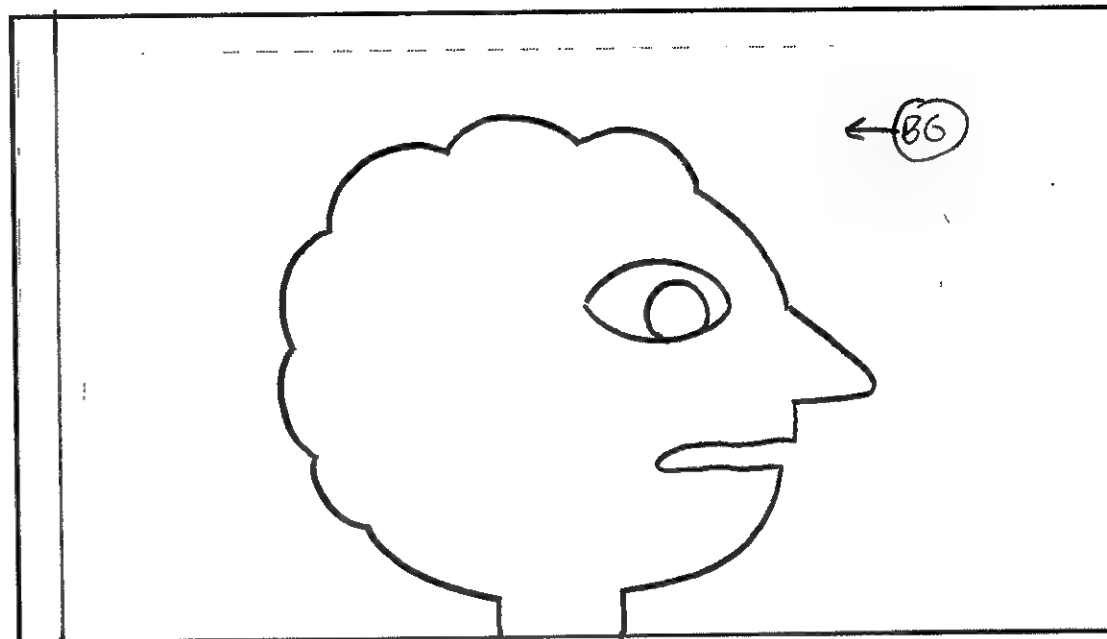


Sc. 142

Pnl. B

Bg.

day night



Dialog:

Prismo / mmm...

Prismo / ① shoot. ② I don't know if I thought
③ this thing all the way through...

Action:

Timing:

357



EPISODE # 1025-181

Production:

ADVENTURE TIME



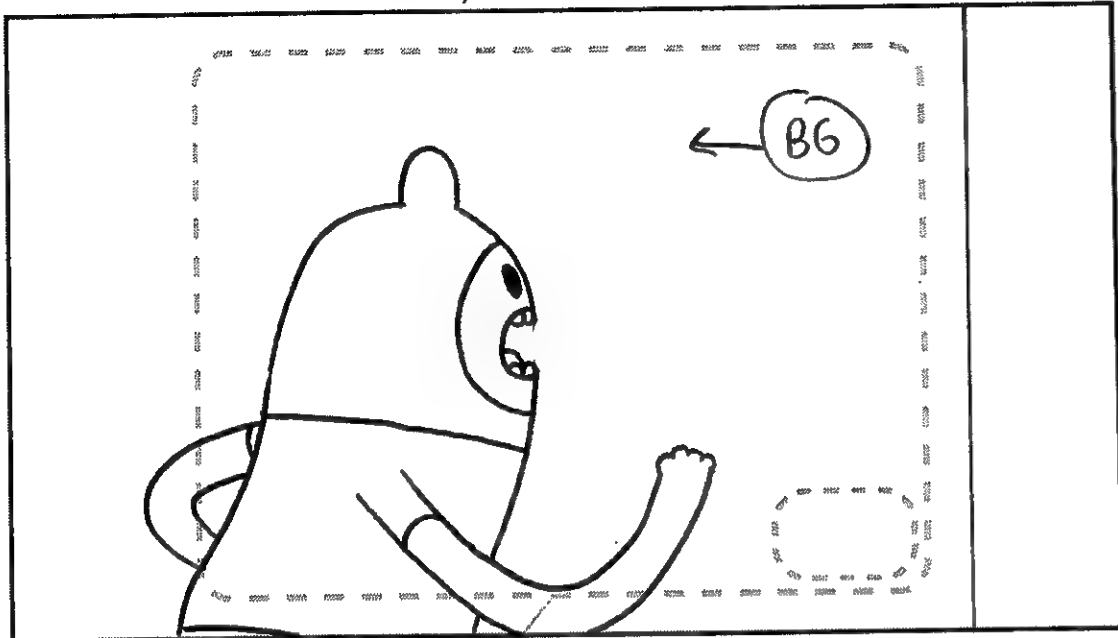
Page 180

Sc. 143

Pnl. A

Bg.

day night

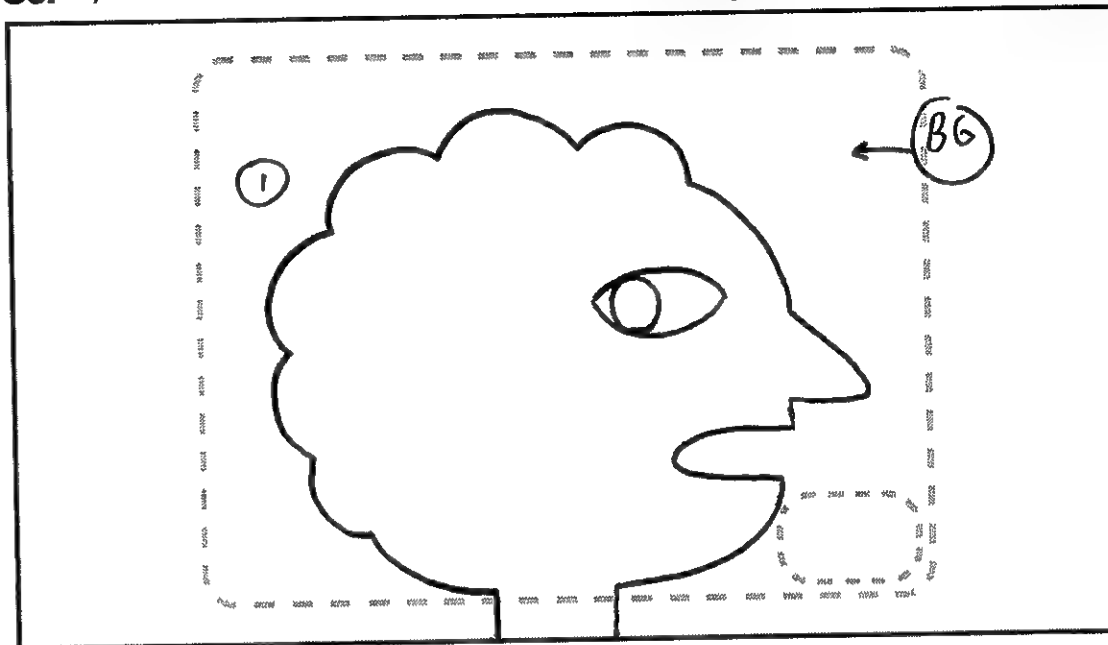


Sc. 144

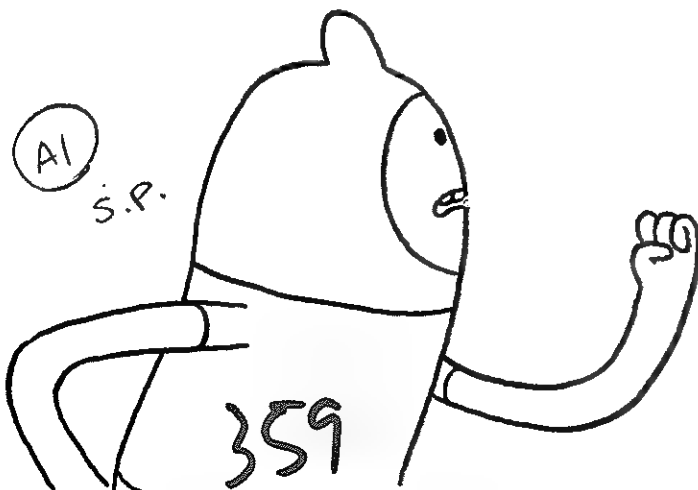
Pnl. A

Bg.

day night



Finn! WHAAT?



Prismo! (1) No it'll be cool (2) --



EPISODE # 1025-181

Production:

ADVENTURE TIME

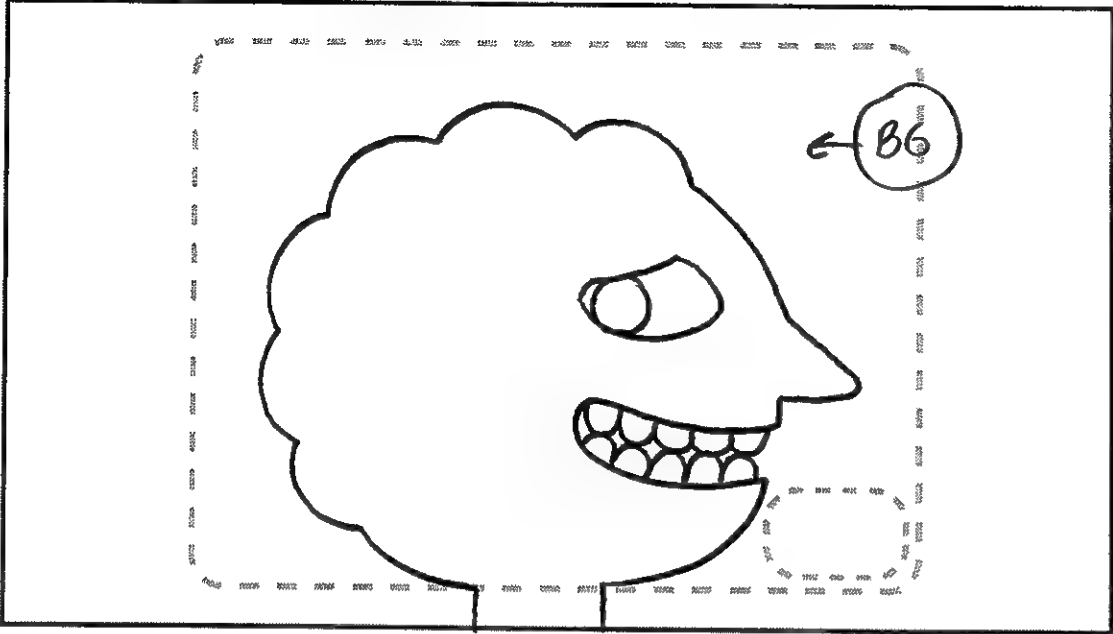


Sc. 144

Pnl. B

Bg.

day night

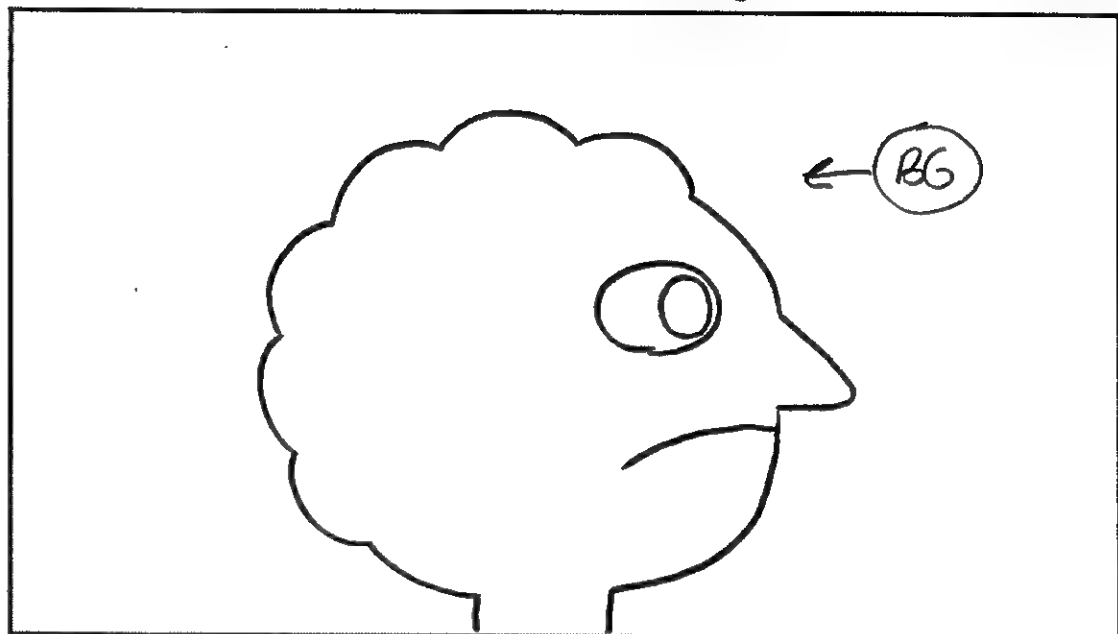


Sc. 144

Pnl. C

Bg.

day night



Dialog: Prismo / It'll be cool. (2)

Action:

Timing:



- P. LOOKS FORWARD.

362

EPISODE # 1025-18

Production:

ADVENTURE TIME



← PAN

Page 182

Sc. 145

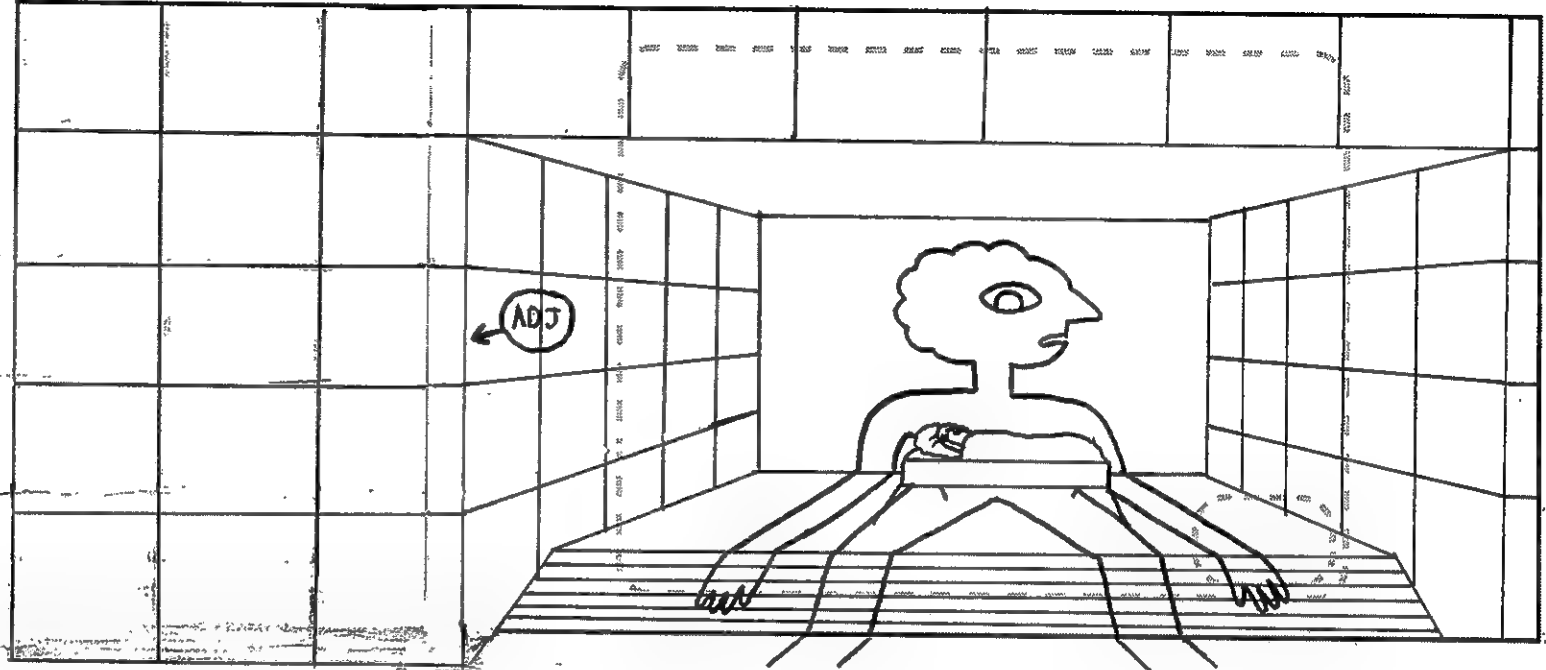
Pr. A

Bg.

day night

STOP

← ADJ



START

EPISODE #

1025-18

Dialog:

Prismo/ dude I can't believe I died...

Action:

- JAKE CONTINUES SLEEPING.

- PAN LEFT FROM PRISMO.

Timing:

363

364

Production:

ADVENTURE TIME



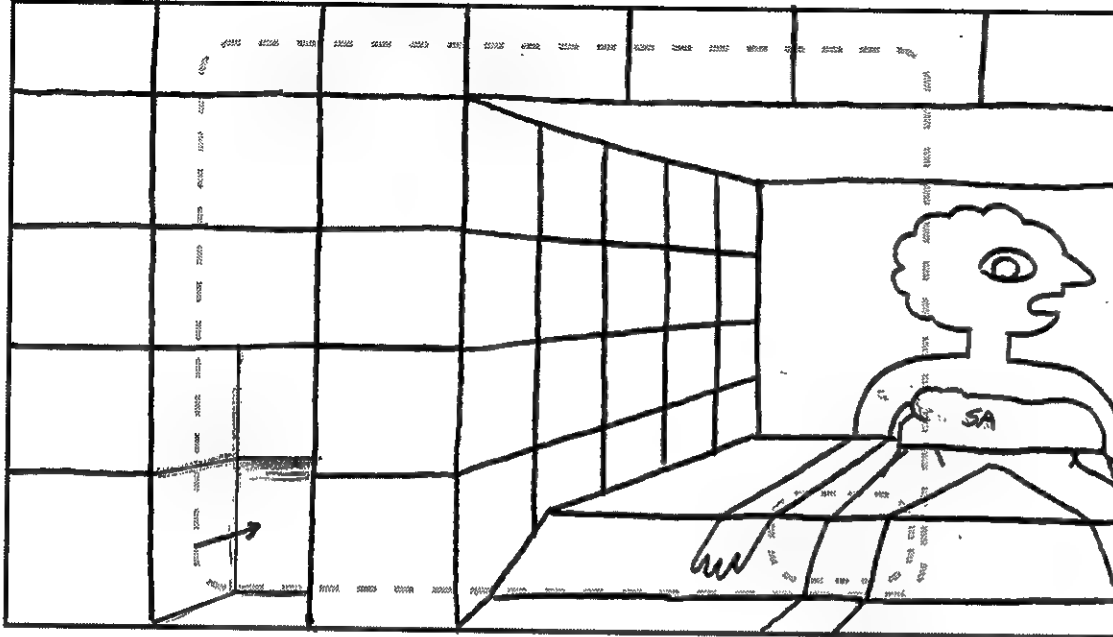
Page 183

Sc. 145

Pnl. B

Bg.

day night

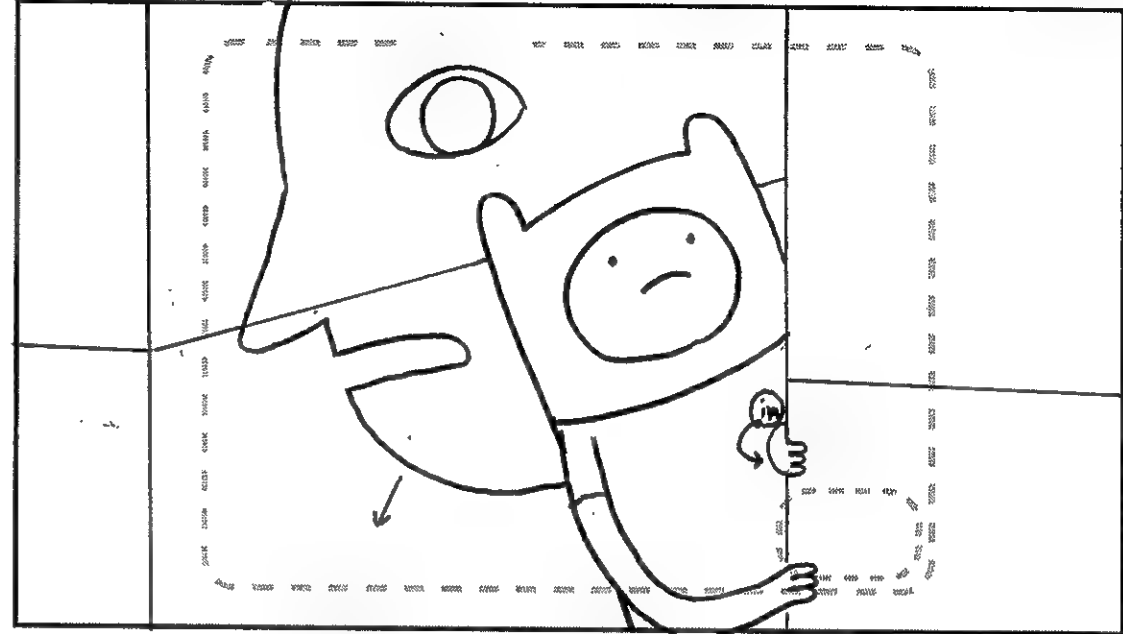


Sc. 146

Pnl. A

Bg.

day night



(WHISPER)

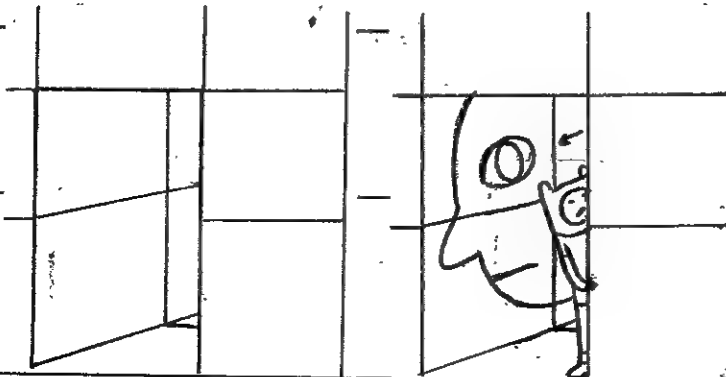
Prismo Okay go wake Jake up and bring him back here.

Dialog: Prismo Jake, I'm sorry man this doesn't feel right.

Action: - SECRET
PASSAGE
OPENS
- F+P PEEK OUT.

Timing:

365



- Prismo drifting down wall

366

EPISODE # 1025-182

Production:

ADVENTURE TIME



Sc. 146

Pnl. B

Bg.

day night

Sc. 146

Pnl. C

Bg.

day night

Dialog:

Action:

Timing:

- P. SHIFTS DOWN.

- F. GIVES THUMBS UP

367

- F. TURNS AND SNEAKS OFF.

368

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ADVENTURE TIME



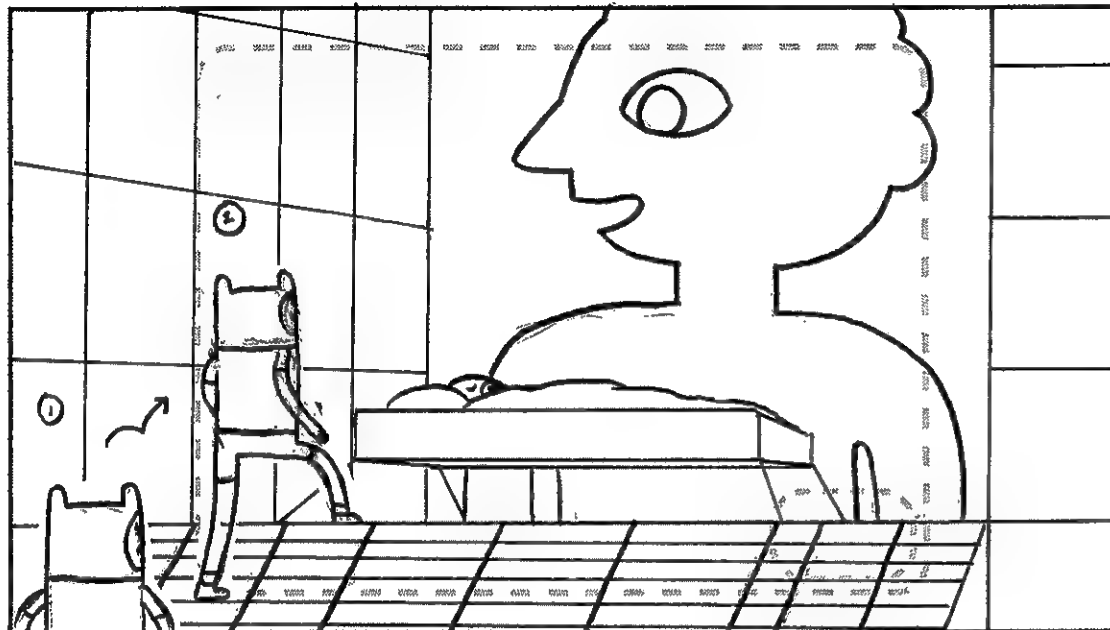
Page 185

Sc. 147

Pnl. A

Bg.

day night

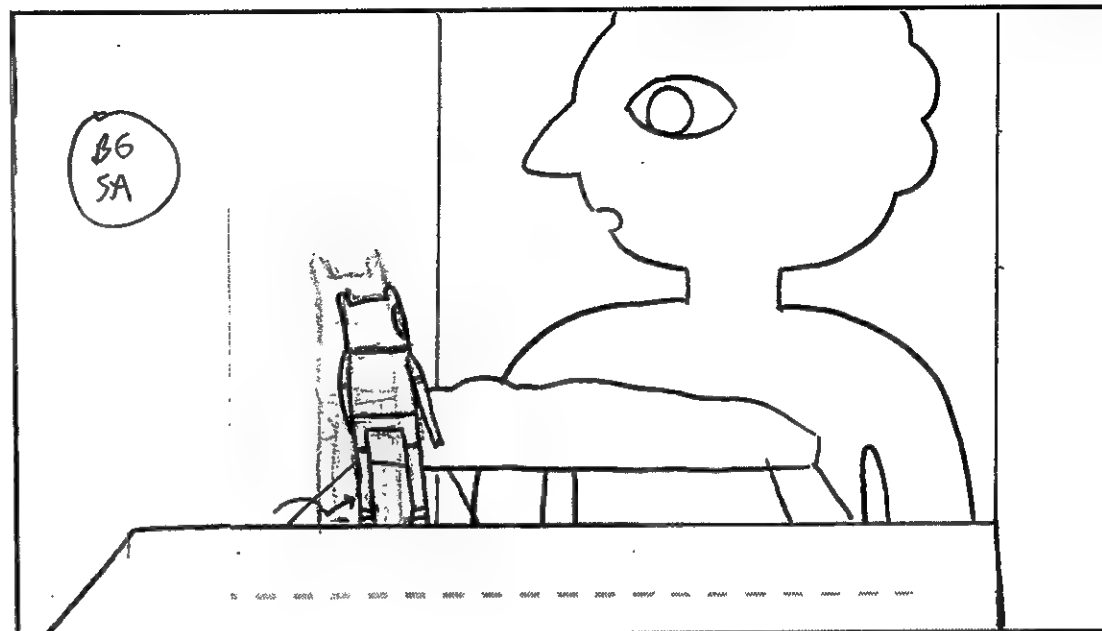


Sc. 147

Pnl. B

Bg.

day night



Dialog:

Prismo/ Woah Finn, hey!

Prismo/ Are you gonna wake up Jake?

Action:

- F. WALKS UP STAIRS.

Timing:

369

370

EPISODE # 1025-182

Production:

ADVENTURE TIME

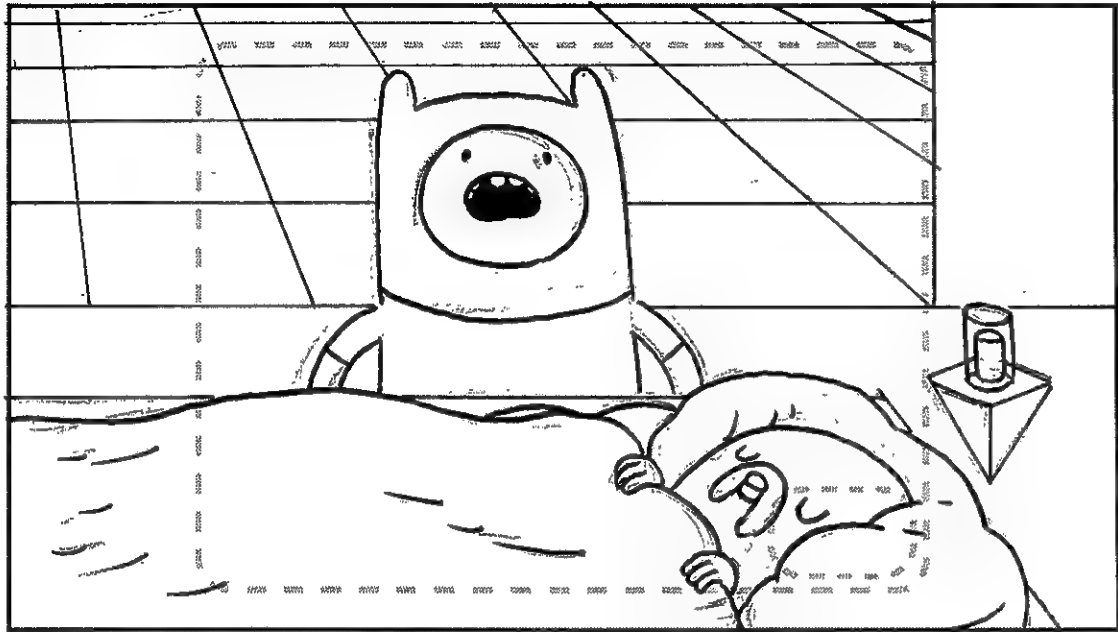


Sc. 148

Pnl. A

Bg.

day night

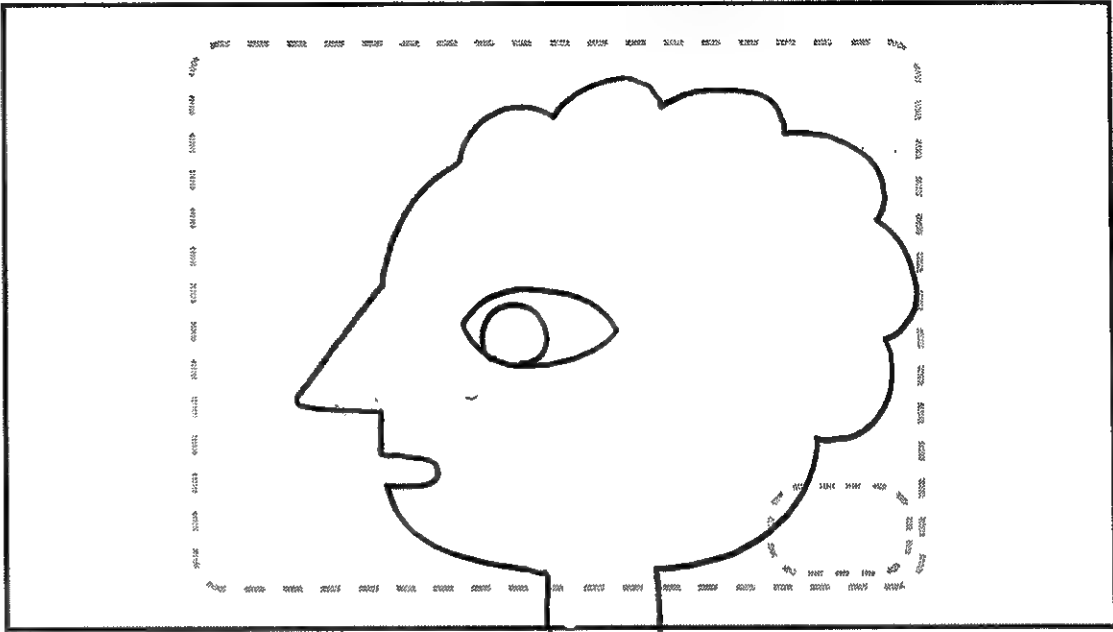


Sc. 149

Pnl. A

Bg.

day night



Dialog: Finn/ Yeah is that gonna kill you again though?

Action:

Timing: 371

Prismo/ It's ok. My past self is doing Plan B right?



372

EPISODE # 1025-187

Production:

ADVENTURE TIME

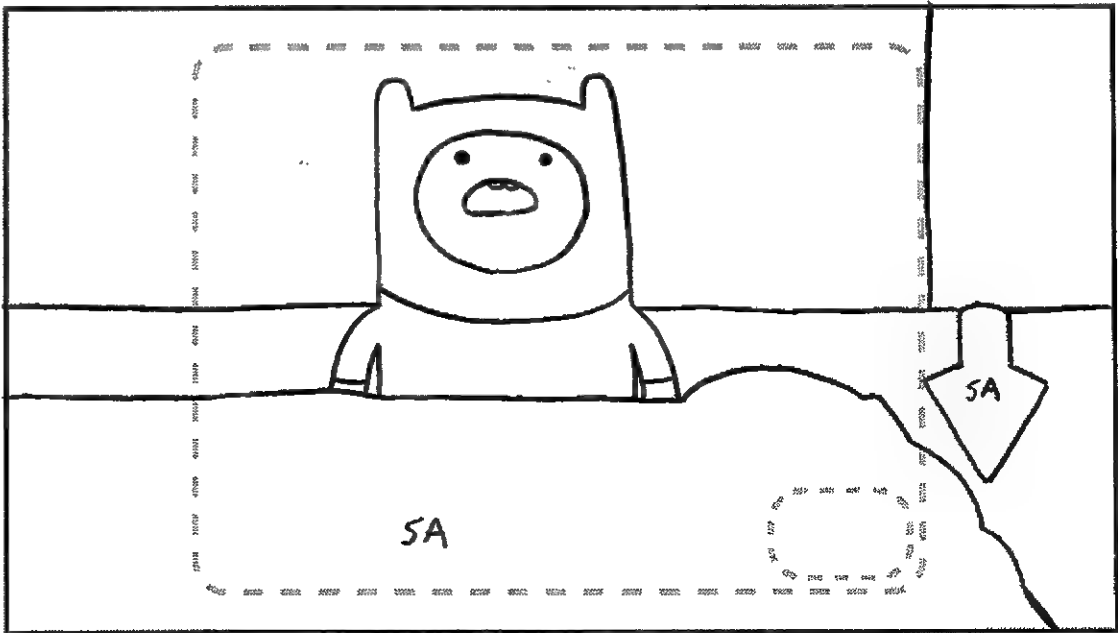


Sc. 150

Pnl. A

Bg.

day night

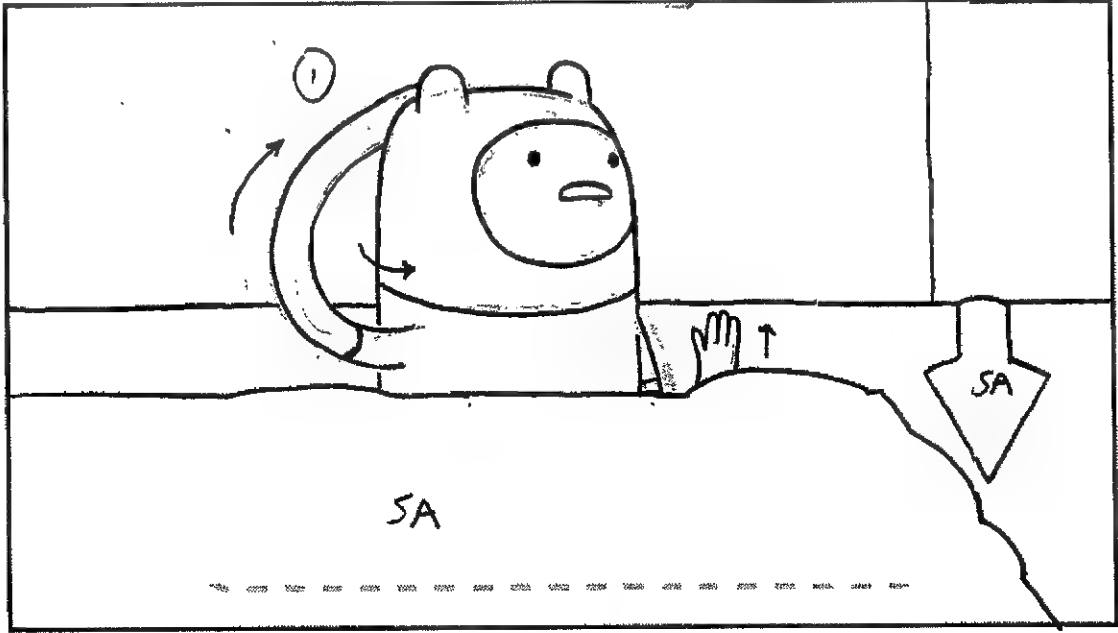


Sc. 150

Pnl. B

Bg.

day night



Dialog:

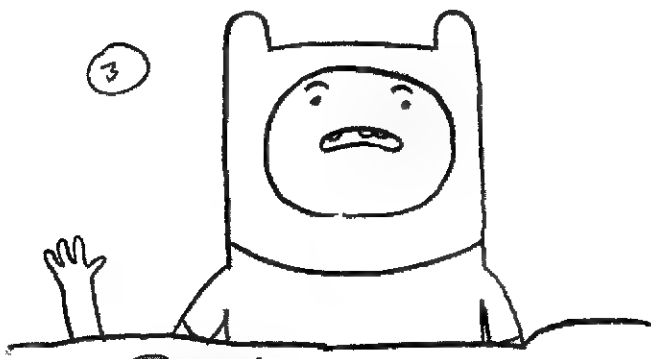
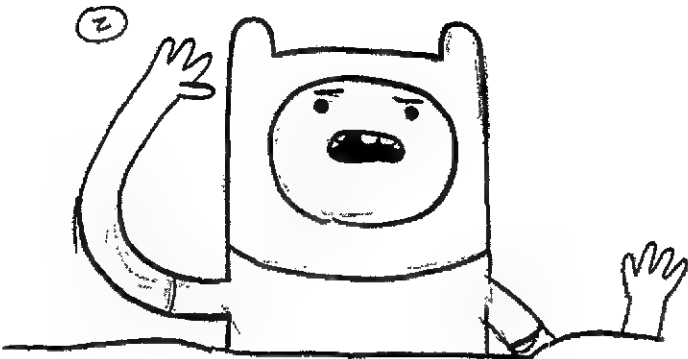
Finn/ Uh yes.

Finn/ ① Although I gotta say ② this whole thing seems rickety ③ as yoga balls.

Action:

Timing:

373



374

EPISODE # 1025-182

ADVENTURE TIME

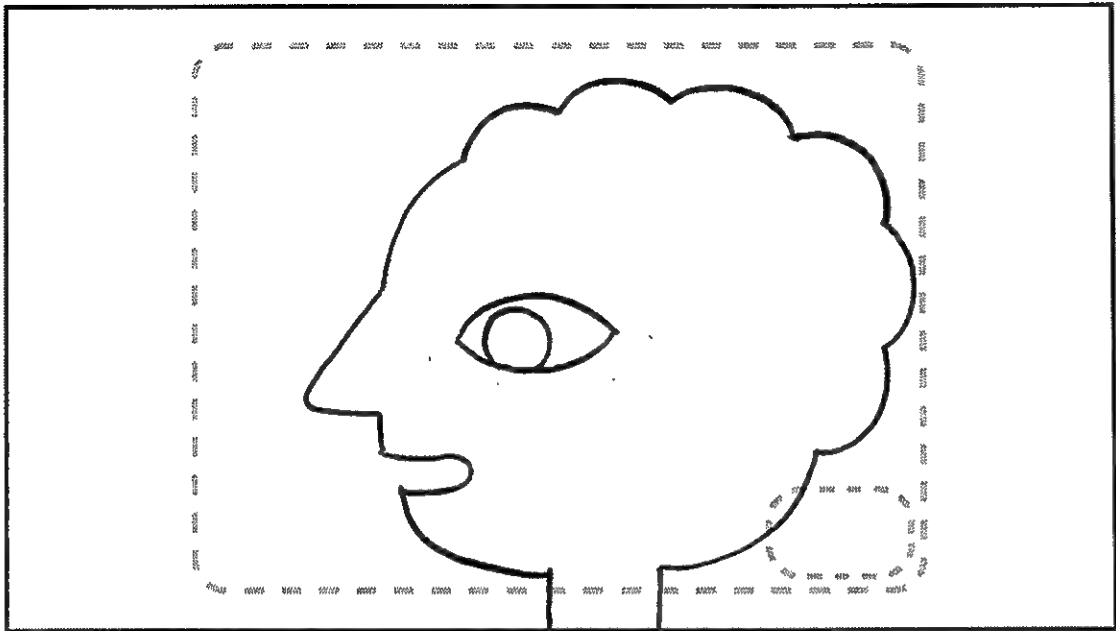


Sc. 151

Pnl. A

Bg.

day night

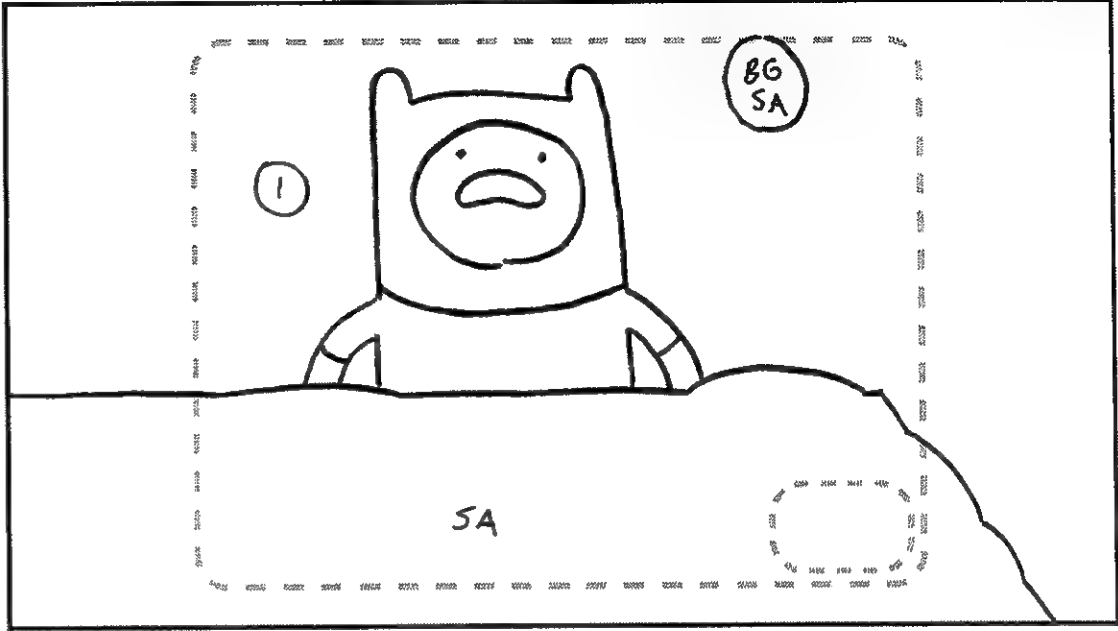


Sc. 152

Pnl. A

Bg.

day night



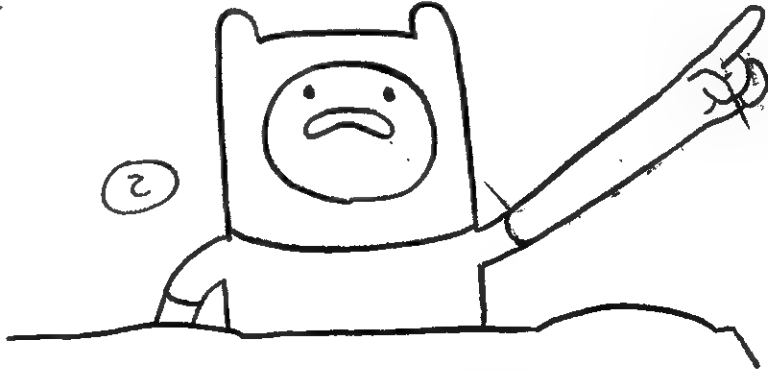
Dialog: Prismo/ Yeah tell me about it.

Action:

Timing:

375

Finn/ You tell you about it!

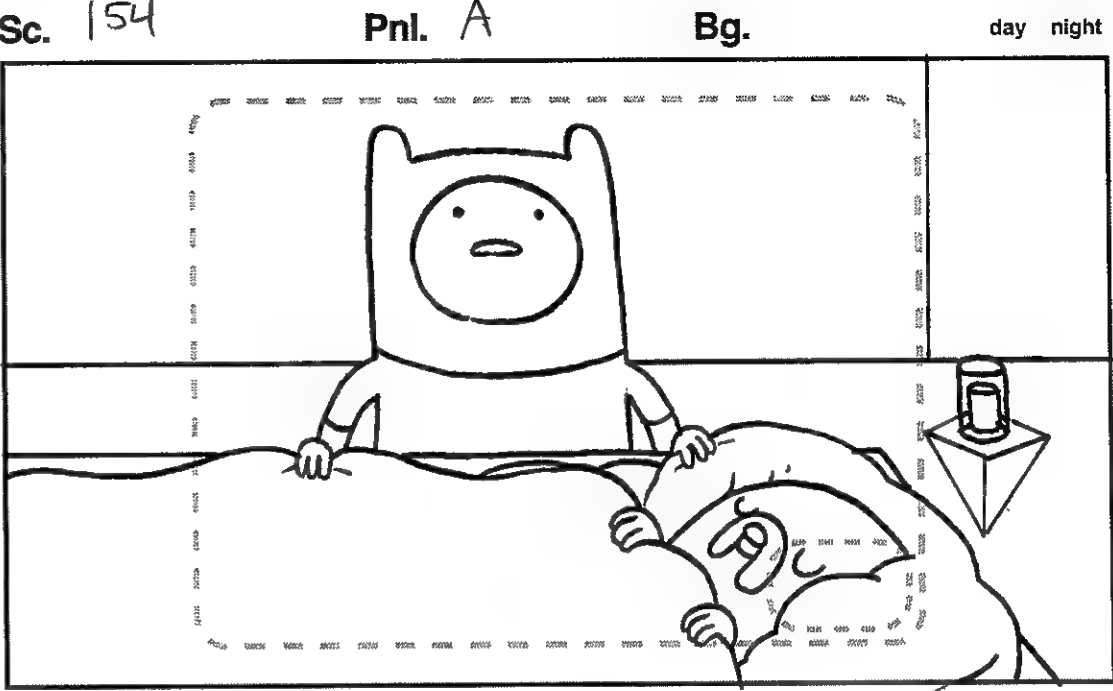
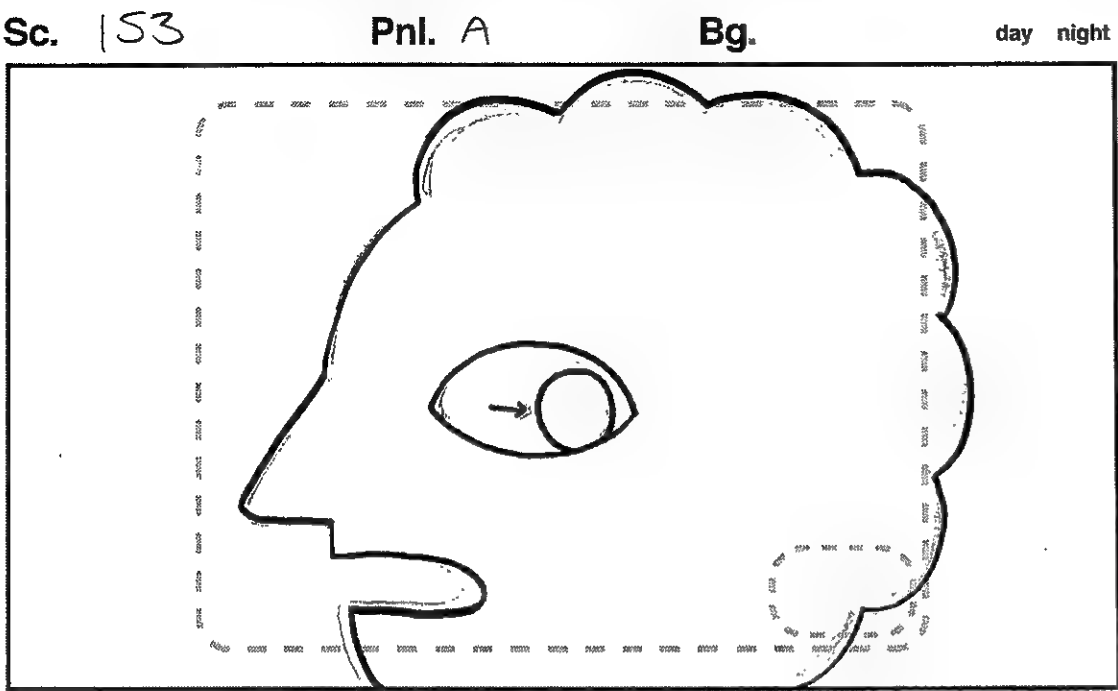


376

EPISODE # 1025-188

Production:

ADVENTURE TIME



Dialog:	<p><u>Prismo</u>/ I think he would blow up if I did that. (talking to himself)</p>	<p><u>Finn</u>/ well anyway here we go.</p>
Action:		
Timing:	377	378

EPISODE # 1025-187
Production:

ADVENTURE TIME



Sc. 154 Pnl. B Bg. day night

Sc. 155 Pnl. A Bg. day night

Dialog: Finn / Hey, Jake, wake up

Action: 1 → 2 → 1 → 2

Timing:

379

Finn / wake up buddy

380

ADVENTURE TIME

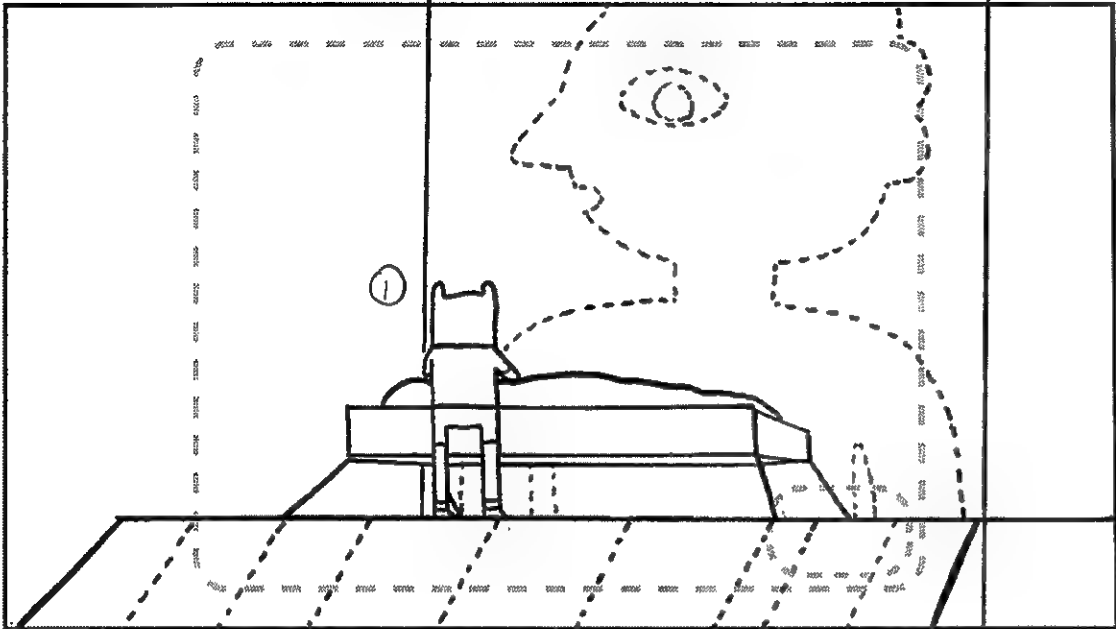


Sc. 155

Pnl. B

Bg.

day night

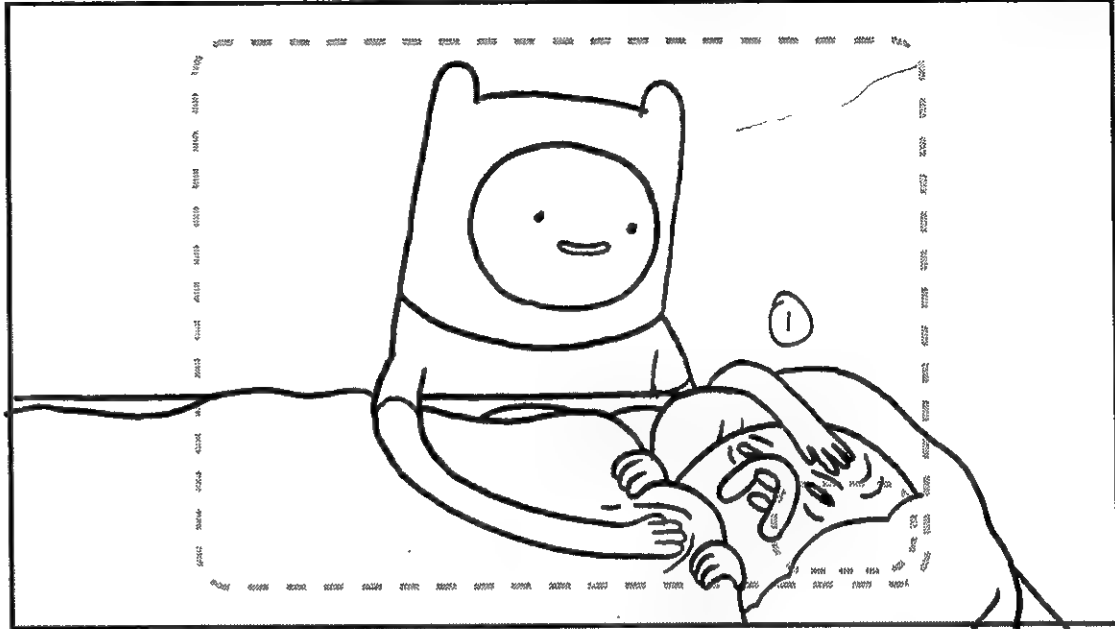


Sc. 156

Pnl. A

Bg.

day night



Dialog: A. Jake/ ungh-hmph

B. P: I'M OUT--

Action: -prismo disappears



Timing:

381

Jake/ Ooh hey Finn 2 what's going on?

- J. OPENS EYES.

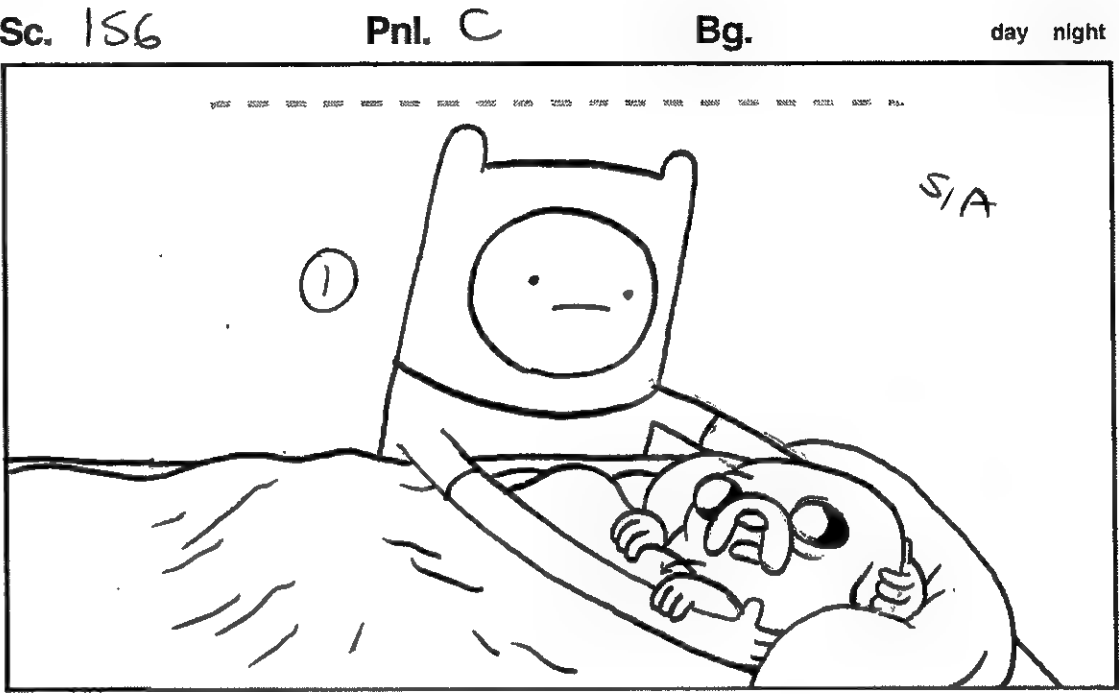
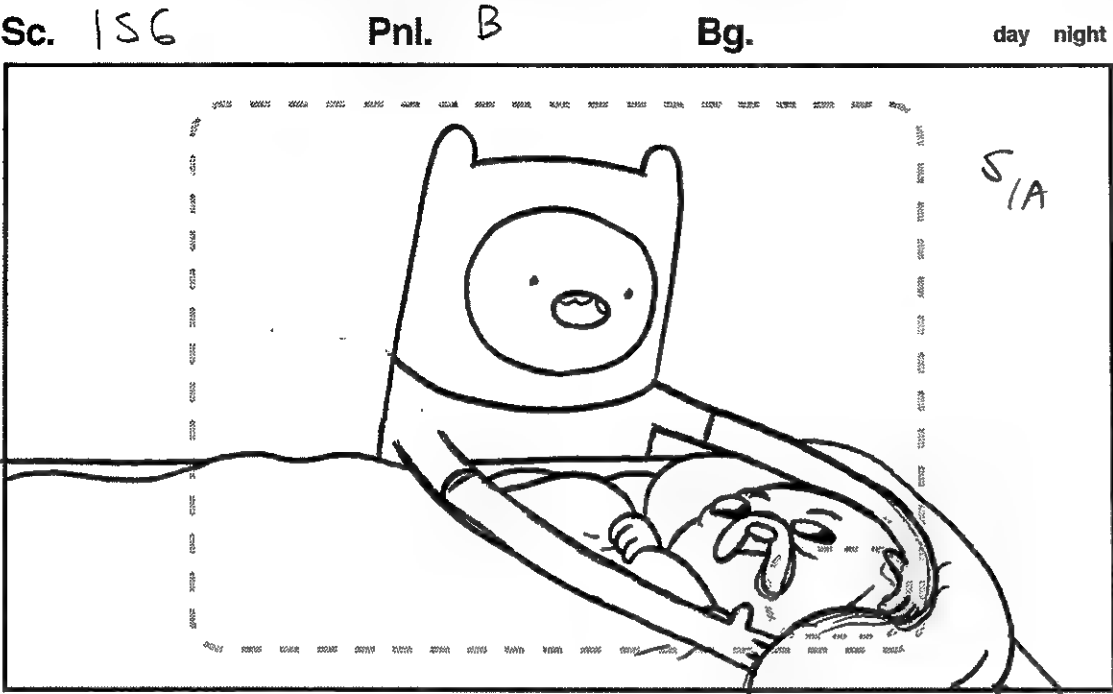


382

EPISODE # 1025-182

Production:

ADVENTURE TIME



Dialog: Finn / We gotta bounce.

Action: - F. HOLDS J.

Timing: 383

Jake/①NO way bro don't②tear me away from nirvana.

384

EPISODE # 1025-187

Production:

ADVENTURE TIME



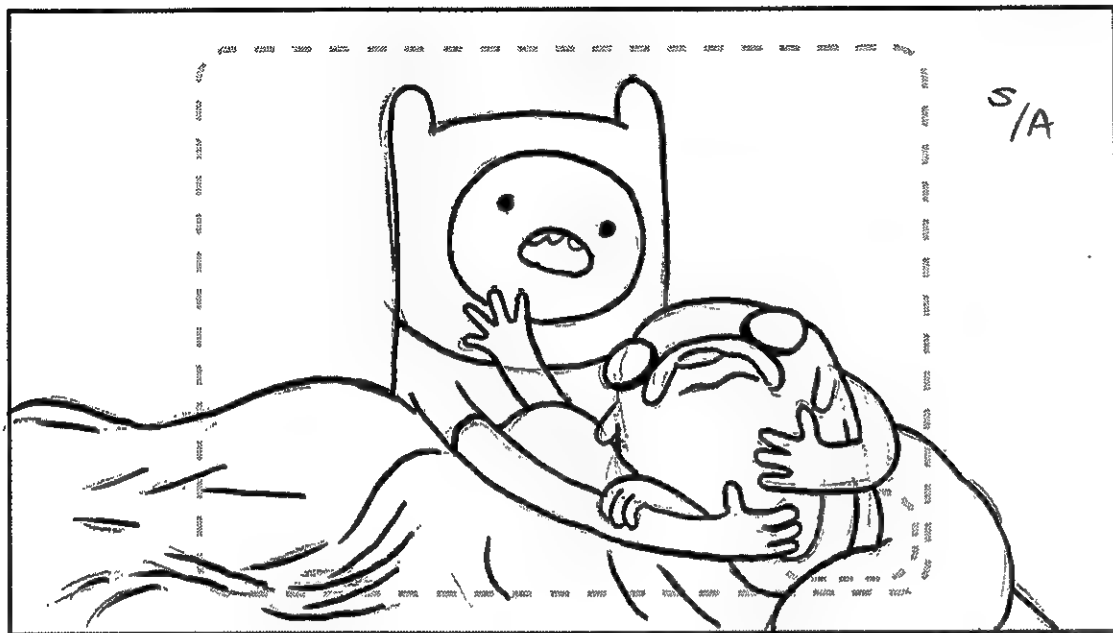
Page 1.93

Sc. 156

Pnl. D

Bg.

day night

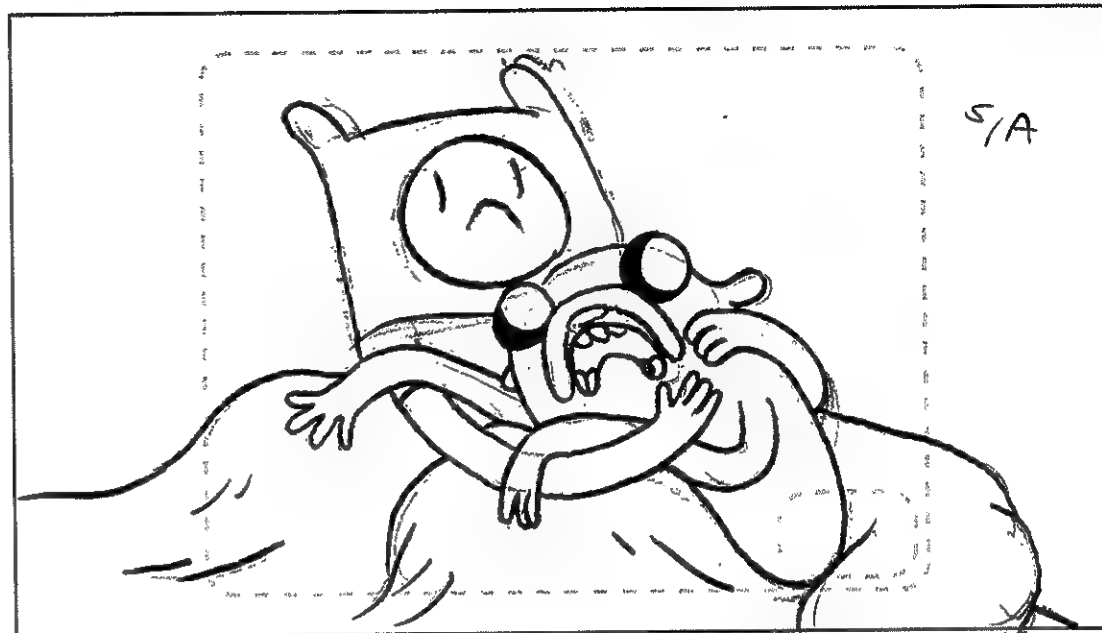


Sc. 156

Pnl. E

Bg.

day night



Dialog: Finn / Sorry buddy we gotta go

Jake / wait NOOO !

Action:

-J. STRUGGLES

Timing:

385

386

EPISODE # 1025-181

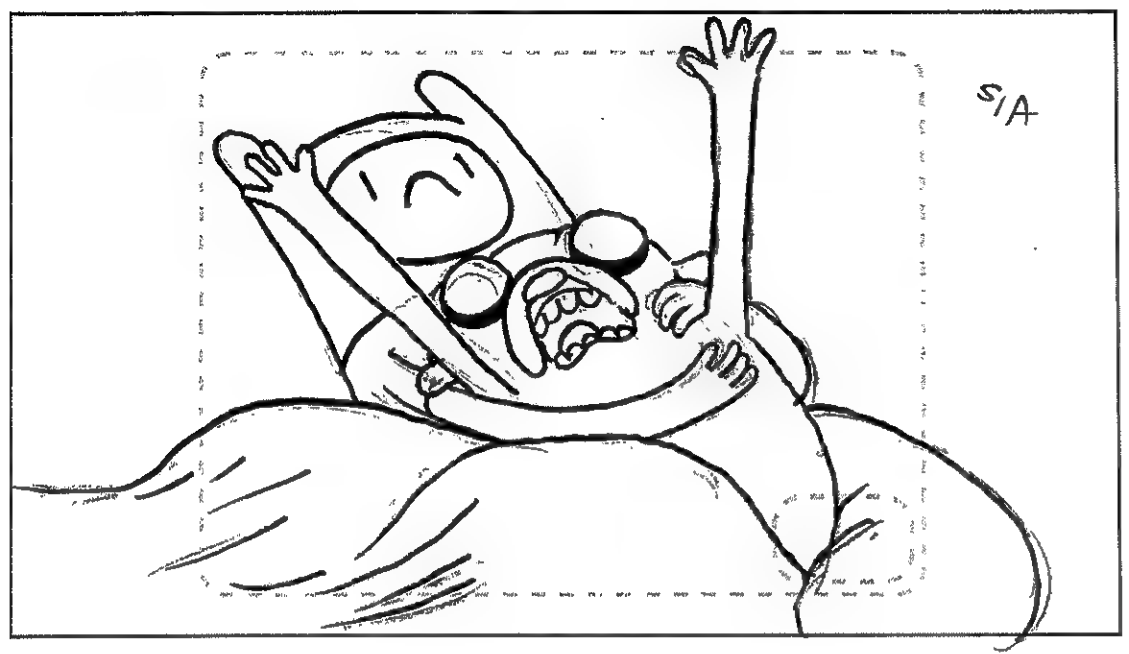
Production:

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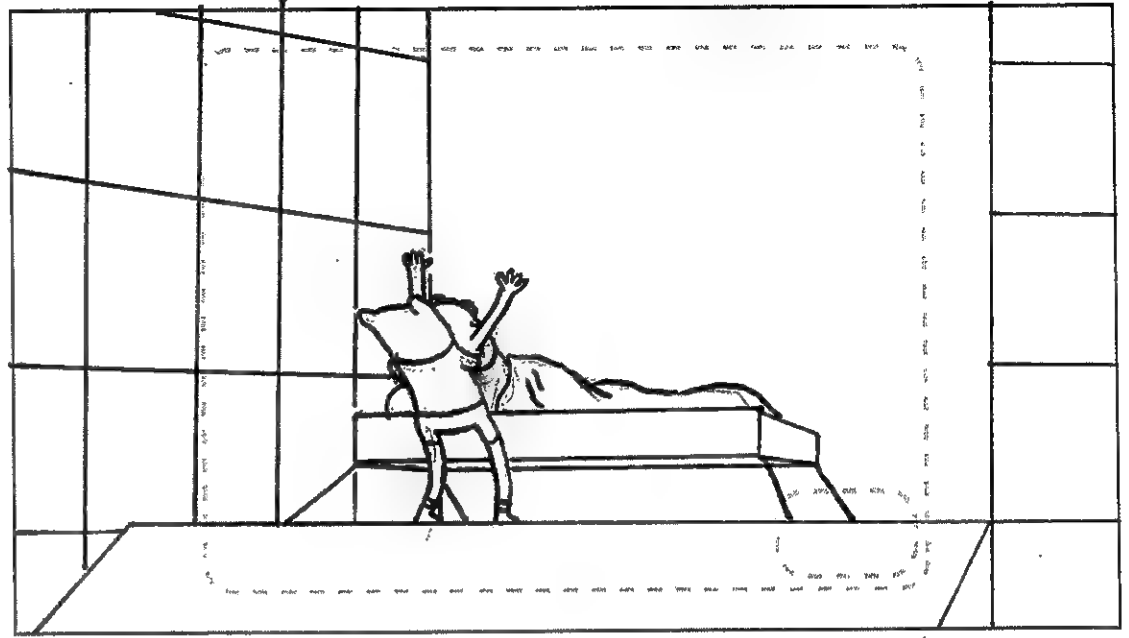
ADVENTURE TIME



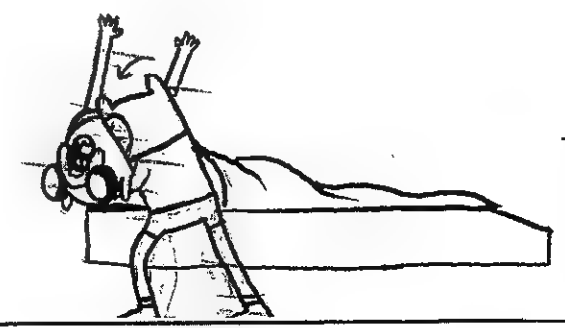
Sc. 156 Pnl. F Bg. day night



Sc. 157 Pnl. A Bg. day night



Dialog:	<u>Jake / (cont) - 000 !! - -</u>	<u>Jake / (cont) 000 - !! -</u>
Action:	<u>- J. STRETCHES OUT ARMS</u>	
Timing:	<u>387</u>	



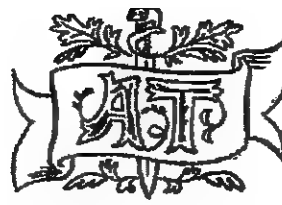
388

EPISODE # 1025-18

Production :

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ADVENTURE TIME



Sc. 157

Pnl. B

Bg.

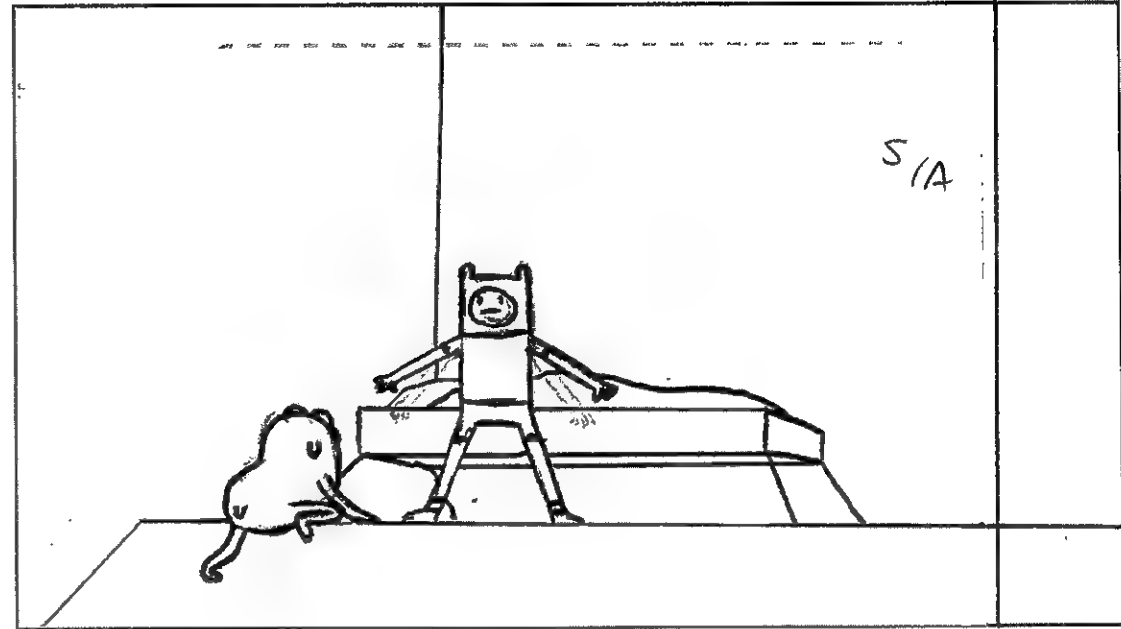
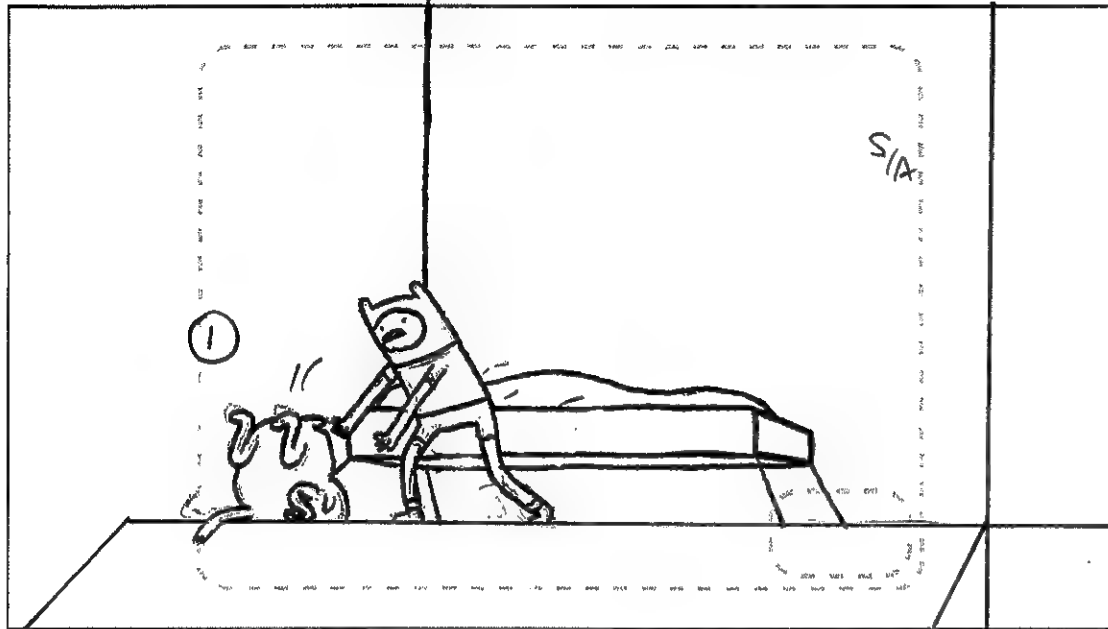
day night

Sc. 157

Pnl. C

Bg.

day night



Dialog: Jake / OOF!

Action: - F DUMPS J.
ON THE GROUND.



- Finn blocking the bed

Timing:

389

390

EPISODE # 1025-18

Production :

ADVENTURE TIME



Sc. 157

Pnl. D

Bg.

day night

Sc. 157

Pnl. E

Bg.

day night

Dialog:	<u>Jake</u> / I'm okay now.	<u>Finn</u> / cool-
Action:	- J. STANDS UP.	- Finn grabs Jake's hand run down stairs
Timing:	391	392

EPISODE # 1025-187

Production :

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ADVENTURE TIME

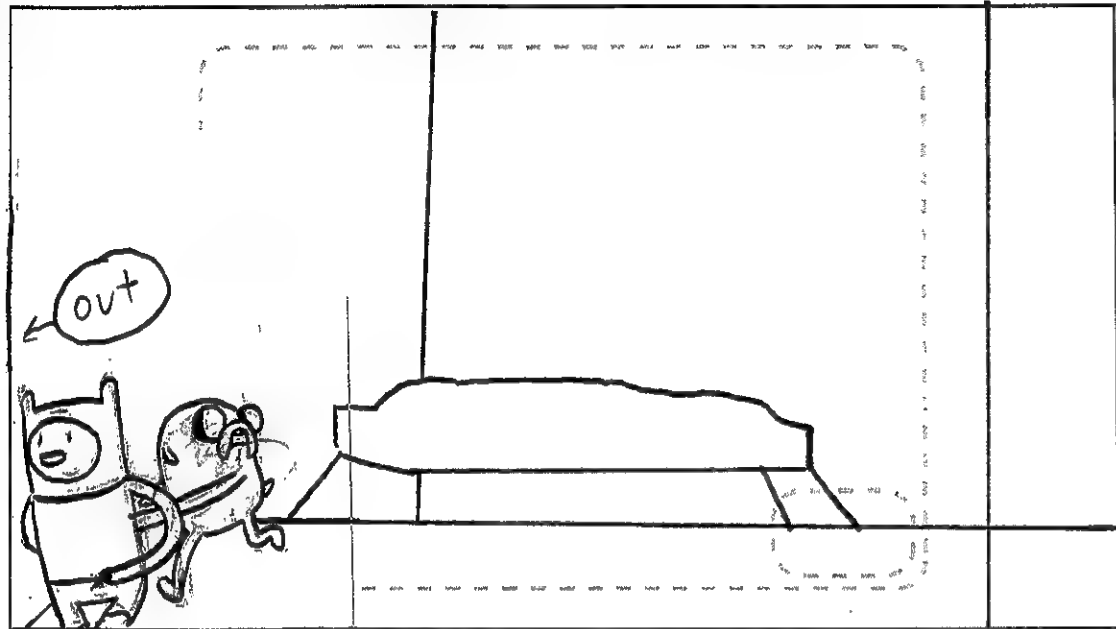


Sc. 157

Pnl. F

Bg.

day night

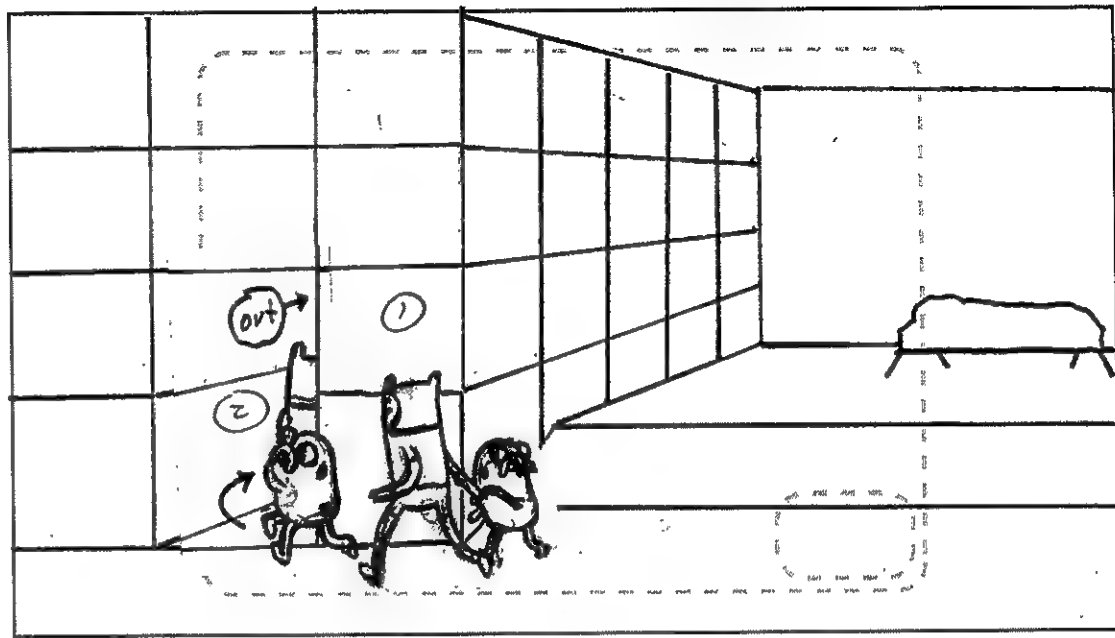


Sc. 158

Pnl. G

Bg.

day night



Finn / (cont) this way

Action:

TRUCK OUT

- F+J run around corner into hallway AND OFF/S.

Timing:

393

394

EPISODE# 1025-187

Production :

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ADVENTURE TIME



Sc. 157 Pnl. H Bg. day night

Sc. 157 Pnl. I Bg. day night

Dialog:

Jake / (os) woa!

Action:

— hallway door slides shut

Timing:

395

396

EPISODE # 1025-181 Production :

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ADVENTURE TIME



Sc. 157 Pnl. J Bg. day night

Sc. 158 Pnl. A Bg. day night

Dialog: - Jake / ② uh... ③ wait a ④ minute... ⑤ What is this?

Action: - J WALKS ON/S.
(SC. 96 FROM A DIFFERENT ANGLE)

Timing:

③ ④

Jake / PRISMO!

- INT. SECRET PASSAGE.

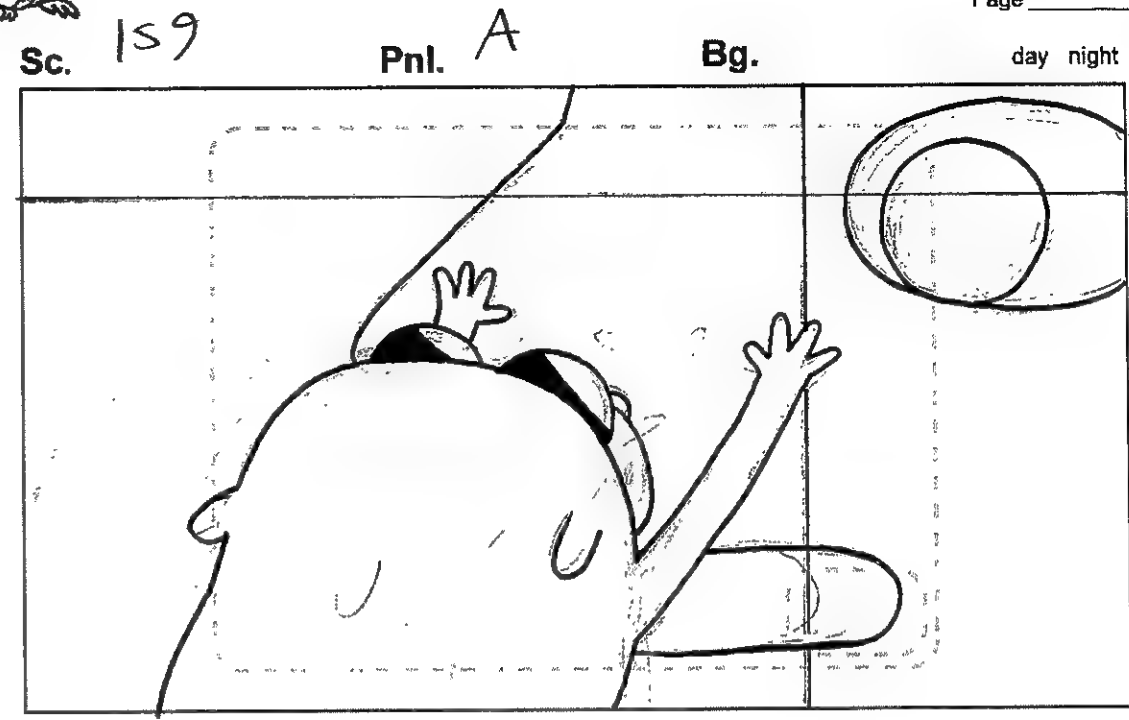
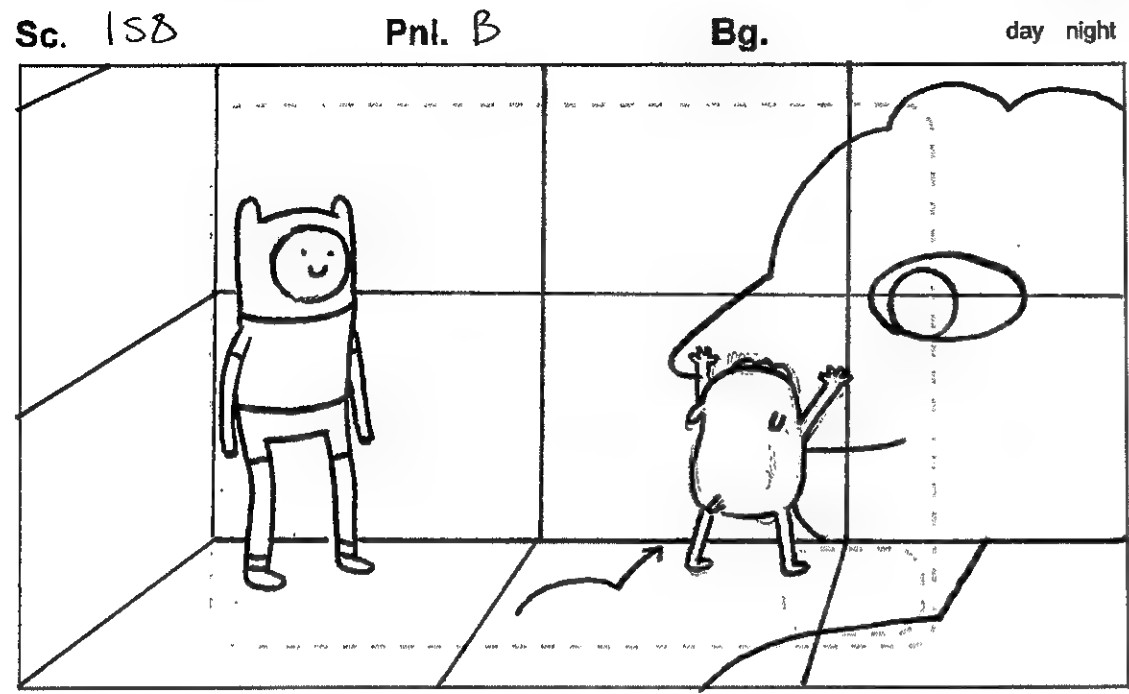
397 398

EPISODE # 1025-182
Production :

ADVENTURE TIME



Page 200



Dialog:	<u>Take!</u> You're alive!	<u>Prismo!</u> Well not yet.
Action:	- J. RUNS OVER TO P. AND PLACES HANDS ON WALL.	
Timing:	399	400

EPISODE # 1025-182
Production :

ADVENTURE TIME



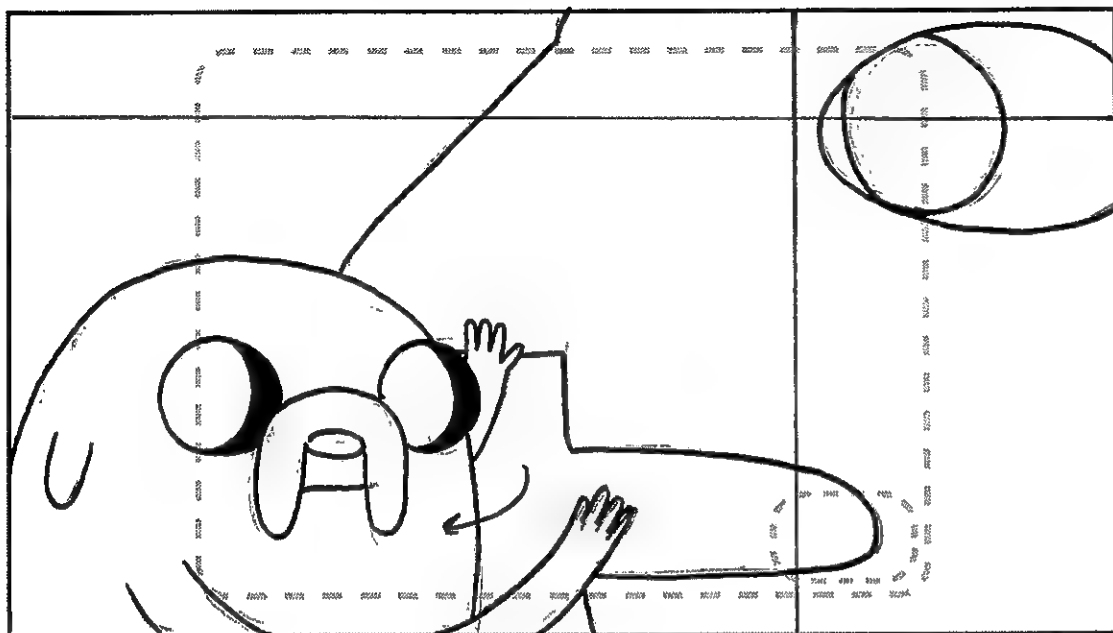
Page 20

Sc. 159

Pnl. B

Bg.

day night

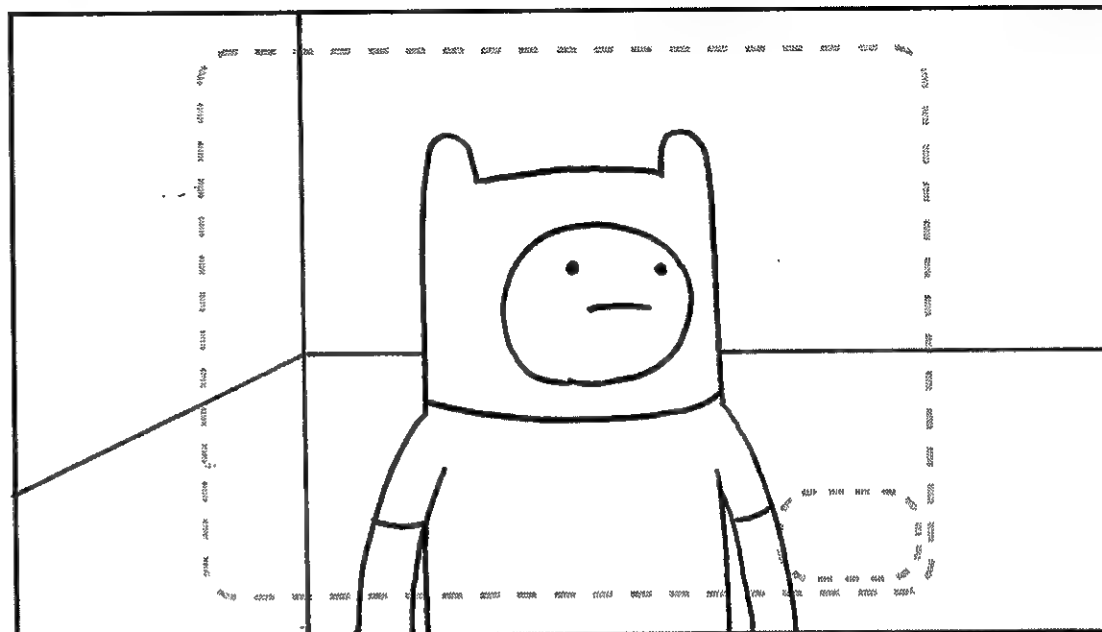


Sc. 160

Pnl. A

Bg.

day night



Dialog:

Prismo/ Finn, in a second you gotta --

Prismo (cont) /- Stop yourself from waking
up Jake.

Action:

- J. TURNS.

Timing:

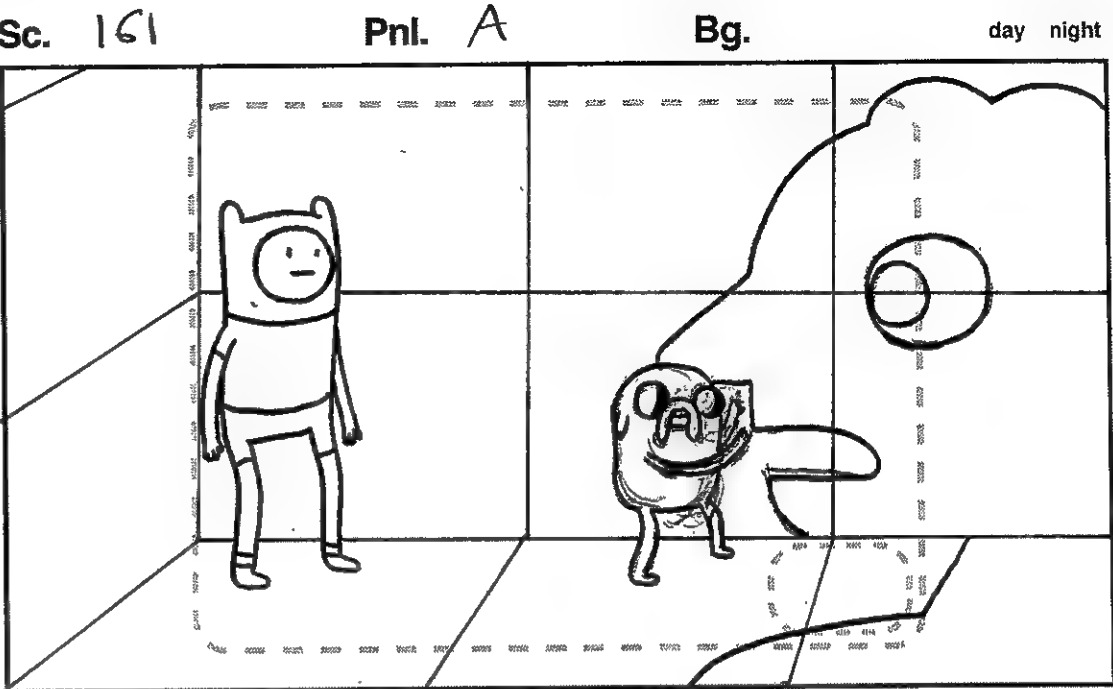
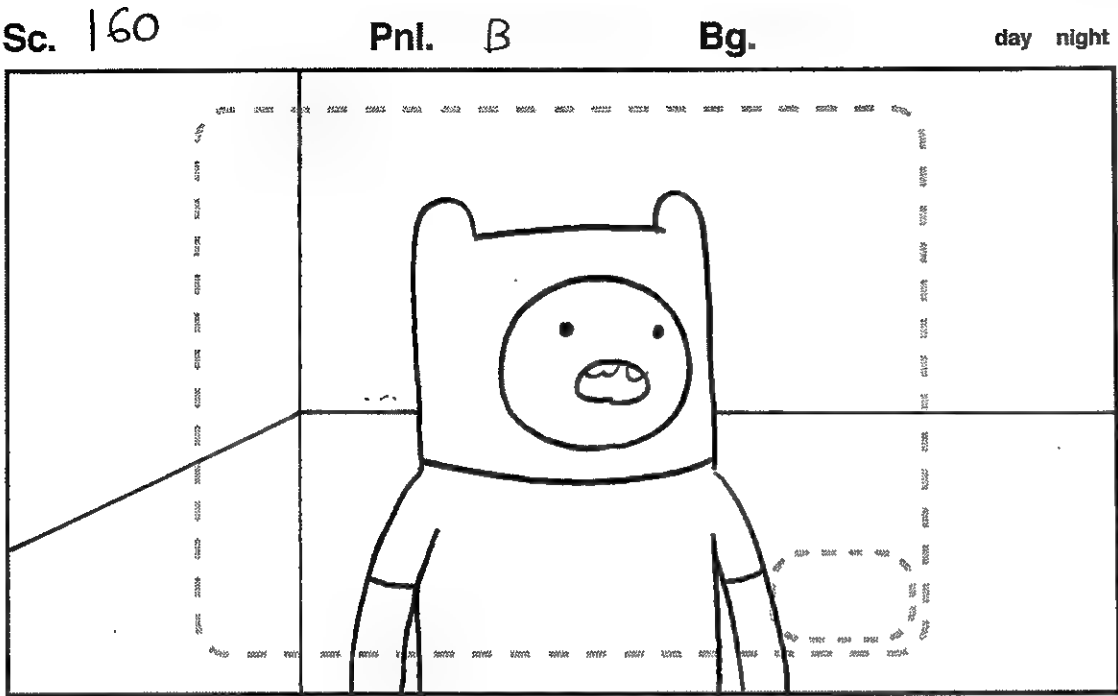
401

402

EPISODE # 1025-18

Production:

ADVENTURE TIME



Dialog: Finn / Stop my who?

Prismo / shoot --

Action:

Timing:

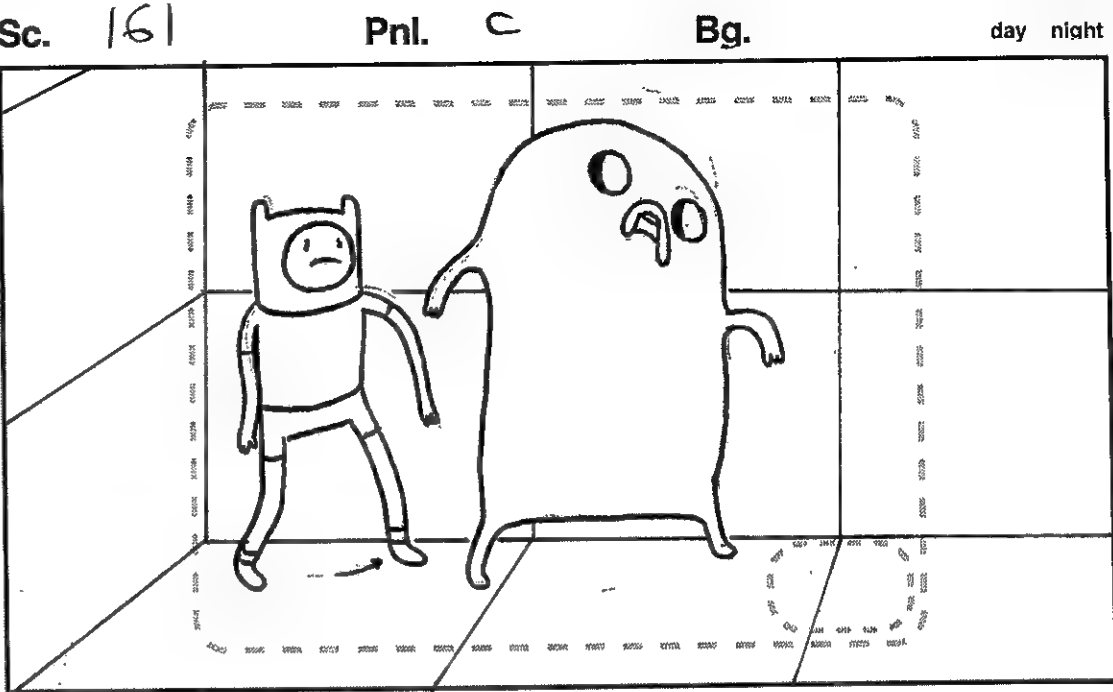
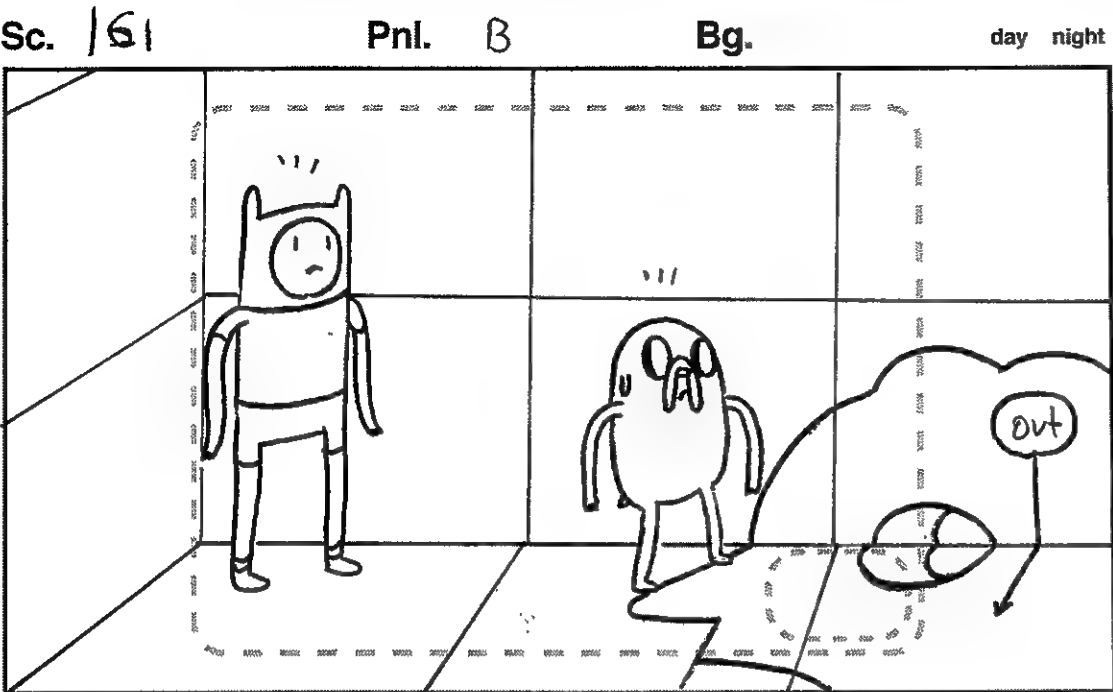
403

404

EPISODE # 1025-187

Production:

ADVENTURE TIME



Dialog:	Prismo! - HIDE!
Action:	- PRISMO SLIDES OFF WALL, ONTO FLOOR AND OFF/S. - J. STRETCHES.
Timing:	405 406

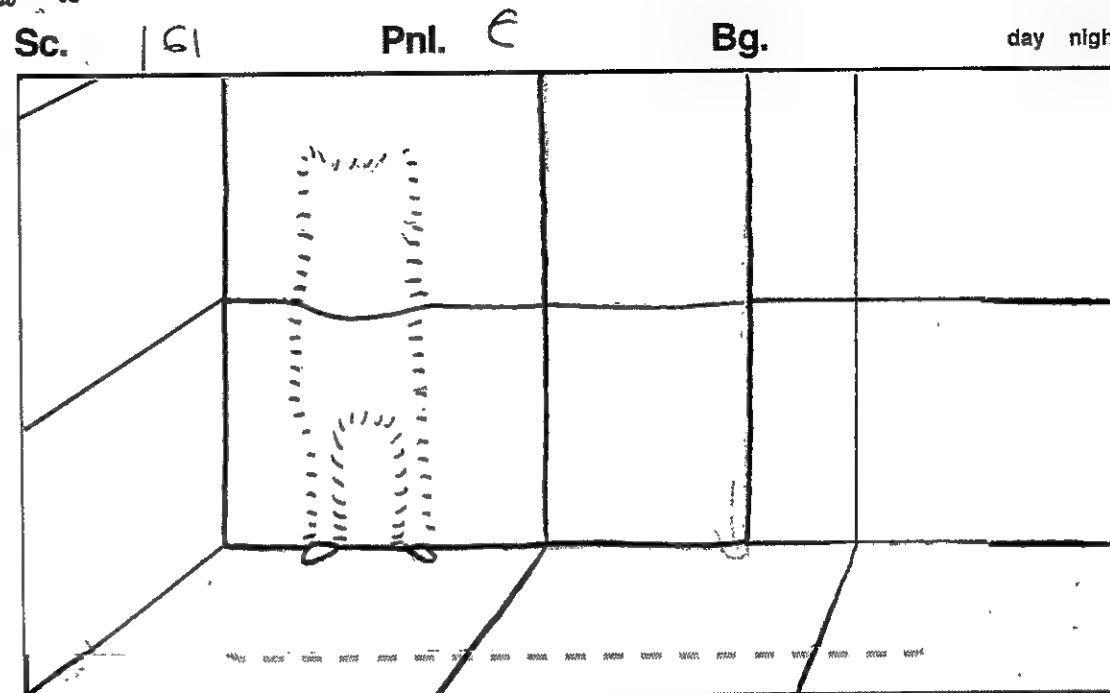
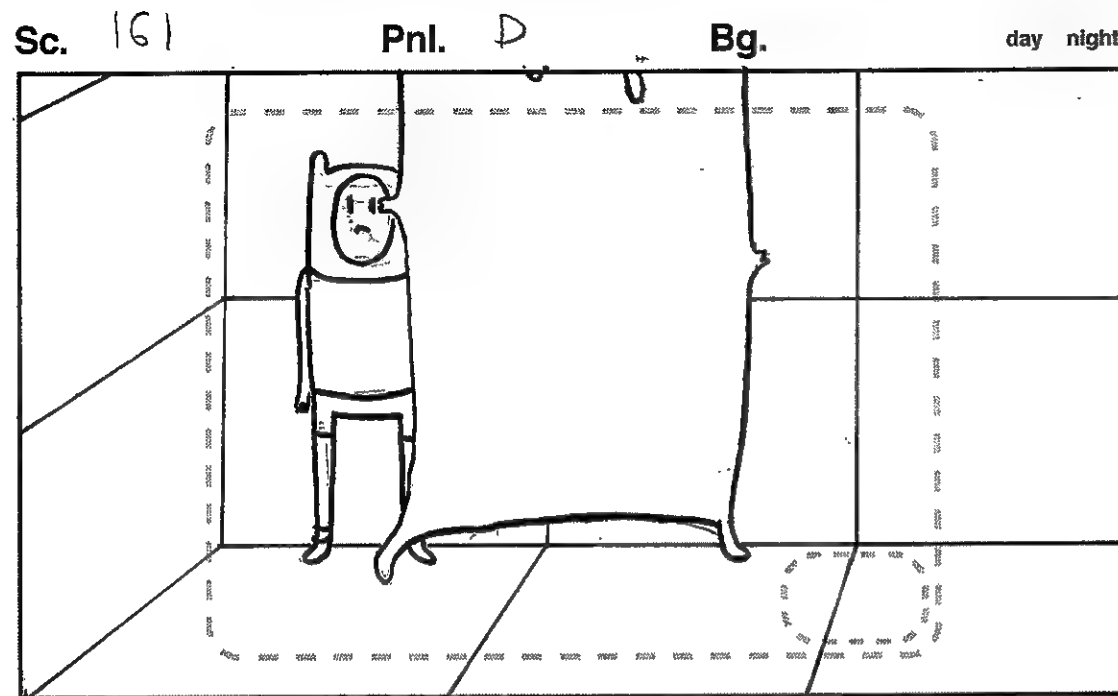
EPISODE # 1025-18

Production:

ADVENTURE TIME



Page 204



Dialog:

Finn 2 (distance) / Hey did we get turned around
somewhere? I Feel like we're
lost.

Action:

- J. STRETCHES TO MATCH WALL AND HIDE FINN.

Timing:

407

408

EPISODE # 1025-187

Production:

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ADVENTURE TIME



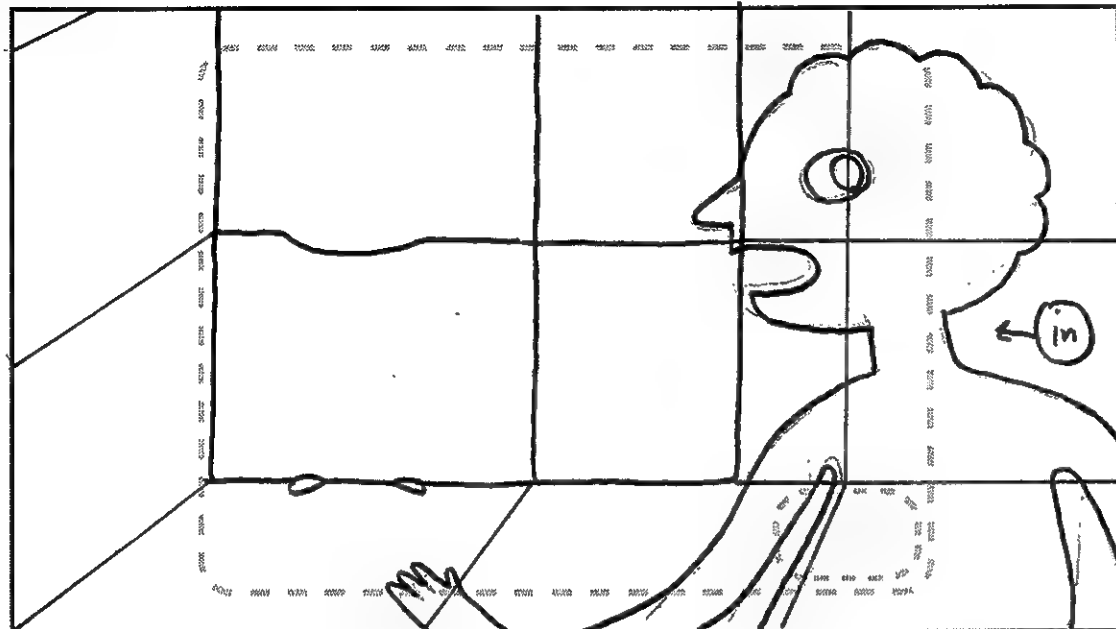
Page 205

Sc. 161

Pnl. F

Bg.

day night

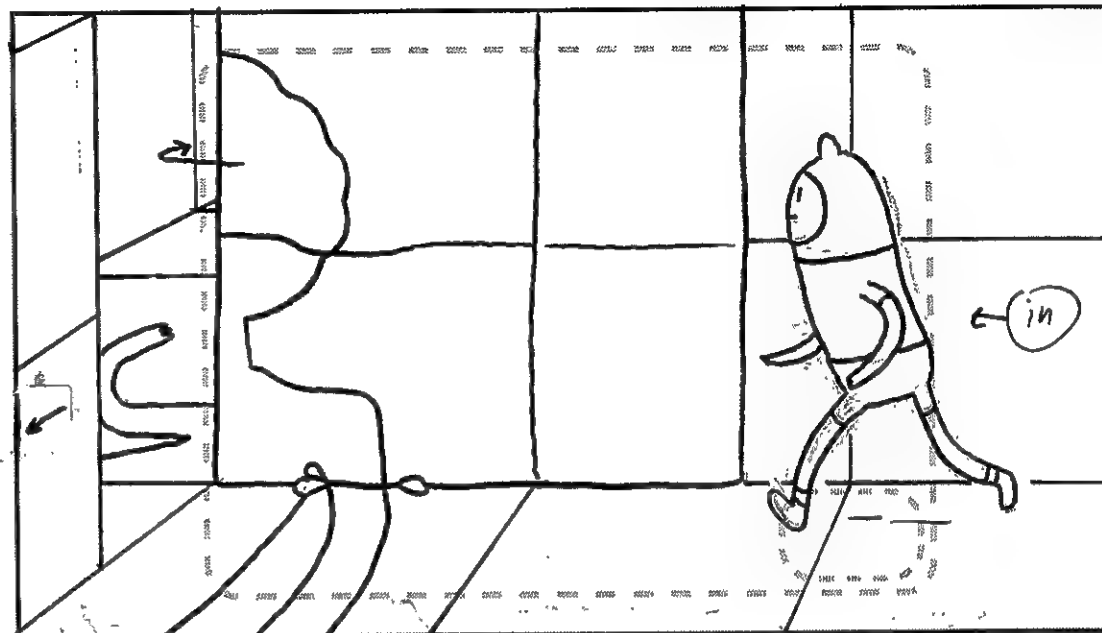


Sc. 161

Pnl. G

Bg.

day night



Dialog:

Prismo / No I was just stalling
don't think about it

Prismo / come on this way!

Action:

-ANOTHER PRISMO SLIDES ON/5

- wall opens up , Prismo goes around corner
Finn runs in

Timing:

409

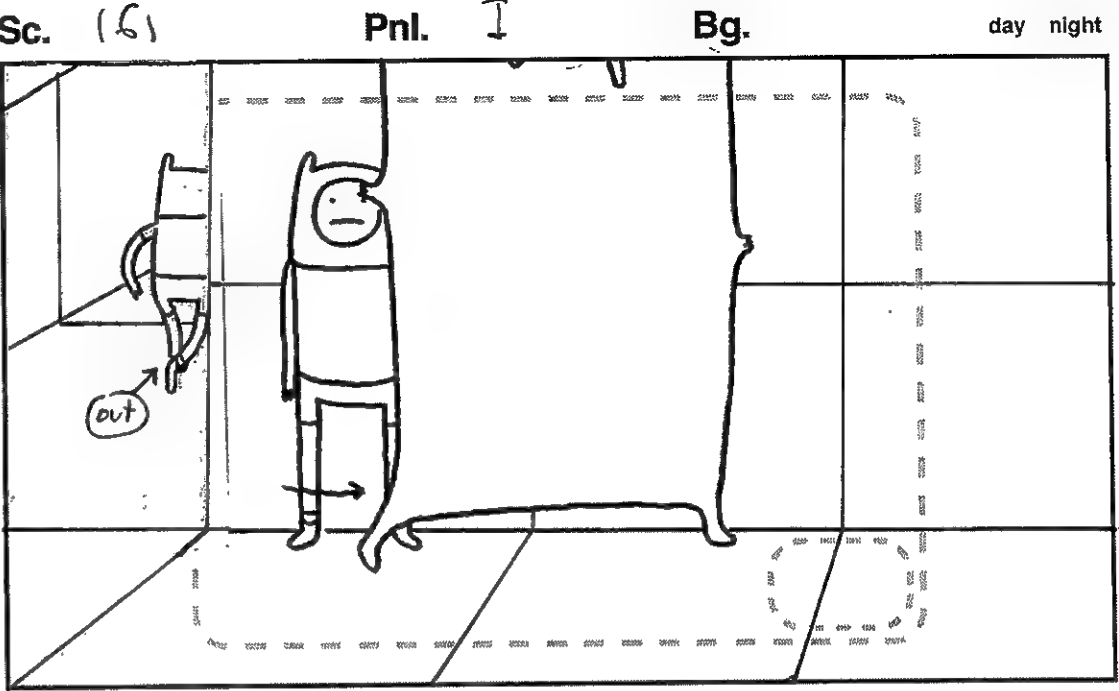
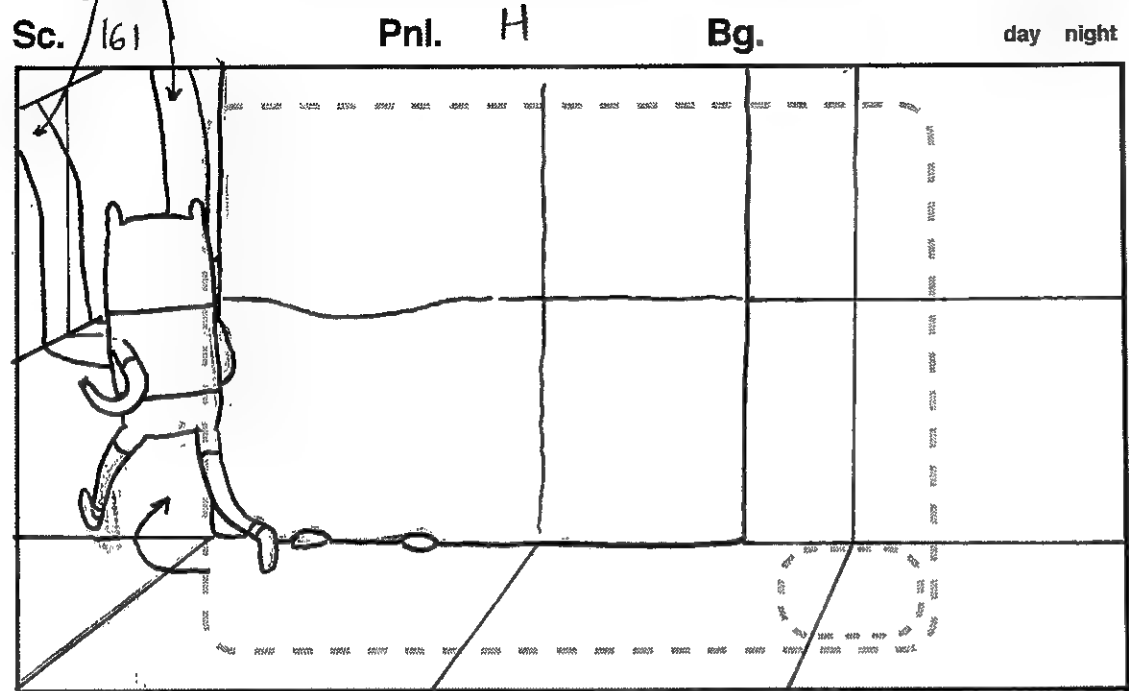
410

EPISODE # 1025-19

Production:

Prismo's
legs

ADVENTURE TIME



Dialog:	
Action: - Finn 2 runs around the corner	- FINN 2 RUNS OFF/5 - J. STARTS STRETCHING BACK TO NORMAL.
Timing: 411	412

EPISODE # 1025-187

Production:

ADVENTURE TIME



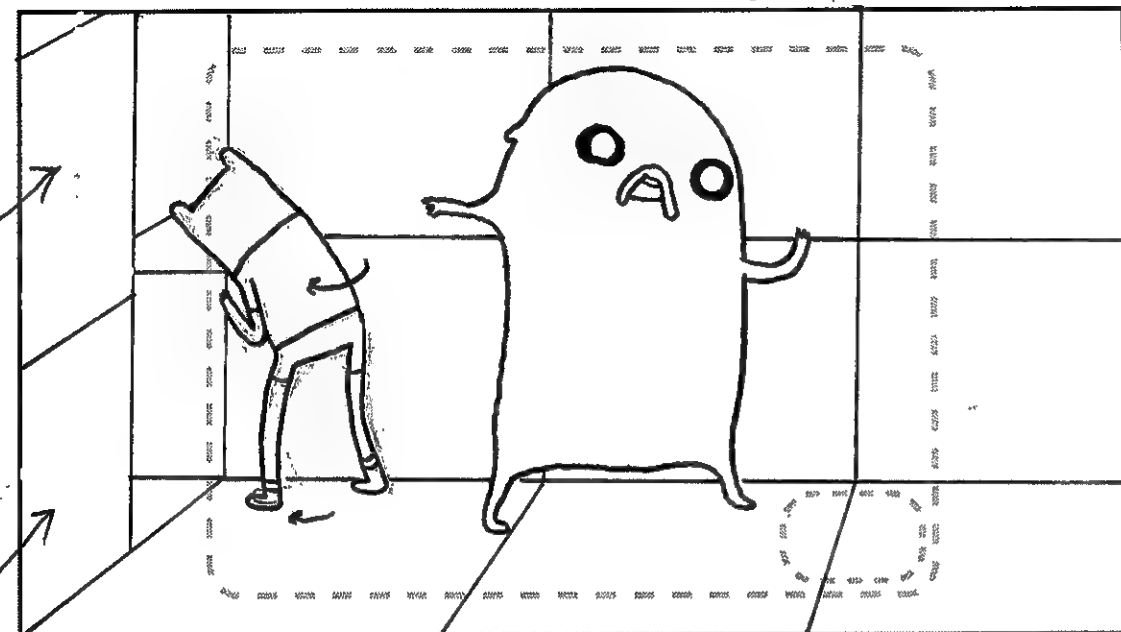
Page 207

Sc. 161

Pnl. J

Bg.

day night

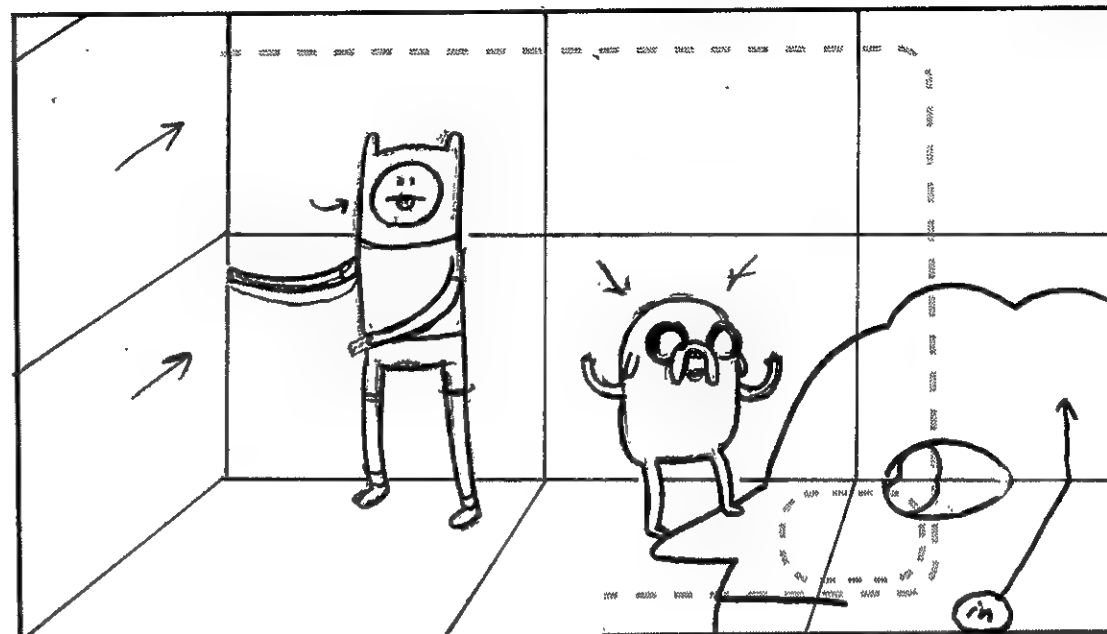


Sc. 161

Pnl. K

Bg.

day night



Dialog:

Action: — Finn peaks around corner as door closes

— Prismo comes back on/s

Timing:

413

414

EPISODE # 1025-187

Production:

ADVENTURE TIME



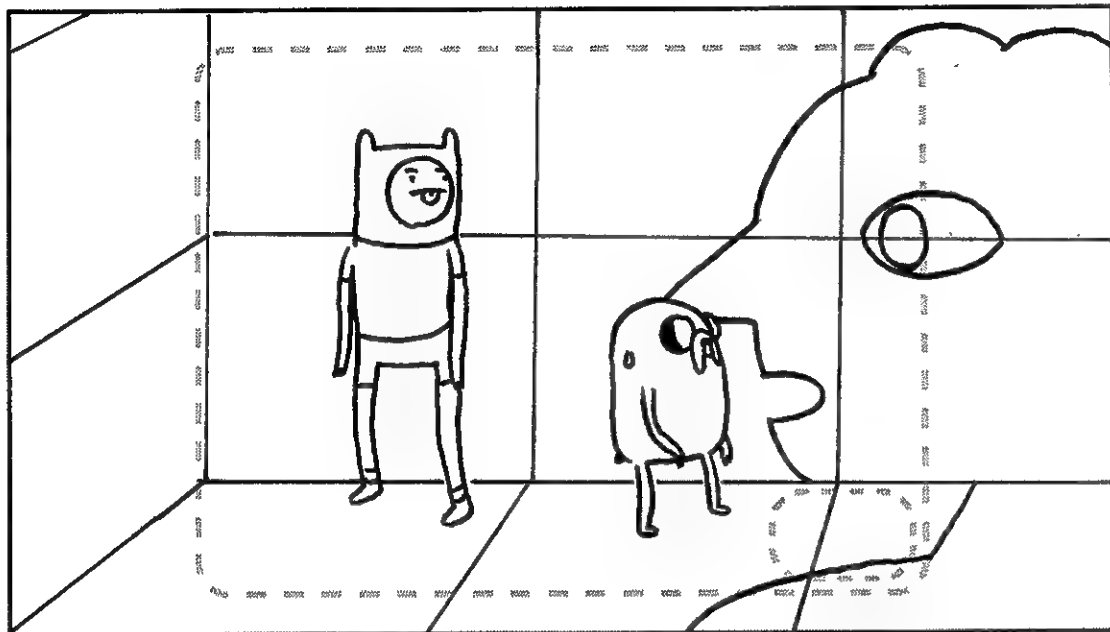
Page 208

Sc. 161

Pnl. L

Bg.

day night

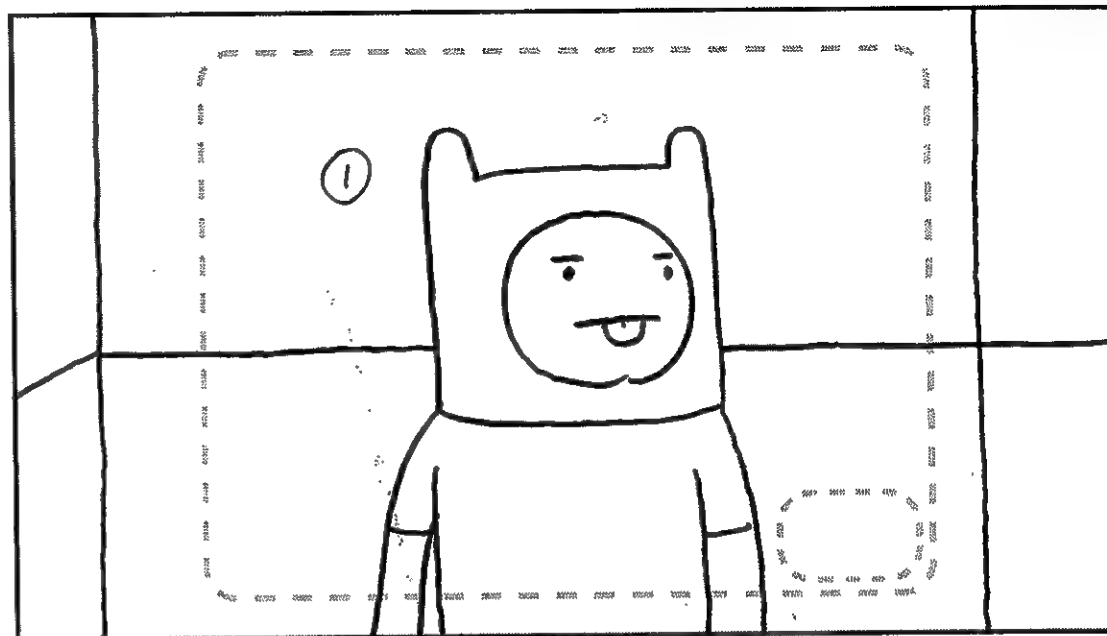


Sc. 162

Pnl. A

Bg.

day night



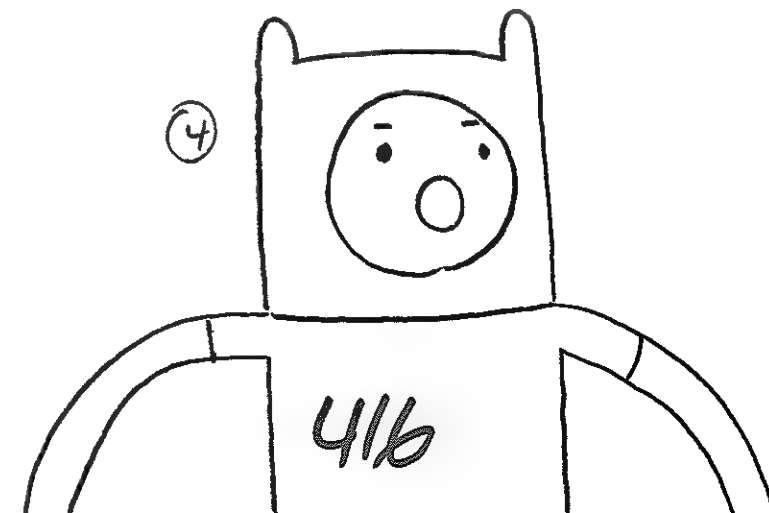
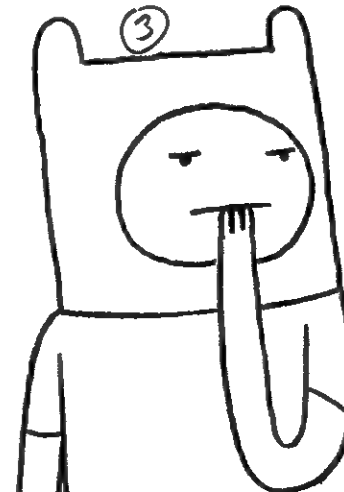
Dialog: Prismo/ That who.

Finn/ @HOKAYY.

Action:

Timing:

415



EPISODE # 1025-18

ADVENTURE TIME



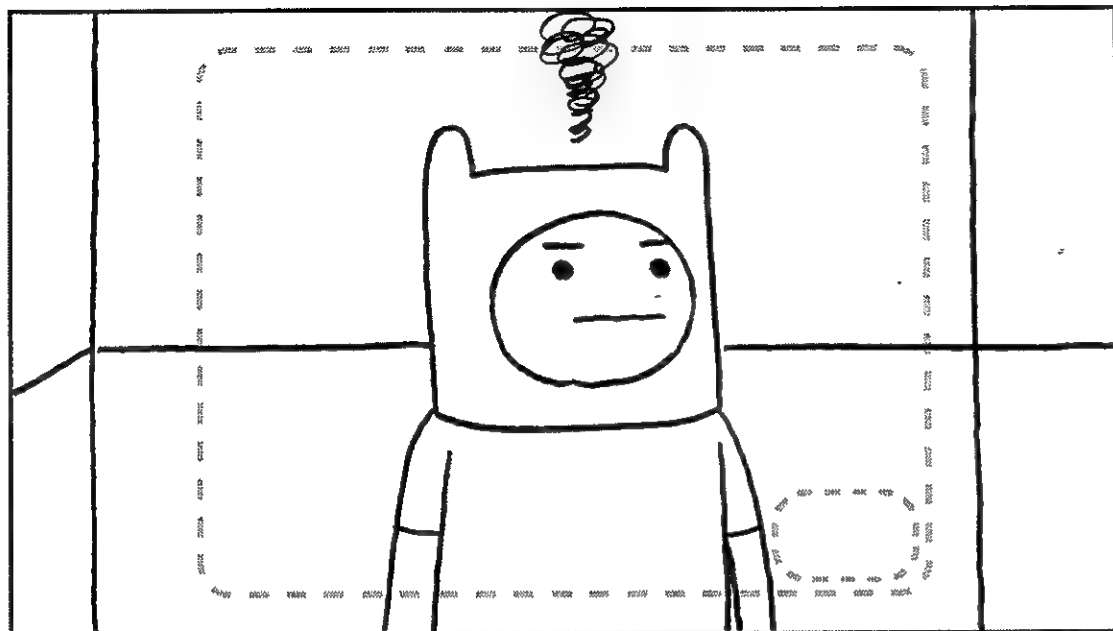
Page 209

Sc. 162

Pnl. B

Bg.

day night

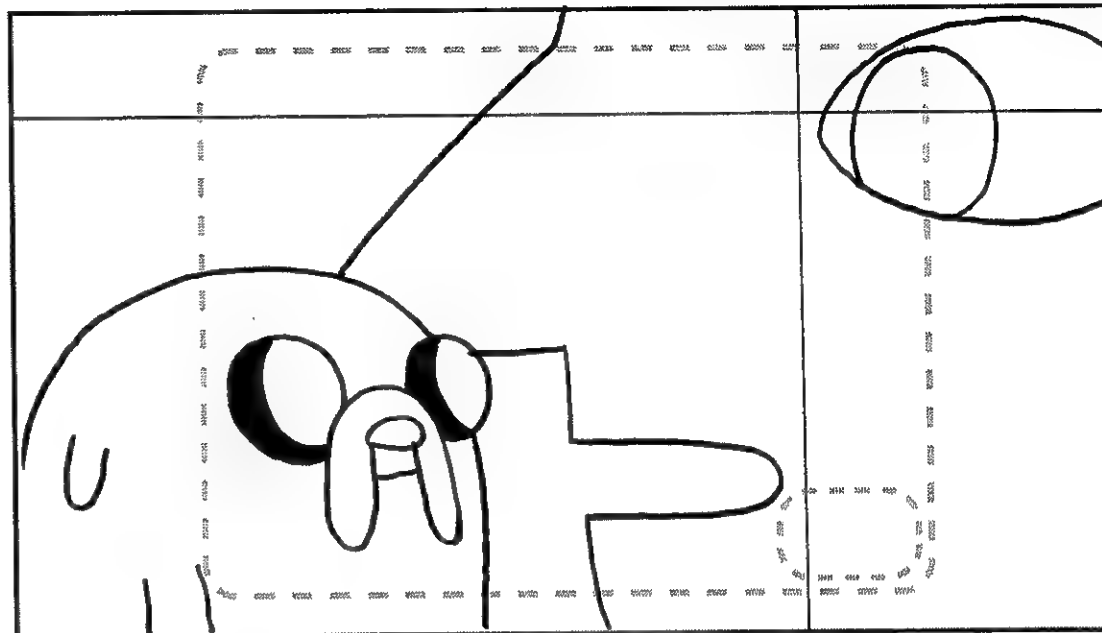


Sc. 163

Pnl. A

Bg.

day night



Dialog:

Prismo! But wait. Jake.

Action:

Timing:

417

418

EPISODE # 1025-187

Production:

ADVENTURE TIME

Page 210

Sc. | 63

Pnl. β

Bg.

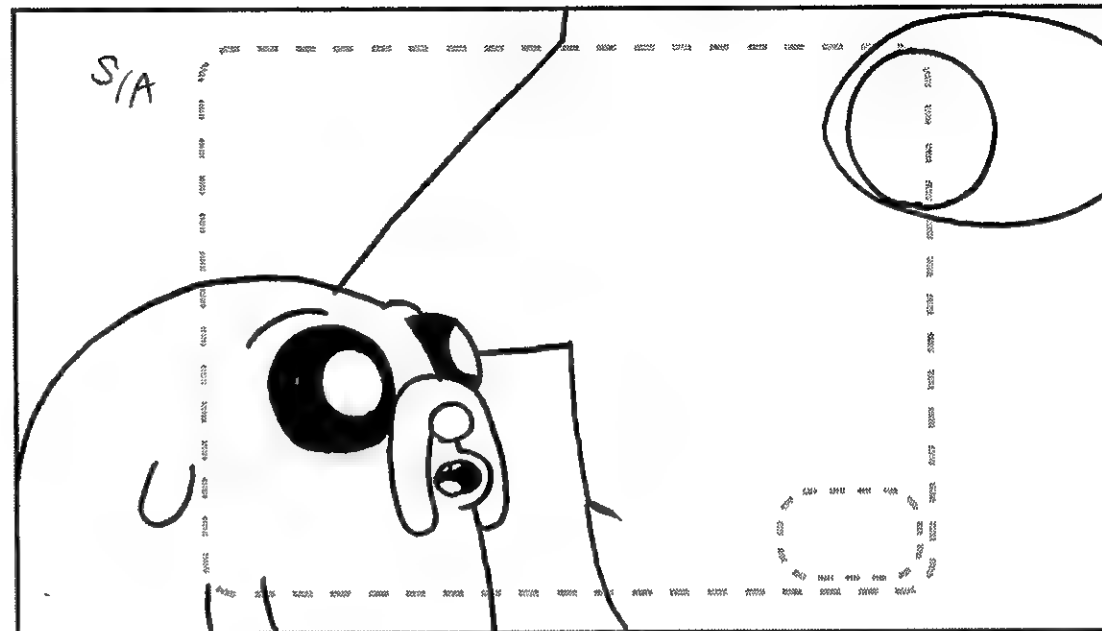
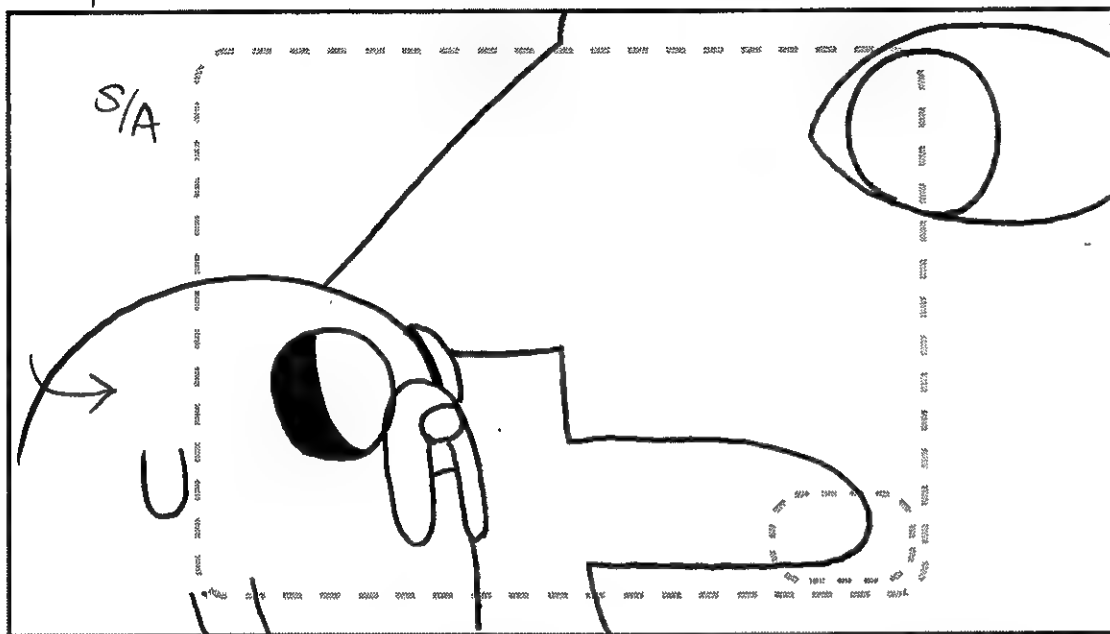
day **night**

Sc. 163

Pnl. C

Bg.

day night



Dialog:

Prismol That means one of your alternate
REALITY INCARNATIONS will sleep for eternity to
keep me alive.

J/ cool dvde!

Action:

Timing:

419

420

EPISODE # 025-187

Production:

ADVENTURE TIME



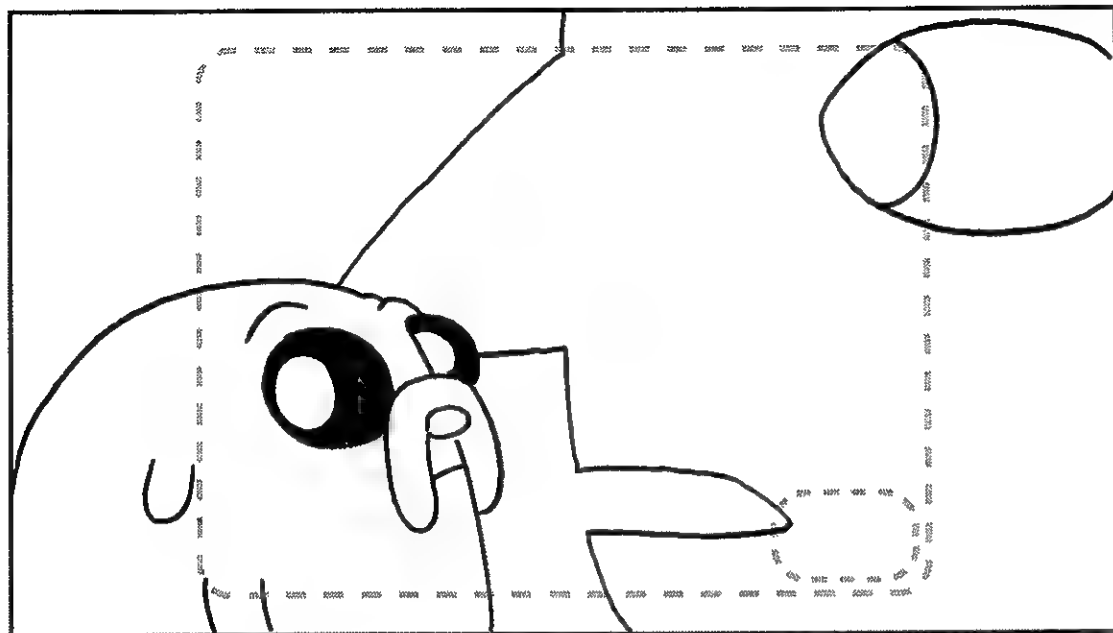
Page 211

Sc. 163

Pnl. 0

Bg.

day night

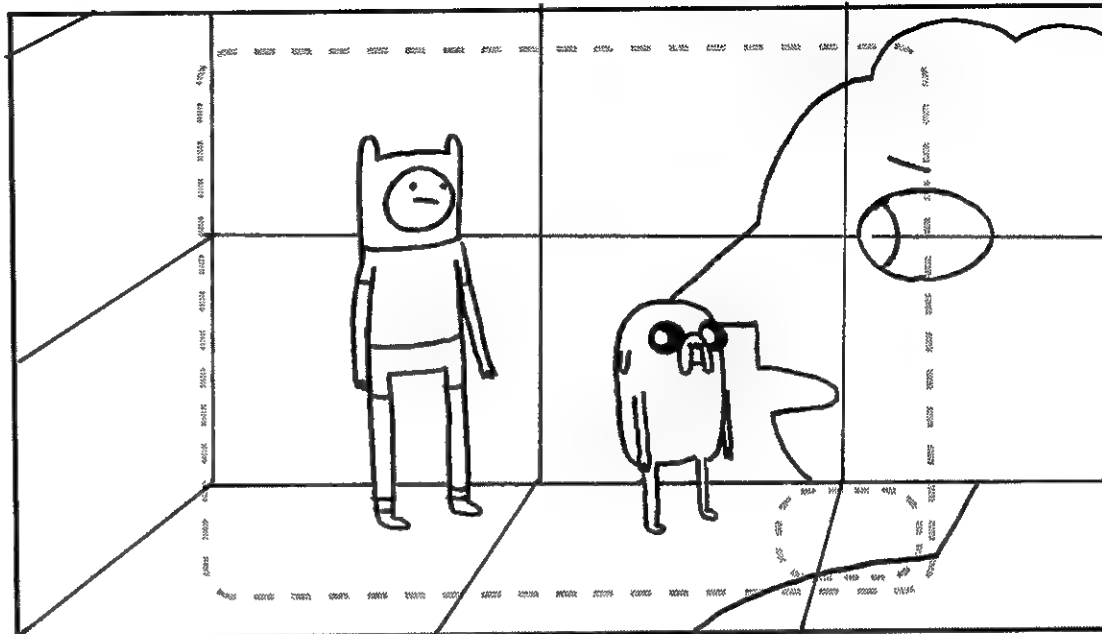


Sc. 164

Pnl. A

Bg.

day night



Dialog:

Prismo/ OK but Finn, I'm not sure
what'll happen if you confront
yourself.

Prismo/ He might explode.

Action:

Timing:

421

422

EPISODE # 1025-187

Production:

ADVENTURE TIME



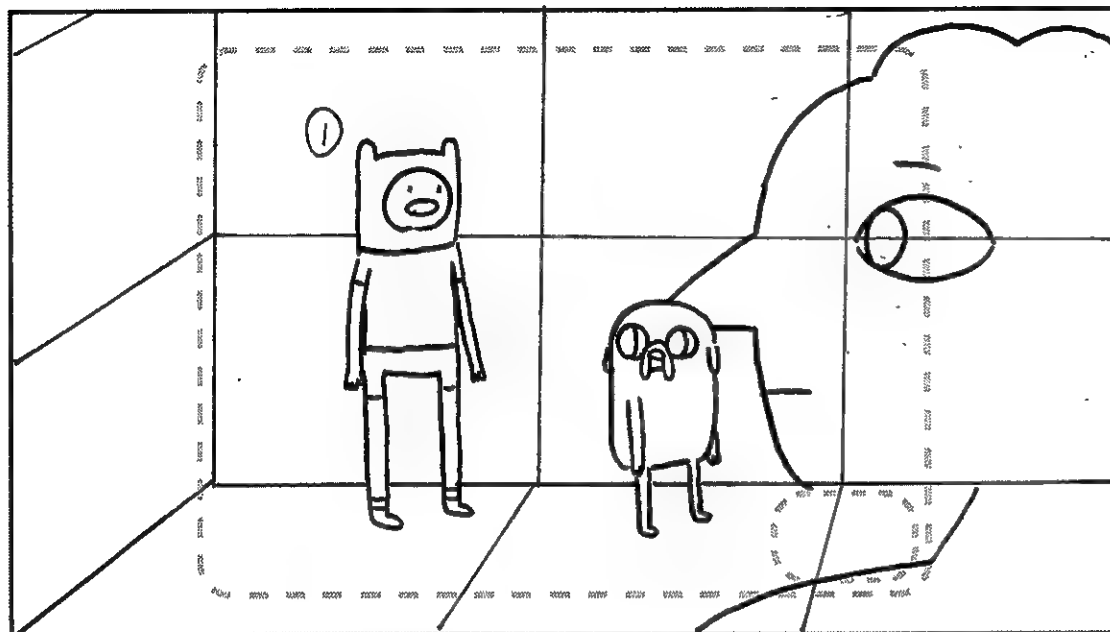
Page 212

Sc. 164

Pnl. B

Bg.

day night

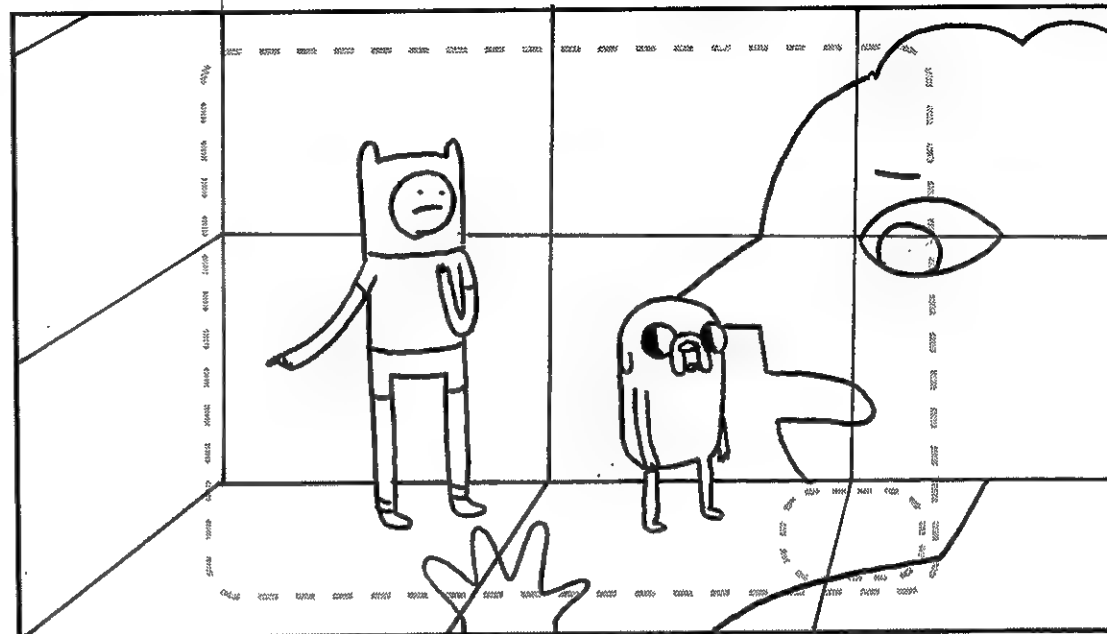


Sc. 164

Pnl. C

Bg.

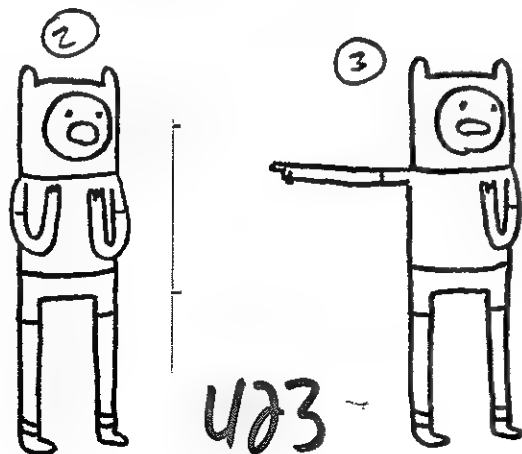
day night



Dialog: Finn/ ① "He" ② "Me?" ③ "or other me?"

Action:

Timing:



Prismo/ You know what? Forget it.
PLAN B STINKS YOU GUYS.



EPISODE # 1025-18

Production:

ADVENTURE TIME



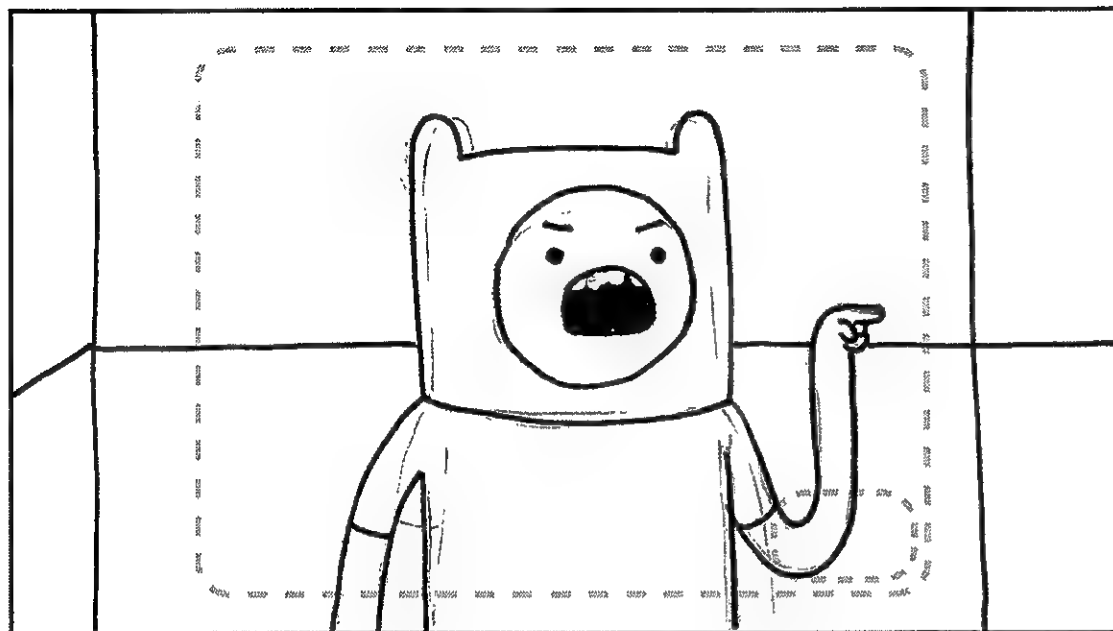
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Sc. 165

Pln. A

Bg.

day night

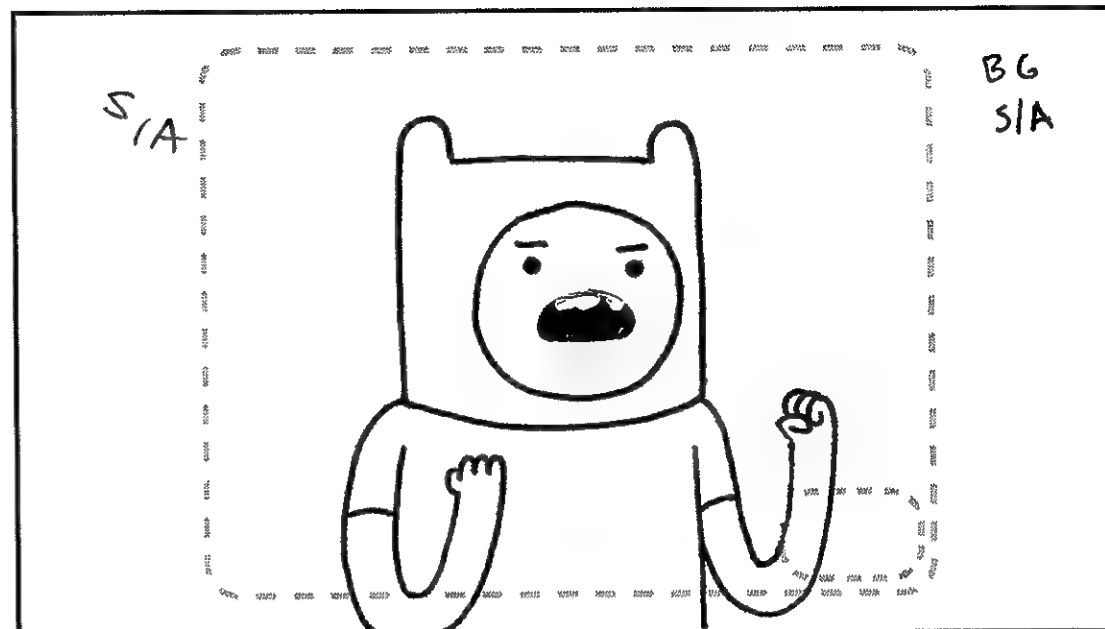


Sc. 165

Pln. B

Bg.

day night



Dialog:

E: SHUT it Prismo.

Action:

Timing:

425



E: HEROES RISK EVERYTHING
FOR THEIR FRIENDS...

426

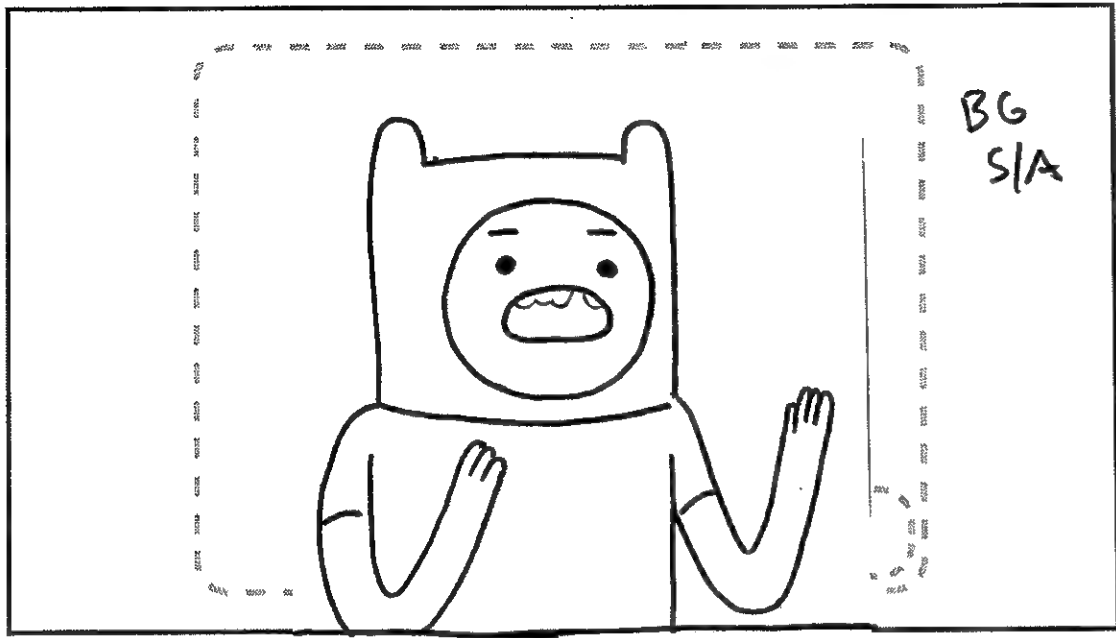
EPISODE # 1025-187

Production:

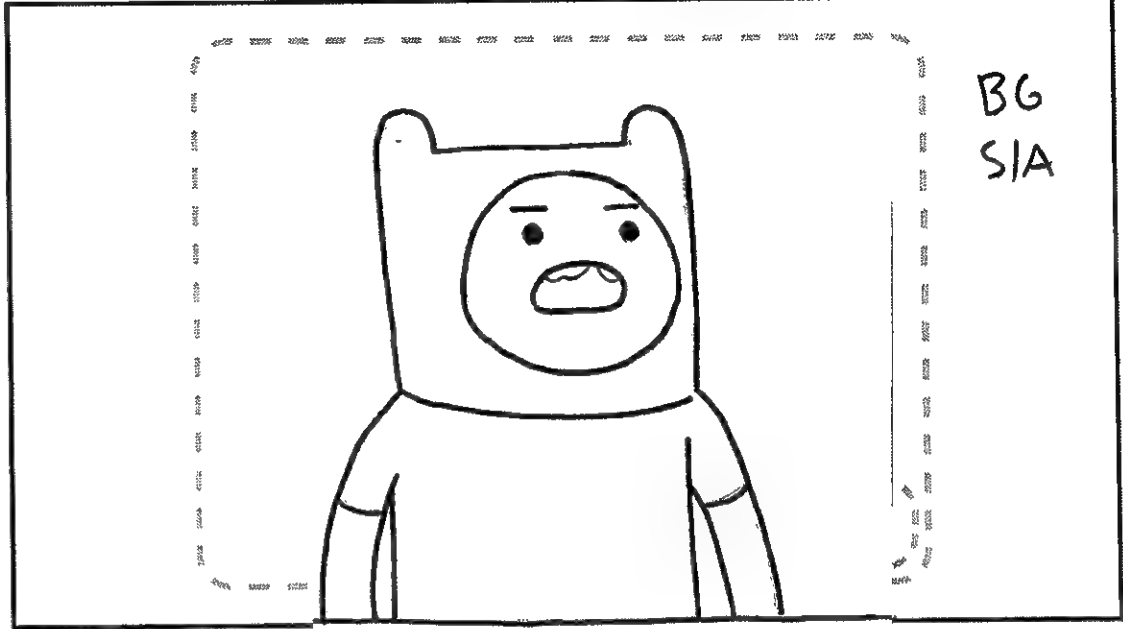
ADVENTURE TIME



Sc. 165 Pnl. C Bg. day night



Sc. 165 Pnl. D Bg. day night



Dialog:	<u>F:</u> Although I admit, You're more JAKE's friend than mine.	<u>F:</u> Sometimes you can think someone is tot-ally cool but you never become besties...
Action:		
Timing:	427	428

EPISODE # 1025-186
Production:

ADVENTURE TIME



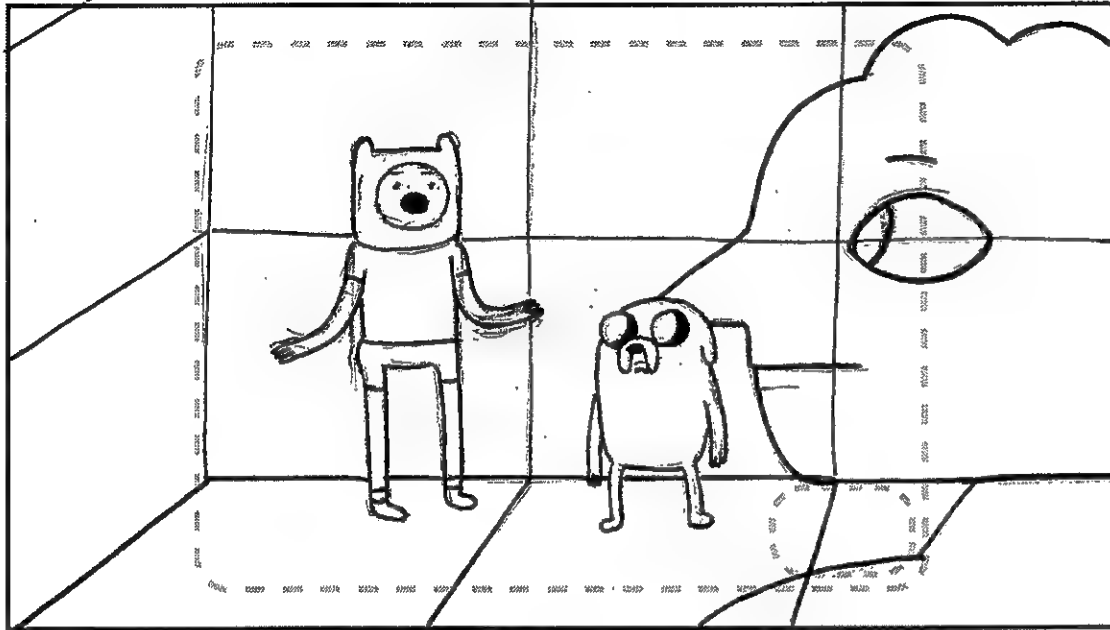
Page 215

Sc. 166

Pnl. A

Bg.

day night

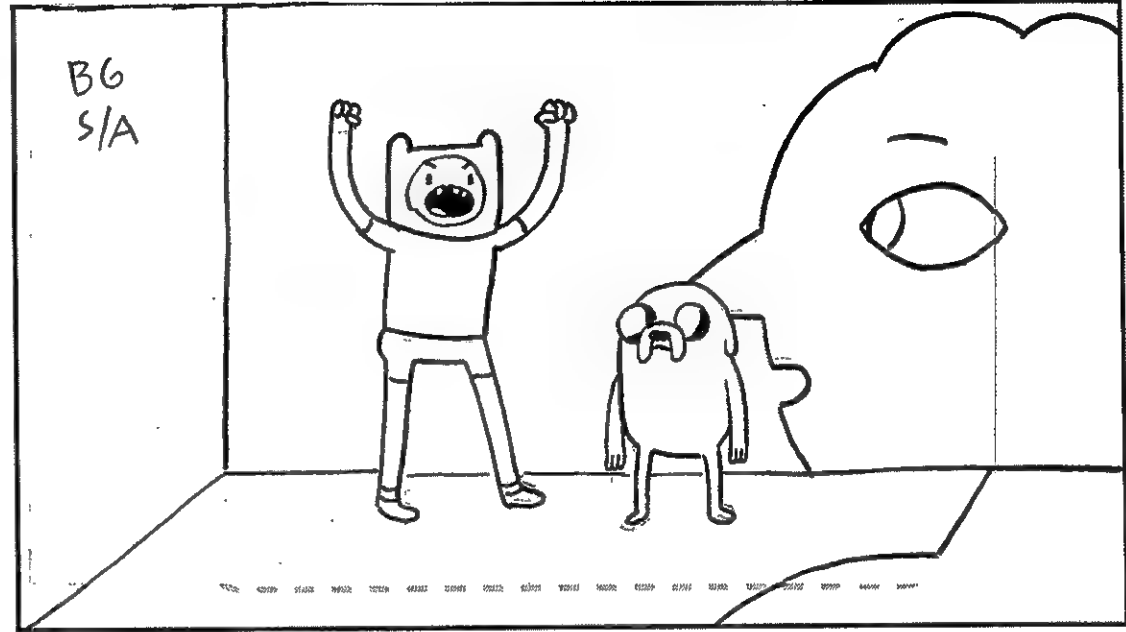


Sc. 166

Pnl. B

Bg.

day night



BG
S/A

Dialog: F: and I don't know why that happens.

F: But regardless, let's do this!

Action:

Timing:

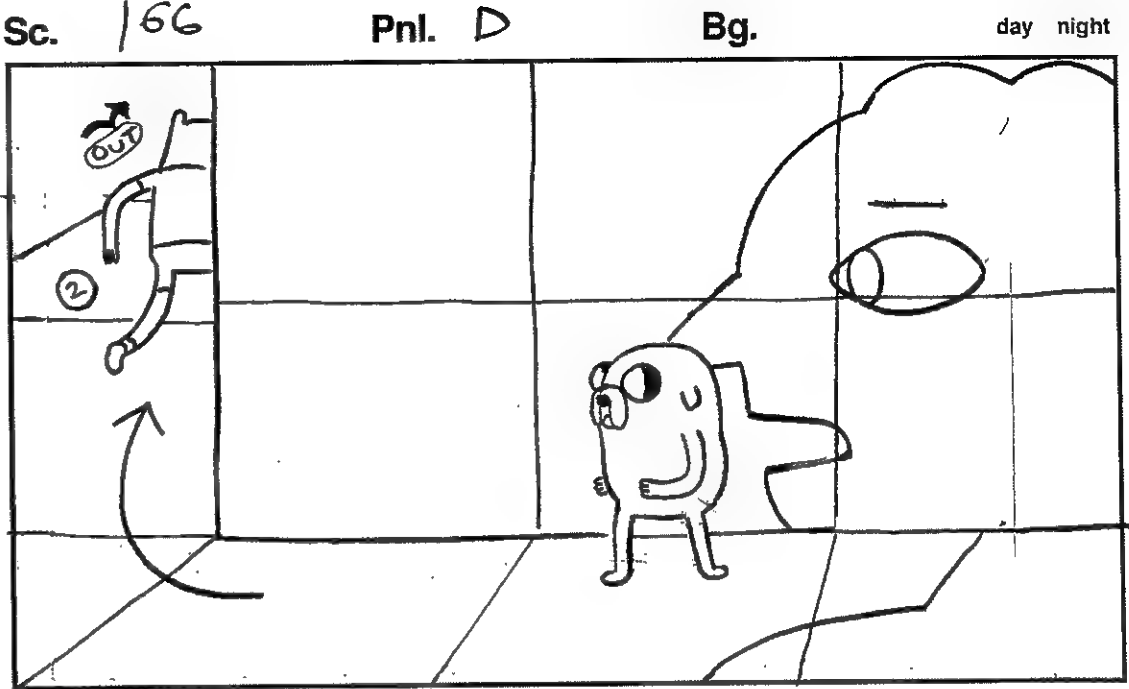
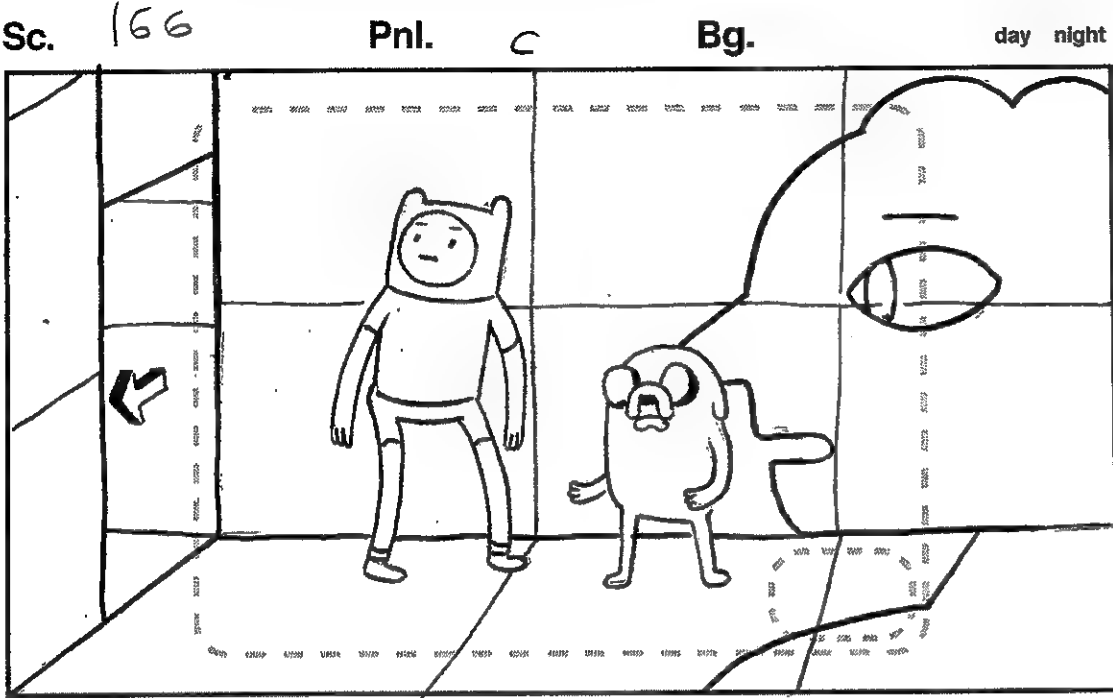
429

430

EPISODE # 1025-187

Production:

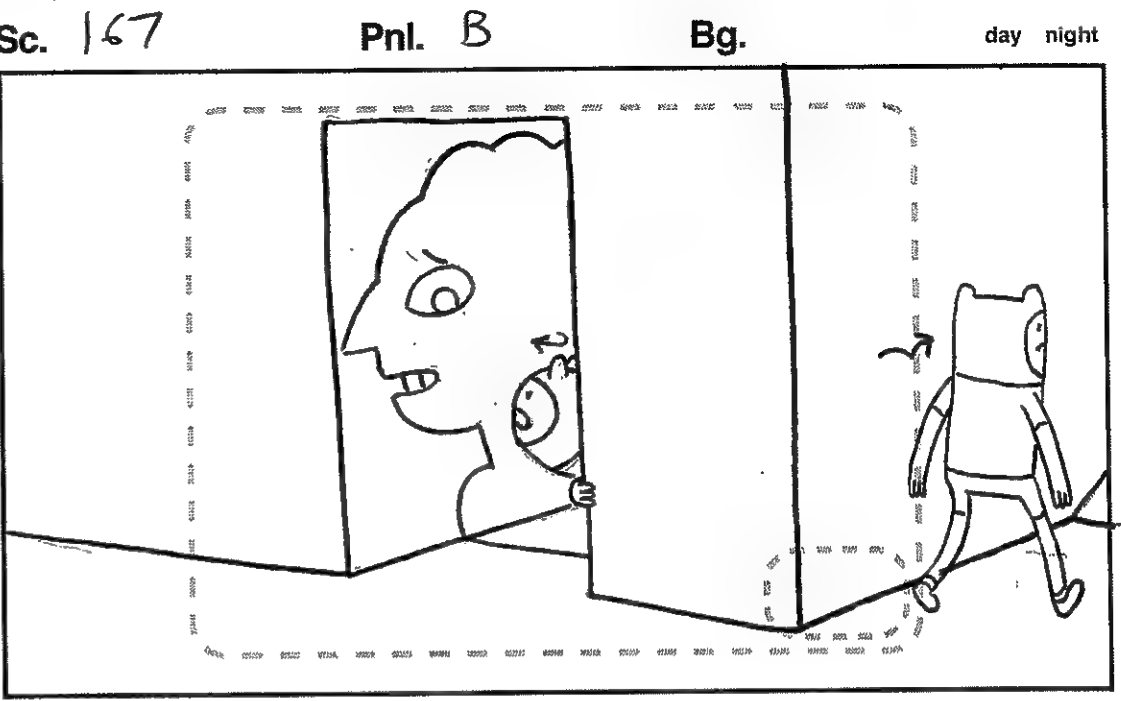
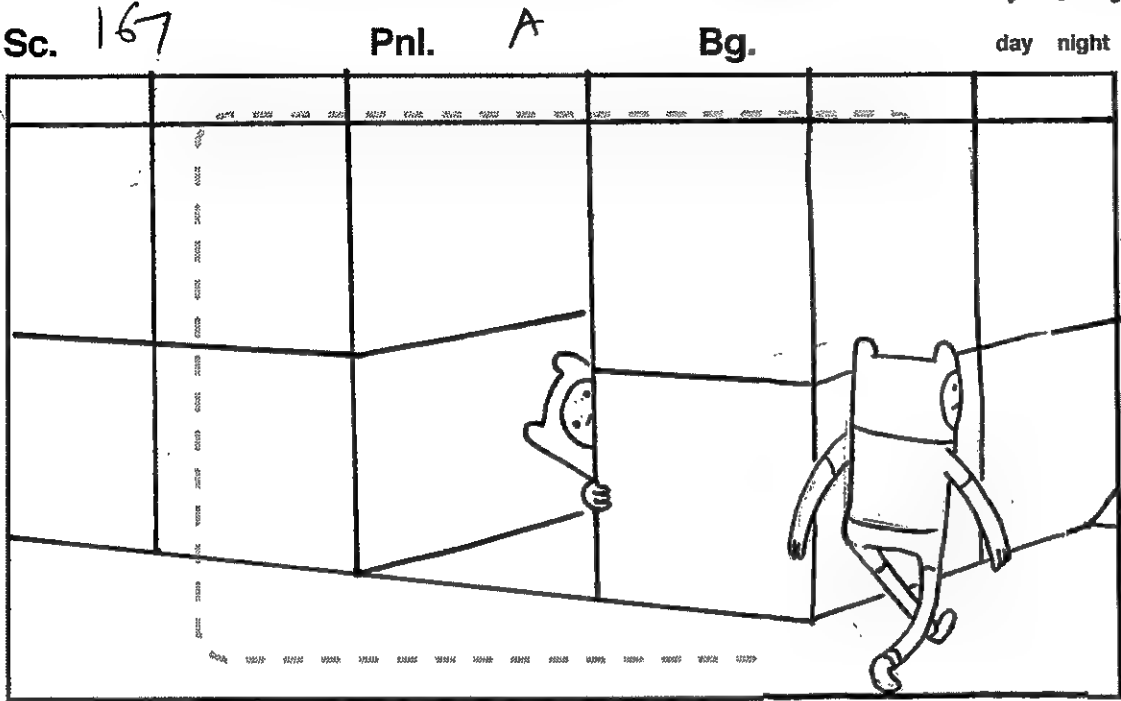
ADVENTURE TIME



Dialog:	<u>P:</u> Thank you finn.	<u>P:</u> Good luck!
Action:	DOOR OPENS AGAIN.	- F RUNS AROUND CORNER AND OFF/S
Timing:	431	432

EPISODE # 1025-187
Production:

ADVENTURE TIME



Dialog:			
Action:		- P SLIDES ON/S BEHIND F, - F WATCHES OTHER F.	- F WALKS TOWARDS STAIRS.
Timing:		433	434

ADVENTURE TIME



Page 278

Sc. 167

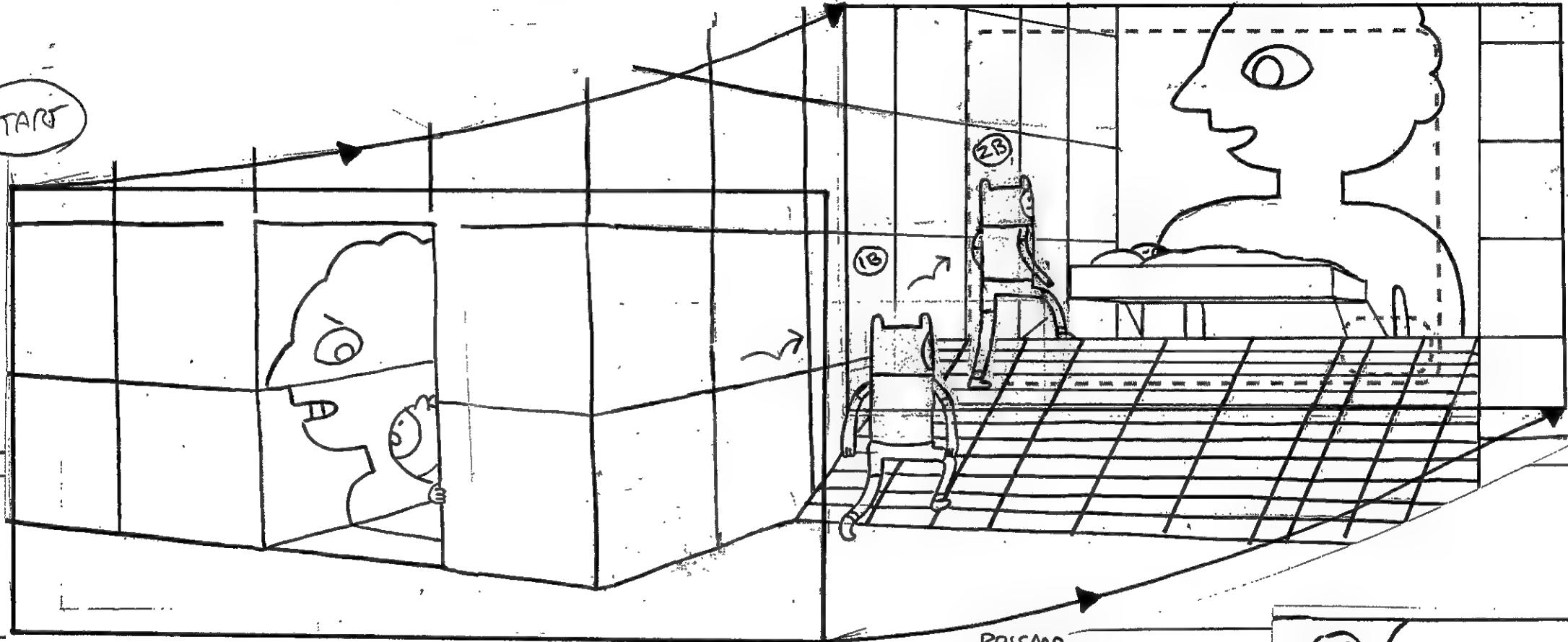
Pnl. E

Bg.

day night

STOP

START



Dialog:

Action:

Timing:

- F WALKS UP STAIRS
- PAN RIGHT

PRISMO
Dialog: WOAH FINN, hey!

(Sc. 147 AGAIN)

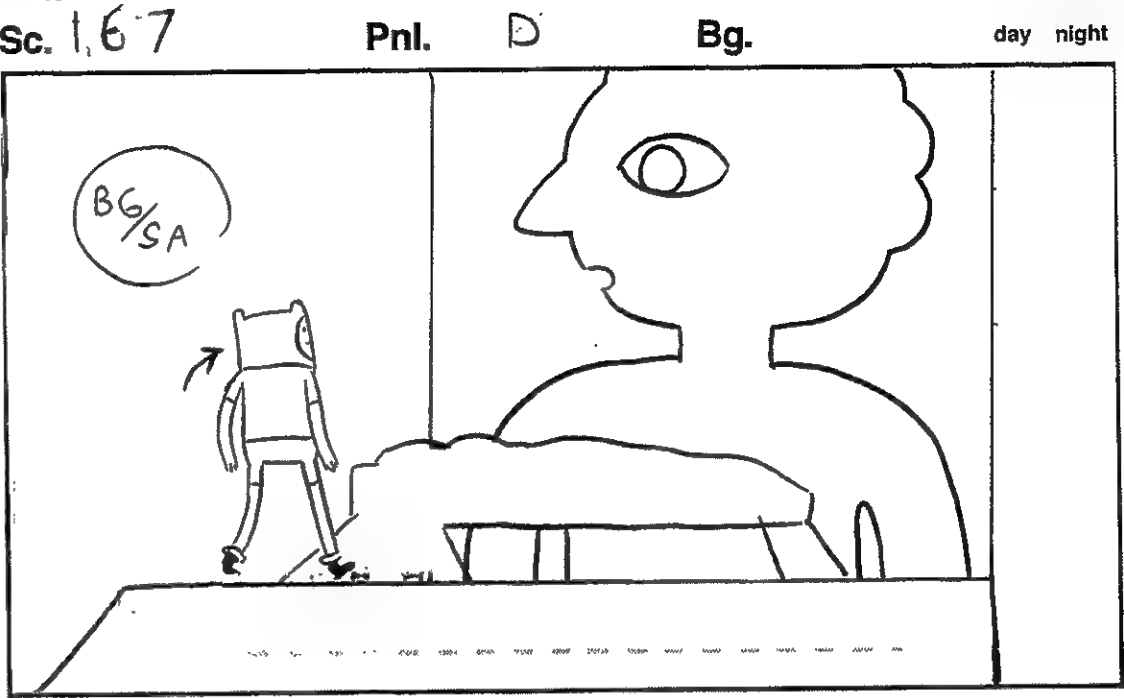
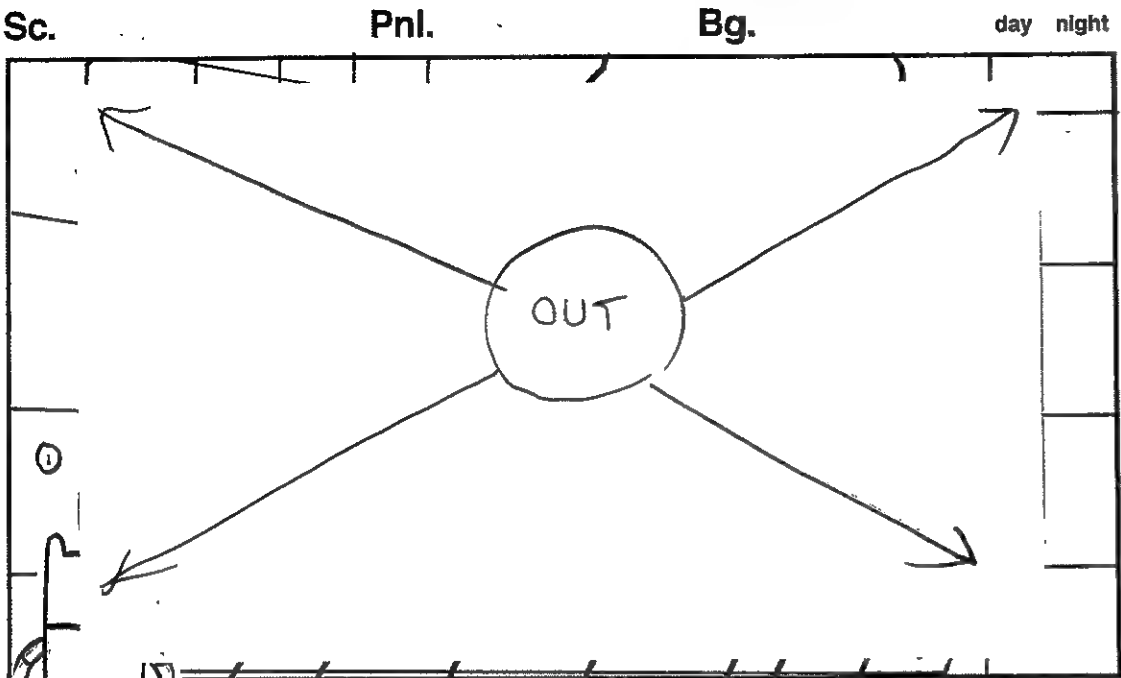
435

436



EPISODE # 1025-18?

ADVENTURE TIME



Dialog:	<u>Prismo!</u> Are you gonna wake up Jake?
Action:	
Timing:	

437

438

EPISODE # 1025-18

Production:

ADVENTURE TIME



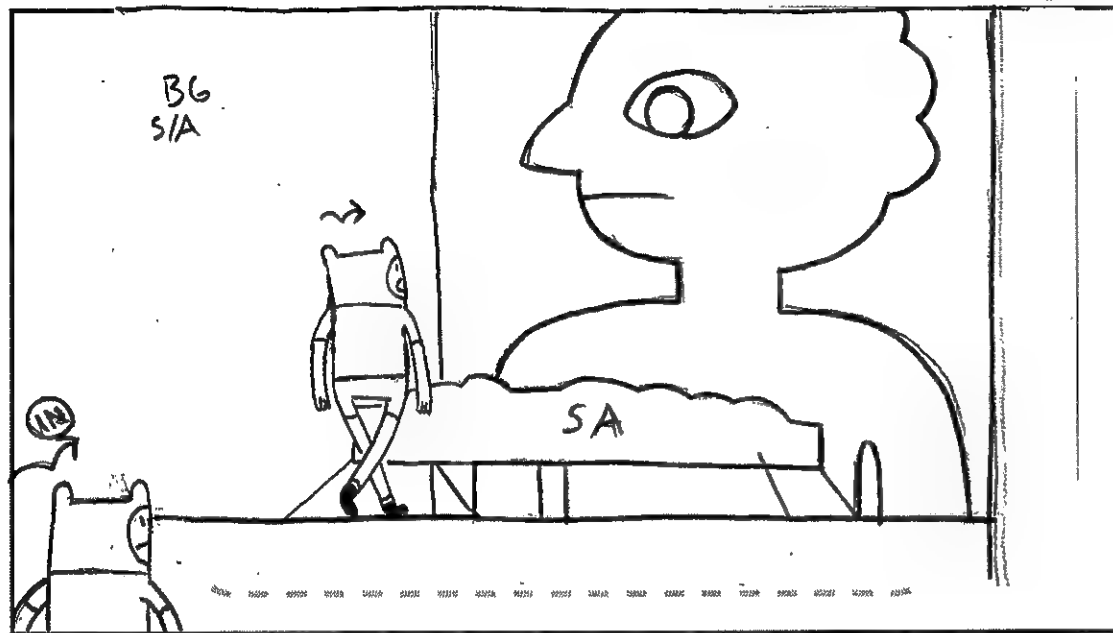
Page 220

Sc. 167

Pnl. E

Bg.

day night

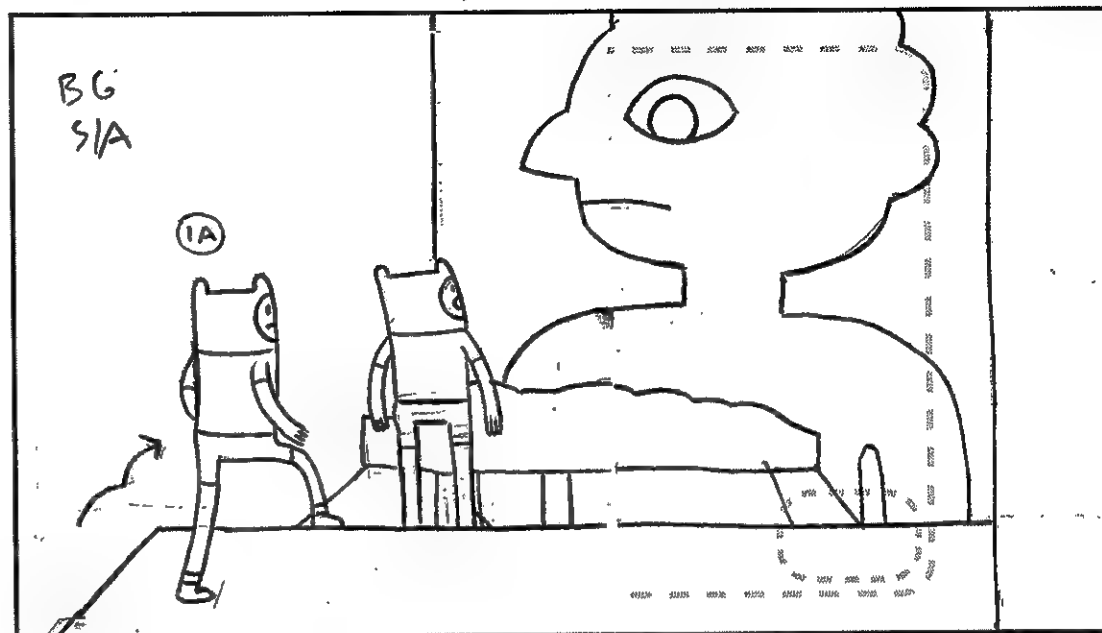


Sc. 167

Pnl. F

Bg.

day night



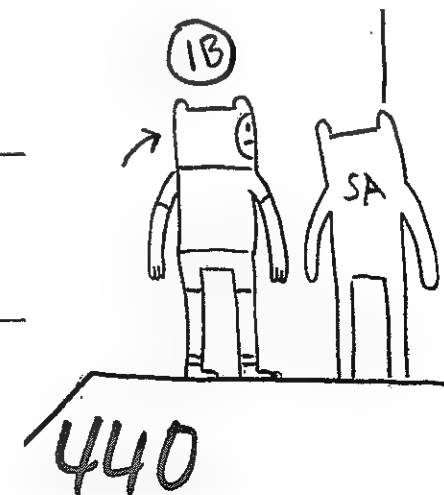
Dialog: F: Yeah, is that gonna Kill You though?

Action: - 2nd FINN WALKS IN

- 2ND FINN WALKS UP
BEHIND 1ST FINN,

Timing:

439

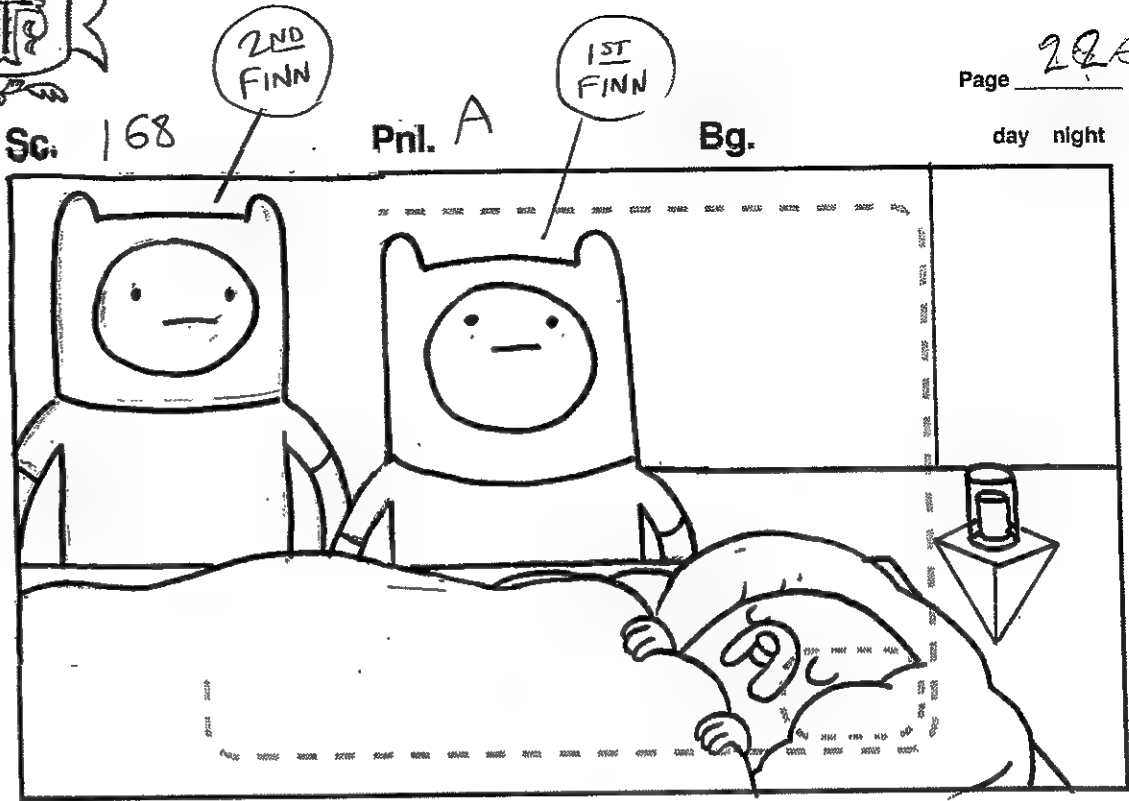
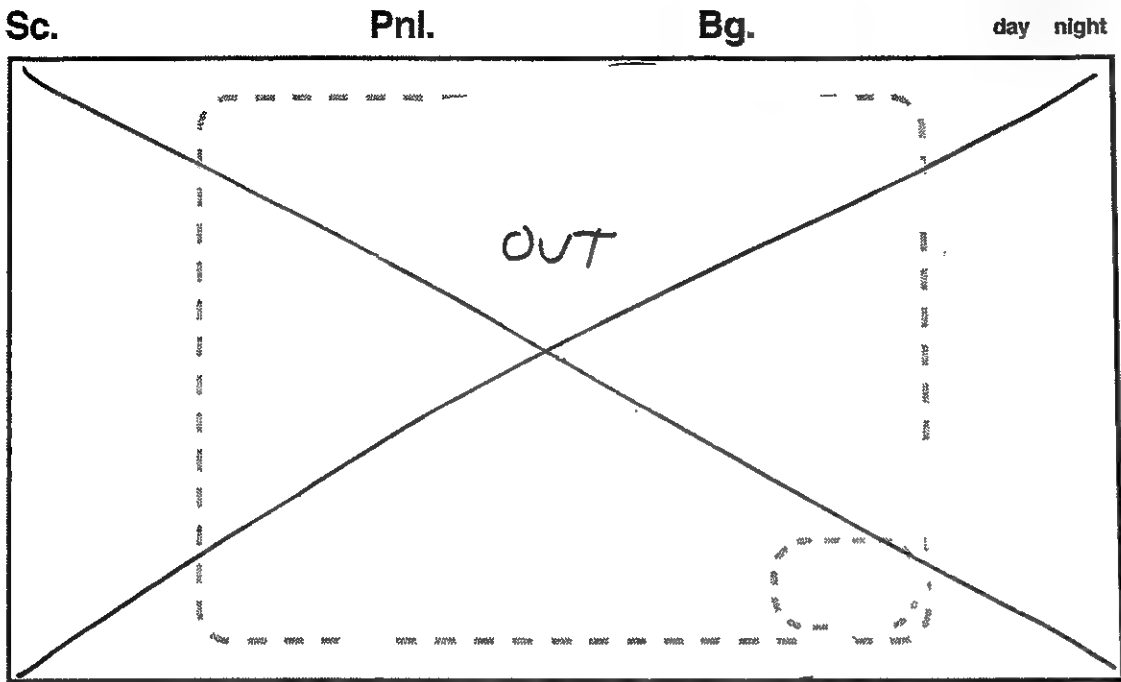


440

EPISODE # 1025-182

Production:

ADVENTURE TIME



Dialog:	P: ^(or s) It's ok. My past self is doing plan B right?
Action:	
Timing:	441 442

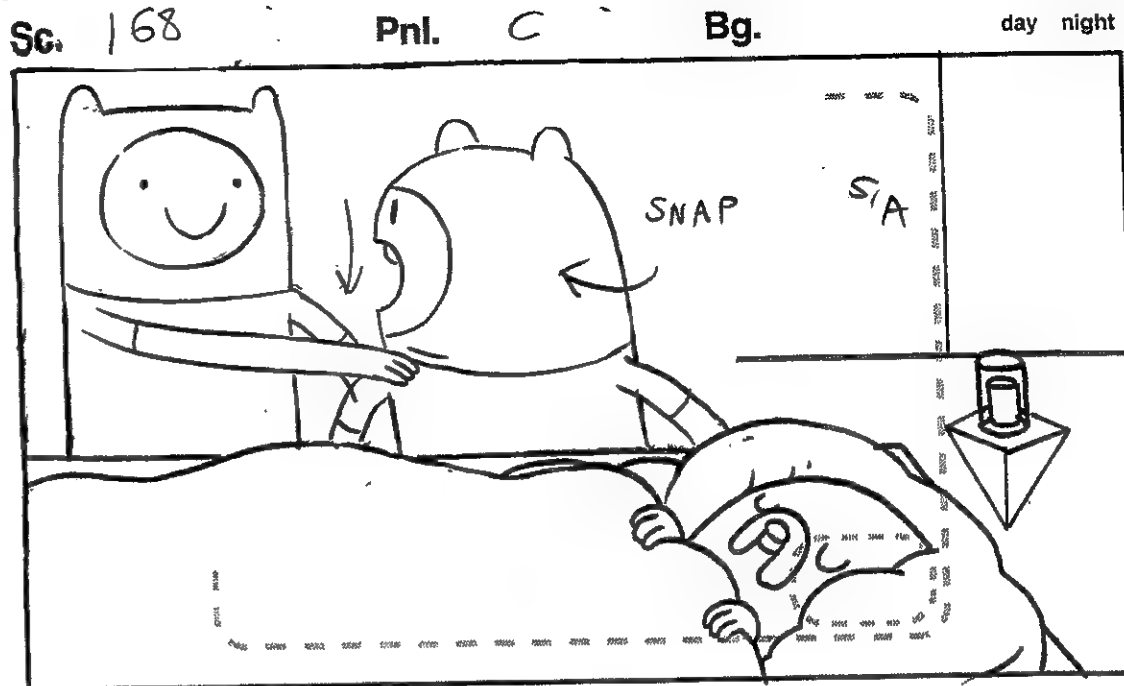
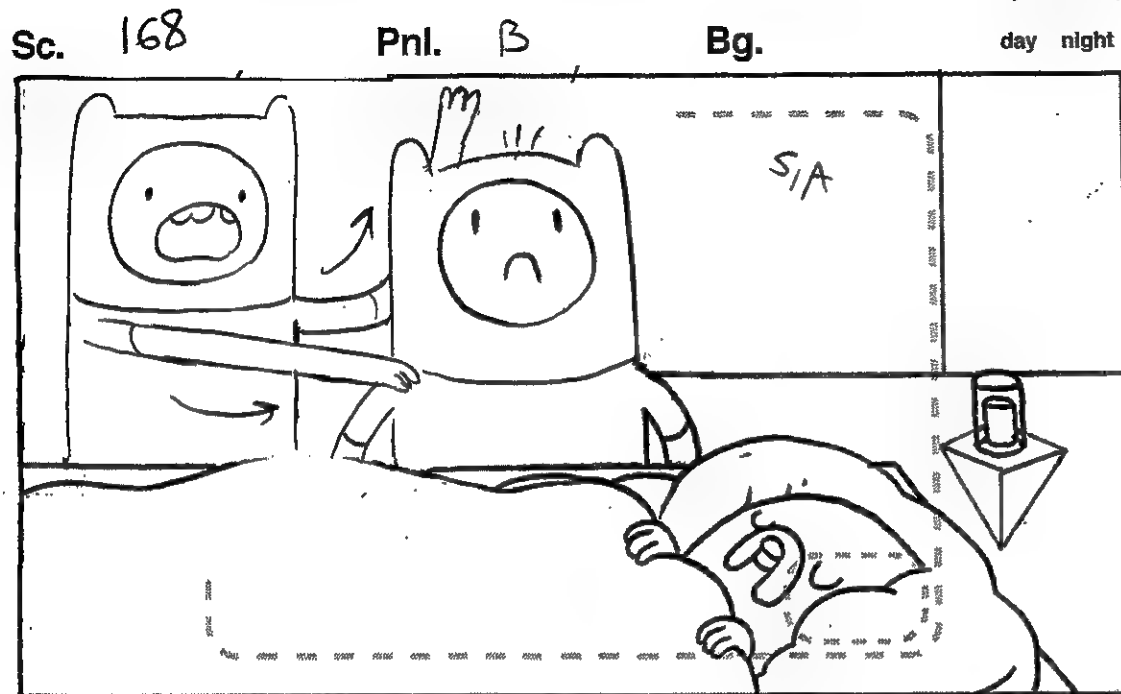
EPISODE # 1025-182

Production:

ADVENTURE TIME



Page 222



Dialog:

F: PLAN B.!

P: F#2: WHAT THE-

Action:

-F#1 PUTS HAND ON F#2'S SHOULDER.

-F#2 LOOKS BACK.

Timing:

443

444

EPISODE # 1025-187

Production:

ADVENTURE TIME



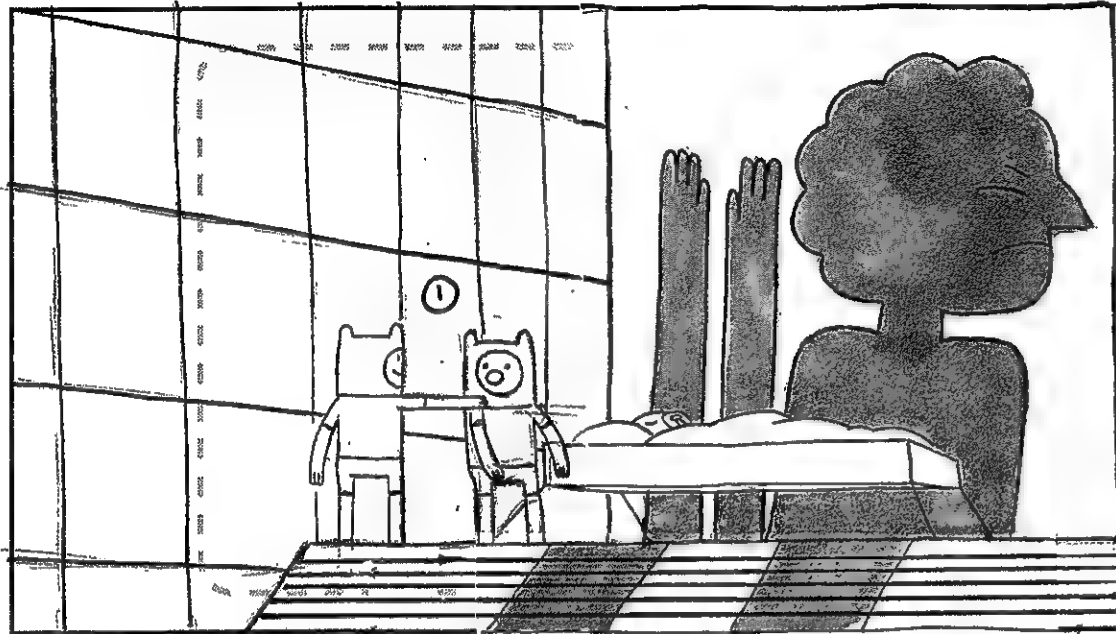
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Sc. 169

Pnl. A

Bg.

day night

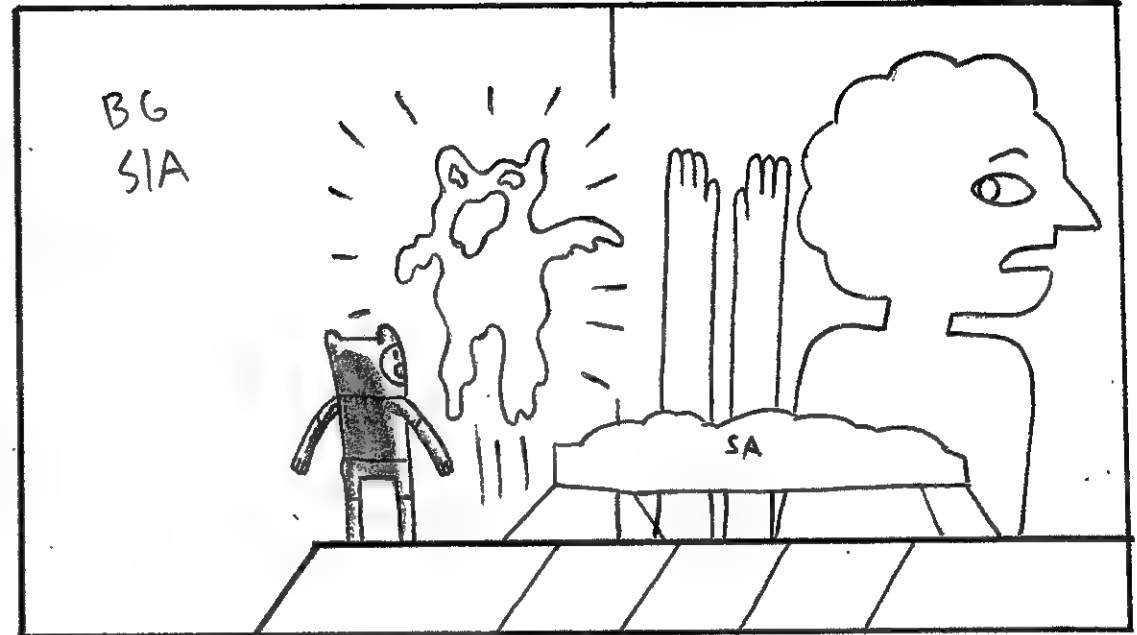


Sc. 169

Pnl. B

Bg.

day night

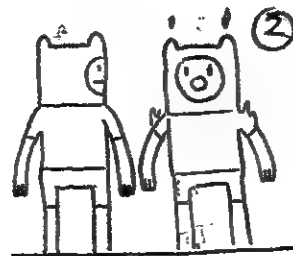


Dialog:

F#2 Heeee e e --

Action:

- PRISMO IS TURNED AWAY.



- F. SMEAR AND DISTORTS AS HE
FLOATS INTO AIR. BEGINS GLOWING.

Timing:

445

446

EPISODE # 1025-18

Production:

ADVENTURE TIME



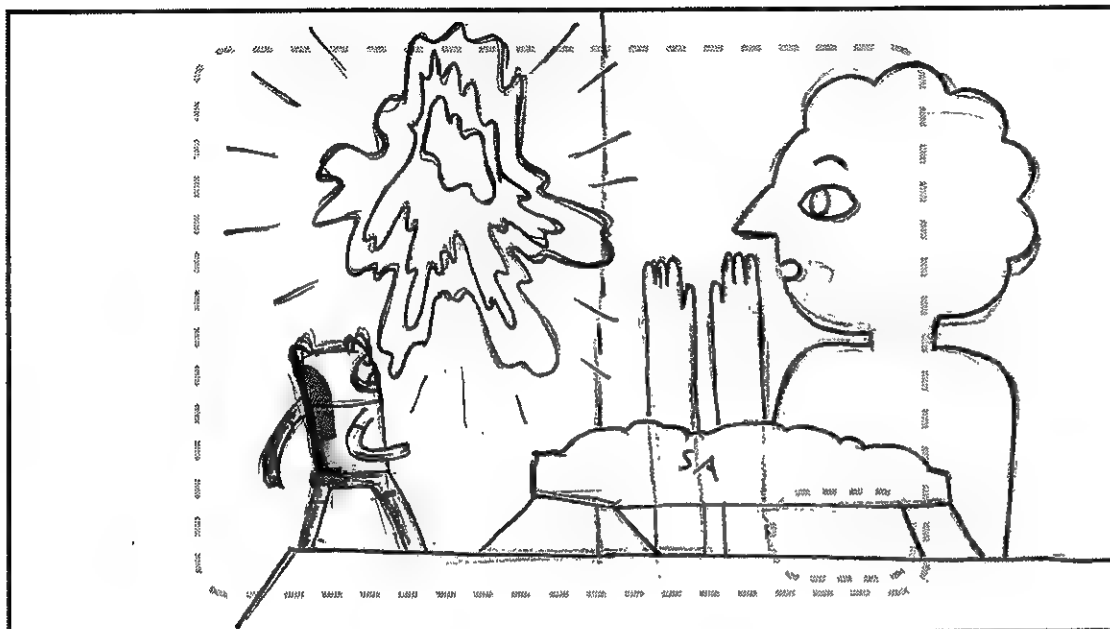
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Sc. 169

Pnl. C

Bg.

day night

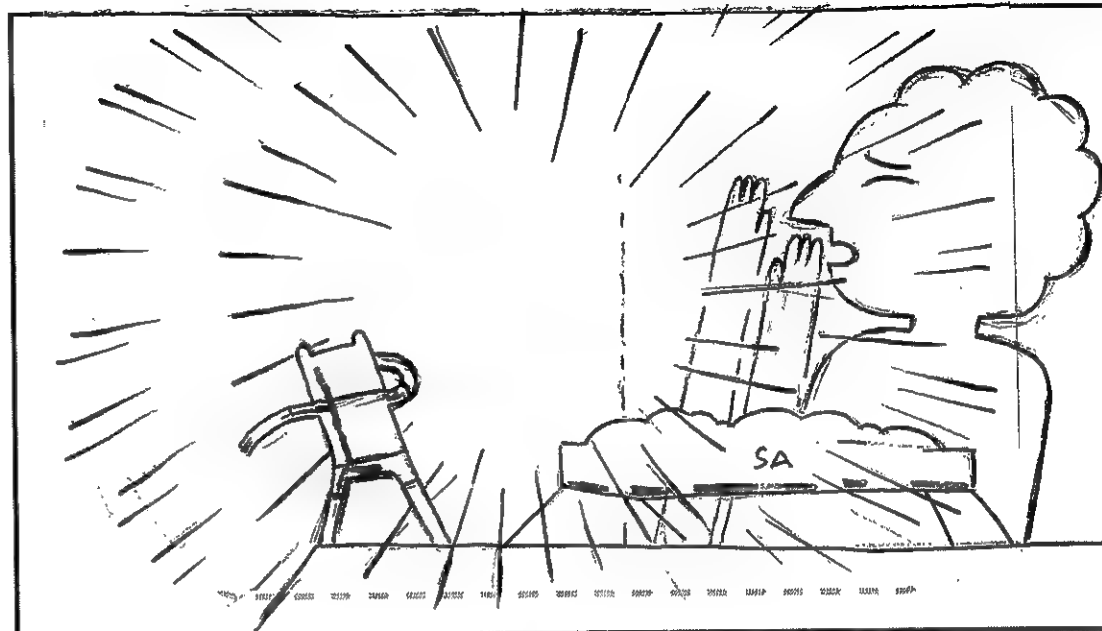


Sc. 169

Pnl. D

Bg.

day night



Dialog:

SFX: POOM

Action:

- F1 GLOWS BRIGHTER

- F#2 EXPLODES IN LIGHT.

Timing:

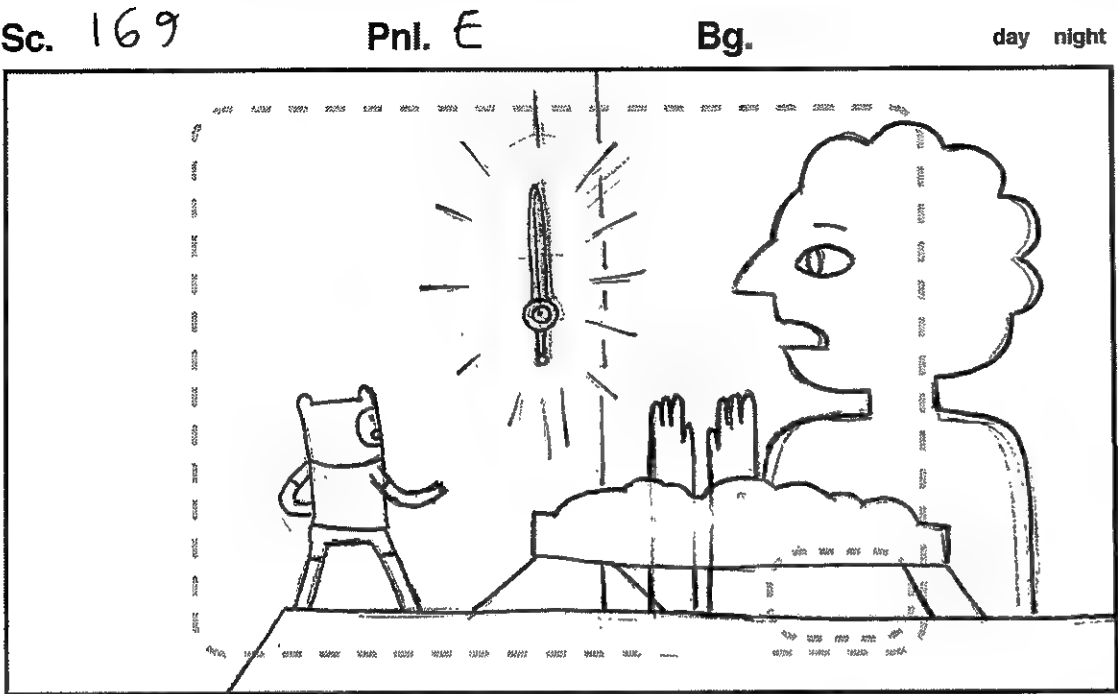
447

448

EPISODE # 1025-187

Production:

ADVENTURE TIME

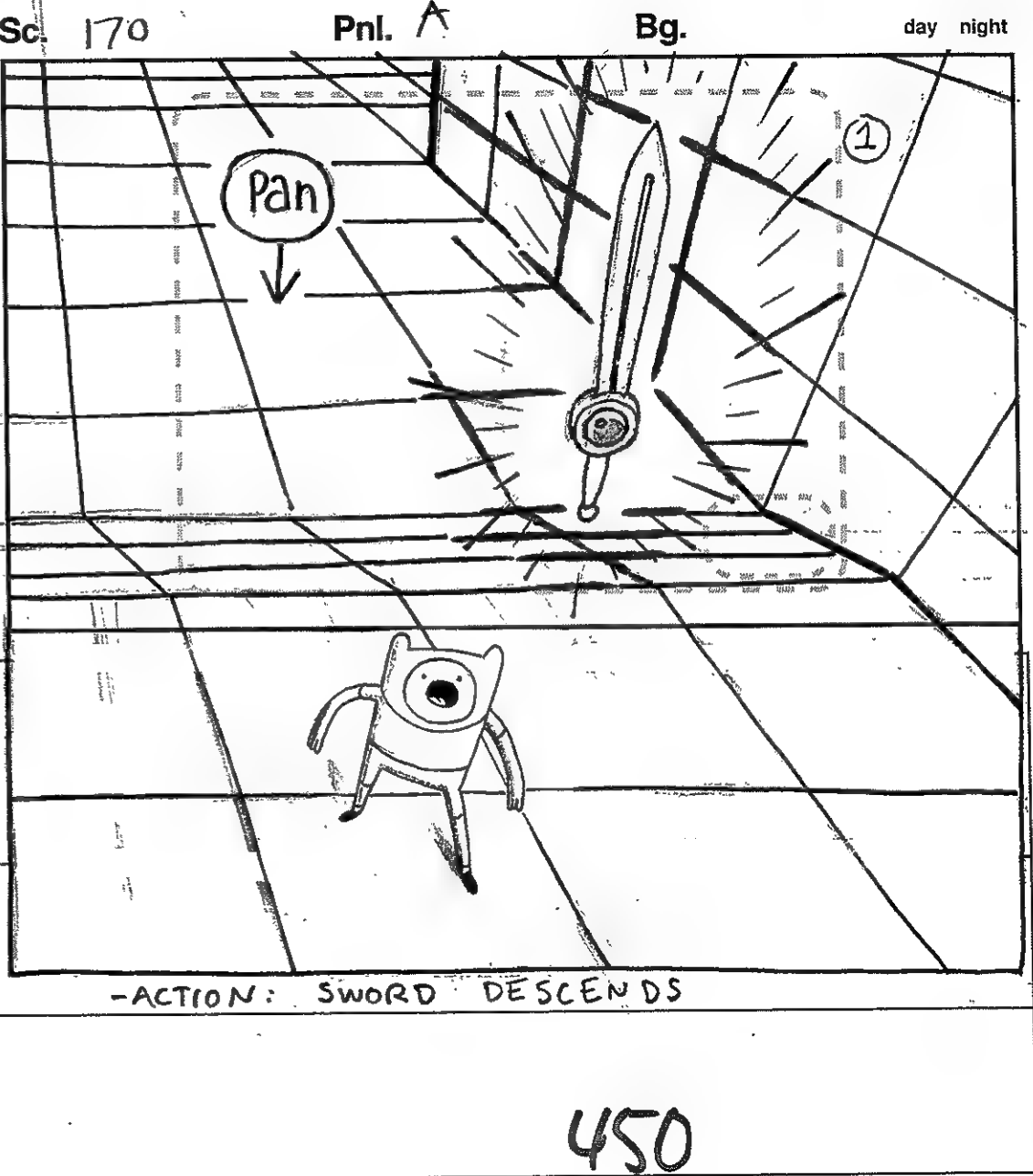
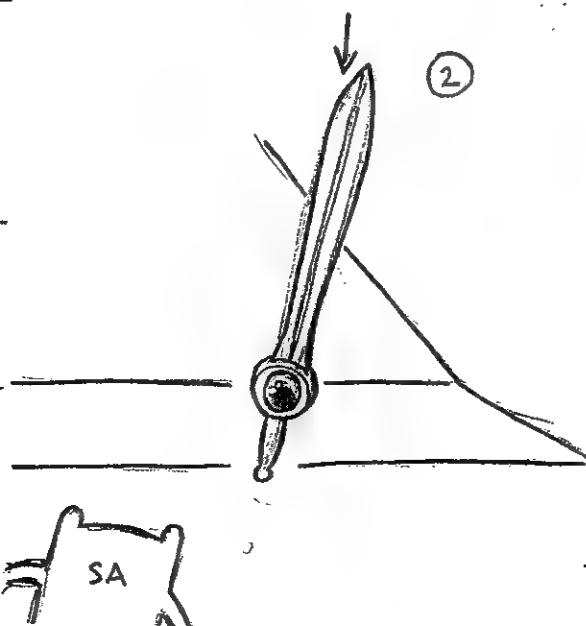


Dialog:

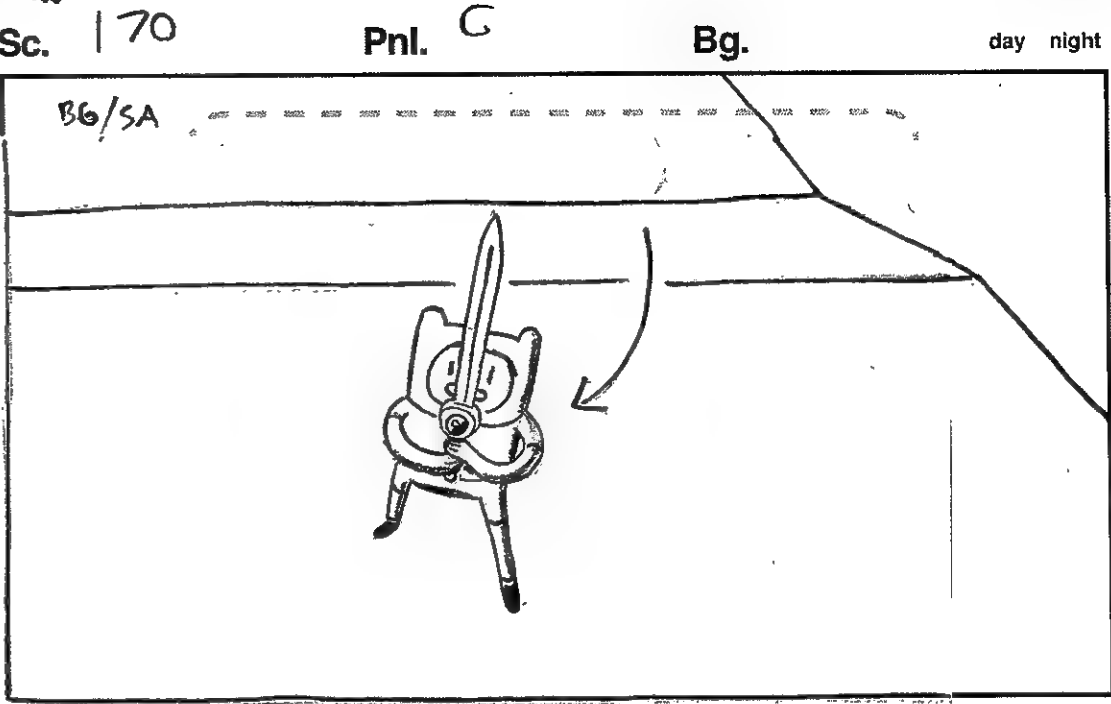
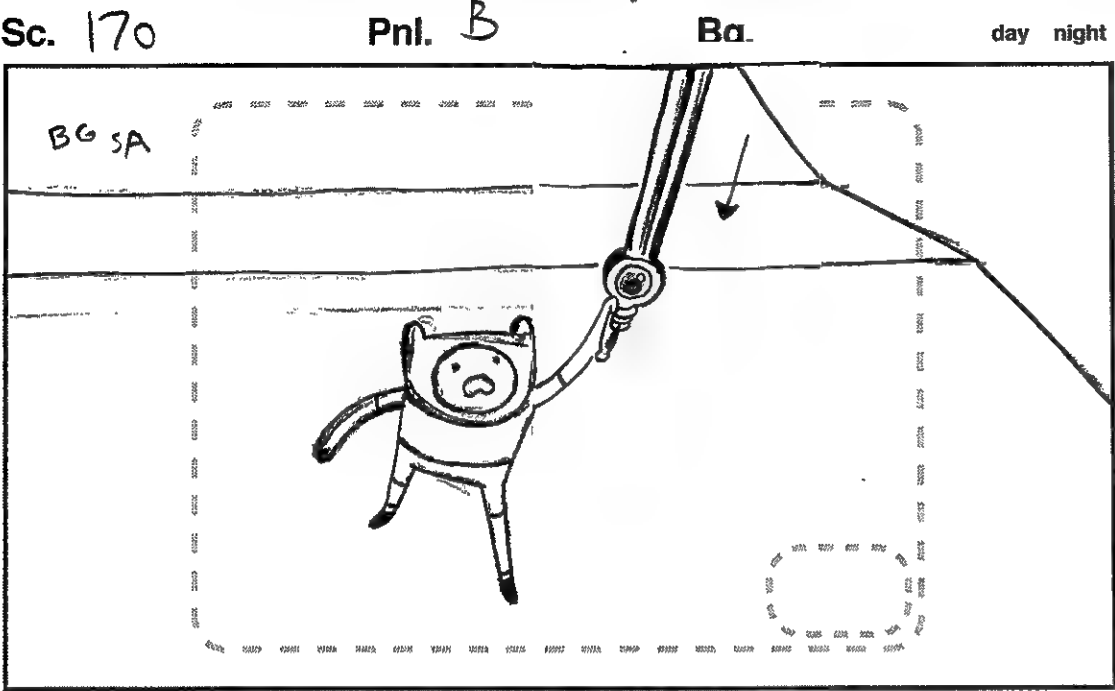
Action: - F#2 TRANSFORMS INTO GLOWING SWORD.

Timing:

449



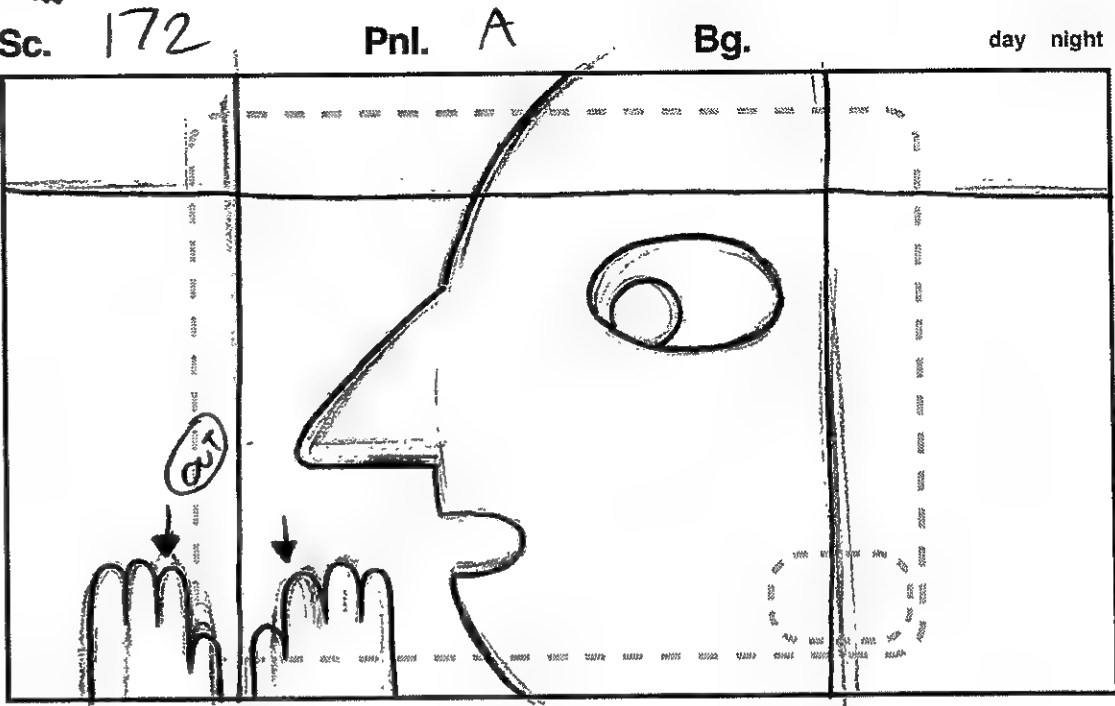
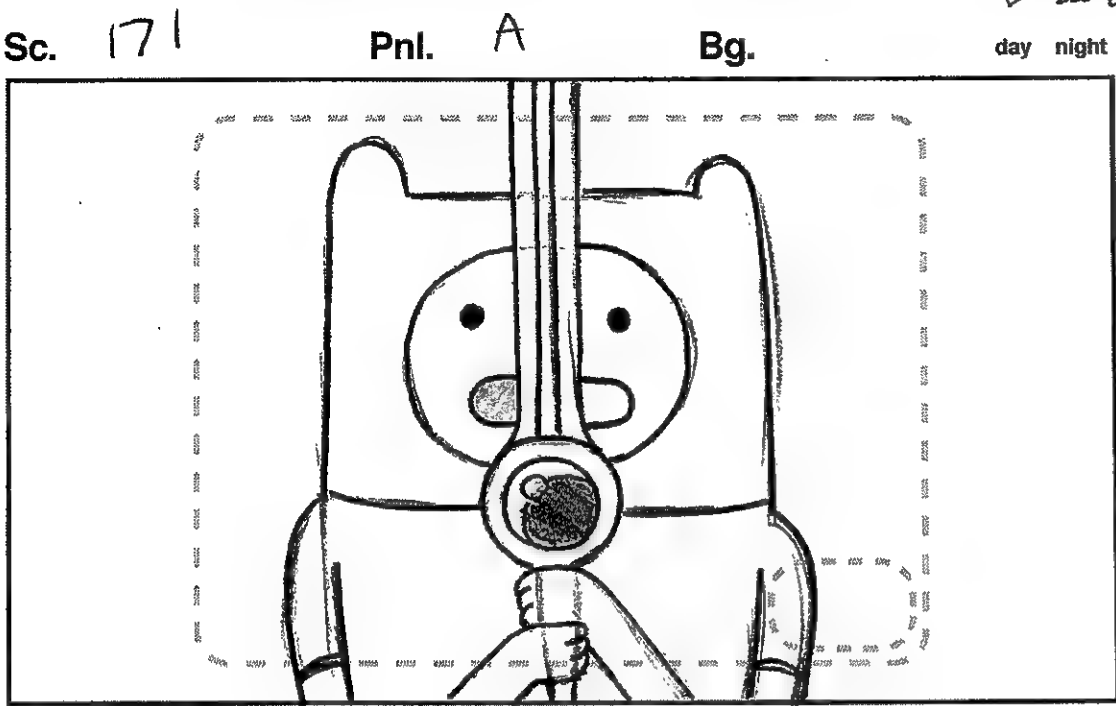
ADVENTURE TIME



Dialog:	
Action:	- FINN GRABS SWORD. - F LOWERS SWORD IN FRONT OF FACE.
Timing:	451 452

EPISODE # 1025-187
Production:

ADVENTURE TIME



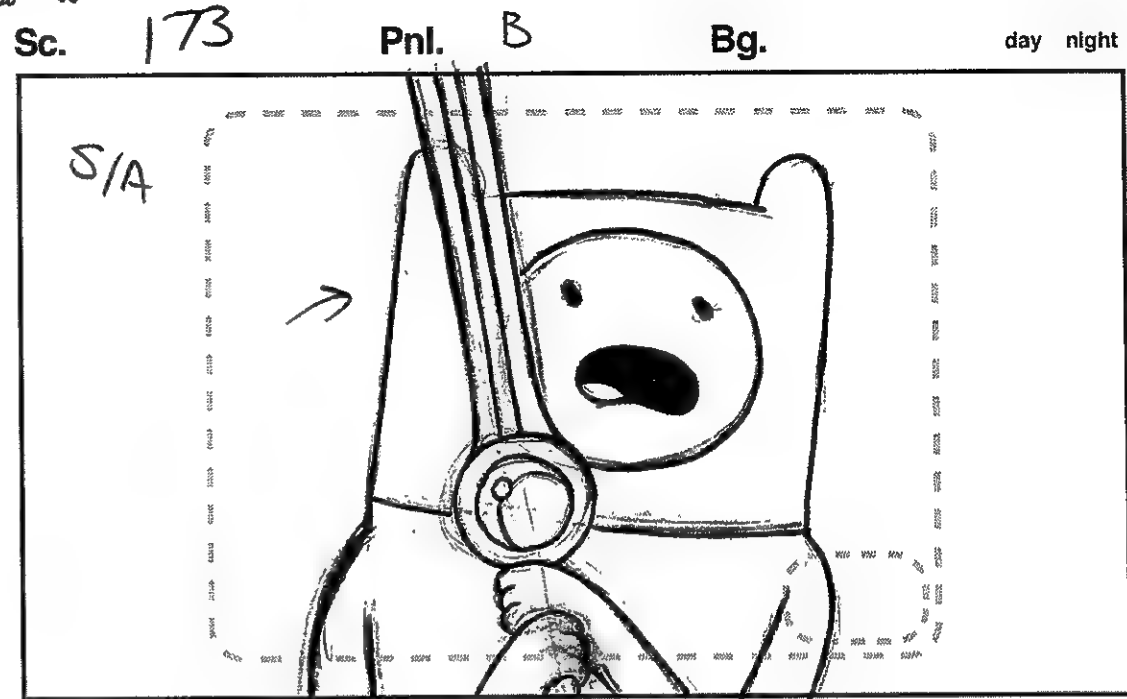
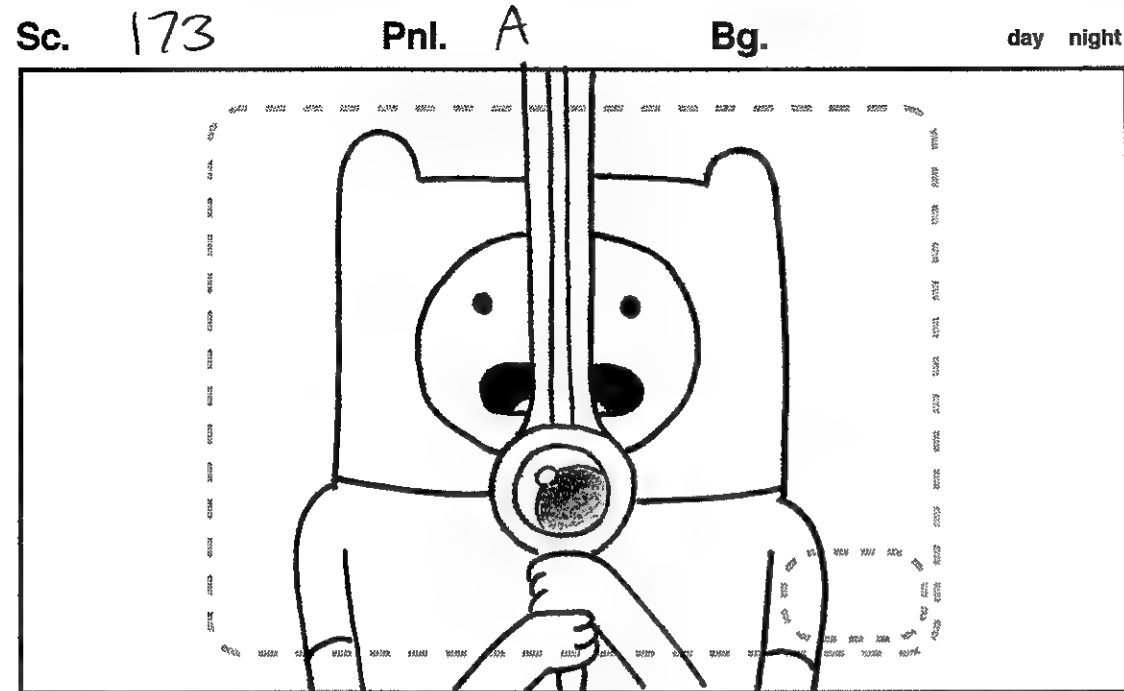
Dialog:	<u>FINN</u> : Dude.	<u>PRISMO</u> : Dude.
Action:	- P LOWERS HANDS.	
Timing:	453	454

EPISODE # 1025-187
Production:

ADVENTURE TIME



Page 228



Dialog:

FINN: This is me?

FINN: This Sword is me?

Action:

Timing:

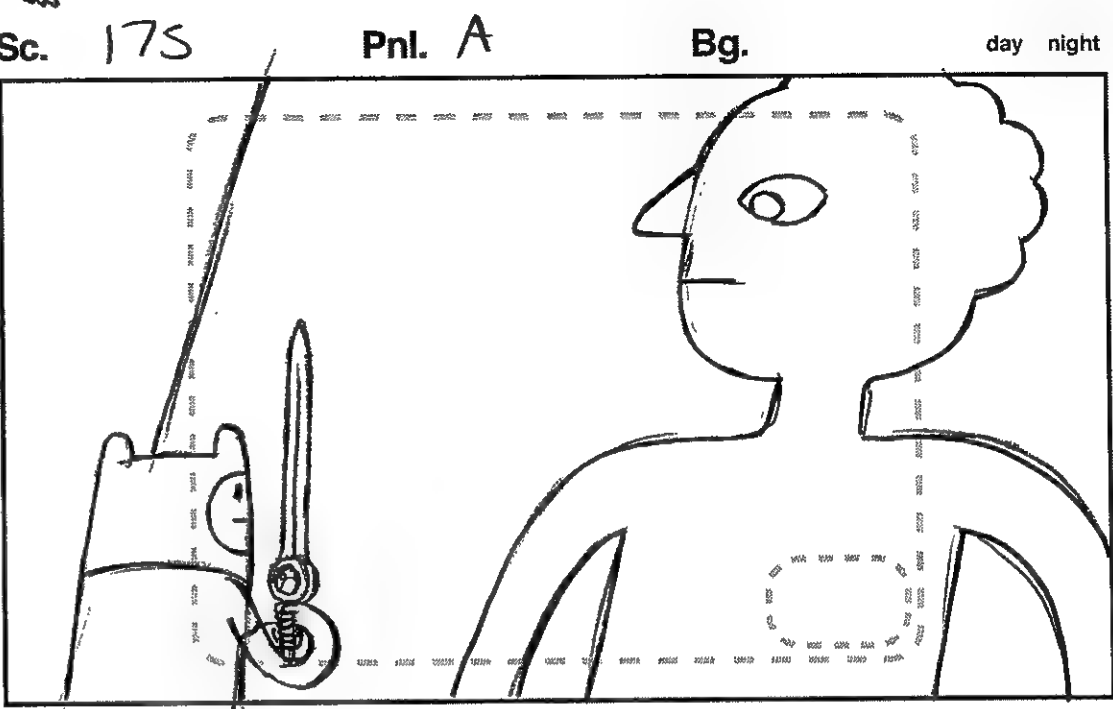
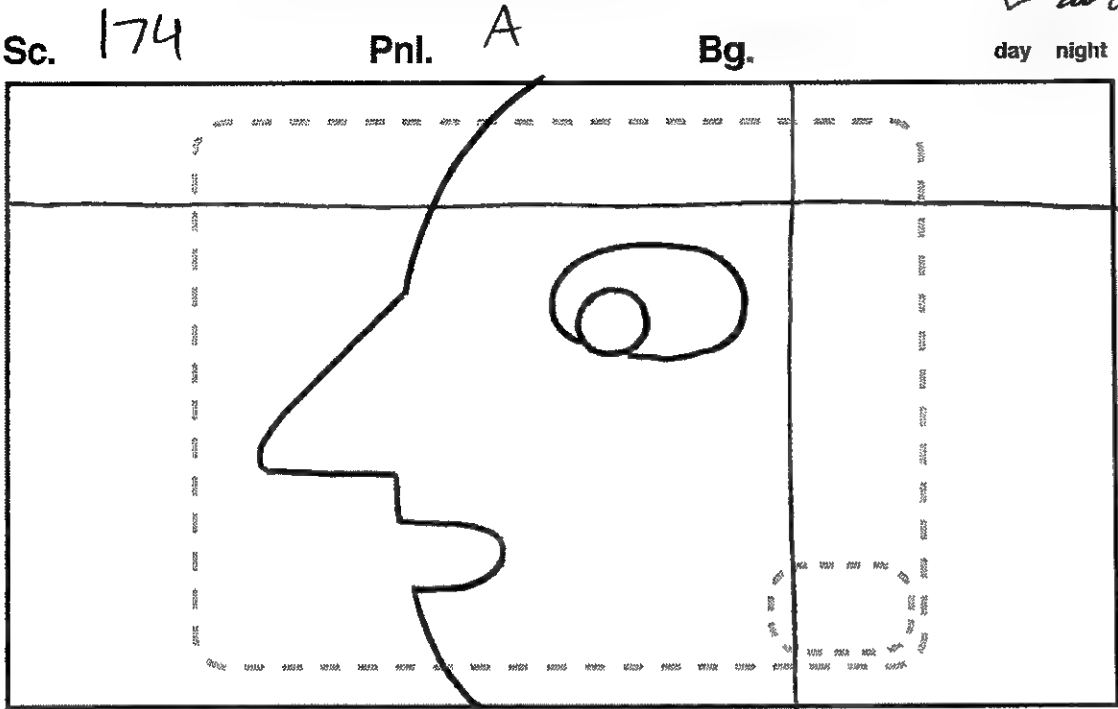
455

456

EPISODE # 1025-181

Production:

ADVENTURE TIME



Dialog: PRISMO: Finn sword , dude.

Action:

Timing:

457 458

EPISODE # 1025-187
Production:

ADVENTURE TIME



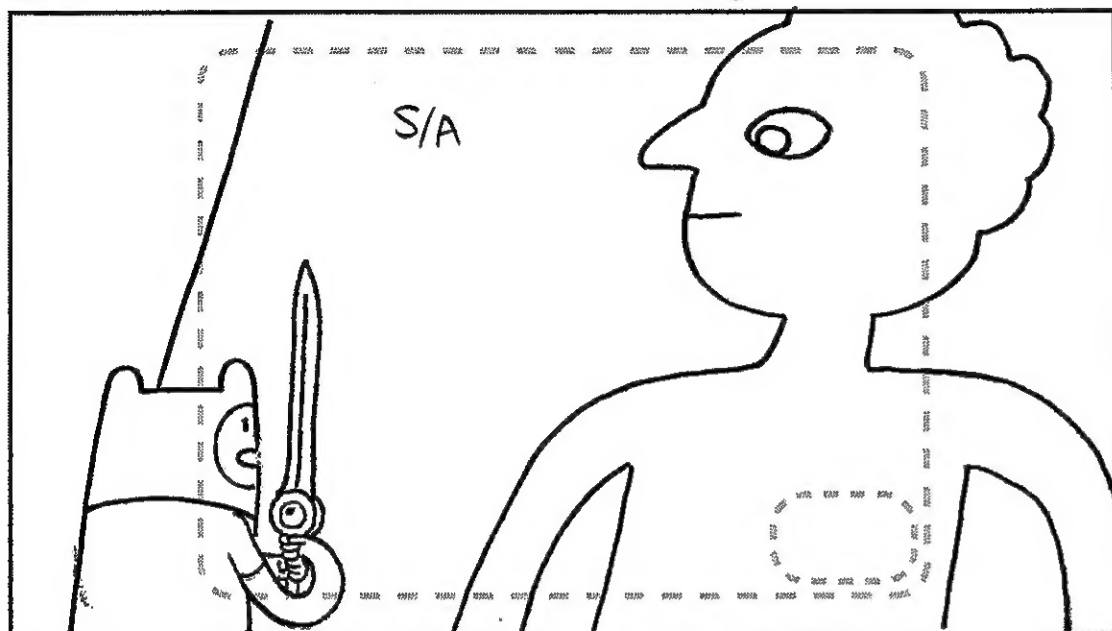
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Sc. 175

Pnl. B

Bg.

day night

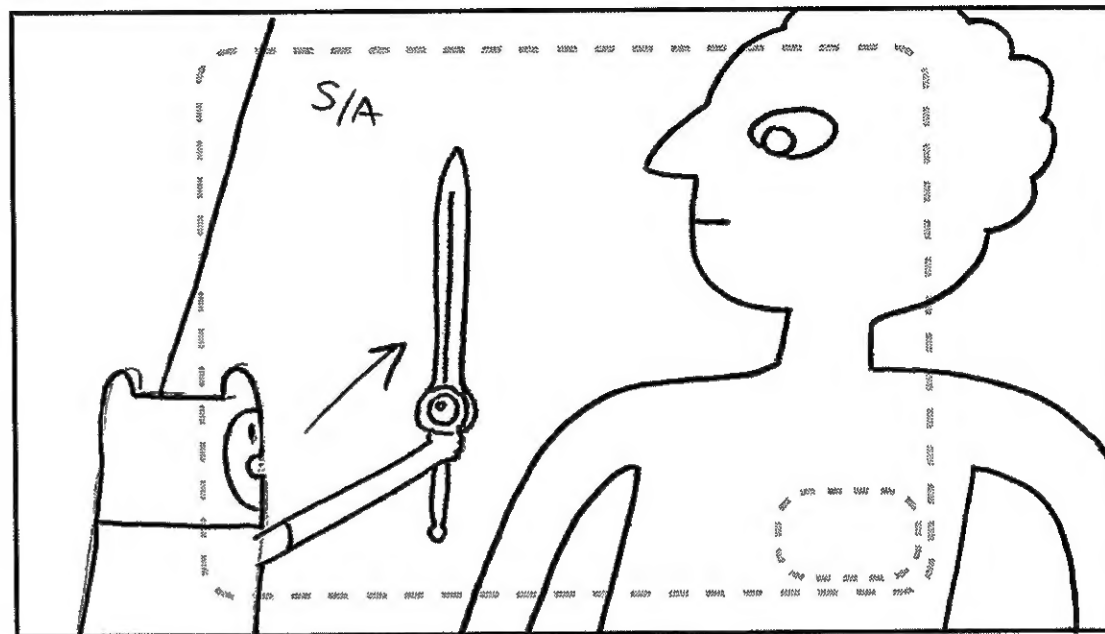


Sc. 175

Pnl. C

Bg.

day night



Dialog:

FINN: Oh my Glob.

F: Welcome back Prismo.

Action:

Timing:

459

460

1025-187

EPISODE #

Production:

ADVENTURE TIME

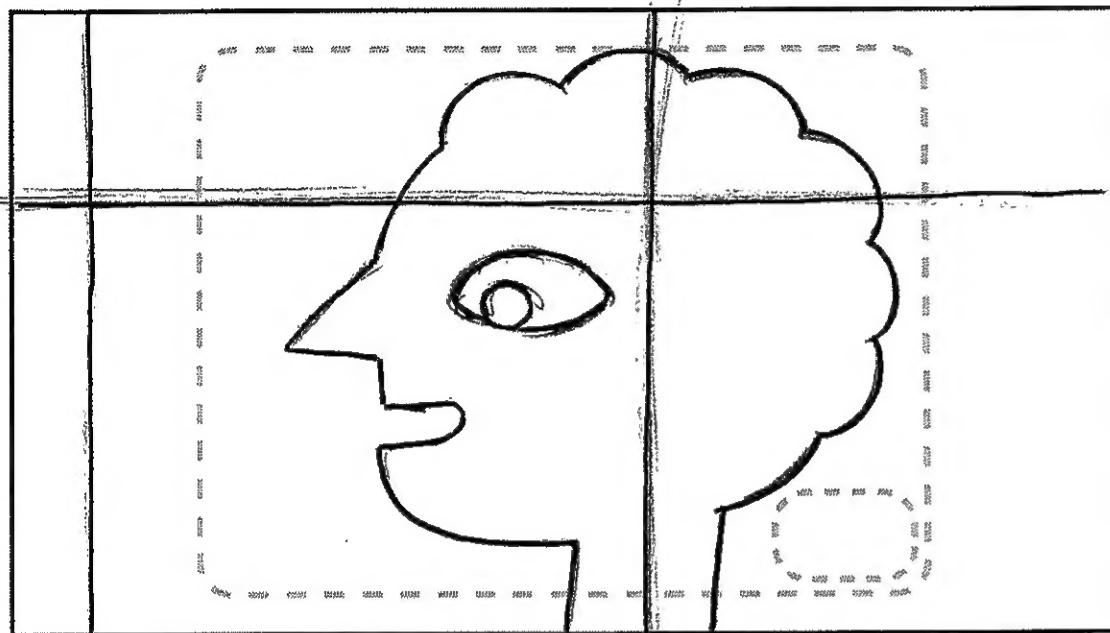


Sc. 176

Pnl. A

Bg.

day night

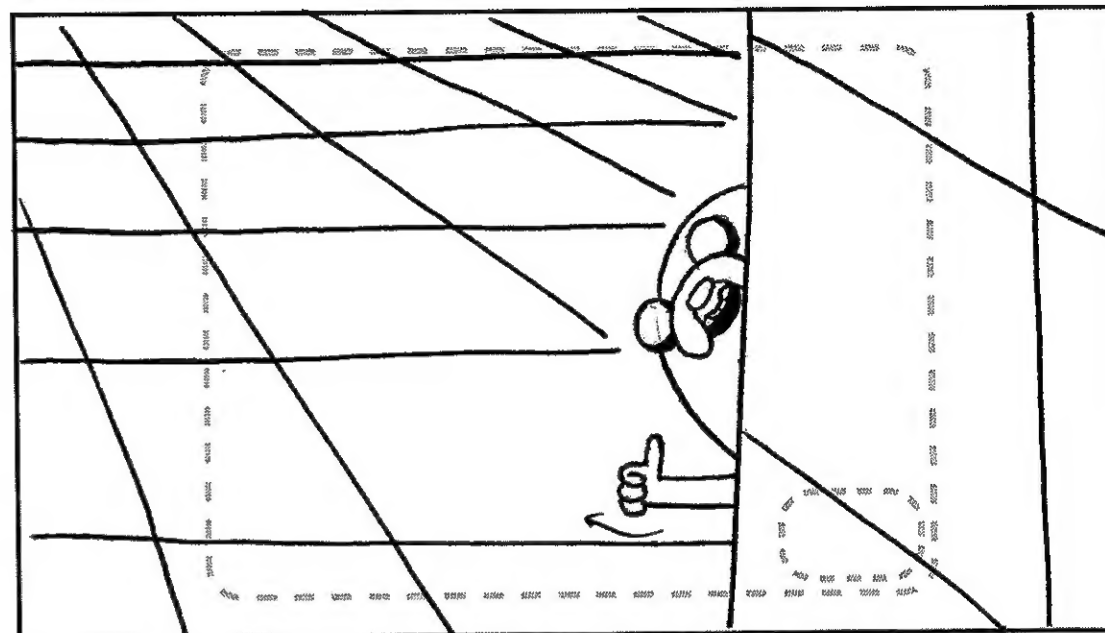


Sc. 177

Pnl. A

Bg.

day night



Dialog:

P: Thank you Finn.

J: welcome back Prismo!

Action:

-J. GIVES A THUMBS UP.

Timing:

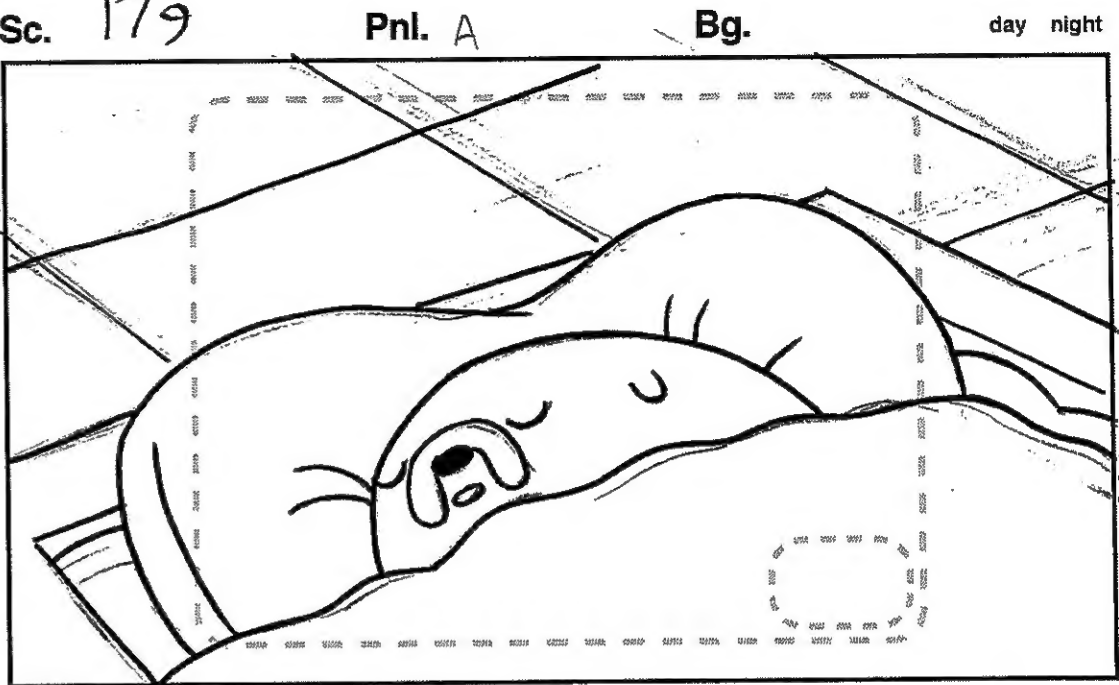
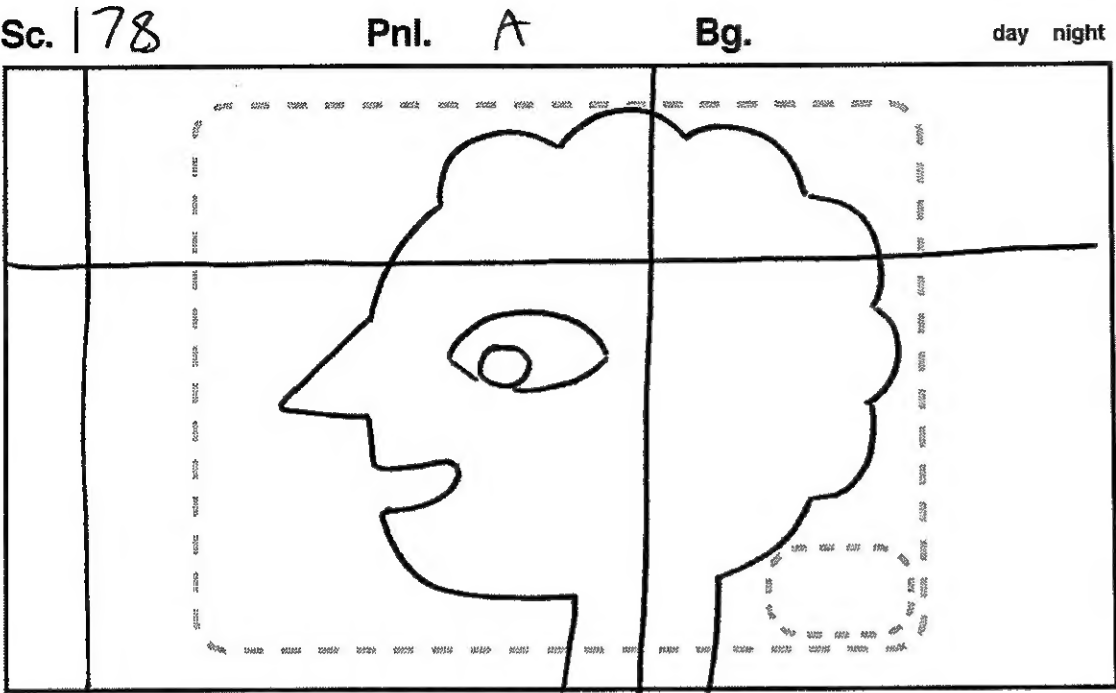
461

462

EPISODE # 1025-187

Production:

ADVENTURE TIME



Dialog:	
<u>P:</u> Thank you Jake.	<u>Jake:</u> zzz
Action:	
Timing:	
463	464

EPISODE # 1025-181
Production:

ADVENTURE TIME



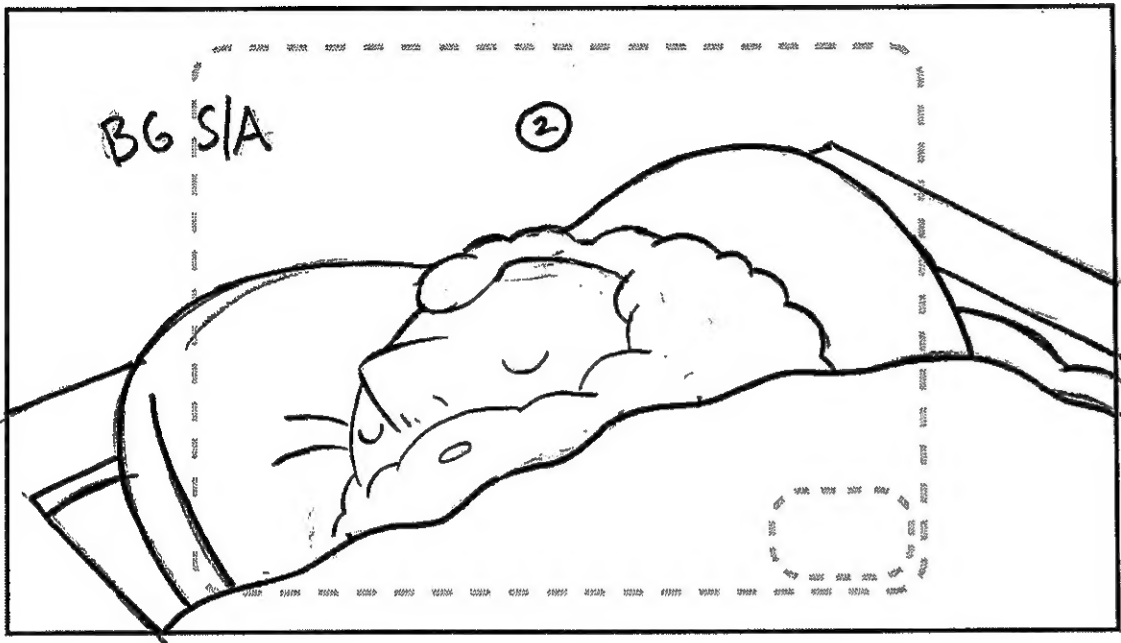
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Sc. 179

Pnl. B

Bg.

day night

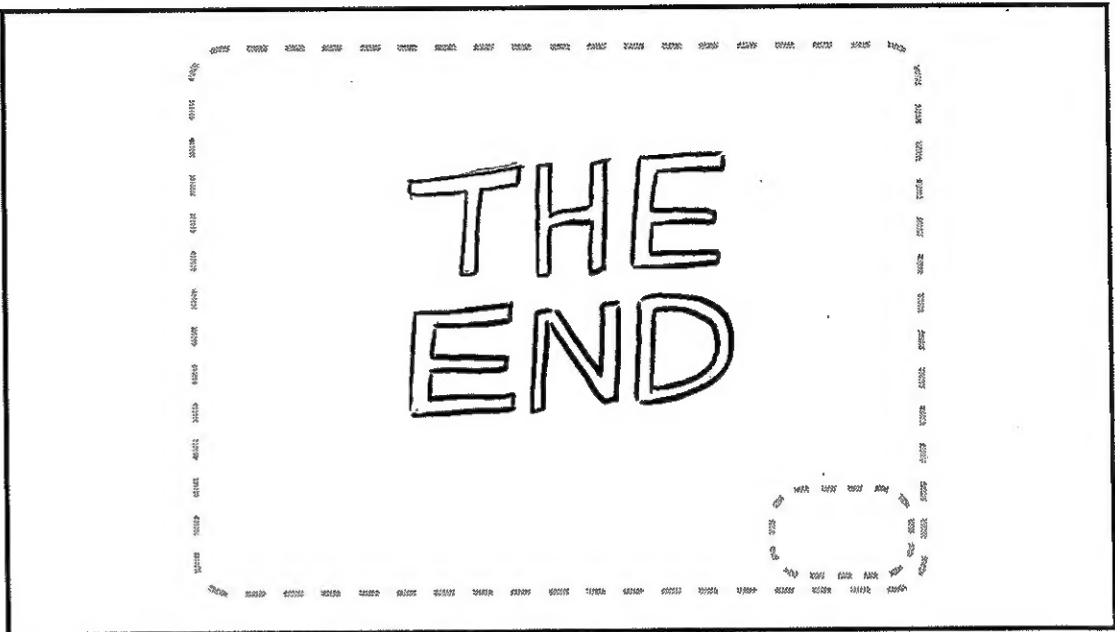


Sc.

Pnl.

Bg.

day night

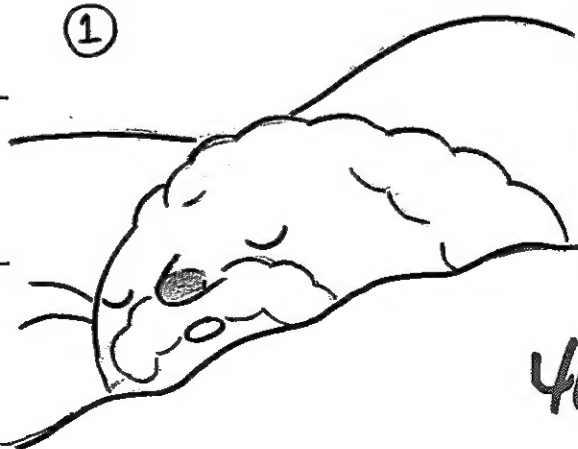


Dialog:

Action: - JAKE TRANSFORMS INTO OLD MAN PRISMO

Timing:

465



466

EPISODE # 1025-18

Production: